Algoritmos y Estructuras de Datos II

Primer Cuatrimestre de 2015

Departamento de Computación Facultad de Ciencias Exactas y Naturales Universidad de Buenos Aires

Trabajo Pri $\frac{1}{2}$ ctico 1

Especificacii; $\frac{1}{2}$ n

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Reservado para la cátedra

Instancia	Docente	Nota
Primera entrega		
Segunda entrega		

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2. TAD CAMPUS 9

 $\{(\forall segs:s) \ s \in seguridad(a)\}$

 $\{(\forall segs:s) \in seguridad(a)\}$

1. TAD AS

```
TAD AS
      géneros
                        as
      igualdad observacional
                        (\forall facu, facu' : as) \quad \left(facu =_{obs} facu' \iff \begin{pmatrix} campus(facu) &= campus(facu') \\ seguridad(facu) &= seguridad(facu') \end{pmatrix} \right)
      usa
                        CAMPUS
      exporta
      observadores básicos
         campus : as \longrightarrow campus
         seguridad : as \longrightarrow conj(seguridad)
         hayEst? : as a \times pos p \longrightarrow bool
                                                                                                                       \{posValida(campus(a), p)\}
         hayHippie? : as a \times pos p \longrightarrow bool
                                                                                                                       \{posValida(campus(a), p)\}
         \#capturas : as a \times \text{seg } s \longrightarrow \text{nat}
                                                                                                                                 \{s \in seguridad(a)\}
         \#sanciones : as a \times \text{seg } s \longrightarrow \text{nat}
                                                                                                                                 \{s \in seguridad(a)\}
      generadores
         nueva : campus \times conj(seguridad) \longrightarrow as
                                              \{(\forall \textit{ segs} : e) \textit{ posValida}(c,pos(e)) \land (\forall \textit{ segs} : s,s1) \textit{ id}(s)! = \textit{id}(s1) \ \Rightarrow \ pos(s)! = pos(s1)\}
         moverEst : as a \times pos pe \times pos pd
                      \int posValida(campus(a), pe)
                                                                        ) posValidaPersona(as, pd)
         nuevoHippie : as a \times pos p \longrightarrow as
                                                                                  \{posIngreso(campus(a), p) \land posValidaPersona(a, p)\}
         nuevoEst : as a \times pos p \longrightarrow as
                                                                                  \{posIngreso(campus(a), p) \land posValidaPersona(a, p)\}
         sacarEst : as a \times pos p \longrightarrow as
                                                                      \{posValida(campus(a), p) \land_{L} hayEst?(a, p) \land posIngreso(a, p)\}
      otras operaciones
         haySeg? : as a \times pos p \longrightarrow bool
         pos
Valida<br/>Persona : as a \times pos p \longrightarrow bool
         posIngreso : as a \times pos p \longrightarrow bool
         moverTodos : as a \times \text{conj}(\text{seguridad}) \text{ segs } \longrightarrow \text{conj}(\text{seguridad})
         mover
Seg : as a \times \text{seguridad} \ seg \times \text{pos} \ posSig \longrightarrow \text{seguridad}
         proximasPosiciones : as a \times \text{conj}(\text{pos}) \ minPos \times \text{pos} \ posAct \longrightarrow \text{conj}(\text{pos})
                       \{\neg(emptyset?(minPos))\land_{L}posValida(campus(a),posAct)\land posicionesValidas(campus(a),minPos)\}
         hippiesMasCerca : as a \times \text{seguridad } seg \longrightarrow \text{conj(pos)}
                                                                                                      \{seg \in seguridad(a) \land hayHippies(a)\}
         encerrado : as a \times pos p \longrightarrow bool
                                                                                                                                         \{\text{hayEst?}(p)\}
         \#hippies : as a \longrightarrow nat
         \#estudiantes : as a \longrightarrow nat
         \#masVigilante : as a \longrightarrow nat
         contarHippies : as a \times \text{conj}(\text{pos}) poss \longrightarrow \text{nat}
```

contar Estudiantes : as $a \times \text{conj}(\text{pos}) \ poss \longrightarrow \text{nat}$ #masCapturas : as $a \times \text{conj(seg)}$ segs \longrightarrow conj(seg)

