

Automatically Inferring Quantified Loop Invariants by Algorithmic Learning from Simple Templates

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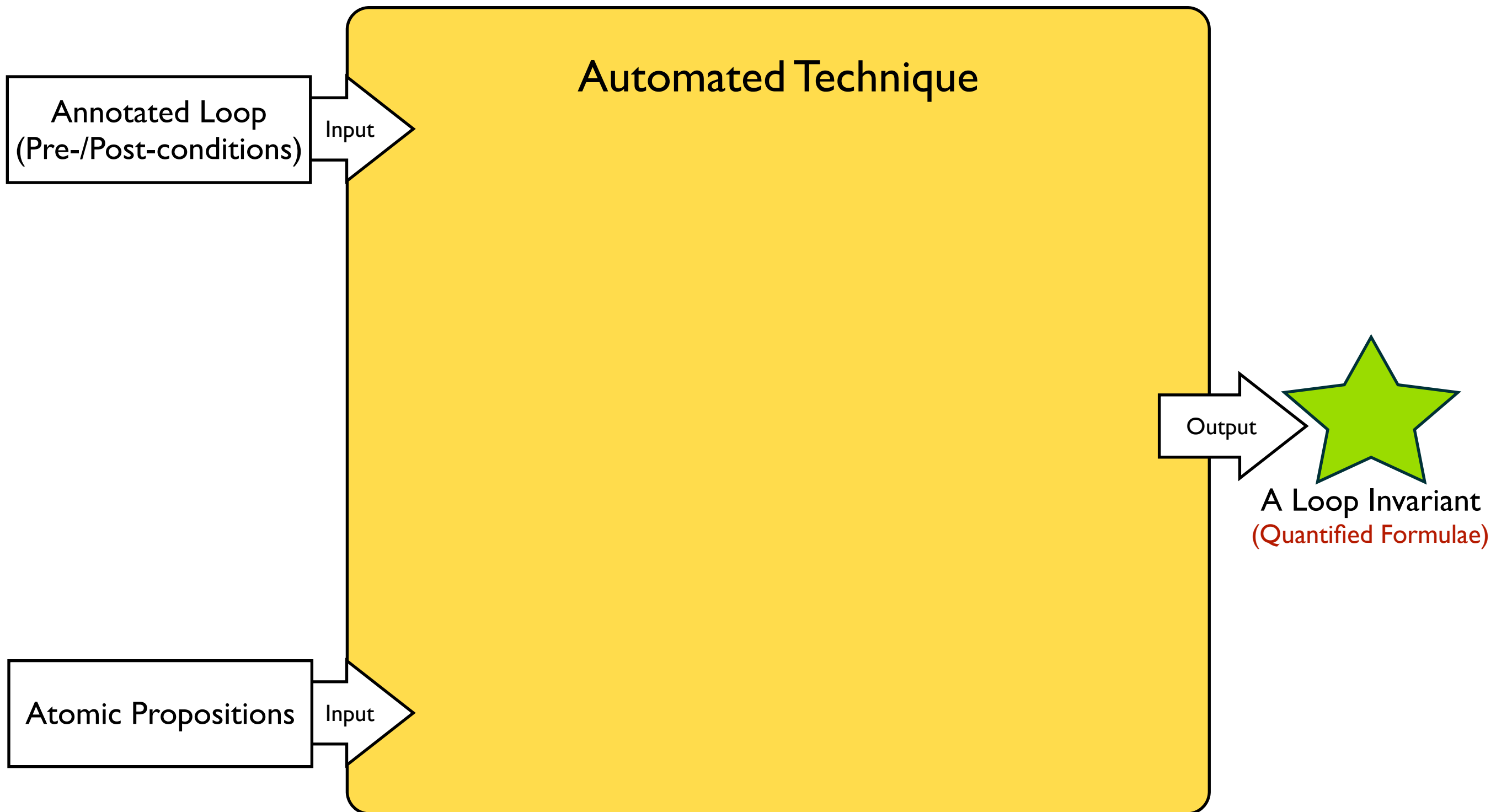
¹ Seoul National University

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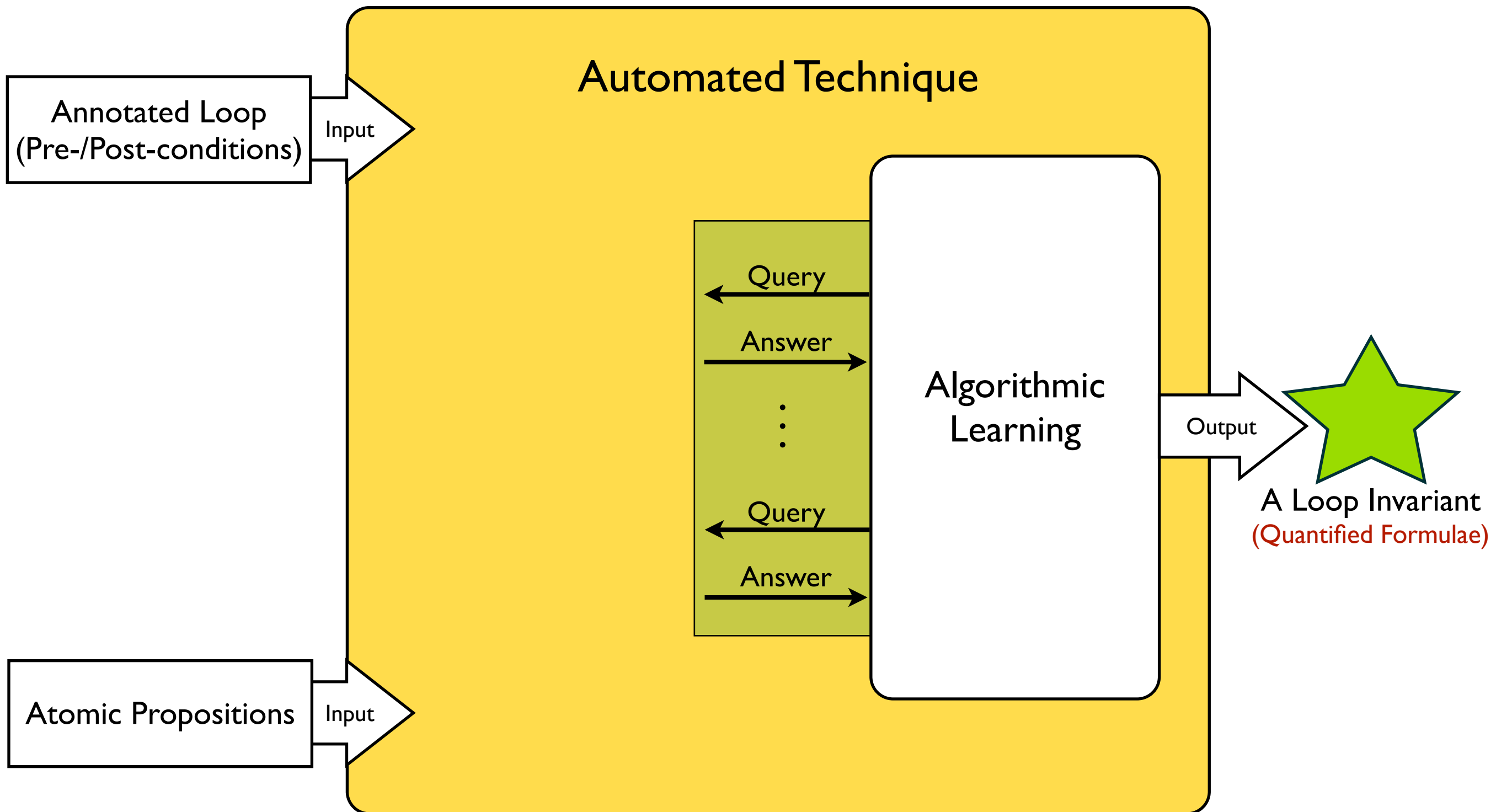
³ INRIA, Tsinghua University, and Academia Sinica

