

This Week: Oops!

- Object-Oriented Programs (OOPs)



Oops?

Rocket Science!



```
>>> fuelNeeded = 42.0/1000  
>>> tank1 = 36.0/1000  
>>> tank2 = 6.0/1000  
>>> tank1 + tank2 >= fuelNeeded
```

True? False? Maybe?



Demo

Wishful Thinking...

```
>>> from Rational import *  
>>> fuelNeeded = Rational(42, 1000)  
>>> tank1 = Rational(36, 1000)  
>>> tank2 = Rational(6, 1000)  
>>> tank1 + tank2 >= fuelNeeded
```

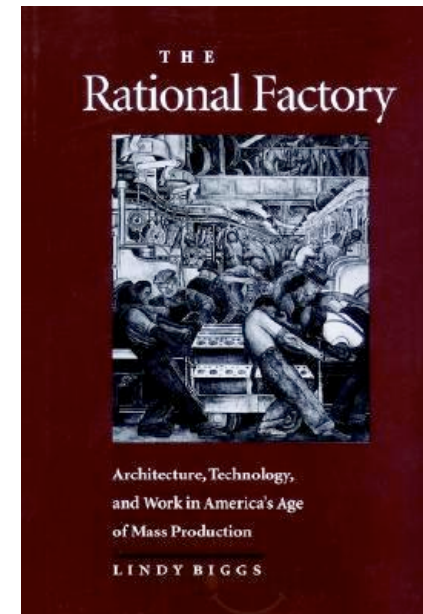
True



That would be so
SWEET!



The Rational factory!



Thinking Rationally



The “constructor”

```
class Rational:
    def __init__(self, n, d):
        if d == 0:
            raise ZeroDivisionError('Denom. cannot be zero.')
        else:
            self.numerator = n
            self.denominator = d
```

Why is this code so **selfish**?



Notice that nothing is returned!

In a file called Rational.py

```
>>> from Rational import *
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(2, 6)
>>> myNum1.numerator
?
>>> myNum1.denominator
?
>>> myNum2.numerator
?
```

myNum1



```
numerator = 1
denominator = 3
```

myNum2



```
numerator = 2
denominator = 6
```

Thinking Rationally



The “constructor”

```
class Rational:
    def __init__(self, n, d):
        if d == 0:
            raise ZeroDivisionError('Denom. can't be zero.')
        else:
            self.numerator = n
            self.denominator = d
```

In a file called Rational.py

```
>>> from Rational import *
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(1, 3)
>>> myNum1 == myNum2
```

myNum1



```
numerator = 1
denominator = 3
```

myNum2



```
numerator = 1
denominator = 3
```



We'll revisit this shortly!

Thinking Rationally



This is so class-y!



```
class Rational:
    def __init__(self, n, d):
        if d == 0:
            raise ...
        else:
            self.numerator = n
            self.denominator = d

    def isZero(self):
        return self.numerator == 0
```

```
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(0, 6)
>>> myNum1.isZero()
?
>>> myNum2.isZero()
?
```

myNum1 → `numerator = 1`
`denominator = 3`

myNum2 → `numerator = 0`
`denominator = 6`

Thinking Rationally



```
class Rational:
```

```
    def __init__(self, n, d):
```

```
        if d == 0:
```

```
            raise ...
```

```
        else:
```

```
            self.numerator = n
```

```
            self.denominator = d
```

```
    def isZero(self):
```

```
        return self.numerator == 0
```

```
>>> myNum1 = Rational(1, 3)
```

```
>>> myNum2 = myNum1
```

```
>>> myNum2.numerator = 42
```

myNum1 →

```
numerator = 1  
denominator = 3
```

Thinking Rationally



```
class Rational:
    def __init__(self, n, d):
        self.numerator = n
        self.denominator = d

    def isZero(self):
        return self.numerator == 0
```

