

Algoritmos y Estructuras de Datos II

Primer Cuatrimestre de 2015

Departamento de Computación
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Trabajo Práctico 1

Especificación

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Reservado para la cátedra

| Instancia | Docente | Nota |
|-----------------|---------|------|
| Primera entrega | | |
| Segunda entrega | | |

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1. TAD AS

TAD AS

géneros as

igualdad observacional

$$(\forall facu, facu' : as) \quad \left(facu =_{\text{obs}} facu' \iff \begin{pmatrix} \text{campus}(facu) = \text{campus}(facu') \\ \wedge \text{seguridad}(facu) = \text{seguridad}(facu') \\ \wedge (\forall pos:p)(\text{posValida}(\text{campus}(facu), p)) \\ \text{hayEst?}(facu, p) \iff \text{hayEst?}(facu', p) \\ \wedge (\forall pos:p)(\text{posValida}(\text{campus}(facu), p)) \\ \text{hayHippie?}(facu, p) \iff \text{hayHippie?}(facu', p) \\ \wedge (\forall seg:s)(s \in \text{seguridad}(a)) \\ (\#capturas(facu, s) = \#capturas(facu', s)) \\ \wedge \#sanciones(facu, s) = \#sanciones(facu', s) \end{pmatrix} \right)$$

usa CAMPUS, BOOL, NAT, TUPLA, SEG

exporta AS, generadores, observadores, #hippies, #estudiantes, #masVigilante

observadores básicos

campus : as \rightarrow campus

seguridad : as \rightarrow conj(seguridad)

hayEst? : as $a \times \text{pos } p \rightarrow \text{bool}$

$\{\text{posValida}(\text{campus}(a), p)\}$

hayHippie? : as $a \times \text{pos } p \rightarrow \text{bool}$

$\{\text{posValida}(\text{campus}(a), p)\}$

#capturas : as $a \times \text{seg } s \rightarrow \text{nat}$

$\{s \in \text{seguridad}(a)\}$

#sanciones : as $a \times \text{seg } s \rightarrow \text{nat}$

$\{s \in \text{seguridad}(a)\}$

generadores

nueva : campus \times conj(seguridad) \rightarrow as

$\{(\forall segs:e) \text{posValida}(c, \text{pos}(e)) \wedge (\forall segs:s, s1) \text{id}(s) \neq \text{id}(s1) \Rightarrow \text{pos}(s) \neq \text{pos}(s1)\}$

moverEst : as $a \times \text{pos } pe \times \text{pos } pd \rightarrow \text{as}$

$\left\{ \begin{array}{l} \text{posValida}(\text{campus}(a), pe) \wedge_L \text{hayEst?}(a, pe) \wedge \text{adyacente}(\text{campus}(a), pe, pd) \wedge \\ \text{posValidaPersona}(as, pd) \end{array} \right\}$

nuevoHippie : as $a \times \text{pos } p \rightarrow \text{as}$

$\{\text{posIngreso}(\text{campus}(a), p) \wedge \text{posValidaPersona}(a, p)\}$

nuevoEst : as $a \times \text{pos } p \rightarrow \text{as}$

$\{\text{posIngreso}(\text{campus}(a), p) \wedge \text{posValidaPersona}(a, p)\}$

sacarEst : as $a \times \text{pos } p \rightarrow \text{as}$

$\{\text{posValida}(\text{campus}(a), p) \wedge_L \text{hayEst?}(a, p) \wedge \text{posIngreso}(a, p)\}$

otras operaciones

haySeg? : as $a \times \text{pos } p \rightarrow \text{bool}$

$\{\text{posValida}(\text{campus}(as), p)\}$

posValidaPersona : as $a \times \text{pos } p \rightarrow \text{bool}$

$\{\text{posValida}(\text{campus}(as), p)\}$

posIngreso : as $a \times \text{pos } p \rightarrow \text{bool}$

$\{\text{posValida}(\text{campus}(as), p)\}$

moverTodos : as $a \times \text{conj}(\text{seguridad}) \text{ segs} \rightarrow \text{conj}(\text{seguridad})$

moverSeg : as $a \times \text{seguridad } seg \times \text{pos } posSig \rightarrow \text{seguridad}$

proximasPosiciones : as $a \times \text{conj}(\text{pos}) \text{ minPos} \times \text{pos } posAct \rightarrow \text{conj}(\text{pos})$

