# Leveraging NLP to Build Smarter Recommender Systems

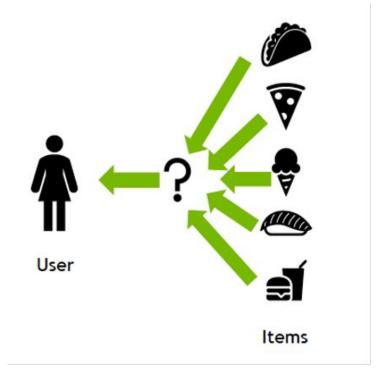
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Springboard

## Problem statement

Modern *users* overwhelmed by the vast amount of available *content*, *products*, and *choices* across digital platforms.



- How can we effectively handle new users and items in the system?
- Can we teach the recommender to understand content, not just behavior?
- What strategies can improve the learning efficiency of the recommender engine?

# Who Finds This Relevant — And Why It Matters?



Marketing

Personalized campaigns, segmented targeting

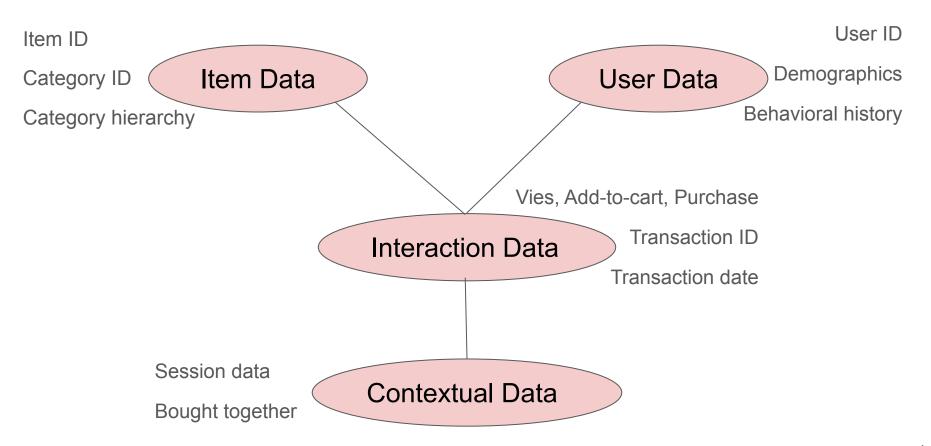
**Product** 

UX improvements, product bundling

Leadership

Strategic investment, growth metrics

## Which Data Inputs Are Essential for Personalization?



## Data Source and Summary

Data source: Kaggle

RetailRocket Recommender System Dataset

events.csv
item\_properties\_part1.csv
Item\_properties\_part2.csv
category\_tree.csv

#### Data acquired for the period:

2015-05-10 to 2015-09-13

#### Records contain:

417053 unique items w/ category ID (item properties data) 1670 unique *category ID*s (category data)

#### Number of fields:

5 (event data), 4 (item properties data),2 (category data)

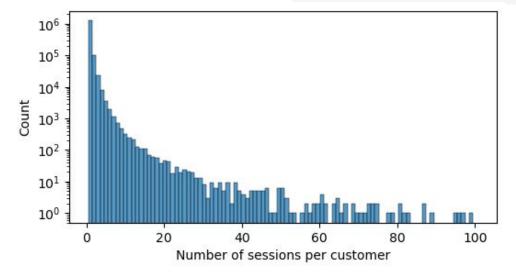
## Data Exploration - Event Data

#### **FIELDS**

Time stamp,
Visitor ID,
Event type,
Item ID,
Transaction ID

Table 1. An example sequence of activities by a customer (ID 90352)

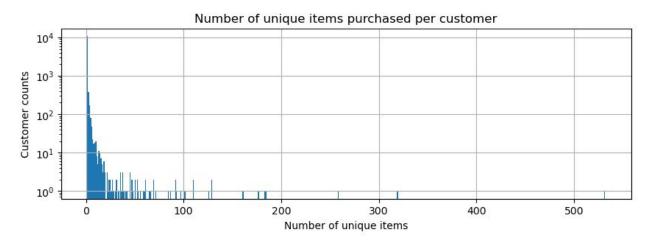
	timestamp	visitorid	event	itemid	transactionid
265573	1434403666570	90352	view	425758	NaN
271793	1434404197081	90352	transaction	425758	0.0
277295	1434403991902	90352	addtocart	425758	NaN
533488	1435331816929	90352	view	425758	NaN

