1 Abstract

- Using Monte Carlo to approximate π ;
- Introduce Monte Carlo basics.

2 Problem

Approximate the value π .

3 Analysis

Consider the following question:

• You shoot a square $(-1,1)^2$. Suppose your shot is uniform in this square, then what is the probability you have a successful shot? We say "your shot is successful", if your shot belongs to the unit ball B_1 .

The answer is

Prob of successful shot
$$=\frac{\text{Area of } B_1}{\text{Area of } (-1,1)^2}=\frac{\pi}{4}.$$

This means that, as long as one can approximate probability of successful shot, one can approximate π by multiplying 4. This can be done by computer:

Algorithm 1 MC estimation of π

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1: procedure MCPI(N) \triangleright N is total number of samples
2: n \leftarrow 0 \triangleright n is number of hits
3: for i=1...N do
4: generate two numbers X,Y from U(-1,1)
5: if X^2+Y^2<1 then n\leftarrow n+1
6: return \frac{4n}{N}
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Example 1 • Using Algo 1, design estimator $\hat{\pi}(N)$ and compute $\hat{\pi}(10000)$.

4 Monte Carlo basics

4.1 Bias and MSE

One can implement above approximation multiple times and observe that

- (random estimator) Target value π is deterministic, but each implementation gives different outcome $\hat{\pi}$;
- ullet (Convergence) Each obtained outcome, as long as N is large enough, gives some close approximation.

We are going to generalize our observations in this below.

- A random estimator $\hat{\alpha}$ to a deterministic value α is called as Monte Carlo (MC) approximation.
- Moreover, we define

$$Bias = \mathbb{E}[\hat{\alpha}] - \alpha$$

and

$$MSE = \mathbb{E}[(\hat{\alpha} - \alpha)^2].$$

• (def) If Bias is zero, then we call this as unbiased MC.

Proposition 1 $MSE(\hat{\alpha}) = |Bias(\hat{\alpha})|^2 + Var(\hat{\alpha})$. In particular, if $\hat{\alpha}$ is unbiased, then MSE is Variance.

Proof: ... □

Although seemingly absurd, we consider the above estimator with N=1, which is equivalent to

• Consider

$$\hat{\alpha} = 4I(X_1^2 + Y_1^2 < 1), \ X_1, Y_1 \sim U(-1, 1)$$

as MC for π . Then the outcome is either 0 or 4. In any case, it is a bad approximation.

- However, we can show that it's an unbiased MC. (why?)
- Find MSE?

4.2 Ordinary Monte Carlo

Unbiased MC is very desirable, because one can employ crude (ordinary) MC to make it more accurate: ¹

- Suppose $\hat{\alpha}$ is a square integrable unbiased MC;
- Obtain N independent replicates

$$\{\hat{\alpha}_i : i = 1, \dots, N\}.$$

• Taking their average, it gives a new MC:

$$\beta_N = \frac{1}{N} \sum_{i=1}^{N} \hat{\alpha}_i.$$

- β_N is unbiased again. (why?)
- $MSE(\beta_N) = \frac{1}{N} MSE(\hat{\alpha}) \to 0$. (why?)
- β_N is almost surely consistent, (why?) i.e.

$$\beta_N \to \alpha$$
, almost surely or $\mathbb{P}(\lim_N \beta_N = \alpha) = 1$.

¹We say a random variable X is in L^p , if its pth moment exists, i.e. $\mathbb{E}|X|^p < \infty$. If $X \in L^2$, then we say it's square integrable.

• β_N is L^2 -consistent, (why?) i.e.

$$\beta_N \to \alpha \text{ in } L^2 \text{ or } \mathbb{E}(\beta_N - \alpha)^2 \to 0.$$

As a conclusion, one can always use crude MC to make better approximation provided there exists an unbiased MC $\hat{\alpha}$, which is obtainable in sacrifice of higher computational cost. Given a fixed amount of computational cost, to improve the efficiency, it is essential to reduce $Var(\hat{\alpha})$ as much as possible.

Proposition 2 Prove that both almost sure and L^2 consistency implies consistency in probability.

Example 2 Consider α_n is a sequence of estimators to the value α . Prove that, if $MSE(\alpha_n) \to 0$, then α_n is L^2 consistent to α .

Example 3 Given i.i.d $\{\alpha_i : i \in 1, 2, ..., N\}$, we use

$$\bar{\alpha}_N = \frac{1}{N} \sum_{i=1}^N \alpha_i$$

as its estimator of the mean $\mathbb{E}[\alpha_1]$ and use

$$\beta_N = \frac{1}{N} \sum_{i=1}^{N} (\alpha_i - \bar{\alpha}_N)^2$$

as the estimator of $Var(\alpha_1)$. Suppose $\alpha_1 \in L^4$, then

- Prove β_N is biased.
- (optional) Prove that β_N is consistent in L^2 .
- Can you propose an unbiased estimator?

Example 4 • Use β_{100} of Example 3 to estimate $MSE(\hat{\pi}_N)$ by repeating π_N of Example 1. One must write both pseudocode and python code.

• Repeat above estimation of $MSE(\hat{\pi}_N)$ for $N=2^i: i=5,...10$ and plot log-log chart.