 $\#\max \text{Capturas} : \text{as } a \times \text{conj(seg)} \text{ segs } \longrightarrow \text{nat}$

```
captura? : as a \times pos p \longrightarrow bool
axiomas
  campus(nueva(c, segs))
                                                           \equiv c
  campus(moverEst(a, p_1, p_2))
                                                           \equiv campus(a)
  campus(nuevoEst(a, p_1))
                                                           \equiv campus(a)
  campus(nuevoHippie(a, p_1))
                                                           \equiv campus(a)
  campus(sacarEst(a, p_1))
                                                           \equiv campus(a)
  seguridad(nueva(c, segs))
                                                           \equiv segs
  seguridad(moverEst(a, p_1, p_2))
                                                           \equiv moverTodos(a, seguridad(a))
  seguridad(nuevoEst(a, p_1))
                                                           \equiv moverTodos(a, seguridad(a))
  seguridad(nuevoHippie(a, p_1))
                                                           \equiv seguridad(a)
  \operatorname{seguridad}(\operatorname{sacarEst}(a, p_1))
                                                           \equiv seguridad(a)
  \text{hayEst?}(\text{nueva}(c, segs), p)
                                                           \equiv False
  hayEst?(nuevoEst(a, p_1), p)
                                                           \equiv if p_1 = p then True else hayEst?(a, p) fi
  hayEst?(moverEst(a, p_1, p_2), p)
                                                           \equiv if p_1 = p then
                                                                  False
                                                              else
                                                                  if p_2 = p then True else hayEst?(a, p) fi
  hayEst?(nuevoHippie(a, p_1), p)
                                                           \equiv hayEst?(a,p)
                                                           \equiv if p_1 = p then False else hayEst?(a, p) fi
  hayEst?(sacarEst(a, p_1), p)
  havHippie?(nueva(c, segs), p)
                                                           \equiv False
  hayHippie?((nuevoHippie(a, p_1), p)
                                                           \equiv if p_1 = p then True else hayHippie?(a, p) fi
  havHippie?(nuevoEst(a, p_1), p)
                                                           \equiv hayHippie?(a, p)
  hayHippie?(sacarEst(a, p_1), p)
                                                           \equiv hayHippie?(a, p)
  \#capturas(nueva(a, seqs),s)
                                                           \equiv 0
  \#capturas(moverEst(a, p_1, p_2),s)
                                                           \equiv \#capturas(a, s)
                                                           \equiv if (adyacente(a, p_1, posSeg(a, s)) \land encerrado(a, p_1)) then
  \#capturas(nuevoHippie(a, p_1), s)
                                                                  1 + \#capturas(a, s)
                                                              else
                                                                  \#capturas(a, s)
  \#capturas(nuevoEst(a, p_1), s)
                                                           \equiv \#capturas(a, s)
  \#capturas(sacarEst(a, p_1),s)
                                                           \equiv \#capturas(a, s)
                                                           \equiv \beta(posValida(campus(a), < \pi_1(p_1) + 1, \pi_2(p_1) >) \land_{\text{L}}
  \#capturas(a, moverSeg(a, s, p_1))
                                                              (hay Hippie?(a, <\pi_1(p_1)+1, \pi_2(p_1)>) \land_{L} encerrado(a, <
                                                              \pi_1(p_1) + 1, \pi_2(p_1) > ))) +
                                                              \beta(posValida(campus(a), < \pi_1(p_1) - 1, \pi_2(p_1) >) \land_L
                                                              (hay Hippie?(a, <\pi_1(p_1)-1, \pi_2(p_1)>) \land_{L} encerrado(a, <
                                                              \pi_1(p_1) - 1, \pi_2(p_1) > ))) +
                                                              \beta(posValida(campus(a), < \pi_1(p_1), \pi_2(p_1) + 1 >) \land_L
                                                              (hayHippie?(a, <\pi_1(p_1), \pi_2(p_1) + 1 >) \land_{L} encerrado(a, <)
                                                              \pi_1(p_1), \pi_2(p_1) + 1 > ))) +
                                                              \beta(posValida(campus(a), < \pi_1(p_1), \pi_2(p_1) - 1 >) \land_L
                                                              (hay Hippie?(a, <\pi_1(p_1), \pi_2(p_1) - 1 >) \land_{L} encerrado(a, <
                                                              \pi_1(p_1), \pi_2(p_1) - 1 > ))) + \#capturas(a, s)
```

```
\#capturas(moverEst(a, p_1, p_2),s)
                                                      \equiv if (PosValida(campus(a), < \pi_1(posSeg) + 1, \pi_2(posSeg) >
                                                         )) then
                                                             if (hayHippie(a, < \pi_1(posSeg) + 1, \pi_2(posSeg) >))
                                                                 if (captura?(a, < \pi_1(posSeg) + 1, \pi_2(posSeg) >))
                                                                 then
                                                                 else
                                                                 fi
                                                             else
                                                             \mathbf{fi}
                                                         els\bar{e}