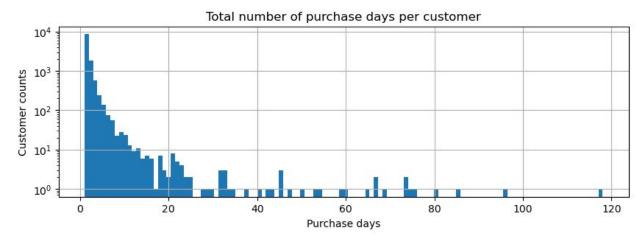


#### **SESSION:**

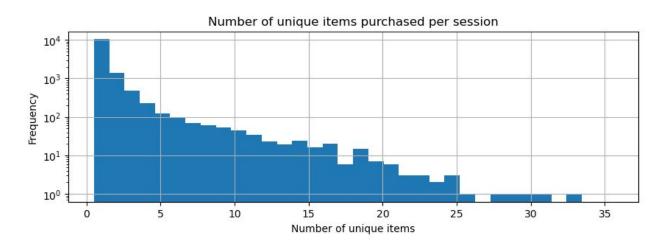
Activities occurring on the same day for each customer were grouped together, and a new column was created to enumerate these daily sessions.

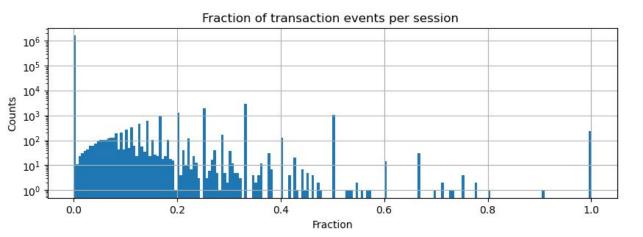
## **Customer Behavior**





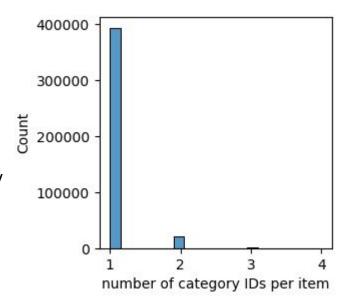
## **Customer Behavior**





## **Item Properties Data**

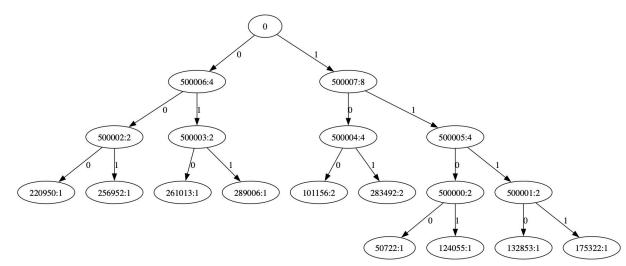
- 5.6% of items linked to more than one category ID Dropped
- ☐ Merge unique *item ID–category ID* mapping with event data.
- 21.2% of all unique items in event data lack associated category ID - Dropped.
  - Only **3.16%** of unique items involved in **transactions** are missing category ID Only **Kept** items in **transactions** with **unique category ID**.



	timestamp	itemid	property	value
0	1435460400000	460429	categoryid	1338
1	1441508400000	206783	888	1116713 960601 n277.200
2	1439089200000	395014	400	n552.000 639502 n720.000 424566
3	1431226800000	59481	790	n15360.000
4	1431831600000	156781	917	828513

Table 2. Contents of item properties data in item\_properties\_part1.csv.

## Building Huffman Tree for Hierarchical Softmax



#### **Huffman tree**

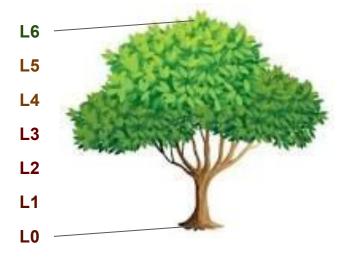
- is a binary tree over items that
- is used for efficient probability estimation in **hierarchical softmax** training technique.
- speeds up training and allows for a scalable output layer.

Node representation: (Node ID: Frequency)

## Category Data and Building Category Tree

6 levels of categories - items may be attached at any level.

Level	L0	L1	L2	L3	L4	L5	L6
No. of categories	1	25	174	702	665	90	13



item ID <----> root [132853, 0, 605, 1482, 10000]

Figure 10. Full path from item 132853 to the root node 10000.

