HO CHI MINH UNIVERSITY OF TECHNOLOGY COMPUTER SCIENCE AND ENGINEERING FACULTY



REPORT TASK 1-2 SOFTWARE ENGINEERING

Group name: No Name Nontech

UWC 2.0

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I. Introduction

In today's metropolitan cities, millions of people live packed together in densely populated areas and they all contribute to the tons of waste that end up in dumpsters daily. If someone tried to manually manage all that garbage, they would be absolutely overwhelmed; but with the help of municipal waste management software, they could collect the garbage with a fraction of the time and effort! In order to avoid the previously mentioned scenarios, the responsible party for waste collection must adopt an effective method. The most efficient way to do this would be to turn to smart waste management and using municipal waste management software. Thanks to modern technology, the people responsible for waste collection are able to monitor and manage their devices, billing, inventory, and regulate safety standards. Additionally, by using municipal solid waste software, they could save lots of time, garbage truck fuel consumption, and other resources by measuring containers' fullness levels and not going to empty containers; pick the most optimal route for collecting waste around the city; determine the demand (for example, a country with warmer weather would require more frequent waste collection to avoid odor); as well as preventing visual, odor, noise, and water pollution.

Municipal waste management software lends a helping hand to the company that uses it in terms of reducing losses and increasing profits, and to the residents of a metropolitan area by making their lives easier. So, in its essence, waste collection software is more than just business: It is a service for a company, the people, and the environment!

Who are relevant stakeholders?

External stakeholders: Citizens, governments and organizations.

Internal stakeholders: Back officers, collectors and janitors.

What are their current needs?

- Governments and organizations: Find the best solutions to solve the problem of urban waste management.
- Citizens: Waste should be treated as quickly as possible.
- Back officers: There is a way to manage the garbage collection system effectively and quickly than the previous manual management.
- Collectors and janitors: It is possible to save time moving between garbage collection points, as well as to know which area of garbage is full to avoid the effort without gathering garbage..

What could be their current problem?

- Collectors and janitors:
- The optimal plan has not been found to be able to solve the problem of waste collection and management effectively.
- Spending a lot on garbage collection but not effectively.
- Citizens: Loping waste affects health, causes discomfort.
- Back officers:
- There is no optimal solution to the problem of assigning work schedules to collectors and janitors.
- It is not possible to optimize the movement of garbage trucks and it is impossible to know when the MCPs will be full.
- Collectors and janitors: Always working but efficiency in work is very low.

In your opinion, what benefits UWC 2.0 will be for each stakeholder?

- Government and organizations:
- Can manage and operate the collection in the most detailed and reasonable way.
- Save more resources than before (from employees to money).
- Citizen: Improve people's lives through improving the quality of the surrounding living environment.
- Officer in charge:
- Can be more proactive in division of work for collectors and sanitation workers in a detailed and clear manner.
- Get an overview of all MCPs and information about their capacity.
- It is possible to create separate routes for each collector, in order to optimize fuel and travel distance.
- Collectors and janitors:
- Only collect at that MCP when it knows it's full, saving time traveling to check.
- It is possible to know your detailed tasks in a day, and even beyond a week.

II. Task 1

1. Functions

This section defines the functions that each position (back officer, collector, janitor) and the general system must be qualified to perform.

Role	Functional requirement
General System	- Import and use the database from the current system UWC 1.0, but make sure
	to contain these information below for task specification
	- Store database to manage information of employees:
	+ General information (name, age, gender, address,)
	+ Work information: work calender, assigned vehicle, assigned MCPs and area,
	daily check in / check out information
	- Store database to manage vehicles:
	+ Technical details: weight, capacity, fuel consumptions,
	+ Assigned route
Back officer	- Have an overview of janitors and collectors, their work calendar
	- Have an overview of vehicles and their technical details
	- Have an overview of all MCPs and information about their capacity, with the
	information is being updated continuously
	- Assign vehicles to janitors and collectors
	- Assign janitors and collectors to MCPs
	- Create a route for each collector. Assigned route is optimized in term of fuel
	consumption and travel distance
	- Be able to send message to collectors and janitors
Collector and	- Have an overview of their work calendar
Janitor	- Have a detail view of their task on a daily and weekly basic
	- Be able to communicate with collectors, other janitors and back officers
	- Check in / check out task every day
	- Be notified about the MCPs if they are fully loaded

2. Non-Functions

This section defines the attributes or constraints that indicates how the system operates. They make our application or software run more efficiently and illustrates the system's quality.

