

Saumya Oberoi

Bachelors of Design student at the IDC School of Design, IIT Bombay Graduating: June, 2022

Hello!

I'm Saumya – illustrator, color designer, graphic and print designer, and quick learner. My dearest interests include storytelling, fried fish, and getting smiles out of people.

As a student, I'm interested in internship and apprenticeship opportunities with studios as a means to further improve my craft and take my first steps into the industry.

Enjoy your visit to my resume!

Projects

* Jaggu and the Don – Debut Graphic Novel Role: Writing, Illustration, Print Design

A 23 page, 130 panel comic book about a young man who gets captured by a mafia that's out to acquire his ancestral beachside land. Solo project.

Internship | Samidha Gunjal, Studio Dhamisa | May 2020

Alochana - Publication Design

Collaborative Role: Conceptualization, Primary Research, Secondary Research, Illustration, Prototyping

A 6 week project exploring the nuances of journalism and publication design in light of recent events and trends in consumer psychology. Team of 3 members.

Course Project | Prof. Ravi Poovaiah, Prof. Ajanta Sen, Prof. Avinash Shende, Dr. Guruprasad Rao | Oct-Nov 2020

Animated Short Films:

• Trapped, 2019 (1:50)

Role: Storyboarding, Animation, Sound Recording + Editing

A hand-drawn silent short film about a few farmers in Solapur District, Maharashtra. Solo project.

Course Project | Prof. Raja Mohanty, Prof. Shilpa Ranade | Apr 2019

The Uncertainty Principle, 2018 (1:09) Role: Writing, Storyboarding, Compositing, Foley Recording

A small film following a young protagonist's early morning routine and wandering thoughts. Personal project.

Experimental Book Design

Role: Typesetting, Printing, Binding, Painting, Assembly

Creation of a novelty copy of Gerald Durrell's My Family and Other Animals, with an expandable cover that opens into a multi-segmented dollhouse/landscape. Solo project.

Elective Course Project | Prof. Girish Dalvi | Jan 2020

Visual Void – Student-Run Design Club

Role: Social Media Handler, Coordinator

An informal, fortnightly visual design club, founded by senior department students. Currently virtual.

@suspiciousactivity.ac.in



https://somuberry.me

Work Experience

CovidWire

Role: Illustration, Text Editing

Worked with the team of covidwire.in to create onboarding illustrations, social media posts, and illustrated instagram story templates. Illustration featured in news coverage of CovidWire by Times of India, Vijaywada.

Salt Sisters

Role: Illustration, Content Editing, Graphic Design

Worked with startup and Food and Memories community to create front-end website guides, merch designs, social media posts and key illustration sequences. Built on the work and style of previous artists that have worked with the organization.

Mood Indigo - IITB's Cultural Fest

Role: Mural Design

Commissioned to create a digital design for the 'main wall' of Mood Indigo, a 50'x7' wall at IIT Bombay, for the fest held virtually in December, 2020. The artwork was displayed as part of an interactive, 3d recreation of the campus.

Co-Curriculars

10+ years of learning Bharatanatyam

Solo 3hr Arangetram completed in 2017, under tutelage of Sri. Parimal Phadke and Ku. Saee Shetye

Music

5 years of Piano, ability to read sheet music 6+ years of Drumming and general percussion

Skill Set

Career Skills

Illustration Painting Graphic Design Typesetting Print Design Photography Animation Writing

Tool Skills

Adobe Creative Suite OpenToonz Krita TVPaint Clip Studio Paint Blender Storyboarder HTML/CSS

Education

O B.Des, IDC IIT Bombay

9.49 CPI

10+2, Vikhe Patil Memorial School (CBSE Board) 93.6%

10, Vidya Valley (ICSE Board)

94.5%