# Machine Learning Modeling Overview

- > Two primary approaches to recommender systems
  - Collaborative filtering
    - User-based filtering
    - Item-based filtering
  - Content-based filtering

Collaborative Filtering	Content-based Filtering
Data sparsity Cold start Scalability Popularity bias Lack of Interpretability Gray sheep problem	No need for other users' data Handles cold start (user side) Interpretable recommendations Less prone to popularity bias Privacy-friendly

## Deep Learning Based Approaches

### Strengths

- Better at capturing non-linear and complex patterns
- Better at cold start and sparse data
- Effective feature representation (Embeddings)
- Personalized and context-aware recommendations
- Item2Vec and hierarchical Item2Vec models
  - Baseline Item2Vec: Inspired by Word2Vec technique in NLP.
    - Item-based collaborative filtering approach.
  - Hierarchical Item2Vec: Context-aware extension of Item2Vec.
    - Implement in Pytorch with DNN architecture to capture similarity and co-occurrence patterns of items and their hierarchical content-based info.

# **Modeling Steps**

**Training Data Preparation** 



Split Training and Validation Data



Model building



Identify Hyperparameters



Hyperparameter Tuning



Performance Evaluation

Select sessions with two or more items per transaction.

**7547** unique items

**3,055** distinct sessions

Inputs (item1, item 2)

## Identifying Hyperparameters

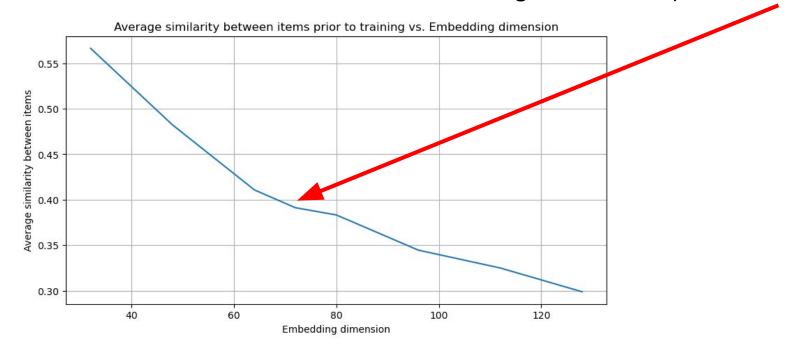
- Regularization Parameter λ<sub>cat</sub>
- Embedding Dimension dim<sub>embed</sub>
- Threshold for Item Frequency  $f_{thresh} = 1$
- Learning Rate and Batch Size
- Loss Function = {Negative sampling, Hierarchical softmax}
- Similarity Measure: Cosine similarity, Distance

# Hyperparameter Tuning

Embedding Dimension

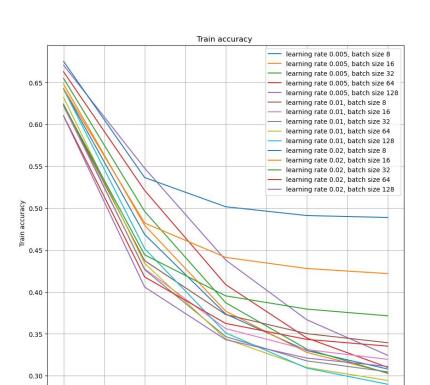
$$\dim_{\text{embed}} = \{32, \dots, 128\}$$

Select the embedding dimension at which the average similarity between the **five most frequent items** and their **five nearest neighbors** first drops below **0.4**.



## Learning Rate and Batch Size

Optimal learning rate = **0.01**, Batch size = **64** 



2.5

3.0

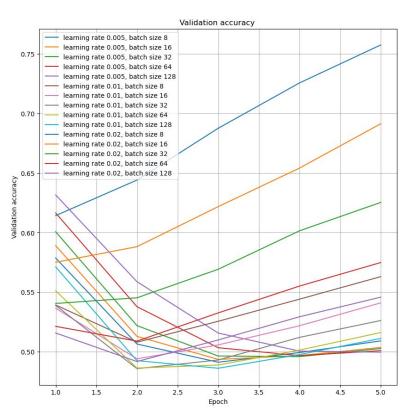
Epoch

3.5

4.0

5.0

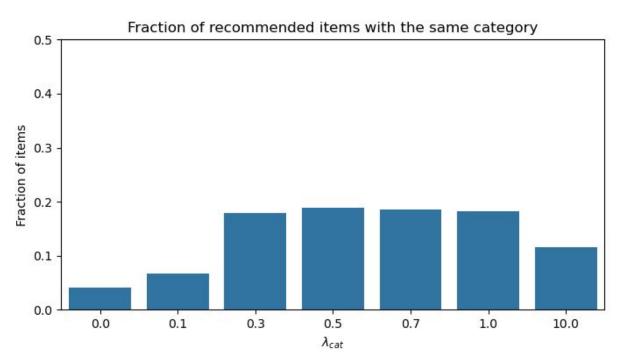
Optimize the batch size and learning rate while keeping the regularization parameter  $\lambda_{cat}$  set to **zero**.



