



Assessing the Effectiveness of the BRT lane

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1. Context & Problem Statement

- **Context:**
 - Hanoi faces severe traffic congestion
 - BRT route 01 (Kim Ma - Yen Nghia) launched to reduce congestion
- **Reality:**
 - Mixed traffic conditions (motorbikes, cars, buses)
 - The dedicated lane is invaded by personal vehicles
- **Research question:** Is the dedicated lane effective?

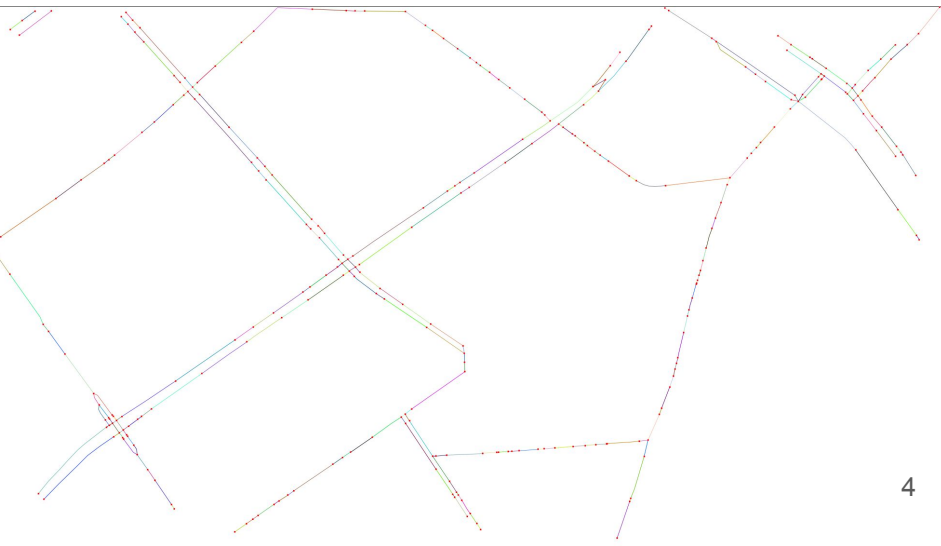
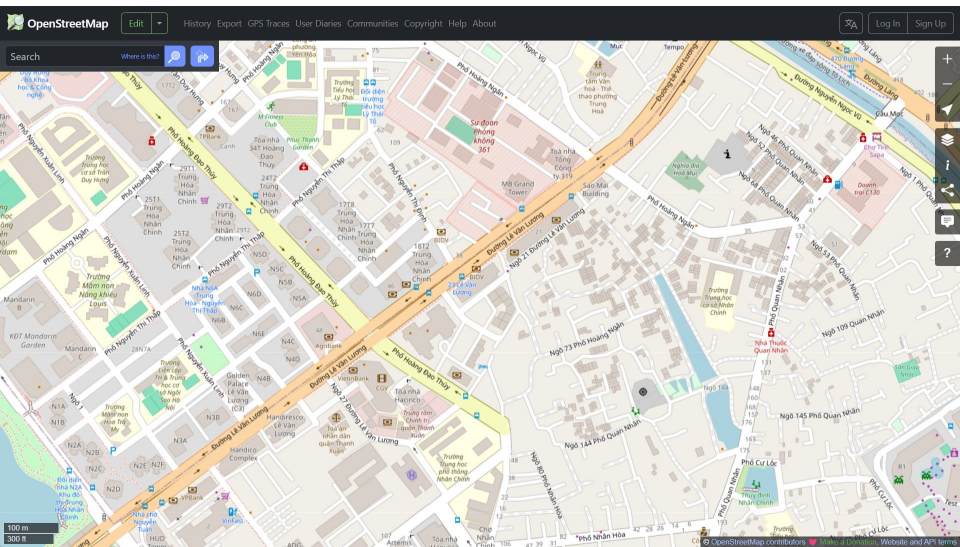


2. Methodology

- Traditional models treat traffic as fluid flow.
- ABM treats every vehicle as an individual with decision-making capabilities.
- GAMA Platform: Native GIS support and the advanced Driving Skill (handles collision, acceleration, lane changing).

