

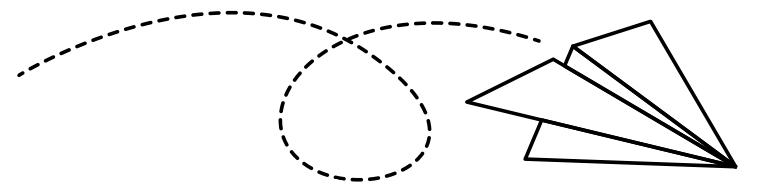
# WEB DESIGN PROJECT

## WEB DESIGN COURSE

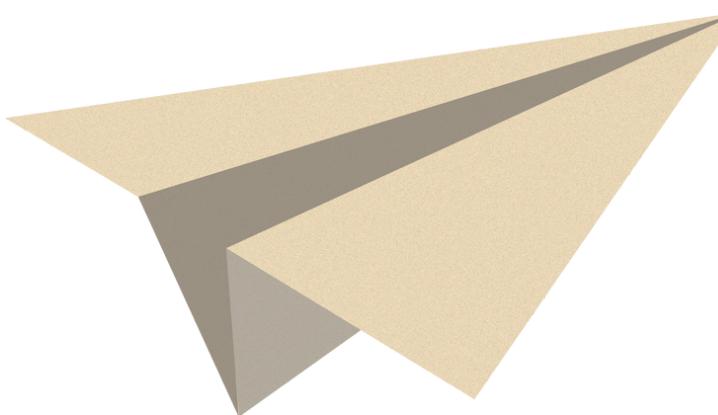
LECTURER: TES SONITA



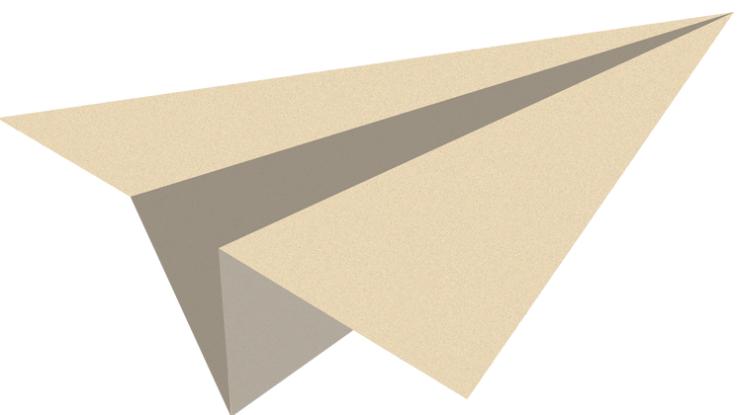
# MEMBERS



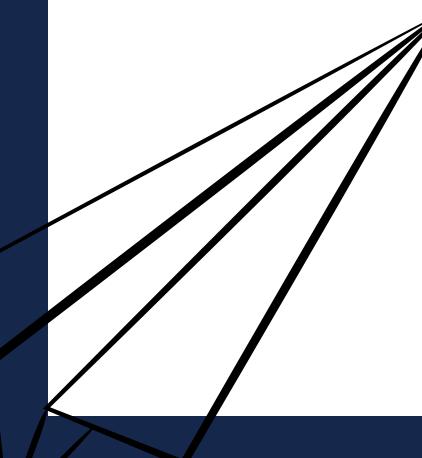
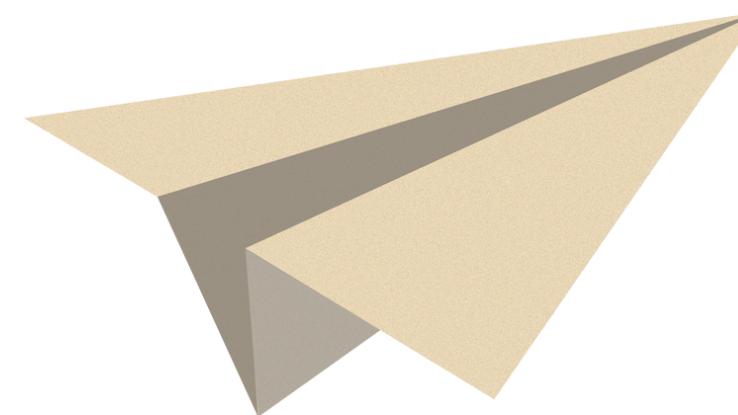
Meas Sophanith  
G1



