C++ Programming(Exercise) 3

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Logical Operators(&&, ||, !)

- && is a boolean operator with value True/False.
 - (a && b) is true if both a &b are true
- || is a boolean operator with value True/False.
 - (a | b) is true when either a or b is true.
- ! is an unary boolean operator, which only has 1 operand.
 - (!a) means not a.

Example(Logical Operators)

```
#include <iostream>
       using namespace std;
 5
      ⊟int main() {
 6
            bool a = 4;
 8
            a = 10 > 3;
 9
           cout << "10>3 is " << a << endl:
10
           a = 13 <= 3
11
            cout << "13 <= 3 is" << a << endl:
12
            a = (3 < 10) && (4 < 3);
13
           cout << "(3<10) && (4<3) is " << a << endl;
14
            a = (3 < 10) | (4 < 3);
15
            cout << "(3<10) || (4<3) is " << a << endl;
16
17
            a = (4)
18
           cout << "!4 is " << a << endl;
19
20
21
            return 0;
```

While structure

- While supports repetition. Same operation wil be repeated until the condition is false.
 - While(condition) { Do Something}

Example(While)

```
#include <iostream>
 using namespace std;
⊡int main() {
     int num, i:
     int sum:
     cout << "Enter a positive number: ";</pre>
     cin >> num;
     i = 1
     sum = 0;
     while (i <= num) {
         sum = sum + i;
          j = j++j
     cout << sum;
     return 0;
```

If structure

• If structure is for a certain action should happen when a condition is true.

– if(condition) {action}

Example(If structure)

```
#include <iostream>
 using namespace std;
□int main() {
     char c)
     int total = 0;
     int spaces = 0;
     cin.get(c);//문자만 입력받는 함수
     while (c != '.') {
         if (c == ' ')
             ++spaces;
         ++total;
         cin.get(c);
     cout << spaces << "spaces, " << total << "characters total in sentence" << endl;
     return 0;
 }//end
```

If-else Structure

If-else structure can specify an alternative action
 if (condition)
 action if true
 else
 action if false

Example

```
⊟#include <iostream>
     #include <stdlib.h>
       using namespace std;
     ☐ int main() {
8
           int i, favn:
9
           favn = rand();
           cout << "Enter a favorite number from 1-100 to find ";
10
           cout << "My favorite number: ";
11
12
13
14
           do {
15
               cin >> i;
16
               if (i < favn)
                   cout << "Too low, guess again: ";
17
18
               else if (i > favn)
                   cout << "Too high, guess again: ";
19
20
               else
21
                   cout << favn << " is right!\"n";
22
           } while (i != favn);
23
24
           return 0;
25
```

Example(Switch)

```
#include <iostream>
  using namespace std;
 enum {red, orange, yellow, green, blue}; //상수를 열거하는 방법
⊡int main(){
     int code:
     cout << "Enter color code (0-4):";
     cin >> code;
     while (code >= red && code <= blue) {
         switch (code)
         case red: cout << "Lips were red. \"n"; break;
         case orange: cout << "Hair was orange, \"n"; break;
         case yellow: cout << "Shoes were yellow, \mun"; break;
         case green: cout << "Bag was green, \"n"; break;
         case blue: cout << "Suit was blue, \min"; break;
         cout << "Enter color code (0-4): ";
         cin >> code;
     cout << "End. " << endl; //범위를 벗어날 시 출력
     return 0:
```

Do while structure

- Do while also provides repetition as while, but this time, condition is at the bottom loop.
 - It means, the body will be executed at least once.

```
– do
stuff;
while(condition);
```

Example(Do while)

```
#include <iostream>
 using namespace std;
⊟int main() {
      int i)
     cout << "Enter numbers in range 1~10 to find ";</pre>
      cout << "My favorite number " << endl;</pre>
          cin >> i)
      } while (i != 5);
     cout << "Yes, 5 is my favorite. " << endl;</pre>
      return 0;
```

For Structure

- For structure is used for loops that involve counting.
- You can use for loop as a while, and while as for.
 - for (initialization; condition; update)do something