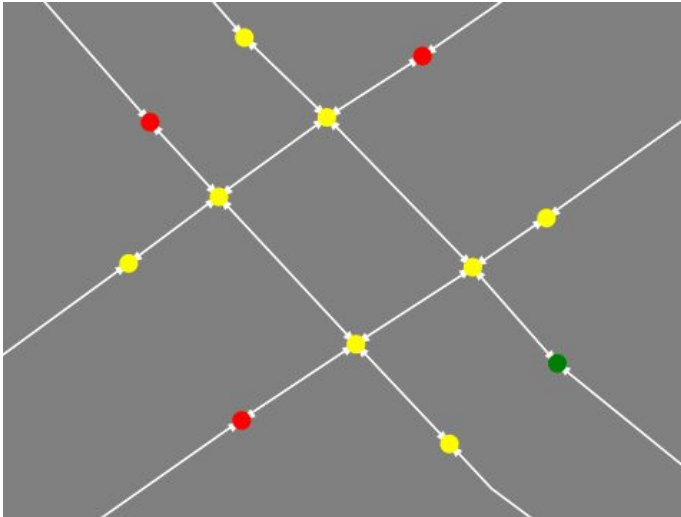
3. Input Data

- Source: OpenStreetMap raw data (.osm format)
- Key attributes extracted: highway types, lanes, traffic_signals
- Tool: GAMA Plugin models (Built-in utility)
 - Path: Plugin models/Driving Skill/models/Utilities/OSM Loading Driving.gaml
- Output: roads.shp (Edges) and nodes.shp (Intersections) compliant with the Driving Skill.



4. Species

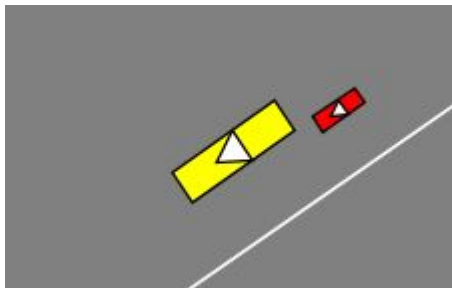
- intersection skills: [intersection_skill]
 - Path: Plugin models/Driving Skill/
models/Advanced models/Traffic.gaml
 - If its type contains 'traffic_light', it will simulate a traffic lights



- base_vehicle skills: [driving]
 - Path: Plugin models/Driving Skill/
models/Advanced models/Traffic.gaml
 - Shifts the position of the vehicle perpendicularly to the road in order to visualize different lanes

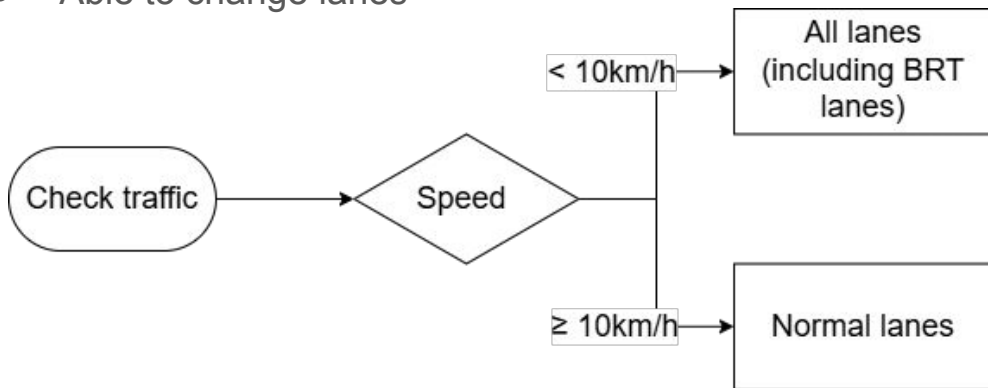
4. Species

- car parent: base_vehicle
 - vehicle_length: 5m
 - num_lanes_occupied: 2
 - allowed_lanes: [0, 1, 2]
 - passengers: random(1, 7)



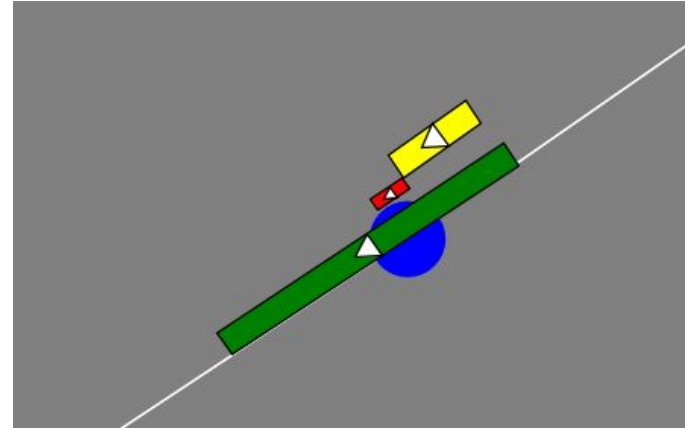
- motorbike parent: base_vehicle
 - vehicle_length: 2m
 - num_lanes_occupied: 1
 - allowed_lanes: [0, 1, 2, 3]
 - passengers: random(1, 2)

