Justin Park

Front End Developer

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Skills:

Languages | HTML, CSS, JavaScript, Python
Frameworks | Bootstrap, SASS, React.js, Node.js, Express.js, EJS, Flask
Database | PostgreSQL, Sequelize, ORM, MongoDB, Mongoose, ODM
Other | Git, Github, RESTful APIs, Docker, Figma

Projects:

RelateD version 1.0 (HTML, CSS, MongoDB, Express.js, React.js, Node.js)

- Developed a web app to connect the community of people who have disabilities and special needs with one another.
- Served as a lead front-end developer in a team with 3 developers and created a full-stack web application using MERN stack and wrote 80% of front-end code and functionality
- Implemented JSON web tokens to authenticate users.
- Deployed using Heroku, Netlify, and MongoDB Atlas.

World Soccer League (HTML, CSS, Node.js, Express.js, EJS, PostgreSQL)

- Created a web app to retrieve the data of each of the countries' existing soccer leagues and participating clubs.
- Deployed full-stack web applications with PostgreSQL.
- Developed data analysis logic and implemented data visualization using third-party APIs.
- Created one-to-many relationship between models with full CRUD functionality.
- Accomplished an authentication of a client-side cookie with secret and bcrypt to hash password.

Numbers Memory Game (HTML, CSS, JavaScript)

- Developed a web app for users to test their memory. Two users take turns to type numbers and challenge how many numbers they can memorize.
- Utilized Javascript, HTML, and CSS to create game logic and style the application.
- Added functionality to allow each user to enter a number at each turn and also added a background music button.

Experience:

Relaymile, Alameda - Frontend Developer Internship

(06/2021)-(08/2021)

- Developed and maintained multiple single page web applications using JavaScript framework, React, HTML and CSS with an emphasis on performance.
- Communicated with the backend developer to properly sync the APIs.
- Organized and managed daily meetings with the frontend team, efficiently delegating tasks, ensuring that software documentation is complete and accurate, and remedied code conflicts on Github.

Zoom Digital Signage, South San Francisco - AV/IT Technician

(07/2017)-(01/2021)

- Assisted in performing 99% of preventative maintenance and repair of all audio-visual equipment that insured the quality of audio and visual system operations.
- Resolved more than 100 technical issues of software and hardware related to AV/IT systems.
- Participated in more than 15 major exhibitions such as 'CES', 'Infocomm', and government events for NASA, NOAA, and USGS. Managed to transport more than 1 million dollars worth of audio-visual products 99% on time and supervised installation crews for each event.
- Operated and installed the government's Hyperwall displays for their presentation.

- Resolved 95% of unexpected IT-related issues on the products and software in 30 minutes, and prior backup plans and preparing extra items and machines helped reduce resolve time by 50%.
- Corporated with manufacturers, engineers, developers, project managers, and booth design team from
 outside of the country for every single exhibition, regardless of the time difference, and led more than 100
 events successfully with well-organized preparation and managing staff.

Education:

Software Engineering Immersive (SEI) - General Assembly (GA)

(01/2021)-(04/2021)

An intensive, twelve-week, 450+ hours program focused on product development fundamentals,
 object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies

De Anza College - Associate of Science (A.S.), Mathematics

(09/2011)-(09/2013)