

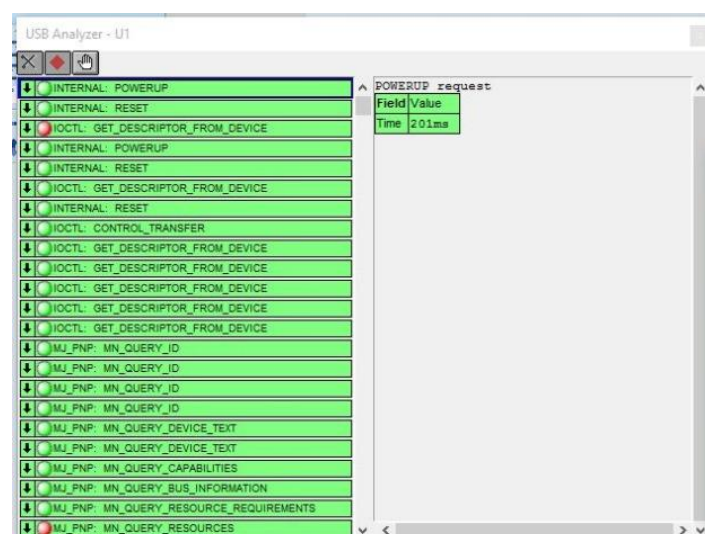
E/15/271

COM11 - Tera Term VT

File Edit Setup Control Window Help

HI ! WELCOME TO CO 326

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3. Code from MPLAB for the Lab Task

```
/** INCLUDES *****/
#include "system.h"
#include <stdint.h>
#include <string.h>
#include <stddef.h>
#include "usb.h"
#include "app_led_usb_status.h"
#include "app_device_cdc_basic.h"
#include "usb_config.h"

/** VARIABLES *****/

static bool buttonPressed;
static char buttonMessage[] = "Button pressed.\r\n";
static uint8_t readBuffer[CDC_DATA_OUT_EP_SIZE];
static uint8_t writeBuffer[CDC_DATA_IN_EP_SIZE];
uint8_t count = 0;

/*****
* Function: void APP_DeviceCDCBasicDemoInitialize(void);
*
* Overview: Initializes the demo code
*
* PreCondition: None
*
* Input: None
*
* Output: None
*
*****/
```

```

void APP_DeviceCDCBasicDemoInitialize()
{
    line_coding.bCharFormat = 0;

    line_coding.bDataBits = 8;

    line_coding.bParityType = 0;

    line_coding.dwDTERate = 9600;


    buttonPressed = false;
}


/*****

* Function: void APP_DeviceCDCBasicDemoTasks(void);
*
* Overview: Keeps the demo running.
*
* PreCondition: The demo should have been initialized and started via
* the APP_DeviceCDCBasicDemoInitialize() and APP_DeviceCDCBasicDemoStart() demos
* respectively.
*
* Input: None
*
* Output: None
*

*****/

void APP_DeviceCDCBasicDemoTasks()
{
    /* If the USB device isn't configured yet, we can't really do anything
    * else since we don't have a host to talk to. So jump back to the
    * top of the while loop. */

    if(mUSBUSARTIsTxTrfReady() == true)

```

```

{
    putsUSBUSART("\0");
}

while(1){
    if( USBGetDeviceState() < CONFIGURED_STATE )
    {
        return;
    }

    /* If we are currently suspended, then we need to see if we need to
     * issue a remote wakeup. In either case, we shouldn't process any
     * keyboard commands since we aren't currently communicating to the host
     * thus just continue back to the start of the while loop. */
    if( USBIsDeviceSuspended() == true )
    {
        return;
    }

    /* Check to see if there is a transmission in progress, if there isn't, then
     * we can see about performing an echo response to data received.
     */
    if( USBUSARTIsTxTrfReady() == true)
    {
        uint8_t i;
        uint8_t numBytesRead;

        numBytesRead = getsUSBUSART(readBuffer, sizeof(readBuffer));

        /* For every byte that was read... */

```

```

for(i=0; i<numBytesRead; i++,count++)
{
    if( (readBuffer[i]> 96) && (readBuffer[i]< 123))
    {

        writeBuffer[count] = readBuffer[i]- 32;

    }else{

        writeBuffer[count] = readBuffer[i];

    }
}

if(readBuffer[i]==0x0A || readBuffer[i]==0x0D)
{
    /* After processing all of the received data, we need to send out
    * the "echo" data now.
    */
    putUSBUSART(writeBuffer,count);
    count = 0;
}
}

CDCTxService();
}
}

