DENIAL-OF-SERVICE

BLACK-HOLE ATTACK

Haril Mehta Sonam Dhadiwal

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Chapter 1 Network Creation

ABSTRACT

1.1 Abstract

Wireless networks are gaining popularity to its peak today, as the users want wireless connectivity irrespective of their geographic position. In this period of wireless devices, Mobile Ad-hoc Network (MANET) has become an inseparable element for communication for mobile device. Consequently, significance in research of Mobile Ad-hoc Network has been growing since last few years. Due to this it is vulnerable to various kinds of security threats. A black-hole attack is such type of Denial-of-Service attack in which the attacker makes the source node send all the data packets to a black-hole node that ends up dropping all the packets. This project emphasis on developing and analyzing the attack and then detecting and preventing the malicious node by using AODV protocol in order to secure the overall network. AODV is an ondemand routing protocol that tries to discover a path only at the time when there is a requirement from mobile nodes in the network.

1.2 Introduction:

In Computer Networking, Black-hole attack or also called a packet drop attack is a denial-of-service attack, in which the router is supposed to relay packets instead of discarding them. In this attack, the attacker receives requests for routes. Black-hole is a place in the network where incoming and outgoing traffic is silently dropped, without giving the information to the source that data did not reach its targeted recipient. When the attacker receives a request for a route to the target node, the attacker creates a reply consisting of an extremely short route. If the malicious reply reaches the requesting node before the reply from the actual node, a forged route gets created. Once the malicious device has been able to insert itself between the communicating nodes, it is able to drop the packets to perform a Denial-of-Service attack. When checking on the topology, the black-holes are invisible and it cannot be detected by monitoring the lost traffic.

Main aim of this simulation is to evaluate and improve the performance of AODV routing protocol under Blackhole attacks. Mobile ad hoc network(MANET) is simulated using OPNET modeler and three scenarios are created. First scenario has normal MANET working conditions with AODV routing protocol, second scenario has Blackhole attacks and third scenario has improved AODV working conditions. AODV routing protocol parameters and wireless LAN parameters are configured.

1.3 Steps to create network for Blackhole attack:

1. Open the software **Riverbed Modeler Academic Integration** that we are going to use to build the project.

2.Click file Menu and select the option New

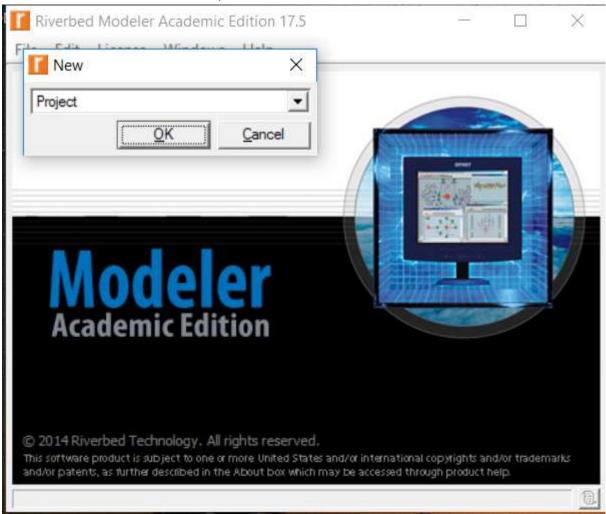


Figure 1.1

3. Click **ok** and then give the name for the project **Blackhole Attack** and name the scenario as **Normal scenario**. Do not forget to enable the checkbox of Startup Wizard.

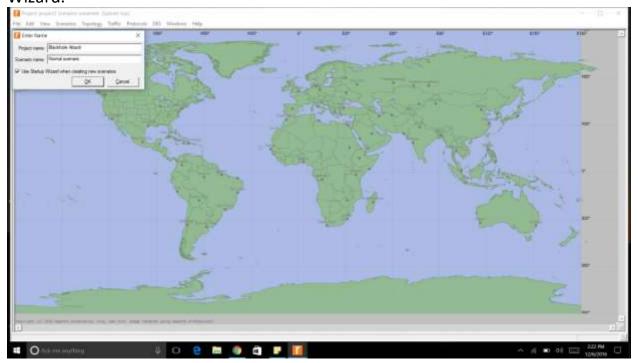


Figure 1.2

4. In the startup wizard: Initial toplogy dialog box, select **create empty scenario** and click **next**

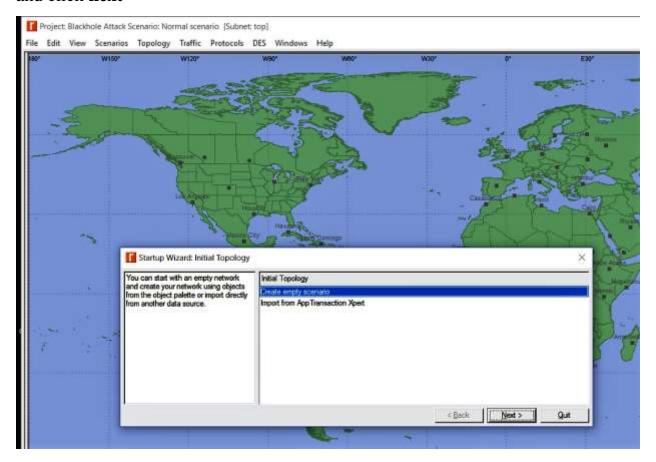


Figure 1.3

5. Select **campus**. Check use metric system. Click **next**

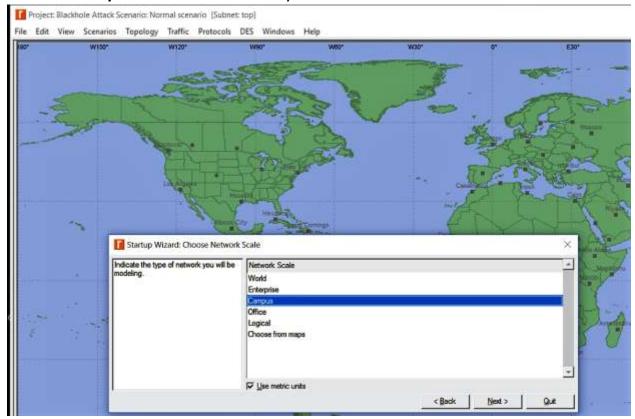


Figure 1.4

6. Specify Size in the wizard as follows:

X span :1000 Y span : 1000 Units :Meters Click next

Project Blackhole Attack Scenario: Normal scenario [Subnet: top]
File Edit View Scenarios Topology Traffic Protocols DES Windows Help

Startup Wizard: Specify Size

Specify the units you wish to use (mics., Monotons, no.) and the outert of your network.