- Drive from one end of Le Van Luong street to the other
- Able to change lanes



4. Species

- brt_bus parent: base_vehicle
 - vehicle_length: 18m
 - num_lanes_occupied: 2
 - lowest_lane: 4
 - passengers: random(2, 80)
 - Stopped at 2 bus stops
 - Measure travel time and speed



5. Parameters

- Enable other vehicles in the BRT lane: boolean, default: false
- Waiting time at each bus stop: int, default: 5, min: 1, max: 10
- Probability spawn vehicles at each step: float, default: 0.5, min: 0.0, max: 1.0
- Probability spawn car/motorbike: float, default: 0.3, min: 0.0, max: 1.0
- Traffic light change time: int, default: 30, min: 0, max: 200
- Number of cycles the BRT bus spawn: int, default: 121, min: 1

Simulation

Enable other vehicles in the BRT lane

True

False

Waiting time at each bus stop

05

Prob spawn for both car and motorbike at a step

0.50

Prob spawn car/motorbike

0.30

Traffic light change time

030

Number of cycles the BRT bus spawn

121

+

-

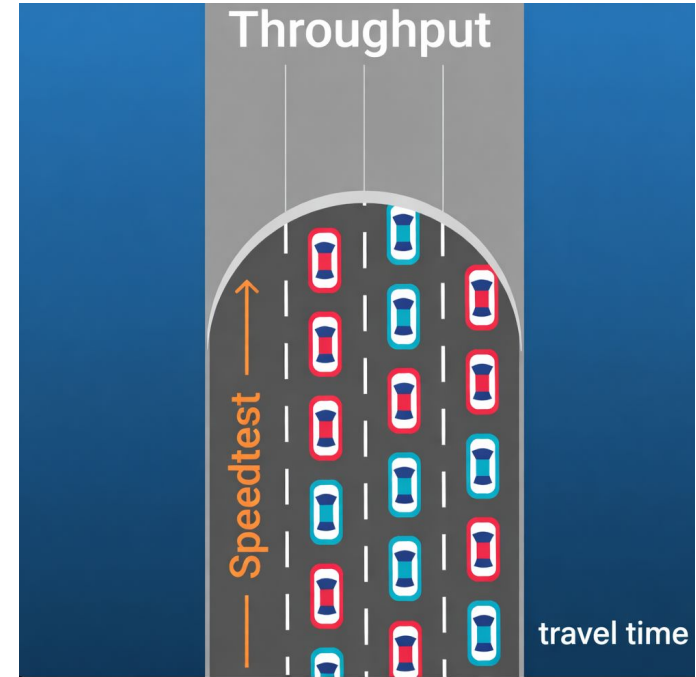
6. Result & Model behavior

- Main behavior
 - Vehicles move in lanes.
 - Bus stops additionally at the stations.
- Model exploration
 - Hard separation: BRT lanes for buses only.
 - Mixed traffic: all vehicles can use BRT lanes.
 - Condition: when *speed* < 10 km/h.



