

## 6. N queens using Simulated Annealing

Code :

```
import random
import math

def create_board_from_input(n, positions):
    """Create a board based on user input positions for each column."""
    return positions

def calculate_conflicts(board):
    """Calculate the number of conflicts on the board."""
    n = len(board)
    conflicts = 0
    for i in range(n):
        for j in range(i + 1, n):
            if board[i] == board[j] or abs(board[i] - board[j]) == j - i:
                conflicts += 1
    return conflicts

def get_neighbors(board):
    """Generate all neighboring boards by changing the position of one queen."""
    n = len(board)
    neighbors = []
    for i in range(n):
        for j in range(n):
            if board[i] != j:
                neighbor = list(board)
                neighbor[i] = j
                neighbors.append(neighbor)
    return neighbors

def simulated_annealing(n, initial_temperature, cooling_rate, initial_state):
    """Perform simulated annealing to solve the n-queens problem."""
    current_board = initial_state
    current_conflicts = calculate_conflicts(current_board)
    best_board = list(current_board)
    best_conflicts = current_conflicts
    temperature = initial_temperature
    iterations = 0 # Counter for iterations

    while temperature > 1:
        iterations += 1 # Increment the iteration count
        neighbors = get_neighbors(current_board)
```

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neighbor = random.choice(neighbors)
neighbor_conflicts = calculate_conflicts(neighbor)

delta = neighbor_conflicts - current_conflicts

if delta < 0 or random.random() < math.exp(-delta / temperature):
    current_board = neighbor
    current_conflicts = neighbor_conflicts

if current_conflicts < best_conflicts:
    best_board = list(current_board)
    best_conflicts = current_conflicts

temperature *= cooling_rate

return best_board, best_conflicts, iterations

# Main code to accept user input
if __name__ == "__main__":
    n = int(input("Enter the size of the board (number of queens): "))
    initial_temperature = float(input("Enter the initial temperature (e.g.,
100): "))
    cooling_rate = float(input("Enter the cooling rate (e.g., 0.99): "))

    print(f"Enter the initial positions of queens for each column (values
between 0 and {n-1}, one value per column):")
    initial_state = []
    for i in range(n):
        pos = int(input(f"Position for column {i + 1} (0 to {n-1}): "))
        if 0 <= pos < n:
            initial_state.append(pos)
        else:
            print(f"Invalid input for column {i + 1}, please enter a number
between 0 and {n-1}.")
            break
    else:
        solution, conflicts, iterations = simulated_annealing(n,
initial_temperature, cooling_rate, initial_state)

    print("\nSolution:")
    for i in range(n):
        line = ""
        for j in range(n):
            if j == solution[i]:
                line += "Q "
            else:

```

```

        line += ". "
    print(line)

print("\nConflicts:", conflicts)
print(f"Iterations: {iterations}")

```

## Output:

```

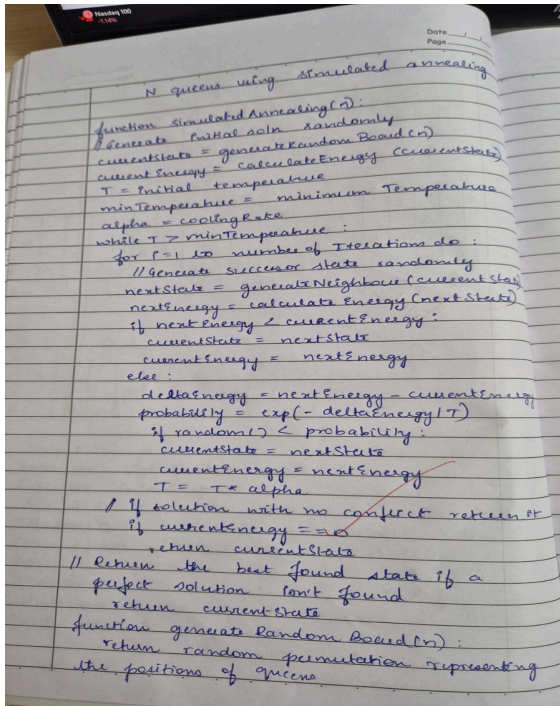
Enter the size of the board (number of queens): 4
Enter the initial temperature (e.g., 100): 50
Enter the cooling rate (e.g., 0.99): 0.22
Enter the initial positions of queens for each column (values between 0 and 3, one value per column):
Position for column 1 (0 to 3): 2
Position for column 2 (0 to 3): 1
Position for column 3 (0 to 3): 3
Position for column 4 (0 to 3): 0

Solution:
. . Q .
. Q . .
. . . Q
Q . . .

Conflicts: 1
Iterations: 3

```

## Observation book screenshots:



function generateNeighbour (state):  
return modified state with one queen  
moved to a different row

function calculateEnergy (state):  
Conflict (attacks) between queens  
return count of pairs of queens attacking  
each other

function exp(value):  
return math.exp(value)

function random():  
return Math.random()

### Output

Enter the size of the board : 4  
Enter the initial temperature : 50  
Enter the cooling rate : 0.20  
Enter the initial positions of queens for  
~~Solution~~: each column

Position for column 1 : 2

Position for column 2 : 1

Position for column 3 : 3

Position for column 4 : 0

Solution

. . Q .

. Q . .

. . . Q

Q . . .

Conflict: 1

Iterations: 3