

```
1 #include <iostream>
2 #include <windows.h>
3 #include <conio.h>
4 #include "ParkingTower.h"
5 #include "Car.h"
6
7 using namespace std;
8
9 int main(void) {
10
11     char MenuButton;
12     ParkingTower parkingTower;
13
14     parkingTower.PrintOpenMessage();
15
16     while (true) {
17         system("cls");
18         MenuButton = 0;
19         parkingTower.DisplayMenu();
20         MenuButton = _getch();
21
22
23         if (MenuButton == '1') {
24             system("cls");
25             parkingTower.Checkin();
26             Sleep(1000);
27         }
28
29         if (MenuButton == '2')
30         {
31             system("cls");
32             parkingTower.CheckOut();
33             Sleep(1000);
34         }
35
36         if (MenuButton == '3') {
37             system("cls");
38             parkingTower.DisplysyParkingSpace();
39         }
40     }
41     return 0;
42 }
43
44
```