Ansys Mechanical Beyond the Basics

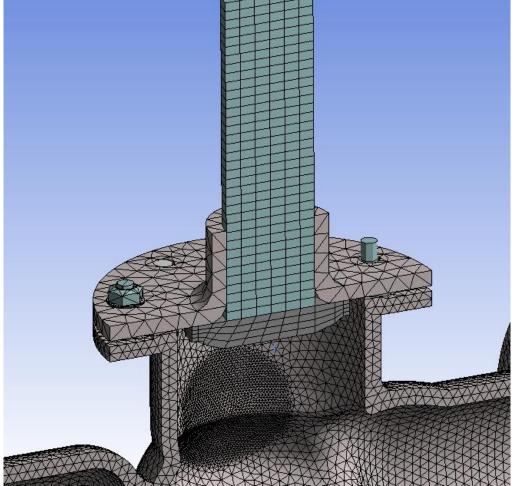
Module 04 Student Step-by-Step Guide: Enhanced Mesh Techniques

Release 2021 R2



Use this guide to repeat the steps the instructor demonstrated within this module.

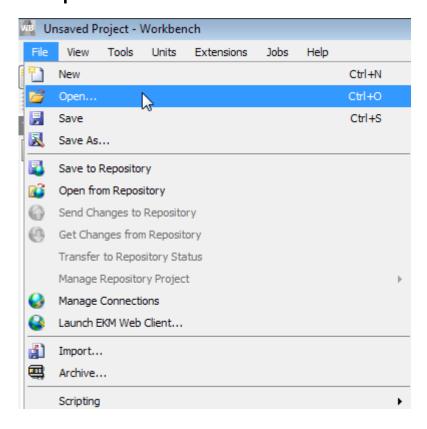


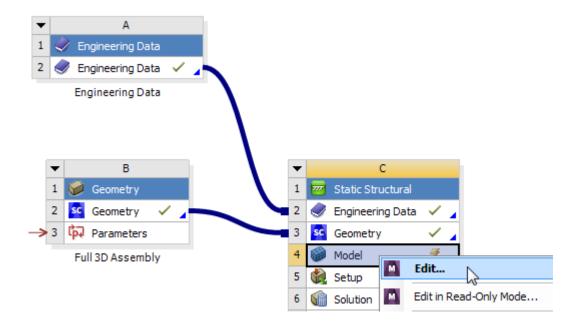


#### • Open Archive:

"Globe\_Valve\_SS04\_Start.wbpz"

Open Mechanical



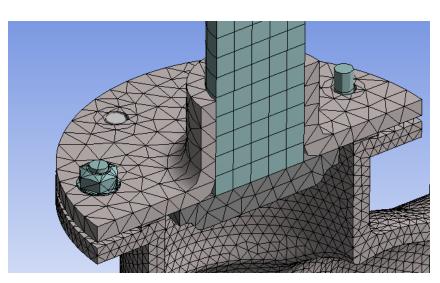


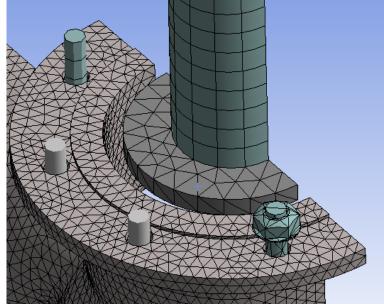
#### Review the existing Mesh settings:

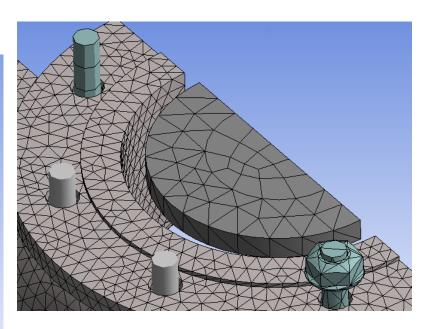
- Mesh → Sizing → Use Adaptive Sizing → No
- Mesh → Defaults → Element Size → 6.35mm
- Mesh → Body Sizing → Valve Body → Element Size → 3.175mm

