



# **TROBOLOGIE - DLC COATINGS**

# **Prédiction du Coefficient de Frottement**

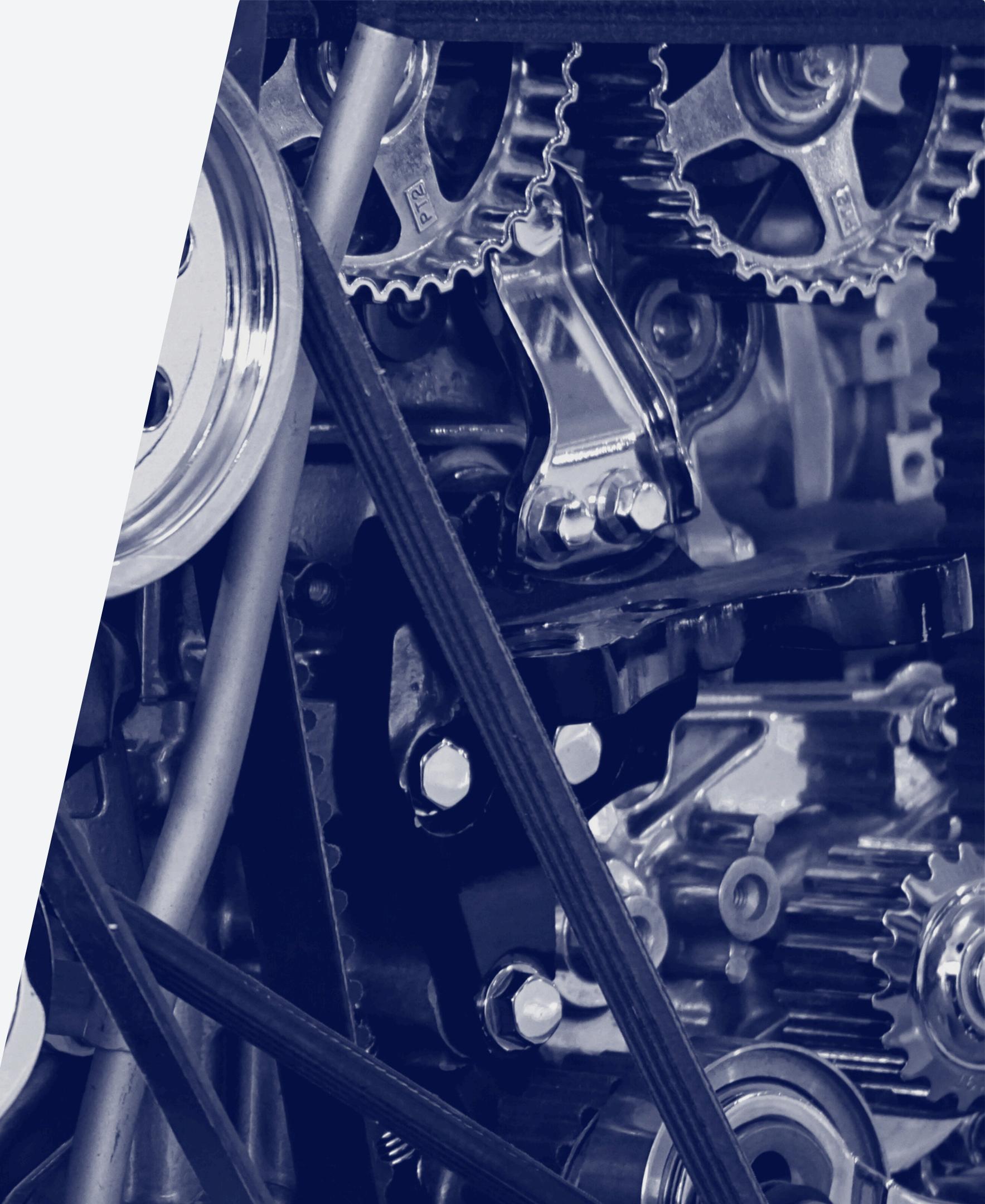
# **et de l'Usure**

**SOPHIE CALLENS**



# SOMMAIRE

1. analyse des données
2. selection de la méthode
3. selection du scenario
4. prédiction CoF et Usure
5. améliorations possibles



# 1. ANALYSE DES DONNÉES

## a. Colonnes simplifiées

DLC type

plus de 50 DLC types différents mais qui peuvent représenter les mêmes éléments



DLC groupe

on garde seulement les 4 groupes :  
a-C, ta-C, a-C:H, ta-C:H

Éléments (H, Si, ...)

