Algoritmos y Estructuras de Datos II

Primer Cuatrimestre de 2015

Departamento de Computación Facultad de Ciencias Exactas y Naturales Universidad de Buenos Aires

Trabajo Pri $\frac{1}{2}$ ctico 1

Especificacii; $\frac{1}{2}$ n

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Reservado para la cátedra

Instancia	Docente	Nota
Primera entrega		
Segunda entrega		

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1. TAD AS

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TAD AS
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géneros as
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igualdad observacional

```
(\forall facu, facu' : as) \begin{cases} campus(facu) = campus(facu') \\ \land seguridad(facu) = seguridad(facu') \\ \land (\forall pos:p)(posValida(campus(facu),p)) \\ hayEst?(facu,p) \iff hayEst?(facu',p) \\ \land (\forall pos:p)(posValida(campus(facu),p)) \\ hayHippie?(facu,p) \iff hayHippie?(facu',p) \\ \land (\forall seg:s)(s \in seguridad(a)) \\ (\#capturas(facu,s) = \#capturas(facu',s) \\ \land \#sanciones(facu,s) = \#sanciones(facu',s)) \end{cases}
```

usa CAMPUS,BOOL,NAT,TUPLA,SEG

nueva : campus \times conj(seguridad) \longrightarrow as

sacar Est : as $a \times pos p \longrightarrow as$

exporta As, generadores, observadores, #hippies, #estudiantes, #masVigilante

observadores básicos

generadores

 $\{posValida(campus(a), p) \land_{L} hayEst?(a, p) \land posIngreso(a, p)\}$

otras operaciones

```
hippieEncerradoEst? : as a \times pos p \times conj(pos) poss \longrightarrow bool
  hippieEncerradoSeg? : as a \times pos \ p \times conj(pos) \ poss \longrightarrow bool
  hippiesMasCerca: as a \times \text{seguridad } seg \longrightarrow \text{conj}(\text{pos})
                                                                                           \{seg \in seguridad(a) \land hayHippies(a)\}
  encerrado : as a \times pos p \longrightarrow bool
                                                                                       \{posValida(campus(as), p) \land hayEst?(p)\}
  \#hippies : as a \longrightarrow nat
  \#estudiantes : as a \longrightarrow nat
  \#mas
Vigilante : as a \longrightarrow nat
  contarHippies : as a \times \text{conj(pos)} poss \longrightarrow \text{nat}
  contar
Estudiantes : as a \times \text{conj}(\text{pos}) \ poss \longrightarrow \text{nat}
  \#masCapturas : as a \times \text{conj(seg)} segs \longrightarrow \text{conj(seg)}
                                                                                                      \{(\forall segs:s) \ s \in seguridad(a)\}
  \#\max \text{Capturas} : \text{as } a \times \text{conj(seg)} \text{ segs } \longrightarrow \text{nat}
                                                                                                        \{(\forall segs:s) \in seguridad(a)\}
  captura? : as a \times pos p \longrightarrow bool
                                                                                                         \{posValida(campus(as),p)\}
  hippies Vecinos: as a \times pos p \longrightarrow nat
                                                                                                         \{posValida(campus(as),p)\}
  HippieNatural : as a \times pos p \longrightarrow nat
                                                                                                         {posValida(campus(as),p)}
axiomas
  campus(nueva(c, segs))
                                                       \equiv c
  campus(moverEst(a, p_1, p_2))
                                                       \equiv campus(a)
  campus(nuevoEst(a, p_1))
                                                       \equiv campus(a)
  campus(nuevoHippie(a, p_1))
                                                       \equiv campus(a)
  campus(sacarEst(a, p_1))
                                                       \equiv campus(a)
  seguridad(nueva(c, segs))
                                                       \equiv segs
  \operatorname{seguridad}(\operatorname{moverEst}(a, p_1, p_2))
                                                       \equiv moverTodos(a, seguridad(a))
  seguridad(nuevoEst(a, p_1))
                                                       \equiv moverTodos(a, seguridad(a))
  seguridad(nuevoHippie(a, p_1))
                                                       \equiv seguridad(a)
  seguridad(sacarEst(a, p_1))
                                                       \equiv seguridad(a)
  \text{hayEst?}(\text{nueva}(c, segs), p)
                                                       \equiv False
  hayEst?(nuevoEst(a, p_1), p)
                                                       \equiv if p_1 = p then True else hayEst?(a, p) fi
  hayEst?(moverEst(a, p_1, p_2), p)
                                                       \equiv if p_1 = p then
                                                              False
                                                          else
                                                              if p_2 = p then
                                                                  \neg(hippiesVecinos(a, p_2) \ge 2)
                                                              else
                                                                  hayEst?(a, p)
                                                              fi
                                                          fi
  hayEst?(nuevoHippie(a, p_1), p)
                                                       \equiv hayEst?(a, p)
  hayEst?(sacarEst(a, p_1),p)
                                                       \equiv if p_1 = p then False else hayEst?(a, p) fi
  hayHippie?(nueva(c, segs), p)
                                                       \equiv False
  hayHippie?((nuevoHippie(a, p_1), p)
                                                       \equiv if p_1 = p then True else hayHippie?(a, p) fi
```

```
hay
Hippie?<br/>((moverEst(a, p_0, p_1), p)