                                                             0
                                                         fi
                                                          +
                                                         if (PosValida(campus(a), < \pi_1(posSeg) - 1, \pi_2(posSeg) >
                                                         )) then
                                                             if (hayHippie(a, < \pi_1(posSeg) - 1, \pi_2(posSeg) >))
                                                             then
                                                                 if (captura?(a, < \pi_1(posSeg) - 1, \pi_2(posSeg) >))
                                                                 then
                                                                 else
                                                                    0
                                                                 fi
                                                             else
                                                             \mathbf{fi}
                                                         else
                                                             0
                                                         fi
                                                          +
                                                         if (PosValida(campus(a), < \pi_1(posSeg), \pi_2(posSeg) + 1 >
                                                         )) then
                                                             if (hayHippie(a, < \pi_1(posSeg), \pi_2(posSeg) + 1 >))
                                                                 if (captura?(a, \langle \pi_1(posSeg), \pi_2(posSeg) + 1 \rangle))
                                                                 then
                                                                    1
                                                                 else
                                                                 fi
                                                             else
                                                             \mathbf{fi}
                                                         else
                                                             0
                                                         fi
                                                          +
                                                         if (PosValida(campus(a), < \pi_1(posSeg), \pi_2(posSeg) - 1 > 
                                                         )) then
                                                             if (hayHippie(a, < \pi_1(posSeg), \pi_2(posSeg) - 1 >))
                                                             then
                                                                 if (captura?(a, \langle \pi_1(posSeg), \pi_2(posSeg) - 1 \rangle))
                                                                 then
                                                                    1
                                                                 else
                                                      5/10
                                                                    0
```

```
\#sanciones(nueva(a, seqs),s)
                                                                                                           \equiv 0
\#sanciones(moverEst(a, p_1, p_2), s)
                                                                                                           \equiv \#sanciones(a, s)
\#sanciones(nuevoHippie(a, p_1), s)
                                                                                                           \equiv if
                                                                                                                                                     (cercanos?(a, p_1, posSeg(a, s)))
                                                                                                                                                                                                                                           \wedge_{\scriptscriptstyle 
m L}
                                                                                                                  (hayEst?(casilleroEnComun(a, p_1, posSeg(a, s)))
                                                                                                                  encerrado(casilleroEnComun(a, p_1, posSeg(a, s)))))
                                                                                                                         1 + \#sanciones(a, s)
                                                                                                                  else
                                                                                                                         \#sanciones(a, s)
\#sanciones(nuevoEst(a, p_1), s)
                                                                                                           \equiv \#sanciones(a, s)
\#sanciones(sacarEst(a, p_1),s)
                                                                                                           \equiv \#sanciones(a, s)
\#sanciones(a, moverSeg(a, s, p_1))
                                                                                                           \equiv \beta(posValida(campus(a), < \pi_1(p_1) + 1, \pi_2(p_1) >) \land_L
                                                                                                                  (hayEst?(a, < \pi_1(p_1) + 1, \pi_2(p_1) >) \land_{L} encerrado(a, <
                                                                                                                  \pi_1(p_1) + 1, \pi_2(p_1) >))) +
