

Hangman

rand Num Generator. → to choose rand word

char array word List

rand word → random element of word List.

user word → for comparing. (do I need to make it dynamic?) (fill it with -)
other integer values.

While loop (repeat 6 times)

- printf: to ask input.

- getch: to get input

strstr: to find input

if word include input

→ for loop, and change - to input

check if userWord = rand Word

(if it is, break while loop)

if word x include input.

→ try --

After 6 times,

check the user word randword

→ if same, game win

→ if not, game lose.

recursion main if user want to play again.