$\{\neg(\emptyset?(\text{minPos})) \wedge_L \text{posValida}(\text{campus}(a), \text{posAct}) \wedge \text{posicionesValidas}(\text{campus}(a), \text{minPos})\}$

hippiesMasCerca : as $a \times \text{seguridad } seg \rightarrow \text{conj}(\text{pos})$

$\{seg \in \text{seguridad}(a) \wedge \text{hayHippies}(a)\}$

encerrado : as $a \times \text{pos } p \rightarrow \text{bool}$

$\{\text{posValida}(\text{campus}(as), p) \wedge \text{hayEst?}(p)\}$

#hippies : as $a \rightarrow \text{nat}$

#estudiantes : as $a \rightarrow \text{nat}$

```

#masVigilante : as a → nat
contarHippies : as a × conj(pos) poss → nat
contarEstudiantes : as a × conj(pos) poss → nat
#masCapturas : as a × conj(seg) segs → conj(seg) { (∀ segs:s) s ∈ seguridad(a) }
#maxCapturas : as a × conj(seg) segs → nat { (∀ segs:s) s ∈ seguridad(a) }
captura? : as a × pos p → bool { posValida(campus(as),p) }
hippiesVecinos : as a × pos p → nat { posValida(campus(as),p) }
HippieNatural : as a × pos p → nat { posValida(campus(as),p) }

```

axiomas

```

campus(nueva(c, segs)) ≡ c
campus(moverEst(a, p1, p2)) ≡ campus(a)
campus(nuevoEst(a, p1)) ≡ campus(a)
campus(nuevoHippie(a, p1)) ≡ campus(a)
campus(sacarEst(a, p1)) ≡ campus(a)
seguridad(nueva(c, segs)) ≡ segs
seguridad(moverEst(a, p1, p2)) ≡ moverTodos(a, seguridad(a))
seguridad(nuevoEst(a, p1)) ≡ moverTodos(a, seguridad(a))
seguridad(nuevoHippie(a, p1)) ≡ seguridad(a)
seguridad(sacarEst(a, p1)) ≡ seguridad(a)
hayEst?(nueva(c, segs), p) ≡ False
hayEst?(nuevoEst(a, p1), p) ≡ if p1 = p then True else hayEst?(a, p) fi
hayEst?(moverEst(a, p1, p2), p) ≡ if p1 = p then
  False
else
  if p2 = p then
    ¬(hippiesVecinos(a, p2) ≥ 2)
  else
    hayEst?(a, p)
fi fi
hayEst?(nuevoHippie(a, p1), p) ≡ hayEst?(a, p)
hayEst?(sacarEst(a, p1), p) ≡ if p1 = p then False else hayEst?(a, p) fi
hayHippie?(nueva(c, segs), p) ≡ False
hayHippie?((nuevoHippie(a, p1), p) ≡ if p1 = p then True else hayHippie?(a, p) fi
hayHippie?(nuevoEst(a, p1), p) ≡ hayHippie?(a, p)
hayHippie?(sacarEst(a, p1), p) ≡ hayHippie?(a, p)
#capturas(nueva(a, segs), s) ≡ 0
#capturas(moverEst(a, p1, p2), s) ≡ #capturas(a, s)
#capturas(nuevoHippie(a, p1), s) ≡ if (adyacente(a, p1, posSeg(a, s)) ∧ encerrado(a, p1)) then
  1 + #capturas(a, s)
else
  #capturas(a, s)
fi
#capturas(nuevoEst(a, p1), s) ≡ #capturas(a, s)
#capturas(sacarEst(a, p1), s) ≡ #capturas(a, s)