```

4. Problems and issues you encountered and how you solved them

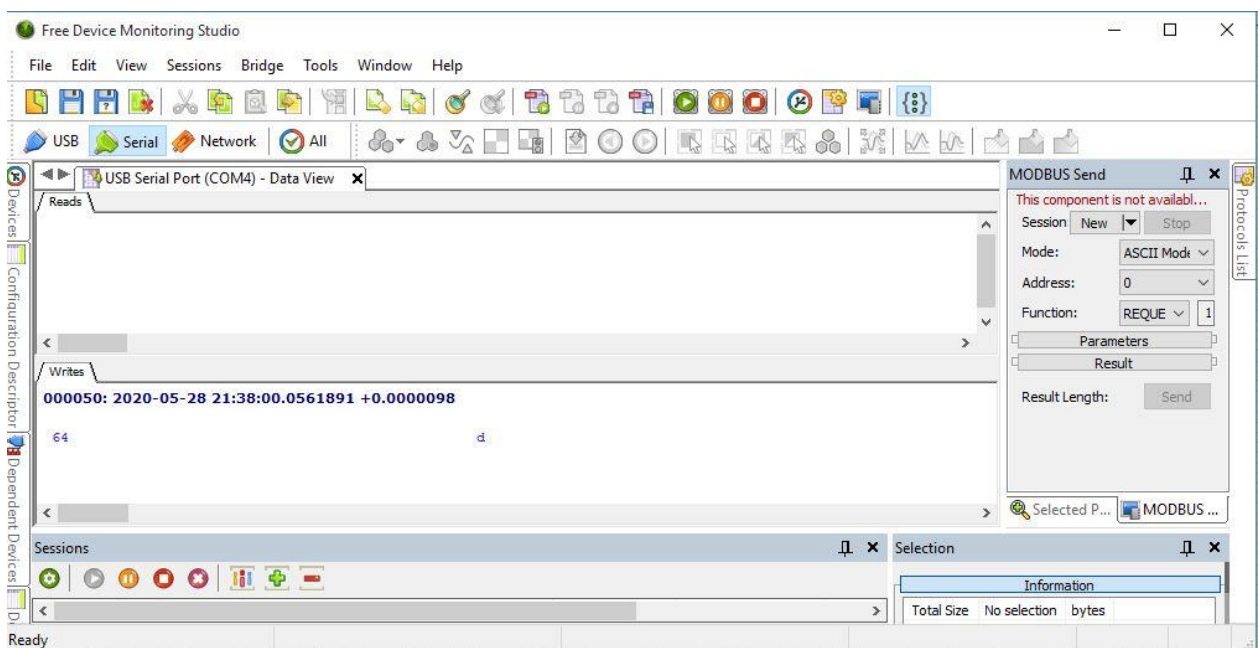
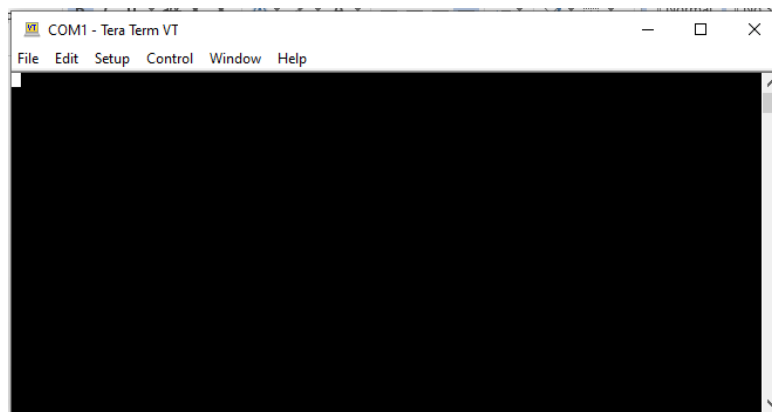
- When build and clean the system.c file the MPLAB gives some errors and warnings. After changing the c99 standard to c90 standards it built successfully.
- Then the USB COM port does not appear in the device manager so update the mplab library to 2018 version (mla_v2018_11_26) and after reinstalling the virtual USB setup, then the problem was resolved.

5. Explain followings

- **Give a letter you typed and what is observed on the Tera Term**

The letter isn't shown at tera term because anything does not appear in the tera terminal until the enter is pressed

- **Give screenshots of the USB monitor relevant to the letter you type and the letter displayed on the Tera Term.**



- **One type of packet is IN and other is OUT. Explain each case discussing why they become IN and OUT packets.**

In – This packet notifies the USB device that host wants to read information.

Out – This packet notifies the USB device that host wants to write information.

So in this case when a packet is IN it gets an error and when the packet type is OUT it run properly in the tera terminal.