

1. Based on the reports of your fellow classmates during our last class (2023-09-25), please briefly summarize any new ideas for apps to solve people's problems that you have come up with as a result of listening to other students.
  - A gardening app that not only helps with plant care but also connects users with local gardening experts for personalized advice.
  - An email management app that goes beyond organization and offers intelligent suggestions on prioritizing and responding to emails efficiently.
  - An app that combines the concept of reducing food waste with health-conscious meal planning, helping users create recipes based on ingredients they have on hand.
2. Several people mentioned the "conflict" between the desire to have a free app, and developers' desire (and need) to get compensated. Can you suggest any ways by which developers can reap their creativity's and efforts' rewards without alienating their "customer base" by inundating them with ads and/or charging them?
  - The developer can put the sponsor's name at the start of the app. When lots of people download and use the app, the sponsor gets free advertising without annoying ads, and the developer earns money by showing 'Sponsored by'.
  - Set up a system where users get rewards for telling others about the app. When the people they refer, use the app and spend money in it, the original users and the developer both earn some money.
  - Let users give a special subscription to their friends as a gift. When they do this, the developer makes money, but the friend who gets the subscription doesn't have to pay for it.
3. Please point to any app/software/website that offers in your opinion an excellent UI/UX. Briefly explain in what ways you find its UI/UX to be so good.
  - Easy to Use: Google Chrome is simple and not confusing.
  - Fast Loading: It shows web pages quickly, so you don't wait long.
  - Tabs Are Easy: You can manage tabs without any trouble.
  - Search Is Quick: You can search right from the address bar.
  - Customizable: You can change how it looks with themes and extras.
  - Syncs Across Devices: It keeps your stuff the same on all your gadgets.
  - Keeps You Safe: It helps protect you when you're online.
4. Have last class's discussions and/or items #1-3 gotten you closer toward a page / app you would like to pursue as a project for this course? Please discuss briefly.
  - Last class discussions inspired me to think about creating an app or website for students from different places. It's a place where students can find accommodation, connect with others, and get information about their university or city. To ensure trust, users would need to verify themselves with their student ID, reducing the chances of fake profiles. Each university would have its own section, making it easy for students to join and connect.