Sonika Tamilarasan

Champaign, IL | sonikatam@gmail.com | github.com/sonikatam | linkedin.com/in/sonikat

EDUCATION

University of Illinois Urbana-Champaign

Dec. 2025

Bachelor of Science in Computer Science and Economics, Minor in Statistics

GPA: 3.90

Relevant Coursework: Data Structures, Algorithms, Machine Learnings, Operating Systems, Database Systems,

Software Engineering

TECHNICAL SKILLS

Languages: Python, Go, C++, C, JavaScript, TypeScript Developer Tools: Git, Docker, CI/CD, REST APIs, Postman

Cloud & Databases: SQL, Firebase, GCP, AWS (S3, ECS, DynamoDB)

Frameworks: Django, Flask, Spring Boot, React, Next.js

EXPERIENCE

Software Engineer Intern

May 2025 – Present

Samsara

San Francisco, CA

- Built internal Python tools, including a web scraper for 10,000+ AWS S3 images and a LiteLLM prompt tester, accelerating model iteration by 40% and saving 12+ hours/week of manual effort.
- Led a phased migration strategy using a Merrily app and custom gRPC microservice, migrating detections to a modular architecture that improved system reliability and reduced crash risk during ingestion by > 50% in testing environments.
- Designed a decoupled detection pipeline using Go, gRPC, and LiteLLM, enabling scalable image-based detections and reducing system coupling by 70%, with support for 3x more detection types.

Data Structures Course Assistant

August 2024 – Present

Grainger College of Engineering

Champaign, IL

- Mentored 1,000+ students by clarifying concepts, debugging errors, and guiding through data structure problems
- Enhanced the CS 225 website by redesigning its UI and integrating the Discord API, improving announcement visibility and driving a 20% increase in student engagement.

AI/ML Researcher

September 2024 – May 2025

UDL and Accessibility Research Group

Champaign, IL

- Implemented Seq2Seq framework in Python, achieving a 40% reduction in processing time for tokenization tasks
- Developed and deployed the PaliGemma AI model to convert 100+ complex mathematical images to LaTeX, increasing accessibility for 500+ students in advanced math courses
- Achieved a 60% reduction in image-to-LaTeX conversion time by iterating model training and hyperparameter tuning, accelerating workflows for educators and students

Software Engineer Intern

May 2024 - July 2024

A Round Entertainment

Remote

- Automated backend deployment pipelines using Git and CI/CD tools, cutting development-to-deployment cycles by 40% and accelerating feature rollouts to meet growing user demand
- Integrated and managed RESTful APIs to support 10,000+ daily user requests with 99.9% uptime, enabling seamless functionality for user authentication, profile management, and messaging features
- Optimized database performance by redesigning Firebase schemas, reducing query execution time by 35% and enhancing real-time user interactions for a scalable mobile app environment

Projects

StudyLync | GCP, SQL, Google Maps API, JavaScript

April 2025

- Implemented a full-stack web application using JavaScript, HTML, and CSS, enabling UIUC students to discover and join nearby study groups in real time based on geolocation and shared courses.
- Developed interactive map interface using Google Maps API with custom clustering logic, displaying over 500+ live study sessions with filters for course, group size, and distance.
- Engineered backend services on GCP Cloud SQL with spatial indexing and optimized joins, reducing query latency by over 70% during simulated load testing and supporting real-time geospatial filtering.

John Deere Hackathon: Autonomous Vehicle | Python, OpenCV, Tensorflow, Git

February 2024

- Developed a machine learning-powered autonomous vehicle prototype during a 36-hour hackathon, achieving 95% accuracy in detecting individuals in danger across simulated natural disaster environments
- Integrated image processing techniques into a singular autonomous vehicle to enable precise human detection, successfully locating over 50 simulated victims and reducing false positives by 20%
- Optimized image analysis, cutting processing time from 3s to 1s, ensuring rapid decision-making in critical situations