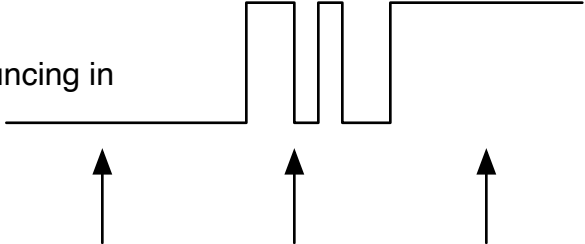


bouncing in



debounced A



debounced B