                                                                                                                  \beta(posValida(campus(a), < \pi_1(p_1) - 1, \pi_2(p_1) >) \land_L
                                                                                                                  (hayEst?(a, < \pi_1(p_1) - 1, \pi_2(p_1) >) \land_{\text{L}} encerrado(a, <
                                                                                                                  \pi_1(p_1) - 1, \pi_2(p_1) >))) +
                                                                                                                  \beta(posValida(campus(a), < \pi_1(p_1), \pi_2(p_1) + 1 >) \land_L
                                                                                                                  (hayEst?(a, < \pi_1(p_1), \pi_2(p_1) + 1 >) \land_L encerrado(a, <
                                                                                                                  \pi_1(p_1), \pi_2(p_1) + 1 > ))) +
                                                                                                                 \beta(posValida(campus(a), < \pi_1(p_1), \pi_2(p_1) - 1 >) \land_{\mathtt{L}}
                                                                                                                 (hayEst?(a, < \pi_1(p_1), \pi_2(p_1) - 1 >) \land_{L} encerrado(a, <
                                                                                                                  \pi_1(p_1), \pi_2(p_1) - 1 >))) + \#sanciones(a, s)
moverTodos(a,segs)
                                                                                                           \equiv if (\emptyset?(segs)) then
                                                                                                                         Ø
                                                                                                                 else
                                                                                                                         if (hayHippies?(a)) then
                                                                                                                                Ag(moverTodos(a, sinUno(segs)),
                                                                                                                                moverSeg(a, dameUno(segs),
                                                                                                                                dameUno(proxPosiciones)
                                                                                                                                (hippiesMasCerca(a, dameUno(segs))))))
                                                                                                                         else
                                                                                                                                moverIngreso(a, segs)
                                                                                                                         fi
                                                                                                                 fi
                                                                                                           \equiv if \emptyset?(segs) then
moverIngreso(a,segs)
                                                                                                                 else
                                                                                                                         if (alto(campus(a)) - 1) - \pi_2(dameUno(segs)) >
                                                                                                                         \pi_2(dameUno(segs)) then
                                                                                                                                ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs), sinUno(segs)), sinUno(segs), sinUno(segs)
                                                                                                                                (\pi_1(dameUno(segs)), \pi_2(segs) - 1) >))
                                                                                                                         else
                                                                                                                               if (alto(campus(a)) - 1) - \pi_2(dameUno(segs)) <
                                                                                                                                \pi_2(dameUno(seqs)) then
                                                                                                                                       ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs)))
                                                                                                                                       (\pi_1(dameUno(segs)), \pi_2(segs) + 1) >))
                                                                                                                                else
                                                                                                                                       ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs)))
                                                                                                                                       dameUno(\{ < (\pi_1(dameUno(segs)), \pi_2(segs) -
                                                                                                                                       1) >, <(\pi_1(dameUno(segs)), \pi_2(segs)+1)>)}))
                                                                                                                               fi