                                               \equiv if hayHippie?(a, p) then
                                                      if \neg(hippieEncerrado?(a, p)) then
                                                         p \in proxPossHippies(a,possHippies(a))
                                                      else
                                                          False
                                                  _{\mathbf{else}}^{\mathbf{fi}}
                                                     if hayEst?(a, p) then
                                                         estEncerradoPorHippies(a, p)
                                                         p \in proxPossHippies(a,possHippies(a))
                                                      fi
                                                  fi
hayHippie?(nuevoEst(a, p_1), p)
                                               \equiv hayHippie?(a, p)
hayHippie?(sacarEst(a, p_1), p)
                                               \equiv hayHippie?(a, p)
\#capturas(nueva(a, segs),s)
\#capturas(moverEst(a, p_1, p_2), s)
                                               \equiv \#capturas(a, s)
\#capturas(nuevoHippie(a, p_1), s)
                                               \equiv if (adyacente(a, p_1, posSeg(a, s)) \land encerrado(a, p_1)) then
                                                      1 + \#capturas(a, s)
                                                  else
                                                      \#capturas(a, s)
                                                  fi
\#capturas(nuevoEst(a, p_1), s)
                                               \equiv \#capturas(a, s)
\#capturas(sacarEst(a, p_1),s)
                                               \equiv \#capturas(a, s)
```

```
\#capturas(moverEst(a, p_1, p_2),s)
                                               \equiv if (PosValida(campus(a), < \pi_1(posSeg) + 1, \pi_2(posSeg) >))
                                                  then
                                                      if (hayHippie(a, \langle \pi_1(posSeg) + 1, \pi_2(posSeg) \rangle)) then
                                                          if (captura?(a, \langle \pi_1(posSeg) + 1, \pi_2(posSeg) \rangle)) then
                                                         else
                                                             0
                                                         fi
                                                      else
                                                     fi
                                                  else
                                                      0
                                                  fi
                                                  if (PosValida(campus(a), < \pi_1(posSeg) - 1, \pi_2(posSeg) >))
                                                  then
                                                     if (hayHippie(a, <\pi_1(posSeg) - 1, \pi_2(posSeg) >)) then
                                                         if (captura?(a, \langle \pi_1(posSeg) - 1, \pi_2(posSeg) \rangle)) then
                                                         else
                                                             0
                                                         fi
                                                      else
                                                      fi
                                                  else
                                                      0
                                                  fi
                                                  if (PosValida(campus(a), < \pi_1(posSeg), \pi_2(posSeg) + 1 >))
                                                     if (hayHippie(a, \langle \pi_1(posSeg), \pi_2(posSeg) + 1 \rangle)) then
                                                         if (captura?(a, \langle \pi_1(posSeg), \pi_2(posSeg) + 1 \rangle)) then
                                                         else
                                                         fi
                                                      else
                                                      fi
                                                  else
                                                      0
                                                  fi
                                                  if (PosValida(campus(a), < \pi_1(posSeg), \pi_2(posSeg) - 1 >))
                                                  then
                                                      if (hayHippie(a, <\pi_1(posSeg), \pi_2(posSeg) - 1 >)) then
                                                          if (captura?(a, \langle \pi_1(posSeg), \pi_2(posSeg) - 1 \rangle)) then
                                                         else
                                                             0
                                                      else
                                                         0
                                                      fi
                                                  else
                                                      0
                                                  fi
                                                  + \#capturas(a, s)
                                               \equiv 0
\#sanciones(nueva(a, segs),s)
```

```
\#sanciones(moverEst(a, p_1, p_2), s)
                                                \equiv \#sanciones(a, s)
\#sanciones(nuevoHippie(a, p_1), s)
                                                                          (cercanos?(a, p_1, posSeg(a, s))
                                                                                                                          \wedge_{\scriptscriptstyle L}
                                                   (hayEst?(casilleroEnComun(a,p_1,posSeg(a,s))) \\