Generate the mesh on the model using these existing mesh settings, and note the mesh connectivity between the Valve Rod and Valve Seal bodies resulting from the Shared Topology Valve Assy part:

- RMB Mesh → Generate Mesh
- Hide Flange and Valve Rod as needed





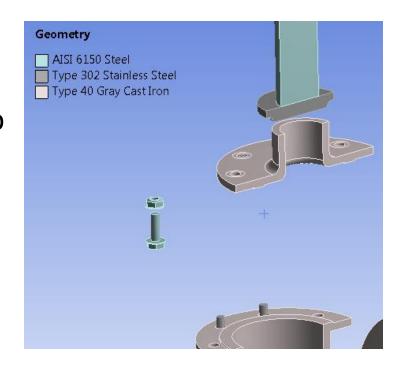


Confirm Sharing of Topology on Valve Assy part by using the Explode Tool; note the Valve Rod and Valve Seal bodies explode as 1 connected part:

- RMB Graphics Window → Show All Bodies
- Select Geometry Branch

• Explode Assembly using Explode Slider in the Display tab



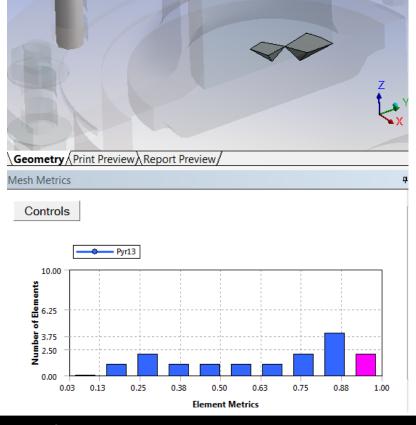


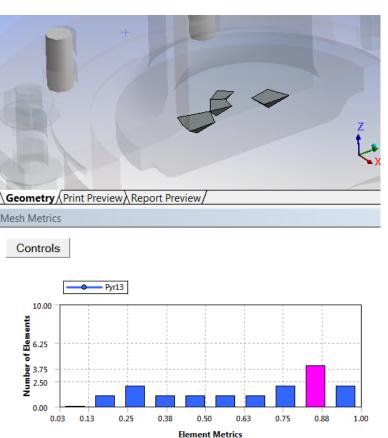
View Pyramid Elements at Shared Topology interface:

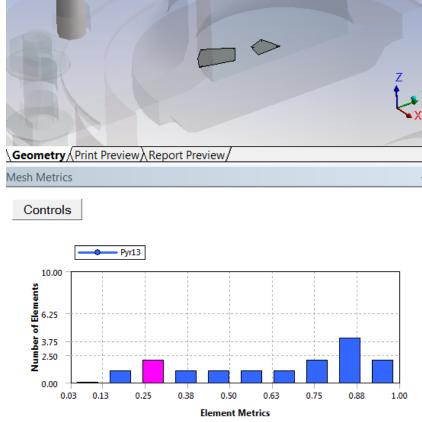
- Details of Mesh → Quality → Mesh Metric → Element Quality
- Select Controls in Mesh Metric window
- De-activate Tet10 and Hex 20 Elements
- Set Y-Axis Max  $\rightarrow$  10
- Close "X" the Controls dialog

#### View Pyramid Elements at Shared Topology interface:

- Select individual bars on bar graph to display only elements of that Quality Measure
- Set **Mesh Metric > None** when finished