These are several aspects of requirement:

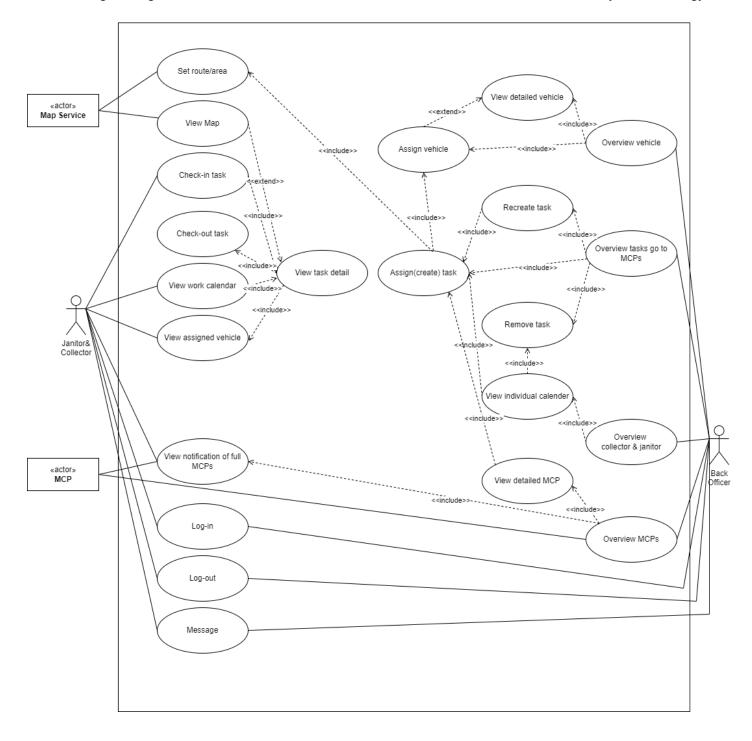
Criteria	Non-functional requirement
Reliability	 When problems occrur (such as system crash or power failure), the system must restore the previous state. Record the description of problem: Type of problem Number of times occur The time when problem occurs
Security	 Any users must have an account to log in With the back officers, their power is bigger, so the security is more strict Require stronger password when create account After a certain number of fail login attempts, the system will lock this account Only allow user to log in by one device of company office With the janitors and collectors, whose knowledge about tech may be not good and the power is not important, the security requirement is easier
Speed	 Information of MCPs should be updated every 15 minutes with the availability of at least 95% of their operating time Messenger engine among users makes sure delay less than 1 second The notification to janitors when MCPs is full makes sure delay less than 1 second
Portability	 - UWC 2.0 is expected to import and to use the existing data from UWC 1.0 - The Task Management is expected to be inter-operable with the UWC 1.0 as much as possible.
Usability	 When collectors and janitors view their task on a daily and weekly basic, all important information should be displayed in one view (without scrolling down) The user interface (UI) should be simple and friendly as much as possible for user who is not familiar to tech can easily get used to.
Capacity	The system should be able to handle real-time data from at least 1000 MCPs at the moment and 10.000 MCPs in five years
Localization	The system interfaces should be in Vietnamese, with an opportunity to switch to English in the future

3. <u>Use case diagram</u>

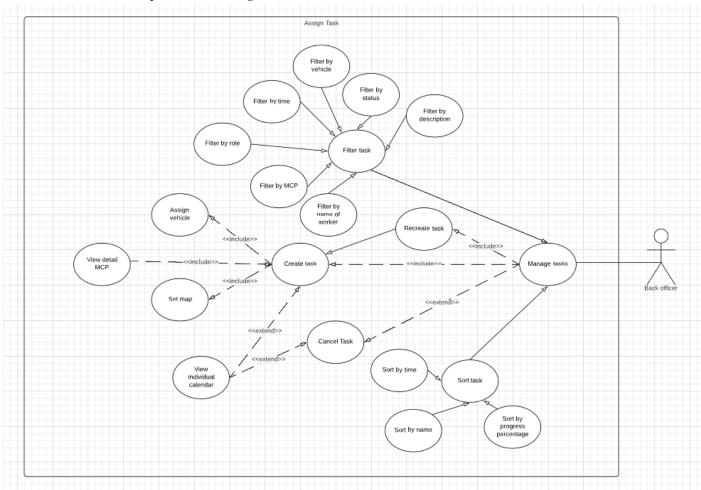
Table describes main use cases of the system

Use case name	General description
Log-in	Log in account registered on the system

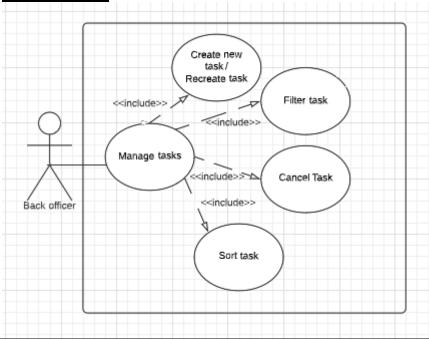
Log-out	Log out account registered on the system
Message	Communicate among the staff
Overview vehicle	View vehicles' detail and assign them for the collector/janitor
Overview task go to MCPs	- Overview calendar of all tasks
	- Create a new task, includes assign staff, vehicle and route
	- Cancel a task
Overview janitor/collector	Overview list of all janitors/collectors, their work calendars and
	assign task for them
Overview MCPs	Overview list of all MCPs and their details include storage status,
	position on map
View work calendar	View the schedule and detail of task has been assigned
View assigned vehicle	View which vehicle has been assigned to use for the tasks
View notification of full	Be notified when their assigned MCPs was full
MCPs	
View map	View all MCPs on the maps
Set route/area	Set a route for each collector
Check-in task	Check-in function for employee before work
Check-out task	Check-out function for employee after work
View task detail	Show detail information of employee's task
View detail vehicle	Show detail information of vehicle
Assign (create) task	Assign daily and weekly task to do for employee
Assign vehicle	Assign vehicle to use on duty to collector
Recreate task	Replace previously assigned task from employee with different task
Remove task	Remove task from employee
View individual	Show information of each employee



4. <u>Use case description Task assignment module</u>



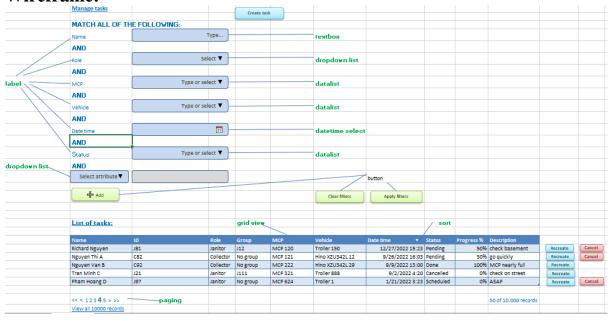
Manage task

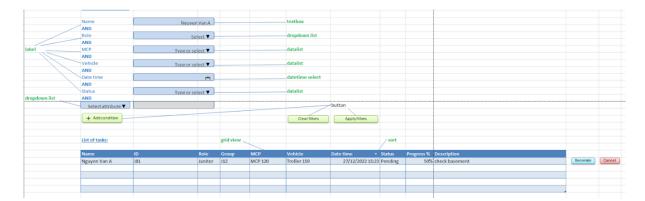


Use-case name	Manage tasks
Actor	Back officers

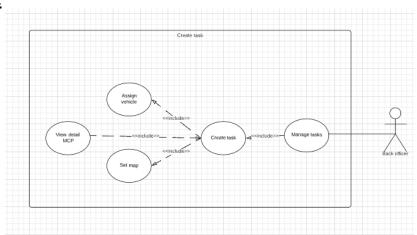
Description	Back officers overview all created tasks, be able to add, cancel, sort in the list of tasks
Trigger	Back officers click on the button "Task" to access the UI
Preconditions	Back officers login validly into the system with manager permission account to access back officers UI.
Normal Flow	1. UI displays tasks in spreadsheet, each task displays its detail 2. Back officers from the UI can perform functions such as add, cancel, filter, sort task to edit: a. Back officers click button "Create task" or button "Recreate" from existing task to perform action create a new task, the UI transform to 'Create new task' UI b. Back officers have option to "Cancel" with tasks have status 'Scheduled" or 'Pending', UI pop-ups to confirm cancelation, after confirm turn back to manage task UI c. Back officers click button "Apply filters" to filter task d. In the list of tasks Back officers can sort task according to each column
Alternative Flows	Alternative flow 1: at step 2c - Back officers click "Clear filters", task list turn back to sheet displays all tasks

Wireframe:





3.3.2 Create Task

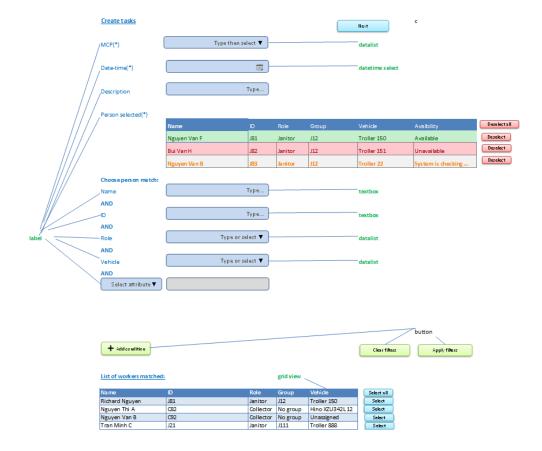


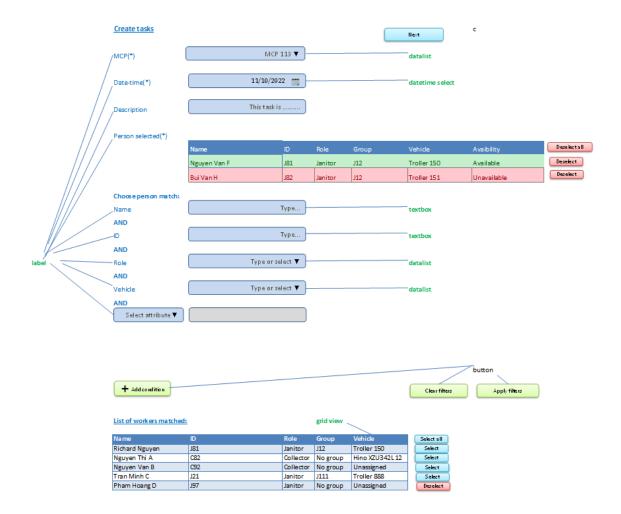
Use case name	Create tasks
Actor	Back officers
Description	Back officers can create a new task on the system.
Preconditions	Back officers must log in to the system with an account with management
	rights.
Trigger	Back officers click on "Create task" button on the Manage interface
Postconditions	A new task is created according to the information entered in the fields, the
	new task is displayed on the Manage interface.
Normal flow	1. The system opens the "Create task" interface.
	2. Back officers fill in the information of the task that you want to create in
	the fields: MCP, Date-time, Description
	3. The system displays a table "Person selected(*)" containing information
	about selected employees
	4. The system has a filter to select employees with the following attributes
	text "Choose person match".
	5. Back officers fill in the information that you want to filter for employees
	in the fields: Name, ID, Role, Vehicle.
	6. Back officers select properties to filter to find employees.
	7. Back officers click on the "Apply filters" button to filter employees, the
	interface displays the employee table with the right attributes to filter.
	8. Back officers click on "Select" to select the appropriate employee or
	"Select all" to select all, then the employee will be displayed on the

	"Person selected" panel, click on "Deselect" to remove the employee from the "List" panel. of workers matched". 9. Back officers click on "Clear filters", the interface clears all information being filtered. 10. Back officers click on "Next" to complete task creation and switch to "Assign Vehicle" interface.
Exceptions	- Exceptions 1: step 2 If Back officers enter MCP that does not exist, the system displays "not found" under the field "MCP(*)" - Exceptions 2: step 8 If Back officers enter a role that does not exist, the system displays "not found" under the "Role" field Exceptions 3: step 9 If Back officers enter the MCP that does not exist, the system displays "not found" under the "Vehicle" field Exceptions 4: step 14 If Back officers enter missing information, when clicking "Next", the system displays "Insufficient information" at the bottom of the interface.
Alternative flows	No

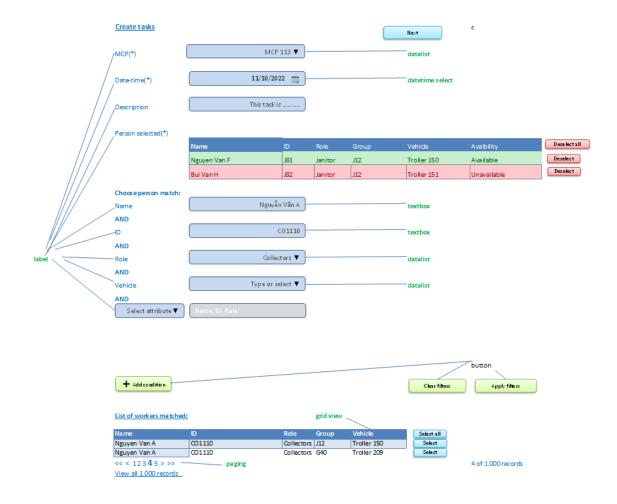
User story: As a Back officer, after receiving a task from my superior, I have a need to create a task to assign to employees. Therefore, I click on "Create task", fill in all the information in accordance with the actual task requirements, complete the system to record the new task and display it on the Manager interface.

Wireframe:



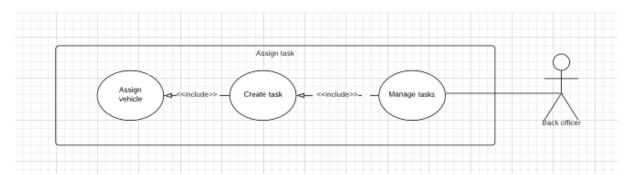


Deselect employee



Filter employee

3.3 Assign vehicle



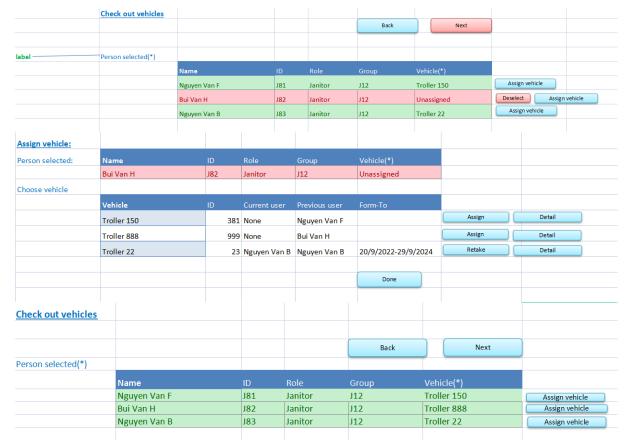
Use-case name	Assign vehicle
Actor	Back officers
Description	Back officers check assignment of vehicles to employees.
Trigger	Back officers click "Next" on the first page to move to the 2nd page: "Assign vehicle".

Preconditions	Complete the content on the first page
Normal Flow	 The interface switches to the 2nd page: "Assign vehicle". Display the list of selected employee and their vehicles Back officers click "Assign vehicle" next to the employee they want to assign. Back officers select the vehicle they want to assign in the list of vehicles' information appeared and press the "Assign" button to assign that vehicle to the employee they had chosen. Press the "Done" button to complete the vehicle assignment. The system updates changes and returns the employee list interface. Back officers click "Next" to switch to the 3rd page: "Set map".
Alternative Flows	- Alternative flow 1: at step 1 If Back officers do not want to continue assigning vehicles, click "Cancel" to return to the task list interface Alternative flow 2: at step 2 Back officers have not completed the assignment of vehicles (vehicle is "Unassigned"), then when clicking "Next", the interface will display "No vehicle specified" next to the names of employees.

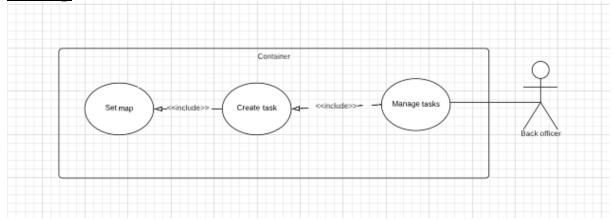
User story:

As a Back office, I want to assign vehicles to them after getting a list of my employees to manage. Therefore, I switched from the "Create task" page to the "Assign vehicle" page, selected the name of the employee I wanted to assign, and a list of existing vehicles appeared on the screen for me to choose from. After I made the selection, the system updated the employee's vehicle to the interface.

Wireframe:



Set map



Use-case name	Set map
Actor	Back officers
Description	Back officers set route for Collectors or choose area work for Janitors
Trigger	Back officers press the button "Next" at step 2: "Assign vehicle".
Preconditions	The form in step 2 has been filled out all required information
Normal Flow	 System goes to page step 3: "Set map", there are 2 cases: a. If this task is set for Janitors, the page displays nearby areas to choose.

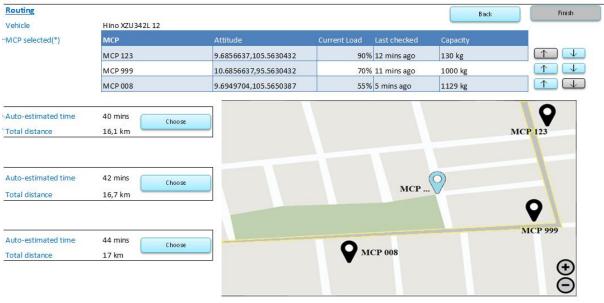
	 b. If this task is set for Collectors, the page displays the list of MCPs selected and some predetermined routes with estimated time and distance. 2. Finish setting map, proceed to create task
Alternative Flows	- Alternative flow 1: at step 1 Back officer press Back, the app go back to step 2 "Set vehicle"

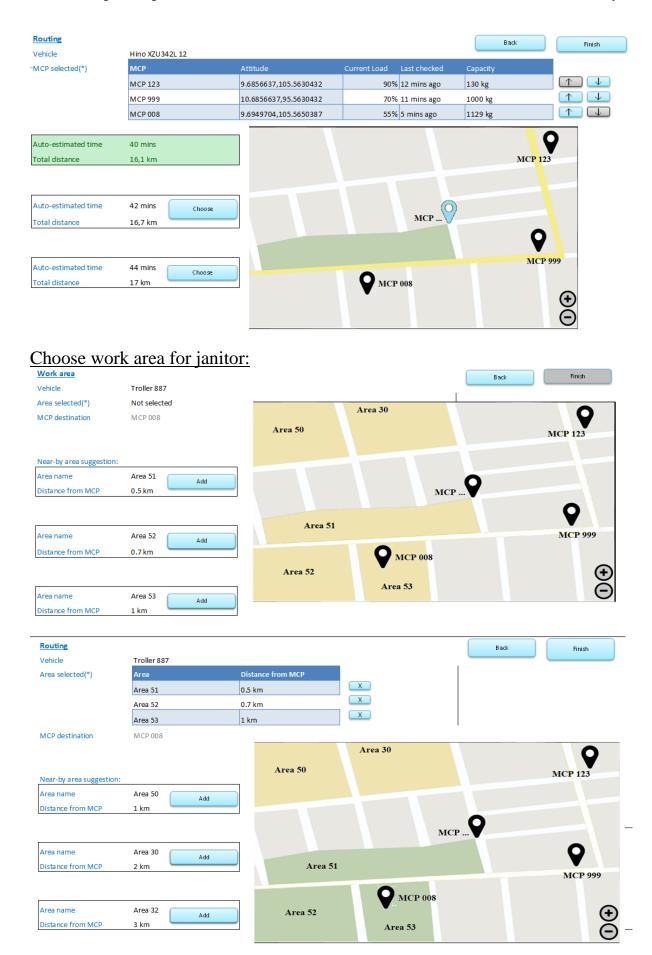
User story:

As a Back office, after getting a list of my employees to manage, I want to assign vehicles to them. Therefore, I switched from the "Create task" page to the "Assign vehicle" page, selected the name of the employee I wanted to assign, and a list of existing vehicles appeared on the screen for me to choose from. After I made the selection, the system updated the employee's vehicle to the interface.

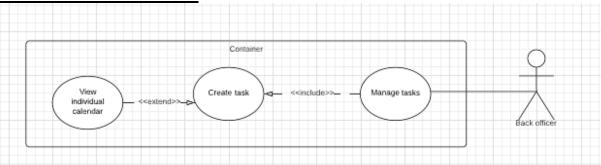
Wireframe:

Routing for collector:



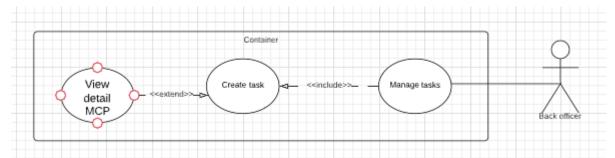


View individual calendar



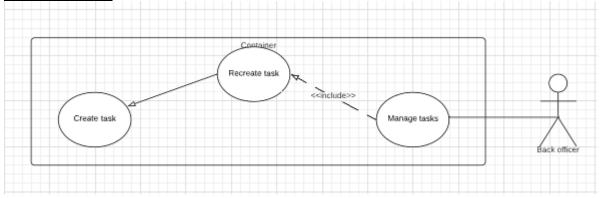
Use-case name	View individual calendar
Actor	Back officers
Description	Back officers view the work calendar of a specific collector/janitor
Trigger	Back officers press button "View individual calendar" in the "Manage Collector/Janitor" page
Preconditions	No
Normal Flow	 The app display the individual calendar in one view Back officers press button "Create task" to create task for this individual System proceed to go to "Create task", the interface of create task is already filled the name of the individual. Back officers finish creating task and the system go back to the individual calendar. At the individual calendar, back officers choose a specific task and press "Cancel task" to cancel the task assigned to that individual, after canceling, the system go back to the individual calendar
Alternative Flows	- Alternative flow 1: at step 3 Back officers press "Cancel", the app goes back to the individual calendar

Wireframe: View detail MCP



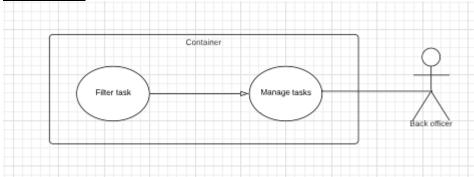
Use-case name	View detail MCP
Actor	Back officers
Description	Back officers assign work to a specific MCP
Trigger	Back officers press "MCPs" button
Preconditions	None
Normal Flow	 The system lists all MCPs on user display. Back officers select the search bar, type the needed MCP, then the system will come up with the result. Click on MCP, the user interface will show the location of that MCP on the maps. Back officers select "Create task", the user interface display a new task whose MCP field have been filled in automatically. To finish creating task, select "Finish", then the user interface will go back to the maps with the location of the current MCP.
Alternative Flows	 Alternative flow 1: at step 2 Back officers clear the search bar, the user interface go back to the list of all MCP. Alternative flow 2: at step 3 Back officers select "Cancel", stop creating new task, the user interface go back to the maps with the location of current MCP

Recreate task



Use-case name	Recreate task
Actor	Back officers
Description	Back officers choose to recreate a task using the same information extracted from the task selected
Trigger	Back officers press "Recreate" button
Preconditions	Task is exist in the system database
Normal Flow	 The interface displays the "Create task" interface with all completed information fields similar to the selected task recreate. Back officers make information corrections as desired. Click "Finish" to finish creating a new task, the interface returns to the task list.
Alternative Flows	- Alternative flow 1: at step 1 Back officers press "Cancel" button, stop creating new tasks, and return to the task list interface task.

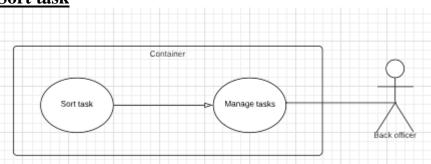
Filter task



Use-case name	Filter task
Actor	Back officers
Description	Back officers filter tasks with information to find
Trigger	Back officers press "Filter" button
Preconditions	No
Normal Flow	The interface displays a list of filterable fields, including: a. Description b. Status c. Vehicle d. Time

	e. Role f. MCP g. Name of worker 2. Back officers select one of the fields, enter the information to be filtered, click "Filter". 3. The system filters on demand and the interface displays a list of tasks with information Back officers need to find.
Alternative Flows	 Alternative flow 1: at step 3 Back officers delete filtered content, press "filter" to return to the filterable fields list interface. Alternative flow 2: at step 3 Back officers enter the filter content that does not exist, the interface does not display any task, shows the text "No task".

Sort task



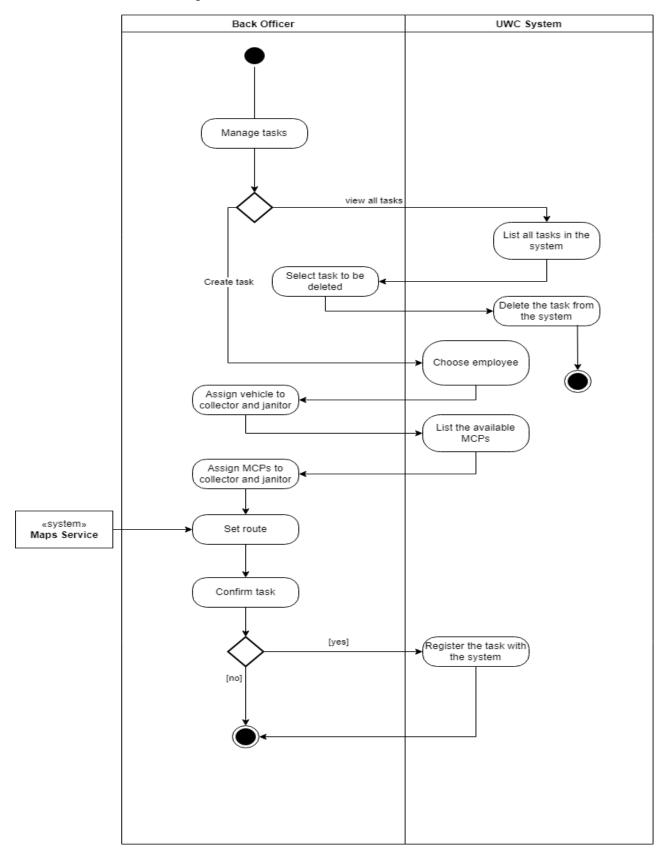
Use-case name	Sort task
Actor	Back officers
Description	Back officers want to organize tasks that have the information they need to find
Trigger	Back officers click "Sort"
Preconditions	No
Normal Flow	 The interface shows a list of fields that can be sorted, including: a. Time b. Name c. Progress percentage Back officers select one of the fields, enter the information to be filtered, and then click the "Sort" button. The interface displays all tasks sorted by the field selected by Back officers. Back officers arrange the jobs in either ascending or descending

	order by pressing "A-Z" or "Z-A."
Alternative Flows	- Alternative flow 1: at step 3 Back officers delete the filtered content and then click "Filter" to return to the interface of the list of sortable fields.

III. Task 2

2.1. Activity diagram:

Task Assignment module

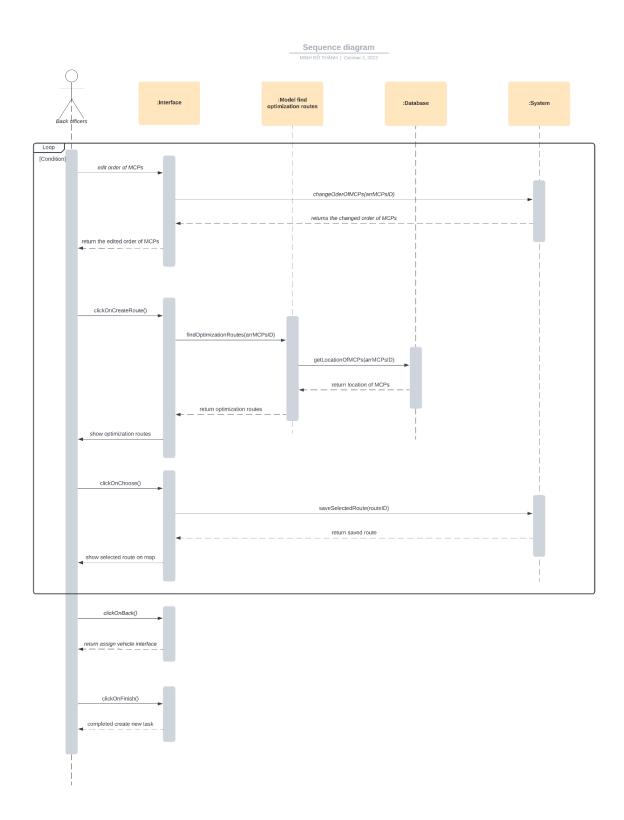


2.2: Route planning task.

Proposal: With the desire to be able to offer a fast route, saving time, effort and money, and at the same time minimizing the impact on the environment when using petrol-powered transportation vehicles to collect waste at MCPs, the team proposed export solution for "Create route" feature.

To create convenience and reduce effort, the team will take advantage of services provided by 3rd parties (maybe Google Maps, HERE WeGo, MAPS.ME, ...) to select destinations that are MCPs for the type of vehicle desired by the user. From there, the system runs algorithms to calculate the optimal route and display it for the user to choose.

Sequence diagram:





Description:

- Back officers through the "Routing" interface to select the optimal path for Collectors through pre-selected MCPs.
- The "Routing" interface displays the MPCs selected in the "Create Task" interface with the following attributes: MCP ID, Attitude, Current Load, Last checked, Capacity
 - The back officer can change the order of MCPs that Collectors must follow by:
 - + Click "••" to swap the order of the same row and bottom MCP.
 - + Click "to swap the order of the MCP of same row and row above.
- The changed order of MCPs is sent to the system, which processes and returns the order interface of the changed MCPs.
- Back officers click "Create route" to create routes through all selected MCPs. At this point, the software switches to a third-party service, retrieves the location of the MCPs from the database to calculate, returning the routes through all the MCPs.
- Back officers click "Choose" to choose the most optimal route among the proposed routes, the system proceeds to save the selected route, the interface displays the route on the map.
- Changing the order of MCPs, calculating and choosing the optimal path for the Collectors can be repeated many times.
 - Back officers can click "Back" to switch to the "Assign Vehicle" interface.
- Back officers click "Finish" to switch back to complete the task of creating a new task.

2.3. Class diagram

2.3.1. Log in

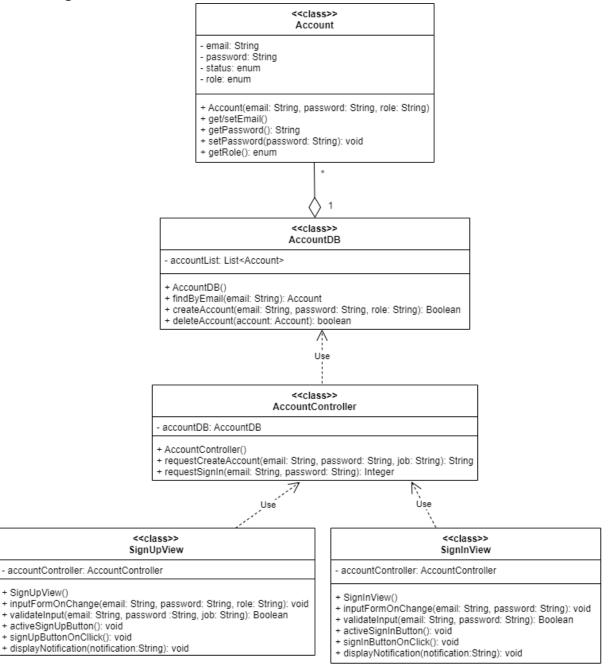


Diagram 1. User Sign in and Sign up Activity

2.3.2. Employee management

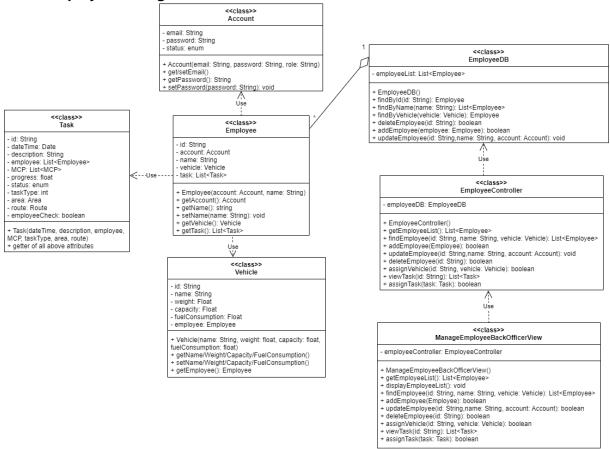


Diagram 2. Back officer Manage employee Activity

2.3.3. Vehicle management

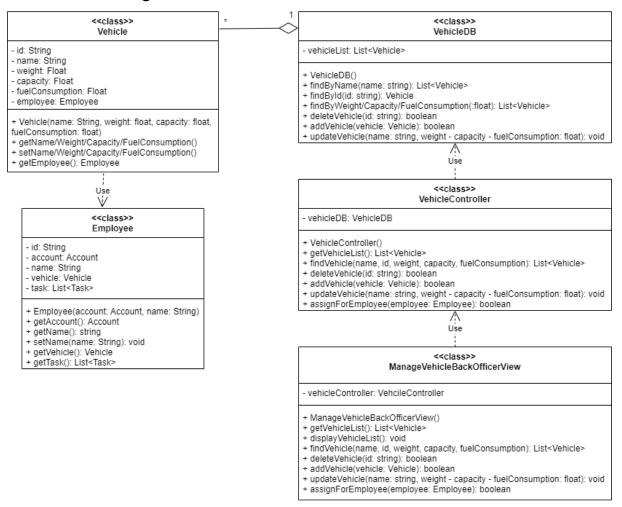


Diagram 3. Back officer Manage vehicle Activity

2.3.4. Task Management

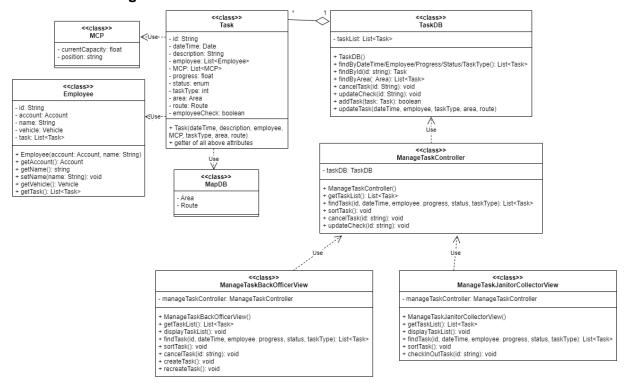


Diagram 4. Back officer / Janitor - Collector Manage task Activity

2.3.5. Create task

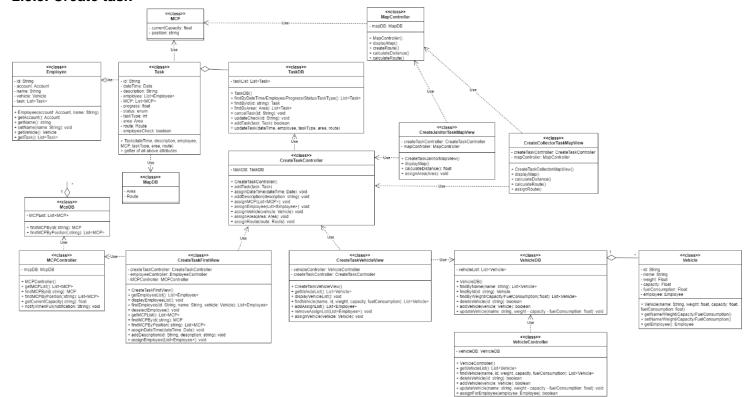


Diagram 5. Back officer Create task Activity