Pich Sokreaksa  
G1

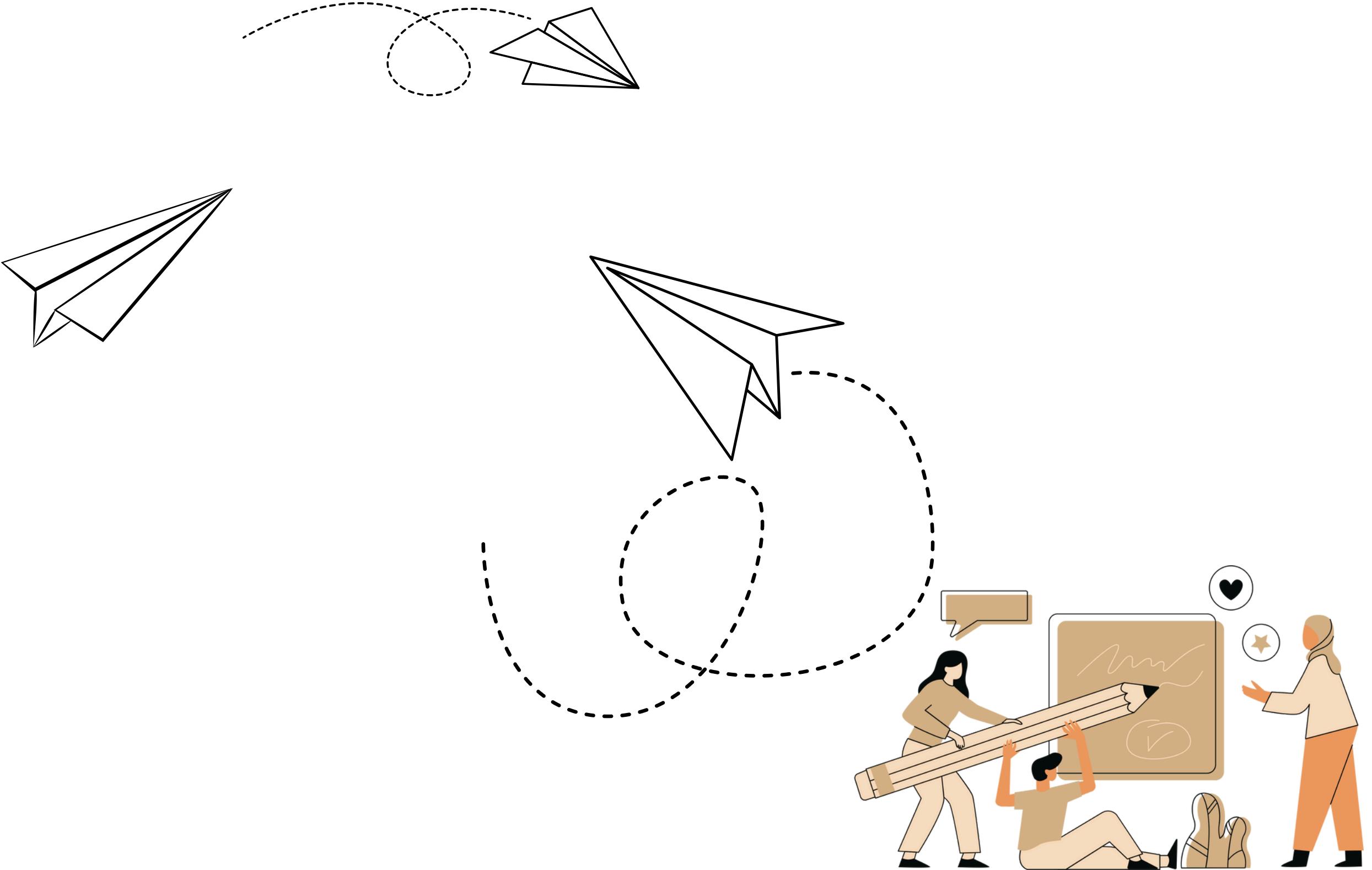


Houerng Monica  
G1



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## 