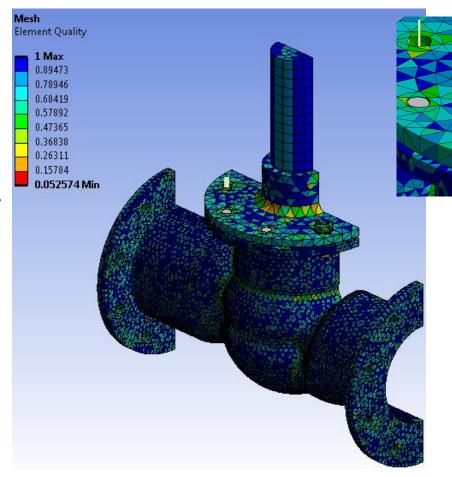






Tighten Mesh Quality tolerances, remesh, and view Element Quality as contours

- Mesh → Quality → Error Limits →
  Aggressive Mechanical
- Generate Mesh
- Mesh → Display → Display Style →
  Element Quality





Use Multizone Meshing on Valve Assy to arrive at more efficient mesh on this Shared

**Topology Body** 

RMB – Mesh → Insert → Method

Scope to Valve Rod and Valve Seal bodies

Details of Automatic Method → Method → Multizone;

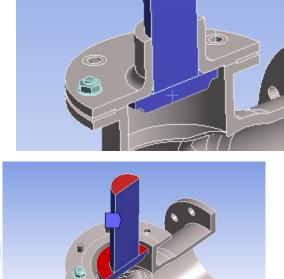
Src/Trg Selection → Manual Source; Select 6 surfaces of

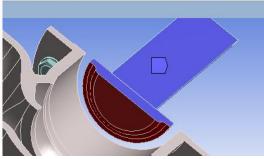
Valve Assy Body in Sweep direction;

**Element Order** → **Linear**;

Sweep Element Size → 3.0 mm

Scope	
Scoping Method	Geometry Selection
Geometry	2 Bodies
Definition	
Suppressed	No
Method	MultiZone
Mapped Mesh Type	Hexa
Surface Mesh Method	Program Controlled
Free Mesh Type	Not Allowed
Element Order	Linear
Src/Trg Selection	Manual Source
Source Scoping Method	Geometry Selection
Source	6 Faces
Sweep Size Behavior	Sweep Element Size
☐ Sweep Element Size	3.0 mm



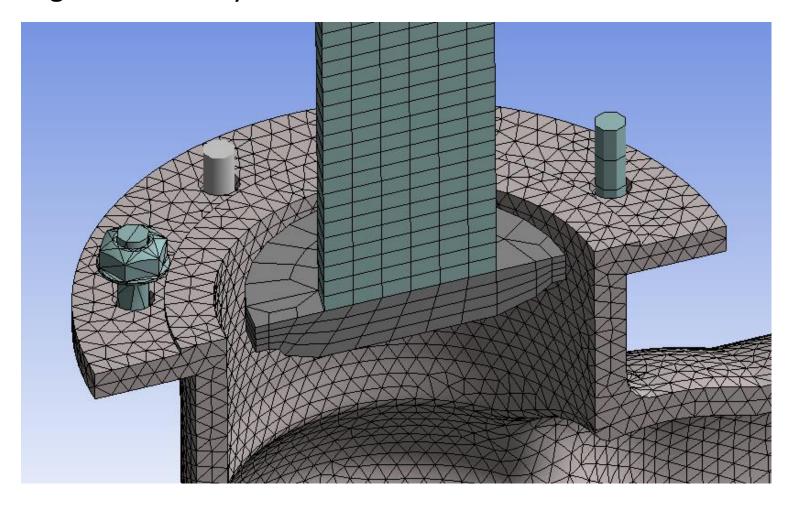




Use Multizone Meshing on Valve Assy to arrive at more efficient mesh on this Shared

