

SONA KUMARI

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PROFILE

- I am a Computer Science student passionate about web development, with hands-on experience in building responsive and interactive websites using HTML, CSS, and JavaScript.
- I'm eager to contribute to real-world projects, learn modern frameworks like React, and grow into a frontend or full-stack developer role.
- My goal is to create impactful digital experiences through continuous learning and collaboration

EDUCATION

WORLD COLLEGE OF TECHNOLOGY AND MANAGEMENT

Sept 2023 - May 2026

BCA- Bachelor's in Computer Application

- **Coursework:** C Programming, Data Structure ,Object Oriented Programming, Database Management System, Operating System, Web Designing, Software Engineering,

SKILLS

- HTML/CSS
- JavaScript
- React
- Git and Github
- Frameworks: Bootstrap, tailwindcss

PROJECTS

Sample College Website

- Created a multi-page college website using HTML, CSS, and JavaScript
- Included sections like Home, Courses, Departments, Contact, and Registration
- Implemented form validation and interactive navigation for better UX

Pomodoro Timer

- Developed a responsive Pomodoro timer using HTML, CSS, and JavaScript
- Includes start/pause/reset functionality with dynamic time display
- Designed for productivity with customizable work/break cycles

Stone Paper Scissors

- Developed an interactive Stone Paper Scissors game using HTML, CSS, and JavaScript
- Implemented core game logic for player vs. computer gameplay with random selection
- Displayed real-time results with score tracking and winner announcements

Tic-Tac-Toe-Game

- Developed a fully functional 3x3 grid-based Tic Tac Toe game with interactive UI.
- Implemented game logic for player turns, win/draw detection, and game reset functionality.
- Used DOM manipulation to update moves, display results, and handle user interactions.