

Android Ocarina Sim

Proposed by: Soobin Kim

Project Goal: Emulate ocarinas with various amounts of holes. 4 and 12 hole ocarinas included, 6 and 10 hole ocarinas wanted.

Programming Language: 100% Java

Built Using: Android Studio 3.0.0

Code Contribution: Adding more ocarina java classes in main that can be played with different button/hole configurations

Competencies/Interests: Use of Android Studio, familiarity with ocarinas/instruments, app sound production