APLAS'10@Shanghai

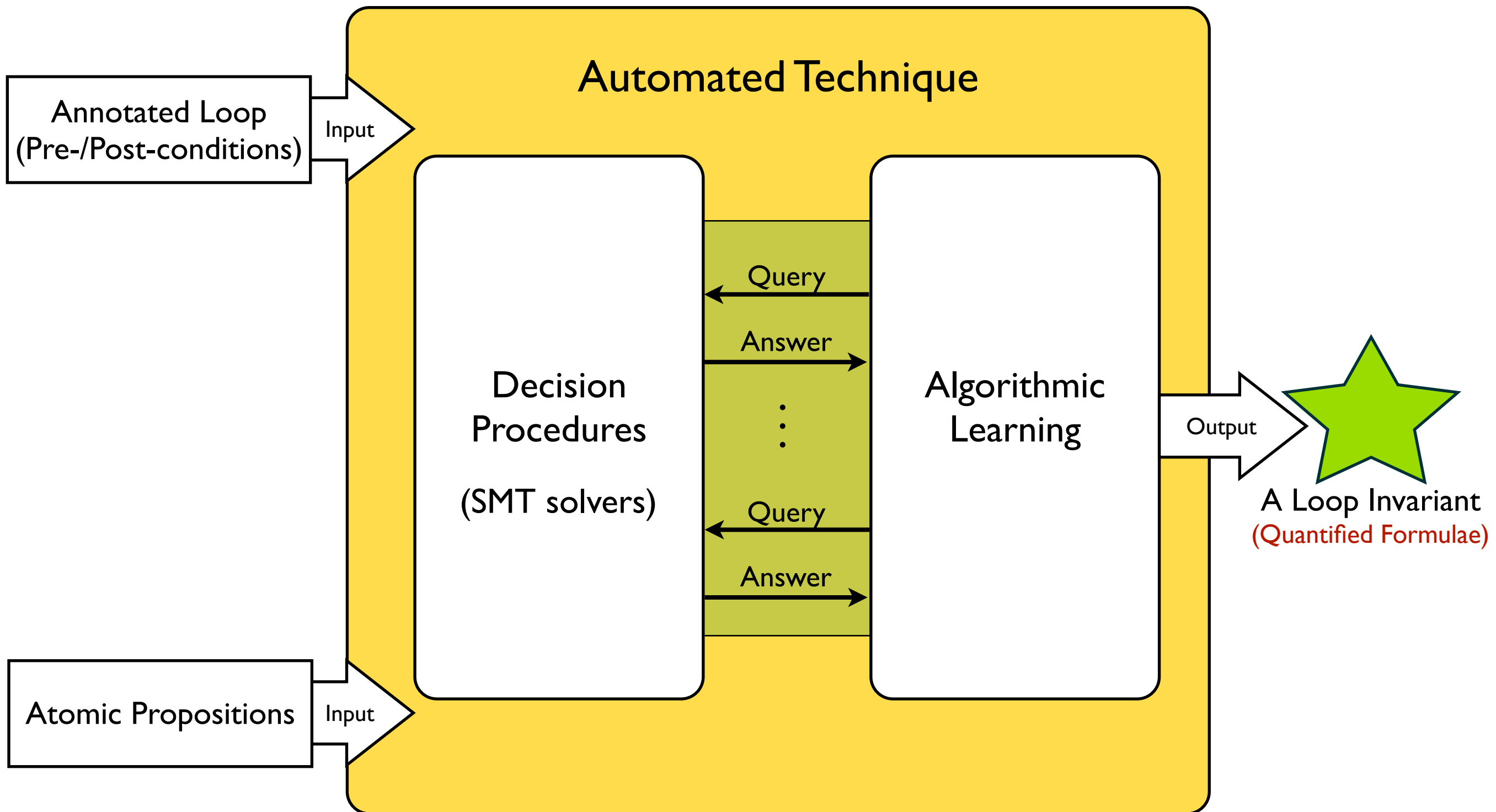
Overview



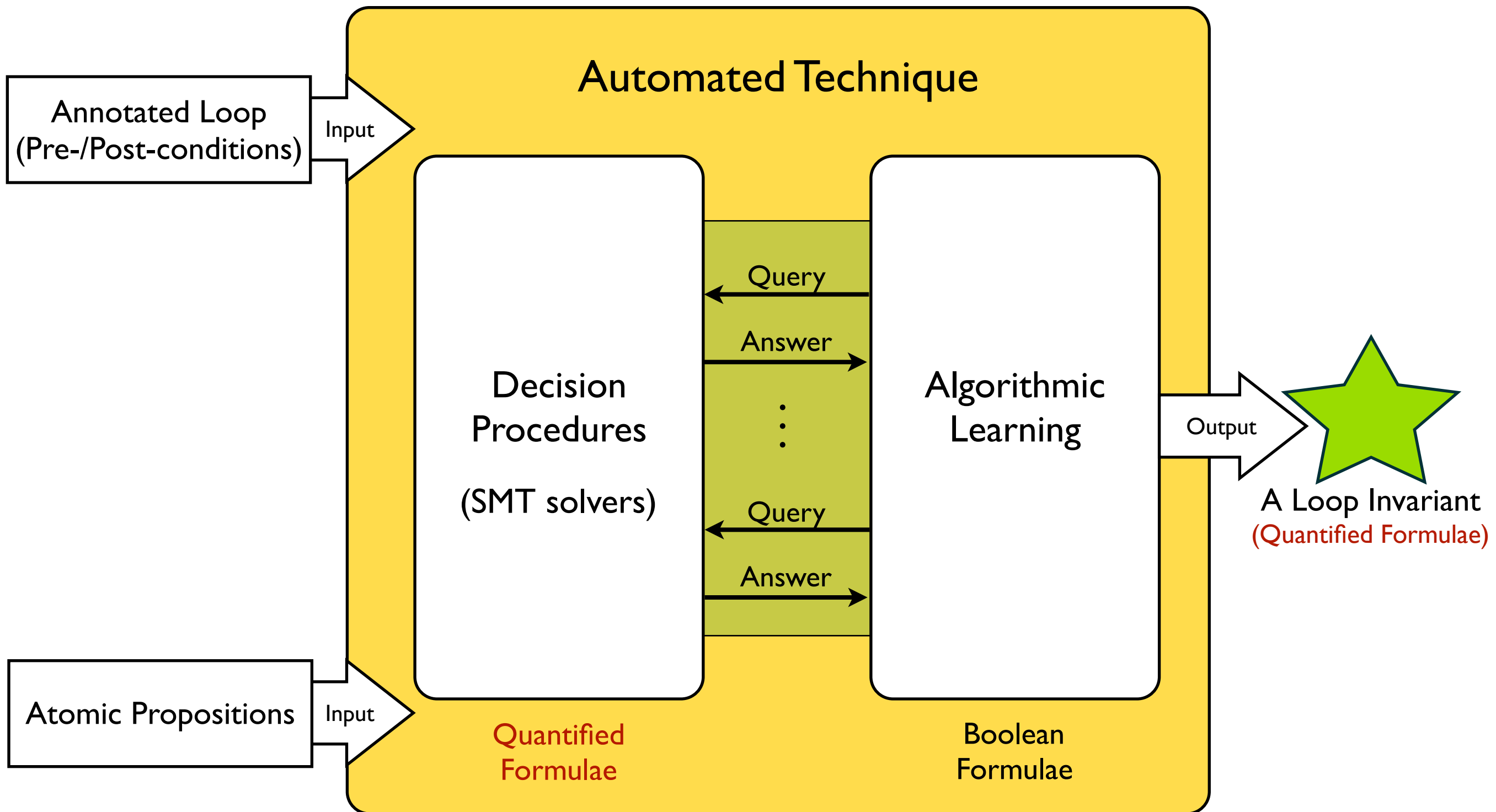
Overview



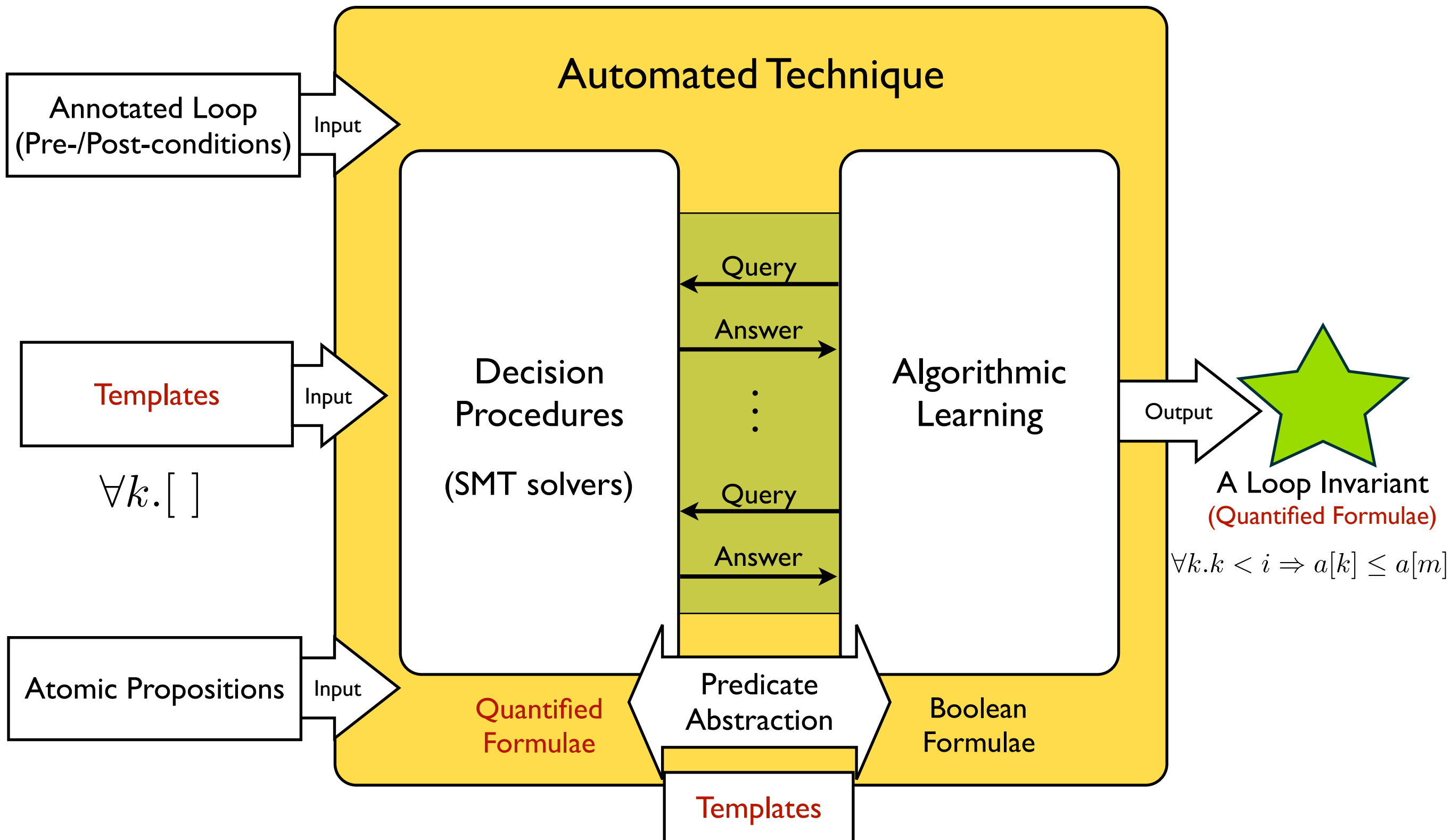
Overview



Overview



Overview



```

{  $i = 0 \wedge key \neq 0 \wedge \neg ret \wedge \neg break$  }
1  while( $i < n \wedge \neg break$ ) do
2      if( $pkeys[i] = key$ ) then
3           $pkeyrefs[i] := pkeyrefs[i] - 1$ ;
4          if( $pkeyrefs[i] = 0$ ) then
5               $pkeys[i] := 0$ ;  $ret := true$ ;
6               $break := true$ ;
7          else  $i := i + 1$ ;
8  done
{ ( $\neg ret \wedge \neg break$ )  $\Rightarrow (\forall k. k < n \Rightarrow pkeys[k] \neq key)$ 
   $\wedge (\neg ret \wedge break) \Rightarrow (pkeys[i] = key \wedge pkeyrefs[i] \neq 0)$ 
   $\wedge ret \Rightarrow (pkeyrefs[i] = 0 \wedge pkeys[i] = 0)$  }

```

From Linux InfiniBand Driver

Templates

$\forall k. []$

8 atomic propositions

```

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{  $(\neg ret \wedge \neg break) \Rightarrow (\forall k. k < n \Rightarrow pkeys[k] \neq key)$ 
   $\wedge (\neg ret \wedge break) \Rightarrow (pkeys[i] = key \wedge pkeyrefs[i] = 0)$ 
   $\wedge ret \Rightarrow (pkeyrefs[i] = 0 \wedge pkeys[i] = 0)$  }

```

Find this invariant in 3 seconds

$(\forall k. (k < i) \Rightarrow pkeys[k] \neq key) \wedge (ret \Rightarrow pkeyrefs[i] = 0 \wedge pkeys[i] = 0)$
 $\wedge (\neg ret \wedge break \Rightarrow pkeys[i] = key \wedge pkeyrefs[i] \neq 0)$


```

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   $\wedge (\neg ret \wedge break) \Rightarrow (pkeys[i] = key \wedge pkeyrefs[i] = 0)$ 
   $\wedge ret \Rightarrow (pkeyrefs[i] = 0 \wedge pkeys[i] = 0)$  }

```

Find this invariant in 3 seconds

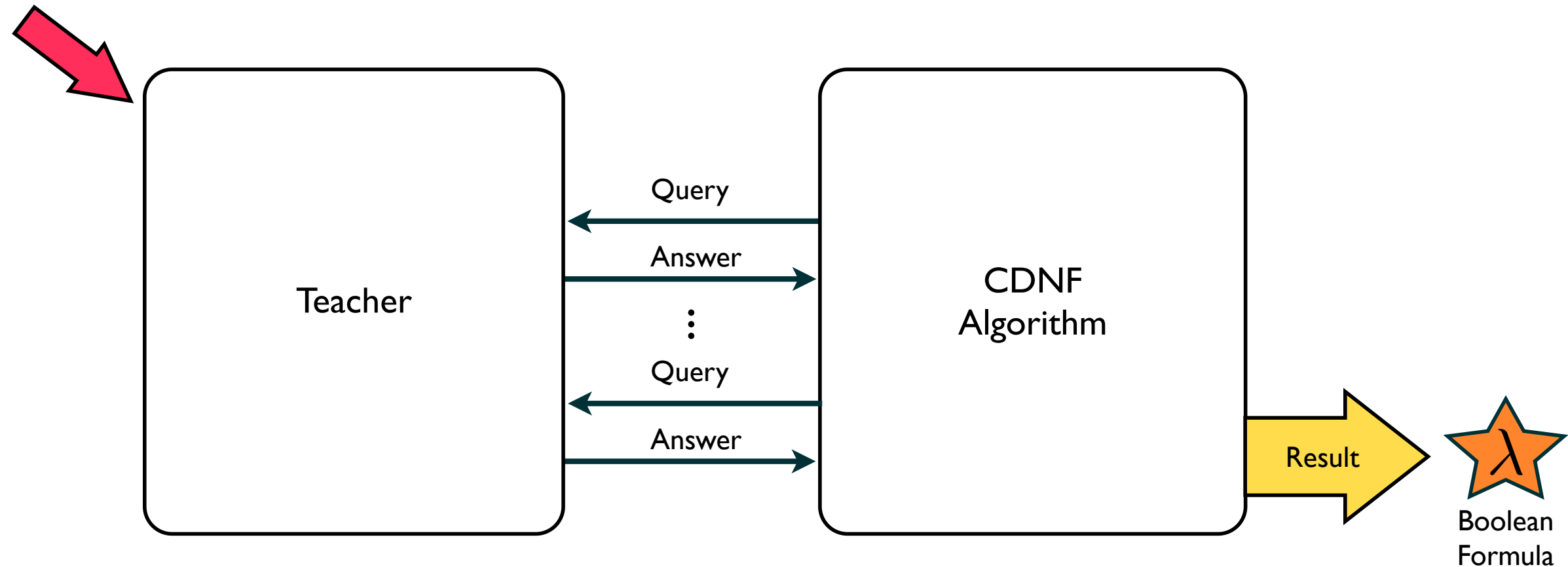
$$\begin{aligned}
 & (\forall k. (k < i) \Rightarrow pkeys[k] \neq key) \wedge (ret \Rightarrow pkeyrefs[i] = 0 \wedge pkeys[i] = 0) \\
 & \wedge (\neg ret \wedge break \Rightarrow pkeys[i] = key \wedge pkeyrefs[i] \neq 0)
 \end{aligned}$$

$$\begin{aligned}
 & (\forall k. (\neg ret \vee \neg break \vee (pkeyrefs[i] = 0 \wedge pkeys[i] = 0)) \wedge (pkeys[k] \neq key \vee k \geq i)) \\
 & \wedge (\neg ret \vee (pkeyrefs[i] = 0 \wedge pkeys[i] = 0 \wedge i < n \wedge break)) \\
 & \wedge (\neg break \vee pkeyrefs[i] \neq 0 \vee ret) \wedge (\neg break \vee pkeys[i] = key \vee ret)
 \end{aligned}$$

Algorithmic Learning: CDNF Algorithm

CDNF Algorithm[†]

Teacher is required



Actively learning a **Boolean** formula
from membership and equivalence **queries**

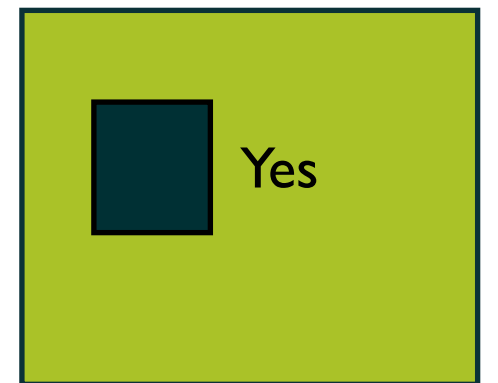
[†] Bshouty, N.H.: Exact learning boolean functions via the monotone theory. Information and Computation **123** (1995) 146–153

Membership Query

Membership Query $MEM(\mu)$ asks whether Boolean assignment μ satisfies the Boolean formula λ

$$MEM(\mu) = Yes \quad \text{if } \mu \models \lambda$$

$$MEM(\mu) = No \quad \text{if } \mu \not\models \lambda$$



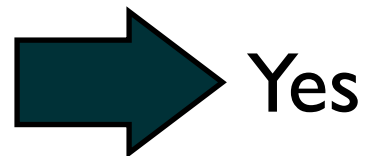
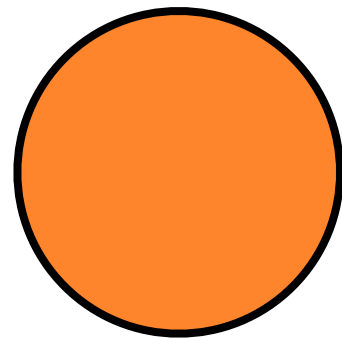
Example: $\lambda = \text{XOR function } b_1 \oplus b_2$

$$MEM(\{b_1 = T, b_2 = F\}) = Yes \quad \because T \oplus F = T$$

$$MEM(\{b_1 = T, b_2 = T\}) = No \quad \because T \oplus T = F$$

Equivalence Query

Equivalence Query $EQ(\beta)$ asks whether the guessed Boolean formula β is equivalent to λ .



