

References:

Exercise 1 – Primitives

1. <https://threejs.org/manual/#en/primitives>
2. <https://threejs.org/docs/index.html#api/en/objects/Line>

Exercise 2 – Cameras and Controls

1. <https://threejs.org/manual/#en/cameras>
2. <https://threejs.org/docs/index.html#examples/en/controls/OrbitControls>
3. <https://threejs.org/docs/index.html#examples/en/controls/TrackballControl>

Exercise 5 – VR and MR experimentation

1. <https://threejs.org/manual/#en/webxr-basics>