



# Assessing the Effectiveness of the BRT lane

*Dang Thai Son - 2440045  
Phi Doan Minh Luong - 2440046*

# 1. Context & Problem Statement

- **Context:**
  - Hanoi faces severe traffic congestion
  - BRT route 01 (Kim Ma - Yen Nghia) launched to reduce congestion
- **Reality:**
  - Mixed traffic conditions (motorbikes, cars, buses)
  - The dedicated lane is invaded by personal vehicles
- **Research question:** Is the dedicated lane effective?



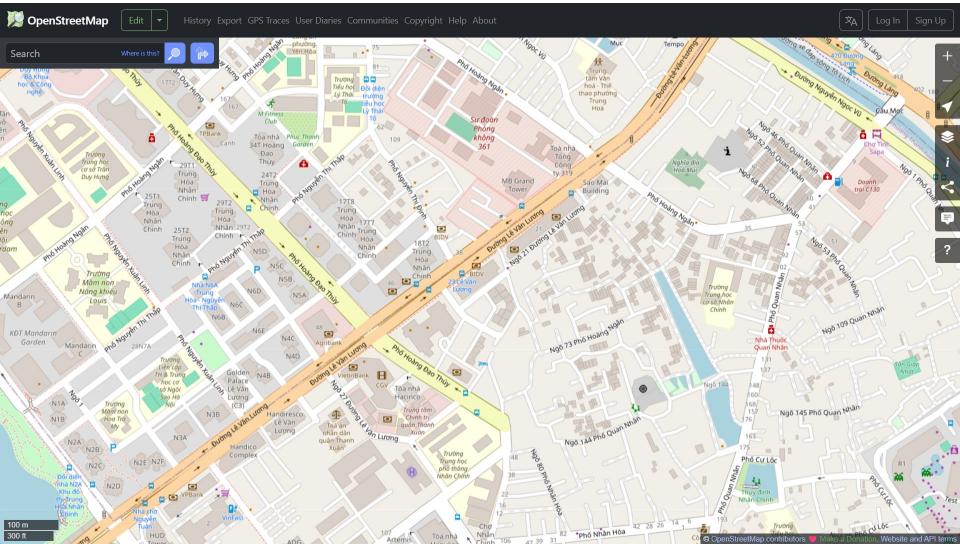
## 2. Methodology

- Traditional models treat traffic as fluid flow.
- ABM treats every vehicle as an individual with decision-making capabilities.
- GAMA Platform: Native GIS support and the advanced Driving Skill (handles collision, acceleration, lane changing).

### 3. Input Data

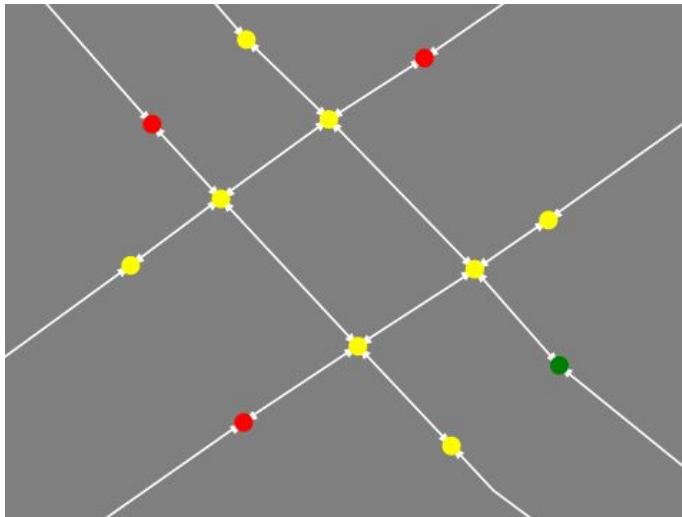
- Source: OpenStreetMap raw data (.osm format)
  - Key attributes extracted: highway types, lanes, traffic\_signals

- Tool: GAMA Plugin models (Built-in utility)
    - Path: Plugin models/Driving Skill/models/Utilities/OSM Loading Driving.gaml
  - Output: roads.shp (Edges) and nodes.shp (Intersections) compliant with the Driving Skill.