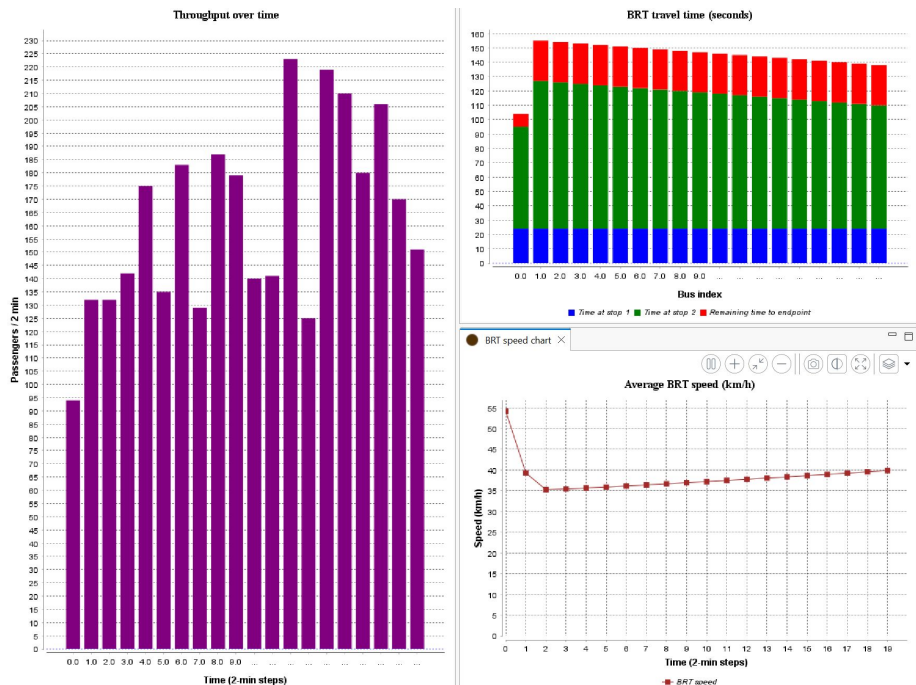
6. Result & Model behavior

- Model evaluation
 - Throughput number
 - Global reflex *count_intersection_flow*.
 - Count the number of passenger on each vehicle.
 - Base: a traffic light between 2 bus stops.
 - Time interval: every 2 mins.
 - Bus travel time
 - Reflex *commute* from *brt_bus*.
 - Count the time the bus reach each stop.
 - Base: 2 bus stops and destination.
 - Time interval: bus reaches destination.
 - Average bus speed
 - Global reflex *report_brt_speed*.
 - Formula: *total speed / total time step*.
 - Time interval: every 2 mins.

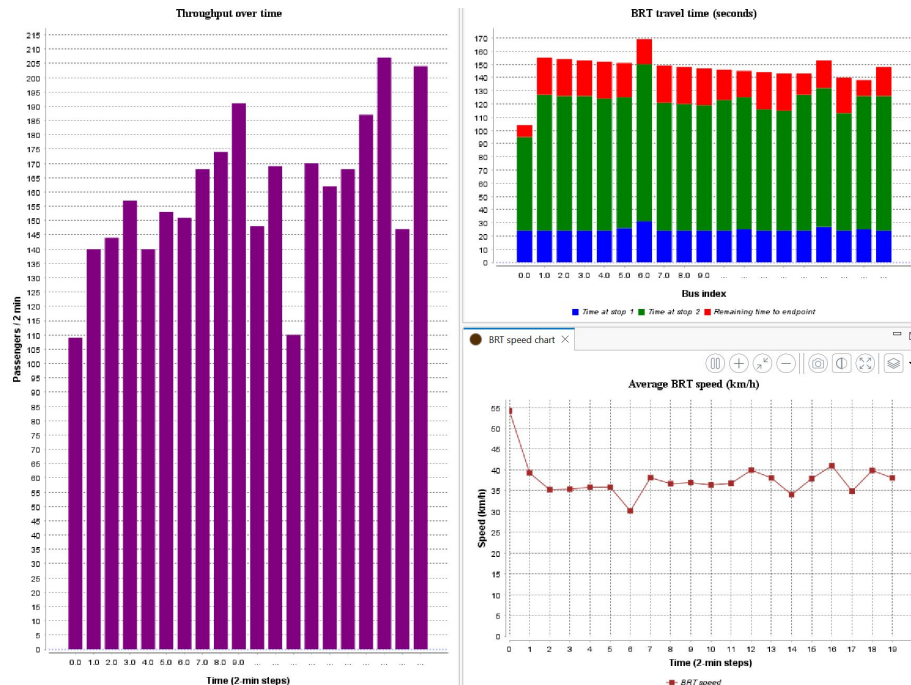


6. Result & Model behavior

- Key observation: *In mixed-traffic case, smooth traffic:*
 - Buses move slower.
 - Less passenger throughput