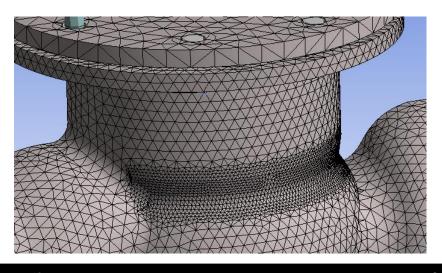
**Topology Body** 

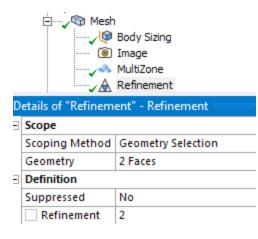
Generate Mesh

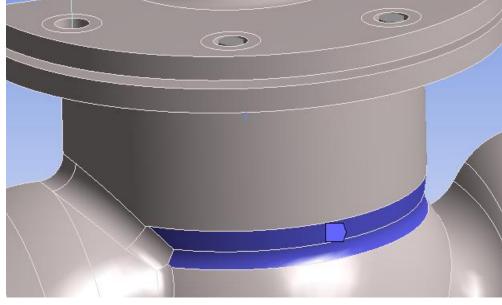


Use Mesh Refinement in critical stress region of Valve Body part

- RMB Mesh → Insert → Refinement
- Select two surfaces on Valve Body part
- Set **Refinement** level  $\rightarrow$  2
- Generate Mesh







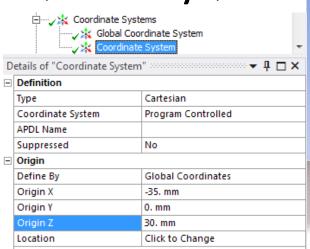
Delete Refinement and use Sphere of Influence Mesh Control to achieve refinement in Valve Body; create local Coordinate System to use as Sphere Center

- RMB Refinement → Delete
- Select Coordinate Systems
- RMB Coordinate Systems → Insert → Coordinate System

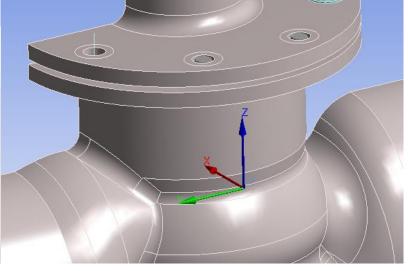
Details of Coordinate System – Origin → Define By →

**Global Coordinates** 

- Origin X → -35 mm
- Origin Z → 30 mm



Coordinate System

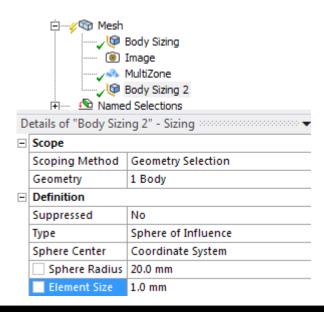


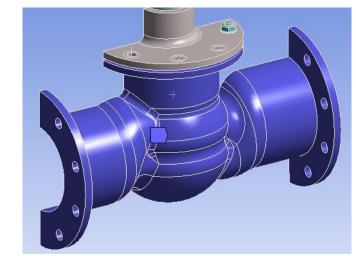


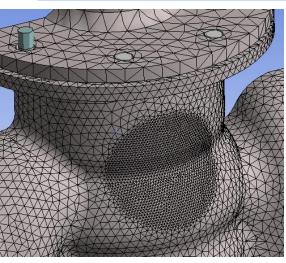
Delete Refinement and use Sphere of Influence Mesh Control to achieve refinement in

Valve Body; Use Coordinate System to Define Sphere Center

- RMB Mesh → Insert → Sizing; Scope to Valve Body part
- Details of Body Sizing 2 → Type → Sphere of Influence
- Sphere Center → Coordinate System
- Sphere Radius → 20 mm
- Element Size → 1 mm
- Generate Mesh



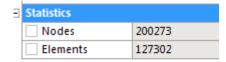






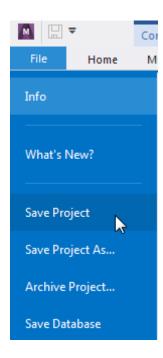
Interrogate Mesh for purpose of determining node count and approximating Degrees of Freedom and resulting memory requirements for the solution

- Details of Mesh → Statistics → Nodes
- Node count = ~ 200,000
- 3 DOF per node → 600,000 DOF



- 10-20 GB RAM / 1 M DOF
- This model will require a minimum of 6 GB RAM

• Save Project for use later if desired.





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