                                                                                                                           \land
                                                   encerrado(casilleroEnComun(a, p_1, posSeg(a, s))))) then
                                                       1 + \#sanciones(a, s)
                                                   else
                                                       \#sanciones(a, s)
                                                   fi
\#sanciones(nuevoEst(a, p_1), s)
                                                \equiv \#sanciones(a, s)
\#sanciones(sacarEst(a, p_1),s)
                                                \equiv \#sanciones(a, s)
```

```
\#sanciones(moverEst(a, p_1, p_2),s)
                                                \equiv if (PosValida(campus(a), < \pi_1(posSeg) + 1, \pi_2(posSeg) >))
                                                    then
                                                       if (hayEst(a, \langle \pi_1(posSeg) + 1, \pi_2(posSeg) \rangle)) then
                                                           if (captura?(a, \langle \pi_1(posSeg) + 1, \pi_2(posSeg) \rangle)) then
                                                           else
                                                               0
                                                           fi
                                                       else
                                                       fi
                                                    else
                                                       0
                                                    fi
                                                   if (PosValida(campus(a), < \pi_1(posSeg) - 1, \pi_2(posSeg) >))
                                                   then
                                                       if (hayEst(a, \langle \pi_1(posSeg) - 1, \pi_2(posSeg) \rangle)) then
                                                           if (captura?(a, \langle \pi_1(posSeg) - 1, \pi_2(posSeg) \rangle)) then
                                                           else
                                                               0
                                                           fi
                                                       else
                                                       fi
                                                    else
                                                       0
                                                    fi
                                                   if (PosValida(campus(a), < \pi_1(posSeg), \pi_2(posSeg) + 1 >))
                                                       if (hayEst(a, \langle \pi_1(posSeg), \pi_2(posSeg) + 1 \rangle)) then
                                                           if (captura?(a, \langle \pi_1(posSeg), \pi_2(posSeg) + 1 \rangle)) then
                                                           else
                                                           fi
                                                       else
                                                       fi
                                                   else
                                                       0
                                                    fi
                                                   if (PosValida(campus(a), < \pi_1(posSeg), \pi_2(posSeg) - 1 >))
                                                   then
                                                       if (hayEst(a, \langle \pi_1(posSeg), \pi_2(posSeg) - 1 \rangle)) then
                                                           if (captura?(a, \langle \pi_1(posSeg), \pi_2(posSeg) - 1 \rangle)) then
                                                           else
                                                               0
                                                       else
                                                           0
                                                       fi
                                                    else
                                                       0
                                                    + \#sanciones(a, s)
```

```
moverTodos(a,segs)
                                          \equiv if (\emptyset?(segs)) then
                                                Ø
                                             \mathbf{else}
                                                if (hayHippies?(a)) then
                                                   Ag(moverTodos(a, sinUno(segs)),
                                                   moverSeg(a, dameUno(segs),
                                                   dameUno(proxPoss(hippiesMasCerca(a, dameUno(segs))))))
                                                else
                                                   moverIngreso(a, segs)
                                                fi
                                             fi
moverIngreso(a,segs)
                                          \equiv if \emptyset?(segs) then
                                                Ø
                                             else
                                                     (alto(campus(a)) - 1) - \pi_2(dameUno(segs))
                                                \pi_2(dameUno(segs)) then
                                                   ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs), <
                                                   (\pi_1(dameUno(segs)), \pi_2(segs) - 1) >))
                                                else
                                                      (alto(campus(a)) - 1) - \pi_2(dameUno(segs))
                                                   \pi_2(dameUno(segs)) then
                                                       ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs), <
