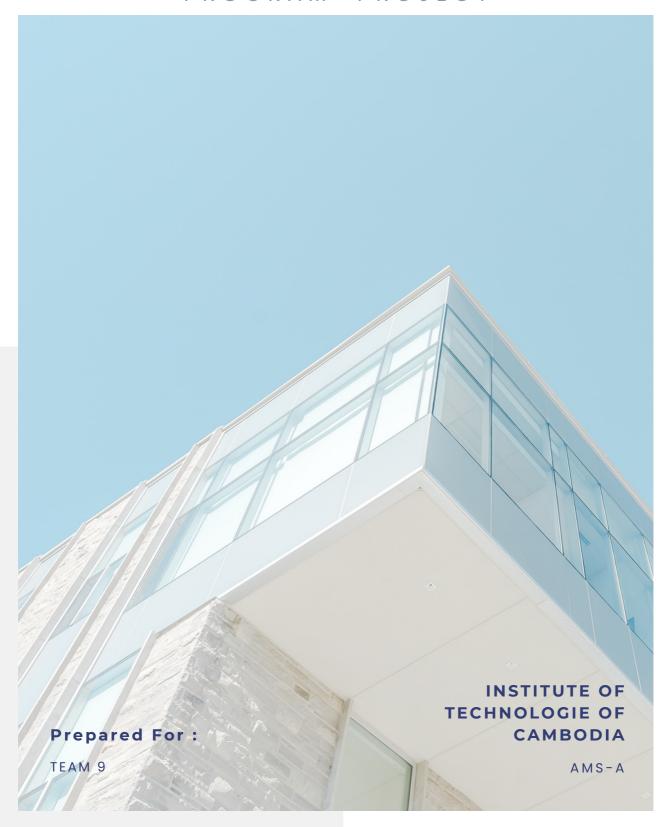
### **PROPOSAL**

ROOM MANAGEMENT PROGRAM PROJECT



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## **OUR TEAM**

GREAT TEAMWORK



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ABOUT TEAM

### INTRODUCTION

Our professor and teacher in our university seem to have a problem with room management. Where somedays the study have to delay or changed which affects the work of the lecturer and also the students.



Because of the increased number of students and the new department, finding a lab room for study appears to be very difficult both for the professor and the student themself without help from the system. Establishing a room management system can help solve this kind of problem for the lecturer and it's very helpful for them to control and manage the room and set up.

### OUR OBJECTIVE



### **USER ADVANTAGE**

.....User Able to manage their class for their student more effectively.



### **USER**

.....All of our user are lecturers who aim to manage the class or lab more effectively

### **Time Estimate**

.....We make sure to finish the program by the end of semester 1



# GOALS FOR THE QUARTER



### Goal #1

..Help to organize room in order to avoid duplicate appointment within a room at time.. for GIC and AMS



### Goal #2

...Friendly User Interface.

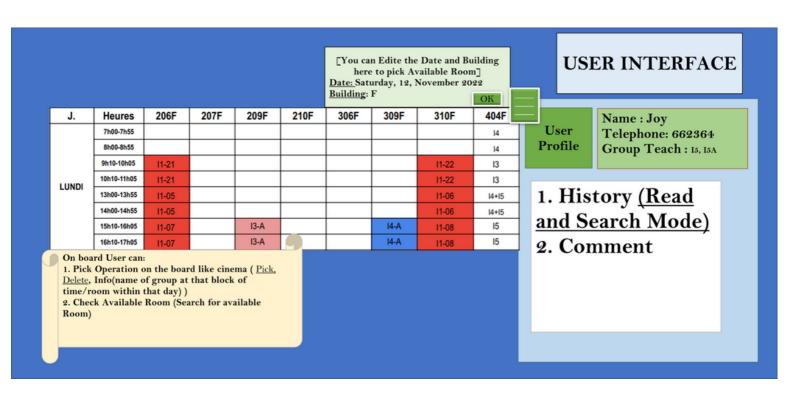


### Goal #3

..Have important feature such as Pick Room and Delete Room That have been picked

### **USER INTERFACE**

We aim to give friendly interface for the easiness for the user to use. In other to avoid fault input data which might lead to disaster in their work schedule. Able to give the user friendly interface will make the user easy to use the program also.





### **PROJECT TASKS**

1.Data Need for Program Implement

TO CHECK AVAILABLE ROOM

WHICH ROOM
WITHIN THE
BUILDING THAT
CAN BE USE FOR
TEACHING

### 2. FEATURE

PICK OR DELETE CLASS

User able to delete or Pick class on table of Room within the building at a specific date and time

**HISTORY** 

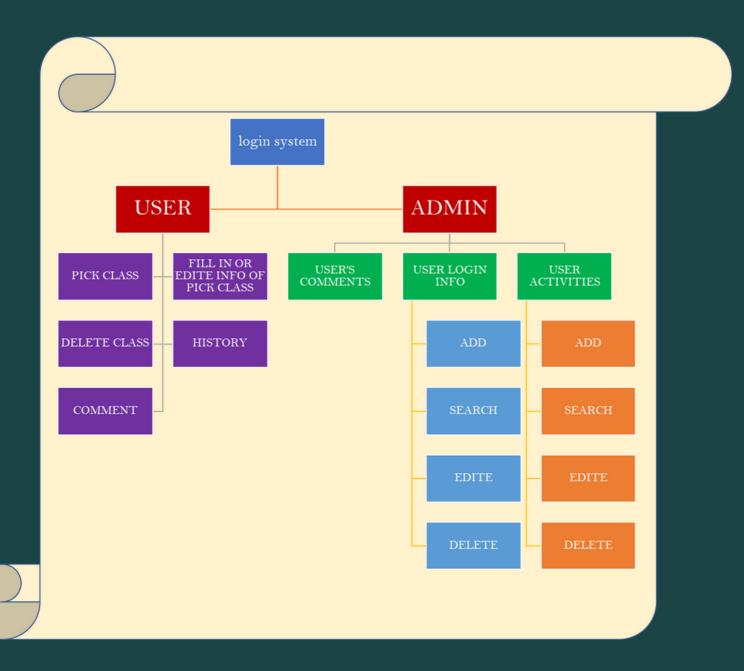
User Able to View only his/her room that he had pick within each date.

COMMENT

User able to request or comment on further implementation of the program.



## PROGRAM PROCESS





### PROPOSED TIMELINE

Phase 1

Data

Gathering



Plan and

Evaluate



Coding

**Process** 

Phase 4

User

Interface

Design

Phase 5

Testing

and

**Finalize** 