environ 10 éléments différents avec des présences complexes



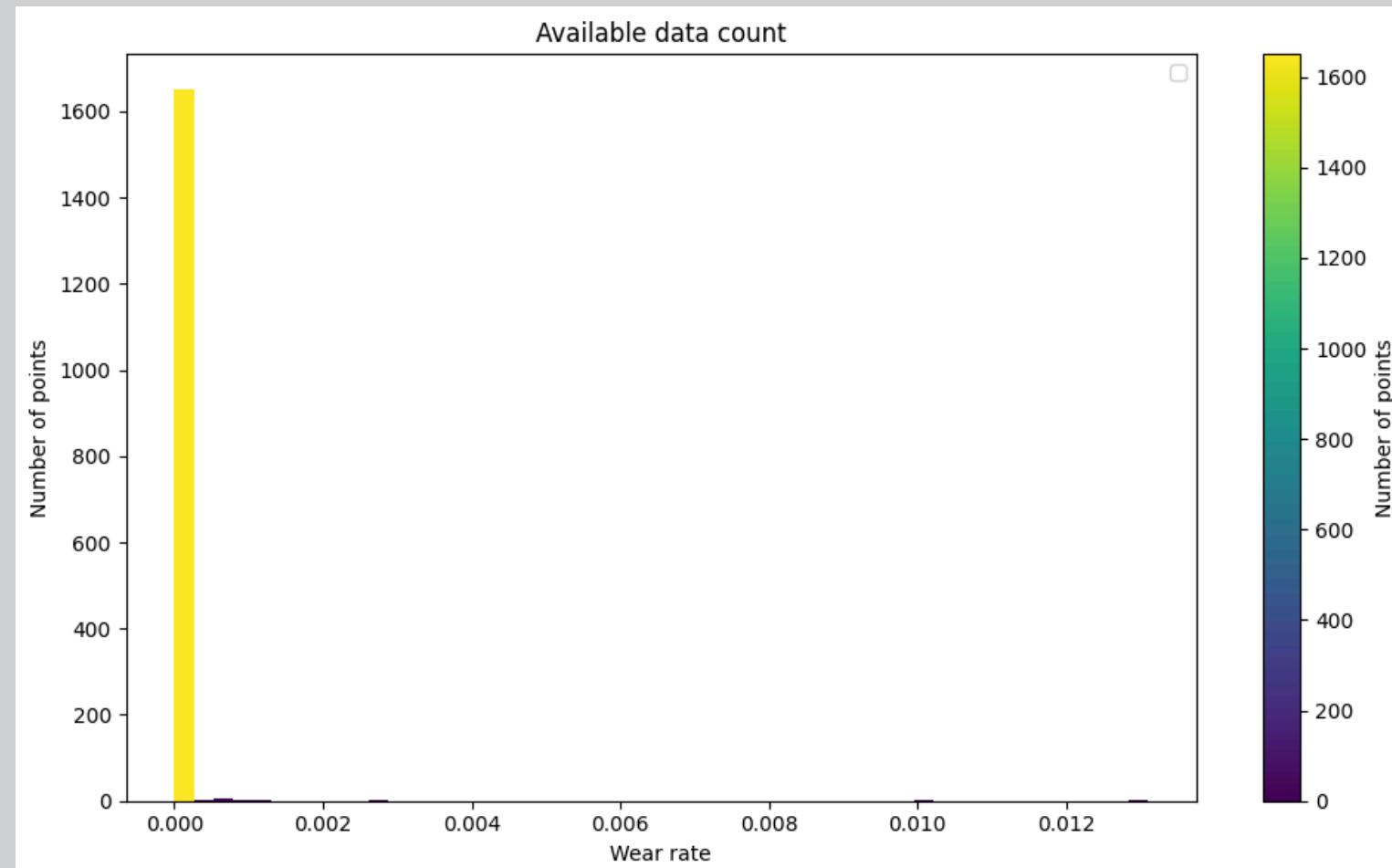
Doped

1 pour présence d'un dopant, 0 sinon  
on garde présence ou non des éléments

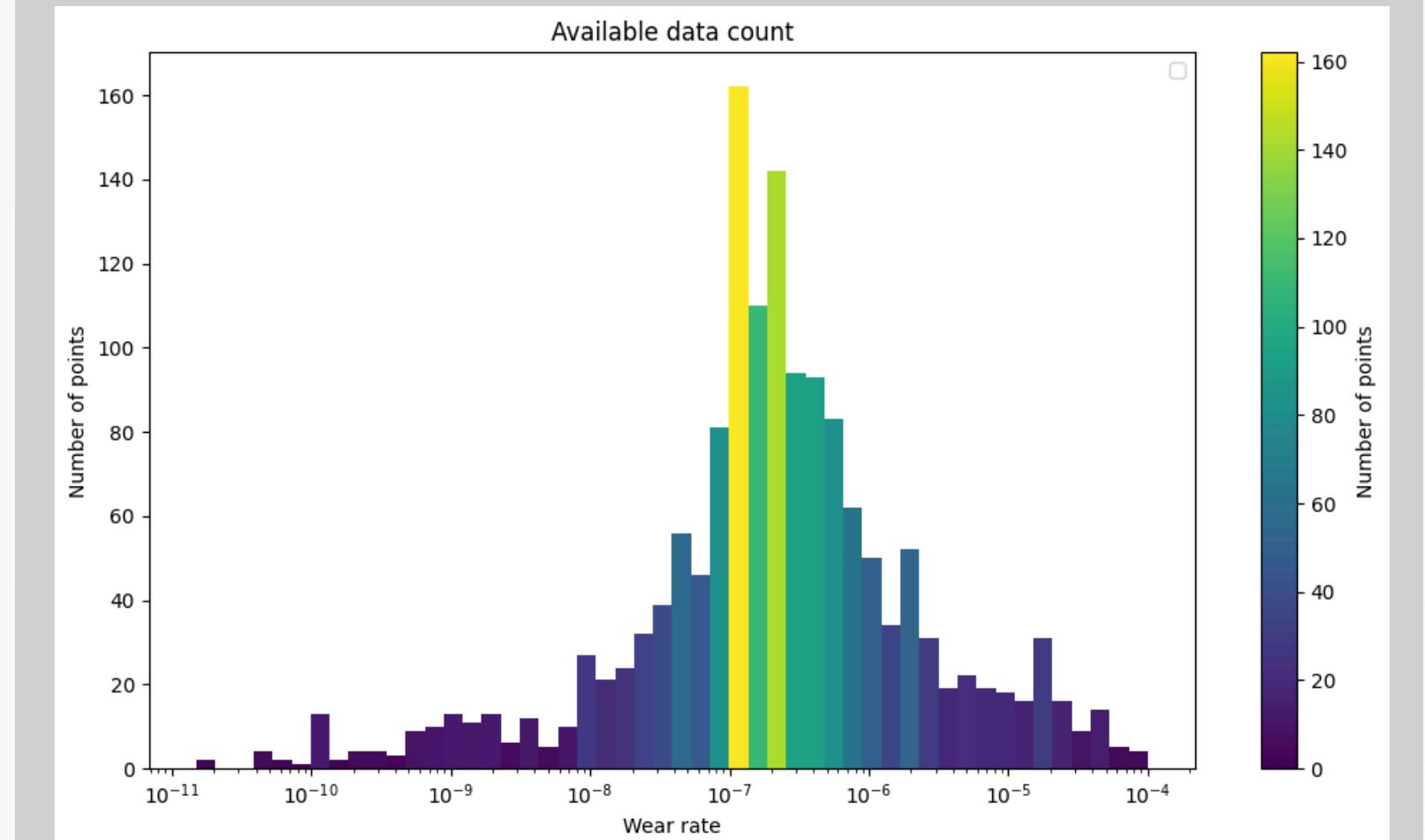
# 1. ANALYSE DES DONNÉES

b. passage à l'échelle log

Wear rate :



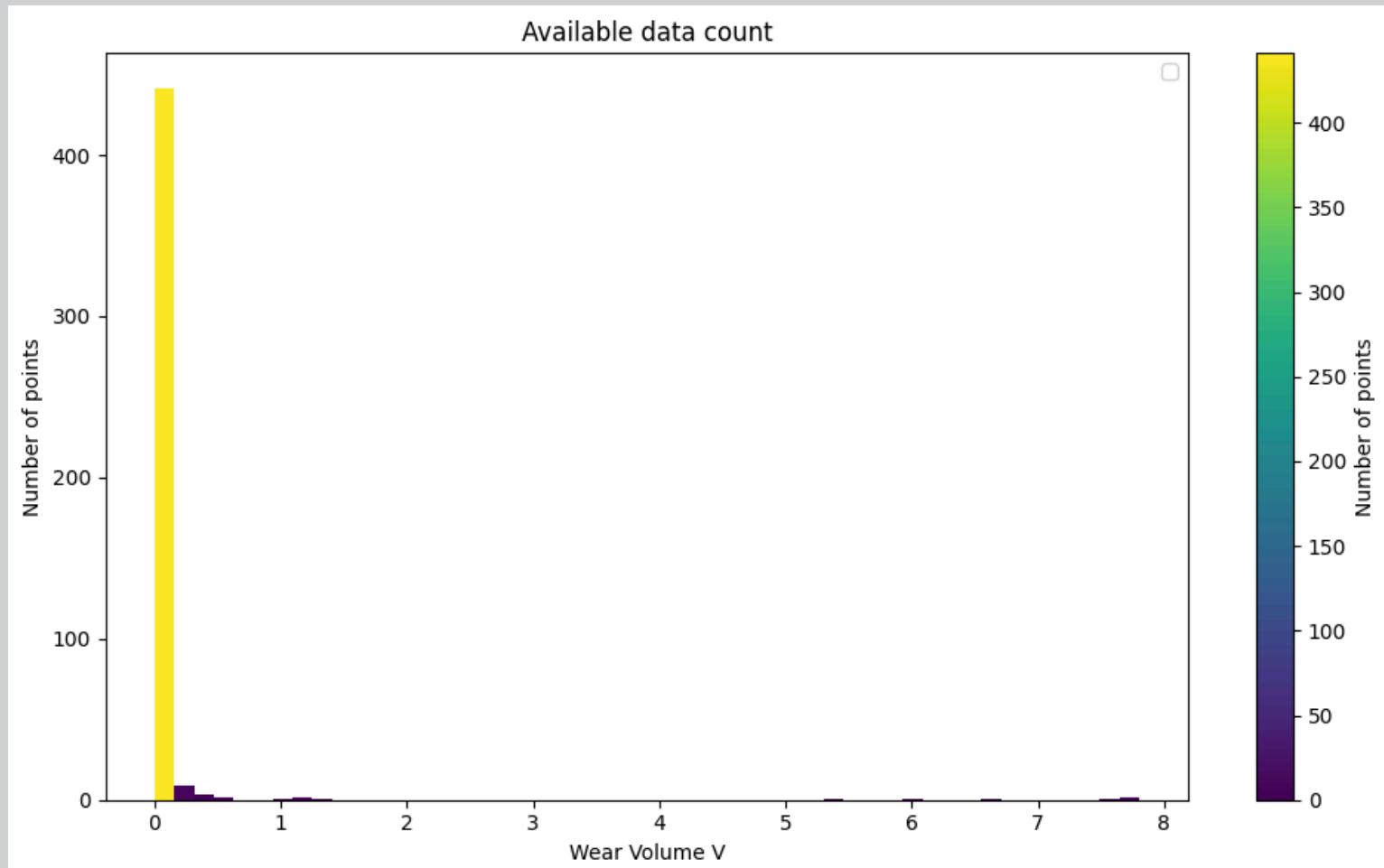
$\log_{10}(\text{Wear rate})$  :