Size: X span. 1000

Y span. 1000

Units: Meters

Click next

Click next

Figure 1.5

7. In select technology choose MANET and set its value to 'YES'. Click next.

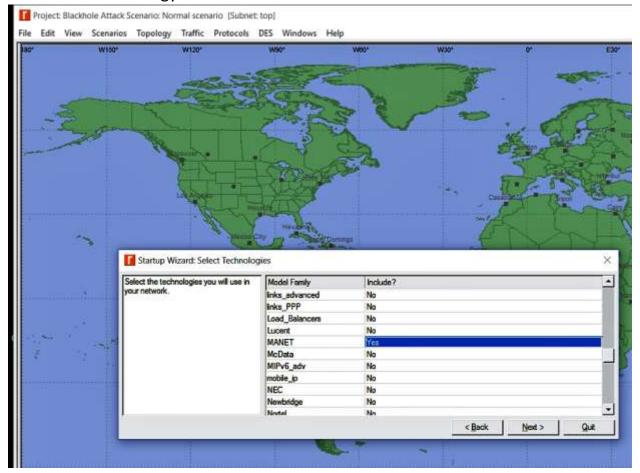


Figure 1.6

8. Open the **object palette** . In Node Module select **wlan wkstn**.

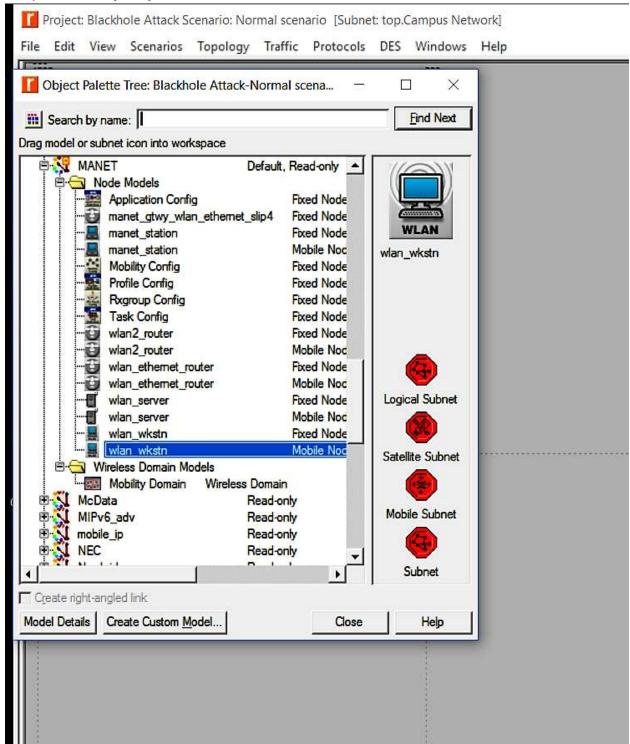


Figure 1.7

9. Similar to node creation from above step get **application definition**, **profile definition and mobility config.**



Figure 1.8: Plain network creation without any attachments

Chapter 2 Application Config Configurations

Once you are done with creation of network as specified in chapter 1 you can now do the configuration of application config created in chapter 1.

Steps for configuration:

1)Right click on application config and select attributes. In attributes under utility select the **Medium level** from drop down menu of **ftp attribute**

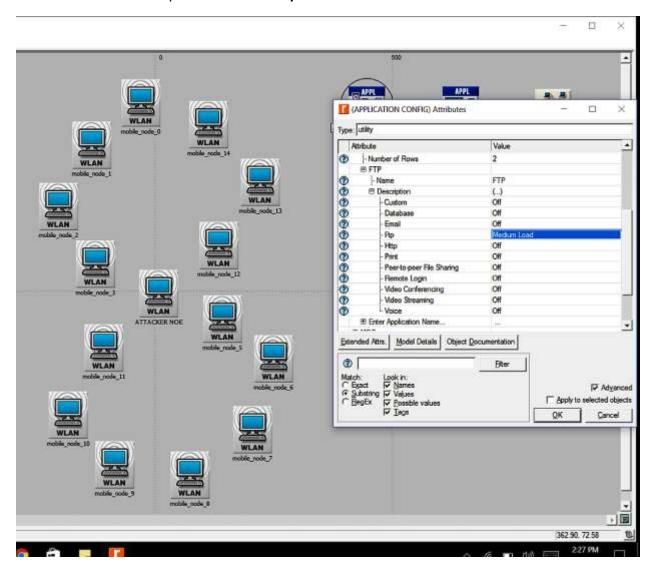


Figure 2.1

2) In http attribute select heavy browsing. Select radio button of substring. Check boxes-> Names, Values, Possible values, Tags, Advanced and then click OK.

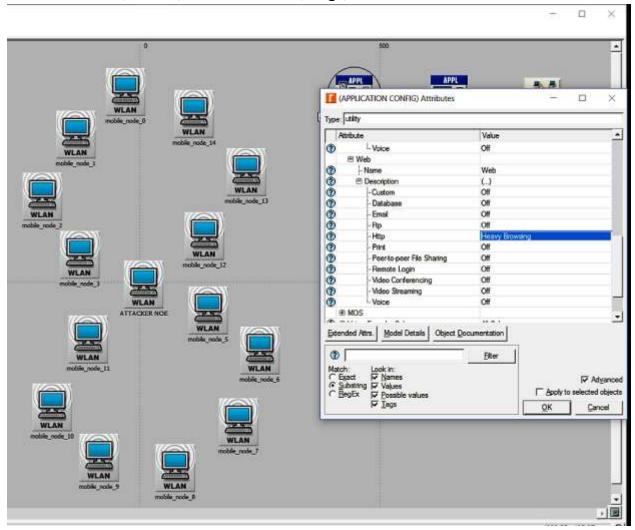


Figure 2.2

Chapter 3 Profile Config Configurations

In this chapter we will do configurations of profile config created in chapter1

Steps to create profile config configurations:

1.Right click profile config->select attributes->in utilities select ftp->set Repeatability to unlimited and in start time keep it **constant(100).** Select radio button of substring. Check boxes-> Names, Values, Possible values, Tags, Advanced and then click OK.

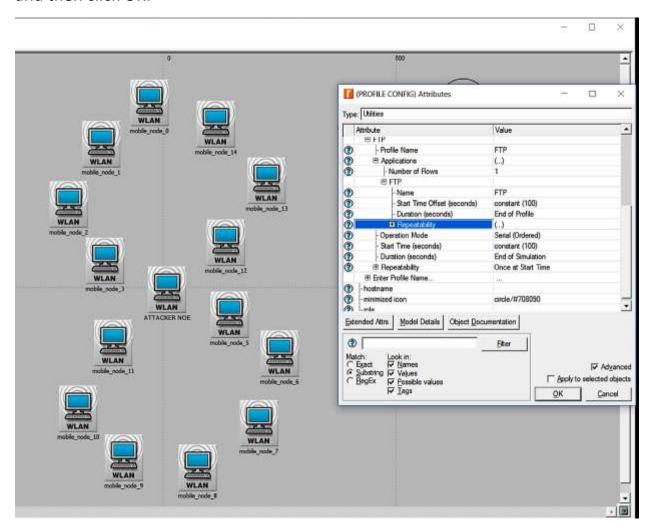


Figure 3.1

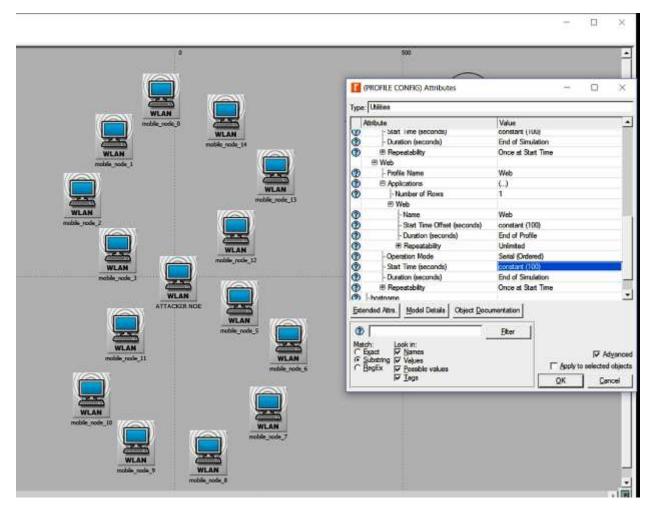


Figure 3.2

Chapter 4 Mobility Config Configurations

Let's configure Mobility config created in chapter 1

In attribute tab of Mobility config under utilities select start time keep it **constant(15)** and click **OK.**

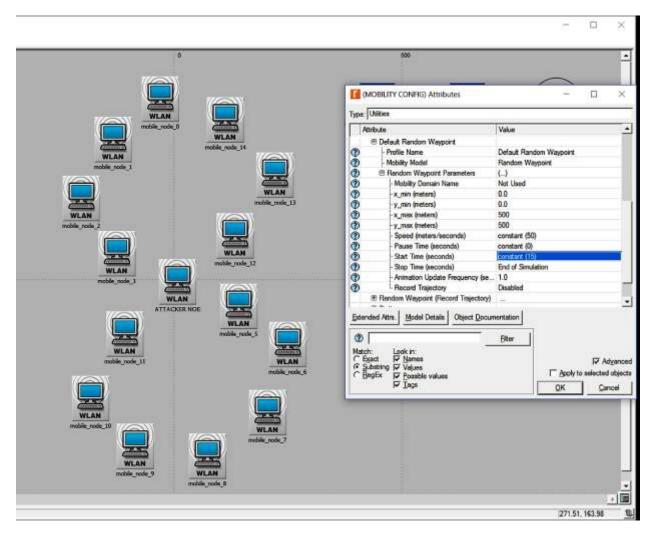


Figure 4.1

Chapter 5 Mobile Nodes Configuration

Steps to configure Mobile nodes:

1) Select all nodes->click attributes -> In trajectory attribute click vector.