```

$$\begin{aligned}
\#capturas(a, moverSeg(a, s, p_1)) &\equiv \beta(posValida(campus(a), < \pi_1(p_1) + 1, \pi_2(p_1) >) \wedge_L \\
&\quad (hayHippie?(a, < \pi_1(p_1) + 1, \pi_2(p_1) >) \wedge_L encerrado(a, < \\
&\quad \pi_1(p_1) + 1, \pi_2(p_1) >))) + \\
&\quad \beta(posValida(campus(a), < \pi_1(p_1) - 1, \pi_2(p_1) >) \wedge_L \\
&\quad (hayHippie?(a, < \pi_1(p_1) - 1, \pi_2(p_1) >) \wedge_L encerrado(a, < \\
&\quad \pi_1(p_1) - 1, \pi_2(p_1) >))) + \\
&\quad \beta(posValida(campus(a), < \pi_1(p_1), \pi_2(p_1) + 1 >) \wedge_L \\
&\quad (hayHippie?(a, < \pi_1(p_1), \pi_2(p_1) + 1 >) \wedge_L encerrado(a, < \\
&\quad \pi_1(p_1), \pi_2(p_1) + 1 >))) + \\
&\quad \beta(posValida(campus(a), < \pi_1(p_1), \pi_2(p_1) - 1 >) \wedge_L \\
&\quad (hayHippie?(a, < \pi_1(p_1), \pi_2(p_1) - 1 >) \wedge_L encerrado(a, < \\
&\quad \pi_1(p_1), \pi_2(p_1) - 1 >))) + \#capturas(a, s)
\end{aligned}$$

#capturas(moverEst(a, p_1, p_2), s)

```

≡ if (PosValida(campus(a), <  $\pi_1(posSeg)+1, \pi_2(posSeg) >$ 
)) then
    if (hayHippie(a, <  $\pi_1(posSeg) + 1, \pi_2(posSeg) >))$ 
    then
        if (captura?(a, <  $\pi_1(posSeg) + 1, \pi_2(posSeg) >))$ 
        then
            1
        else
            0
        fi
    else
        0
    fi
else
    0
fi

+

if (PosValida(campus(a), <  $\pi_1(posSeg)-1, \pi_2(posSeg) >$ 
)) then
    if (hayHippie(a, <  $\pi_1(posSeg) - 1, \pi_2(posSeg) >))$ 
    then
        if (captura?(a, <  $\pi_1(posSeg) - 1, \pi_2(posSeg) >))$ 
        then
            1
        else
            0
        fi
    else
        0
    fi
else
    0
fi

+

if (PosValida(campus(a), <  $\pi_1(posSeg), \pi_2(posSeg)+1 >$ 
)) then
    if (hayHippie(a, <  $\pi_1(posSeg), \pi_2(posSeg) + 1 >))$ 
    then
        if (captura?(a, <  $\pi_1(posSeg), \pi_2(posSeg) + 1 >))$ 
        then
            1
        else
            0
        fi
    else
        0
    fi
else
    0
fi

+

if (PosValida(campus(a), <  $\pi_1(posSeg), \pi_2(posSeg)-1 >$ 
)) then
    if (hayHippie(a, <  $\pi_1(posSeg), \pi_2(posSeg) - 1 >))$ 
    then
        if (captura?(a, <  $\pi_1(posSeg), \pi_2(posSeg) - 1 >))$ 
        then
            1
        else
            0
        fi
    else
        0
    fi
else
    0
fi