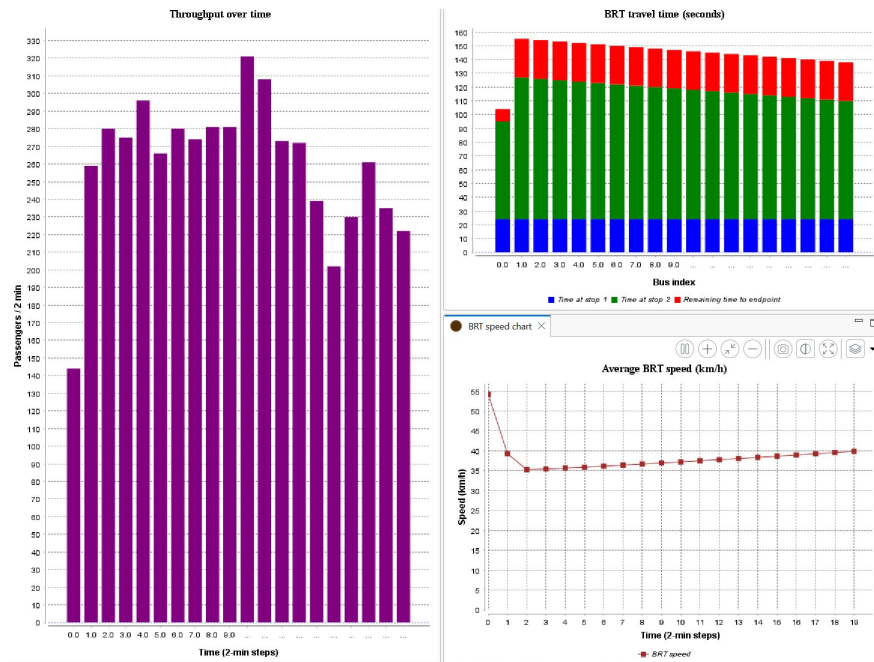
Hard separation



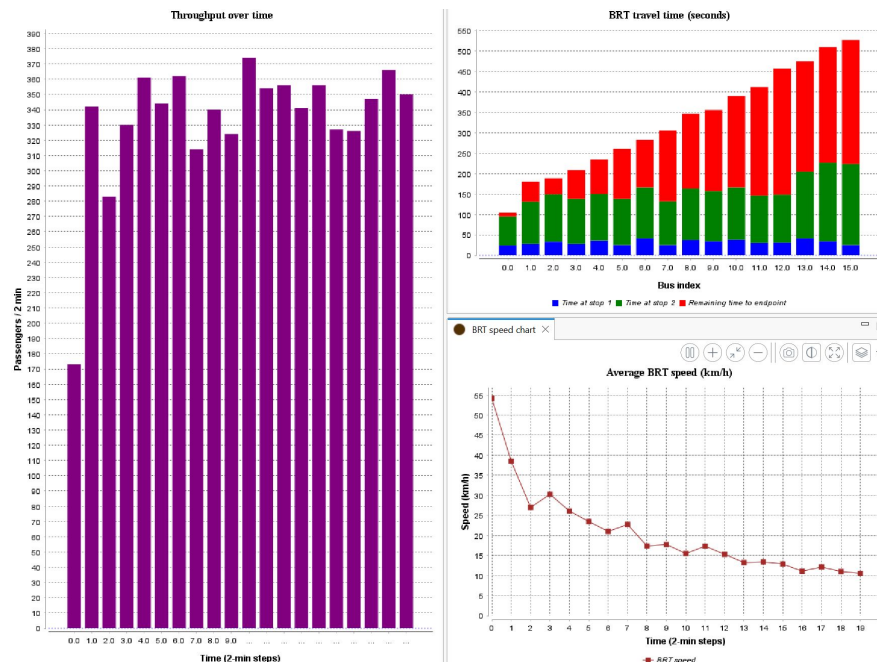
Mixed-traffic

6. Result & Model behavior

- Key observation: *Different result in rush hours:*



Hard separation



Mixed-traffic

➔ **Model answer:** BRT lanes don't fit the examined map well.

7. Limitations & Challenges

- **Conceptual**: Understand the driving skill plugin
=> *Use documents.*
- **Data**: Raw cut from QGIS for lanes
=> *Use plugin utilities.*
- **Technical**: Deprecated plugin params *proba_lane_change_up*
=> *Change logic.*

8. Future Work

- **Behavior realism:**
 - Params from the plugin: compliance, aggression, ..
- **New species:**
 - Passengers
 - Wait at bus stop.
 - Probability to choose buses.
 - Hop-in & hop-off.
- **New experiment:**
 - Vehicles joins BRT lanes if not blocking .
 - Consider speed and distance to the bus.

9. Reference

- **Driving skill:**
 - <https://gama-platform.org/wiki/UsingDrivingSkill>