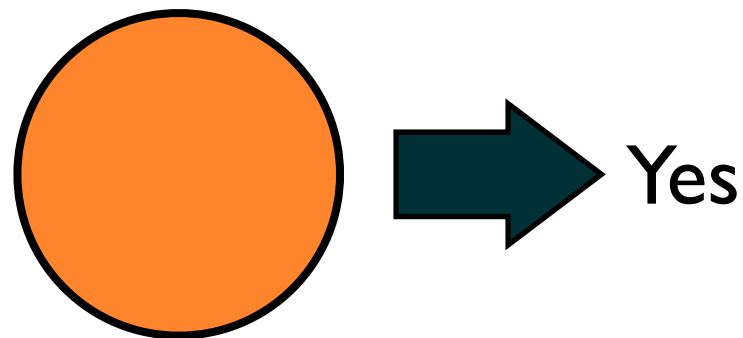
Yes

if $\beta \equiv \lambda$

Example: $\lambda = \text{XOR function } b_1 \oplus b_2$
 $EQ((b_1 \wedge \neg b_2) \vee (\neg b_1 \wedge b_2)) = \text{Yes}$

Equivalence Query

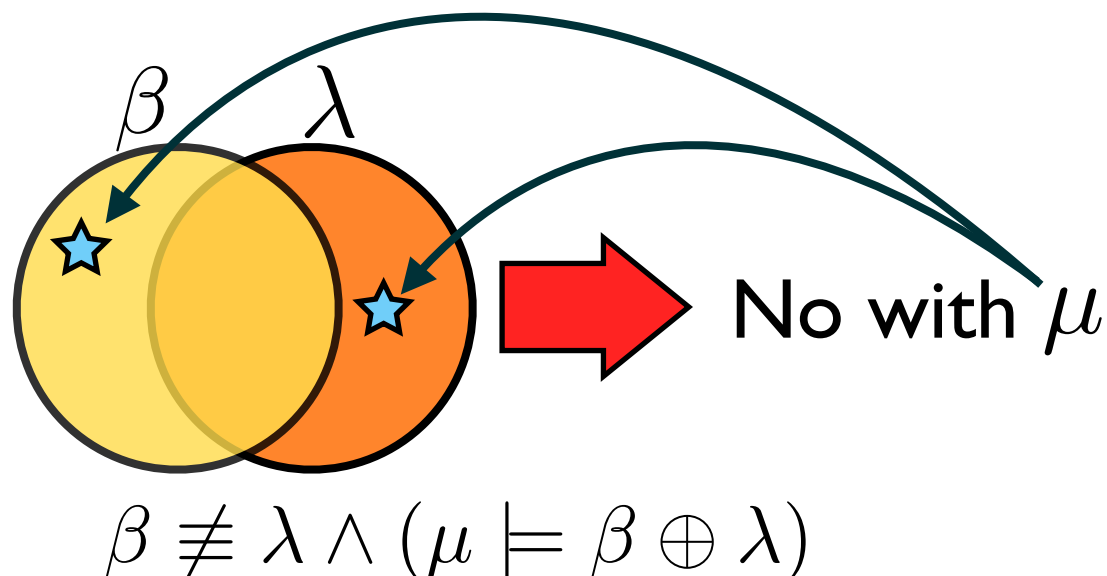
Equivalence Query $EQ(\beta)$ asks whether the guessed Boolean formula β is equivalent to λ .



if $\beta \equiv \lambda$

Example: $\lambda = \text{XOR function } b_1 \oplus b_2$
 $EQ((b_1 \wedge \neg b_2) \vee (\neg b_1 \wedge b_2)) = \text{Yes}$

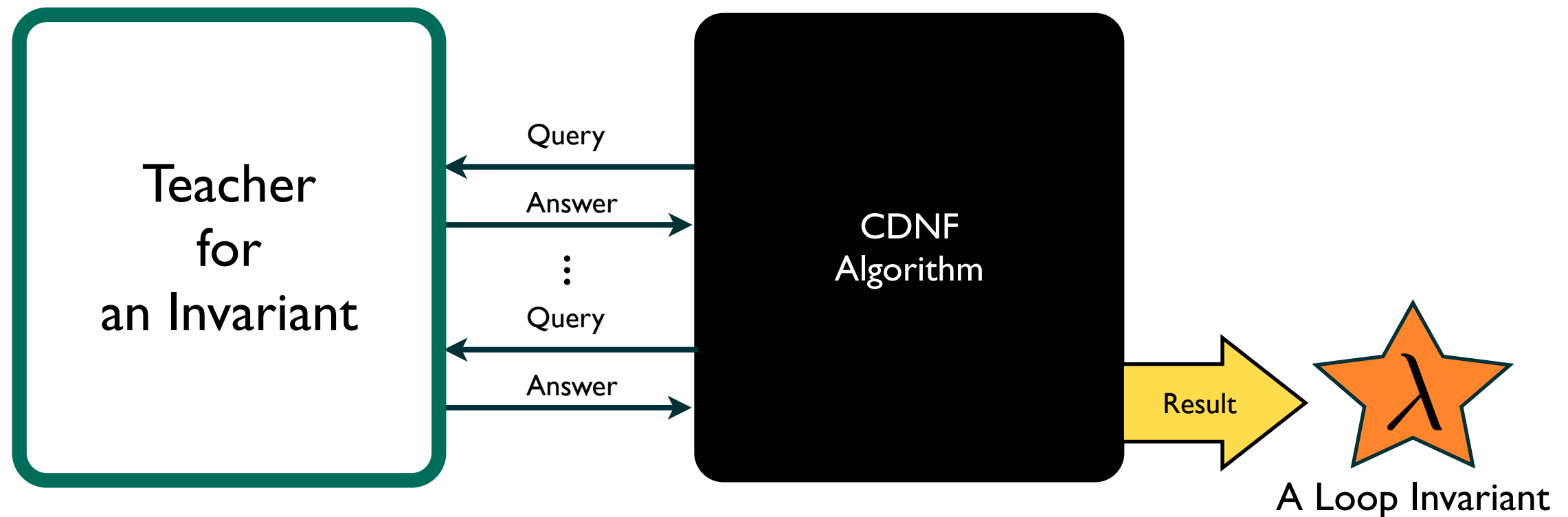
Otherwise, the teacher needs to provide a truth assignment as a **counterexample** μ .



Example: $\lambda = \text{XOR function } b_1 \oplus b_2$
 $EQ(b_1 \vee b_2) = \text{No}$ with $\{b_1 = T, b_2 = T\}$

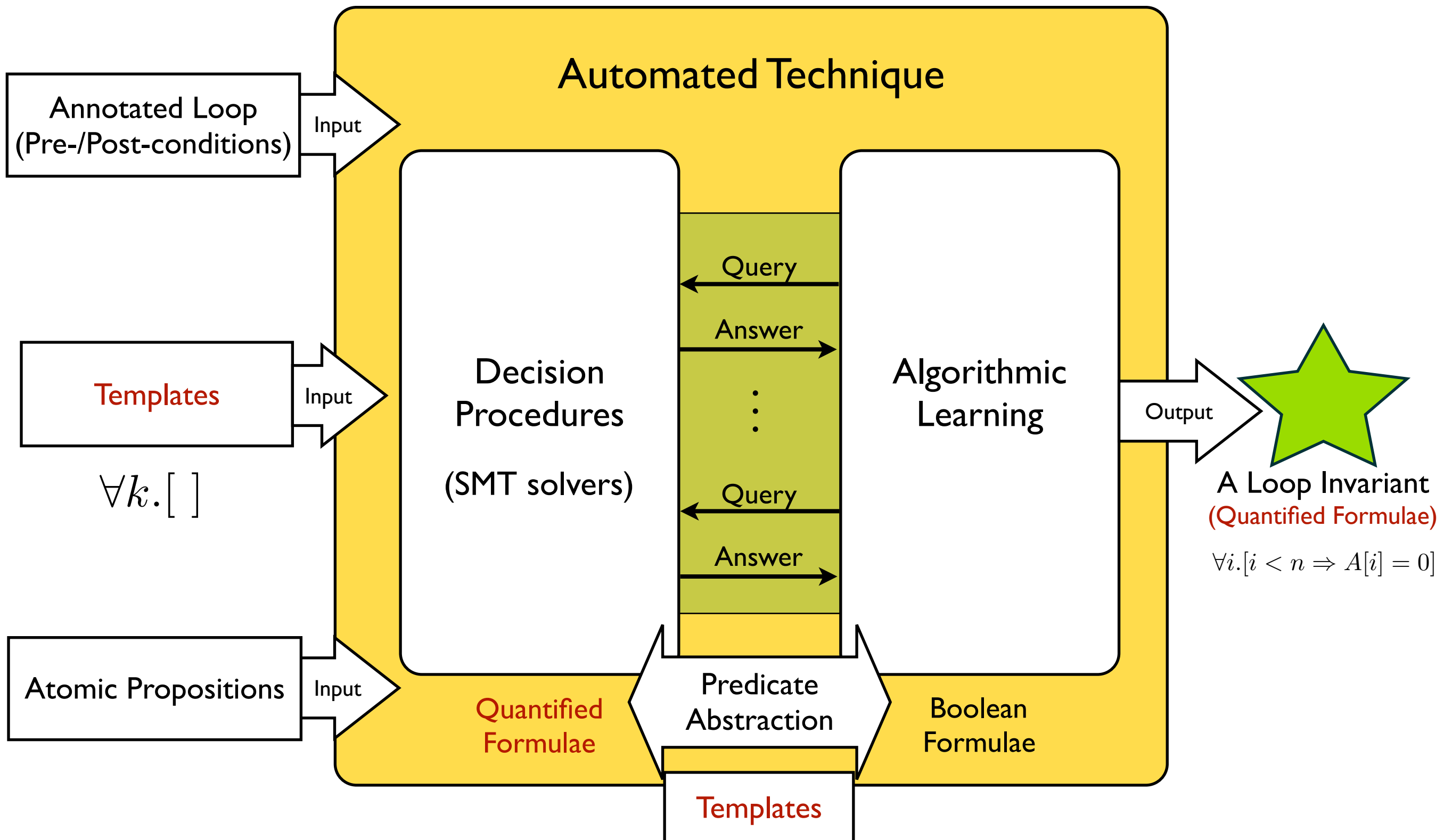
$$\begin{aligned} \because T \oplus T &= F \\ T \vee T &= T \end{aligned}$$

Goal

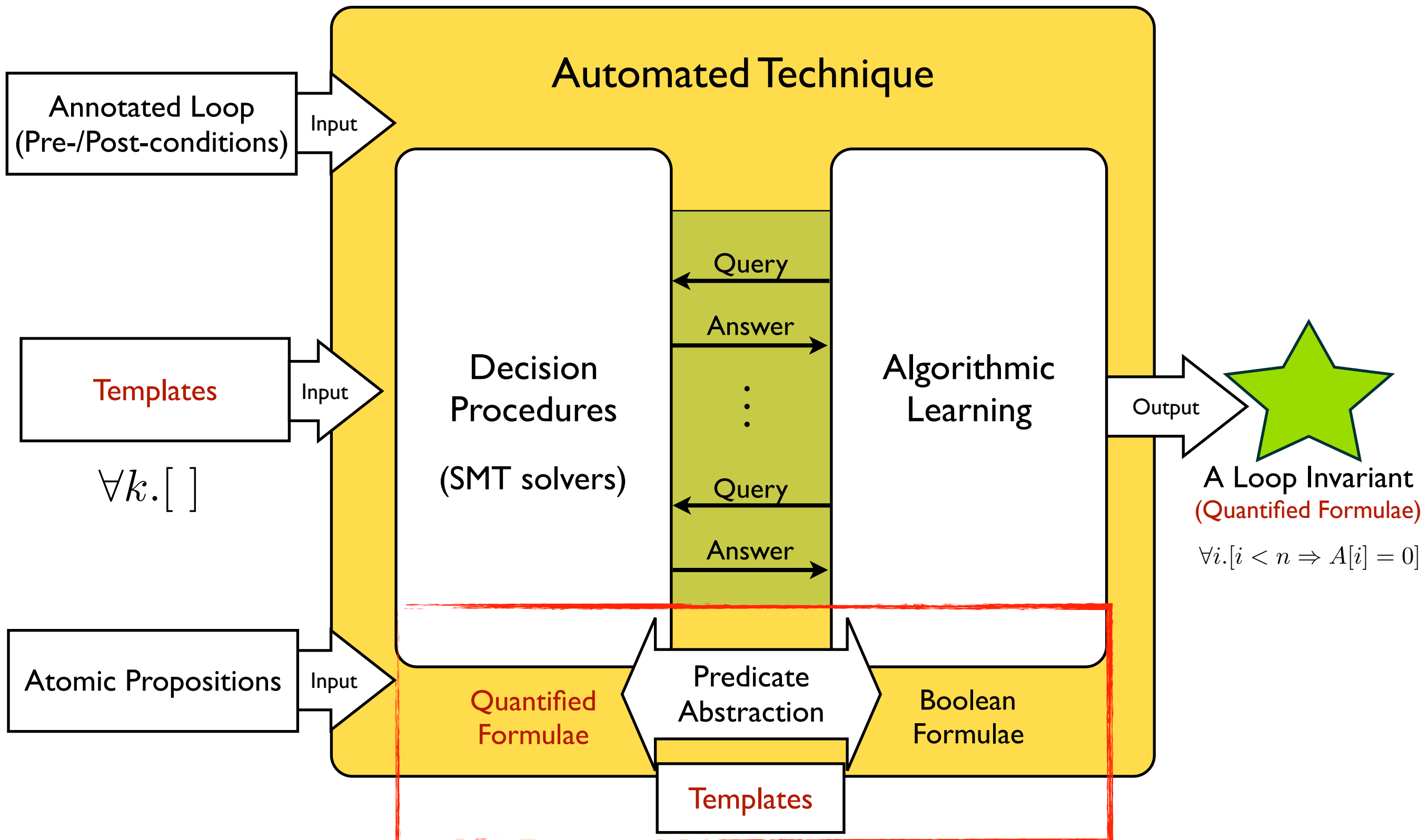


Implementing a Teacher for guiding CDNF algorithm to find a **quantified** invariant

First Issue



First Issue



Relating Domains

Problem:

We want to find a **Quantified** invariant while the CDNF algorithm finds a **Boolean** formula.