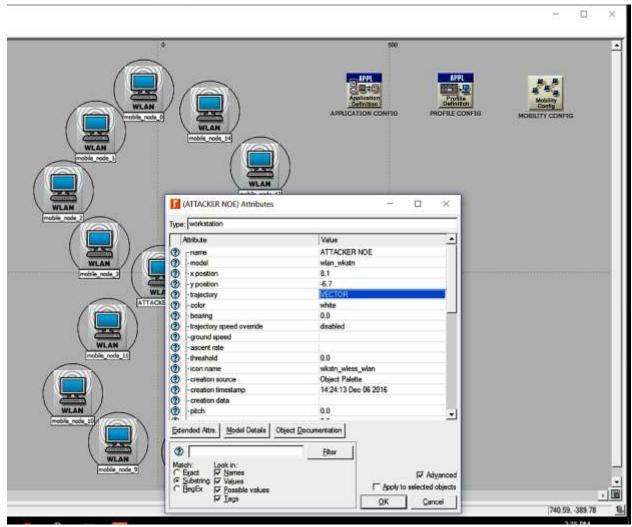


Figure 5.1

2) In AD-HOC routing protocol attribute select **AODV**

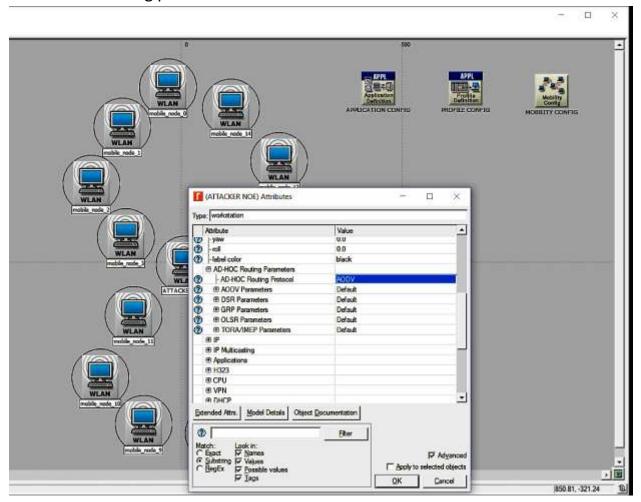


Figure 5.2

3) In wireless LAN parameters

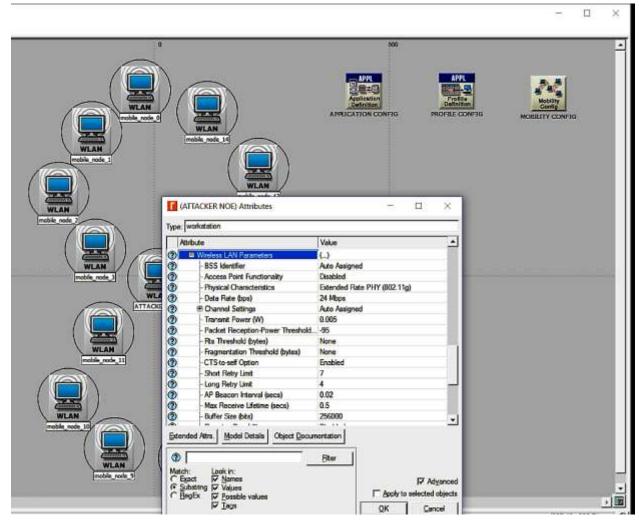


Figure 5.3

4. The following diagram shows how the whole figure will look once all attributes are set.

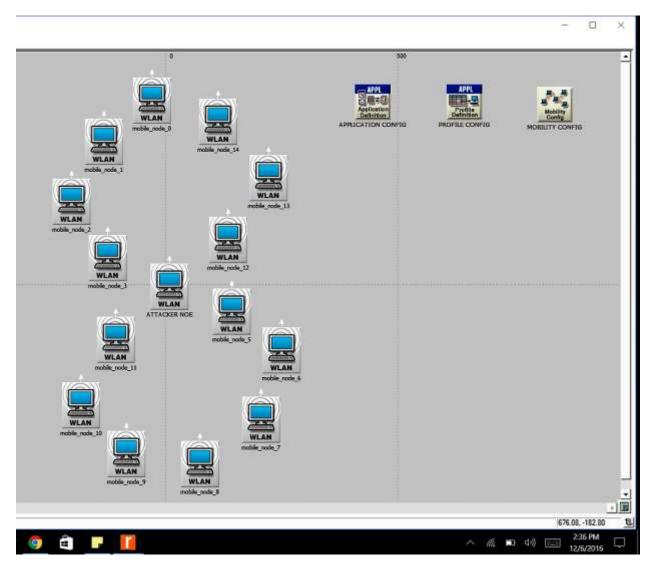


Figure 5.4

5. Now deploy the application

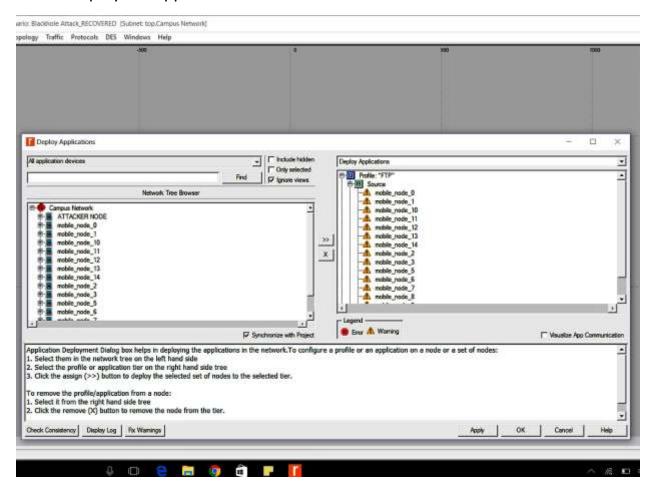


Figure 5.5:

6. You will see the attack performed:

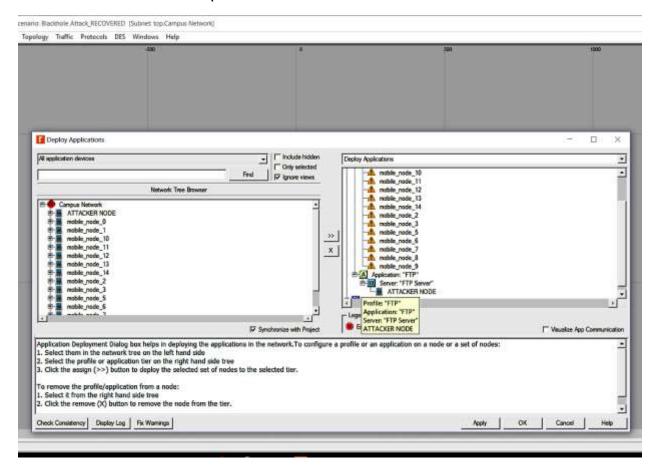


Figure 5.6:

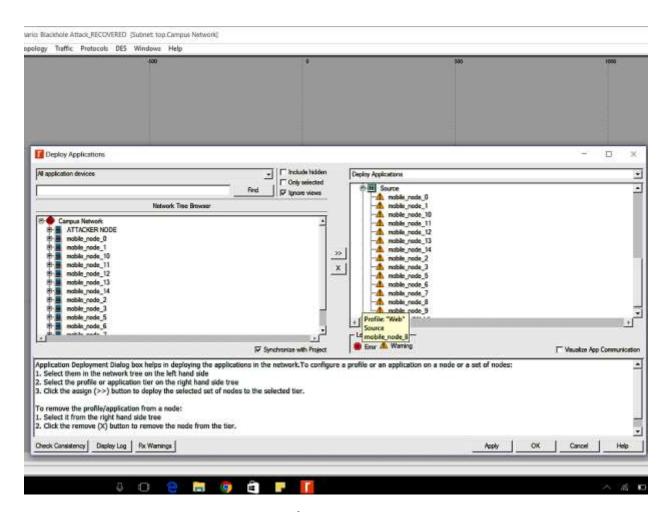


Figure 5.7:

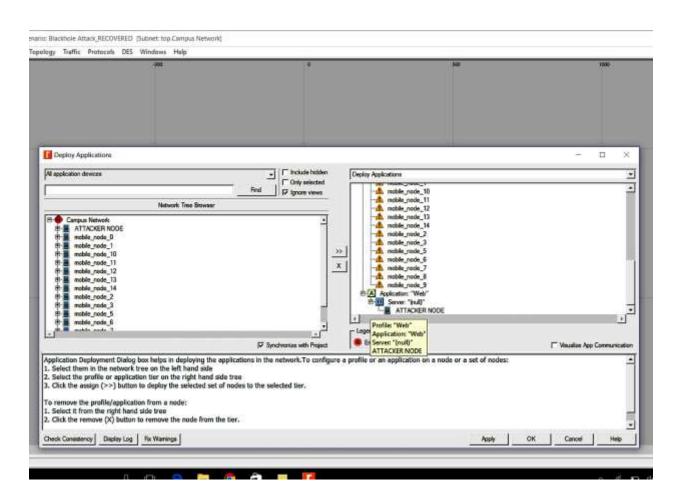


Figure 5.8:

Chapter 6: Global statistics and simulation

Let's start with simulation now.

