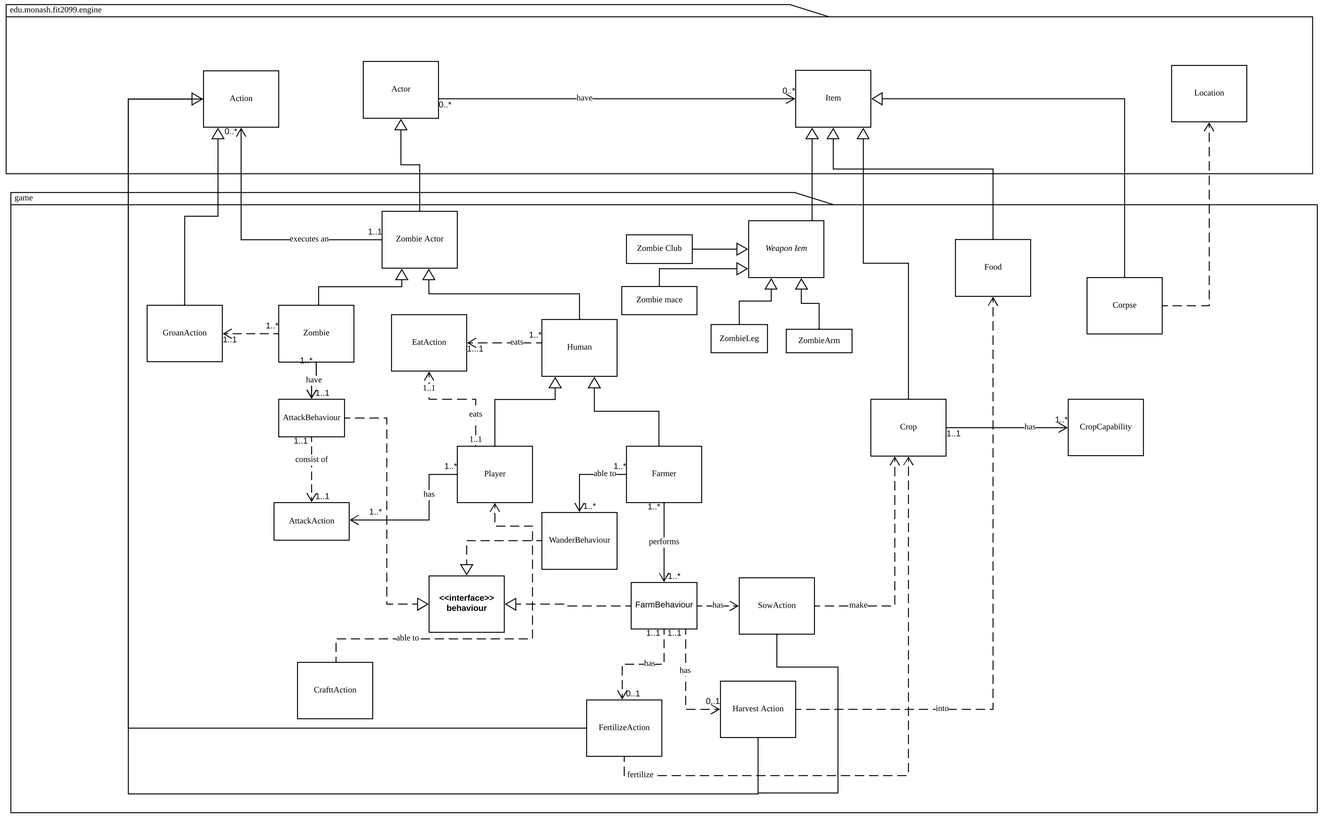
edu.monash.fit2099.engine
Action
Actor
have
0..*
0..*
Item
Location
game
executes an
1..1
Zombie Actor
Zombie Club
Weapon Item
Food
Zombie mace
Corpse
GroanAction
1..1
1..*
Zombie
EatAction
1..1
eats
1..*
Human
ZombieLeg
ZombieArm
1..*
have
1..1
1..1
eats
AttackBehaviour
1..1
consist of
1..1
Crop
1..1
has
1..*
CropCapability
1..*
Player
has
1..*
AttackAction
able to
1..*
Farmer
1..*
1..*
WanderBehaviour
performs
1..*
<<interface>>
behaviour
FarmBehaviour
has
SowAction
make
able to
1..1
1..1
has
has
CraftAction
0..1
0..1
Harvest Action
into
FertilizeAction
fertilize