APLAS'10

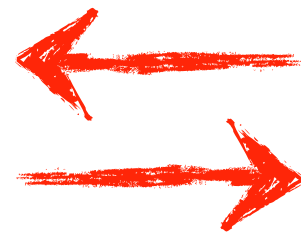
Templates

$\forall k. []$

VMCAI'10

Predicate Abstraction

Quantified
Formula



Propositional
Formula



Boolean
Formula

$\forall k. k < i \Rightarrow a[k] \leq a[m]$

$k < i \Rightarrow a[k] \leq a[m]$

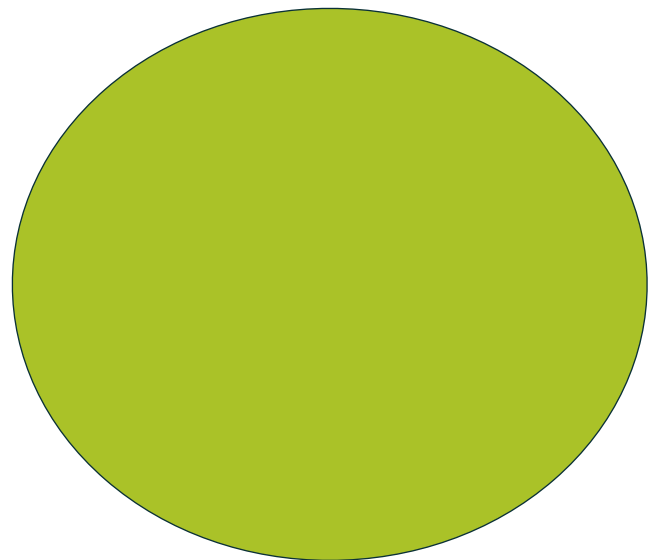
$\neg b_{k < i} \vee b_{a[k] \leq a[m]}$

Answering Queries

Quantified Formula

$$\forall k. k < i \Rightarrow a[k] \leq a[m]$$

Teacher



Boolean Formula

$$\neg b_{k < i} \vee b_{a[k] \leq a[m]}$$

CDNF Algorithm



Answering Queries

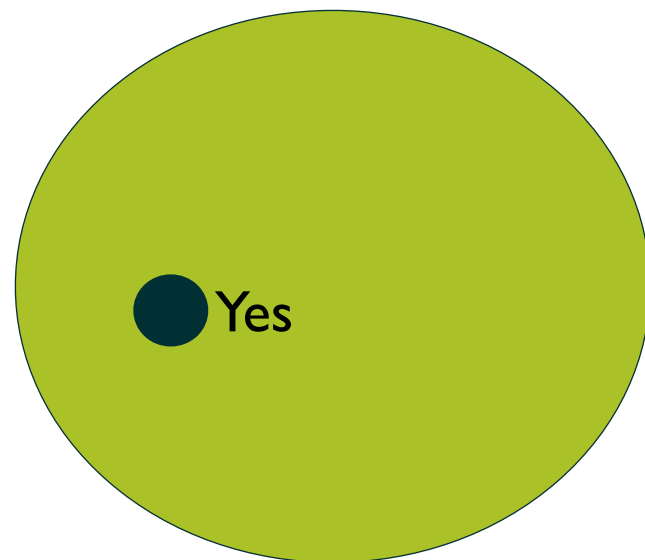
Quantified Formula

$$\forall k. k < i \Rightarrow a[k] \leq a[m]$$

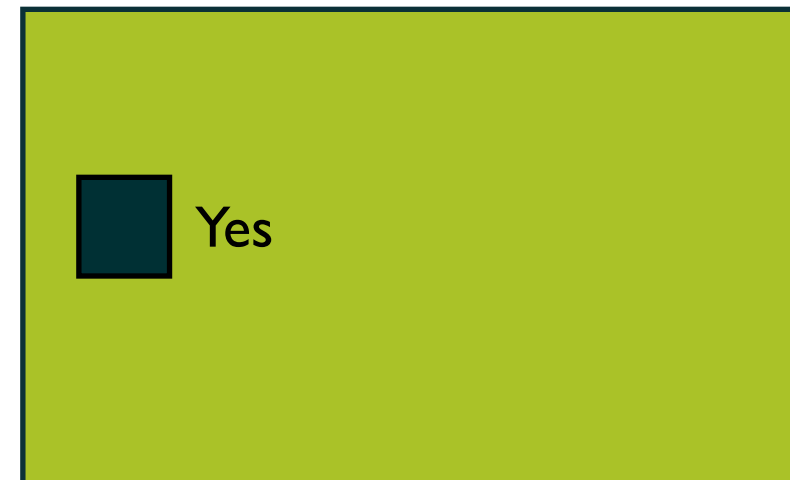
Boolean Formula

$$\neg b_{k < i} \vee b_{a[k] \leq a[m]}$$

Teacher



CDNF Algorithm



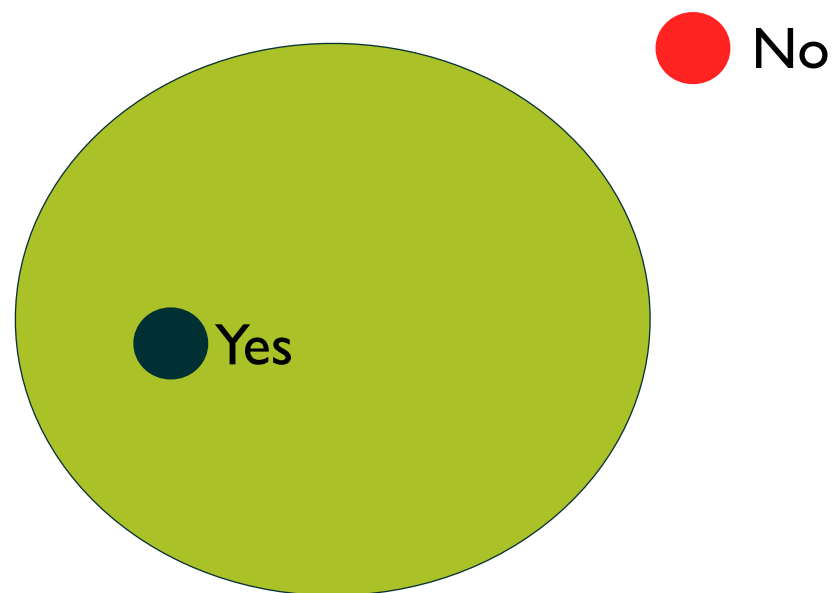
If teacher says “Yes” then it should really mean “Yes”

Answering Queries

Quantified Formula

$$\forall k. k < i \Rightarrow a[k] \leq a[m]$$

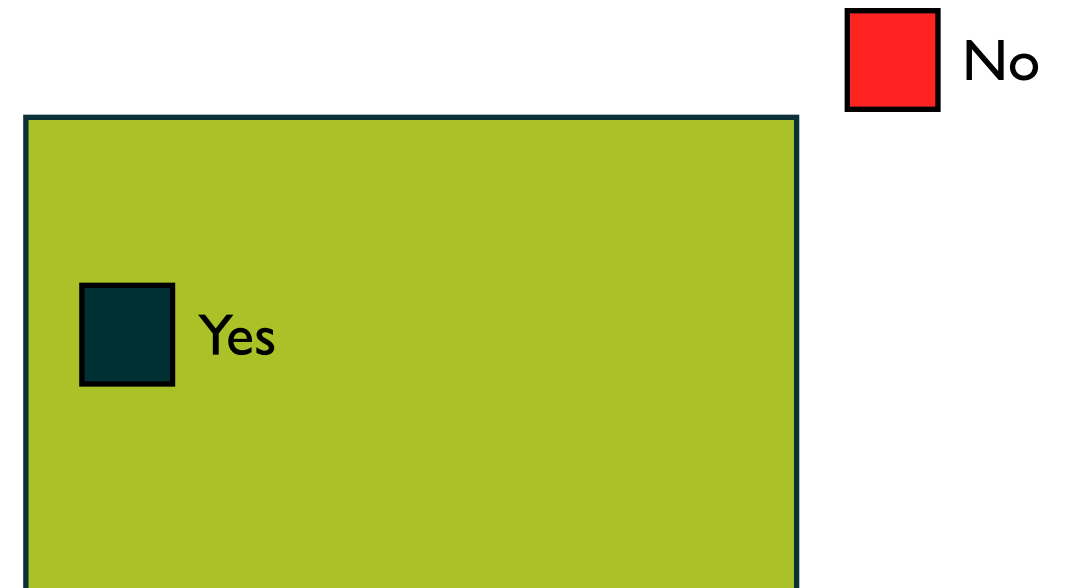
Teacher



Boolean Formula

$$\neg b_{k < i} \vee b_{a[k] \leq a[m]}$$

CDNF Algorithm



If teacher says “Yes” then it should really mean “Yes”
If teacher says “No” then it should really mean “No”

Answering Queries

If teacher says “No” then it should really mean “No”

$$\text{if } t[\theta_1] \not\Rightarrow t[\theta_2] \text{ then } \theta_1 \not\Rightarrow \theta_2$$

If teacher says “Yes” then it should really mean “Yes”

$$\text{if } t[\theta_1] \Rightarrow t[\theta_2] \text{ then } \theta_1 \Rightarrow \theta_2$$

Answering Queries

If teacher says “No” then it should really mean “No”

✓ if $t[\theta_1] \not\Rightarrow t[\theta_2]$ then $\theta_1 \not\Rightarrow \theta_2$

If teacher says “Yes” then it should really mean “Yes”

if $t[\theta_1] \Rightarrow t[\theta_2]$ then $\theta_1 \Rightarrow \theta_2$

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A Counter Example

if $\forall i. i < 10 \Rightarrow \forall i. i < 1$ then $i < 10 \Rightarrow i < 1$

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A Counter Example

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Well-formedness condition

Second Issue

Problem:

The teacher is asked to answer questions about invariants **without knowing invariants.**

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The teacher is asked to answer questions about invariants **without knowing invariants.**

Solution:

We use **approximations** and **random answers**

Invariant Properties

For the annotated loop

$$\{\delta\} \text{ while } \kappa \text{ do } S \{\epsilon\}$$

An Invariant I must satisfy all the following conditions:

- (A) $\delta \Rightarrow I$ (I holds when entering the loop)
- (B) $I \wedge \kappa \Rightarrow Pre(I, S)$ (I holds at each iteration)
- (C) $I \wedge \neg\kappa \Rightarrow \epsilon$ (I gives ϵ after leaving the loop)

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Observation #1

In equivalence query we can say “YES” by checking these conditions.

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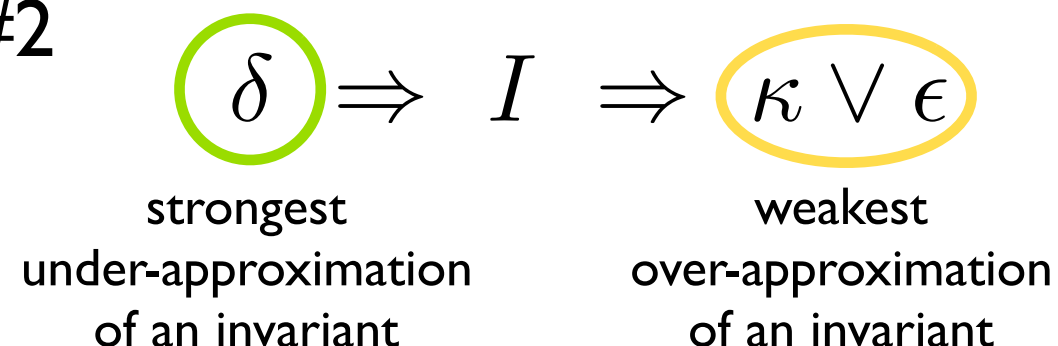
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Observation #1

In equivalence query we can say “YES” by checking these conditions.