```

| | |
|---|---|
| $\#sanciones(nueva(a, segs), s)$ | $\equiv 0$ |
| $\#sanciones(moverEst(a, p_1, p_2), s)$ | $\equiv \#sanciones(a, s)$ |
| $\#sanciones(nuevoHippie(a, p_1), s)$ | $\equiv \text{if } (cercanos?(a, p_1, posSeg(a, s)) \wedge_L$ $(hayEst?(casilleroEnComun(a, p_1, posSeg(a, s))) \wedge$ $encerrado(casilleroEnComun(a, p_1, posSeg(a, s))))$ then $1 + \#sanciones(a, s)$ else $\#sanciones(a, s)$ fi |
| $\#sanciones(nuevoEst(a, p_1), s)$ | $\equiv \#sanciones(a, s)$ |
| $\#sanciones(sacarEst(a, p_1), s)$ | $\equiv \#sanciones(a, s)$ |
| $\#sanciones(a, moverSeg(a, s, p_1))$ | $\equiv \beta(posValida(campus(a), < \pi_1(p_1) + 1, \pi_2(p_1) >) \wedge_L$ $(hayEst?(a, < \pi_1(p_1) + 1, \pi_2(p_1) >) \wedge_L encerrado(a, <$ $\pi_1(p_1) + 1, \pi_2(p_1) >))) +$ $\beta(posValida(campus(a), < \pi_1(p_1) - 1, \pi_2(p_1) >) \wedge_L$ $(hayEst?(a, < \pi_1(p_1) - 1, \pi_2(p_1) >) \wedge_L encerrado(a, <$ $\pi_1(p_1) - 1, \pi_2(p_1) >))) +$ $\beta(posValida(campus(a), < \pi_1(p_1), \pi_2(p_1) + 1 >) \wedge_L$ $(hayEst?(a, < \pi_1(p_1), \pi_2(p_1) + 1 >) \wedge_L encerrado(a, <$ $\pi_1(p_1), \pi_2(p_1) + 1 >))) +$ $\beta(posValida(campus(a), < \pi_1(p_1), \pi_2(p_1) - 1 >) \wedge_L$ $(hayEst?(a, < \pi_1(p_1), \pi_2(p_1) - 1 >) \wedge_L encerrado(a, <$ $\pi_1(p_1), \pi_2(p_1) - 1 >))) + \#sanciones(a, s)$ |

#sanciones(moverEst(a, p_1, p_2), s)

```

≡ if (PosValida(campus(a), <  $\pi_1(posSeg)+1, \pi_2(posSeg) >$ 
)) then
    if (hayEst(a, <  $\pi_1(posSeg) + 1, \pi_2(posSeg) >$ )) then
        if (captura?(a, <  $\pi_1(posSeg) + 1, \pi_2(posSeg) >$ ))
            then
                1
            else
                0
        fi
    else
        0
    fi
else
    0
fi

+

if (PosValida(campus(a), <  $\pi_1(posSeg)-1, \pi_2(posSeg) >$ 
)) then
    if (hayEst(a, <  $\pi_1(posSeg) - 1, \pi_2(posSeg) >$ )) then
        if (captura?(a, <  $\pi_1(posSeg) - 1, \pi_2(posSeg) >$ ))
            then
                1
            else
                0
        fi
    else
        0
    fi
else
    0
fi

+

if (PosValida(campus(a), <  $\pi_1(posSeg), \pi_2(posSeg)+1 >$ 
)) then
    if (hayEst(a, <  $\pi_1(posSeg), \pi_2(posSeg) + 1 >$ )) then
        if (captura?(a, <  $\pi_1(posSeg), \pi_2(posSeg) + 1 >$ ))
            then
                1
            else
                0
        fi
    else
        0
    fi
else
    0
fi

+

if (PosValida(campus(a), <  $\pi_1(posSeg), \pi_2(posSeg)-1 >$ 
)) then
    if (hayEst(a, <  $\pi_1(posSeg), \pi_2(posSeg) - 1 >$ )) then
        if (captura?(a, <  $\pi_1(posSeg), \pi_2(posSeg) - 1 >$ ))
            then
                1
            else
                0
        fi
    else
        0
    fi
else
    0
fi

```


moverTodos(a,segs)

```
≡ if (∅?(segs)) then
    ∅
  else
    if (hayHippies?(a)) then
      Ag(moverTodos(a, sinUno(segs)),
        moverSeg(a, dameUno(segs),
          dameUno(proxPosiciones
            (hippiesMasCerca(a, dameUno(segs))))))
    else
      moverIngreso(a, segs)
  fi
fi
```

moverIngreso(a,segs)

```
≡ if ∅?(segs) then
    ∅
  else
    if (alto(campus(a)) - 1) - π2(dameUno(segs)) >
      π2(dameUno(segs)) then
      ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs),
        (π1(dameUno(segs)), π2(segs) - 1) >))
    else
      if (alto(campus(a)) - 1) - π2(dameUno(segs)) <
        π2(dameUno(segs)) then
        ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs),
          (π1(dameUno(segs)), π2(segs) + 1) >))
      else
        ag(moverIngreso(a, sinUno(segs)), mover(dameUno(segs),
          dameUno({< (π1(dameUno(segs)), π2(segs) - 1) >,
            < (π1(dameUno(segs)), π2(segs) + 1) >})))
    fi
  fi
fi
```