                                                       (\pi_1(dameUno(segs)), \pi_2(segs) + 1) >))
                                                   else
                                                       ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs),
                                                       dameUno(\{ < (\pi_1(dameUno(segs)), \pi_2(segs) - 1) >, <
                                                       (\pi_1(dameUno(segs)), \pi_2(segs) + 1) >) \}))
                                                   fi
                                                fi
                                             fi
```

```
\equiv if \emptyset?(entCerca) then
proxPoss(entCerca, p)
                                                          Ø
                                                      else
                                                         if \pi_1(dameUno(entCerca)) > \pi_1(p) then
                                                             if \pi_2(dameUno(entCerca)) > \pi_2(pos) then
                                                                 if \emptyset?(validas(a, \{ < \pi_1(pos) + 1, \pi_2(p) > < \pi_1(p), \pi_2(p) + 1 > \}))
                                                                 then
                                                                     proxPoss(sinUno(entCerca), p)
                                                                 else
                                                                     Ag(proxPoss(sinUno(entCerca), p), dameUno(validas)
                                                                     (a, \{\langle \pi_1(p) + 1, \pi_2(p) \rangle, \langle \pi_1(p), \pi_2(p) + 1 \rangle\})))
                                                                 fi
                                                             else
                                                                 if \pi_2(dameUno(entCerca)) < \pi_2(p) then
                                                                     if \emptyset?(validas(a, \{ < \pi_1(p) + 1, \pi_2(p) > < \pi_1(p), \pi_2(p) - 1 > \}))
                                                                         proxPoss(sinUno(entCerca), p)
                                                                     else
                                                                         Ag(proxPoss(sinUno(entCerca), p), dameUno(validas))
                                                                         (a, \{ \langle \pi_1(p) + 1, \pi_2(p) \rangle \langle \pi_1(p), \pi_2(p) - 1 \rangle \})))
                                                                     fi
                                                                 else
                                                                     if \emptyset?(validas(a, \{ < \pi_1(p) + 1, \pi_2(p) > \})) then
                                                                         proxPoss(sinUno(entCerca), p)
                                                                     else
                                                                         Ag(proxPoss(sinUno(entCerca), p), dameUno(validas))
                                                                         (a, \{ \langle \pi_1(p) + 1, \pi_2(p) \rangle \})))
                                                                     fi
                                                                 fi
                                                             fi
                                                          else
                                                             if \pi_1(dameUno(hscerca)) < \pi_1(p) then
                                                                 if \pi_2(dameUno(hscerca)) > \pi_2(p) then
                                                                     if \emptyset?(validas(a, \{ < \pi_1(p) - 1, \pi_2(p) > < \pi_1(p), \pi_2(p) + 1 > \}))
                                                                     then
                                                                         proxPoss(sinUno(entCerca), p)
                                                                     else
                                                                         Ag(proxPoss(sinUno(entCerca), p), dameUno(validas))
                                                                         (a,\{\langle \pi_1(p)-1,\pi_2(p)\rangle,\langle \pi_1(p),\pi_2(p)+1\rangle\})))
                                                                     \mathbf{fi}
                                                                 else
                                                                     if \emptyset?(validas(a, \{ < \pi_1(p) - 1, \pi_2(p) > < \pi_1(p), \pi_2(p) - 1 > \}))
                                                                     then
                                                                         proxPoss(sinUno(entCerca), p)
                                                                     else
                                                                         Ag(proxPoss(sinUno(entCerca), p), dameUno(validas))
                                                                         (a,\{<\pi_1(p)-1,\pi_2(p)><\pi_1(p),\pi_2(p)-1>\})))
                                                                     fi
                                                             _{
m else}^{
m fi}
                                                                 if \pi_2(dameUno(hscerca)) > \pi_2(p) then
                                                                     if \emptyset?(validas(a, \{ < \pi_1(p), \pi_2(p) + 1 > \})) then
                                                                         proxPoss(sinUno(entCerca), p)
                                                                     else
                                                                         Ag(proxPoss(sinUno(entCerca), p),
                                                                         dameUno(validas(a,\{\langle \pi_1(p),\pi_2(p)+1\rangle\})))
