

Joint SFM and Detection Cues for Monocular 3D Localization in Road Scenes

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Intuition

3D reconstruction and object detection are complementary.

Object SFM

- ✗ Far objects “invisible”
- ✓ Near objects accurate
- ✗ Moving objects
- ✓ Moving camera

Localization

Joint optimization

Object Detection

- Far objects accurate
- Near objects “distorted”
- Handles moving objects
- Camera motion cue

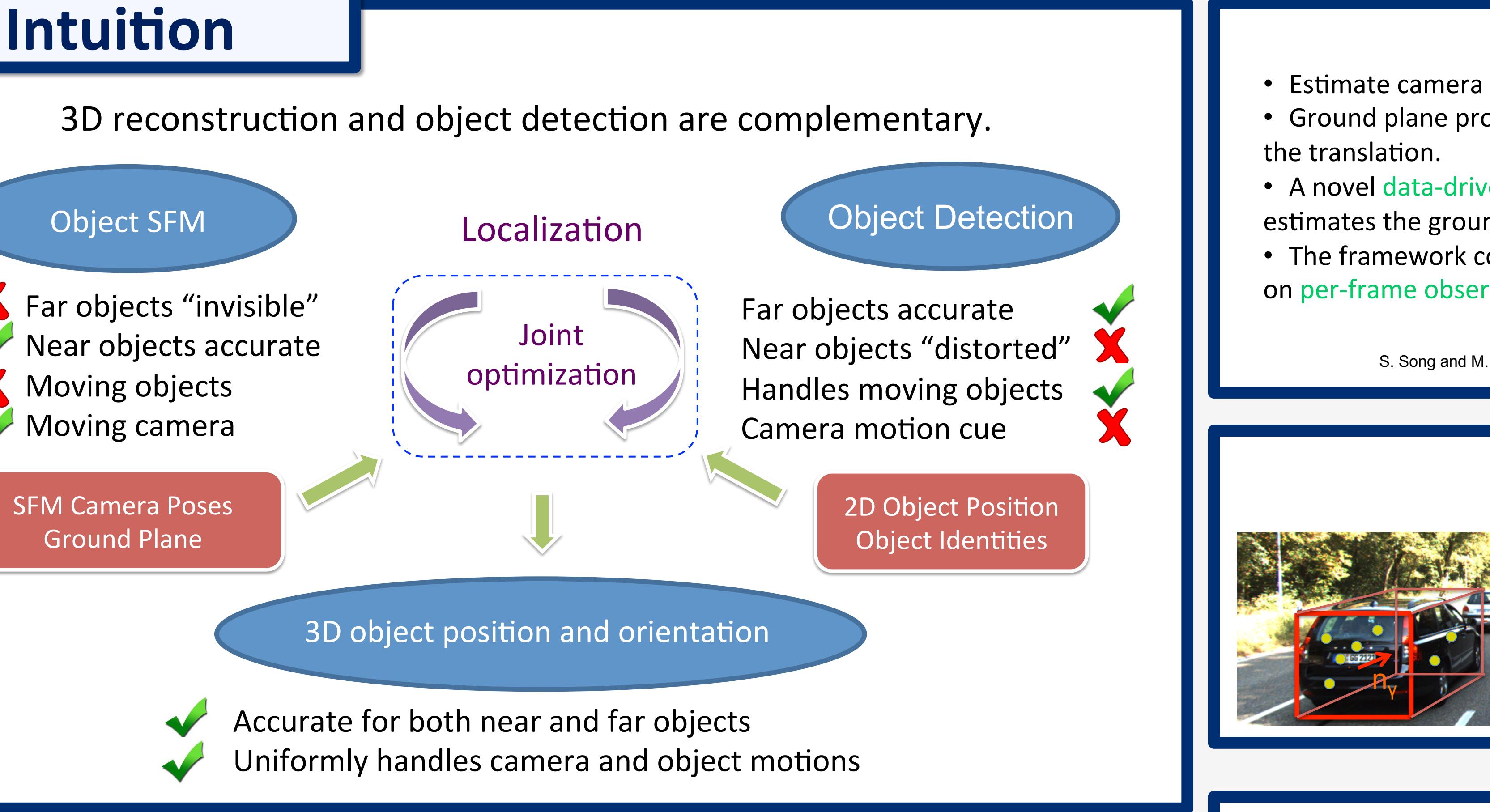
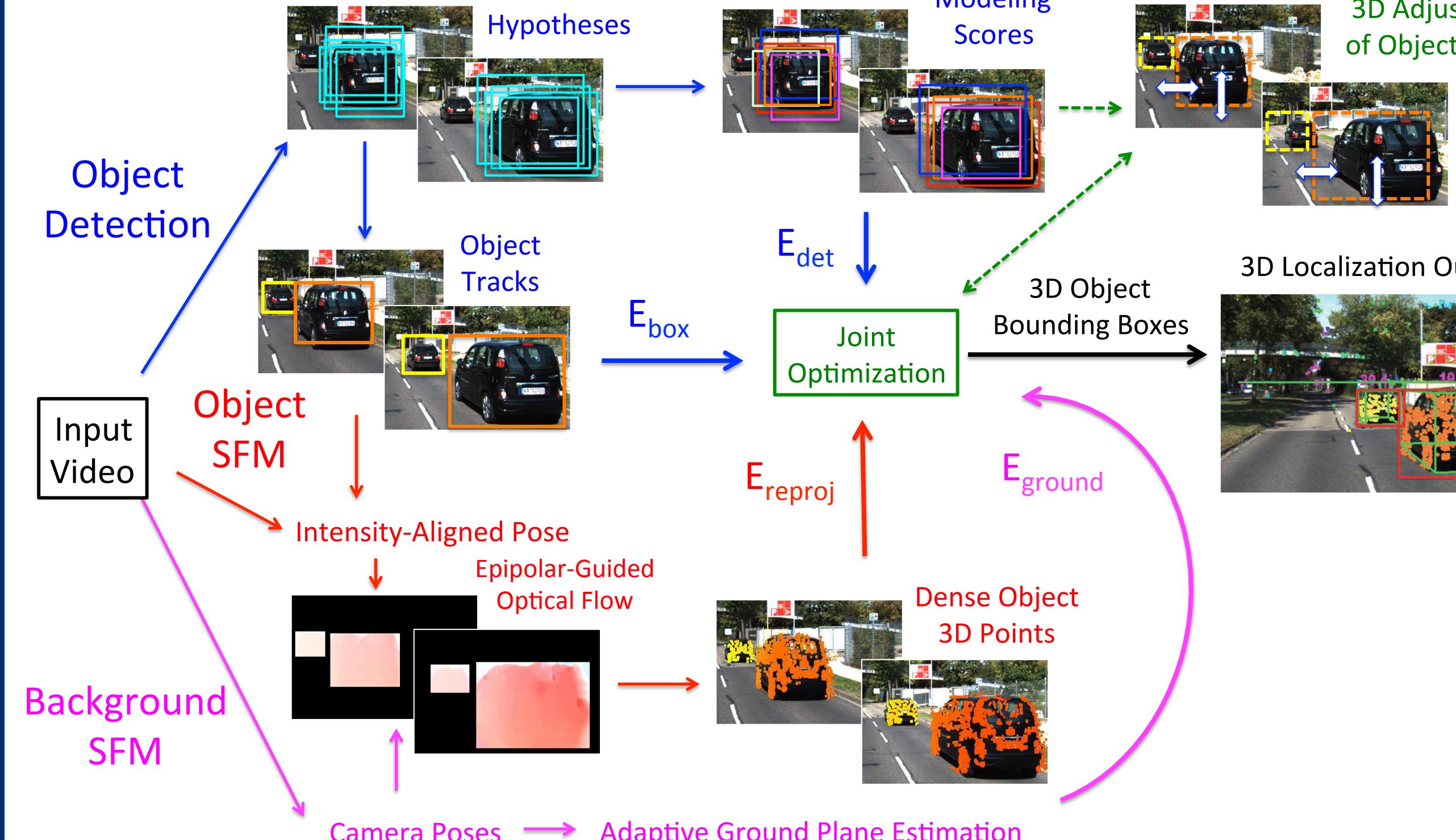
SFM Camera Poses
Ground Plane