1. Introduction

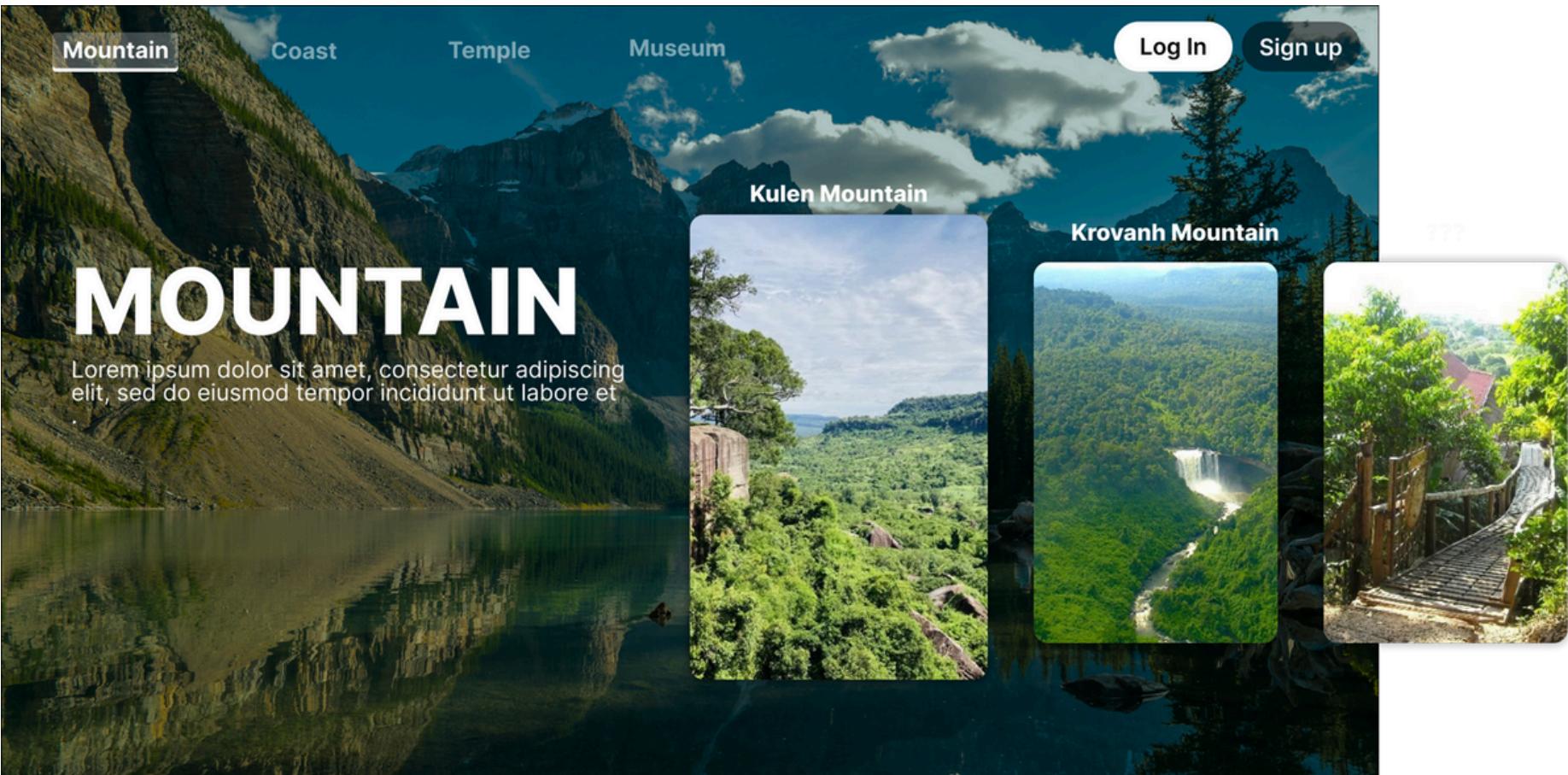
# Cambodia Tourist Attraction Informativ e Website