## Regularization Parameter

$$\lambda_{cat} = \{0, 0.1, ..., 1, 10\}$$

- Shared-category fraction grows with regularization strength, up to a point.
- High parameter values (e.g., 10) suppress meaningful user—item interaction patterns.



## **Evaluation Metrics**

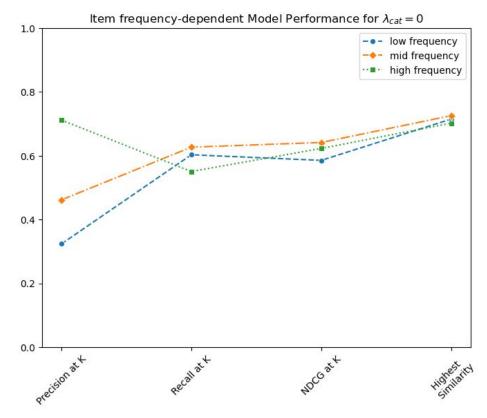
$$\square \text{ Precision at K} = \frac{Number of relevant items in top K}{K}$$

$$\square \text{ Recall at K} = \frac{Number of relevant items in top K}{Total number of relevant items}$$

$$\square \text{ NDCG at K} = \frac{Discounted Cumulated Gain (DCG) at K}{Ideal Discounted Cumulated Gain}$$

, where DCG at K = 
$$\sum_{i=1}^{K} \frac{Number\ of\ relevant\ items\ in\ top\ K}{log_2(i+1)}$$

# Performance By Frequency Group



Baseline Item2Vec

Frequency	Group	Counts	
0	Cold items		
1 Low frequency		4025	
2-4 Moderate frequency		2884	
5+	High frequency	638	

#### Recall@K and Precision@K

: Fixed value of K imposes artificial constraints on metrics for high/low frequency items.

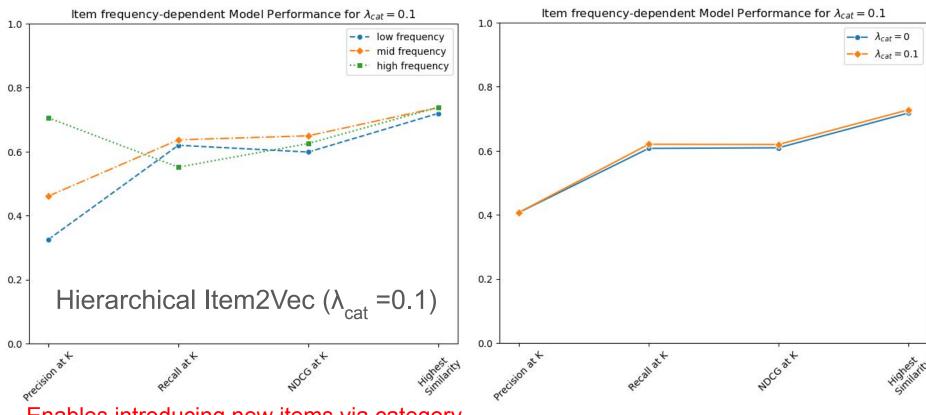
#### NDCG@K

: More robust metric across different item frequency groups

#### **Cosine Similarity**

: Shows high-quality and semantically meaningful representations for items.

# Model Performance Comparisons



Enables introducing new items via category embeddings or averaging over items in the same category.

Hierarchical Item2Vec slightly outperforms Item2Vec.

21

## Summary

- Built a recommender system using Item2Vec and Hierarchical Item2Vec to learn item embeddings from transaction data.
- Goal: Improve recommendation quality by capturing item relationships more effectively.
- Evaluation: Precision@K, Recall@K, NDCG@K, similarity scores across item frequency groups.
- Finding: NDCG@K better reflects ranking performance than precision/recall for rare/frequent items.
- Results:
  - Hierarchical model slightly outperforms baseline and opens up ways to introduce new items.
  - Both models produce high-quality embeddings.
- Conclusion: Hierarchical approach improves semantic alignment and recommendation accuracy.

## Outlook & Future Work

#### Incorporating temporal dynamics & user context

Explore time-aware models and contextual signals to refine recommendation relevance over time.

#### Addressing rare Items & cold-start scenarios

Investigate strategies to improve recommendation coverage and robustness for infrequent or new users.

#### Adaptive evaluation metrics

Experiment with metrics that account for variable item relevance to enable more nuanced performance assessment.