1. Project Initiation

This is the first step of the project. There are two main processes in the first phase which include: i) Create the Project Charter and ii) Identify the Project Stakeholder [1].

1.1 Create the project charter

Project charter is the process of developing a document that formally authorizes a project and documenting initial requirements that satisfy the stakeholders needs and expectations. Project charter is shown in the below table:

Project charter

Project title: Mobile App for School of Maths

Start date: 15 November 2022 Finish date: 15 March 2023

Budget information: The budget is 5,000.00 USD. The project is fully funded by School of

Maths, represented by Ms. Khy Srey Sros.

Project manager: Mr. Touch Sopheak, (+855) 89987900, touchsopheak@yahoo.com

Project objectives: To build a mobile app for School of Maths

Approach:

Schedule data collection at School of Math

- Assign the channel to communicate well with all stakeholders.

- Define clear requirements with the client.

Roles and Responsibilities:

Role	Name	Organization/Position	Contact information
PM	Mr. Touch Sopheak	Project manager	+855 89987900
Developer	Mr. Pen Chentra	Developer	+855 12252525
User, Tester	Ms. Chheang Sreypich	Tester	+855 10452654

Contract:

- Progress meeting every Monday at Data Solution meeting room from 9am.
- Meeting with the client every month on the 15th
- The major channel for communication is telegram group

1.2 Identify the project stakeholder

This is the process to identifying all people or organizations impacted by the project and documenting relevant information regarding their interests, involvement and impact on project success. **Outputs:** Stakeholder register, Stakeholder management strategy. For this particular project, the stakeholder register and stakeholder management strategy are shown in table 1 and table 2 below.

Stakeholder register

Name	Organization/Position	Internal/External	Project	Contact
			Role	information
Ms. Khy Srey	CEO of School of	Internal	Client	+855
Sros	Maths			11757475
Mr. Touch	Project Manager of	Internal	Project	+855
Sopheak	Data Solution		manager	89987900
Mr. Pen Chentra	Developer of Data	Internal	Developer	+855
	Solution			12252525
Ms. Chheang	Tester of Data	Internal	Tester	+855
Sreypich	Solution			10452654
All teachers at	Teachers	External	Users	
School of Maths				
All parents of	Parents	External	Users	
students				
studying at				
School of Maths				
All students	Students	External	Users	
studying at Shool				
of Maths				

Table 1. Stakeholder register

Stakeholder management strategy

Name	Level of	Level of	Potential Management Strategies	
IName	Interest	Influence	Potential Management Strategies	
			She is the client of this project. She has	
Ms. Khy Srey Sros	High	High	short time for meetings, focuses on	
			results and financial benefits.	
			Parents may not interest in this project,	
Parents of student	Low	Hight	but they are likely to high influence on	
Parents of Student			this project as they are the clients of	
			School of Maths.	

Sign off the project

Name	Internal/External	Project Role	Contact information	Signature
Ms. Khy	Internal	Client	1055 11757/75	
Srey Sros	Internal	Client	Client +855 11757475	
Mr. Touch	Internal	Project	+855 89987900	
Sopheak	IIILEITIAI	manager	+000 0990/900	
Mr. Pen	Internal	Dovolonor	+855 12252525	
Chentra	Internal	Developer	+033 12232323	

Ms. Chheang	Internal	Tester	+855 10452654	
Sreypich				

2. Project Planning

With the respect to the School of Maths' mobile app, the project planning processes required to establish the scope of the project, refine the objectives and define the course of action required to attain the objectives of the project.

2.1 Develop Project Management Plan (Integration):

Process of documenting is necessary to define, prepare, integrate and coordinate all subsidiary plans. In other world, this process is about creating the project management plan. **Outputs**: Project Management plan. With the project management plan, our project team will use Microsoft office such as world and excel to plan the project. Moreover, we look forward to use Microsoft project in the next project due to lack of experience in Microsoft project. The Project Management Plan is shown below:

Mobile App for School of Maths

Introduction:

This project is to build **School of Maths** a mobile app that will be used as communication platform between the school admin, teachers, parents and students. This project will make a great benefit to **School of Maths** if it succeeds.

Objectives:

The objectives of this project are:

- To build a mobile app that can transfer paper works to this app
- To connect parents/students/teachers with the school
- To make it easy for the school to extend

Scope:

Build **School of Maths** an app that can be both used by Android and IOS.

Key Stakeholders:

Client	School of Maths, represented by Mrs. Khy Srey Sros
Contractor	Data Solution, represented by Mr. Touch Sopheak

Resources and Tools:

- Native mobile app development tools
 - Xcode

- Android Studio
- AppCode
- Cross-platform mobile app development tools
 - Appcelerator
 - Xamarin
 - Adobe PhoneGap
 - Ironic
 - React Native
 - MobiLoud
 - Ninox
 - Sencha
 - NativeScript
 - Onsen UI
 - OutSystems
 - Fliplet
 - TrackVIA
 - AppSheet
 - Quick Base
 - Alpha anywhere
 - BuildFire

Milestone list:

First, for client meeting/update, our team have to send the update to the project client every month. In addition, for progress meeting, we use waterfall software developing life cycle having one per week the project progress meeting on every Monday morning. For other tasks will be shown in the table of milestone list below:

Milestone	Description	Date
Complete Requirement Gathering	All requirements for mobile app must be determined to mobile app-based architecture design upon	15/12/2022
Complete mobile app architecture design	All database, back-end and dataflow will be design	31/12/2022
Complete UI Design	The UI is design for normal user easy to understand and use.	31/01/2023
Complete transaction Design	All the transaction of mobile will be discussed and designed to one agreement.	15/02/2023
Complete Coding	All coding is finished	25/02/2023

Complete Testing	Use test case to test all the transaction of website	01/03/2023
Complete implementation	The rest of the time is to implement with SEO update and applying	12/03/2023
Closing the project	All processes are done to close the project.	15/03/2023

Approval Signature

Mrs. Khy Srey Sros

Director of School of Maths

Mr. Touch Sopheak CEO of Data Solution

Scope Requirement:

For scope requirement to me, I think it is not necessary to make it because it is already specified from the client already.