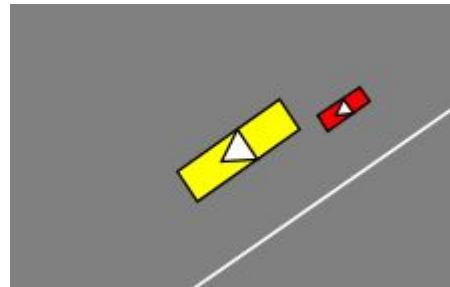
# 4. Species

- intersection skills: [intersection\_skill]
  - Path: Plugin models/Driving Skill/models/Advanced models/Traffic.gaml
  - If its type contains 'traffic\_light', it will simulate a traffic lights
- base\_vehicle skills: [driving]
  - Path: Plugin models/Driving Skill/models/Advanced models/Traffic.gaml
  - Shifts the position of the vehicle perpendicularly to the road in order to visualize different lanes



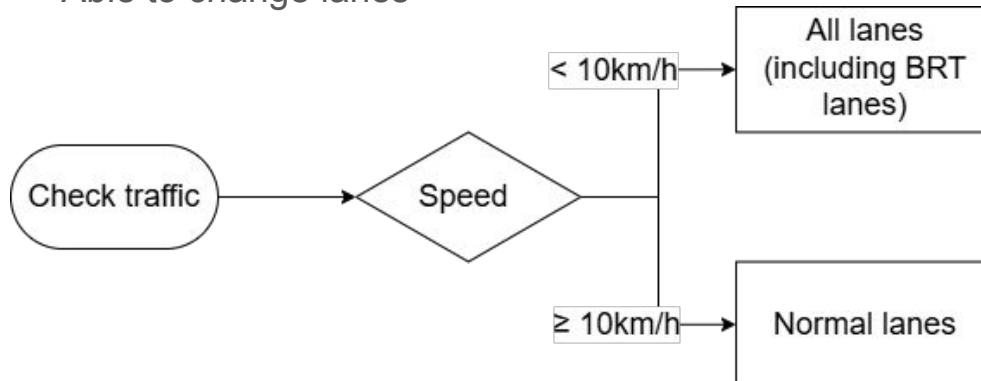
# 4. Species

- car parent: base\_vehicle
  - vehicle\_length: 5m
  - num\_lanes\_occupied: 2
  - allowed\_lanes: [0, 1, 2]
  - passengers: random(1, 7)



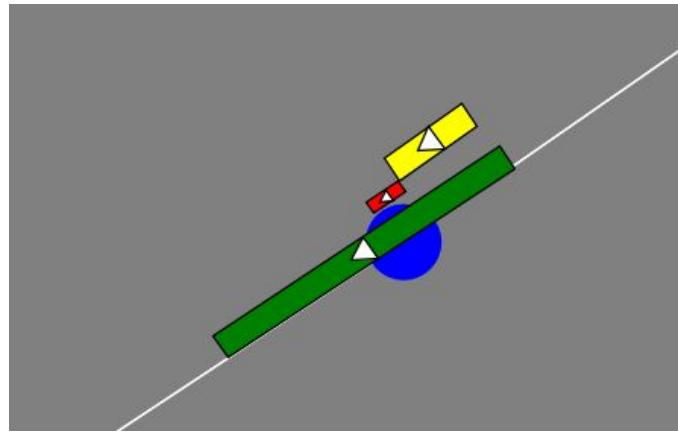
- motorbike parent: base\_vehicle
  - vehicle\_length: 2m
  - num\_lanes\_occupied: 1
  - allowed\_lanes: [0, 1, 2, 3]
  - passengers: random(1, 2)