`__init__` ially I
thought this was
weird, but now I
like it!



```
>>> myNum = Rational(1, 3)
>>> myNum
<Rational instance at 0xdb3918>
```

myNum

→
numerator = 1
denominator = 3

Thinking Rationally



```
class Rational:
    def __init__(self, n, d):
        self.numerator = n
        self.denominator = d

    def isZero(self):
        return self.numerator == 0

    def __str__(self):
        return str(self.numerator) + "/" + str(self.denominator)
```

```
>>> myNum = Rational(1, 3)
>>> myNum.__str__()
?
>>> myNum
?
```

myNum



```
numerator = 1
denominator = 3
```

Thinking Rationally



```
class Rational:
    def __init__(self, n, d):
        self.numerator = n
        self.denominator = d

    def isZero(self):
        return self.numerator == 0

    def __str__(self):
        return "Numerator " + str(self.numerator) + \
            " and Denominator " + str(self.denominator)
```

```
>>> myNum = Rational(1, 3)
>>> myNum
Numerator 1 and Denominator 3
```

myNum → `numerator = 1`
`denominator = 3`

Thinking Rationally



```
class Rational:
```

```
    def __init__(self, n, d):
```

```
        self.numerator = n
```

```
        self.denominator = d
```

```
    def isZero(self):
```

```
        return self.numerator == 0
```

```
    def __str__(self):
```

```
        return str(self.numerator) + "/" + str(self.denominator)
```

```
>>> myNum1 = Rational(1, 3)
```

```
>>> myNum2 = Rational(2, 6)
```

```
>>> myNum1 == myNum2
```

```
False
```

myNum1 →

```
numerator = 1  
denominator = 3
```

myNum2 →

```
numerator = 2  
denominator = 6
```

Thinking Rationally



```
class Rational:
```

```
    def __init__(self, n, d):  
        self.numerator = n  
        self.denominator = d
```

```
    def isZero(self):  
        return self.numerator == 0
```

```
    def __str__(self):  
        return str(self.numerator) + "/" + str(self.denominator)
```

```
    def equals(self, other):  
        ???
```



Working at
cross
purposes?

$$\begin{array}{c} 1 \\ \hline 3 \end{array} \quad \begin{array}{c} 2 \\ \hline 6 \end{array}$$

```
>>> myNum1 = Rational(1, 3)  
>>> myNum2 = Rational(2, 6)  
>>> myNum1.equals(myNum2)  
True  
>>> myNum2.equals(myNum2)  
True
```

myNum1 →

numerator = 1
denominator = 3

myNum2 →

numerator = 2
denominator = 6

Thinking Rationally



```
class Rational:
```

```
    def __init__(self, n, d):  
        self.numerator = n  
        self.denominator = d
```

```
    def isZero(self):  
        return self.numerator == 0
```

```
    def __str__(self):  
        return str(self.numerator) + "/" + str(self.denominator)
```

```
    def equals(self, other):  
        return self.numerator * other.denominator ==  
               self.denominator * other.numerator
```

$$\begin{array}{cc} 1 & 2 \\ \hline 3 & 6 \end{array}$$

A diagram showing the cross-multiplication of the fractions 1/3 and 2/6. The numbers 1 and 6 are at the top, 3 and 2 are at the bottom, with horizontal lines under 3 and 6. Two diagonal lines cross: one from 1 to 2, and another from 3 to 6, illustrating that 1*6 equals 3*2.

```
>>> myNum1 = Rational(1, 3)  
>>> myNum2 = Rational(2, 6)  
>>> myNum1.equals(myNum2)  
True  
>>> myNum2.equals(myNum2)  
True
```

myNum1 →

numerator = 1
denominator = 3

myNum2 →

numerator = 2
denominator = 6

Thinking Rationally



```
class Rational:
    def __init__(self, n, d):
        self.numerator = n
        self.denominator = d

    def isZero(self):
        return self.numerator == 0

    def __str__(self):
        return str(self.numerator) + "/" + str(self.denominator)

    def __eq__(self, other):
        return self.numerator * other.denominator ==
            self.denominator * other.numerator
```

```
>>> myNum1 = Rational(1, 3)
>>> myNum2 = Rational(2, 6)
>>> myNum1 == myNum2
True
>>> myNum2 == myNum1
True
```

This is what I
would *really*
like!



myNum1 →

numerator = 1
denominator = 3

myNum2 →

numerator = 2
denominator = 6



Thinking Rationally

```
class Rational:
```

```
    def __init__(self, n, d):  
        self.numerator = n  
        self.denominator = d
```

```
    def add(self, other):
```

Start by assuming that the denominators are the same,
but then try to do the case that they may be different!