                                                                     fi
                                                                 else
                                                                     if \emptyset?(validas(a, \{ < \pi_1(p), \pi_2(p) - 1 > \})) then
                                                                         proxPoss(sinUno(entCerca), p)
                                                                         Ag(proxPoss(sinUno(entCerca), p),
                                                                         dameUno(validas(a,\{<\pi_1(p),\pi_2(p)-1>\})))
```

```
validas(a,poss)
                                           \equiv if \emptyset?(poss) then
                                                  Ø
                                               else
                                                  if posValida(dameUno(poss)) \land
                                                  \neg(hayHippie?(a, dameUno(poss))) \land
                                                  \neg(hayEst?(a, dameUno(poss)))
                                                  \neg(haySeg?(a, dameUno(poss)) then
                                                     Ag(validas(a, sinUno(poss)), dameUno(poss))
                                                     validas(a, sinUno(poss))
                                                  fi
                                               fi
hippieEncerrado?(a,p)
                                           \equiv hipEncerradoEst?(a, p, adyacentes(campus(a), p))
                                                                                                                 \wedge
                                               hipEncerradoSeg?(a, p, adyacentes(campus(a), p))
hipEncerradoEst?(a,p,adys)
                                           \equiv if \emptyset?(adys) then
                                                  True
                                               else
                                                  if posValida?(campus(a), dameUno(adys)) then
                                                     hayEst?(a, p) \land hipEncerradoEst?(a, p, sinUno(adys))
                                                  else
                                                     False
                                                  fi
                                               fi
hipEncerradoSeg?(a,p,adys)
                                           \equiv if \emptyset?(adys) then
                                                  True
                                               else
                                                  if posValida?(campus(a), dameUno(adys)) then
                                                     haySeg?(a, p) \land hipEncerradoSeg?(a, p, sinUno(adys))
                                                     False
                                                  fi
                                               fi
moverSeg(a,seg,nPos)
                                           \equiv if (distMan(campus(a), \pi_2(seg), nPos) \ge 2
                                               \forall \neg (posValida(campus(a), nPos))) then
                                               else
                                                  if \#sanciones(a, seg) < 3 then
                                                     <\pi_1(seg), nPos>
                                                  else
                                                  fi
                                               fi
proxPossHippies(a,possHippies)
                                           \equiv if \emptyset?(possHippies) then
                                               else
                                                  proxPoss(a, estsCerca(dameUno(possHippies), dameUno(possHippies)))
                                                  proxPossHippies(a, sinUno(possHippies))
hippiesMasCerca(a,seg)
                                           \equiv minDistsPos(campus(a), \pi_2(seg), posHippies(a))
#hippies(a)
                                           \equiv contar Hippies(a, conjPos(campus(a), 0, 0))
#estudiantes(a)
                                           \equiv contarEstudiantes(a, conjPos(campus(a), 0, 0))
```

```
contarHippies(a,poss)
                                            \equiv if \neg(\emptyset?(poss)) then
                                                   if posValida(campus(a), dameUno(poss)) then
                                                      if hayHippie(a, dameUno(poss)) then
                                                          1 + contar Hippies(a, sinUno(poss))
                                                          contar Hippies(a, sin Uno(poss))
                                                      fi
                                                   else
                                                      contar Hippies(a, sin Uno(poss))
                                               else
                                                   0
                                               fi
contarEstudiantes(a,poss)
                                            \equiv if \neg(\emptyset?(poss)) then
                                                   \mathbf{if}\ posValida(campus(a), dameUno(poss))\ \mathbf{then}
                                                      if hayEst?(a, dameUno(poss)) then
                                                          1 + contarEstudiantes(a, sinUno(poss))
                                                          contarEstudiantes(a, sinUno(poss))
                                                      fi
                                                   else
                                                      contarEstudiantes(a, sinUno(poss))
                                                   fi
                                               else