Steps for simulation:

1)In choose results select AODV,FTP, HTTP, Wireless LAN and click ok

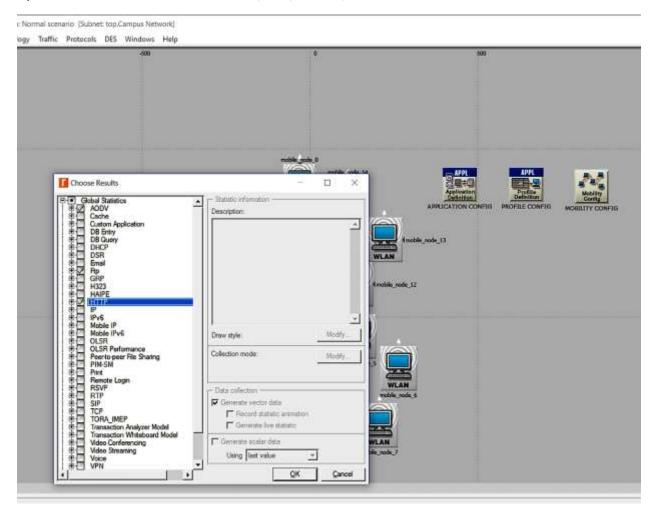


Figure 6.1:

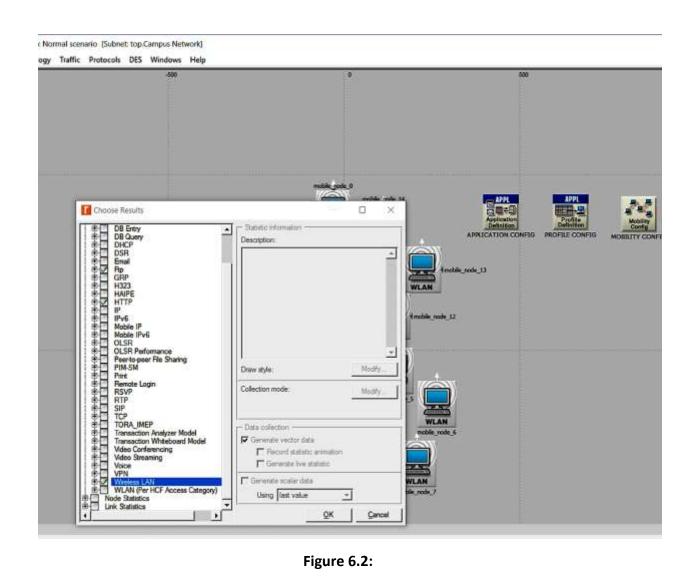


Figure 6.2:

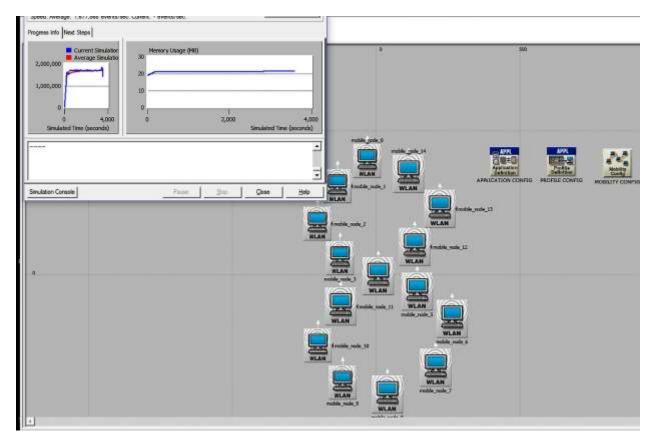


Figure 6.3

Chapter 7 Blackhole attack and changed configurations

Repeating the blackhole attack with change in some attributes and creating new scenario

