**Title Page** 



"Welcome to the Crypt!"

"Leave now or die..."

Freaky, Horror Vibes

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3 Keys

Maze

First-Person

Horror-Style

You must get all the keys in order to escape the maze

The guard allows or stops the player from leaving

A ghost will help the player escape, but messes around too

Our game is a first-person horror style maze game with the goal of obtaining 3 keys to escape. A ghost style voice will be talking to the player (based on trigger) attempting to lead them to escape. The voice will lead them successfully, but the player will learn that the ghost forgot the keys and lead them to their death. Throughout the game, faint moody/demonic music will play in the background.

#### Character

First-Person

Ghost who "helps" guide

Guard who allows/stops from escaping

# Gameplay

Finding a way out of the maze through audio elements and an incentive of finding the keys which is used to leave.

#### **Game World**

A large maze in which the player escapes from and in order to do so, they must find all the keys.

# **Game Experience**

First-Person

Horror-Experience

Time-consuming, yet not too much time

# **Gameplay Mechanics**

Arrows - WASD

Flashlight - F

Mouse - Looking Around

### **Enemies**

Guard who allows/stops from escaping

Ghost who can be seen as a friendly helped or non-helpful enemy

# **Multiplayer / Bonus Materials**

One-player game, not multiplayer

Bonus materials include helping ghost and keys to get out of the maze

# Monetization

Free!