Date submitted	02-Oct-2022 3:17 PM
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Score	-10 / 75 (-13%)
Duration	04m:33s

Presents

Welcome to SPI Placement League 2022

Phase - 02

Timing : 12:00 Onwards

Venue : Softpro House (Sparrow Hall)

No of Rounds : 02

Round 1 : Rapid Fire

Round 2 : Live Coding and Self Evaluation

Rules of Quiz are As Follows:-

1. Event Manager Shuffles the Card, 1 Random Card Drawn by Choice will done By Jury member.

2. SG of Team, Has to Login His Account and Ask for the Quiz Assignment from Technical Operator.

3. Team Member Knowing the Answer has to Recall the Options or Answer Name, & Then SG, click the options and Proceeds.

4. Results will shown On the spot so that Results are not biased.

5. Judges will Note Down the Time of Each Team and Assign with Bonus if Qualified for the Bonus.

6. SG has to Declare if he is using, Staphne or Not

Round : Rapid Fire

1. Every Question is mendatory, you cannot skip any Question.

2. Every Question is asked in Random Order hence it donot follow any sequence.

3. You have 60 Seconds, for each Question and Timer will be Running on the screen (5 Minutes) + Another 60 Second For Bonus.(1 Minute)

4. Before you start the Question you will have a 3,2,1 count down before you start.

5. For Each Correct Option By Team Member gets +5 for Correct and -5 for Negative Options.

6. For Correct Option By Buddy Member gets + 25 for correct and -25 for Negative Options.

7. for SG correct + 10 and -10 for Negative Options.

8. You can use staphne (Mohd Kaif) for Scoring better, But have to compromise with the Team Member chance, and Risk Factor will Also be High

9. for Staphne Correct Option You get +5 wrong -10

10. Any Team who Submit Question within Before last 1 Minute, gets +10 Bonus (This is Maintained By Judges)

11. As Earlier Buddy is most Scoring Candidate hence Entire Team Can, Help the Buddy with Question.

All the Best to the Team !!!

✔

Points: 5/5

1. _____ standard Representation is Plateform Independent

- ○ Js
- ○ Java
- ○ python
- ◉ **JSON** ✔

✔

Points: 5/5

2. After Conversion of Number(10.8) the type will be

- ◉ **Number** ✔
- ○ String
- ○ float
- ○ integer

✖

Points: -5/5

3. which of the API is Standardised using whatwg

- ○ web-api
- ◉ **soap** ✖
- ○ REST-API +5 ✔

✖

Points: -5/5

4. How we can use HLSA Color shade system

- ◉ **%n n%n%deg** ✖
- ○ n% deg n% n%
- ○ deg n% n% n% ✔
- ○ deg n% n% n%

5. in XML, DOM manupulation is hard,because of (for stephane)

Points: -
10/5

- ○ Nodes and Siblings ✔
- ○ parent and childs Relationship
- ⦿ **Document Tree ✖**
- ○ Tags

Points: -
5/5

```
6. for(var i=0;name[i]!=__;i=i+1);
```

- ○ null ✔
- ○ name.length
- ○ defined
- ⦿ **NaN ✖**

Points: -
10/10

```
7. <div class="d">
<ul id="menu">
<li>1</li>
<li>2</li>
</ul>
</div>
```

How to target the first li element using nested selected (for SG)

- ○ div #menu li
- ○ #menu li
- ⦿ **ul#menu li ✖**
- ○ .d #menu li +10 ✔

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8. what is best of appending any element inside innerHTML?

Points: -
5/5

- ○ innerHTML = innerHTML + innerHTML + element
- ○ innerHTML = innerHTML + element ✔
- ○ innerHTML = element + innerHTML
- ⦿ **innerHTML = element ✖**

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9. Json.stringify is used to _____ [for Buddy]

Points:
25/25

- ○ convert Json to string
- ⦿ **Convert JsonArrayObject to JsonString ✔**
- ○ convert JsonArray to JsonString

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10. _____ property is used to add border outside the Tag

Points: -
5/5

- ○ outline border ✔
- ⦿ **border ✖**
- ○ extended border
- ○ inset border