1.Create the new scenario name Blackhole Attack1

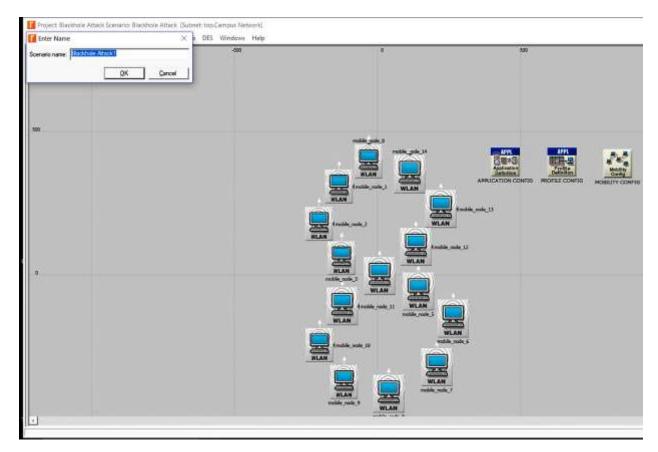


Figure 7.1

2.change the timeout buffer to 4

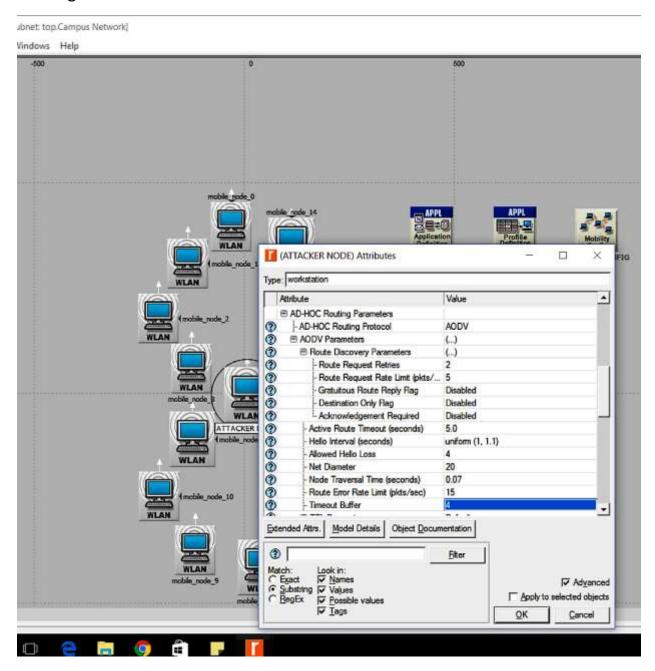


Figure 7.2

3) change long retry limit to 7

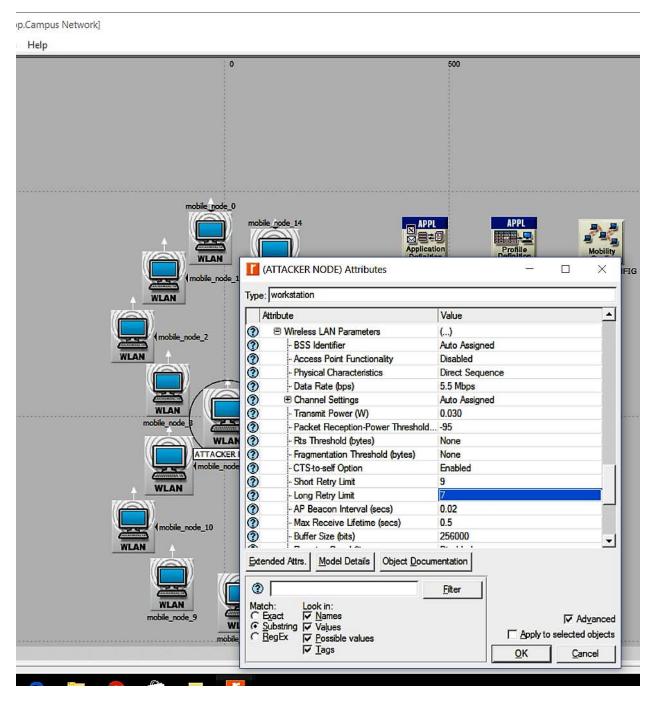


Figure 7.3

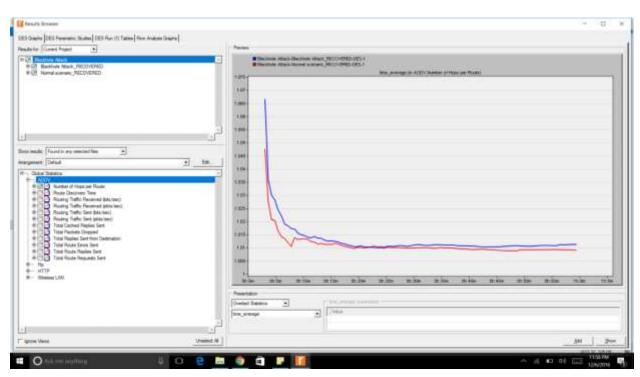
Chapter 8 Comparing the Results

Let us now compare the results of both the scenarios **normal scenario** and **blackhole attack1**

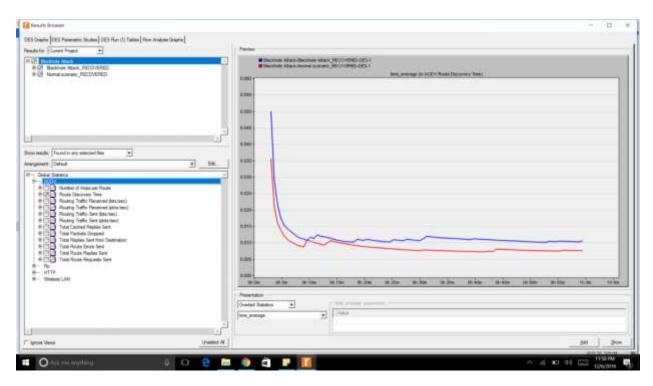
Steps for comparison:

- Open result browser -> select current project->check blackhole attack_RECOVERED and Normal scenario_RECOVERED
- 2) In global statistics under AODV check number of hops per route
- In presentation select overlaid statistics. Also select time_avg.Click add
- 4) Select all the options in left corner one by one and generate graph of each

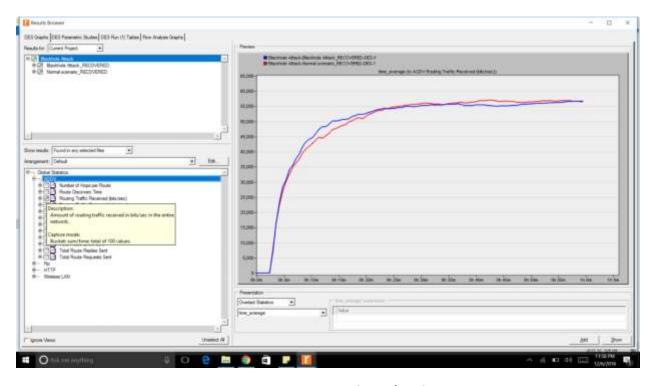
5)



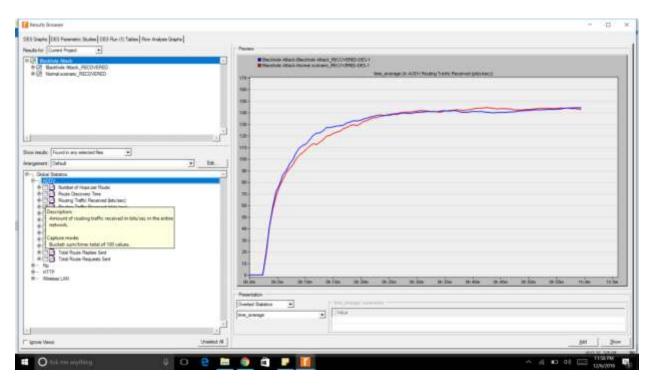
Graph 8.1: Number of Hops per route



Graph 8.2: Route Dicovery time

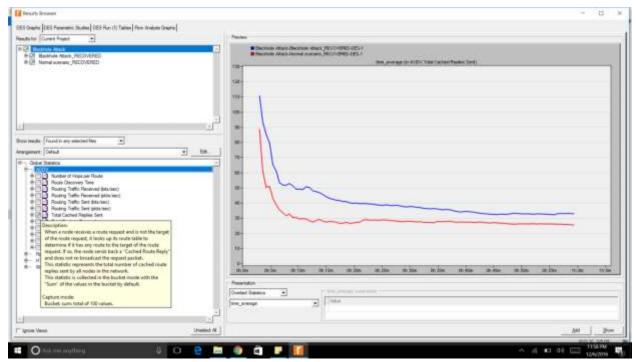


Graph 8.3: Routing traffic received(bits/sec) in entire network Capture mode: Bucket: sum/time: total of 100 values



Graph 8.4: Routing traffic received(pkts/sec) in entire network

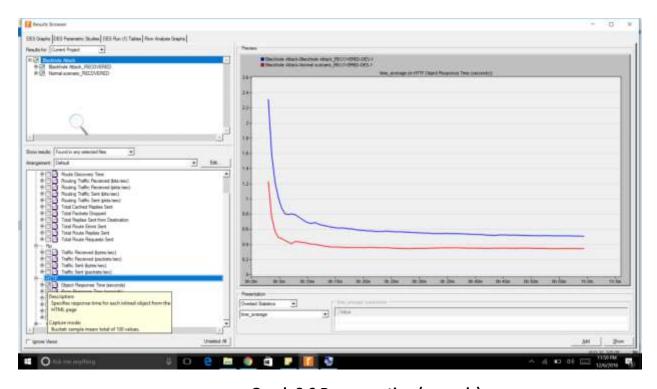
Capture mode: Bucket : sum/time : total of 100 values



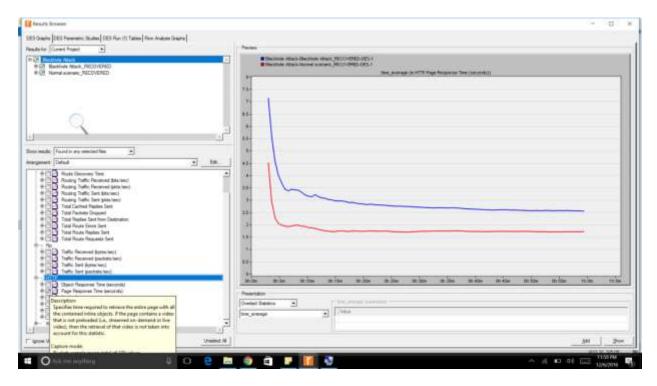
Graph 8.5:Total cached replies sent

In above figure when a node receives a route request and if it is not the target of the route request it looks up its route table to determine if it has any route to the target of route request. If so the node sends back a "Catched route reply" and does not re-broadcast the request packet. This statistics represent the total number of catched route replies send by all nodes in the network.

Now go in http and select object response time(seconds)

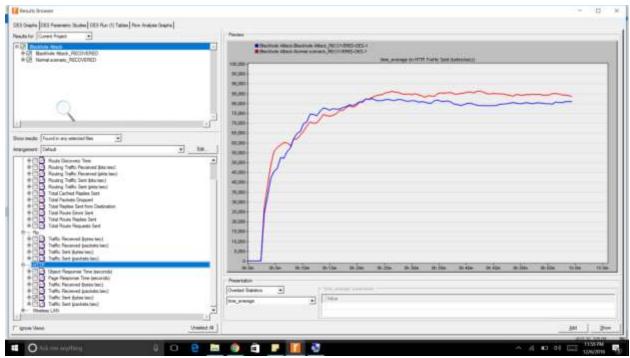


Graph 8.6:Response time(seconds)Specifies response time for each inlined object from the HTML page

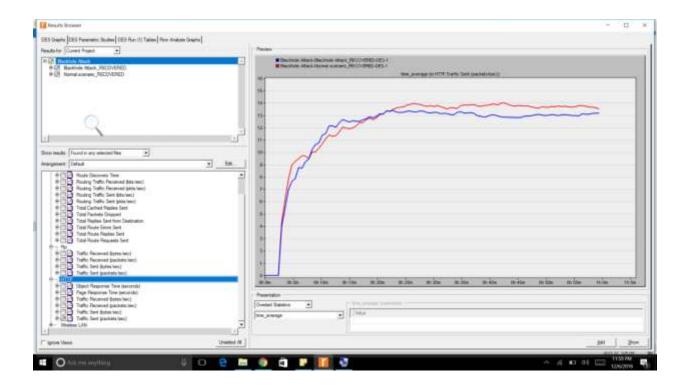


Graph 8.7: Page response time(seconds)

Specifies the time required to retrieve the entire page with all the contained inline objects. If the page contains a video that is not preloaded then the retrieval of that video is not taken into account.