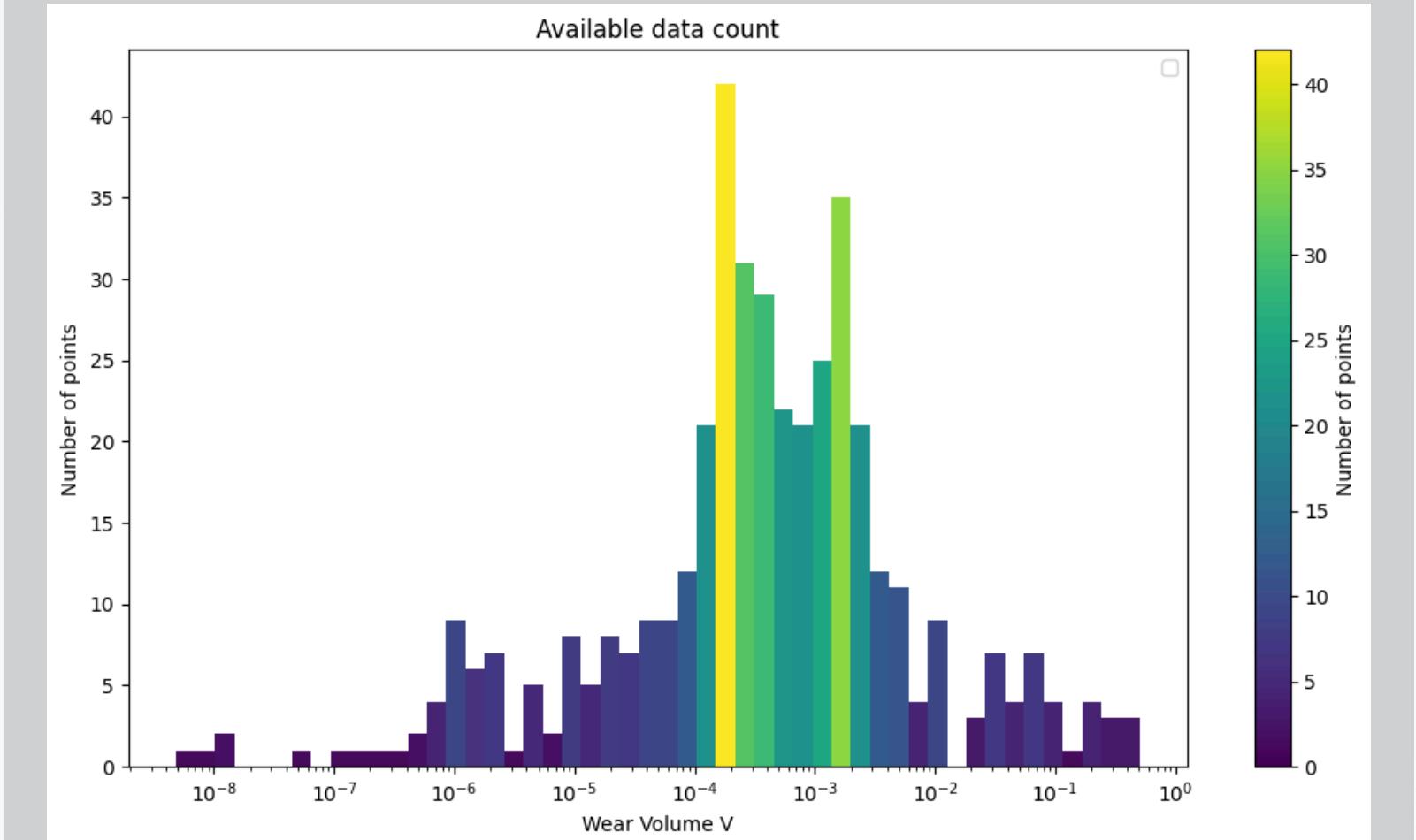
# 1. ANALYSE DES DONNÉES

b. passage à l'échelle log

Wear Volume :

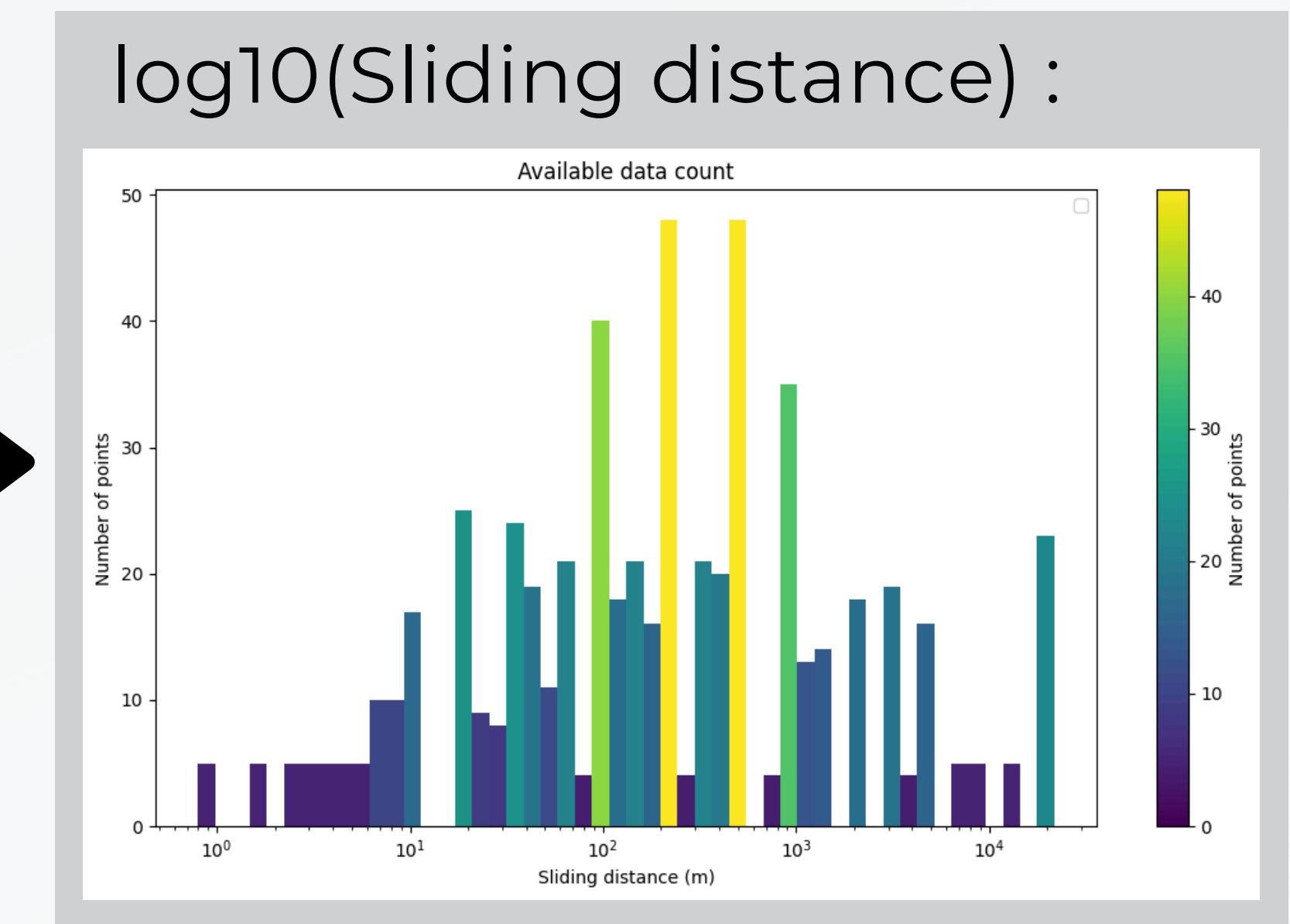
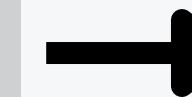
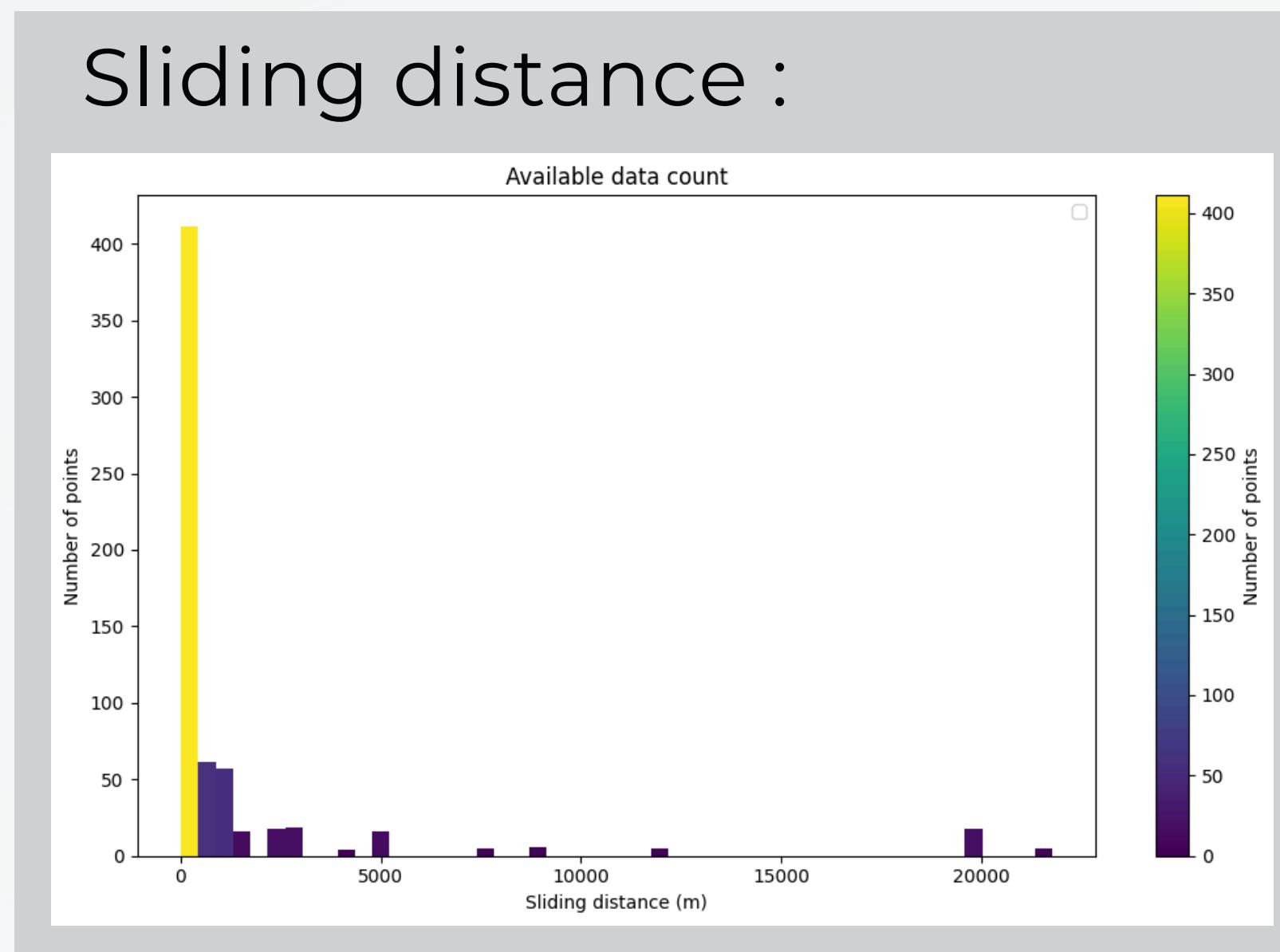