What kind of
thing is add
returning?

```
>>> myNum1 = Rational(36, 1000)  
>>> myNum2 = Rational(6, 1000)  
>>> myNum3 = myNum1.add(myNum2)  
>>> myNum3  
42/1000
```

myNum1 →

numerator = 36
denominator = 1000

myNum2 →

numerator = 6
denominator = 1000

Thinking Rationally

```
class Rational:
```

```
    def __init__(self, n, d):  
        self.numerator = n  
        self.denominator = d
```

```
    def add(self, other):          SAME DENOMINATORS  
        newNumerator = self.numerator + other.numerator  
        return Rational(newNumerator, self.denominator)
```



What kind of
thing is add
returning?

```
>>> myNum1 = Rational(36, 1000)  
>>> myNum2 = Rational(6, 1000)  
>>> myNum3 = myNum1.add(myNum2)  
>>> myNum3  
42/1000
```

myNum1 →

numerator = 36
denominator = 1000

myNum2 →

numerator = 6
denominator = 1000

Thinking Rationally

```
class Rational:
```

```
    def __init__(self, n, d):  
        self.numerator = n  
        self.denominator = d
```

```
    def add(self, other):
```

```
        newDenominator = self.denominator*other.denominator  
        newNumerator = self.numerator*other.denominator + self.denominator*other.numerator  
        return Rational(newNumerator, newDenominator)
```

```
>>> myNum1 = Rational(36, 1000)  
>>> myNum2 = Rational(6, 1000)  
>>> myNum3 = myNum1.add(myNum2)  
>>> myNum3  
42/1000
```

myNum1 →

numerator = 36
denominator = 1000

myNum2 →

numerator = 6
denominator = 1000

Thinking Rationally

```
class Rational:
```

```
    def __init__(self, n, d):  
        self.numerator = n  
        self.denominator = d
```

```
    def __add__(self, other):  
        newDenominator = self.denominator*other.denominator  
        newNumerator = self.numerator*other.denominator + self.denominator*other.numerator  
        return Rational(newNumerator, newDenominator)
```

```
>>> myNum1 = Rational(36, 1000)  
>>> myNum2 = Rational(6, 1000)  
>>> myNum3 = myNum1 + myNum2  
>>> myNum3  
42/1000
```



This is what I
would *really*,
really like!

myNum1 →

numerator = 36
denominator = 1000

myNum2 →

numerator = 6
denominator = 1000

Overloaded Operator Naming

+	<code>__add__</code>	+	<code>__pos__</code>	==	<code>__eq__</code>
-	<code>__sub__</code>	-	<code>__neg__</code>	!=	<code>__ne__</code>
*	<code>__mul__</code>		<code>__abs__</code>	<=	<code>__le__</code>
/	<code>__div__</code>		<code>__int__</code>	>=	<code>__ge__</code>
//	<code>__floordiv__</code>		<code>__float__</code>	<	<code>__lt__</code>
%	<code>__mod__</code>		<code>__complex__</code>	>	<code>__gt__</code>
**	<code>__pow__</code>				

```
def __int__(self):  
    return self.numerator/self.denominator
```

Very `__int__`eresting!



```
>>> myNum = Rational(9, 2)
```

```
>>> myNum.int()
```

Barf!

```
>>> int(myNum)
```

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Putting it all Together

```
class Rational:
    def __init__(self, n, d):
        self.numerator = n
        self.denominator = d

    def __add__(self, other):
        newNumerator = self.numerator*other.denominator + self.denominator*other.numerator
        newDenominator = self.denominator*other.denominator
        return Rational(newNumerator, newDenominator)

    def __eq__(self, other):
        return self.numerator*other.denominator == self.denominator*other.numerator

    def __ge__(self, other):
        return self.numerator*other.denominator >= self.denominator*other.numerator

    def __str__(self):
        return str(self.numerator) + "/" + str(self.denominator)
```

```
>>> from Rational import *
>>> fuelNeeded = Rational(42, 1000)
>>> tank1 = Rational(36, 1000)
>>> tank2 = Rational(6, 1000)
>>> tank1 + tank2 >= fuelNeeded
```

True

Mission accomplished!



Rationals are now “first class” citizens!

```
>>> r1 = Rational(1, 2)
>>> r2 = Rational(1, 4)
>>> r3 = Rational(1, 8)
>>> L = [r1, r2, r3]
```