



Java If-Else ★

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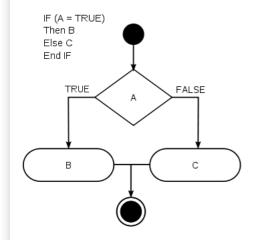
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In this challenge, we test your knowledge of using if-else conditional statements to automate decision-making processes. An if-else statement has the following logical flow:



Source: Wikipedia

Task

Given an integer, **n**, perform the following conditional actions:

- If \boldsymbol{n} is odd, print Weird
- If $m{n}$ is even and in the inclusive range of $m{2}$ to $m{5}$, print Not Weird
- If $m{n}$ is even and in the inclusive range of $m{6}$ to $m{20}$, print $m{Weird}$
- If \boldsymbol{n} is even and greater than $\boldsymbol{20}$, print Not Weird

Complete the stub code provided in your editor to print whether or not ${m n}$ is weird.

Input Format

A single line containing a positive integer, n.

Constraints

• $1 \le n \le 100$

Output Format

Print Weird if the number is weird; otherwise, print Not Weird.

Sample Input 0

Sample Output 0



```
Sample Input 1

24

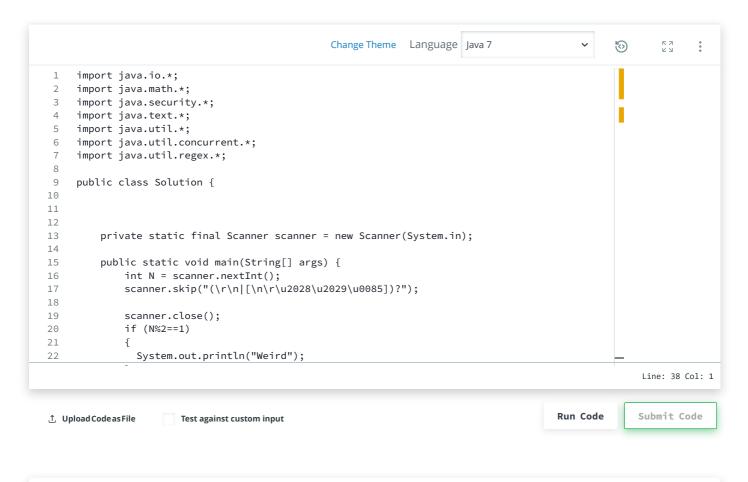
Sample Output 1

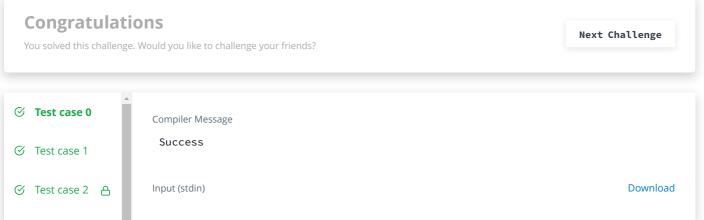
Not Weird

Explanation

Sample Case 0: n = 3
n is odd and odd numbers are weird, so we print Weird.

Sample Case 1: n = 24
n > 20 and n is even, so it isn't weird. Thus, we print Not Weird.
```





⊘ Test case 3 🛆	1 3	
⊘ Test case 4 🖰	Expected Output	Download
⊘ Test case 5 🖰	1 Weird	
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