2.2 Collect requirements (Scope):

With the respect to this mobile project, the process of collecting requirements the process of defining and documenting stakeholders' needs to meet the project objectives. And the output of this process contains 2 document types which include: requirements documentation and requirements traceability matrix. The below description shows the detail of Requirement Specification which include requirements documentation and requirements traceability matrix:

Requirement Specification

Review by:

Project Manager: Touch Sopheak

Version: 1.0

Dated: 15 November 2022

Requirement Specification						
Document Change Record						
The table below shows the Project Change Update in version 1.0						
Date	Version	Author	Change Description			

20/11/2022	1.0	All	Create Requirement Specification
			document

Document Review:

The following table identifies all management authorities who have successively approved the present issue of this document.

No	Reviewer	Position	Sent	Returned
1	Mrs. Khy Srey Sros	Project Client	15-11-2022	22-11-2022

i. Introduction

This project is to build School of Maths a moibile app. This app will be used as the communication platform between the school, parents, students and lecturers.

ii. The Stakeholders

- Sponsor
- Users
- Technology experts
- System architect
- Maintainers
- Support
- Current system specialists / Administer
- Project manager
- Business leaders
- Business analysts
- Designers
- Programmers
- Testers

iii. Use case for shared calendar

Functional Properties:

- F1. The user must login or register.
- F2. The user can connect gmail or facebook.
- F3. User have to pay for some value document or course
- F4. User can get certificate after finishing a short course
- F5. The user can get links, videos, and e-books.
- F6. The user can read online for links, videos, and e-books

- F7. The user can search by title, author name, and keywords
- F8. The user can search by date, rank and other.
- F9. The user can preview links, videos, and e-books
- F10. The user can share material on facebook
- F11. The user can vote the rate on links, videos, and e-books
- F12. The user can see notification for material update
- F13. After finish
- F14. The administrator manage user
- F15. The administrator upload material

iv. Requirements Description

School of Maths mobile app will be exclusively used by School of Maths admin and provide access to teacher, parents and students. Admin can manage all aspect of the app.

iv.1 Functionality Requirements

UsrReq001

1. The product shall retrieve e-books, videos and links from data source and show sort the files by date, by alphabet of the name file, by popularity or by content.

UsrReq002

2. The product shall mange client by check username and password.

UsrReq003

3. The product shall support .pdf file types.

UsrReq004

4. The product shall have update files.

UsrReq005

5. The product shall have the preview feature before the user download the file. By reviewing the file, the users will not need to download the file if the information in the file is not useful to time.

UsrReq006

6. Search function is important for libraries. If the search function has high capability, it can satisfy the users. Good indexing means that when a user search by a keyword, not only the

search function reads the tiles or headlines of the file but also it is necessary to look the text inside the documents.

UsrReq007

7. The product shall provide the popular files (Ranking) up-to-date so that users can know the trend and get up-to-date knowledge.

UsrReq008

8. The product shall have social sharing feature so that the members of the library can show the interesting files, videos and news of the library to their co-workers, friends and their society. Every time the files are shared, information about the library and the mission can lead to increasing awareness. Twitter and Facebook are popular social media for sharing information of libraries.

UsrReq009

9. The product shall have a popular online community platform that let the members of library to get access the files from one central location.

UsrReq010

10. The product shall have notifications and alerts to users when there is update in the library. Sometimes, when the user search something but it is not on the library. So, the library asks the users to send notification when the file is available on the library. Some libraries have this feature.

UsrReq011

11. The User have to pay for short course of MIS course, then after finish the certificate will be provided.

iv.2 Non-Functionality Requirements

iv.2.1 Performance Requirements

NFRsReq001

1. Any interface between a user and the automated system shall have a maximum response time of 5 seconds.

NFRsReq002

2. The product shall download the real data within 5 minutes of a change.

NFRsReq003

3. The product shall cater for 10,000 simultaneous users and maximum loading at other periods will be 6,000 simultaneous users.

iv.2.2 Reliability and Availability Requirements

NFRsReq004

4. The product shall be available for use 24 hours per day, 365 days per year.

iv.2.3 Security Requirements

NFRsReq005

5. The product shall provide 10 minutes of emergency operation should it become disconnected from the source or the product shall protect itself from intentional abuse.

NFRsReq006

6. Only administrator can see the personnel records of their user.

NFRsReq007

7. The security settings depend on the founders of library. Some files can be accessed only by the members of the libraries.

NFRsReq008

8. The product shall protect private information in accordance with the relevant privacy laws and the organization's information policy.