$\log_{10}(\text{Wear Volume}) :$



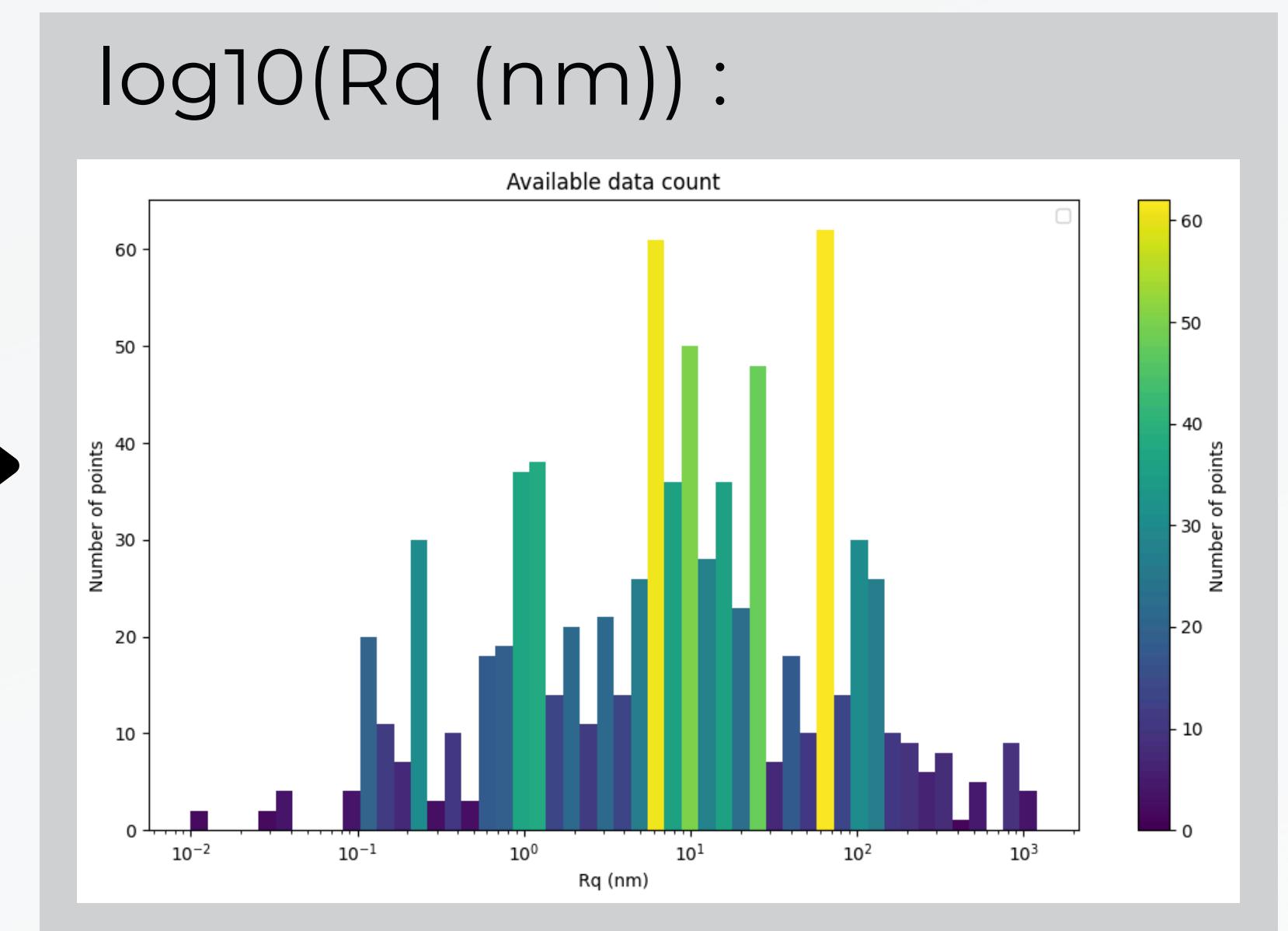
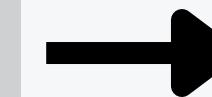
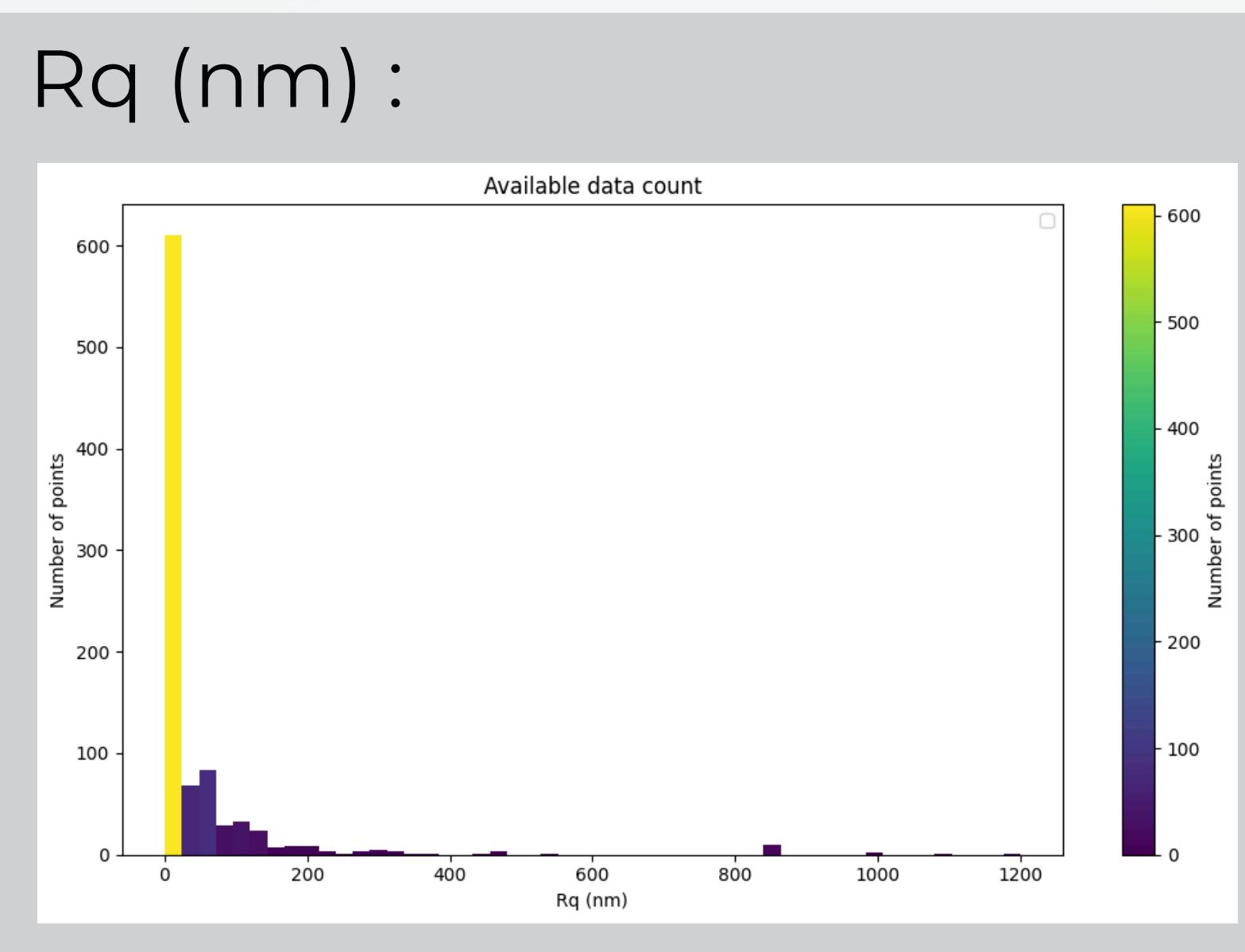
# 1. ANALYSE DES DONNÉES