2D Object Position
Object Identities

3D object position and orientation

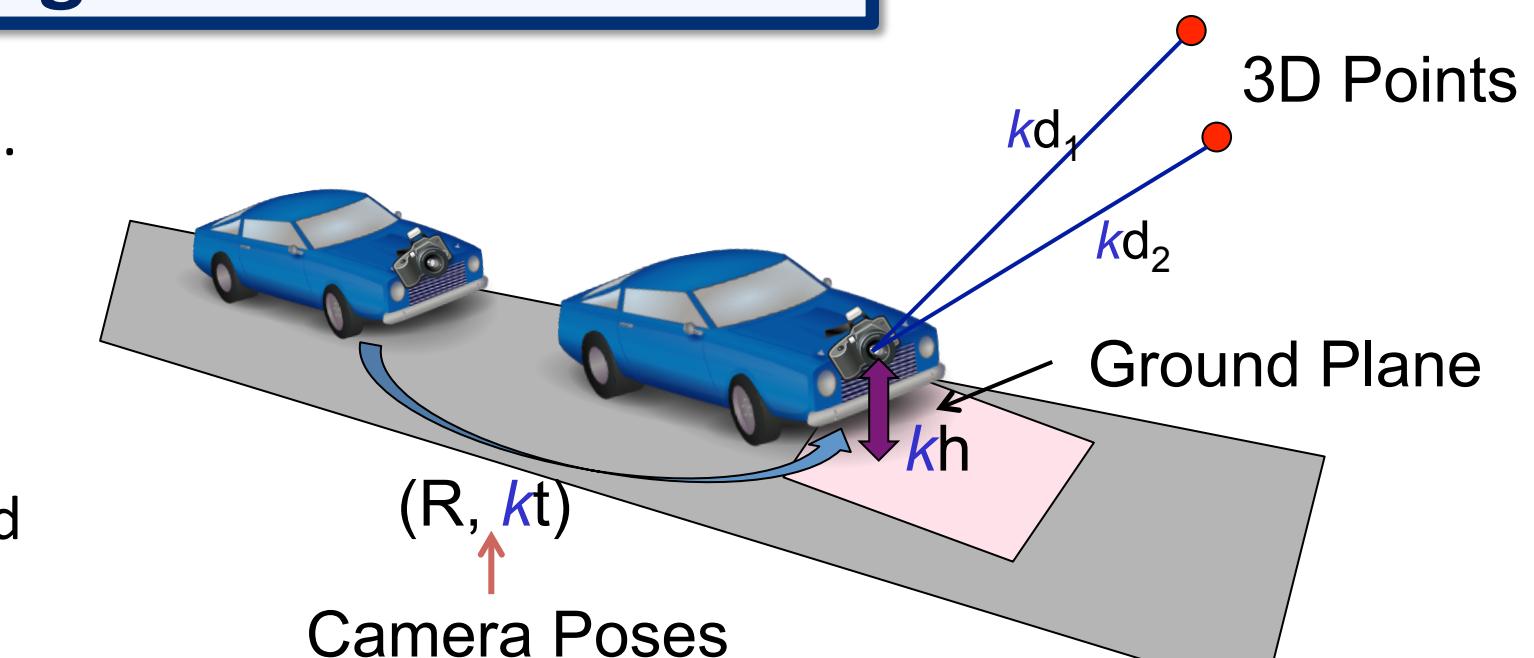
- ✓ Accurate for both near and far objects
- ✓ Uniformly handles camera and object motions