NFRsReq009

9. Personal information shall be implemented so as to comply with the Data Protection Act.

3.2.3 Usability Requirements

NFRsReq010

10. The product shall be easy for bachelor's student to use.

NFRsReq011

11. The product shall be used by people with no training, and possibly no understanding of English.

NFRsReq012

12. The product shall be able to be used by members who will no receive training before using it.

NFRsReq013

13. The product shall use symbols and words that are naturally understandable by the user community.

NFRsReq014

14. The product shall hide the details of its construction from the user or the product shall be usable by partially sighted users.

3.2.4 Look and Feel Requirements

NFRsReq015

15. The product shall comply with the Window and Smart phone guideline.

NFRsReq016

16. The product shall appear simple to use.

NFRsReq017

17. The product shall have the white-gray theme and the style is neat and tidy.

iv.3 Mandated Constraints

- 1. The product shall connect to the Internet.
- 2. The product shall operate using Windows and Mac OS (Web Application).
- 3. The product shall operate using Smart phone android and IOS.

Requirement Traceability Matrix

Requirement	Name	Category	Source	Status
No.				
R1	Laptop	Hardware	Project Charter	Complete,
			and cooperate	laptop order
			laptop	meets the
			specification	requirement
R2	Keyboard	Hardware	Project Charter	Complete,
			and cooperate	Keyboard order
			laptop	meets the
			specification.	requirement.
R3	Monitor	Hardware	Project Charter	Not complete,
			and cooperate	Monitor order
			laptop	does not meet
			specification.	the
				requirement.

Approval Signature

G/mh_

Mrs. Khy Srey Sros

Director of School of Maths

Chi Zho

Mr. Touch Sopheak CEO of Data Solution

2.3 Define scope (Scope):

In the planning step, the defining scope process is another process of developing a detailed description of the project and product. With the respect to the PCC project the output of this prefers to be Project Scope Statement and Project Document Update. These two documentations will show the detail of project and product: (Outputs: Project scope statement, project document updates)

Mobile App for School of Maths Project Scope Statement

Project Name: Mobile App for School of Maths

Team Member: Mr. Pen Chentra, Ms. Chheang Sreypich

Project Manager: Mr. Touch Sopheak

Date: Monday, 15/12/2022

Prepared by:

Document Owner	Project/Organization Role
Mr. Touch Sopheak	Project Manager

Project Closure Report Version Control

Version	Date	Author	Change Description
1	15/11/2022	Mr. Touch Sopheak	Create document
2	30/12/2022	Mr. Pen Chentra	Update document
3			Revise document

Table 3: Project Document Updates

2.4 Create WBS (Scope):

The creation of work breakdown structure (WBS) is another process in project planning which in this project is a process of subdividing project deliverables and project work into smaller, more manageable components. Generally, the **Outputs of this process include**: WBS, WBS dictionary, scope baseline, project document updates. The detail below will show the format and detail of WBS, WBS Dictionary, Scope Baseline, and Project Document Update with respect to the current project.

Work Breakdown Structure

With the work breakdown structure, we prefer to use the tabular view of WBS which is shown below:

Level 1	Level 2	Level 3
School of Maths	1.1 Initiation	1.1.1 Evaluation & Recommendations
mobile app		1.1.2 Develop Project Charter
		1.1.3 Deliverable: Submit Project Charter
		1.1.4 Project Sponsor Reviews Project Charter
		1.1.5 Project Charter Signed/Approved
	1.2 Planning	1.2.1 Create Preliminary Scope Statement
		1.2.2 Determine Project Team
		1.2.3 Project Team Kickoff Meeting
		1.2.4 Develop Project Plan
		1.2.5 Submit Project Plan
		1.2.6 Milestone: Project Plan Approval
	1.3 Execution	1.3.1 Project Kickoff Meeting
		1.3.2 Verify & Validate User Requirements
		1.3.3 Design System
		1.3.4 Procure Hardware/Software
		1.3.5 Install Development System
		1.3.6 Upload MIS resource to system
		1.3.7 Testing Phase
		1.3.8 User Training
	1.4 Control	1.4.1 Project Management
		1.4.2 Project Status Meetings
		1.4.3 Risk Management
		1.4.4 Update Project Management Plan
	1.5 Closing	1.5.1 Audit Procurement
		1.5.2 Document Lessons Learned
		1.5.3 Update Files/Records
		1.5.4 Gain Formal Acceptance
		1.5.5 Archive Files/Documents

Table 4: WBS of School of Maths mobile app

WBS Dictionary

Project Title: School of Maths Mobile App Data Prepared: 15/12/2022

Work Package Name: Testing WBS ID: 1.3.7									
Description	Description of Work: There will be accessibility testing for the website. There will be testing to make sure all transaction of								
website wo	website work correctly. There will be testing all the resource of MIS which will be available on the system.								
Milestones: Due Date:									
1. Website	feature testing complete			15/01/2023					
	ion testing complete			15/02/2023					
3. Resource accessibility testing complete 01/03/2023									
ID	Activity	Posourco		Labor		Material		Total cost	
טו	Activity	Resource	Hours	Rate (USD)	Total	Unit	Cost	Total	Total Cost
1.3.7.1	Website testing	PM	5	10	50				50
1.3.7.2	Hyperlink Testing	PM	5	10	50				50
1.3.7.3	MIS resource accessibility testing	PM	50	10	500				500
1.3.7.4	Integration testing	PM	5	10	50				50
Quality Re	quirement: Website must be have	registration	n form ar	d can access	ible for all	MIS reso	ource.		
Acceptance Criteria: Website must be accessible for each registration user to take short taining course on MIS.									
Technical I	Information: After training course,	the certific	ate will b	e provided.					
Contract Ir	nformation: Testing will be conduc	ted by the I	Project m	anager in ch	arge of the	area to	be teste	ed.	

