

Assignment 1

Smart Home in Wokwi with 2 sensors, LED and Buzzer

```
#define BLYNK_TEMPLATE_ID "TMPLcsTEe6uD"
#define BLYNK_DEVICE_NAME "IOT SMART HOME"
#define BLYNK_AUTH_TOKEN "0i6ILQXN8UToKiJ_0ISsafzKBEckxZLE"

#define BLYNK_PRINT Serial

#include <LiquidCrystal_I2C.h>
#include <WiFi.h>
#include <WiFiClient.h>
#include <BlynkSimpleEsp32.h>

char auth[] = BLYNK_AUTH_TOKEN;

char ssid[] = "Wokwi-GUEST";
char pass[] = "";

#define LIGHT_SENSOR_PIN 33
#define LED_PIN 13
#define ANALOG_THRESHOLD 500
#define echoPin 4
#define trigPin 19

long duration;
int distance;

LiquidCrystal_I2C LCD = LiquidCrystal_I2C(0x27, 16, 2);

BlynkTimer timer;
```

```
WidgetLED led3(V3);
```

```
boolean LEDState = false;
```

```
BLYNK_CONNECTED ()
```

```
{
```

```
  Blynk.syncVirtual (V3);
```

```
}
```

```
void sendSensor()
```

```
{
```

```
  digitalWrite(trigPin, LOW);
```

```
  delayMicroseconds(2);
```

```
  digitalWrite(trigPin, HIGH);
```

```
  delayMicroseconds(10);
```

```
  digitalWrite(trigPin, LOW);
```

```
  duration = pulseIn(echoPin, HIGH);
```

```
  distance = duration * 0.034 / 2;
```

```
  int LDRValue = analogRead(LIGHT_SENSOR_PIN);
```

```
  if (LDRValue < ANALOG_THRESHOLD)
```

```
    digitalWrite(LED_PIN, HIGH);
```

```
  else
```

```
    digitalWrite(LED_PIN, LOW);
```

```
  LCD.setCursor(0,0);
```

```
  LCD.print("Distance: ");
```

```
  LCD.print(distance);
```

```
LCD.println(" cm");  
LCD.setCursor(0,1);  
LCD.print("LDRValue: ");  
LCD.println(LDRValue);
```

```
Serial.print("Distance: ");  
Serial.println(distance);  
Serial.print("LDRValue: ");  
Serial.println(LDRValue);  
delay(2000);
```

```
Blynk.virtualWrite(V1, distance);  
Blynk.virtualWrite(V2, LDRValue);
```

```
}
```

```
void setup() {  
  Serial.begin(115200);  
  
  pinMode(LED_PIN, OUTPUT);  
  pinMode(trigPin, OUTPUT);  
  pinMode(echoPin, INPUT);  
  LCD.init();  
  LCD.backlight();  
  LCD.setCursor(1, 0);  
  LCD.print("IOT SMART HOME");  
  LCD.setCursor(3, 1);  
  LCD.print("MK CHANNEL");  
  delay(5000);  
  LCD.clear();
```

```
Blynk.begin(auth, ssid, pass);  
timer.setInterval(1000L, sendSensor);  
}
```

```
void loop() {  
  Blynk.run();  
  timer.run();  
}
```