Overall Framework



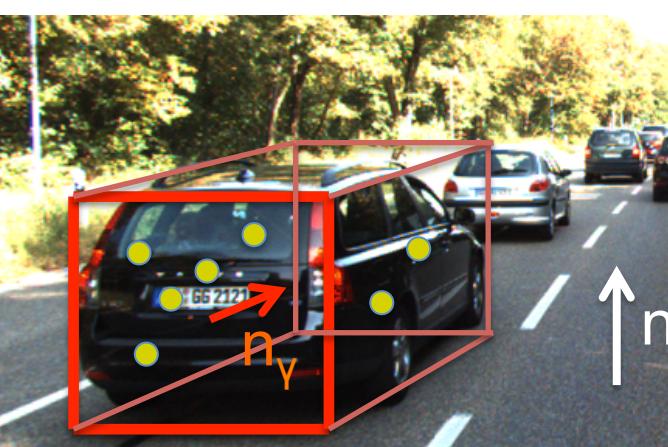
Background SFM

- Estimate camera poses and the ground plane.
- Ground plane provides the **absolute scale** of the translation.
- A novel **data-driven framework** that estimates the ground plane.
- The framework combines multiple cues based on **per-frame observation covariance**.



Initialization and Optimization

Initialization

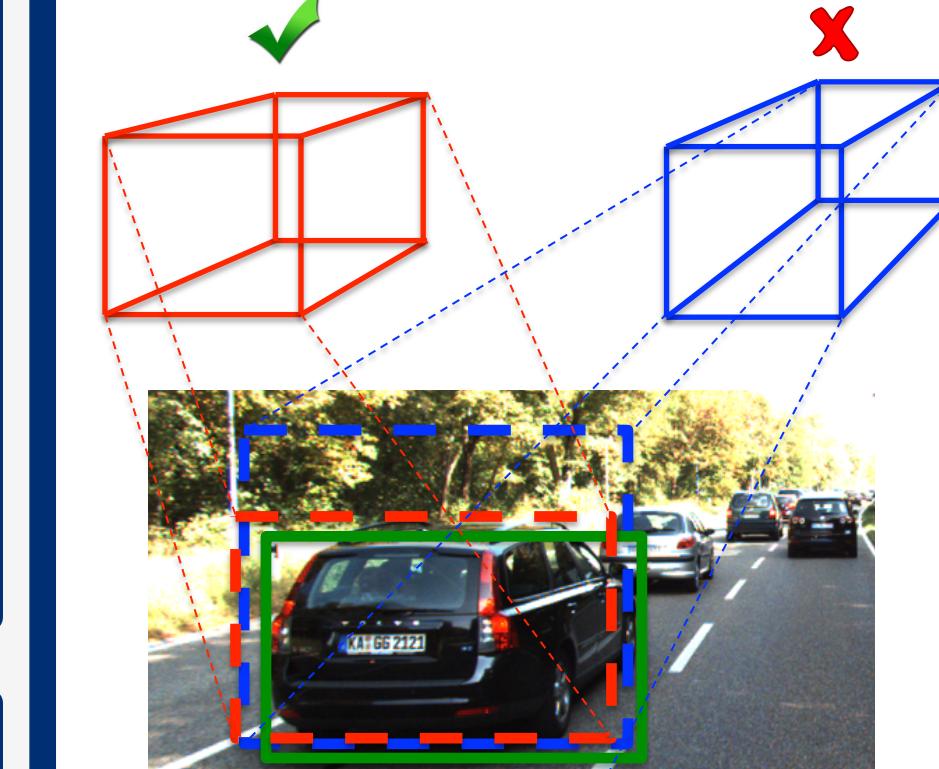


Optimization

$$\varepsilon_{\text{sfm}} + \lambda_o \varepsilon_{\text{obj}} + \lambda_p \varepsilon_{\text{prior}}$$