                                                   0
                                               fi
masVigilante(a)
                                            \equiv dameUno(masCapturas(a, seguridad(a)))
masCapturas(a,segs)
                                            \equiv if \neg(\emptyset?(segs)) then
                                                   \textbf{if} \ \# capturas(a, dameUno(segs)) \ \geq \ maxCapturas(a, segs)
                                                   then
                                                      ag(masCapturas(a, sinUno(segs)), dameUno(segs))
                                                   else
                                                      masCapturas(a, sinUno(segs))
                                                   fi
                                               else
                                                   \emptyset
                                               fi
                                            \equiv if \emptyset?(segs) then
maxCapturas(a,segs)
                                               else
                                                   if \#capturas(a, dameUno(segs)) \ge
                                                   maxCapturas(a, sinUno(segs))
                                                   then
                                                      \#capturas(a, dameUno(segs))
                                                   else
                                                      maxCapturas(a, sinUno(segs))
                                                   fi
                                               fi
```

```
captura?(a, p)
                                                   \equiv if (posValida(campus(a), < \pi_1(p) + 1, \pi_2(p) >) then
                                                          (hayObstaculo?(campus(a), <
                                                                                                     \pi_1(p) + 1, \pi_2(p)
                                                                                                                                   >
                                                          ) \lor haySeg?(a, <\pi_1(p)+1, \pi_2(p)>))
                                                       elsé
                                                           \neg (hayEst?(a, <\pi_1(p), \pi_2(p)>))
                                                       fi
                                                      if (posValida(campus(a), <\pi_1(p)-1, \pi_2(p)>) then
                                                          (hayObstaculo?(campus(a), < \pi_1(p) - 1, \pi_2(p))
                                                          ) \lor haySeg?(a, <\pi_1(p)-1, \pi_2(p)>))
                                                       else
                                                           \neg (hayEst?(a, <\pi_1(p), \pi_2(p)>))
                                                       fi
                                                      if (posValida(campus(a), <\pi_1(p), \pi_2(p)+1>) then
                                                          (hayObstaculo?(campus(a), < \pi_1(p), \pi_2(p) + 1)
                                                          ) \lor haySeg?(a, <\pi_1(p), \pi_2(p)+1>))
                                                       else
                                                          True
                                                      fi
                                                      if (posValida(campus(a), <\pi_1(p), \pi_2(p)-1>) then
                                                          (hayObstaculo?(campus(a), < \pi_1(p), \pi_2(p) - 1)
                                                          ) \lor haySeg?(a, <\pi_1(p), \pi_2(p) - 1 >))
                                                       elsé
                                                          True
                                                       fi
                                                   \equiv if hayHippie?(a,p) then 1 else 0 fi
hippiesVecinos(a, p)
hippieNatural(a, p)
                                                   \equiv if posValida (campus(a),\langle \pi_1(p) + 1, \pi_2(p) \rangle) then
                                                          hippiesVecinos(a,\langle \pi_1(p) + 1, \pi_2(p) \rangle)
                                                       else
                                                          0
                                                      \mathbf{fi}+\mathbf{if} posValida (campus(a),\langle \pi_1(p)-1,\pi_2(p)\rangle) then
                                                          hippies Vecinos (a, \langle \pi_1(p) - 1, \pi_2(p) \rangle)
                                                       else
                                                      \mathbf{fi} + \mathbf{if}pos
Valida (campus<br/>(a),<\pi_1(p), \pi_2(p) + 1 >) then
                                                          hippiesVecinos(a,\langle \pi_1(p), \pi_2(p) + 1 \rangle)
                                                      else
                                                      \mathbf{fi}+\mathbf{if} posValida (campus(a),\langle \pi_1(p), \pi_2(p) - 1 \rangle) then
                                                          hippies Vecinos (a, \langle \pi_1(p), \pi_2(p) - 1 \rangle)
                                                       else
                                                          0
                                                      fi
posValidaPersona(a, p)
                                                   \equiv if \neg(hayObstaculo?(campus(a), p)) then
                                                          (\pi_2(p) = 0 \vee \pi_2 = \text{alto}(\text{campus}(a)))
                                                       else
                                                          False
                                                      fi
```