moverSeg(a,seg,nPos)

```
≡ if (distMan(campus(a), π2(seg), nPos) ≥ 2
  ∨ ¬(posValida(campus(a), nPos))) then
    seg
  else
    if #sanciones(a, seg) < 3 then
      < π1(seg), nPos >
    else
      seg
  fi
fi
```

proximasPosiciones(hscerca, posSeg)

```

≡ if  $\emptyset?(hscerca)$  then
     $\emptyset$ 
else
    if  $\pi_1(dameUno(hscerca)) > \pi_1(posSeg)$  then
        if  $\pi_2(dameUno(hscerca)) > \pi_2(posSeg)$  then
             $\{< \pi_1(posSeg) + 1, \pi_2(posSeg) >, < \pi_1(posSeg), \pi_2(posSeg) + 1 >\}$ 
             $\cup proxPosiciones(sinUno(minPos), posSeg)$ 
        else
            if  $\pi_2(dameUno(hscerca)) < \pi_2(posSeg)$  then
                 $\{< \pi_1(posSeg) + 1, \pi_2(posSeg) >, < \pi_1(posSeg), \pi_2(posSeg) - 1 >\}$ 
                 $\cup proxPosiciones(sinUno(minPos), posSeg)$ 
            else
                 $\{< \pi_1(posSeg) + 1, \pi_2(posSeg) >\}$ 
                 $\cup proxPosiciones(sinUno(minPos), posSeg)$ 
            fi
        fi
    fi
    else
        if  $\pi_1(dameUno(hscerca)) < \pi_1(posSeg)$  then
            if  $\pi_2(dameUno(hscerca)) > \pi_2(posSeg)$  then
                 $\{< \pi_1(posSeg) - 1, \pi_2(posSeg) >, < \pi_1(posSeg), \pi_2(posSeg) + 1 >\}$ 
                 $\cup proxPosiciones(sinUno(minPos), posSeg)$ 
            else
                if  $\pi_2(dameUno(hscerca)) < \pi_2(posSeg)$  then
                     $\{< \pi_1(posSeg) - 1, \pi_2(posSeg) >, < \pi_1(posSeg), \pi_2(posSeg) - 1 >\}$ 
                     $\cup proxPosiciones(sinUno(minPos), posSeg)$ 
                else
                     $\{< \pi_1(posSeg) - 1, \pi_2(posSeg) >\}$ 
                     $\cup proxPosiciones(sinUno(minPos), posSeg)$ 
                fi
            fi
        fi
        else
            if  $\pi_2(dameUno(hscerca)) > \pi_2(posSeg)$  then
                 $\{< \pi_1(posSeg), \pi_2(posSeg) + 1 >\}$ 
                 $\cup proxPosiciones(sinUno(minPos), posSeg)$ 
            else
                 $\{< \pi_1(posSeg), \pi_2(posSeg) - 1 >\}$ 
                 $\cup proxPosiciones(sinUno(minPos), posSeg)$ 
            fi
        fi
    fi
fi

```

hippiesMasCerca(a, seg)

≡ $minDistsPos(campus(a), \pi_2(seg), posHippies(a))$

#hippies(a)

≡ $contarHippies(a, conjPos(campus(a), 0, 0))$

#estudiantes(a)

≡ $contarEstudiantes(a, conjPos(campus(a), 0, 0))$

contarHippies(a,poss)

```
≡ if ¬(∅?(poss)) then
    if posValida(campus(a), dameUno(poss)) then
        if hayHippie(a, dameUno(poss)) then
            1 + contarHippies(a, sinUno(poss))
        else
            contarHippies(a, sinUno(poss))
    fi
else
    contarHippies(a, sinUno(poss))
fi
else
    0
fi
```

