Scientific Units As Data Types

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Goals

- Allow for consistent manipulation of measurements "for free"
- Support user-defined units
- Provide runtime checks for scientific units

Dimensions and Units

Dimension: Quantity of interest

Unit: Concrete measure of a dimension

Base Dimension	Length	Mass	Time	Electric Current	Temperature	Substance	Luminous Intensity
SI Base Unit	Meter	Kilogram	Second	Ampere	Kelvin	Mole	Candela

DSL Grammar

```
prog ::= assign [prog] | alias [prog] | compare [prog] |
  convert [prog] | print [prog]
assign ::= <id> ':=' base | expression
base ::= <id> | <number> units
units ::= unitProduct '/' unitProduct
unitProduct ::= [unitProduct '*'] unit
unit ::= [<scale>'-']<base unit>
expression ::= [expression op] base
op ::= '+'. '-'. '*'. '/'
```

DSL Grammar Continued

```
alias ::= 'DEFINE' <name> ':=' units |
  'DEFINE' <name> ':=' units 'SCALE' <number> |
  'DEFINE' <name> ':=' units '^' <integer>
convert ::= <id> 'TO' units
compare ::= <id> comp <id>
comp ::= '==' | '=:=' | '===' | '<=' | '>=' | '<' | '>'
print ::= 'PRINT' <id> ['AS' units]
```

Assignment

Assignments variables are scala symbols:

'a := 5 ("kilo-grams")

Units are strings consistent with the unit grammar

Scalars

Aliasing

Aliases are defined with the DEFINE keyword:

DEFINE "km" := "kilo-meter"

Aliases can be scaled:

DEFINE "mi" := "'kilo-meter" SCALE 1.6

Or raised to an arbitrary power

DEFINE "mi2" := "mi" ^ 2 // mi2 = mi*mi

Math

Variables can be assigned to expressions between symbols:

$$a := b*(c+d)$$

Printing

Symbols are printed with their user defined units:

'a := 5 ("kilo-meters")

PRINT 'a // 5 "kilo-meters"

We also allow formatted print:

PRINT 'a AS "mi" // 3.125

Unit maintenance and cancelling

Units are automatically cancelled in arithmetic operations:

```
'a := 10 ("kilo-meters*kilo-meters")
'b := 5 ("kilo-meters")
'c := 'a / 'b // 2 "kilo-meters"
```

Conversion

The TO can be used to change the display units for a symbol:

'a := 10 ("kilo-meters")

PRINT 'a // 10 "kilo-meters"

'a TO "mi"

PRINT 'a // 6.25 "mi"

Comparisons

Comparisons are done between symbols:

'a =:= 'b // true if a and b are compatible

'a === 'b // true if a and b are compatible and have the same value

'a == 'b // true if a and b have the same value, throws exception if incompatible

Interaction with Scala

Code can mix easily with Scala

VAL and STRING are used to retrieve data from symbols

Unit Types: User Units and Fundamental Units

Units types for a symbol are represented by values

Each symbol has 2 unit representations:

Fundamental Units and User Units

Fundamental units are used for math and fast type checking

User units are used for printing and canceling

Unit Compatibility

Two symbols are compatible if they have the same fundamental units

Addition, subtraction, and comparisons are only valid between compatible units

User Units

User Units are represented as a tree

User Units are left associative in addition and subtraction

Error Handling

Exceptions are thrown for unit type errors and illegal unit strings

Demos

Cancelling, Aliasing (hotdog)

Left Associativity

Comparison(value vs units)

Error checking