A website where people can **scout** places they can visit in Cambodia, **comment** their excitement and upload their adventures.

What is the objective of this website?

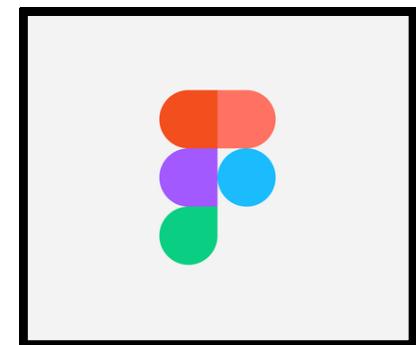
## 2. PLANNING & DESIGN PROCESS



**The Prototype in the early stage**

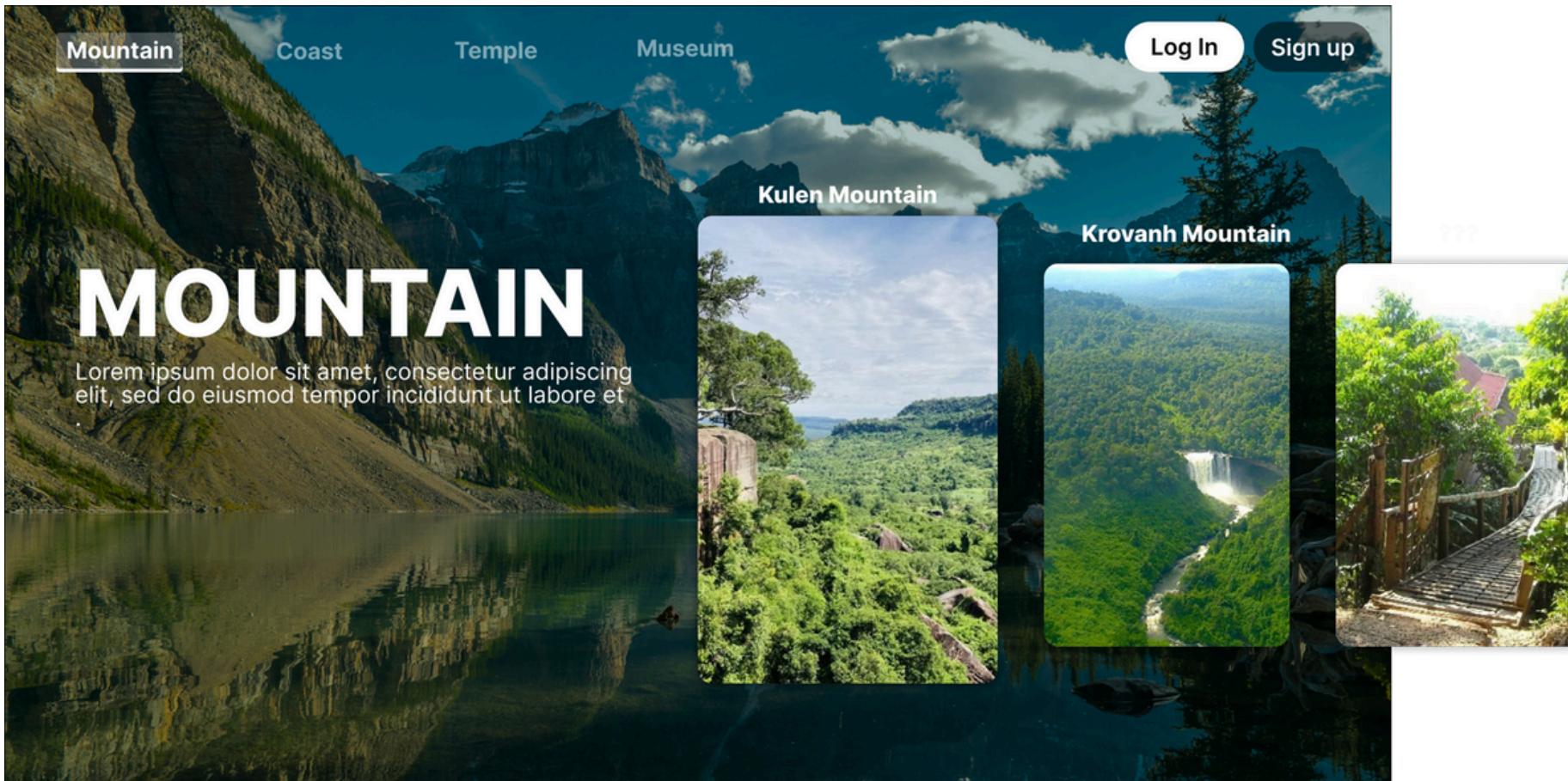


**Figma**



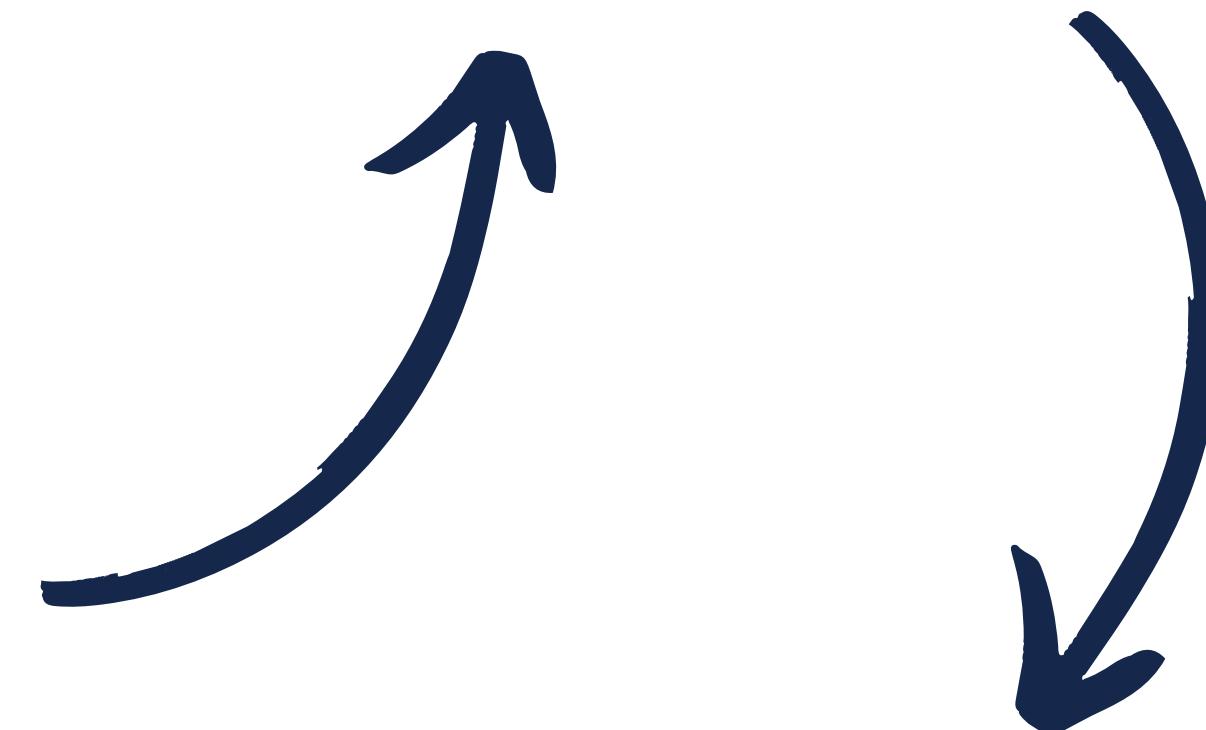