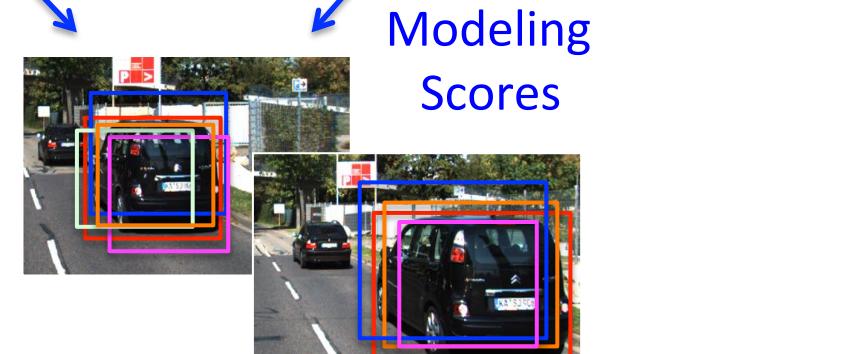
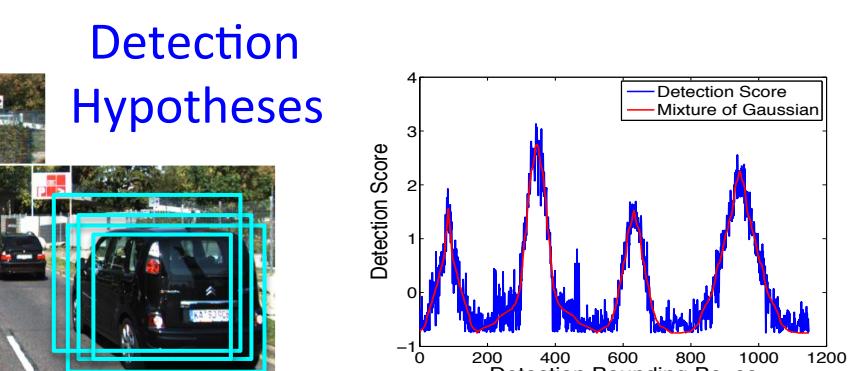
- Heading angle: nonholonomic motion assumption.
- 3D bounding box: Fit to the 2D tracks assuming it is on the ground.
- 3D points: lie on the plane n_y .

