

Lecture 7: Active Set Method for Quadratic Programming

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1 Background for Active Set Method

Simplified preview:

- Make a guess of which inequality constraints are active
- Solve corresponding EQP
- Check KKT-conditions
 - If KKT OK: done
 - else: update active constraint guess and go to 2.

$$\textbf{KKT for QP} \quad \min_{x \in \mathbb{R}^n} \frac{1}{2}x^\top Gx + c^\top x \quad \text{s.t.} \quad \begin{cases} a_i^\top x = b_i, & i \in \mathcal{E} \\ a_i^\top x \geq b_i, & i \in \mathcal{I} \end{cases}$$

Lagrangian:

$$\mathcal{L}(x, \lambda) = \frac{1}{2}x^\top Gx + x^\top c - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i (a_i^\top x - b_i).$$

KKT:

$$\begin{aligned} Gx^* + c - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i^* a_i &= 0 \\ a_i^\top x^* &= b_i, \quad i \in \mathcal{E} \\ a_i^\top x^* &\geq b_i, \quad i \in \mathcal{I} \\ \lambda_i^* &\geq 0, \quad i \in \mathcal{I} \\ \lambda_i^* (a_i^\top x^* - b_i) &= 0, \quad i \in \mathcal{I} \cup \mathcal{E} \end{aligned}$$

To make active set method, we reformulate KKT via the active set, which was defined as:

$$\mathcal{A}(x^*) = \{i \in \mathcal{E} \cup \mathcal{I} \mid a_i^\top x^* = b_i\}$$

Assume we know $\mathcal{A}(x^*)$, then KKT is

$$\begin{aligned} Gx^* + c - \sum_{i \in \mathcal{A}(x^*)} \lambda_i^* a_i &= 0 \\ a_i^\top x^* &= b_i, \quad i \in \mathcal{A}(x^*) \\ a_i^\top x^* &\geq b_i, \quad i \in \mathcal{I} \setminus \mathcal{A}(x^*) \\ \lambda_i^* &\geq 0, \quad i \in \mathcal{I} \cup \mathcal{A}(x^*) \end{aligned}$$

The lambdas that are not active equals 0.

Theorem 16.4: If x^* satisfies KKT and $G \geq 0$ then x^* is a global solution

Proof: Assume x is feasible, $x \neq x^*$. Note first: $(x - x^*)^\top (Gx^* + c) = (x - x^*)^\top \sum_{i \in \mathcal{A}(x^*)} \lambda_i^* a_i = \sum_{i \in \mathcal{E}} \lambda_i^* a_i^\top (x - x^*) + \sum_{i \in \mathcal{A}(x^*) \cup \mathcal{I}} \lambda_i^* a_i^\top (x - x^*)$

$$\begin{aligned} q(x) &= \frac{1}{2} (x^* + (x - x^*))^\top G (x^* + (x - x^*)) + c^\top (x^* + (x - x^*)) \\ &= \frac{1}{2} x^{*\top} G x^* + c^\top x^* + (x - x^*)^\top G (x - x^*) + (x - x^*)^\top G x^* + c^\top (x - x^*) \\ &= q(x^*) + \frac{1}{2} (x - x^*)^\top G (x - x^*) + (x - x^*)^\top (Gx^* + c) \\ &\geq q(x^*) \quad \text{proof complete} \end{aligned}$$

Note: $Z^\top G Z > 0 \implies q(x) > q(x^*)$, that is: x^* is strict global solution.

If we know $\mathcal{A}(x^*)$, QP can be formulated as

$$\min_{x \in \mathbb{R}^n} \frac{1}{2} x^\top G x + c^\top x \quad \text{s.t.} \quad a_i^\top x = b_i, \quad i \in \mathcal{A}(x^*).$$

This can then be solved by solving the KKT-system:

$$\begin{bmatrix} G & -A^\top \\ A & 0 \end{bmatrix} \begin{bmatrix} x^* \\ \lambda^* \end{bmatrix} = \begin{bmatrix} -c \\ b \end{bmatrix} \quad \left\{ \begin{array}{l} A = \begin{bmatrix} \vdots \\ a_i^\top \\ \vdots \end{bmatrix}, \quad i \in \mathcal{A}(x^*) \\ b = \begin{bmatrix} \vdots \\ b_i \\ \vdots \end{bmatrix}, \quad i \in \mathcal{A}(x^*) \end{array} \right.$$

2 One step of active set method for QP

Iteration k:

- \mathcal{W}_k : current ‘guess’ of $\mathcal{A}(x^*)$.
- x_k : current feasible estimate of x^* .
- g_k : $(Gx_k + c)^\top$

$$\text{Define } A_x = \begin{bmatrix} \vdots \\ Q_i^\top \\ \vdots \end{bmatrix}, i \in \mathcal{W}_k, \quad b_k = \begin{bmatrix} \vdots \\ b_i \\ \vdots \end{bmatrix}, i \in \mathcal{W}_k$$

Consider EQP: $x = x_k + p$:

$$\begin{aligned} &\min_{p \in \mathbb{R}^n} \frac{1}{2} (x_k + p)^\top G (x_k + p) + c^\top (x_k + p) \\ &\text{s.t.} \quad A_k (x_k + p) = b_k \\ &\implies \min_{p \in \mathbb{R}^4} \frac{1}{2} p^\top G p + (Gx_k + c)^\top p \quad \text{s.t.} \quad Ap = 0 \end{aligned}$$