**Design Tool**

## 2. PLANNING & DESIGN PROCESS



**The Prototype in the early stage**

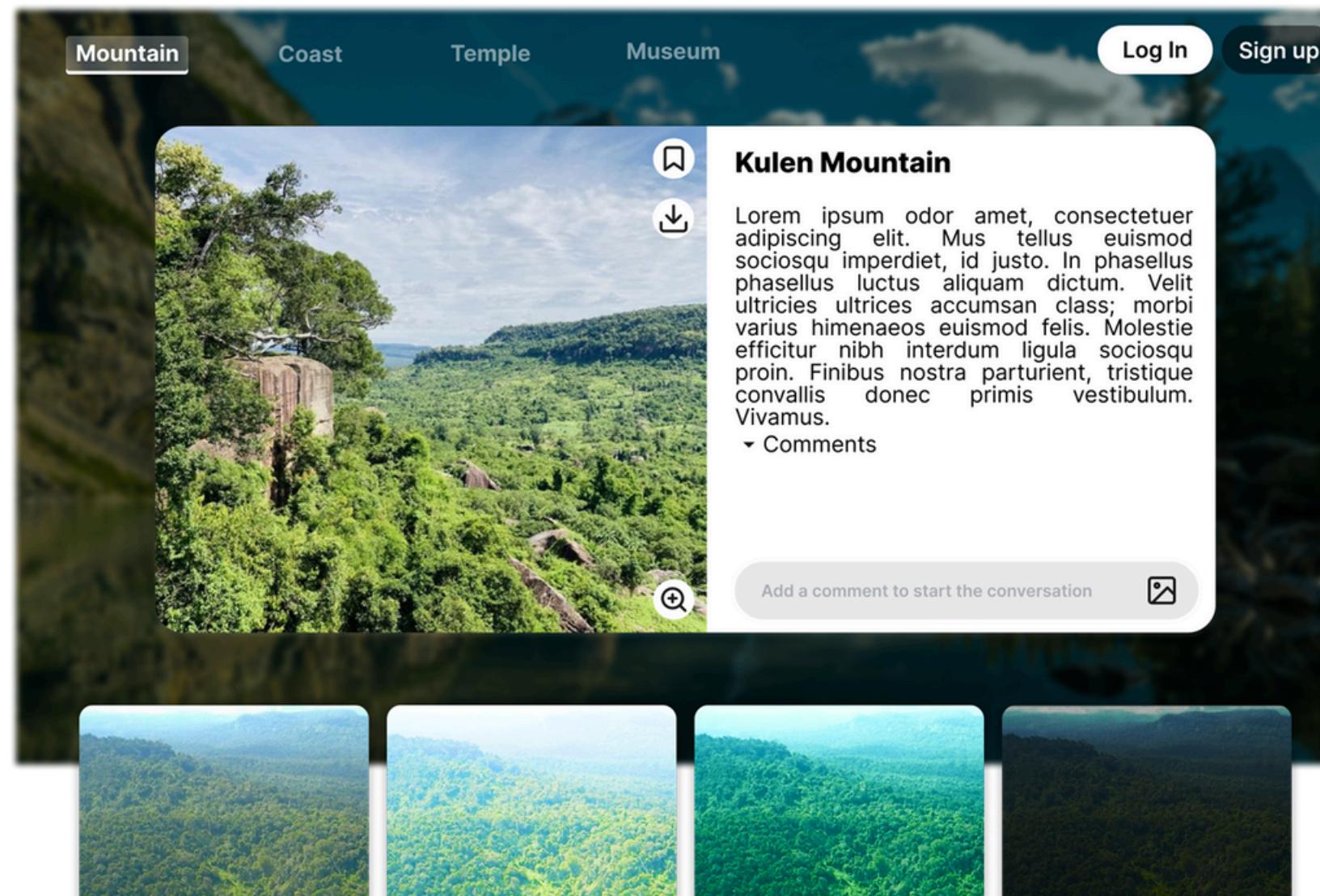
Is this enough?  
What is missing?