Table 5. An example of WBS Dictionary in testing phase

For **Scope Baseline**, require 3 documentations which is included: Scope Statement, WBS and WBS dictionary. All these 3 documentations have done already with tables above. The purpose of scope baseline is outlining the requirement for the scope of project and the work will be broken down.

On the other hand, **Project Document Update**, is the combination of all work to be updated.

2.5 Plan Schedule Management:

In plan schedule management, it is the process of establishing the policies, procedures, and documentation for planning, developing, managing, executing, and controlling the project schedule. The key benefit of this process is that it provides guidance and direction on how the project schedule will be managed throughout the project. The figure below shows the example of PCC plan schedule management: (Output: PCC Plan Schedule Management)

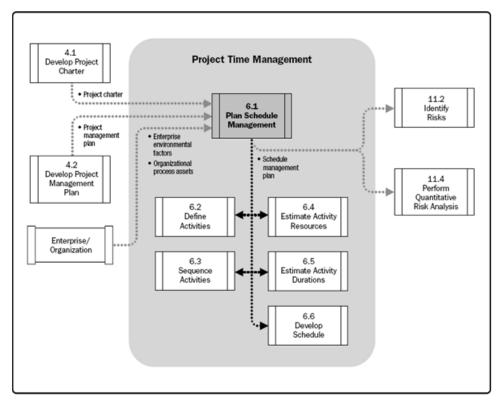


Figure 1: Plan Schedule Management data flow diagram of PCC

2.6 Define activities (Time):

In this process, the defining activities of project has been offered. It is a process of identifying the specific actions to be performed to produce the project deliverables. Outputs: Activity list, activity attributes, milestone list.

Activity List of School of Maths Mobile App Project

Activity	Activity Description	Immediate Predecessors	Estimate Duration
А	Finding MIS Resource	-	Update very time
В	Buy google's Domain	A	1 week
С	Backend (database design)	В	2 weeks
D	UI design	С	4 weeks
E	Install atom and coding	D	8 weeks
F	Set SEO	E,F	4 weeks

Table 6: Activity List of School of Maths Mobile App Project

Activity Attribute of School of Maths Mobile App Project

DC: C			Activity: Backend (database design)		
Description of Work : The database design activity is an activity which has many process, it is included data flow design, UML design ,etc.					
Predecessors	Relationship	Lead of Lag	Success or	Relationship	Lead or Lag
В	Start-to-Finish	Lead	D	Sart-to-Start	Lag
Number and T	ype of	Skill Require	ement: Codi	ng, Business	Other
Resource requ	ire: 2 people	Analysis and System Analysis			Requirement
					resource:
Type of Effort:					
Location of Performance:					
Imposed Dates or Other Constraints:					
Assumption:	_				

Table 7: Activity Attribute of School of Math Project

Milestone List of Schol of Maths Project					
Project: School	of Maths Mobile App	Date: 15/11/2022			
Milestone No.	Milestone	Mandatory/Optional	Completion Date	Verification	
001	Project start	Mandatory	15-11-22	Client Approval	
002	Complete Gathering Requirements	Mandatory	15-12-22	Client Approval	
003	Complete Design	Mandatory	15-01-23	Client Approval	
004	Complete Coding	Mandatory	01-02-23	Client Approval	
005	Complete Testing	Mandatory	15-02-23	Client Approval	
006	Complete Implementation	Mandatory	01-03-23	Client Approval	
007	Project End	Mandatory	15-03-22	Client Approval	

Table 8: Milestone List of School of Maths Project

The sponsor approves in this case refer to all document and tasks have been finished, so the sponsor can read and understand then need to be approve.

2.7 Sequence activities (Time):

In the sequence activities process, the order of activity in the project will be discussed. With the respect to PCC project, sequence activities process is a kind of process which identifying and documenting relationships among the project activities. The Outputs: Project schedule network diagram, project document updates:

Project schedule network diagram

A project network is a graph (flow chart) depicting the sequence in which a project's terminal elements are to be completed by showing terminal elements and their

dependencies. It is always drawn from left to right to reflect project chronology. Due to drawing the project network diagram is quite difficult with some software so the PM is decided to make it via Microsoft word to be as the schedule allocation.

To all / as a seth	20	22	2023		
Task/month	Nov	Dec	Jan	Feb	Mar
INITIATION					
1. Kick off meeting					
2. Create Project charter					
<u>PLANNING</u>					
1. Identify, discuss, and					
prioritize risks					
2. Create draft Gantt chart					
3. Review and finalize					
Gantt chart					
4. Prepare schedule and					
cost baseline					
5. Prepare WBS					
6. REQ Gathering					
7. Create Prototype					
8. Chreat SRS					
9. Design UI					
10. Design Database					
11. Design Architecture					
<u>EXECUTING</u>					
1. Create Test case					
2. Coding and Debug					
3. User's manual					
4. Create test plan					
5. UAT Document					
6. Installation					
7. User Training					
MONITORING AND					
CONTROLLING					
1. Progress Meeting					
PROJECT CLOSER					
1. UAT					
2. Closer Meeting					

Figure 2: Schedule Allocation

After the project schedule network diagram is finished, some documents will update. Thus, it will case to make a new documentation which call Project Document Updates. In this case the document version control is being discus, document version control refers to a

method for controlling and reporting on all versions and revisions of documents is implemented and operating.

