

ECE 422 Secure Project Design

The design of the filesystem operates on a client-server system, involving one trusted server launcher and a variable number of clients. Specifically, security of the system is established by involving a server launcher key (which must not be revealed beyond the server launcher) and the client passwords (which is private to each user) for the encryption of files and passwords. Note that for storage and transfer of sensitive informations (such as file encryption keys, passwords) between clients and servers, a combination of hashing and asymmetric encryption are performed to the information as required. To further ensure security, for each file generated, a corresponding unique encryption key is also randomly generated. This minimises the security breach should a specific file key be leaked to a third party. Additionally, to ensure file visibility between permitted groups, and prevent illegal access (out-of-the-system) by third-parties, group keys, generated from server keys, are used to encrypt and decrypt the file encryption keys for storage. The followings are the flow charts showing our design:













