

SONU SHAH

Game Programmer

I have the power to transform imagination into interactive worlds of endless possibilities



Experience

2022 - still

Lionadz Media | Game Developer

My role is developing game concepts, writing code, implementing game mechanics, creating interactive gameplay elements, and collaborating with other team members.



Education

2021 - 2023

B.D.B.K.S College | 12th PCM

2024 - still

Online | BCA



Projects

UNITY |

Ludo: Helix Stack: Block Puzzle: Knife Hit: snake.io: Hill climb: Bike Driving: Race 3D

C++ |

Tiktak: Ludo: End Walls: Bouncing Ball

showcase |

<https://sonu-2002.github.io/Portfolio/#projects>



Contact Me



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Skills

Unity 3d, C#, C++

Photon Engine, Firebase
Playfab, Ad integration:

Languages

Hindi

English

Nepali

Interest

Playing Cricket