2.8 Estimate activity resources (Time):

Estimating activity resources is a process of estimating the type and quantities of material, people, equipment, or supplies required to perform each activity. The Outputs of this process include: Activity resource requirements, resource breakdown structure, and project document updates.

Activity Resource Requirements

Project Title: School of Maths Mobile App

Date Prepared: 15/12/2022

WBS ID	Type of Resource	Quantity	Assumptions
1.1 Initiat	on	•	
1.1.1	Evaluation & Recommendations	1	People
1.1.2	Develop Project Charter	2	People
1.1.3	Devliverable: Submit Project Charter	3	People
1.1.4	Project Sponsor Reviews Project Charter	3	People
1.1.5	Project Charter Signed/Approved	2	People

Table 9: Example of Activity Resource Requirement of School of Maths Project

Resource Breakdown Structure

Project Name	School of Maths Mobile App	Date	15-11-22
Project Number	01	Document Number	04
Project Manageer	Touch Sopheak	Project Owner/Client	Khy Srey Sros

RBS Code/ID	Resource Categories and Types	Quantity Notes
R1	Project	8
R1.1	Labor	1
R1.1.1	Project Management	2
R1.1.1.1	Project Manager	1
R1.1.1.2	Assistant Project Manager	1
R1.1.2	Software Develpment	6
R1.1.2.1	Solutions Architect	1
R1.1.2.2	Development Lead	1
R1.1.2.3	Developer	1
R1.1.2.4	Developer	1
R1.1.2.5	Tester	1
R1.1.2.6	Trainer	1
R1.2	Equipment	8
R1.2.1	Hardare	2
R1.2.1.1	Laptop	2
R1.2.1.2	Laptop	2
R1.2.1.3	Projector	1
R1.2.1.4	Printer	1
R1.2.2	Software Develpment	3
R1.2.2.1	Visio	1
R1.2.2.2	Atom	2
R1.3	Supplies	5
R1.3.1	Ink	1
R1.3.2	Paper	1
R1.3.3	Binders	3
R1.4	Locations	
R1.4.1	School of Maths	

Table 10. Resource Breakdown Structure of MIS short training course of PCC project.

The last documentation of this process is project document updates, which combine all files updated from activity resource requirement and resource breakdown structure.

2.9 Estimate activity duration (Time):

The process of estimate activity duration is a process of approximating the number of work periods needed to complete individual activities with estimated resources. Outputs of this process are: Activity duration estimates and project document updates.

Activity Duration Estimates

Project Name	School of Maths Mobile App	Date	15-11-22
Project Number	01	Document Number	05
Project Manageer	Touch Sopheak	Project Owner/Client	Khy Srey Sros

WBS ID#	Activity	Human Resources	Effort in Number	Duration	Lelvel of	Addtional
אטו כס יי	Activity	numan kesources	of Hours	Estimate	Confidence	Information
1.1.1	Evaluation and	1	10	2 days	High	
1.1.1	Recommendations	1	10	2 uays	riigii	
1.1.2	Develop Project Charter	1	10	2 days	Medium	
1.1.3	Deliverable: Submit Project	1	20	1 wook	⊔iah	
1.1.5	Charter	1	1 20 1 week High		півії	
1.1.4	Project Sponsor Reviews	1	10	2 days	High	
1.1.4	Project Charter	1		10 2 days		
1.1.5	Project Charter	1	2	1 day	High	
1.1.3	Signed/Approved	1	2	1 uay	High	

Table 11: Initiation Activity Duration Estimate of School of Maths Project

The table 11 above is just an example of one main activity (project initiation), which in one project there are many activities. With the respect to PCC training MIS short course, the project document updates will be updated after the activity duration estimates is finished.

2.10 Develop Schedule (Time):

In this process, Develop Schedule will be analyst activity sequences, durations, resource requirements and schedule constraints to create the project schedule. The Outputs include: Project schedule, schedule baseline, schedule data, project document updates:

Project Schedule of School of Maths Project

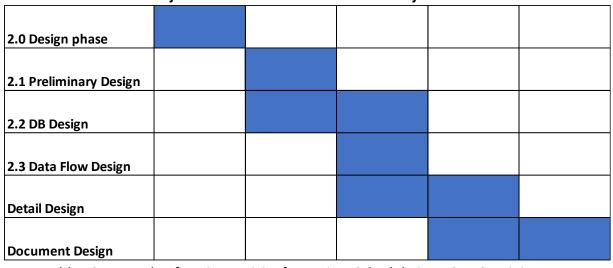


Table 12: Example of Design Activity for Project Schedule in PPC MIS training

Schedule Baseline

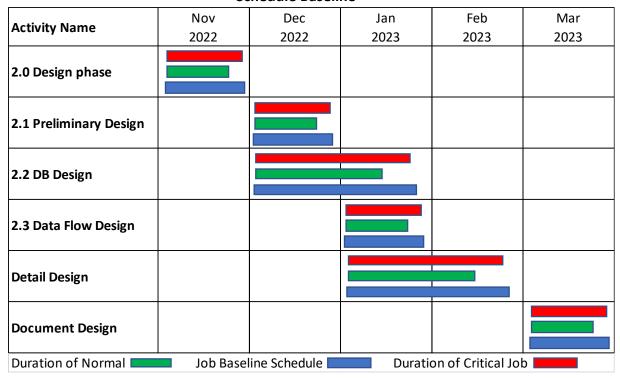


Table 13: Schedule Baseline of Design Activity for School of Maths Project

Schedule Data

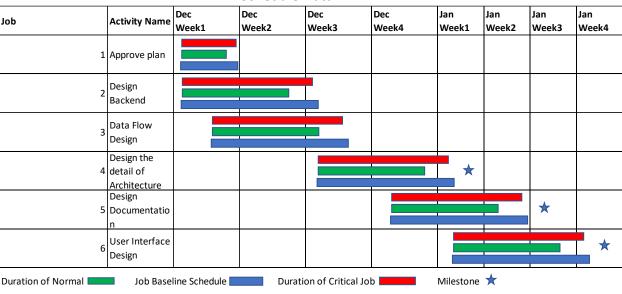


Table 13: Schedule Baseline of Design Activity for School of Maths Project

2.11 Estimate costs (Cost):

Basis of Estimate

Process of developing an approximation of the monetary resources needed to complete project activities. Outputs: Activity cost estimates, basis of estimates, project document updates.

Activity	Activity Cost Estimates									
Project:	Project: Develop School of Math Mobile App							Date: 15/11/2022		
WBS No.	Resource	Direct Costs	Indirect Costs	Reserve	Estimate	Method	Assumptions/Constraits	Addtional Information	Range	Confidence Level
3.1.1	2 Developers for 50 hours	50 hrs @10\$		25\$	500\$		Must obtain functional manager approval to assign developer	N/A	xx-xx	8
3.1.1	Tester for 20 hours	20 hrs @10\$		10\$	200\$	Parametric	Assume all functionality and transaction of website will be available to access, search and register to MIS course.	N/A	xx-xx	7
3.1.1	External Advisor		12 hrs @10\$		120\$		The idea of design and promotion to everyone to get and easy to understand	N/A	xx-xx	9

Table 14: Activity cost estimate of PPC Project

Dasis OI Esti	Пасе							
Project: Dev	Project: Develop School of Maths Mobile App Date: 15/11/2022							
WBS Elemer	WBS Element: 1 Project Planning							
Category	Material	Labor	Inirect Costs	Base Cost	Reserve	Total Cost	Funding Source	Cost Methodology
Planning	300\$	2500\$	0	2000\$	200\$	5000\$	New Product Dev.	Parametric
WBS Descri	otion: Com	plete the de	evelopment of	School of	Maths Mob	oile App		•
Managmement reserve of 10% has been identified based on a confidence level of 90%. Pricing was derived from existing hourly rates for one PMO employee and two Design Technology Group employees. WBS Element: 1.1 Gather Requirements								
Category	Material	Labor	nents Inirect Costs	Rasa Cost	Pacanya	Total Cost	Funding Source	Cost Methodology
Planning	Wiaterial	Labor	milect costs	base cost	Reserve	Total Cost	Tunuing Source	cost Wethodology
WBS Description: Gather requirements for School of Math Development App								
Managemer	nt reserve o	f 10% has b		l based on a	confidenc	e level of 90	of work performed 0%. Pricing was deri	· •
Table 15:	Table 15: Example of basis estimate on Planning and Gathering Requirement phase on							

Table 15: Example of basis estimate on Planning and Gathering Requirement phase on on School of Maths Mobile App Project

2.12 Determine budget (Cost):

Determine budget is a process of aggregating the estimated costs of individual activities or work packages to establish an authorized cost baseline. Generally, the Outputs of this process are: Cost performance baseline, project funding requirements and project document updates:

Cost Performance Baseline

According to http://www.gristprojectmanagement.us give a basic definition of cost performance baseline that "The cost performance baseline is an authorized time-phased budget used to measure, monitor, and control overall cost performance on the project. It is developed as a summation of the approved budgets by time period and is typically displayed in the form of an S-curve", as is illustrated in Figure 3. The figure 3 just show the assumption of PCC MIS training course with funding requirement, cost baseline and expected cash flow.

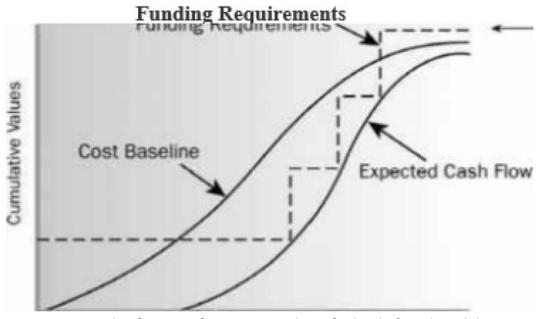


Figure 3: Example of Cost Performance Baseline of School of Math Mobile App

Project Funding Requirement

Project Funding Requriement						
Project: Deve	Date: 15/11/2022					
Project phase	Funding type	Nov-22	Dec-22	Jan-23	Feb-23	Mar-23
Initiation	Manpower	\$500.00				
Initiation	Equipment/Capital	\$200.00				
Planing	Manpower		\$500.00			
Planing	Equipment/Capital		\$200.00			
Design	Manpower			\$600.00		
Design	Equipment/Capital			\$400.00		
Prototype						
Build	Manpower				\$700.00	
Prototype						
Build	Equipment/Capital				\$450.00	
Testing	Manpower				\$500.00	
Testing	Equipment/Capital				\$200.00	
Transition to						
operations	Manpower					\$100.00
Transition to						
operations	Equipment/Capital					\$300.00
Project						
closeout	Manpower					\$350.00
Project						
closeout	Equipment/Capital					
Totals		\$700.00	\$700.00	\$1,000.00	\$1,850.00	\$750.00