                                                                                                                        fi
                                                                                                                 fi
```

```
\equiv if (distMan(campus(a), \pi_2(seg), nPos) \ge 2
moverSeg(a,seg,nPos)
                                                           \vee \neg (posValida(campus(a), nPos))) then
                                                           else
                                                              if \#sanciones(a, seg) < 3 then
                                                                  <\pi_1(seg), nPos>
                                                               else
                                                                  seq
                                                              fi
                                                           fi
                                                       \equiv if \emptyset?(hscerca) then
proximasPosiciones(hscerca, posSeg)
                                                           else
                                                              if \pi_1(dameUno(hscerca)) > \pi_1(posSeg) then
                                                                  if \pi_2(dameUno(hscerca)) > \pi_2(posSeq) then
                                                                      \{\langle \pi_1(posSeg) + 1, \pi_2(posSeg) \rangle,
                                                                      \langle \pi_1(posSeg), \pi_2(posSeg) + 1 \rangle
                                                                      \cup proxPosiciones(sinUno(minPos), posSeg)
                                                                  else
                                                                      if \pi_2(dameUno(hscerca)) < \pi_2(posSeg) then
                                                                          \{\langle \pi_1(posSeg) + 1, \pi_2(posSeg) \rangle,
                                                                          \langle \pi_1(posSeg), \pi_2(posSeg) - 1 \rangle
                                                                          \cup proxPosiciones(sinUno(minPos), posSeg)
                                                                          \{\langle \pi_1(posSeg) + 1, \pi_2(posSeg) \rangle\}
                                                                          \cup proxPosiciones(sinUno(minPos), posSeg)
                                                                      fi
                                                                  fi
                                                              else
                                                                  if \pi_1(dameUno(hscerca)) < \pi_1(posSeg) then
                                                                      if \pi_2(dameUno(hscerca)) > \pi_2(posSeg) then
                                                                          \{\langle \pi_1(posSeg) - 1, \pi_2(posSeg) \rangle,
                                                                          \langle \pi_1(posSeg), \pi_2(posSeg) + 1 \rangle
                                                                          \cup proxPosiciones(sinUno(minPos), posSeg)
                                                                      else
                                                                          if \pi_2(dameUno(hscerca)) < \pi_2(posSeg)
                                                                          then
                                                                              \{\langle \pi_1(posSeg) - 1, \pi_2(posSeg) \rangle,
                                                                              \langle \pi_1(posSeq), \pi_2(posSeq) - 1 \rangle
                                                                             \cup proxPosiciones(sinUno(minPos), posSeg)
                                                                          else
                                                                              \{\langle \pi_1(posSeg) - 1, \pi_2(posSeg) \rangle\}
                                                                             \cup proxPosiciones(sinUno(minPos), posSeg)
                                                                          fi
                                                                      fi
                                                                  else
                                                                      if \pi_2(dameUno(hscerca)) > \pi_2(posSeg) then
                                                                          \{\langle \pi_1(posSeg), \pi_2(posSeg) + 1 \rangle\}
                                                                          \cup proxPosiciones(sinUno(minPos), posSeg)
                                                                      else
                                                                          \{ < \pi_1(posSeg), \pi_2(posSeg) - 1 > \}
                                                                          \cup proxPosiciones(sinUno(minPos), posSeg)
                                                                      fi
                                                                  fi
                                                              fi
                                                           fi
                                                       \equiv minDistsPos(campus(a), \pi_2(seg), posHippies(a))
hippiesMasCerca(a,seg)
#hippies(a)
                                                       \equiv contar Hippies(a, conj Pos(campus(a), 0, 0))
#estudiantes(a)
                                                       \equiv contarEstudiantes(a, conjPos(campus(a), 0, 0))
```

```
