

New Bulgarian University

Image Processing:

**Conversion to grayscale and noise reduction
using Gaussian blur method.**



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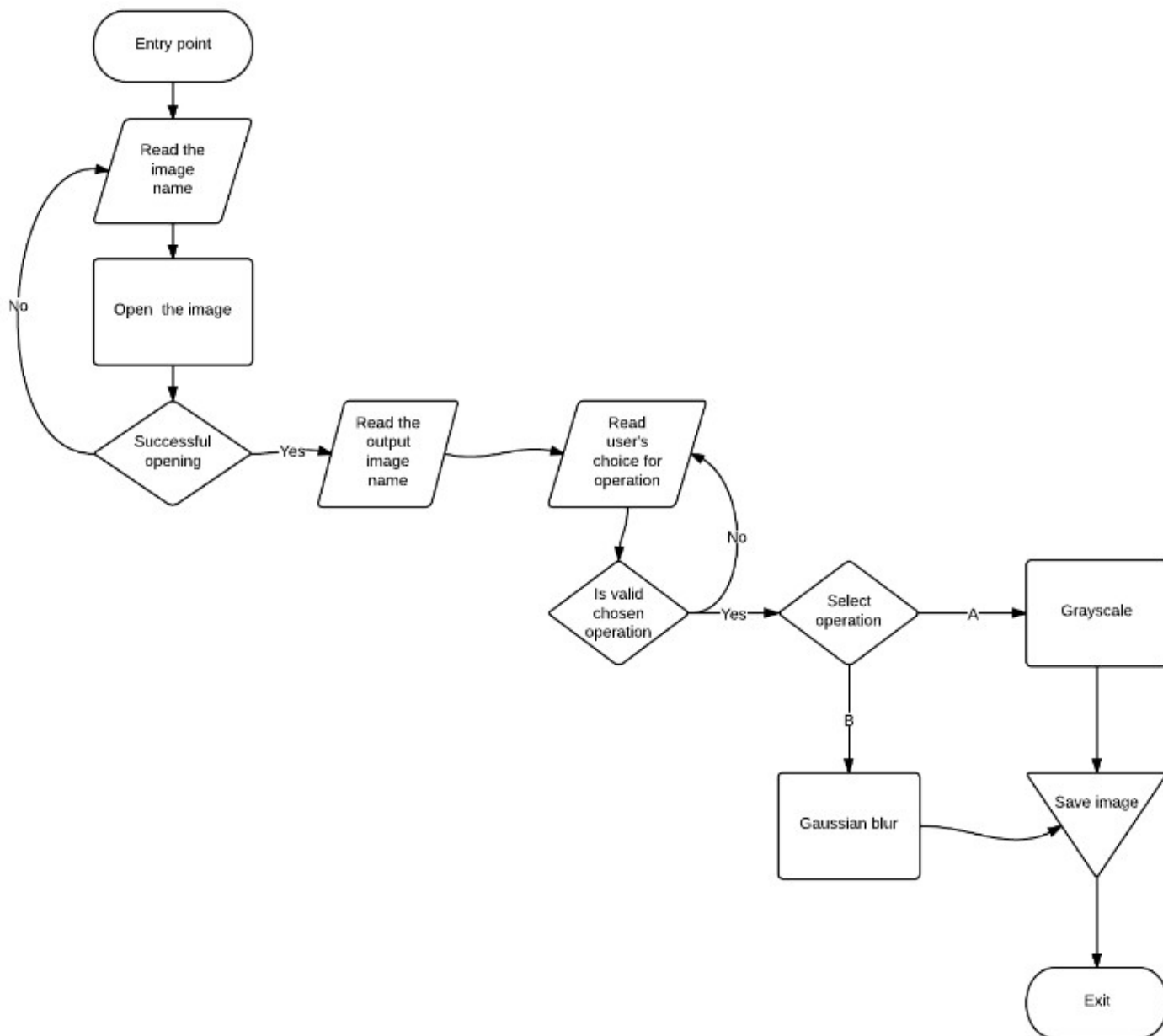
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1. Task:

Write a program which:

- 1) Opens color images.
- 2) Converts the image into the gray scale.
- 3) Reduces the noise using Gaussian blur method
- 4) Saves the new image

2. Flowchart



3. Class ImageProcessor

ImageProcessor
<pre>-img_name: string -image: bitmap_image + ImageProcessor(); + ImageProcessor(string img_name); + getImage(): bitmap_image; + convertToGrayScalePixe(size_t x, size_t y, unsigned char& red, unsigned char& green, unsigned char& blue); + convertToGrayScale(); + gaussianBlur(); + saveImage(string outputImageName);</pre>

The class ImageProcessor gives us the functionality to process an image. There are three functionalities provided by the class:

1. Data storage provided by the private fields of the class

- A string `img_name` for the name of the currently processed image
- An object of type `bitmap_image` called `image`

2. An access to the

- Object `image`

3. An ability to

- Convert a color bit into gray scale
`void grayScale(size_t x, size_t y, unsigned char& red, unsigned char& green, unsigned char& blue);`
- Convert image into the gray scale
`void convertToGrayScale();`
- Apply the Gaussian blur method for noise reduction
`void gaussianBlur();`
- Save the new changed image
`void saveImage(string outputImage);`

Technical information: The class ImageProcessor is declared in the header file ImageProcessor.h and is implemented in the source code file ImageProcessor.cpp