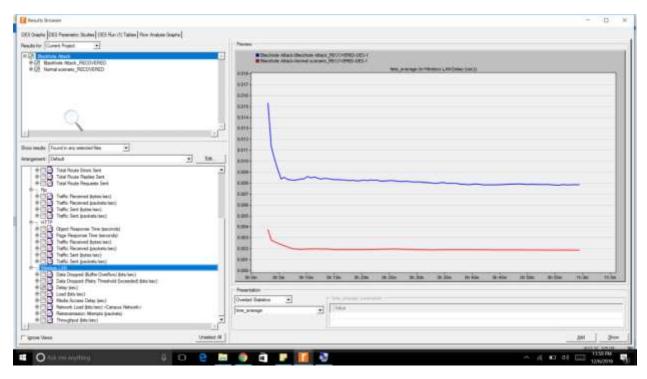


Graph 8.8:Traffic sent (bytes/sec)

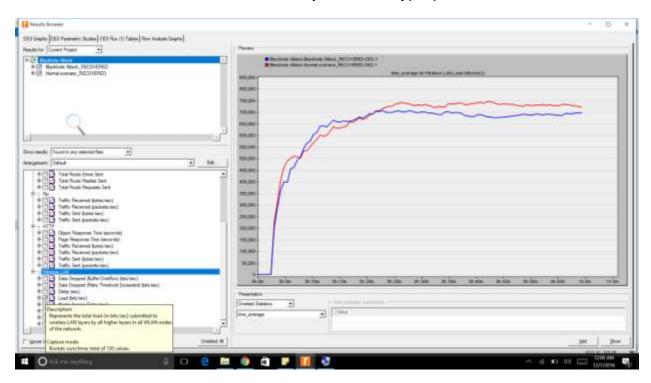


Graph 8.9: Traffic sent(pkts/sec)

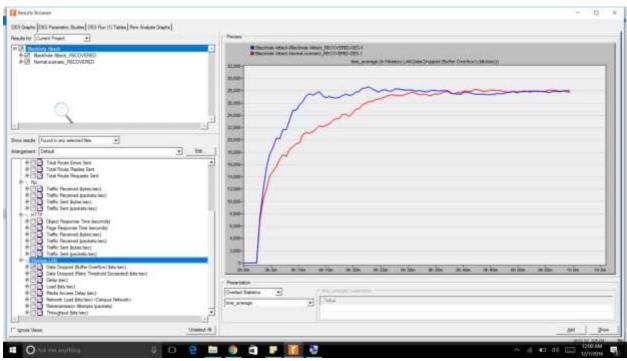
Graphs of Wireless LAN:



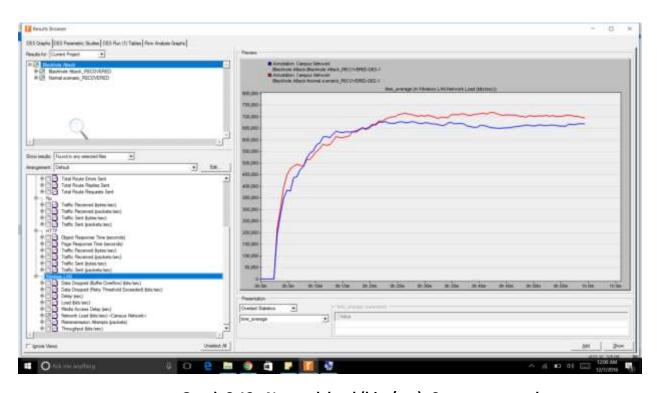
Graph 8.10: Delay(sec)



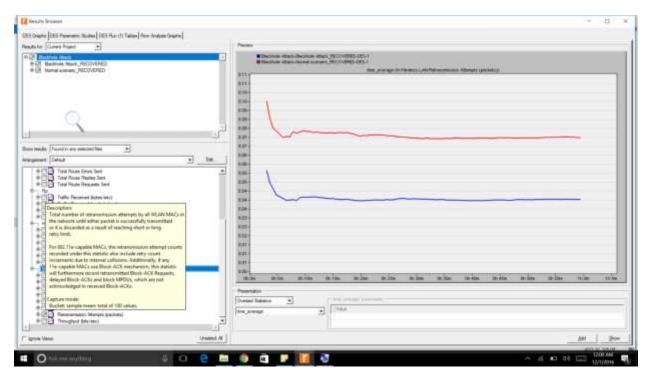
Graph 8.11: Load(bits/sec)



Graph 8.12: Data dropped(Buffer overflow)(bits/sec)

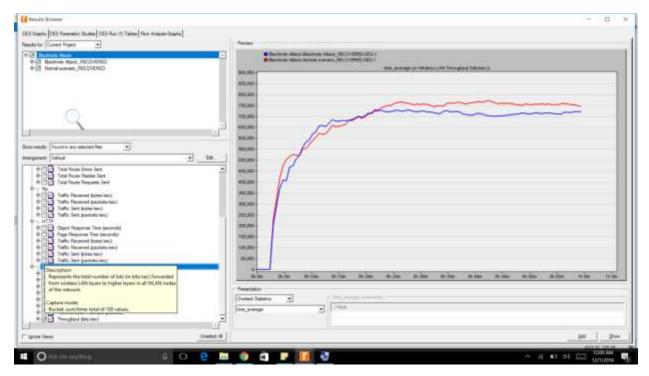


Graph 8.13: Network load (bits/sec)<Campus network>



Graph 8.14: Retransmission attempts(packets)

Total number of retransmission attempts by all WLAN MACs in the network until either packet is successfully transmitted or it is discarded as a result of reaching short or long retry limit.



Graph 8.15: Throughput(bits/sec)

Represents total number of bits forwarded from wireless LAN layers to higher layers in all WLAN nodes of the network.

Chapter 9: Prevention Scenario

Till now we have seen the blackhole attack and also the comparison between two scenarios of blackhole attack. Now let's discuss the prevention scenario of blackhole attack.

Steps for Prevention:

1)Create new scenario Blackhole Attack Prevention

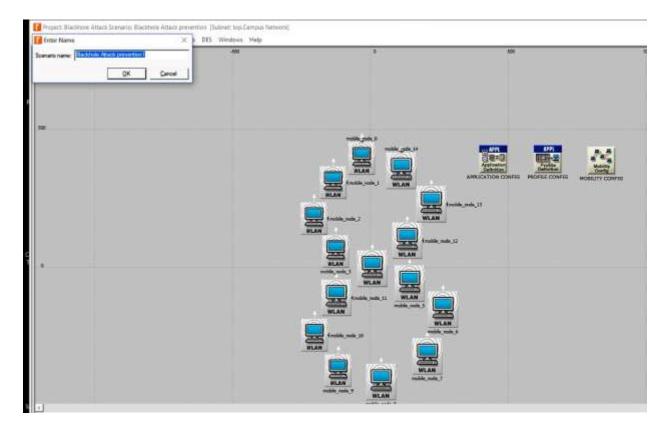


Figure 9.1

2)In attributes of nodes(workstation) under AODV parameters set active route timeout to 6 sec., Interval to uniform, Loss allowed-2, Net diameter- 43, Node traversal time (sec)-0.1, Route error rate limit(pkts/sec)-5, timeout buffer-6

