Hello! I'm Saumya.

I adore visual concept creation, toying with color, and training myself to tell great stories. I always love a good challenge, or a tricky puzzle. I'm also a drummer, a Bharatnatyam dancer, and an avid seafood-enjoyer!

Projects

The Art of TLHoD

Visual Development for Adaptation

Character design and visual development art for a hypothetical feature-length animated adaptation of Ursula K. Le Guin's 1969 sci-fi novel 'The Left Hand of Darkness'.

Sem. Project | Prof. Shilpa Ranade | 2022

Balu

Short Film

A two minute 2D animated short film about a young girl and her cat as they explore a beach and its tidepools. Currently in progress.

Sem. Project | Prof. Phani Tetali | 2021

BhoothMaat

Interactive Webcomic

An interactive webcomic with RPG-style multiple endings, about a young man who runs a paranormal helpline in modern-day India. Written, illustrated, and coded.

Exploratory Project | Prof. Phani Tetali | 2022

Big Bang Bazaar

TV-Show Pitch Creation

Worked in a team of seven as head of character design and style direction in a mock-studio scenario, to create a marketable TV-show IP within two weeks. Course Project | Profs. Prosenjit Ganguly & Abhishek Verma | 2022

Gadar

Development Art for Documentary

Development art, character designs, and background painting for a historical documentary with animated segments.

Course Project | Prof. Shilpa Ranade | 2021

Jaggu and the Don

Graphic Novel

An original 24-page graphic novel centered around a young fisherman and a local mafia group, in a campy and mildly surreal style.

Internship | Samidha Gunjal | 2020



UCEED 2018 Rank 1 Dept. Rank I (GPA 4.0)

Portfolio

https://somuberry.me

Designed and coded myself, as a personal project.

[©]Experience

Pratham Books & Singapore Book Council

Jointly created the wordless book 'A Bunch of Flowers' with Filipino author Liwliwa Malabed, during a 'picture book hackathon'. Published on the StoryWeaver platform with 500+ reads. Workshop | June 2022

PaperBoat Animation Studios

Writing and development of a pitch-bible for Season I of an animated OTT streaming show, for kids aged 8-12.

Internship | May-July 2021

CovidWire

PR, social media, and editorial illustrations for factchecking news source, covidwire.in, during the first Covid-19 outbreak in India.

Illustrator | Summer 2020

Murals - Mood Indigo & Abhyuday

Digital design of the Mood Indigo 'main wall' for two consecutive years (50'x18'). Design and execution of the Abhyuday 2020 social fest wall on a shoestring budget (10'x11').

2020 & 2021

Tools

Adobe Suite Ps | Ai | Id | Lr | Pr TV Paint Clip Studio Paint

OpenToonz Figma Blender HTML/CSS

Contact Me!

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