Bounding Box Fitting



Object Cues and Priors

Detection Scores

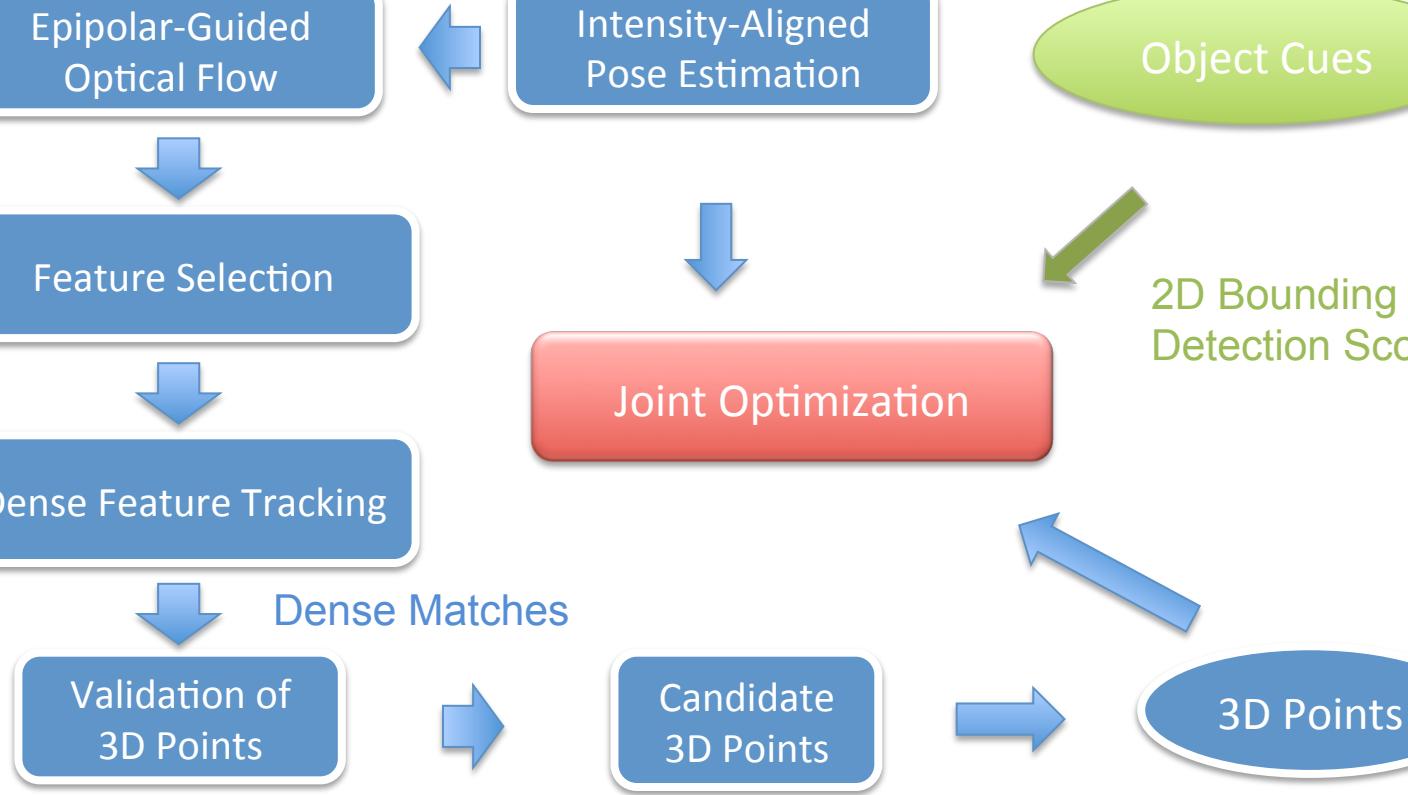


Priors

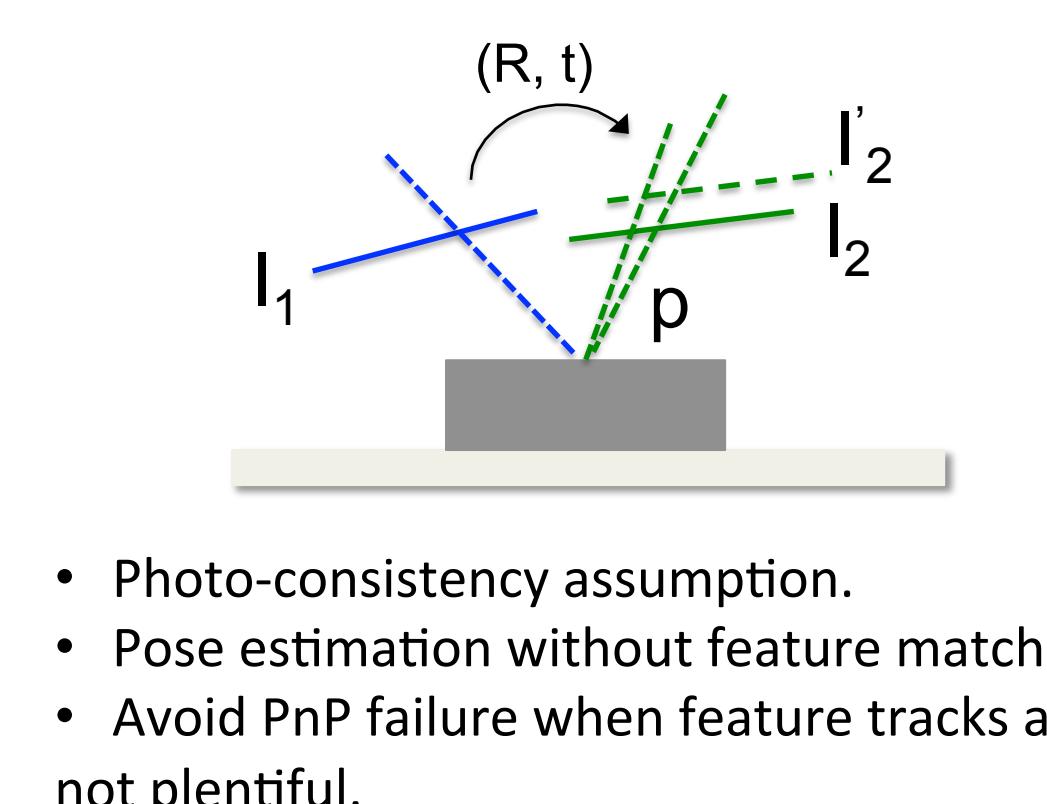


Object SFM

Overall Pipeline



Intensity-based Pose Alignment



Epipolar Guided Optical Flow



- Optical flow within sub-image defined by object bounding box.
- Optical flow with epipolar constraints.
- Faster speed and better accuracy.