Observation #2



Equivalence Query Resolution

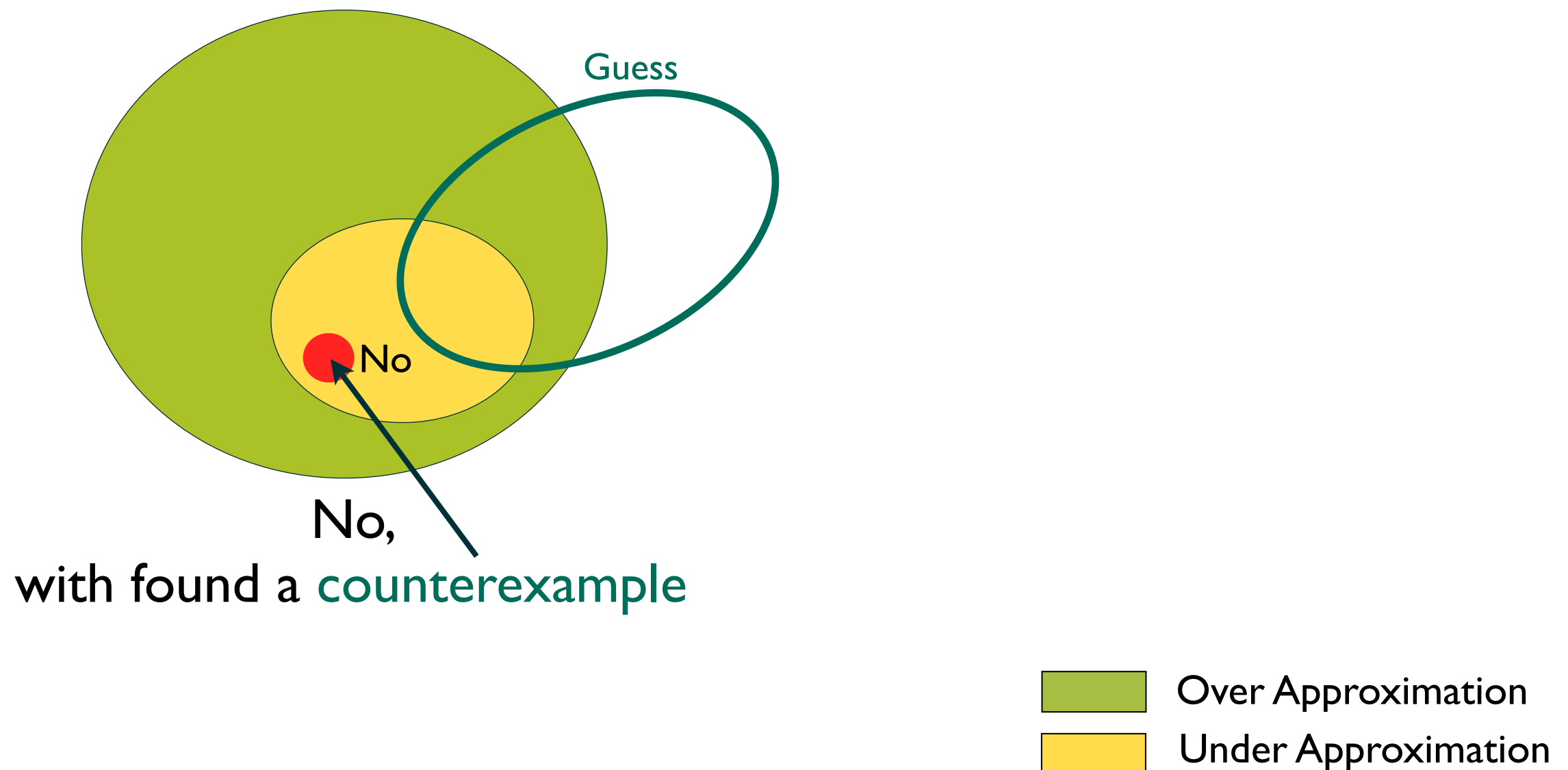
I. “YES”, if the guess satisfies invariant conditions.

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Equivalence Query Resolution

1. “YES”, if the guess satisfies invariant conditions.
2. Otherwise, we need a counter example to answer “No”.

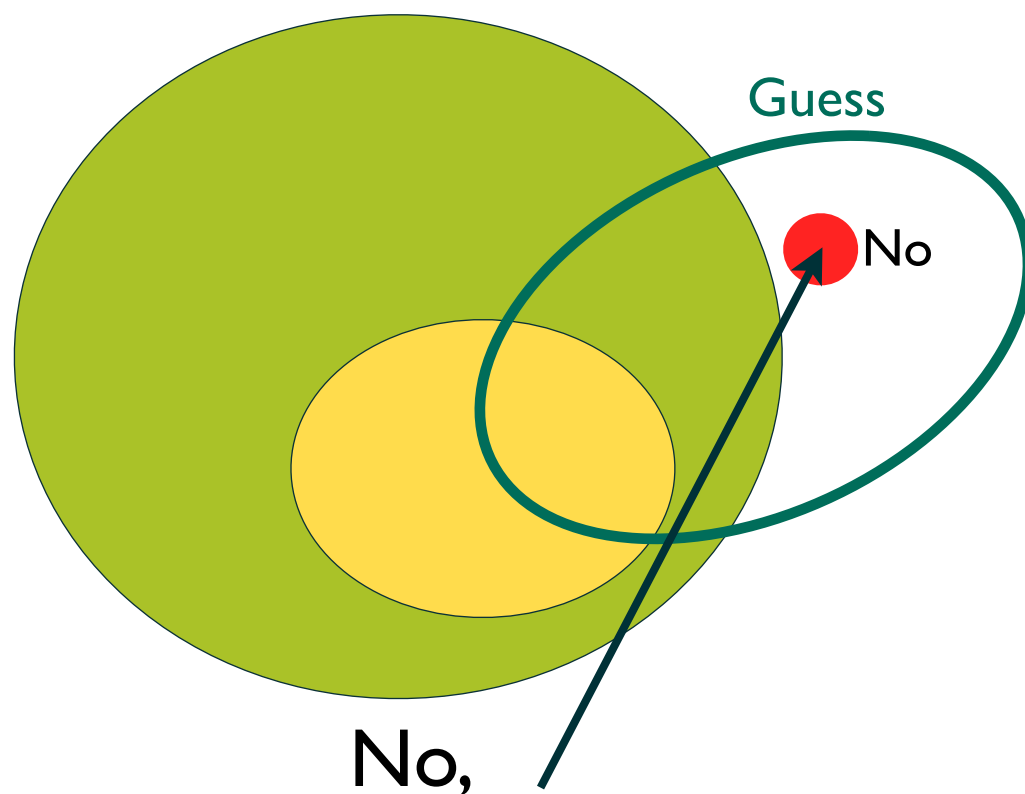
Case I



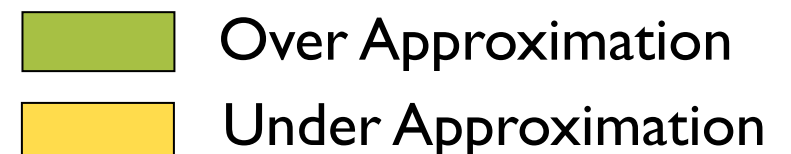
Equivalence Query Resolution

1. “YES”, if the guess satisfies invariant conditions.
2. Otherwise, we need a counter example to answer “No”.

Case 2



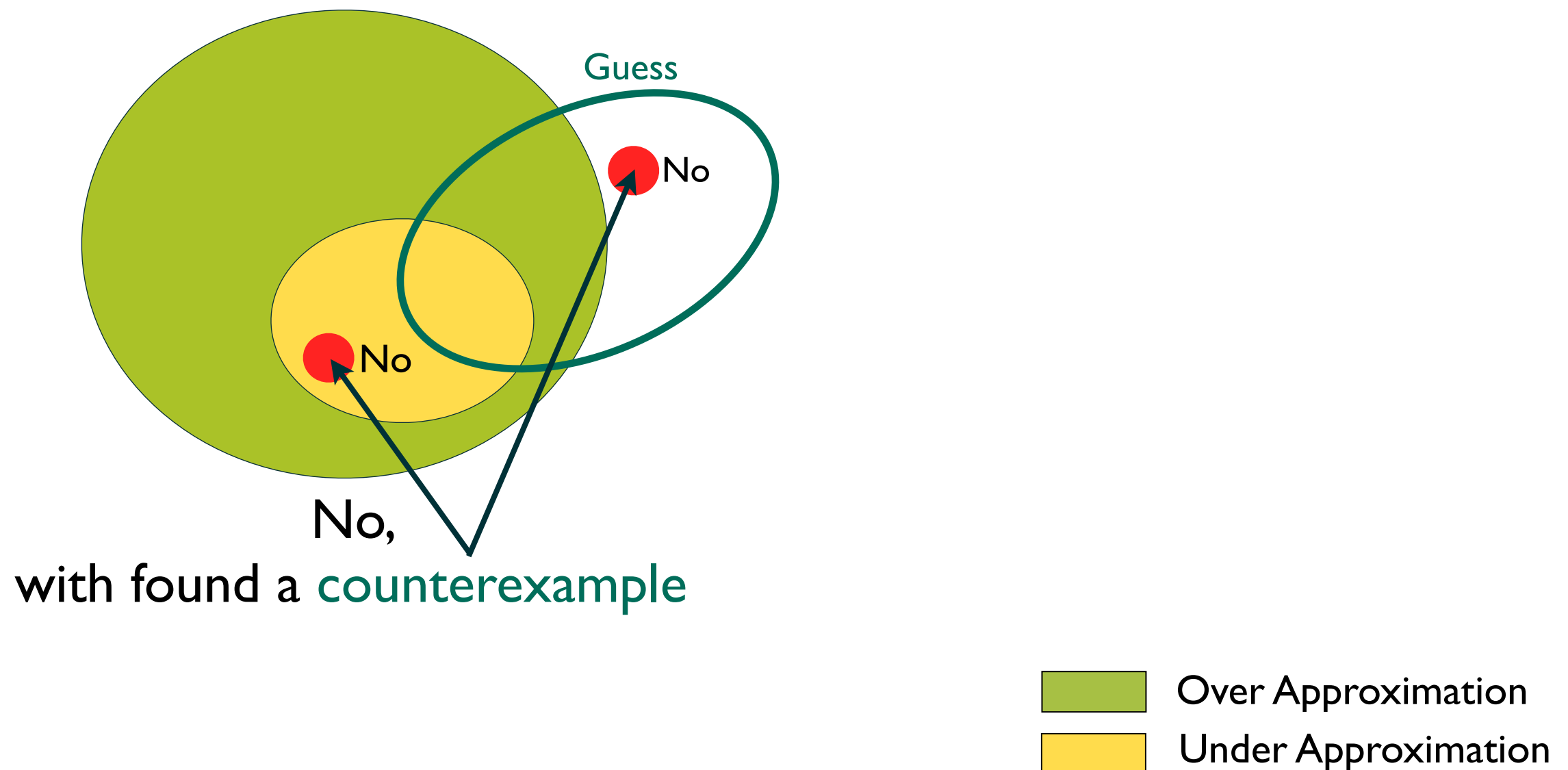
No,
with found a counterexample



Equivalence Query Resolution

1. “YES”, if the guess satisfies invariant conditions.
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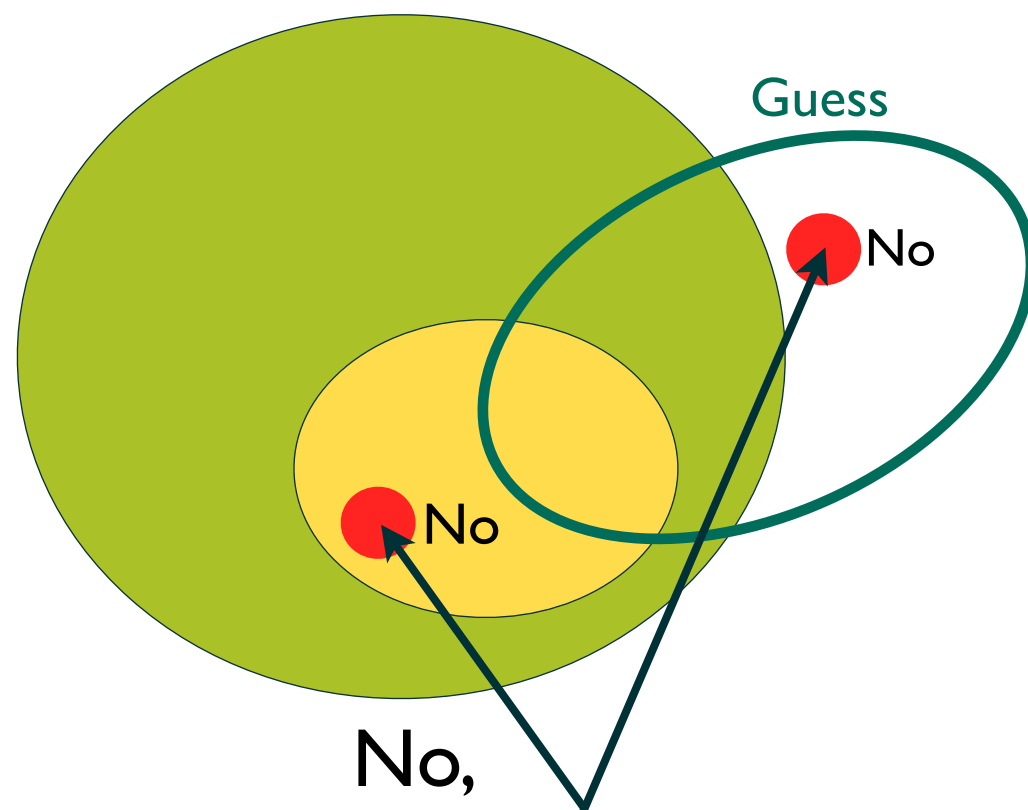
Case 1 & 2