b. passage à l'échelle log



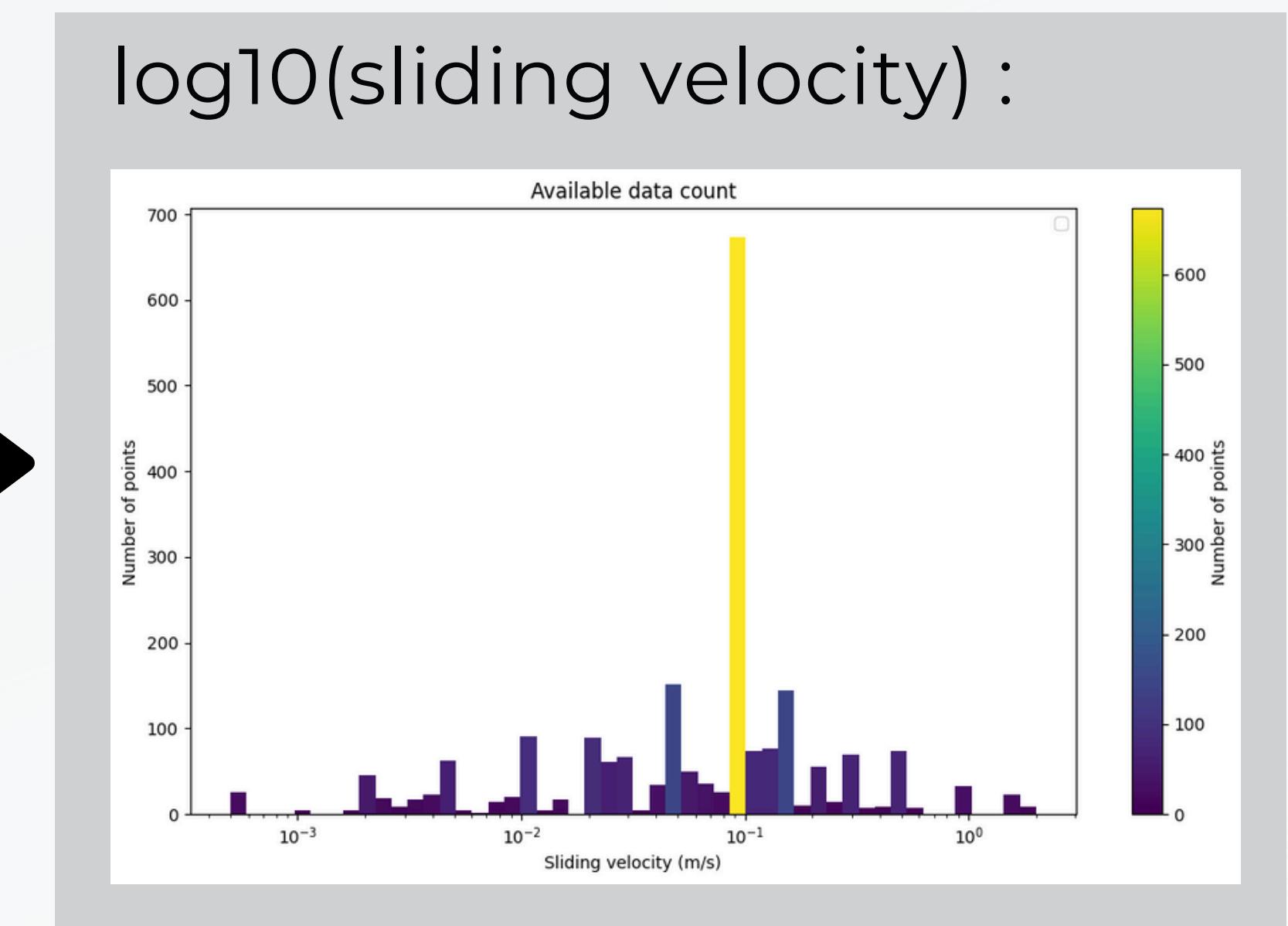
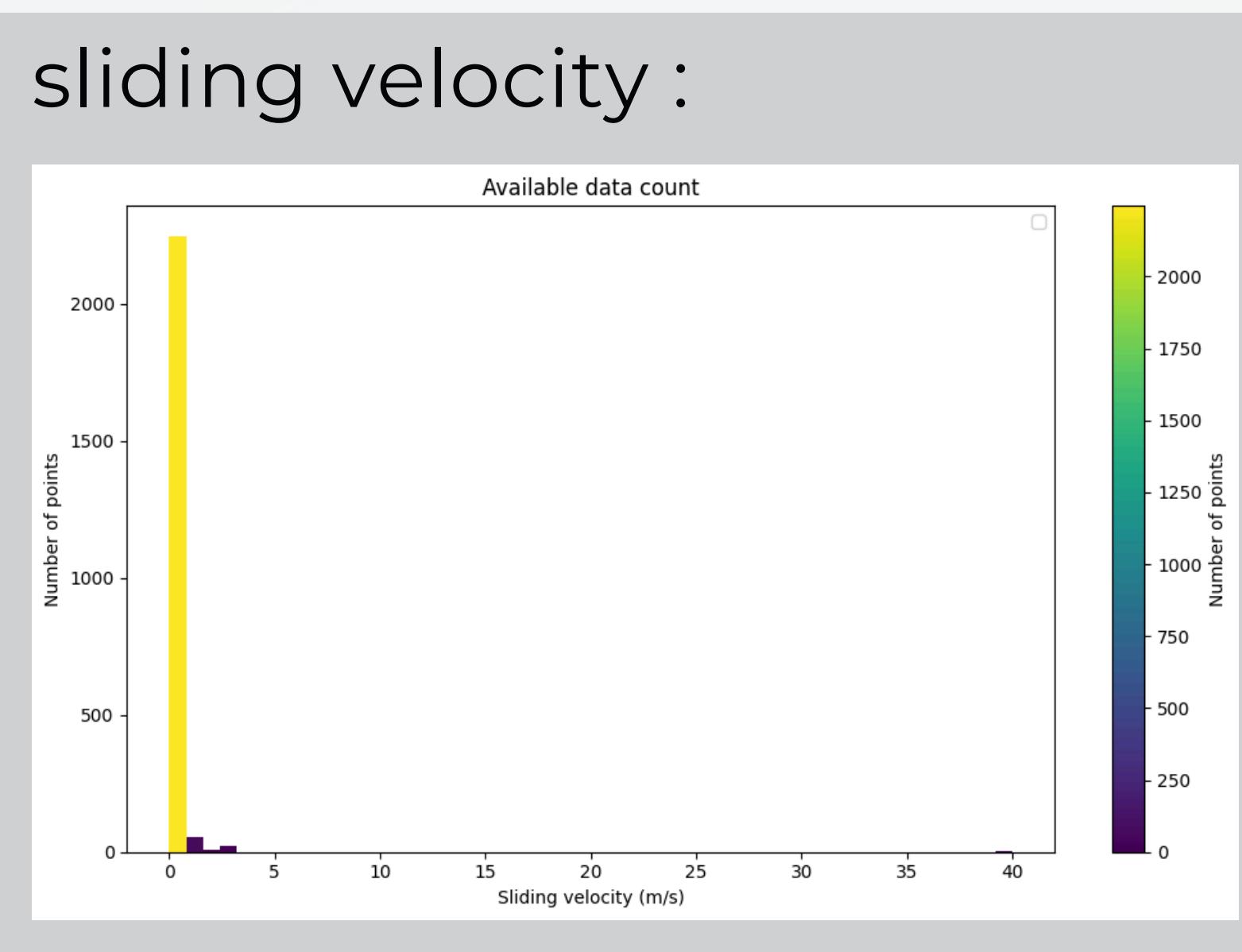
# 1. ANALYSE DES DONNÉES