contarEstudiantes(a,poss)

```
≡ if ¬(∅?(poss)) then
    if posValida(campus(a), dameUno(poss)) then
        if hayEst?(a, dameUno(poss)) then
            1 + contarEstudiantes(a, sinUno(poss))
        else
            contarEstudiantes(a, sinUno(poss))
    fi
else
    contarEstudiantes(a, sinUno(poss))
fi
else
    0
fi
```

masVigilante(a)

```
≡ dameUno(masCapturas(a, seguridad(a)))
```

masCapturas(a,segs)

```
≡ if ¬(∅?(segs)) then
    if #capturas(a, dameUno(segs)) ≥
        maxCapturas(a, segs) then
        ag(masCapturas(a, sinUno(segs)), dameUno(segs))
    else
        masCapturas(a, sinUno(segs))
    fi
else
    ∅
fi
```

maxCapturas(a,segs)

```
≡ if ∅?(segs) then
    0
else
    if #capturas(a, dameUno(segs)) ≥
        maxCapturas(a, sinUno(segs))
    then
        #capturas(a, dameUno(segs))
    else
        maxCapturas(a, sinUno(segs))
    fi
fi
```

$\text{captura?}(a, p)$

```

≡ if (posValida(campus(a), <  $\pi_1(p) + 1, \pi_2(p) >$ ) then
    (hayObstaculo?(campus(a), <  $\pi_1(p) + 1, \pi_2(p) >$ ) ∨
    haySeg?(a, <  $\pi_1(p) + 1, \pi_2(p) >$ ))
else
    ¬(hayEst?(a, <  $\pi_1(p), \pi_2(p) >$ ))
fi
∧
if (posValida(campus(a), <  $\pi_1(p) - 1, \pi_2(p) >$ ) then
    (hayObstaculo?(campus(a), <  $\pi_1(p) - 1, \pi_2(p) >$ ) ∨
    haySeg?(a, <  $\pi_1(p) - 1, \pi_2(p) >$ ))
else
    ¬(hayEst?(a, <  $\pi_1(p), \pi_2(p) >$ ))
fi
∧
if (posValida(campus(a), <  $\pi_1(p), \pi_2(p) + 1 >$ ) then
    (hayObstaculo?(campus(a), <  $\pi_1(p), \pi_2(p) + 1 >$ ) ∨
    haySeg?(a, <  $\pi_1(p), \pi_2(p) + 1 >$ ))
else
    True
fi
∧
if (posValida(campus(a), <  $\pi_1(p), \pi_2(p) - 1 >$ ) then
    (hayObstaculo?(campus(a), <  $\pi_1(p), \pi_2(p) - 1 >$ ) ∨
    haySeg?(a, <  $\pi_1(p), \pi_2(p) - 1 >$ ))
else
    True
fi

```

$\text{hippiesVecinos}(a, p)$

```

≡ if hayHippie?(a, p) then 1 else 0 fi

```

$\text{hippieNatural}(a, p)$

```

≡ if posValida (campus(a), <  $\pi_1(p) + 1, \pi_2(p) >$ ) then
    hippiesVecinos(a, <  $\pi_1(p) + 1, \pi_2(p) >$ )
else
    0
fi+if posValida (campus(a), <  $\pi_1(p) - 1, \pi_2(p) >$ ) then
    hippiesVecinos(a, <  $\pi_1(p) - 1, \pi_2(p) >$ )
else
    0
fi+if posValida (campus(a), <  $\pi_1(p), \pi_2(p) + 1 >$ ) then
    hippiesVecinos(a, <  $\pi_1(p), \pi_2(p) + 1 >$ )
else
    0
fi+if posValida (campus(a), <  $\pi_1(p), \pi_2(p) - 1 >$ ) then
    hippiesVecinos(a, <  $\pi_1(p), \pi_2(p) - 1 >$ )
else
    0
fi

```

$\text{posValidaPersona}(a, p)$

```

≡ if ¬(hayObstaculo?(campus(a), p)) then
    ( $\pi_2(p) = 0 \vee \pi_2 = \text{alto}(\text{campus}(a))$ )
else
    False
fi