Equivalence Query Resolution

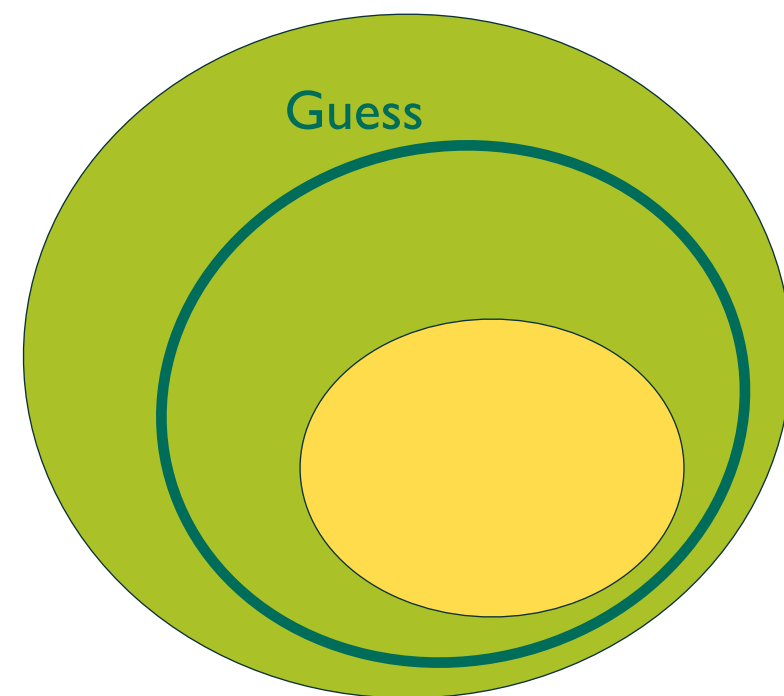
1. “YES”, if the guess satisfies invariant conditions.
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Case 1 & 2

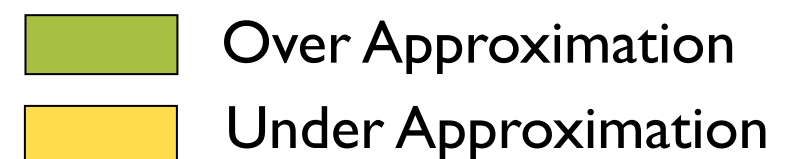


No,
with found a **counterexample**

Case 3



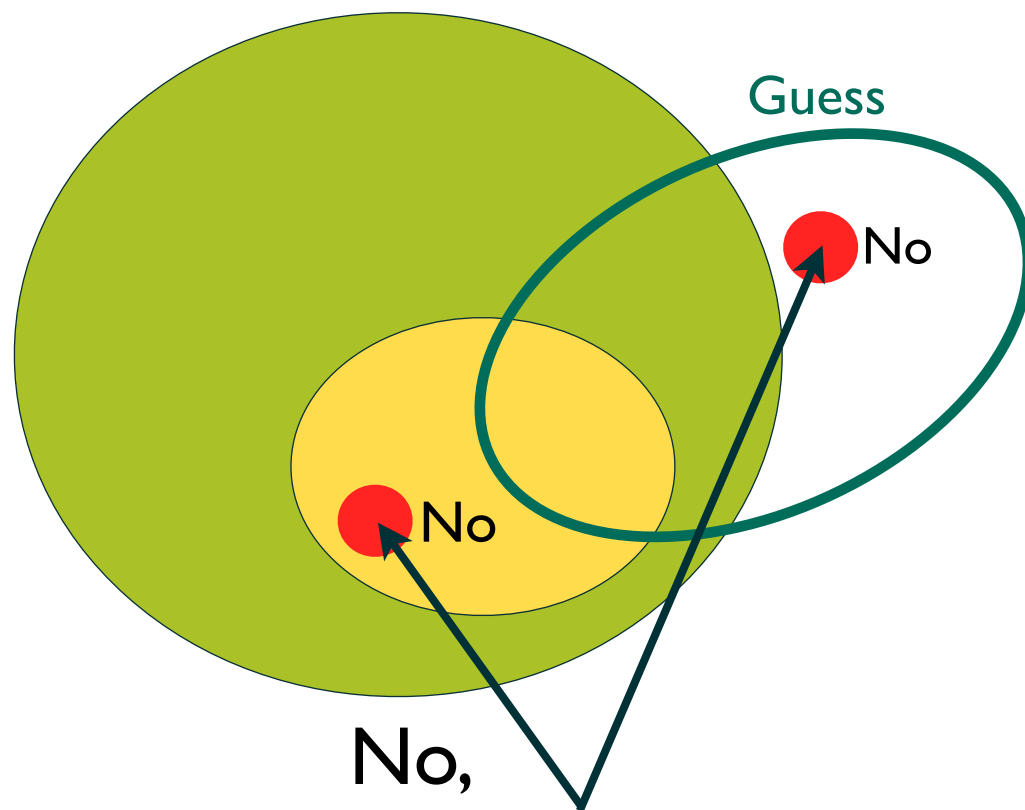
Cannot find a counterexample.



Equivalence Query Resolution

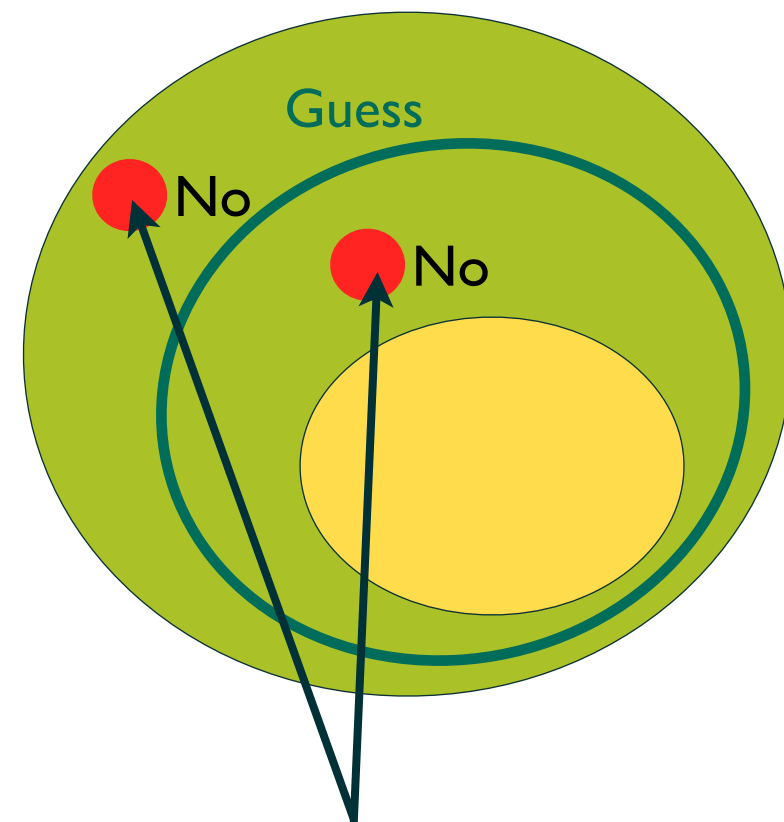
1. “YES”, if the guess satisfies invariant conditions.
2. Otherwise, we need a counter example to answer “No”.

Case 1 & 2



No,
with found a counterexample

Case 3



A random counterexample.



Membership Query Resolution

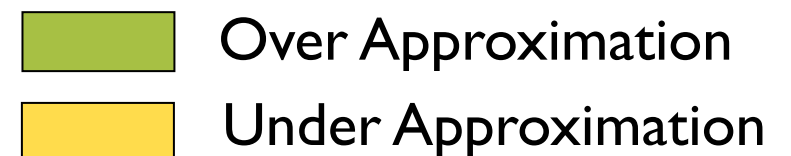
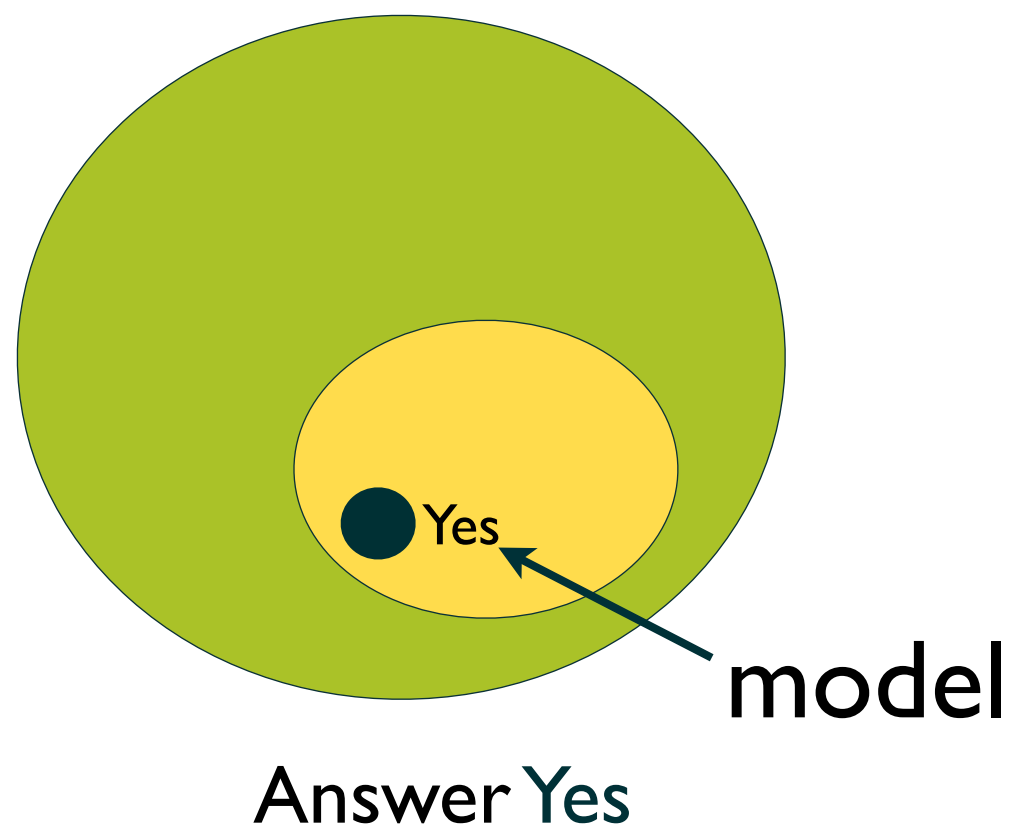
I. “NO”, if the model is unsatisfiable.

$$i = 0 \wedge i = 1$$

Membership Query Resolution

1. “NO”, if the model is unsatisfiable.
2. Use approximations to answer the query.

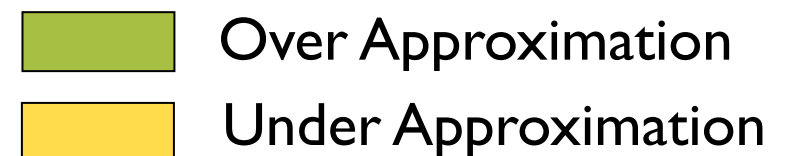
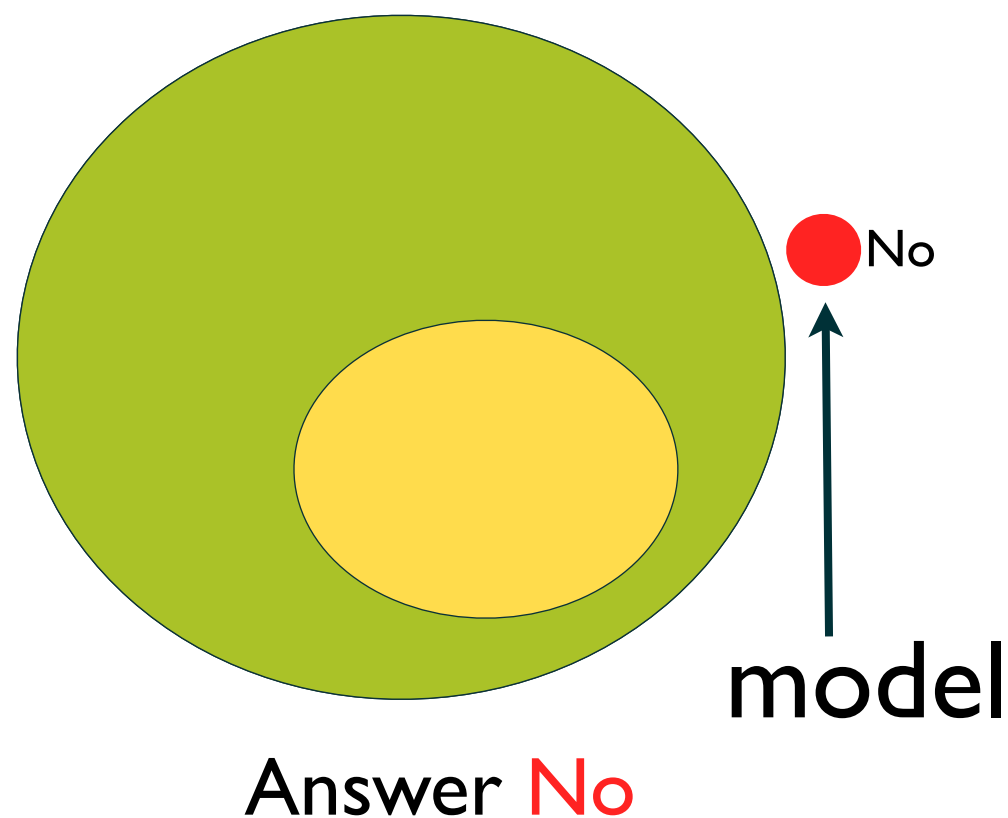
Case I