Dense Feature Tracking



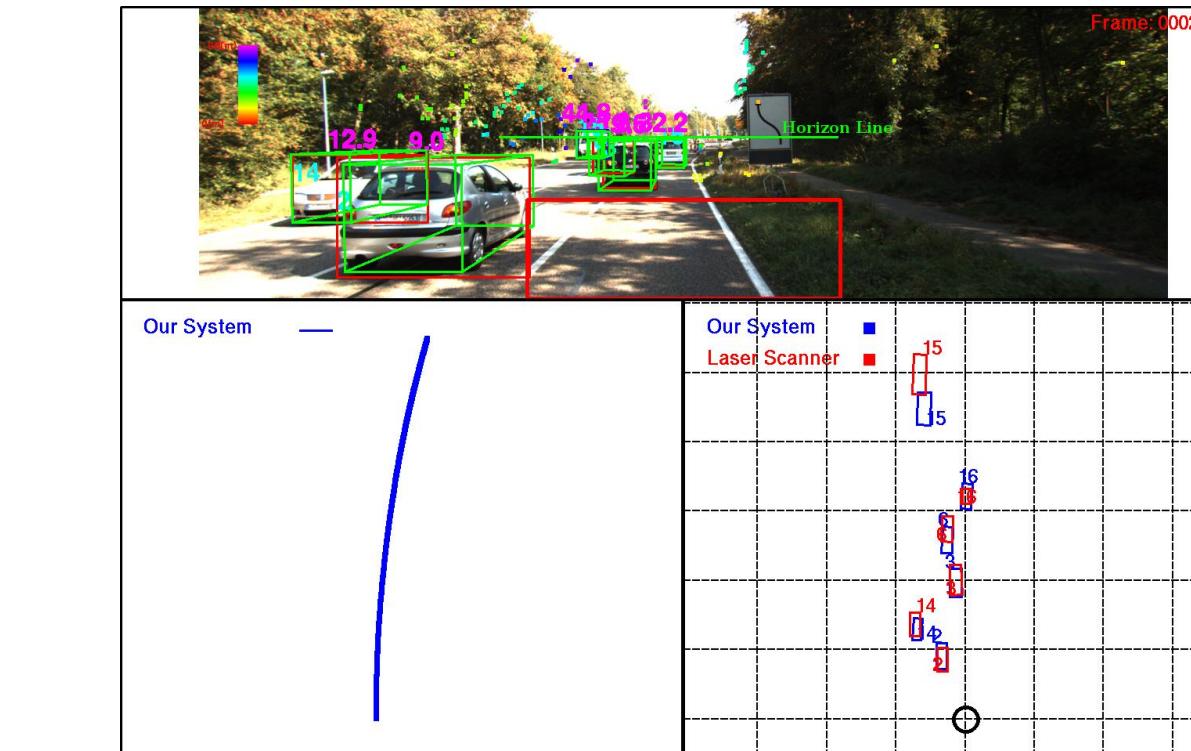
- 8x8 bucketing with highest Harris Score.
- Quality control of the tracks.

C. Kerl et al. ICRA 2013; N. Slesareva et al. Pattern Recognition 2005; C. Zach et al. DAGM 2007; N. Sundaram et al. ECCV 2010.