```

Fin TAD

2. TAD CAMPUS

TAD CAMPUS

géneros campus

usa BOOL,NAT,TUPLA

exporta CAMPUS, observadores, generadores, posValida, posIngreso,minDistPos,adyacente,

observadores básicos

alto : campus \rightarrow nat

ancho : campus \rightarrow nat

obstaculos : campus \rightarrow conj(pos)

generadores

nuevo : nat *ancho* \times nat *alto* \times conj(pos) *obst* \rightarrow campus
 $\{1 \leq ancho \wedge 1 \leq alto \wedge (\forall p:pos) p \in obst \Rightarrow_L posValida(c,p)\}$

otras operaciones

adyacente : campus *c* \times pos *pe* \times pos *pd* \rightarrow bool $\{posValida(c,pe) \wedge posValida(c,pd)\}$

posValida : campus *c* \times pos *p* \rightarrow bool

posIngreso : campus *c* \times pos *p* \rightarrow bool $\{posValida(c,p)\}$

minDistsPos : campus *c* \times pos *p* \times conj(pos) *posiciones* \rightarrow conj(pos)
 $\{posValida(c,p) \wedge \neg(\emptyset?(posiciones))\}$

minDist : campus *c* \times pos *p* \times conj(posiciones) *posiciones* \rightarrow nat
 $\{posValida(c,p) \wedge \neg(\emptyset?(posiciones))\}$

distMan : campus *c* \times pos *p1* \times pos *p2* \rightarrow nat $\{posValida(c,p1) \wedge posValida(c,p2)\}$

restaAbs : nat \times nat \rightarrow nat

conjPos : campus \times nat \times nat \rightarrow conj(pos)

hayObstaculo? : campus *c* \times pos *p* \rightarrow bool $\{posValida(c,p)\}$

axiomas $\forall alto:nat, \forall ancho:nat, \forall obst:conj(pos)$
 $\forall p_1:pos \forall p_2:pos$

alto(nuevo(*ancho*,*alto*,*obst*)) $\equiv alto$

ancho(nuevo(*ancho*,*alto*,*obst*)) $\equiv ancho$

obstaculos(nuevo(*ancho*,*alto*,*obst*)) $\equiv obst$

posValida(nuevo(*ancho*,*alto*,*obst*),*p1*) $\equiv \pi_1(p_1) < ancho \wedge \pi_2(p_1) < alto$

adyacente(nuevo(*ancho*,*alto*,*obst*),*p1*,*p2*) $\equiv (\pi_1(p_1) = \pi_1(p_2) - 1 \vee \pi_1(p_1) = \pi_1(p_2) + 1) \wedge$
 $(\pi_2(p_1) = \pi_2(p_2) - 1 \vee \pi_2(p_1) = \pi_2(p_2) + 1)$

minDistsPos(*c*,*p*,*posiciones*) \equiv **if** $\emptyset?(sinUno(posiciones))$ **then**
 dameUno(posiciones)
else
 if *distMan(c,p,dameUno(posiciones))* \leq
 minDist(c,p,posiciones) **then**
 Ag(minDistsPos(c,sinUno(posiciones)),
 dameUno(posiciones))
 else
 minDistsPos(c,seg,sinUno(posiciones))
fi
fi

minDist(c,p,posiciones)

distMan(c,p₁,p₂)

restaAbs(n1,n2)

conjPos(c,x,y)

hayObstaculo?(c,p)

Fin TAD

```

≡ if  $\emptyset?(sinUno(posiciones))$  then
    distMan(c,p,dameUno(posiciones))
else
    if distMan(c,p,dameUno(posiciones)) ≤
        minDist(c,pos/p,sinUno(posiciones))
    then
        distMan(c,p,dameUno(posiciones))
    else
        minDist(c,p,sinUno(posiciones))
    fi
fi
≡ restaAbs( $\pi_2(p_1), \pi_2(p_2)$ ) + restaAbs( $\pi_1(p_1), \pi_1(p_2)$ )
≡ if n2 > n1 then n2 - n1 else n1 - n2 fi
≡ if  $x \geq ancho(c)$  then
     $\emptyset$ 
else
    if  $y \geq alto(c)$  then
        conjPos(c,x+1,0)
    else
        ag(conjPos(c,x,y+1), < x, y >)
    fi
fi
≡  $p \in obstaculos(c)$ 

```