Section 2: Embedding

Now that you are done with the videos of section 1, let's assess your learning. Here, are a few questions, followed by 4 options, out of which 1 is the correct option. Select the right option and validate your learning! The answers are provided in a separate sheet

Q1. Embedding represents each word or ngram as a fixed size vector of floating point

    a. True
    b. False

Q2. Embedding increases the number of dimensions in a model

    a. True
    b. False

Q3. Which of the following are commonly used pretrained embeddings

    a. GLOVE
    b. PANTS
    c. HATS

Q4. Pretrained GLOVE vectors are available for download with an open license

    a. True
    b. False

Q5. Facebook FastText provides both word and ngram vectors

    a. True
    b. False

Q6. N-Grams can refer to both characters and words depending on context

    a. True
    b. False

Q7. FastText combines character ngram embeddings to create word embeddings for new or unknown words

a. True
b. False