contarHippies(a,poss)
                                                  \equiv if \neg(\emptyset?(poss)) then
                                                         if posValida(campus(a), dameUno(poss)) then
                                                            if hayHippie(a, dameUno(poss)) then
                                                                1 + contar Hippies(a, sin Uno(poss))
                                                             else
                                                                contar Hippies(a, sin Uno(poss)) \\
                                                            fi
                                                         else
                                                            contar Hippies(a, sin Uno(poss))
                                                      else
                                                         0
                                                      fi
contarEstudiantes(a,poss)
                                                  \equiv if \neg(\emptyset?(poss)) then
                                                         \mathbf{if}\ posValida(campus(a), dameUno(poss))\ \mathbf{then}
                                                            if hayEst?(a, dameUno(poss)) then
                                                                1 + contarEstudiantes(a, sinUno(poss))
                                                                contarEstudiantes(a, sinUno(poss))
                                                            fi
                                                         else
                                                             contarEstudiantes(a, sinUno(poss))
                                                         fi
                                                      else
                                                         0
                                                      fi
masVigilante(a)
                                                   \equiv dameUno(masCapturas(a, seguridad(a)))
masCapturas(a,segs)
                                                  \equiv if \neg(\emptyset?(segs)) then
                                                         if
                                                                      \#capturas(a, dameUno(segs))
                                                                                                                \geq
                                                         maxCapturas(a, segs) then
                                                            ag(masCapturas(a, sinUno(segs)), dameUno(segs))
                                                             masCapturas(a, sinUno(segs))
                                                         fi
                                                      else
                                                         Ø
                                                      fi
maxCapturas(a,segs)
                                                  \equiv if \emptyset?(segs) then
                                                      else
                                                         if \#capturas(a, dameUno(segs)) \ge
                                                         maxCapturas(a, sinUno(seqs))
                                                         then
                                                             \#capturas(a, dameUno(segs))
                                                         else
                                                            maxCapturas(a, sinUno(segs))
                                                         fi
                                                      fi
```

```
captura?(a, p)
                                                     \equiv if (posValida(campus(a), < \pi_1(p) + 1, \pi_2(p) >) then
                                                           (hayObstaculo?(campus(a), < \pi_1(p) + 1, \pi_2(p) >) \lor
                                                           haySeg?(a, <\pi_1(p)+1, \pi_2(p)>))
                                                        else
                                                            \neg (hayEst?(a, <\pi_1(p), \pi_2(p)>))
                                                        fi
                                                        if (posValida(campus(a), <\pi_1(p)-1, \pi_2(p)>) then
                                                           (hayObstaculo?(campus(a), < \pi_1(p) - 1, \pi_2(p) >) \lor
                                                           haySeg?(a, <\pi_1(p)-1, \pi_2(p)>))
                                                        else
                                                            \neg (hayEst?(a, <\pi_1(p), \pi_2(p)>))
                                                        fi
                                                        if (posValida(campus(a), < \pi_1(p), \pi_2(p) + 1 >) then
                                                           (hayObstaculo?(campus(a), < \pi_1(p), \pi_2(p) + 1 >) \lor
                                                           haySeg?(a, <\pi_1(p), \pi_2(p) + 1 >))
                                                        else
                                                           True
                                                        fi
                                                        if (posValida(campus(a), <\pi_1(p), \pi_2(p)-1>) then
                                                           (hayObstaculo?(campus(a), < \pi_1(p), \pi_2(p) - 1 >) \lor
                                                           haySeg?(a, <\pi_1(p), \pi_2(p)-1>))
                                                        else
                                                           True
                                                        fi
```