b. passage à l'échelle log



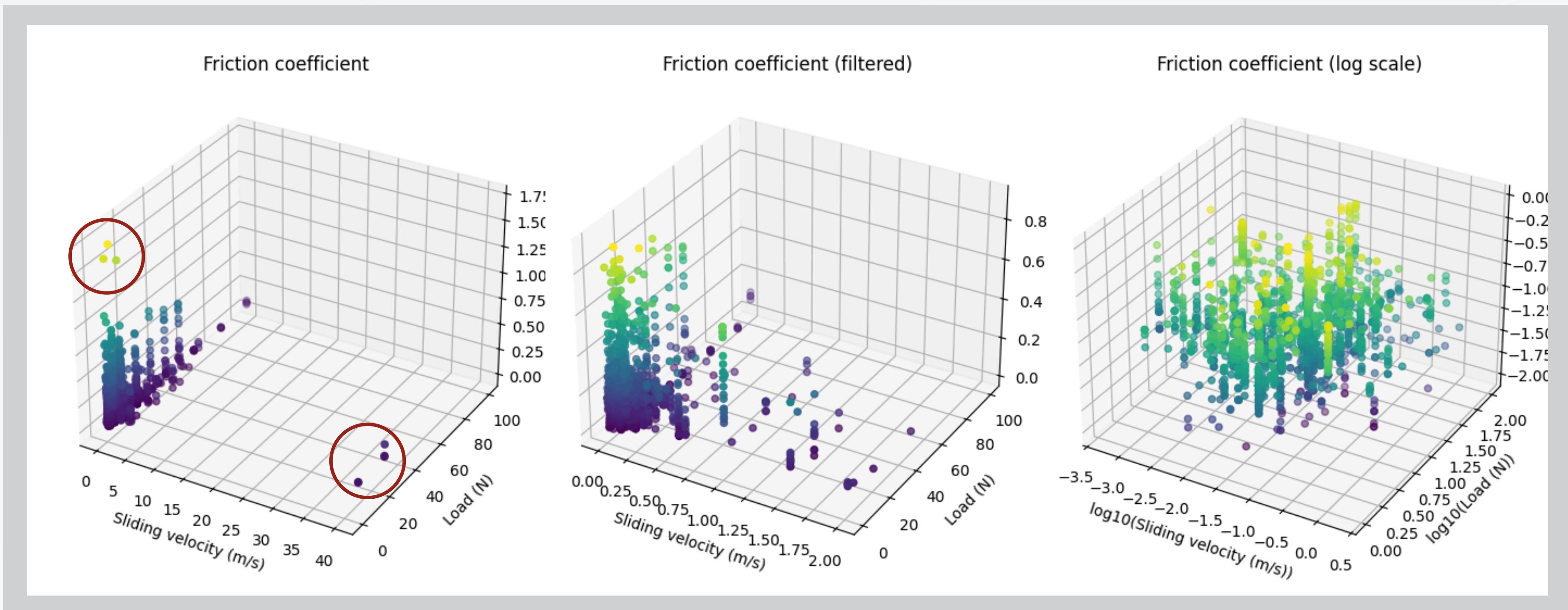
# 1. ANALYSE DES DONNÉES

b. passage à l'échelle log



# 1. ANALYSE DES DONNÉES

## c. suppression des valeurs extrêmes



## 2. SELECTION DE LA MÉTHODE

### a. définition méthodes d'implémentation

**passthrough (none)**

**mean**

**median**

**knn**

	Humidity	Load (N)	...	Film Hardness
	40	2	...	8,5
	<b>NaN</b>	1	...	14
	60	5	...	12,5
	50	<b>NaN</b>	...	8,8
	40	5	...	11,4
	60	1	...	<b>NaN</b>

## 2. SELECTION DE LA MÉTHODE

### a. définition méthodes d'implémentation

**passthrough (none)**

**mean**

**median**

**knn**

	Humidity	Load (N)	...	Film Hardness
	40	2	...	8,5
	<b>50</b>	1	...	14
	60	5	...	12,5
	50	<b>2,8</b>	...	8,8
	40	5	...	11,4
	60	1	...	<b>11,04</b>

## 2. SELECTION DE LA MÉTHODE

### a. définition méthodes d'implémentation

**passthrough (none)**

**mean**

**median**

**knn**

	Humidity	Load (N)	...	Film Hardness
	40	2	...	8,5
	50	1	...	14
	60	5	...	12,5
	50	2	...	8,8
	40	5	...	11,4
	60	1	...	8,8

## 2. SELECTION DE LA MÉTHODE

### a. définition méthodes d'implémentation

**passthrough (none)**

**mean**

**median**

**knn**

Humidity	Load (N)	...	Film Hardness
40	2	...	8,5
60	1	...	14
60	5	...	12,5
50	2	...	8,8
40	5	...	11,4
60	1	...	14

The diagram shows a 2D coordinate system with 'Humidity' on the vertical axis and 'Load (N)' on the horizontal axis. A point at coordinates (60, 1) is highlighted with a red circle. Two other points are shown: one at (50, 2) and another at (60, 1). A horizontal arrow points from the point at (60, 1) to the point at (50, 2). A curved arrow starts from the point at (60, 1) and loops around the point at (50, 2) to point back to the original point at (60, 1), indicating that the point at (60, 1) is closer to the point at (50, 2) than to the point at (60, 1).

## 2. SELECTION DE LA MÉTHODE

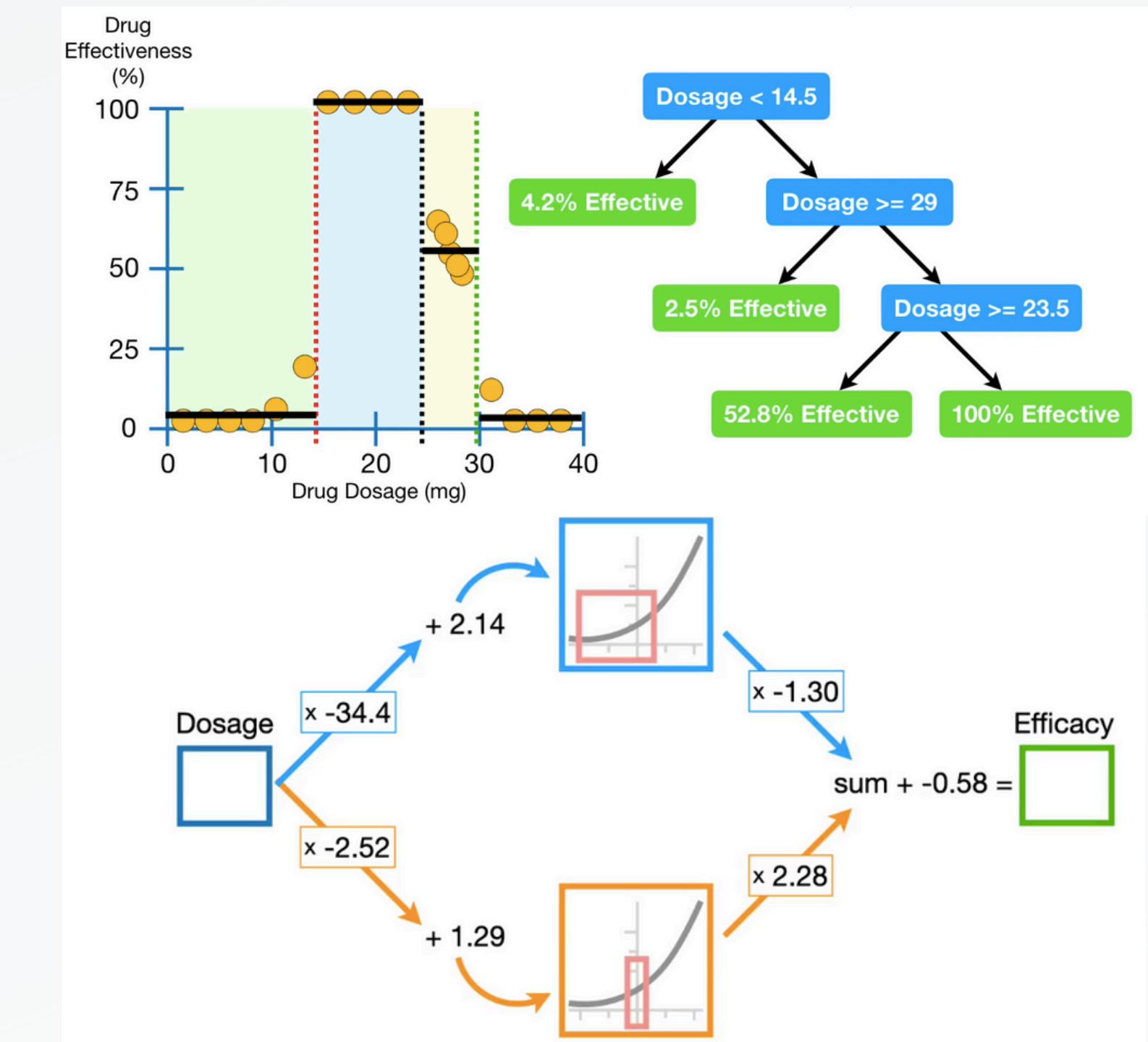
### a. définition méthodes de prédiction

**Extra trees**  
**random forest**  
**xgboost**  
**elastic net**



**arbres de  
regression**

source des graphiques :  
**StatQuest with Josh Starmer** sur YouTube



## 2. SELECTION DE LA MÉTHODE

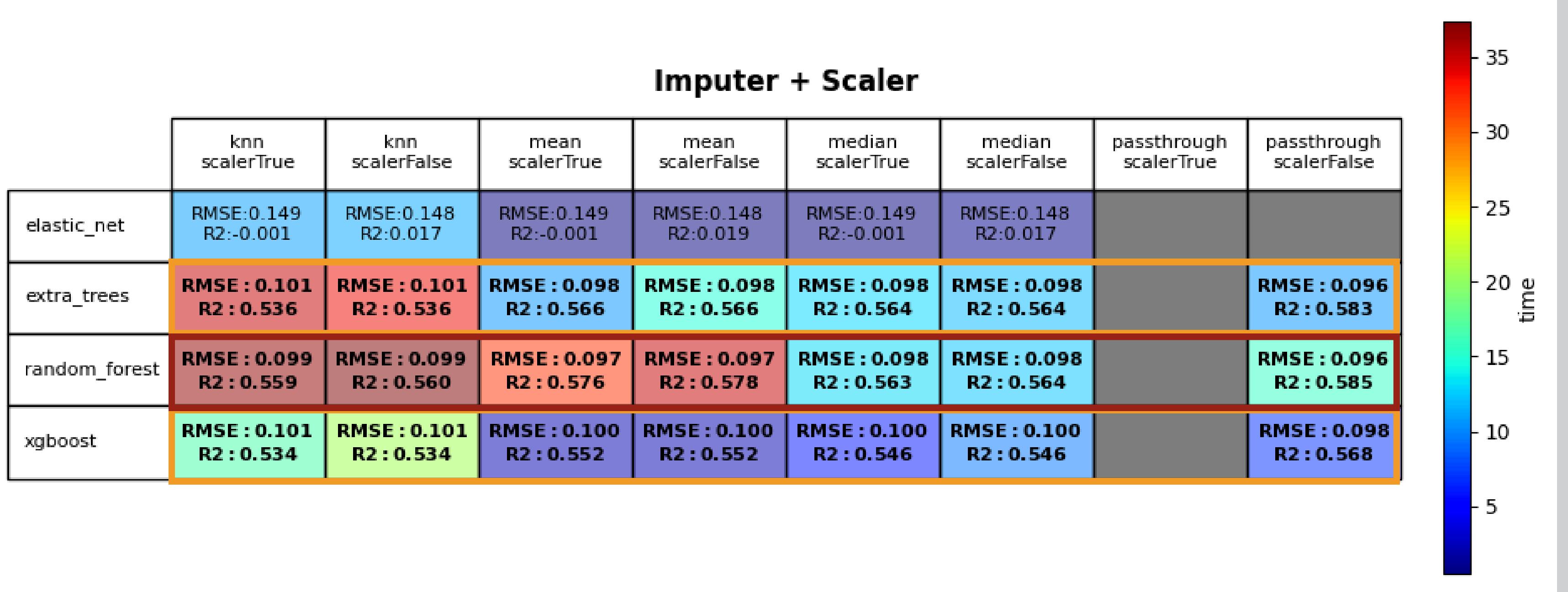
### b. définition des pipelines

implementation method	prediction method	scaler
passthrough (none)	extratrees	True
mean	random forest	False
median	xgboost	
knn	elastic net	