- Drive from one end of Le Van Luong street to the other
- Able to change lanes



# 4. Species

- brt\_bus parent: base\_vehicle
  - vehicle\_length: 18m
  - num\_lanes\_occupied: 2
  - lowest\_lane: 4
  - passengers: random(2, 80)
  - Stopped at 2 bus stops
  - Measure travel time and speed



## 5. Parameters

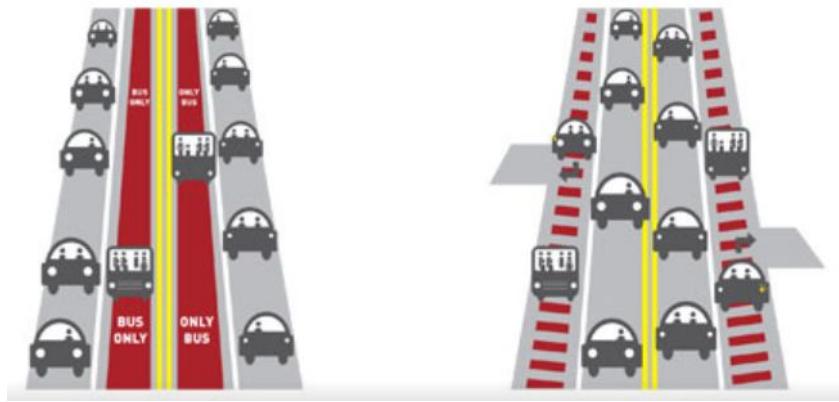
- Enable other vehicles in the BRT lane: boolean, default: false
- Waiting time at each bus stop: int, default: 5, min: 1, max: 10
- Probability spawn vehicles at each step: float, default: 0.5, min: 0.0, max: 1.0
- Probability spawn car/motorbike: float, default: 0.3, min: 0.0, max: 1.0
- Traffic light change time: int, default: 30, min: 0, max: 200
- Number of cycles the BRT bus spawn: int, default: 121, min: 1

Simulation

Enable other vehicles in the BRT lane	<input checked="" type="radio"/> True <input type="radio"/> False	X
Waiting time at each bus stop	<input type="range" value="5"/>	05 X
Prob spawn for both car and motorbike at a step	<input type="range" value="0.5"/>	0.50 X
Prob spawn car/motorbike	<input type="range" value="0.3"/>	0.30 X
Traffic light change time	<input type="range" value="30"/>	030 X
Number of cycles the BRT bus spawn	<input type="text" value="121"/>	+ - X

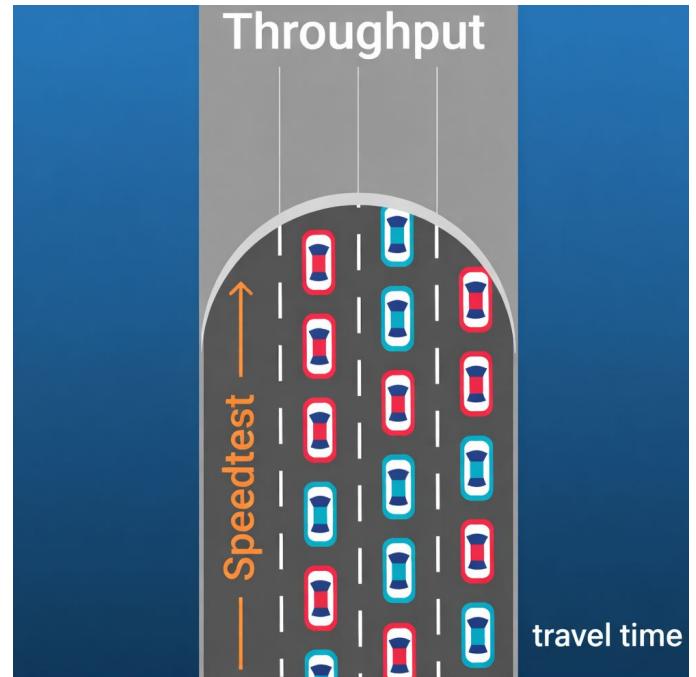
# 6. Result & Model behavior

- Main behavior
  - Vehicles move in lanes.
  - Bus stops additionally at the stations.
- Model exploration
  - Hard separation: BRT lanes for buses only.
  - Mixed traffic: all vehicles can use BRT lanes.
    - Condition: when  $speed < 10 \text{ km/h}$ .