Table 16: Project Funding Requirement of School of Maths Mobile App

3. Project Execution

Processes performed to complete the work defined in project management plan to satisfy the project specifications. In this step, there are some major processes, which is included:

- **3.1 Direct & Manage project execution (Integration)**: Process of performing the work defined in the project management plan to achieve the project's objectives. **Outputs**: Deliverables, work performance information, change requests, project management plan updates, and project document updates.
- **3.2 Acquire project team (Human Resource)**: Process of confirming human resource availability and obtaining the necessary team to complete project assignments. **Outputs**: Project staff assignments, resource calendars, project management plan updates
- **3.3 Perform quality assurance (Quality)**: Process of auditing the quality requirements and the results from quality control measurements to ensure appropriate quality standards are used. **Outputs**: Organization process assets updates, change requests, project management plan updates, project document updates

- 3.4 Develop project team (Human Resource): Process of improving the competencies, team interaction and the overall team environment to enhance project performance.
 Outputs: Team performance assessments, enterprise environmental factors updates
- **3.5 Manage project team (Human Resource)**: Process of tracking team member performance, providing feedback, resolving issues and managing changes to optimize project performance. **Outputs**: Enterprise environmental factors updates, organization process assets updates, change requests, project management plan updates
- **3.6 Distribute Information (Communication)**: Processing of making relevant information available to project stakeholders, as planned. **Output**: Organization process assets updates
- 3.7 Manage stakeholder expectations (Communication): Process of communicating and working with stakeholders to meet their needs and addressing issues as they occur.
 Outputs: Organization process assets updates, change requests, project management plan updates, project document updates
- **3.8 Conduct procurements (Procurements)**: Process of obtaining seller responses, selecting a seller and awarding a contract. **Outputs**: Selected sellers, procurement contract award, resource calendars, change requests, project management plan updates, project document updates

4. Project Monitoring and Controlling

Processes required to track, review and regulate the progress and performance of the project.

- **4.1 Monitor & Control project work (Integration)**: Process of tracking, reviewing and regulating the progress to meet the performance objectives defined in the project management plan. **Outputs**: Change requests, project management plan updates, project document updates
- **4.2 Perform Integrated Change control (Integration)**: Process of reviewing all change requests, approving changes and managing changes to the deliverables, organization process assets, project documents and project management plan. **Outputs**: Change requests status updates, project management plan updates, project document updates
- **4.3 Verify scope (Scope)**: Process of formalizing acceptance of the completed project deliverables. **Outputs**: Accepted deliverables, change requests, project document updates
- **4.4 Control scope (Scope)**: Process of monitoring the status of the project and product scope and managing changes to the scope baseline. **Outputs**: Work performance measurements, organization process assets updates, change requests, project management plan updates, project document updates
- **4.5 Control schedule (Time)**: Process of monitoring the status of the project to update project progress and managing changes to the schedule baseline. **Outputs**: Work performance measurements, organization process assets updates, change requests, project management plan updates, project document updates

- **4.6 Control costs (Cost)**: Process of monitoring the status of the project to update the project budget and managing changes to the cost baseline. **Outputs**: Work performance measurements, budget forecasts, organization process assets updates, change requests, project management plan updates, project document updates
- **4.7 Perform quality control (Quality)**: Process of monitoring and recording results of executing the quality activities to assess performance and recommend necessary changes. **Outputs** are quality control measurements, validated changes, validated deliverables, organization process assets updates, change requests, project management plan updates, project document updates
- **4.8 Report performance (Communication)**: Process of collecting and distributing performance information including status reports, progress measurements and forecasts. Outputs: Performance reports, organization process assets updates, change requests
- **4.9 Monitor and control risks (Risk)**: Process of implementing risk response plans, tracking identified risks, monitoring residual risks, identifying new risks and evaluating risk process effectiveness throughout the project. **Outputs**: Risk register updates, organization process assets updates, change requests, project management plan updates, project document updates
- **4.10** Administer procurements (Procurements): Process of managing procurement relationships, monitoring contract performance and making changes/corrections as needed. Outputs: Procurement documentation, organization process assets updates, change requests, project management plan updates

5. Risk Management

Project risk management is the art and science of identifying, analyzing, and responding to risk through the life of a project and in the best interests of meeting project objectives.

Unlike crisis management, good project risk management often goes unnoticed. Well-run projects appear to be almost effortless, but a lot of work goes into running a project well.

In this mobile application development project, the following risks and their mitigation measures and action plans are identified and listed below:

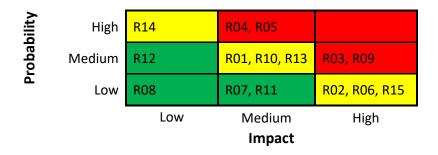
Type of Risks	Descriptions	Mitigation	Action plan
1. Schedule risks	Risks that impact the	project schedule, such	as delays, overruns,
	or missed deadlines.		
	R01. Vacation of a	Plan vacations in	Review the
	team member	advance, add	roadmap, ask
		vacation of a team	another developer
		member to a	for part-time work,
		roadmap.	notify the client
			about changes.
	R02. A team	Build friendly team	Review the
	member decides to	relationships on	roadmap, add
	quit	project	another developer,
			if possible, open the
			new position, notify
			the client about
			changes.
	R03. Team member	NA	Review the
	gets sick		roadmap, ask
			another developer
			for part-time work,
			notify the client
			about changes.
	R04. Changes in	Plan scope before	Review the
	scope	sprint start, approve	importance of the
		scope with the	change, review if
		client & team, notify	anything can be
		the client about the	taken out of the
		changelog and how	scope. If possible,
		changes affect the	plan the change in
		roadmap	the next or current
			sprint.