The diagram illustrates the connections between implementation methods, prediction methods, and scalers. Red arrows point from 'passthrough (none)' to 'extratrees' and 'random forest'. From 'mean', 'median', and 'knn', red arrows point to 'xgboost' and 'elastic net'. From 'xgboost' and 'elastic net', red arrows point to 'True' and 'False' respectively.

## 2. SELECTION DE LA MÉTHODE

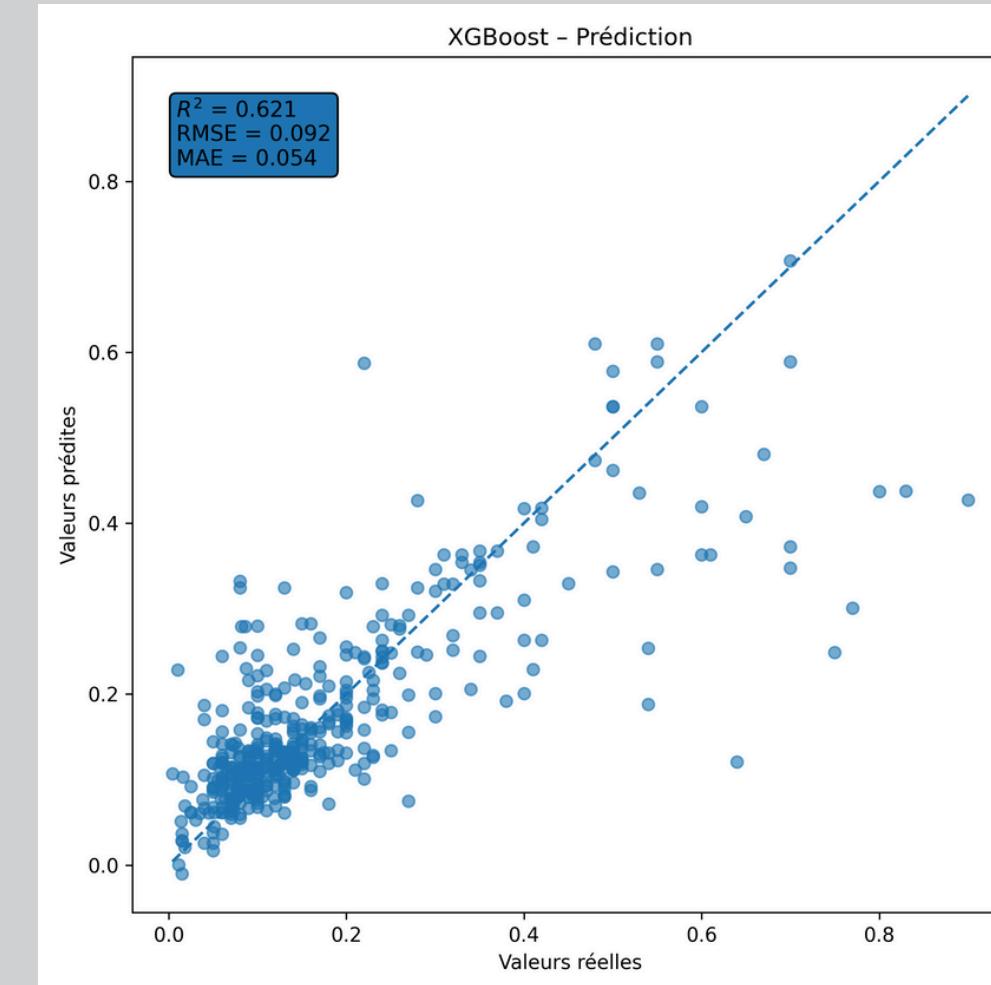
### c. comparaison des pipelines



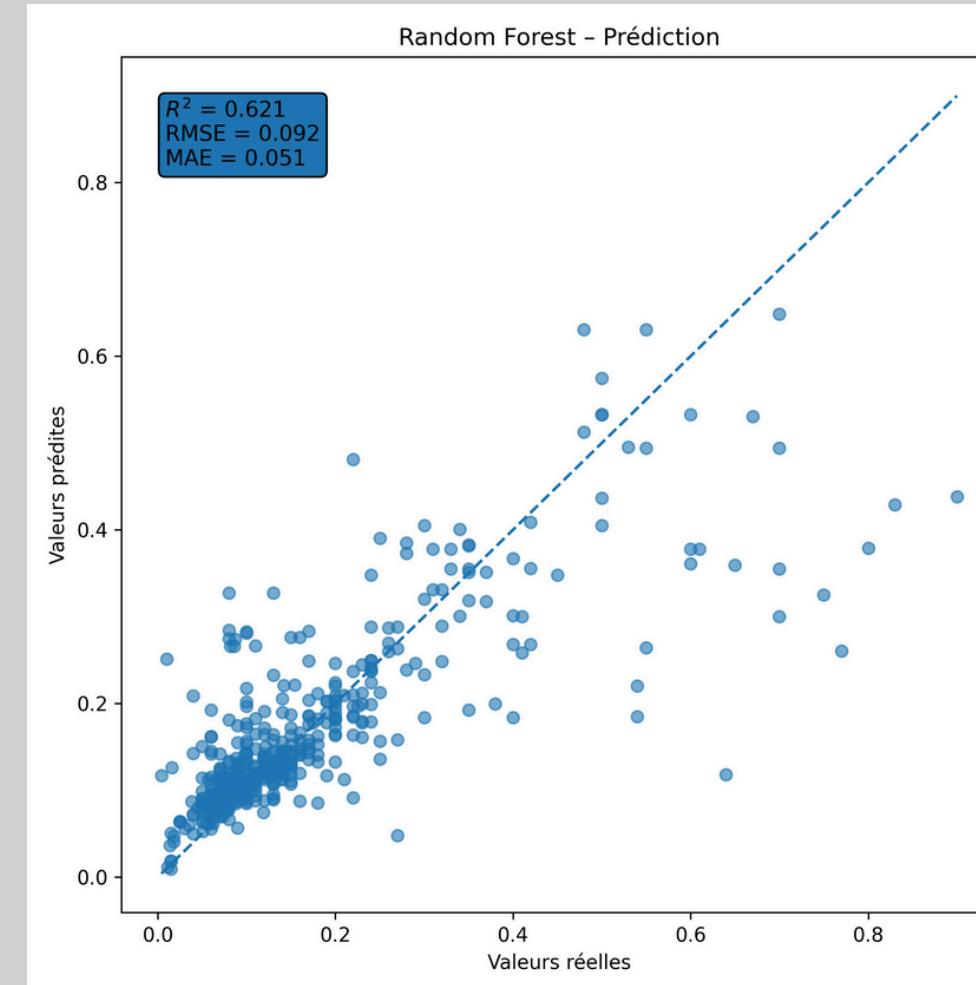
