



ROITRAINING
MAXIMIZE YOUR TRAINING INVESTMENT™

Activity: Building Docker Images

Dockerfile

- Open Cloud Shell if it has closed
- The following Dockerfile will work for both the api and website services
 - Create a file called **Dockerfile** in both the events-api and events-website folders
- You can use the Cloud Shell visual editor to create these files

```
# Use Google base image for NodeJS
FROM launcher.gcr.io/google/nodejs

# Copy application code.
COPY . /app/

# Change the working directory
WORKDIR /app

# Install dependencies.
RUN npm install

# Start the Express app
CMD ["node", "server.js"]
```

.dockerignore

- Create a file called **.dockerignore** in both the `events-api` and `events-website` folders:

```
node_modules  
npm-debug.log
```

- You can create this file using the Cloud Shell editor
 - Be sure the name starts with a "." and is all lowercase
- The Cloud Shell editor does not display files starting with a "." by default
 - Use **View | Toggle hidden files** to show them

Build

- To build events-api, from a cloud shell terminal in the **events-api** folder:
`docker build . -t events-api:v1.0`
- To build events-website, from a cloud shell terminal in the **events-website** folder:
`docker build . -t events-website:v1.0`
- To view the Docker images just built:
`docker images`

Run Locally

- To run events-api:

```
docker run -d -p 8082:8082 events-api:v1.0
```

- To run events-website:

```
docker run -d -p 8080:8080 -e SERVER='http://localhost:8082' --network="host" events-website:v1.0
```

- Test your app by previewing on port 8080

- Other commands to try:

- `docker images`
- `docker ps -a`
- `docker stop <ContainerID>`
- `docker rm <ContainerID>`

Success!

- **Congratulations!** You have successfully containerized the Events app