Fin TAD

minDistsPos(c, seg, sinUno(posiciones))

2. TAD CAMPUS

```
TAD CAMPUS
     géneros
                       campus
      usa
                       BOOL, NAT, TUPLA
     exporta
                       CAMPUS, observadores, generadores, posValida, posIngreso,minDistPos,adyacente,
      observadores básicos
        alto : campus \longrightarrow nat
        ancho: campus \longrightarrow nat
        obstaculos : campus \longrightarrow conj(pos)
      generadores
        nuevo : nat ancho \times nat \ alto \times conj(pos) \ obst \longrightarrow campus
                                                                    \{1 \leq ancho \land 1 \leq alto \land (\forall p:pos) \ p \in obst \Rightarrow_{\perp} posValida(c,p)\}
     otras operaciones
        adyacente : campus c \times pos pe \times pos pd \longrightarrow bool
                                                                                                     \{posValida(c, pe) \land posValida(c, pd)\}
        pos
Valida : campus c \times \text{pos } p \longrightarrow \text{bool}
        pos
Ingreso : campus c \times pos p \longrightarrow bool
                                                                                                                                \{posValida(c,p)\}
        minDistsPos : campus c \times pos p \times conj(pos) posiciones \longrightarrow conj(pos)
                                                                                                     \{posValida(c,p) \land \neg (\emptyset?(posiciones))\}
        minDist : campus c \times pos p \times conj(posiciones) posiciones \longrightarrow nat
                                                                                                     \{posValida(c, p) \land \neg (\emptyset?(posiciones))\}
        distMan: campus c \times pos p1 \times pos p2 \longrightarrow nat
                                                                                                     \{posValida(c, p1) \land posValida(c, p2)\}
        restaAbs : nat \times nat \longrightarrow nat
        \operatorname{conjPos} : \operatorname{campus} \times \operatorname{nat} \times \operatorname{nat} \longrightarrow \operatorname{conj}(\operatorname{pos})
        advacentes : campus \times pos \longrightarrow conj(pos)
        hayObstaculo? : campus c \times pos p \longrightarrow bool
                                                                                                                                \{posValida(c,p)\}
                       \forall alto:nat, \forall ancho:nat, \forall obst:conj (pos)
      axiomas
                       \forall p_1:pos \forall p_2:pos
        alto(nuevo(ancho, alto, obst))
                                                                                       \equiv alto
         ancho(nuevo(ancho, alto, obst))
                                                                                       \equiv ancho
         obstaculos(nuevo(ancho, alto, obst))
                                                                                       \equiv obst
        posValida(nuevo(ancho, alto, obst), p_1)
                                                                                       \equiv \pi_1(p_1) < ancho \wedge \pi_2(p_1) < alto
        adyacente(nuevo(ancho, alto, obst), p_1, p_2)
                                                                                       \equiv (\pi_1(p_1) = \pi_1(p_2) - 1 \vee \pi_1(p_1) = \pi_1(p_2) + 1) \wedge
                                                                                           (\pi_2(p_1) = \pi_2(p_2) - 1 \vee \pi_2(p_1) = \pi_2(p_2) + 1)
        minDistsPos(c,p,posiciones)
                                                                                       \equiv if \emptyset?(sinUno(posiciones)) then
                                                                                               dameUno(posiciones)
                                                                                           else
                                                                                               if distMan(c, p, dameUno(posiciones)) \leq
                                                                                               minDist(c, p, posiciones) then
                                                                                                   Ag(minDistsPos(c, sinUno(posiciones)),
                                                                                                   dameUno(posiciones))
```

fi fi

```
minDist(c,p,posiciones)
                                                                        \equiv if \emptyset?(sinUno(posiciones)) then
                                                                               distMan(c, p, dameUno(posiciones))
                                                                           else
                                                                               \mathbf{if} \ distMan(c, p, dameUno(posiciones)) \leq
                                                                               minDist(c, pos/p, sinUno(posiciones))
                                                                               then
                                                                                   distMan(c, p, dameUno(posiciones))
                                                                                   minDist(c, p, sinUno(posiciones))
                                                                               fi
                                                                            fi
distMan(c, p_1, p_2)
                                                                        \equiv restaAbs(\pi_2(p_1), \pi_2(p_2)) + restaAbs(\pi_1(p_1), \pi_1(p_2))
restaAbs(n1,n2)
                                                                        \equiv if n2 > n1 then n2 - n1 else n1 - n2 fi
conjPos(c,x,y)
                                                                        \equiv if x \ge ancho(c) then
                                                                            else
                                                                               if y \ge alto(c) then
                                                                                   conjPos(c, x + 1, 0)
                                                                                   ag(conjPos(c, x, y + 1), \langle x, y \rangle)
                                                                            fi
adyacentes(campus,p)
                                                                        \equiv \{ \langle \pi_1(p) + 1, \pi_2(p) + 1 \rangle \langle \pi_1(p) - 1, \pi_2(p) - 1 \rangle \}
                                                                            1 > <\pi_1(p) + 1, \pi_2(p) > <\pi_1(p), \pi_2(p) + 1 > 
hayObstaculo?(c,p)
                                                                        \equiv p \in obstaculos(c)
```