

# POIS ASSIGNMENT 1

## TASK 2

### BUILD A PROVABLY SECURE PRF FROM PRG

#### THEORY

PRF : Pseudo Random Function

PRG : Pseudo-random Number Generator

A pseudorandom function is a deterministic function of a key and an input that is indistinguishable from a truly random function of the input. More precisely, let  $s$  be a security parameter, let  $K$  be a key of length  $s$  bits, and let  $f(K, x)$  be a function on keys  $K$  and inputs  $x$ . Then  $f$  is a pseudo-random function if:

- $f$  can be computed in polynomial time in  $s$
- if  $K$  is random, then  $f$  cannot be distinguished from a random function in polynomial time.

In this context, “distinguishability” refers to the ability of an algorithm to tell whether a function is not truly random.

Let  $g$  be a truly random function of  $x$  with the same output length as  $f$ . Suppose a polynomial-time algorithm  $A$  is given access to a “oracle” which, on input  $x$ , either consistently returns  $f(K, x)$ , or consistently returns  $g(x)$ . After some (polynomial) number of accesses to the oracle, the algorithm outputs a guess,  $b$ , as to whether the oracle is  $f$  or  $g$ .

Suppose Alice wishes to authenticate herself to Bob, by proving she knows a secret that they share. With PRNG's they could proceed as follows. They both seed a PRNG with the shared

But this solution requires state, and they both have to compute  $i$  random numbers. Instead, we would like "random access" to the sequence. This is the intuition behind pseudo-random functions: Bob gives Alice some random  $i$ , and Alice returns  $F_K(i)$ , where  $F_K(i)$  is indistinguishable from a random function, that is, given any  $x_1, \dots, x_m$ ,  $F_K(x_1), \dots, F_K(x_m)$ , no adversary can predict  $F_K(x_{m+1})$  for any  $x_{m+1}$

secret. Bob picks and sends Alice some random number  $i$ , and Alice proves she knows the shared secret by responding with the  $i$ th random number generated by the PRNG.

**Definition:** a function  $f : \{0, 1\}^n \times \{0, 1\}^s \rightarrow \{0, 1\}^m$  is a  $(t, \epsilon, q)$ -PRF if

- Given a key  $K \in \{0, 1\}^s$  and an input  $X \in \{0, 1\}^n$  there is an "efficient" algorithm to compute  $F_K(X) = F(X, K)$ .
- For any  $t$ -time oracle algorithm  $A$ , we have

$$|\Pr_{K \leftarrow \{0,1\}^s}[A^{f_K}] - \Pr_{f \in \mathcal{F}}[A^f]| < \epsilon$$

where  $\mathcal{F} = \{f : \{0, 1\}^n \rightarrow \{0, 1\}^m\}$  and  $A$  makes at most  $q$  queries to the oracle.

Pseudorandom functions are vital tools in the construction of cryptographic primitives, especially secure encryption schemes.

In more detail, let  $G : \{0,1\}^\lambda \rightarrow \{0,1\}^{2\lambda}$  be a length-doubling PRG. For convenience, let  $GL(k)$  and  $GR(k)$  denote the first  $\lambda$  bits and last  $\lambda$  bits of  $G(k)$ , respectively. The main idea is to imagine a complete binary tree of height  $in$  ( $in$  will be the input length of the PRF), where each node in the tree represents an application of  $G$ . If a node gets input  $k$ , then it sends  $GL(k)$  to its left child and sends  $GR(k)$  to its right child. There will be  $2^{in}$  leaves, whose values will be the outputs of the PRF. To access the leaf with index  $x \in \{0,1\}^{in}$ , we can traverse the tree from root to leaf, taking left and right turns at each node according to the bits of  $x$ .