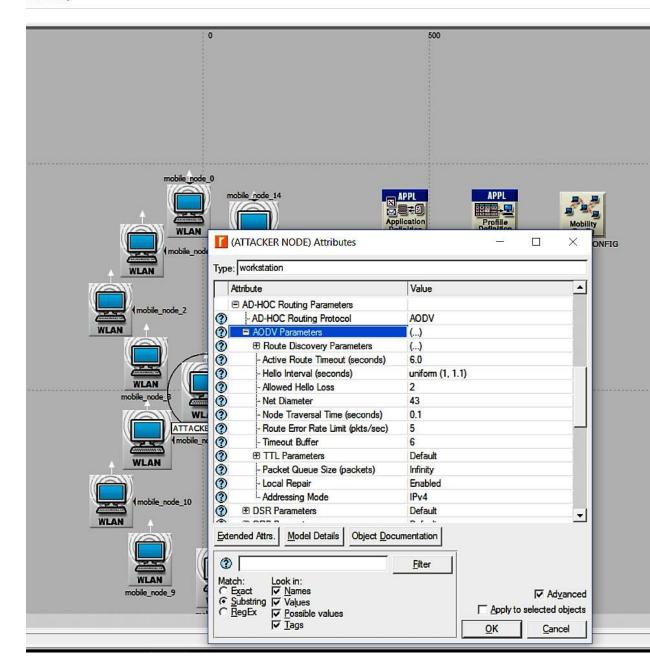


Figure 9.2

3.In nodes attributes under wireless LAN parameters set the physical characteristics as direct sequence and data rate to 2Mbps

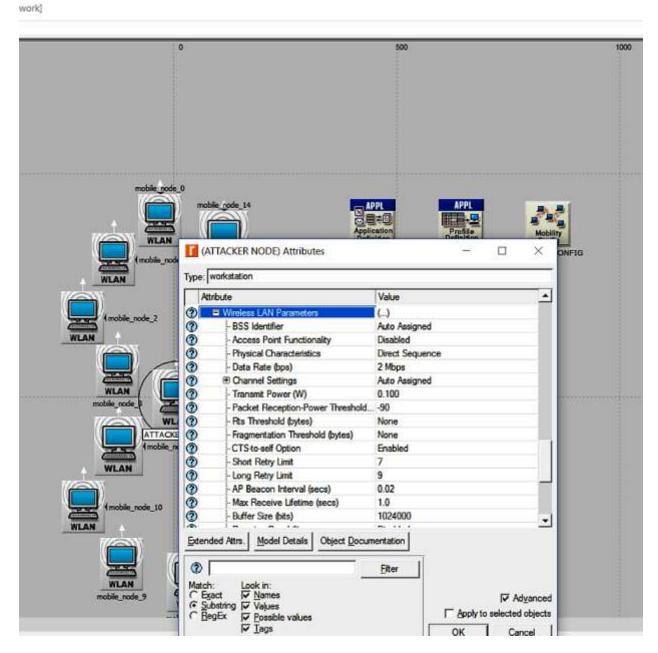


Figure 9.3

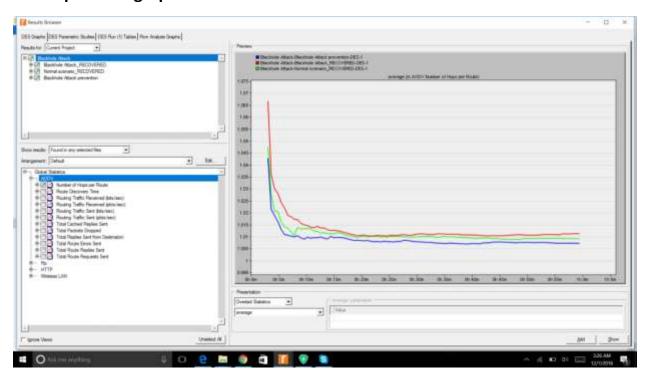
Chapter 10 Comparing Scenarios

After creating the above prevention scenario let's do simulation to verify that Blackhole attack is successfully prevented

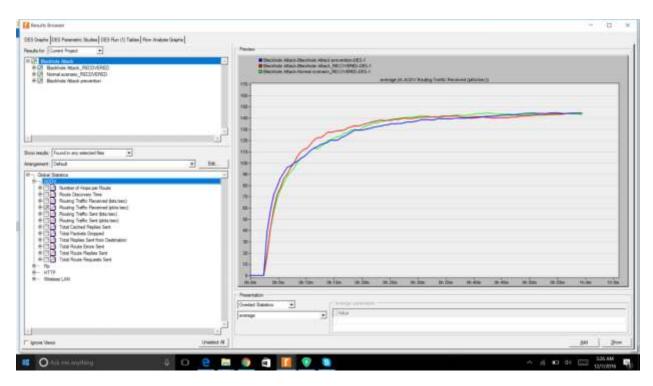
Steps for verification:

1. Go to results browser -> **DES graph**-> select current project->click on global statistics

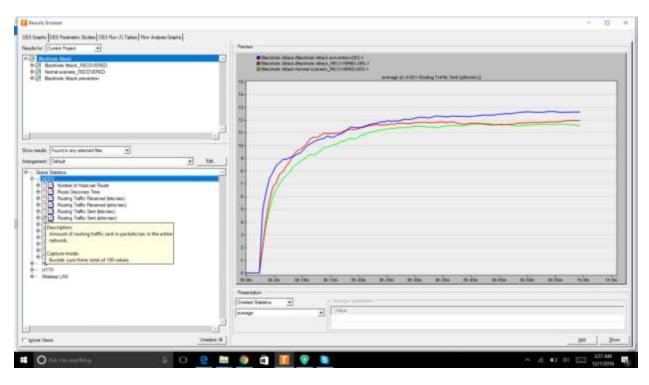
AODV protocol graphs:



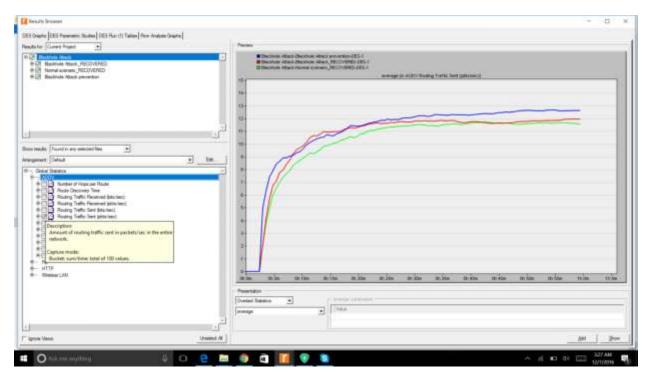
Graph 10.1: Number of Hops per route



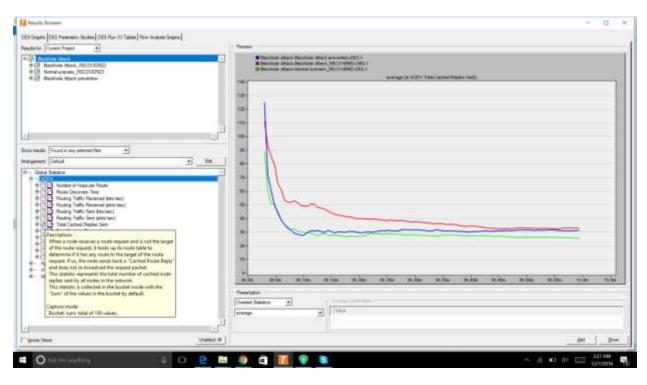
Graph 10.2:Routing traffic received (bits/sec)



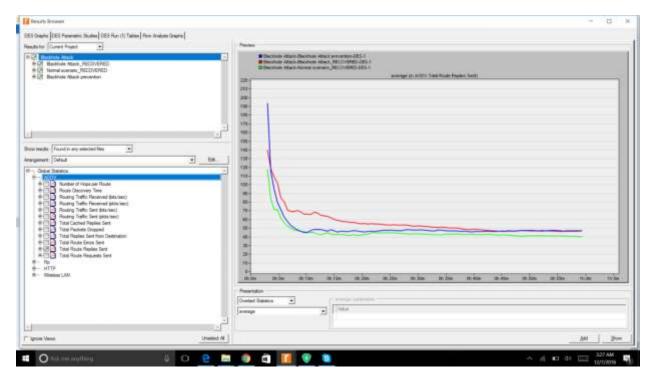
Graph 10.3: Routing traffic sent(pkts/sec)



