//program 1 command line arguments

```
import java.util.*;
class Program1 {
  public static void main(String args[]) {
    int n;
    int sum = 0;
    Scanner sc = new Scanner(System.in);
    System.out.println("Enter integers separated by spaces:");
    String s = sc.nextLine();
    StringTokenizer st = new StringTokenizer(s, " ");
    while (st.hasMoreTokens()) {
      String temp = st.nextToken();
       n = Integer.parseInt(temp);
      System.out.println(n);
      sum = sum + n;
    }
    System.out.println("Sum of the integers is: " + sum);
    sc.close();
  }
}
```

```
//prog 2 overloading
```

```
class ClassDemo {
  int sum(int a, int b, int c) {
    return (a + b + c);
  }
  int sum(int a, int b) {
    return (a + b);
  }
  float sum(int a, float b) {
    return (a + b);
  }
  int sum(int a) {
    System.out.println("too few arguments");
    return 0;
  }
}
public class Overloading {
  public static void main(String[] args) {
    int a;
    ClassDemo obj = new ClassDemo();
    System.out.println("Calling sum(int a, int b, int c)");
    a = obj.sum(20, 3, 5);
    System.out.println(a);
```

```
System.out.println("Calling sum(int a, int b)");
    a = obj.sum(20, 3);
    System.out.println(a);
    System.out.println("Calling sum(int a)");
    a = obj.sum(5);
    System.out.println(a);
  }
}
// Program 3 demonstrating single and multilevel inheritance
class Employee {
  int basic;
  Employee() {
    basic = 40000;
  }
  public static void main(String[] args) {
    Employee employee = new Employee();
    System.out.println("Basic salary of the employee: " + employee.basic);
  }
}
class Programmer extends Employee {
  int pcomp;
  Programmer() {
    pcomp = 25000;
```

```
}
  int calculateSalary() {
    return (basic + pcomp);
 }
}
class TechLead extends Programmer {
  int tcomp;
  TechLead() {
    tcomp = 30000;
  }
  int calculateSalary() {
    return (basic + pcomp + tcomp);
  }
}
class InheritanceDemo {
  public static void main(String ar[]) {
    Programmer p = new Programmer();
    // Call a method
    System.out.println("Programmer's salary is " + p.calculateSalary());
    TechLead t = new TechLead();
    System.out.println("TechLead's salary is " + t.calculateSalary());
  }
}
```

//program 4 Polymorphism example

```
class Car {
  public void brand() {
    System.out.println("This is a base class method");
  }
}
class Truck extends Car {
  public void brand() {
    System.out.println("Benz");
  }
}
class SportCar extends Car {
  public void brand() {
    System.out.println("Supra / Jeep");
  }
}
class PolymorphismDemo {
  public static void main(String ar[]) {
    Car c;
    c = new SportCar();
    c.brand();
    c = new Truck();
    c.brand();
    c = new Car();
    c.brand();
  }
}
```

```
// program 5a Abstract methods example
abstract class Car {
  Car() {
    System.out.println("Car's constructor called");
  }
  abstract void run();
  void changeGear() {
    System.out.println("Gear changed");
  }
}
class BMW extends Car {
  void run() {
    System.out.println("BMW's run() called");
  }
}
class MainClass1p5 {
  public static void main(String[] args) {
    Car c = new BMW();
    c.run();
    c.changeGear();
  }
}
```

```
//program 6a Exception Handling
class ExceptionDemo {
  public static void main(String ar[]) {
    try {
      System.out.println("Inside try block");
      int a = 10;
      System.out.println("a=" + a);
      int b;
       b = a / 0;
      System.out.println("b=" + b);
    } catch (Exception e) {
      System.out.println("Inside catch block");
      System.out.println(e.getMessage());
    } finally {
      System.out.println("Inside finally block");
      System.out.println("I am always executed");
    }
  }
}
//program 5b Program to create an interface
interface Polygon {
  // Abstract method
  void calculateArea(int a, int b);
}
class Rectangle implements Polygon {
  public void calculateArea(int a, int b) {
    int area = a * b;
```

```
System.out.println("Area of rectangle is " + area);
  }
}
class Triangle implements Polygon {
  public void calculateArea(int a, int b) {
    double area = 0.5 * a * b;
    System.out.println("Area of triangle is " + area);
 }
}
class InterfaceDemo {
  public static void main(String ar[]) {
    Rectangle r = new Rectangle();
    r.calculateArea(10, 20);
    Triangle t = new Triangle();
    t.calculateArea(2, 4);
  }
}
```

```
//program 6b throwdemo class ThrowDemo {
```

```
static void checkAge(int age) {
   if (age < 18) {
      throw new ArithmeticException("Not eligible to vote");
   } else {
      System.out.println("Eligible");
   }
}

public static void main(String ar[]) {
   checkAge(21);
}</pre>
```

```
import java.io.*;
class Example {
  void fun(int a) throws IOException {
    if (a == 1) {
      throw new IOException("IOException thrown");
    }
    System.out.println("I am in method fun()");
  }
}
class ThrowsDemo {
  public static void main(String[] args) {
    try {
      Example ex = new Example();
      ex.fun(9);
    } catch (IOException e) {
      System.out.println(e);
    }
  }
}
```