# 6. Result & Model behavior

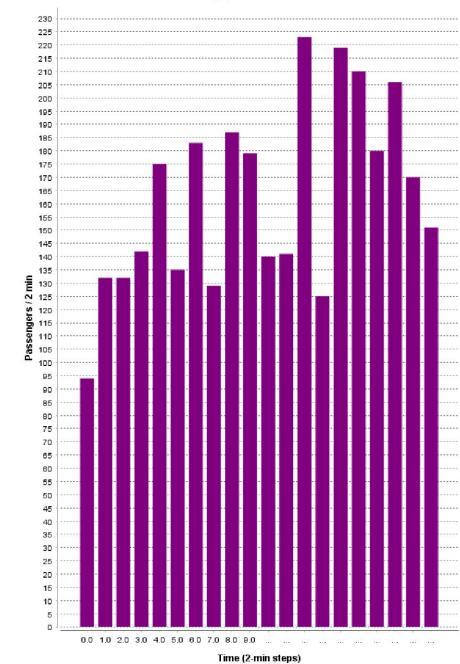
- Model evaluation
  - Throughput number
    - Global reflex **count\_intersection\_flow**.
    - Count the number of passenger on each vehicle.
    - Base: a traffic light between 2 bus stops.
    - Time interval: every 2 mins.
  - Bus travel time
    - Reflex **commute** from **brt\_bus**.
    - Count the time the bus reach each stop.
    - Base: 2 bus stops and destination.
    - Time interval: bus reaches destination.
  - Average bus speed
    - Global reflex **report\_brt\_speed**.
    - Formula: *total speed / total time step*.
    - Time interval: every 2 mins.



# 6. Result & Model behavior

- Key observation: *In mixed-traffic case, smooth traffic:*
  - Buses move slower.
  - Less passenger throughput

Throughput over time

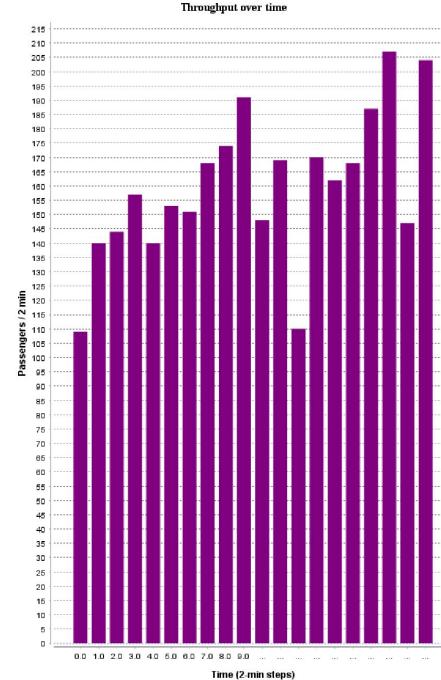


BRT travel time (seconds)