Membership Query Resolution

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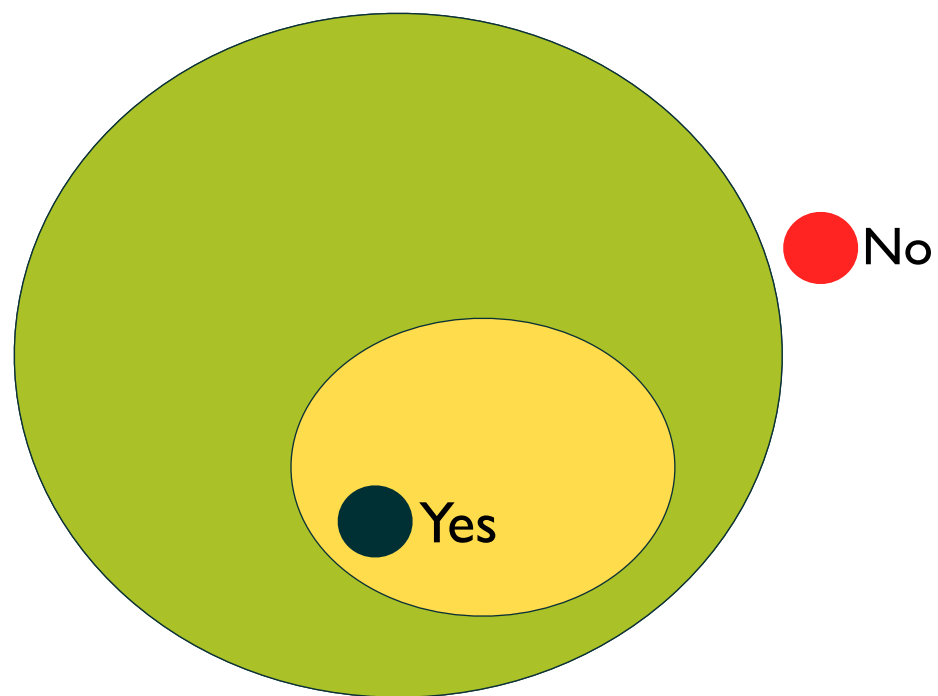
Case 2



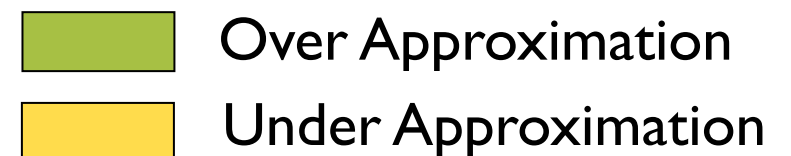
Membership Query Resolution

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Case 1 & 2



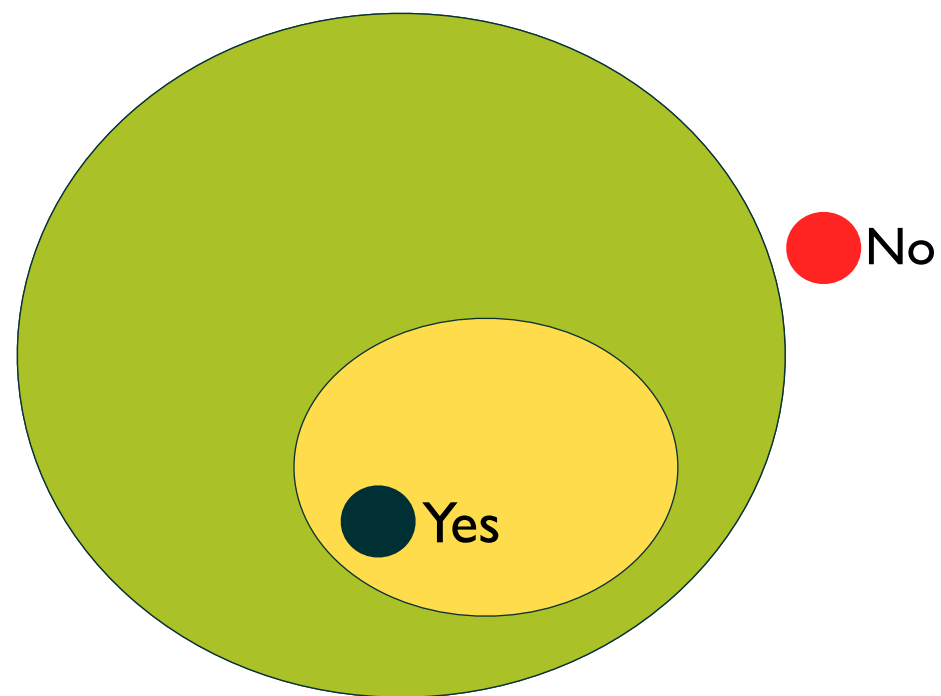
Answer Yes or No



Membership Query Resolution

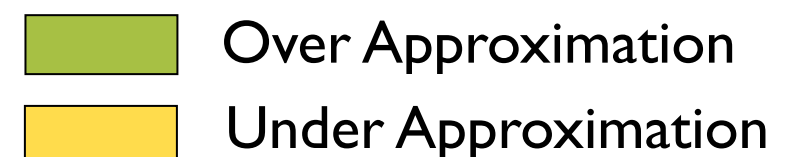
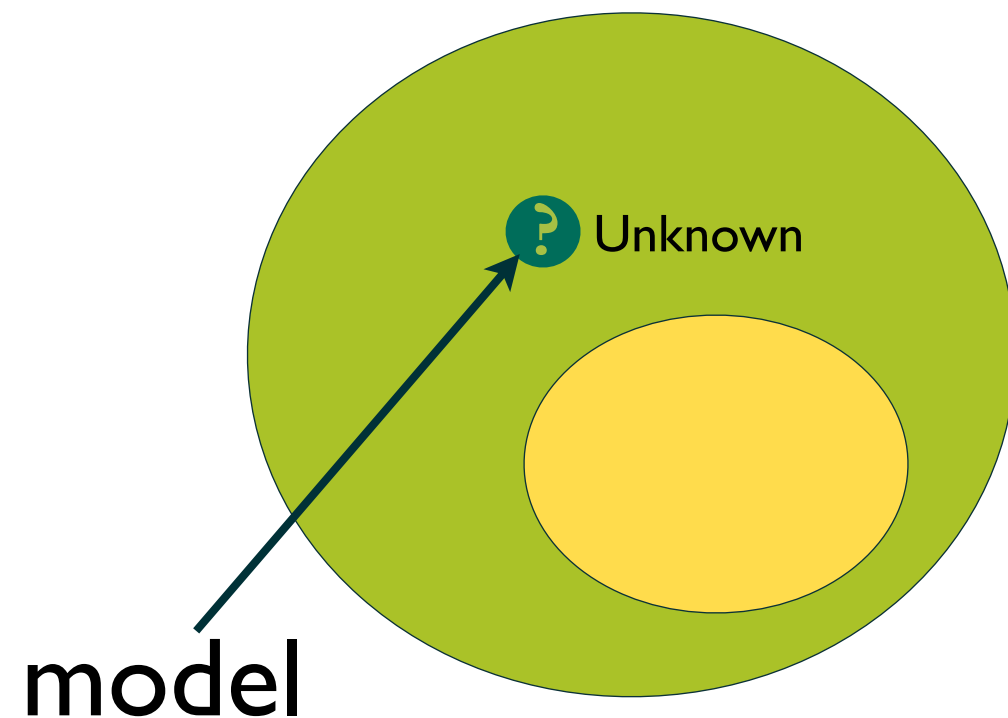
1. “NO”, if the model is unsatisfiable.
2. Use approximations to answer the query.

Case 1 & 2



Answer Yes or No

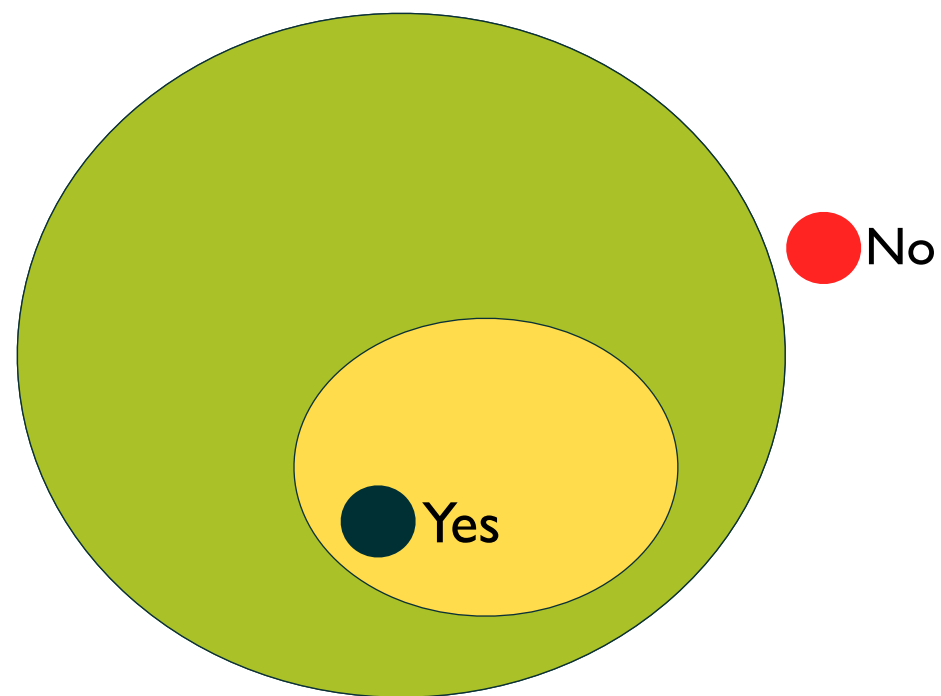
Case 3



Membership Query Resolution

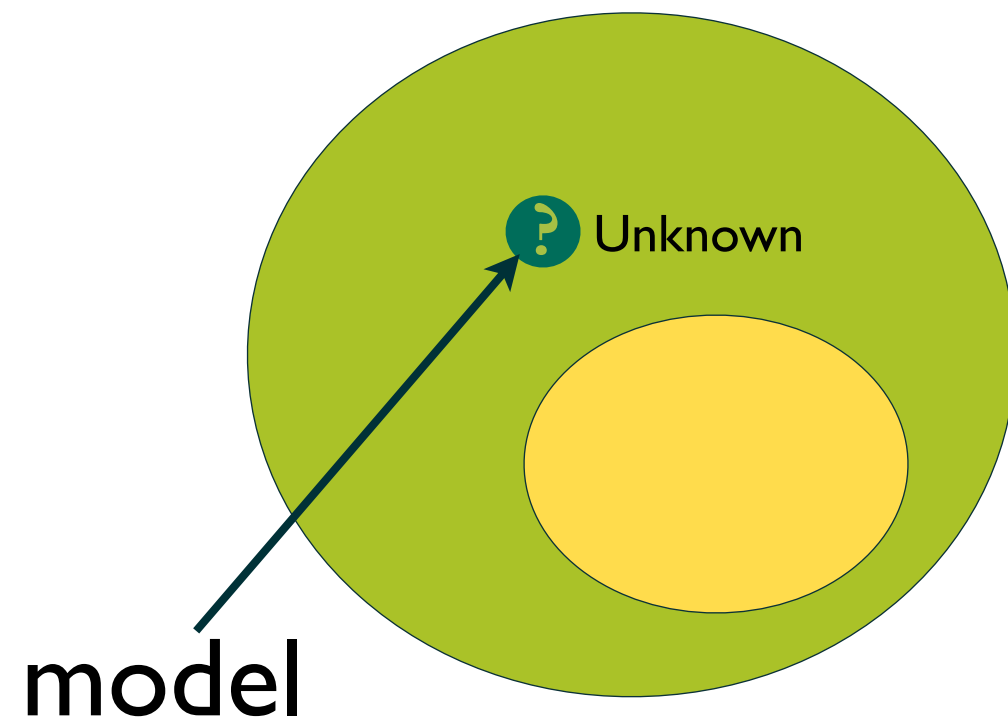
1. “NO”, if the model is unsatisfiable.
2. Use approximations to answer the query.