The scope of the website would be too narrow if it is just about seeing contents and do nothing.

## 2. PLANNING & DESIGN PROCESS

So, we decided to make some improvement on it



### Added features:

- More Info
- Download
- In-depth view of the picture
- Read and Write comments
- Upload images ,etc.

**On click, the content is loaded**

## 3. Development

- 1. HTML Structure:** define every structure, placement , create links to link each websites that are needed for the website such as div container, icons, images, text, and more.
- 2. CSS Style:** design element , effects, sizing, positioning, contrast, hierarchy, typography, consistency, themes and responsive design.
- 3. Interactivity:** hover effect for images, search, comment, download, view, sign up, login, scrolling.
- 4. Responsiveness:** flexible layout that fits difference type of screen such a PC, tablet , phones, etc.
- 5. Git Hub:** using git hub to do collaborative work as well as version control.

## 4. Final outcome

1. **Visual Appeal:** hierarchy, images, and through each pages has difference type of theme that creates a difference environment for the user to experience and explore.
2. **Functionality:** hover effect, images when click, scrolling, and login that enhanced the user engagement in the website.
3. **Education:** we have learn how to create a website, team collaboration on github.
4. **Inspiration:** we have gather inspiration from difference website and can make room for more improvement.

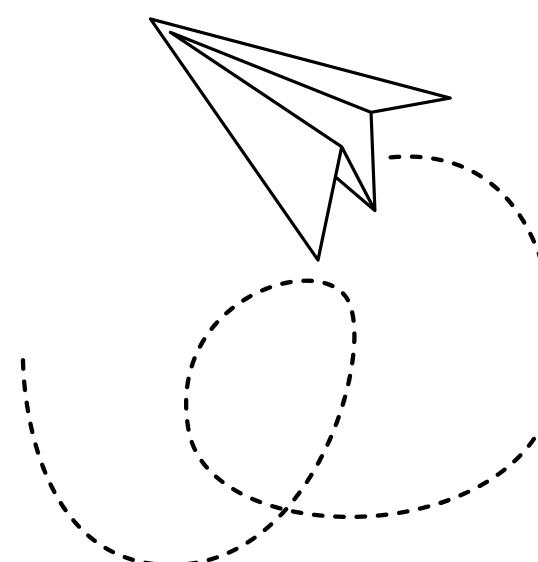
## 5. Future Scope

- 1. Add More Categories:** expand the categories to include other types of attractions like markets.
- 2. Add Search Feature:** Allow users to search places they want to visit.
- 3. User Reviews and Ratings:** Allow visitors to leave reviews and ratings for each place, helping other users make decisions.
- 4. Interactive Map:** Add a map feature that shows the locations of each place so users can easily see where to go.



## 6.CHALLENGES

- 1. Keeping Information Up-to-Date:** need to ensure the details about places are current.
- 2. User Engagement:** need to keep visitors interested in our website and encourage them to return.
- 3. User Trust and Credibility:** Ensuring that our content is reliable, well-researched, and regularly updated will be key.



## 7. DEMO

## 8. Conclusion



All the features



Objective