Fin TAD

2. TAD CAMPUS

```
TAD CAMPUS

géneros campus

usa CAMPUS

exporta

observadores básicos

alto : campus → nat

ancho : campus → nat

obstaculos : campus → conj(pos)
```

```
nuevo : nat ancho \times nat alto \times conj(pos) obst \longrightarrow \text{campus} \{1 \leq ancho \land 1 \leq alto \land (\forall \ p:pos) \ p \in obst \Rightarrow_{\mathtt{L}} posValida(c,p)\}
```

otras operaciones

generadores

```
adyacente : as a \times \text{pos } pe \times \text{pos } pd \longrightarrow \text{bool} \{posValida(c, pe) \land posValida(c, pd)\} posValida : as a \times \text{pos } p \longrightarrow \text{bool} posIngreso : as a \times \text{pos } p \longrightarrow \text{bool} minDistsPos : campus c \times \text{pos } p \times \text{conj(pos)} posiciones \longrightarrow \text{conj(pos)} \{\neg(\emptyset?(posiciones))\} minDist : campus c \times \text{pos } p \times \text{conj(posiciones)} posiciones \longrightarrow \text{nat} \{\neg(\emptyset?(posiciones))\}
```

```
distMan : campus c \times pos p1 \times pos p2 \longrightarrow nat
  restaAbs \; : \; nat \; \times \; nat \; \; \longrightarrow \; nat
  \operatorname{conjPos} : \operatorname{campus} \times \operatorname{nat} \times \operatorname{nat} \longrightarrow \operatorname{conj}(\operatorname{pos})
                 \forall \ alto: nat, \ \forall \ ancho: nat, \ \forall \ obst: conj \ (pos)
axiomas
                 \forall p_1:pos \forall p_2:pos
  alto(nuevo(ancho, alto, obst))
                                                                                 \equiv alto
  ancho(nuevo(ancho, alto, obst))
                                                                                 \equiv ancho
  obstaculos(nuevo(ancho, alto, obst))
                                                                                 \equiv obst
  posValida(nuevo(ancho, alto, obst), p_1)
                                                                                 \equiv \pi_1(p_1) < ancho \wedge \pi_2(p_1) < alto
  adyacente(nuevo(ancho, alto, obst), p_1, p_2)
                                                                                 \equiv (\pi_1(p_1) = \pi_1(p_2) - 1 \vee \pi_1(p_1) = \pi_1(p_2) + 1) \wedge
                                                                                     (\pi_2(p_1) = \pi_2(p_2) - 1 \lor \pi_2(p_1) = \pi_2(p_2) + 1)
                                                                                 \equiv \pi_2(p_1) = alto - 1 \lor \pi_2(p_1) = 0
  posValida(nuevo(ancho, alto, obst), p_1)
  minDistsPos(c,p,posiciones)
                                                                                 \equiv if \emptyset?(sinUno(posiciones)) then
                                                                                         dameUno(posiciones)
                                                                                     else
                                                                                         if distMan(c, p, dameUno(posiciones)) \leq
                                                                                         minDist(c, p, posiciones) then
                                                                                             Ag(minDistsPos(c, sinUno(posiciones)),
                                                                                             dameUno(posiciones))
                                                                                         else
                                                                                             minDistsPos(c, seg, sinUno(posiciones))
                                                                                     fi
  minDist(c,p,posiciones)
                                                                                 \equiv if \emptyset?(sinUno(posiciones)) then
                                                                                         distMan(c, p, dameUno(posiciones))
                                                                                    else
                                                                                         if distMan(c, p, dameUno(posiciones)) \leq
                                                                                         minDist(c, pos/p, sinUno(posiciones))
                                                                                             distMan(c, p, dameUno(posiciones))
                                                                                         else
                                                                                             minDist(c,p,sinUno(posiciones)) \\
                                                                                     fi
                                                                                 \equiv \ restaAbs(\pi_2(p_1),\pi_2(p_2)) + restaAbs(\pi_1(p_1),\pi_1(p_2))
  \operatorname{distMan}(\mathbf{c}, p_1, p_2)
                                                                                 \equiv if n2 > n1 then n2 - n1 else n1 - n2 fi
  restaAbs(n1,n2)
  conjPos(c,x,y)
                                                                                 \equiv if x \geq ancho(c) then
                                                                                         \emptyset
                                                                                     else
                                                                                        if y \ge alto(c) then
                                                                                             conjPos(c, x + 1, 0)
                                                                                         else
                                                                                             ag(conjPos(c, x, y + 1), \langle x, y \rangle)
                                                                                         fi
                                                                                    fi
```

Fin TAD