Hard separation

Throughput over time



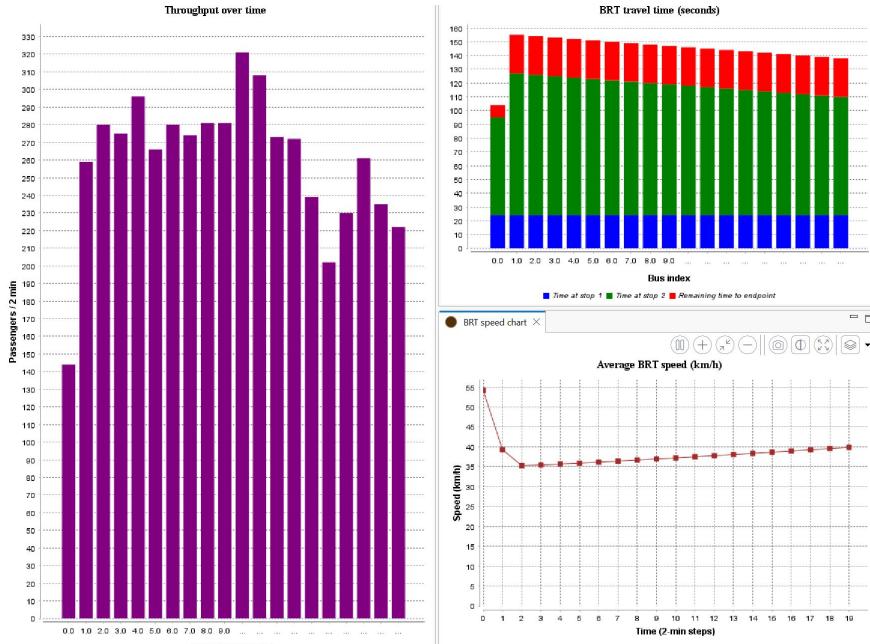
BRT travel time (seconds)



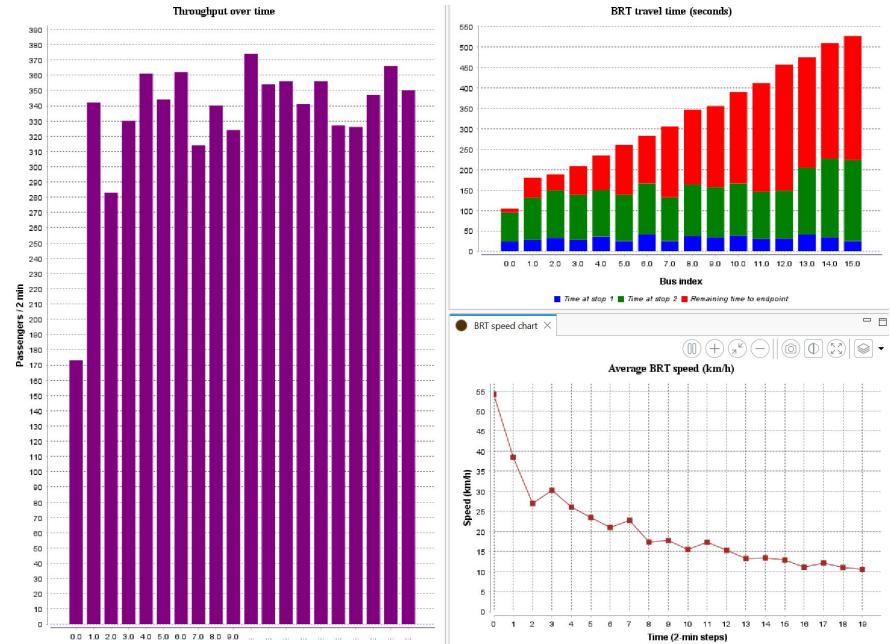
Mixed-traffic

# 6. Result & Model behavior

- Key observation: *Different result in rush hours:*



Hard separation



Mixed-traffic

➤ **Model answer: BRT lanes don't fit the examined map well.**

# 7. Limitations & Challenges

- **Conceptual**: Understand the driving skill plugin  
=> *Use documents.*
- **Data**: Raw cut from QGIS for lanes  
=> *Use plugin utilities.*
- **Technical**: Deprecated plugin params *proba\_lane\_change\_up*  
=> *Change logic.*

# 8. Future Work

- **Behavior realism:**
  - Params from the plugin: compliance, aggression,..
- **New species:**
  - Passengers
  - Wait at bus stop.
  - Probability to choose buses.
  - Hop-in & hop-off.
- **New experiment:**
  - Vehicles joins BRT lanes if not blocking .
  - Consider speed and distance to the bus.

## 9. Reference

- Driving skill:
  - <https://gama-platform.org/wiki/UsingDrivingSkill>