Program 7a Runnable

```
// Create a new thread
// Implementing the Runnable interface
// Extending the Thread class
```

```
class NewThread implements Runnable {
  Thread t;
  NewThread() {
    t = new Thread(this, "BCA Thread");
    System.out.println("I am a new thread");
    t.start();
  }
  public void run() {
    try {
      for (int i = 5; i >= 1; i--) {
         System.out.println(i);
         Thread.sleep(1000);
      }
    } catch (InterruptedException ex) {
      System.out.println("Exception caused in thread");
    }
  }
}
class ThreadDemo {
  public static void main(String ar[]) {
    NewThread ob = new NewThread();
    try {
      for (int i = 10; i >= 5; i--) {
         System.out.println("Main thread " + i);
         Thread.sleep(2000);
      }
```

```
} catch (InterruptedException ex) {
      System.out.println("Exception caused in thread");
    }
    System.out.println("Back to main thread. New thread completes");
  }
}
7b extends
public class ExtendedThread {
  public static void main(String[] args) {
    new NewThread();
    try {
      for (int i = 5; i > 0; i--) {
        System.out.println("Main Thread: " + i);
        Thread.sleep(1000);
      }
    } catch (InterruptedException e) {
      System.out.println("Main thread interrupted.");
    }
    System.out.println("Main thread exiting.");
  }
}
class NewThread extends Thread {
  NewThread() {
    super("Demo Thread");
    System.out.println("Child thread: " + this);
    start();
```

```
public void run() {
    try {
        for (int i = 5; i > 0; i--) {
            System.out.println("Child Thread: " + i);
            Thread.sleep(500);
        }
        } catch (InterruptedException e) {
            System.out.println("Child thread interrupted.");
        }
        System.out.println("Exiting child thread.");
    }
}
```

Program 8 Serialization

```
import java.io.*;

class Student implements Serializable {
  int id;
  String name;

public Student(int id, String name) {
    this.id = id;
    this.name = name;
  }
}
```

```
class Persist {
  public static void main(String args[]) {
    try {
      // Creating a Student object
      Student s1 = new Student(211, "Sravani");
      // Writing the Student object to a file
       FileOutputStream fout = new FileOutputStream("f.txt");
       ObjectOutputStream out = new ObjectOutputStream(fout);
       out.writeObject(s1);
      out.flush();
      out.close();
       System.out.println("Serialization successful");
      // Reading the serialized object from the file
       ObjectInputStream in = new ObjectInputStream(new FileInputStream("f.txt"));
       Student s = (Student)in.readObject();
      // Printing the data of the deserialized object
       System.out.println("Deserialized Student:");
       System.out.println("ID: " + s.id);
       System.out.println("Name: " + s.name);
       in.close();
    } catch (Exception e) {
       System.out.println(e);
    }
  }
}
```

```
Program 9 multi-threading
class MultithreadDemo {
  public static void main(String args[]) {
    GoodMorning t1 = new GoodMorning();
    Hello t2 = new Hello();
    Welcome t3 = new Welcome();
    t1.start();
    t2.start();
    t3.start();
 }
}
class GoodMorning extends Thread {
  synchronized public void run() {
    try {
      int i = 0;
      while (i < 5) {
        sleep(1000);
        System.out.println("Good morning");
        i++;
      }
```

```
} catch (InterruptedException e) {
      // Handle InterruptedException if needed
    }
  }
}
class Hello extends Thread {
  synchronized public void run() {
    try {
      int i = 0;
      while (i < 5) {
         sleep(2000);
        System.out.println("Hello");
         i++;
      }
    } catch (InterruptedException e) {
      // Handle InterruptedException if needed
    }
  }
}
class Welcome extends Thread {
  synchronized public void run() {
    try {
      int i = 0;
      while (i < 5) {
         sleep(3000);
         System.out.println("Welcome");
         i++;
```

```
}
} catch (InterruptedException e) {
    // Handle InterruptedException if needed
}
}
```

Program 10 TestSynchronization2

```
class TestSynchronization2 {
  public static void main(String args[]) {
    Table obj = new Table(); // only one object
    MyThread1 t1 = new MyThread1(obj);
    MyThread2 t2 = new MyThread2(obj);
    t1.start();
    t2.start();
  }
}
class Table {
  synchronized void printTable(int n) {
    // synchronized method
    for (int i = 1; i \le 5; i++) {
      System.out.println(n * i);
      try {
         Thread.sleep(400);
      } catch (InterruptedException e) {
         System.out.println(e);
      }
```

```
}
  }
}
class MyThread1 extends Thread {
  Table t;
  MyThread1(Table t) {
    this.t = t;
  }
  public void run() {
    t.printTable(5);
  }
}
class MyThread2 extends Thread {
  Table t;
  MyThread2(Table t) {
    this.t = t;
  }
  public void run() {
    t.printTable(100);
  }
}
```