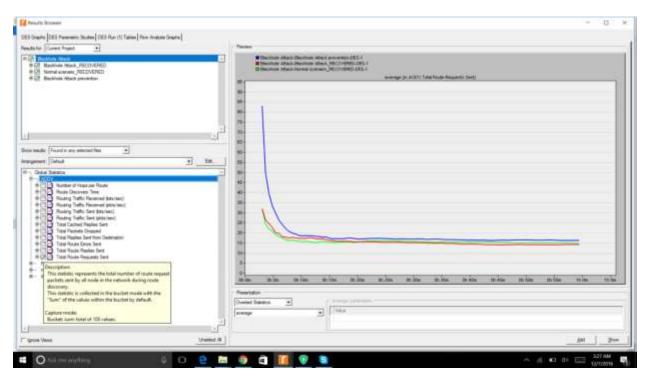
Graph 10.4:Routing traffic sent(pkts/sec)



Graph 10.5:Total catched replies sent

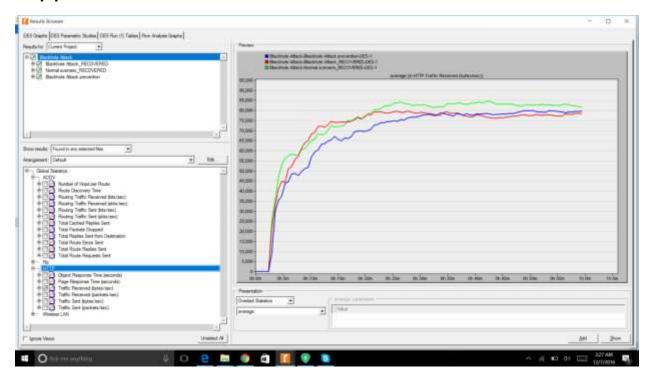


Graph 10.6: Total route replies sent

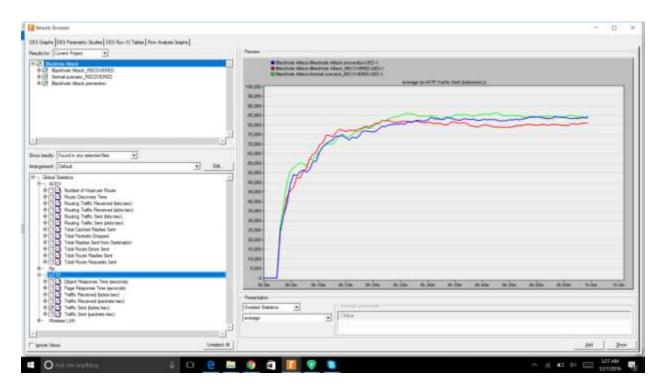


Graph 10.7:Total route requests sent

Http protocol:

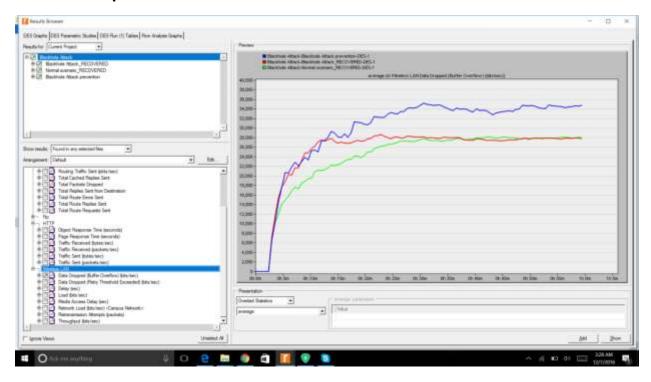


Graph 10.8: Traffic received(bytes/sec)

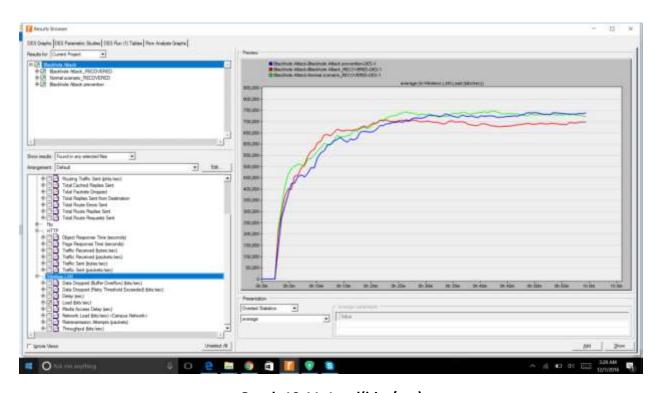


Graph 10.9:Traffic sent (bytes/sec)

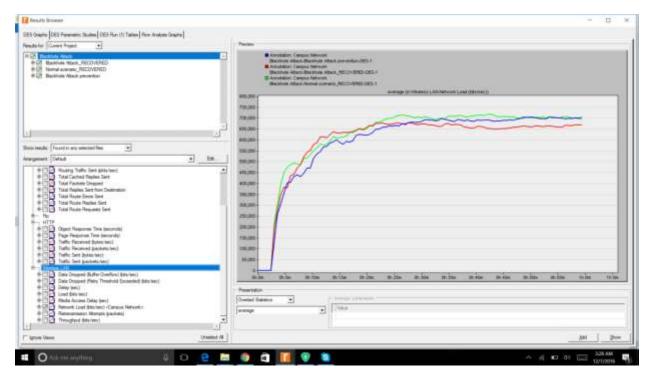
Wirless LAN protocol:



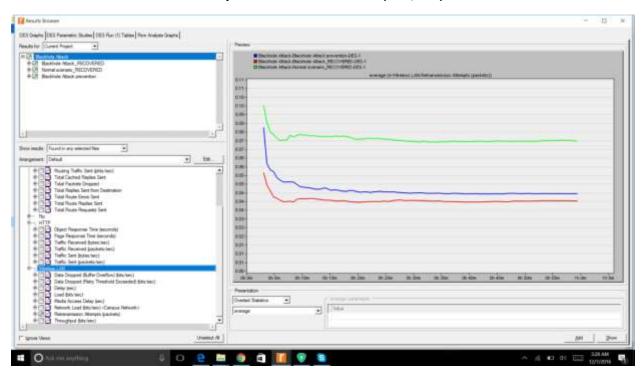
Graph 10.10: Data dropped(Buffer overflow)(bits/sec)



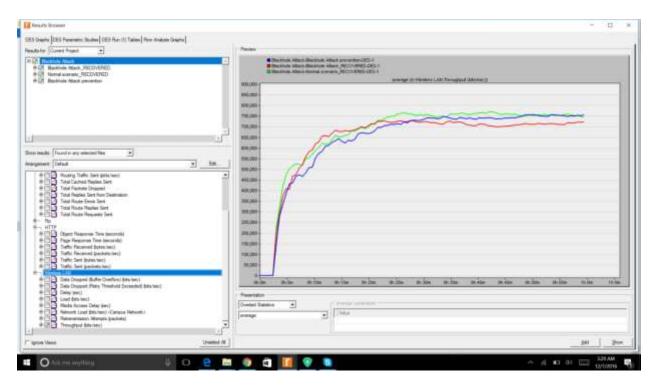
Graph 10.11: Load(bits/sec)



Graph 10.12: Network load(bits/sec)



Graph 10.13: Retransmission attempts(packets)



Graph 10.14:Throughput(bits/sec)

Conclusion:

From above scenario we come to know that when we make the changes with the attributes of all the protocols in order to prevent Blackhole attack, the changes led to decrease in delay of output scenario. The prevention scenarios is not only verified but also has given the better results than normal scenario.

References:

 Fan-Hsun Tseng, Li-Der Chou and Han-Chieh Chao. Human-centric Computing and Information Sciences 2011 | DOI: 10.1186/2192-1962-1-4 © Tseng et al; licensee Springer. 2011 Received: 16 October 2011 Accepted: 22 November 2011 Published: 22 November 2011

https://hcis-journal.springeropen.com/articles/10.1186/2192-1962-1-4

2) Juan-Carlos Ruiz, Jesús Friginal, David de-Andrés, Pedro Gil Fault Tolerance Systems Group (GSTF), Instituto de las TIC Avanzadas (ITACA) Universidad Politécnica de Valencia, Campus de Vera s/n, E-46022, Valencia, Spain { jcruizg, jefrilo, ddandres, pgil}@disca.upv.es

https://users.ece.cmu.edu/~koopman/dsn08/fastabs/dsn08fastabs_ruiz.pdf