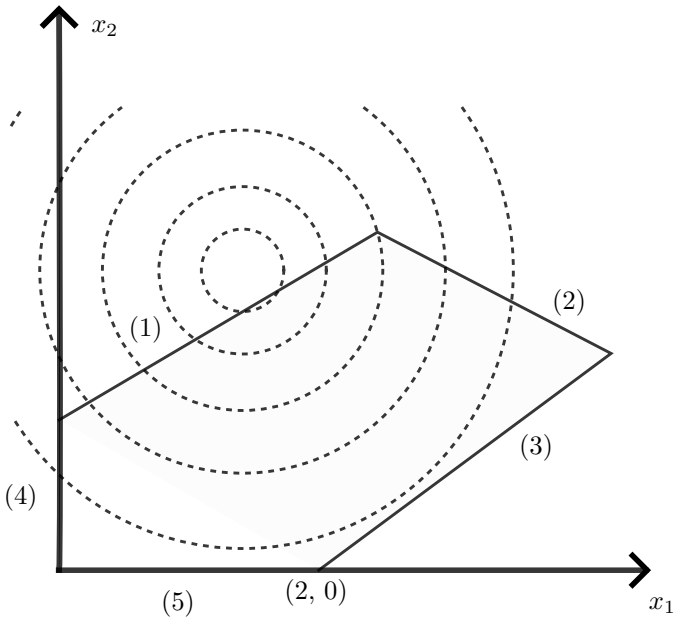
- If $p_k = 0$: solve $\sum_{i \in \mathcal{W}_k} a_i \hat{\lambda}_i = g_k$ for $\hat{\lambda}$ ($A_k \hat{\lambda} = g_k$)
 - If $\hat{\lambda} \geq 0$:
 - * All KKT-conditions fulfilled
 - * x_k is our solution

- If $\hat{\lambda} \not\geq 0$:
 - * Pick index of one negative $\hat{\lambda}_i$
 - * Remove this index from \mathcal{W}_k
 - * Start over.
- If $p_k \neq 0$:
 - If $x_{k+1} = x_k + p_k$ is feasible: Set $\mathcal{W}_{k+1} = \mathcal{W}_k$, start over
 - If $x_{k+1} = x_k + p_k$ is not feasible: find blocking constraint
 - * For $i \in \{i | a_i^\top p_k < 0\}$
 - * want $a_i^\top (x_k + \alpha_i p_k) \geq b_i$

$$\implies \lambda_i = \frac{b_i - a_i^\top x_k}{\alpha_i^\top p_k}$$
 - * Set $j = \text{"i with smallest } \alpha_i \text{"}$
 - * $x_{k+1} = x_k + \alpha_j p_k$, $\mathcal{W}_{k+1} = \mathcal{W}_k + \{j\}$
 - * start over...

This is one of the key algorithms in the course.

Example 16.4 -



$$\begin{aligned}
 \min_x q(x) &= (x_1 - 1)^2 + (x_2 - 2.5)^2 \\
 \text{s.t.} \quad & x_1 - 2x_2 + 2 \geq 0 \quad (1) \\
 & -x_1 - 2x_2 + 6 \geq 0 \quad (2) \\
 & -x_1 + 2x_2 + 2 \geq 0 \quad (3) \\
 & x_1 \geq 0 \quad (4) \\
 & x_2 \geq 0 \quad (5)
 \end{aligned}$$

$$\begin{aligned}
 G &= \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} & c &= \begin{bmatrix} -2 \\ -5 \end{bmatrix} \\
 a_1 &= [1 \quad -2]^\top & b_1 &= -2 \\
 a_2 &= [-1 \quad -2]^\top & b_2 &= -6 \\
 a_3 &= [-1 \quad 2]^\top & b_3 &= -2 \\
 a_4 &= [1 \quad 0]^\top & b_4 &= 0 \\
 a_5 &= [0 \quad 1]^\top & b_5 &= 0
 \end{aligned}$$

We have two different indices, one for iteration and one for variable. Denote iteration k like x^k .

$$x^0 = \begin{bmatrix} 2 \\ 0 \end{bmatrix}, \quad \mathcal{W} = \{3, 5\}, \quad g_k = Gx^0 + c = \begin{bmatrix} 2 \\ -5 \end{bmatrix}$$

EQP:

$$\begin{aligned} \min_p \quad & \frac{1}{2} p^\top G p + g_0^\top p \\ \text{s.t.} \quad & A_0 p = 0 \end{aligned}$$

$$\begin{aligned} \min_p \quad & p_1^2 + p_2^2 + 2p_1 - 5p_2 \\ \text{s.t.} \quad & -p_1 + 2p_2 = 0 \\ & p_2 = 0 \end{aligned}$$

$$\sum_{i \in \mathcal{W}_0} a_i \hat{\lambda}_i = g_0 : \begin{bmatrix} -1 \\ -2 \end{bmatrix} \hat{\lambda}_3 + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \hat{\lambda}_5 = \begin{bmatrix} 2 \\ -5 \end{bmatrix}$$

Remove $\{3\}$ from \mathcal{W}_0 . Continue with next iteration. We have $x^1 = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$, $\mathcal{W}_1 = \{5\}$, $g_1 = \begin{bmatrix} 2 \\ -5 \end{bmatrix}$

EQP gives $p^1 = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$.

$x^2 = x^1 + p^1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, which is feasible. $\mathcal{W}_2 = \mathcal{W}^1$