	1	T	T
	R05. Delays in	Discovery and	Reminders,
	feedback/approval	communication	simplification if
	from client-side	plan, clearly say	possible (split into
		how delays will	several parts), set
		affect us	up calls to go over
			the materials
			together
2. Cost risks	Risks that impact the	project budget, such as	s cost overruns,
	increased expenses, of	or decreased revenues.	
	R06. The app was	Checking app for	Cover the reason of
	rejected in	following the	rejection with a high
	PlayMarket /	publication rules	priority, provide
	AppStore	before a release,	SMOKE testing,
		checking the test	send app for review
		accounts, adding a	again
		photo/video of how	
		it works	
	R07. Not enough	Plan the user	Add more
	end-users after the	attraction before	marketing activities;
	release (defined	the release, start	conduct interviews
	timeframes)	user attraction	with users, who
	limenames	before the release	have stopped using
		before the release	the product, review
			the feature list
	R08. Competitors	Market and	Analyze
	released faster	competitors	competitors'
	Teleased laster	research, define	solution and what
		competitive	can be done better,
		advantage, release	make emphasis on
			· ·
		with small parts of	this part and release
		functionality, start	the product, review
		marketing activities	the marketing
		before the release	activities.
		to have the user	
		base.	
3. Quality risks	•	quality of the project d	
		s, low-quality workmar	iship, or poor-quality
	control.	1	T
	R09 . After release	SMOKE testing	Evaluate the priority
	users found	before release for 2	and severity of the
	bugs/crash	environments, high-	task, if a bug is
		load testing before	critical, add to the
		release, acceptance	current Sprint, roll-

R10. Bad feedback about the product R11. Major changes in environments/ dependencies/ rules/ 3rd party application of publishing R12. Complex in testing by clients and PM R14. R15 in testing before the release to fix critical bugs, a soft launch to find and fix bugs person, who found an issue (if a problem is in some issue) and make marketing out of this R11. Major changes in environments/ dependencies/ updates, adding the tasks for update changes, agree on the new release date R12. Complex internal system to Discovery for tech expert from
R10. Bad feedback about the product R11. Major changes in environments/ dependencies/ rules/ 3rd party application of publishing R12. Complex R11. Major with a problem to find and fix bugs person, who found an issue (if a problem is in some issue) and make marketing out of this R11. Major changes in environments/ dependencies/ rules/ 3rd party application of publishing R12. Complex R23. Complex R24. Testing before the changes the changes and to back-end or web Answer user feedback, fix problem, reward a person, who found an issue (if a problem is in some issue) and make marketing out of this R25. Complex A15. Complex A26. Testing before the changer feedback, fix problem, reward a person, who found an issue (if a problem is in some issue) and make marketing out of this A27. Technical risks A28. R28. R28. R28. R28. R28. R28. R28. R
R10. Bad feedback about the product R11. Major changes in environments/ dependencies/ rules/ 3rd party application of publishing R12. Complex R12. Complex R13. Major danges the changes and application of publishing R14. Complex R15. Complex R15. Complex R16. Testing before the answer user feedback, fix problem, reward a person, who found an issue (if a problem is in some issue) and make marketing out of this Reedback early Problem is in some issue) and make marketing out of this Regularly checking the changes and updates, adding the implementation changes, agree on the new release date R12. Complex Add a task in Consultation with
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·
Internal system to Discovery for teem expert from
integrate with analysis of the client-side, review
current system, current situation to
·
infrastructure, set evaluate changes
up calls with the and update
tech expert from roadmap
client-side, request
existing
documentation on
the internal system
R13. Created Discuss the vision of Review current
architecture is not the product with a architecture and
scalable when project Tech Lead, how it should be
developing a short-term and changed, add
product long-term Plan for changes to roadmap
extra time before before scaling
the start of
development for
creating the product
architecture

	R14. Users do not	Define user's needs,	Conduct interviews,
	use the core	test prototype with	define what
	functionality	core functionality,	functionality is
		set up analytics to	mostly used, change
		track what is being	the product vision
		used	or create another
			prototype with
			updated flows and
			test it
5. Stakeholder	Risks that impact the	relationship between t	he project team and
risks	stakeholders, such as	changes in stakeholder	expectations,
	stakeholder dissatisfa	ction, or stakeholder d	isengagement.
	R15. The conflict	Regular calls,	Review the change,
	among stakeholders	reports about	its importance,
	regarding the	project status with	review the scope
	functionality	all stakeholders,	what is possible to
		stakeholders list	take out. If possible,
		and responsibilities	take into this sprint
		identification, a plan	or plan into the next
		of Discovery, show	one
		intermediate results	
		to receive feedback	
6. External risks		of the project team's of	
		nditions, regulatory red	juirements, or
	natural disasters.		

Probability/Impact Matrix



6. Closing The Project

Process performed to finalize all activities across all process groups to formally close the project or phase.

- **6.1 Close project or phase (Integration)**: Process of finalizing all activities across all of the project management process groups to formally complete the project or phase. **Outputs**: Final product, service or result transition, organization process assets updates
- **6.2 Close procurements (Procurement)**: Process of completing each project procurement. **Outputs**: Closed procurements, organization process assets updates