Case 1 & 2



Answer Yes or No

Case 3



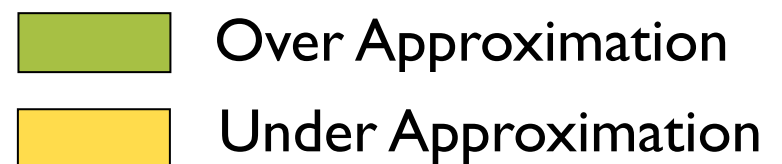
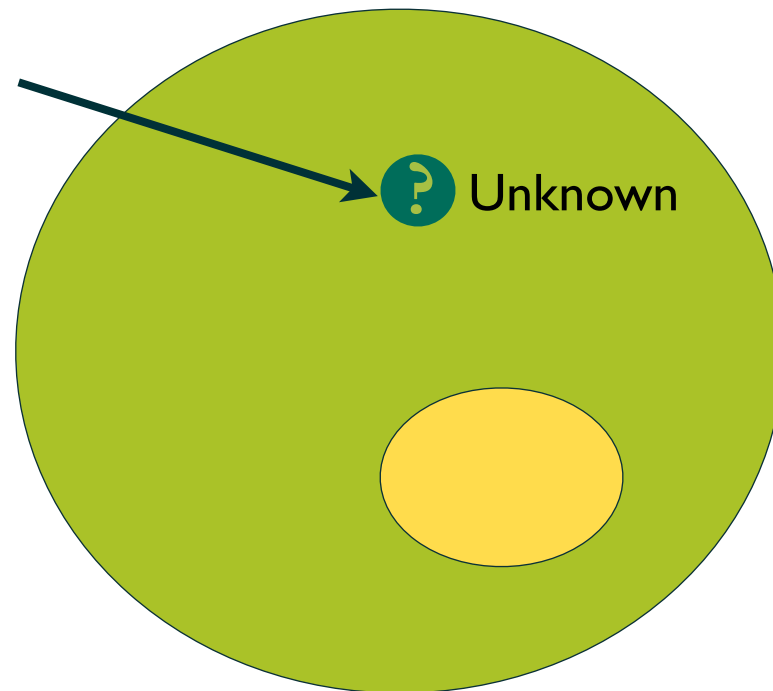
Answer Yes or No
randomly



Effect of Random Answer

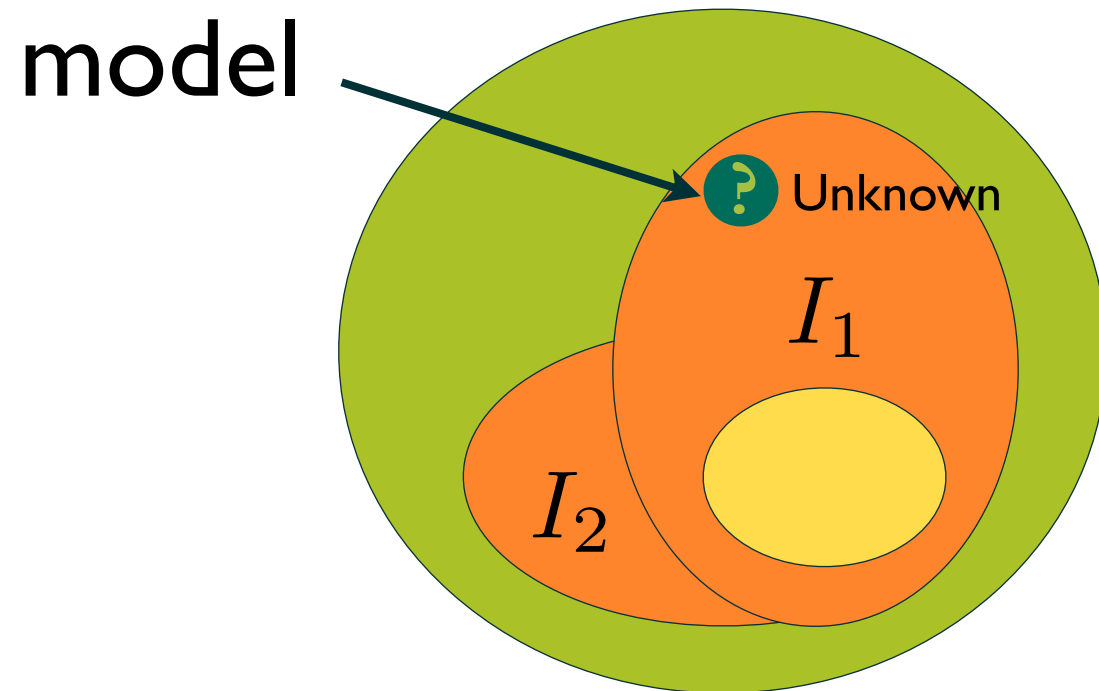
Membership Query

model

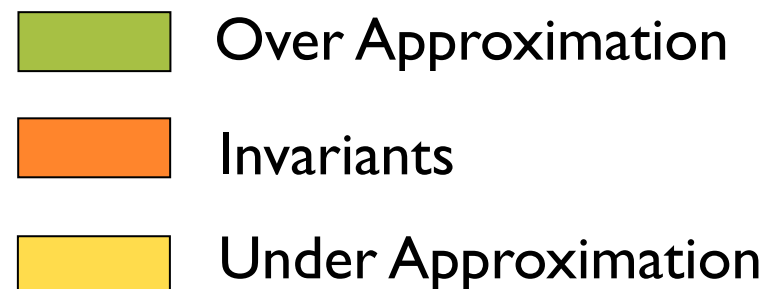


Effect of Random Answer

Membership Query

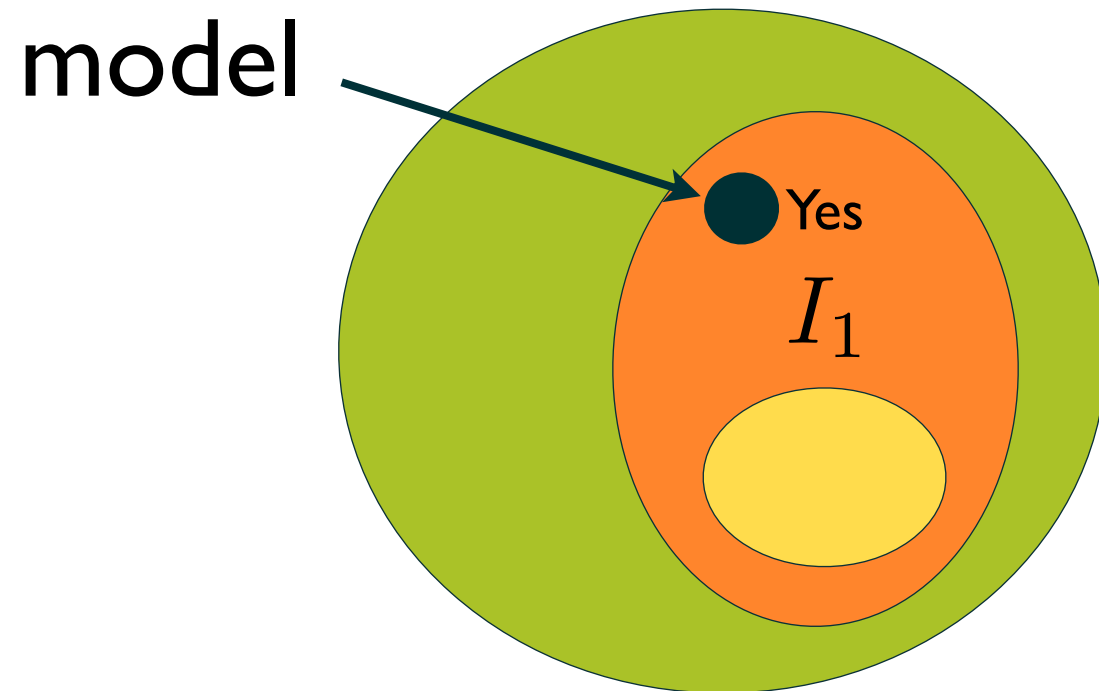


Both of the random answers can lead to an invariant.

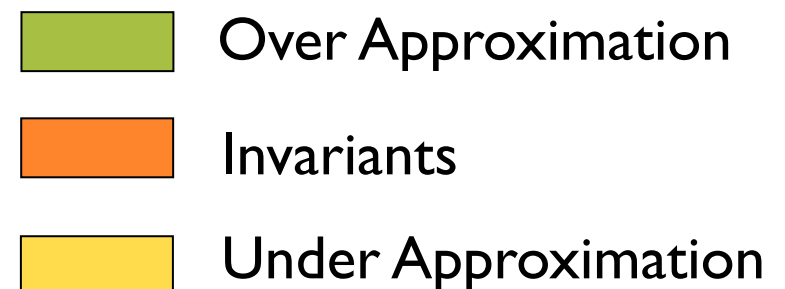


Effect of Random Answer

Membership Query

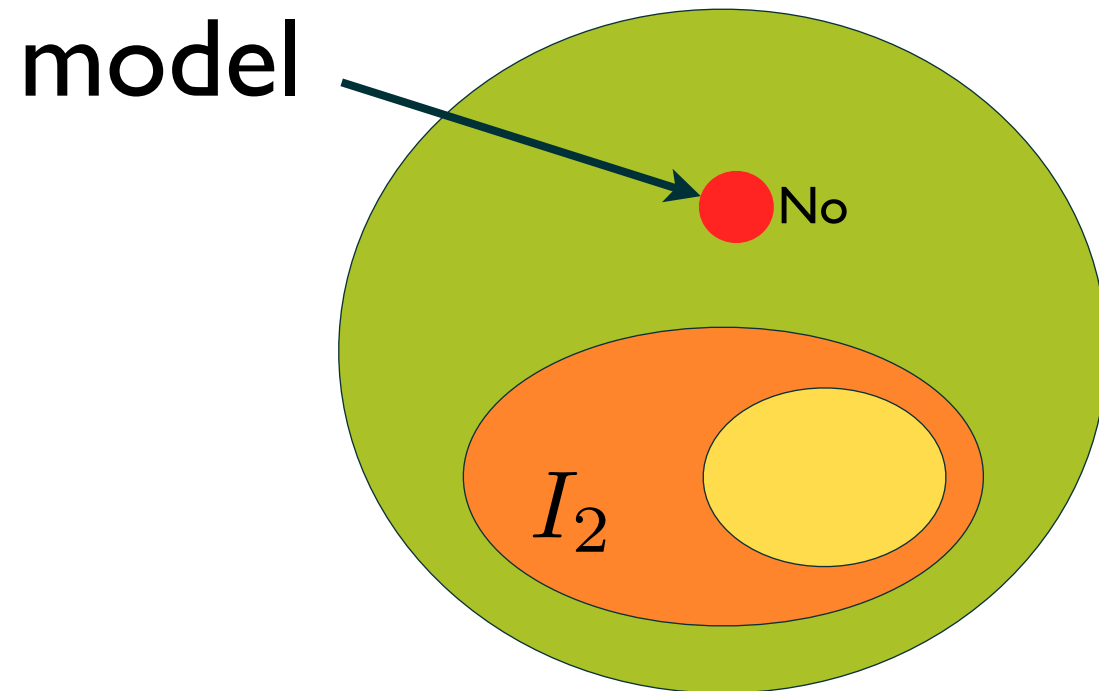


“Yes” leads to I_1






Effect of Random Answer

Membership Query



“No” leads to I_2

-  Over Approximation
-  Invariants
-  Under Approximation

Random Algorithm

- Random Membership and Equivalence query resolution causes conflict!
- Then we simply restart the whole algorithm



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Memoization could not save the time :(
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$$2^{2^n}$$

where n is #atomic propositions



It's still Sound

Why?

When resolving equivalence query

- (A) $\delta \Rightarrow I$ (I holds when entering the loop)
- (B) $I \wedge \kappa \Rightarrow Pre(I, S)$ (I holds at each iteration)
- (C) $I \wedge \neg \kappa \Rightarrow \epsilon$ (I gives ϵ after leaving the loop)

I. “YES”, if the guess satisfies invariant conditions.

We always **verify** the conditions before say “Yes”.

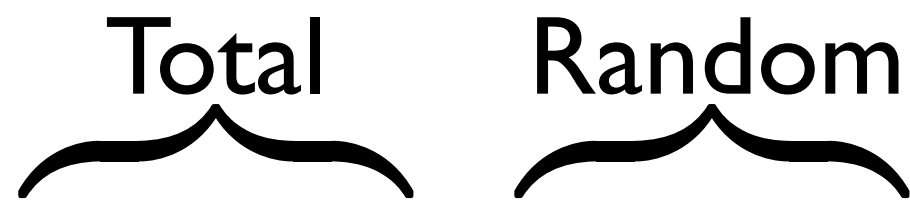
SMT solvers are not complete but **sound**

for **quantified** formulae.

Experiment Results

Average of 500 runs

Total **Random**



Program	Template	AP	MEM	EQ	MEM	EQ	ITER	Time
max	$\forall k. []$	7	5,968	1,742	65%	26%	269	5.7s
selection_sort	$\forall k_1. \exists k_2. []$	6	9,630	5,832	100%	4%	1,672	9.6s
devres	$\forall k. []$	7	2,084	1,214	91%	21%	310	0.9s
rm_pkey	$\forall k. []$	8	2,204	919	67%	20%	107	2.5s
tracepoint1	$\exists k. []$	4	246	195	61%	25%	31	0.3s
tracepoint2	$\forall k_1. \exists k_2. []$	7	33,963	13,063	69%	5%	2,088	157.6s

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1. Simple templates are enough $\tau \triangleq [] \mid \forall I. \tau \mid \exists I. \tau$
2. Random algorithm works well

Conclusion

- Algorithmic Learning + Decision Procedures + Predicate Abstraction + Simple Template
=> Quantified Invariant Generation Technique
- Exploits the flexibility in invariants by randomized mechanism.
- Static/Dynamic Analysis can help with tighter approximations on invariants.
- Apply the CDNf algorithm to your own problems.

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Thanks!