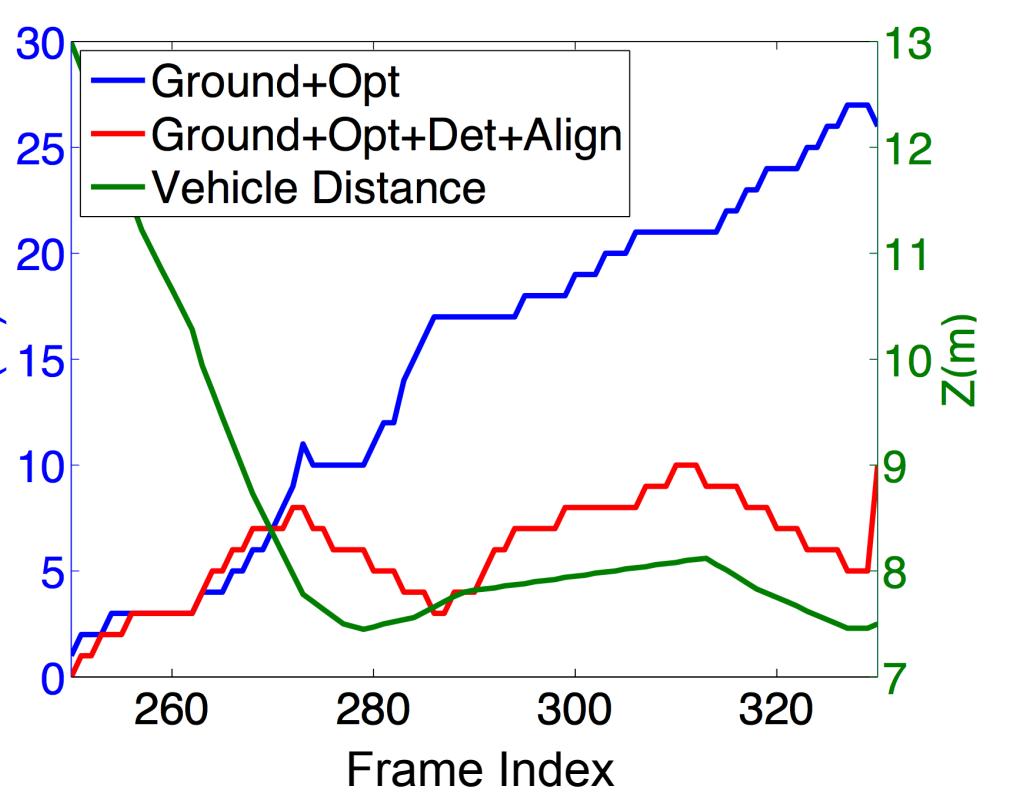
Results

| Method | Ground truth tracks | | | | | | Tracked bounding boxes* | | | | | |
|-----------------------|---------------------|------|---------|------------|------|---------|-------------------------|------|---------|------------|------|---------|
| | Near Object | | | Far Object | | | Near Object | | | Far Object | | |
| | Z(%) | X(m) | Size(%) | Z(%) | X(m) | Size(%) | Z(%) | X(m) | Size(%) | Z(%) | X(m) | Size(%) |
| CalibGround | 10.2 | 0.53 | 14.8 | 25.3 | 0.79 | 12.3 | 13.9 | 0.58 | 16.1 | 26.9 | 0.75 | 12.0 |
| Adaptive Ground | 9.0 | 0.38 | 14.8 | 9.8 | 0.35 | 12.3 | 13.3 | 0.50 | 16.1 | 10.2 | 0.33 | 12.0 |
| Ground+Opt | 6.4 | 0.26 | 9.3 | 8.9 | 0.35 | 13.3 | 9.5 | 0.33 | 13.5 | 9.4 | 0.34 | 13.6 |
| Ground+Opt +Det | 6.1 | 0.25 | 9.1 | 8.6 | 0.33 | 12.1 | 9.4 | 0.32 | 12.4 | 9.5 | 0.33 | 12.5 |
| Ground+Opt +Det+PnP | 5.9 | 0.24 | 8.1 | 8.5 | 0.34 | 11.8 | 9.4 | 0.30 | 10.9 | 11.2 | 0.37 | 14.2 |
| Ground+Opt +Det+Align | 5.5 | 0.24 | 7.3 | 8.3 | 0.33 | 12.0 | 8.3 | 0.28 | 8.0 | 10.4 | 0.36 | 13.9 |

Visualization



Relative Benefits of Cues



*A. Geiger et al. PAMI 2014; A. Geiger et al. CVPR, 2012.