## 2. SELECTION DE LA MÉTHODE

d. comparaison **CoF** après optimisation des hyperparamètres

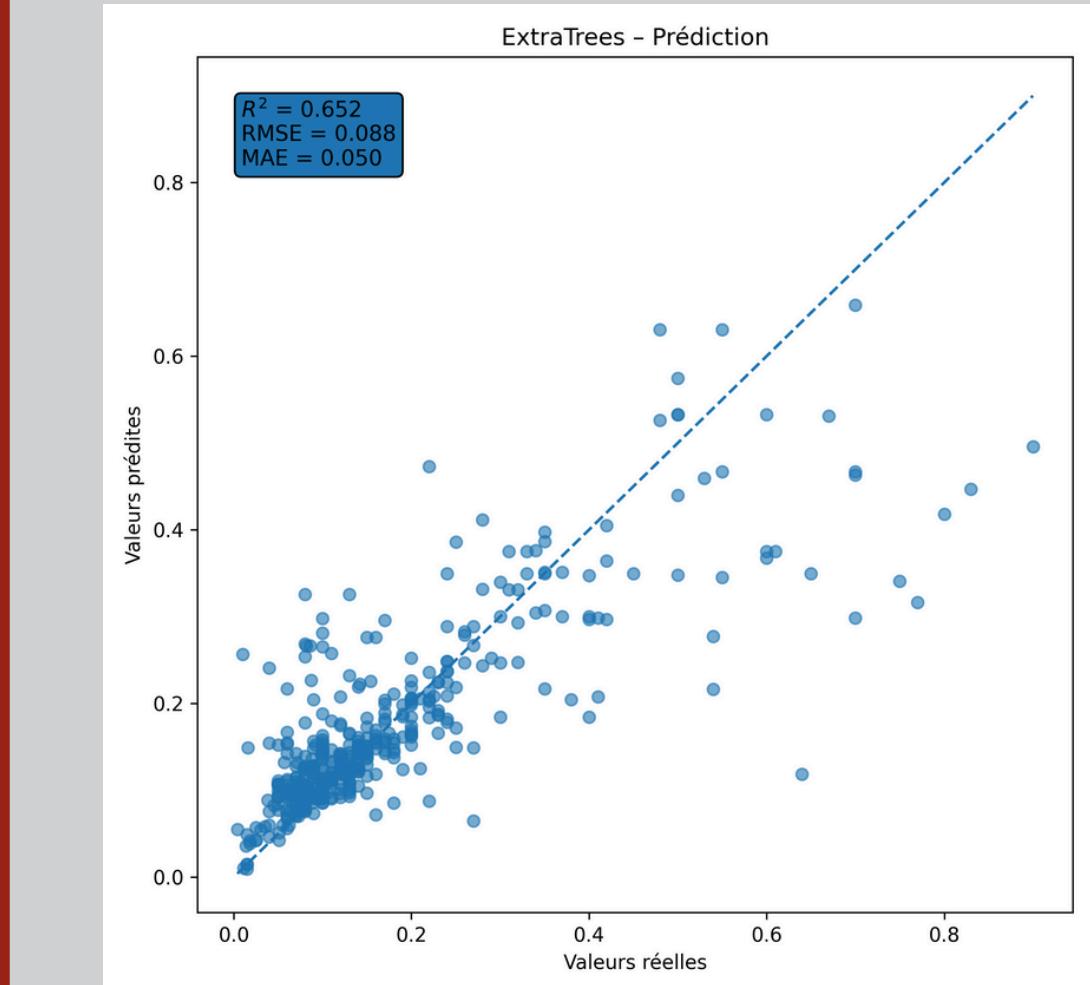
XGBoost



Random forest



Extra Trees



scenario 1 - RMSE

scenario 2 -  $R^2$

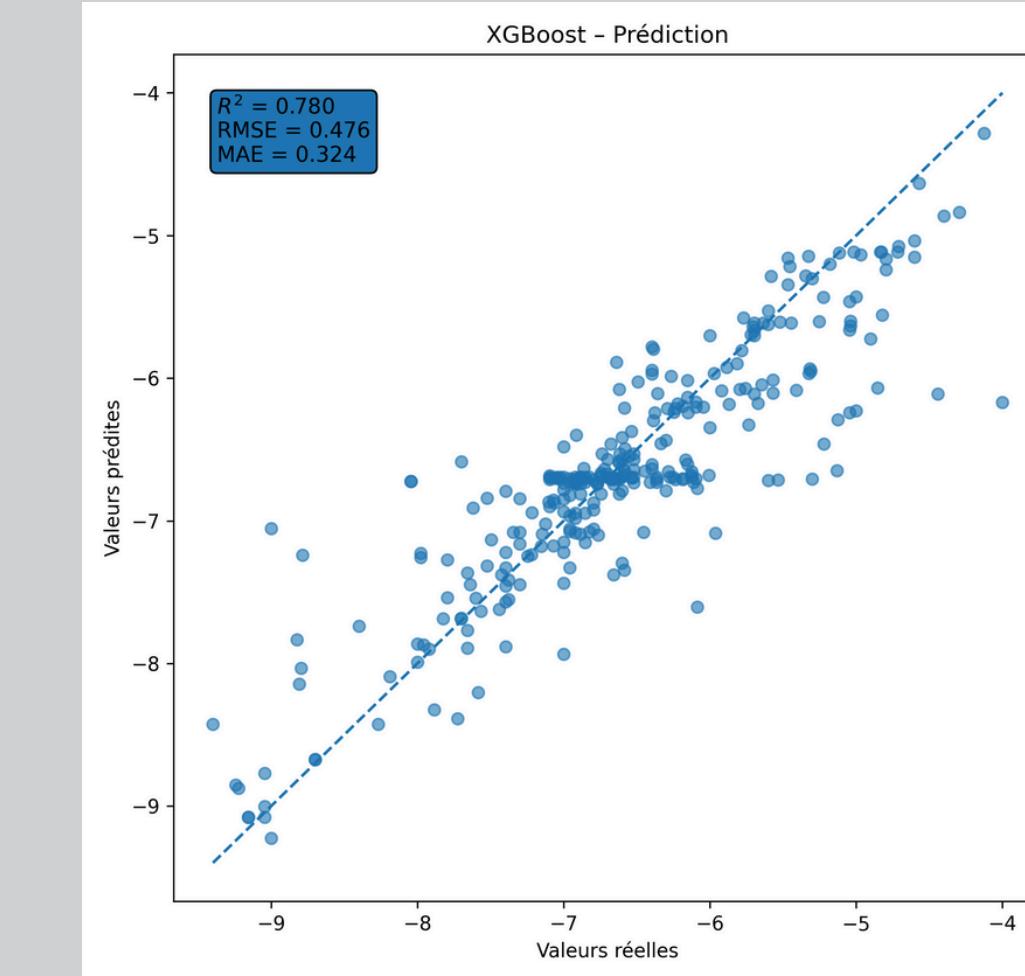
scenario 2 - RMSE

optimisation par maximisation de  $R^2$  ou minimisation de RMSE

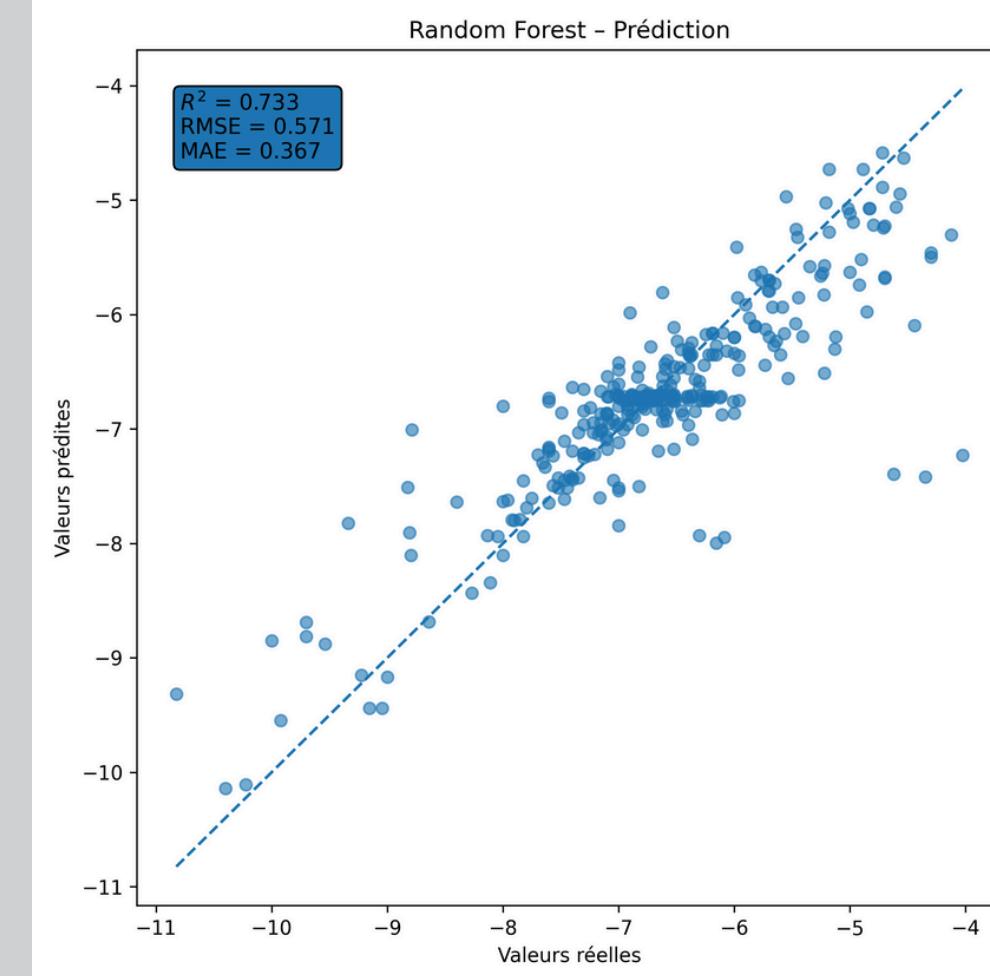
## 2. SELECTION DE LA MÉTHODE

e. comparaison **Wear** après optimisation des hyperparamètres

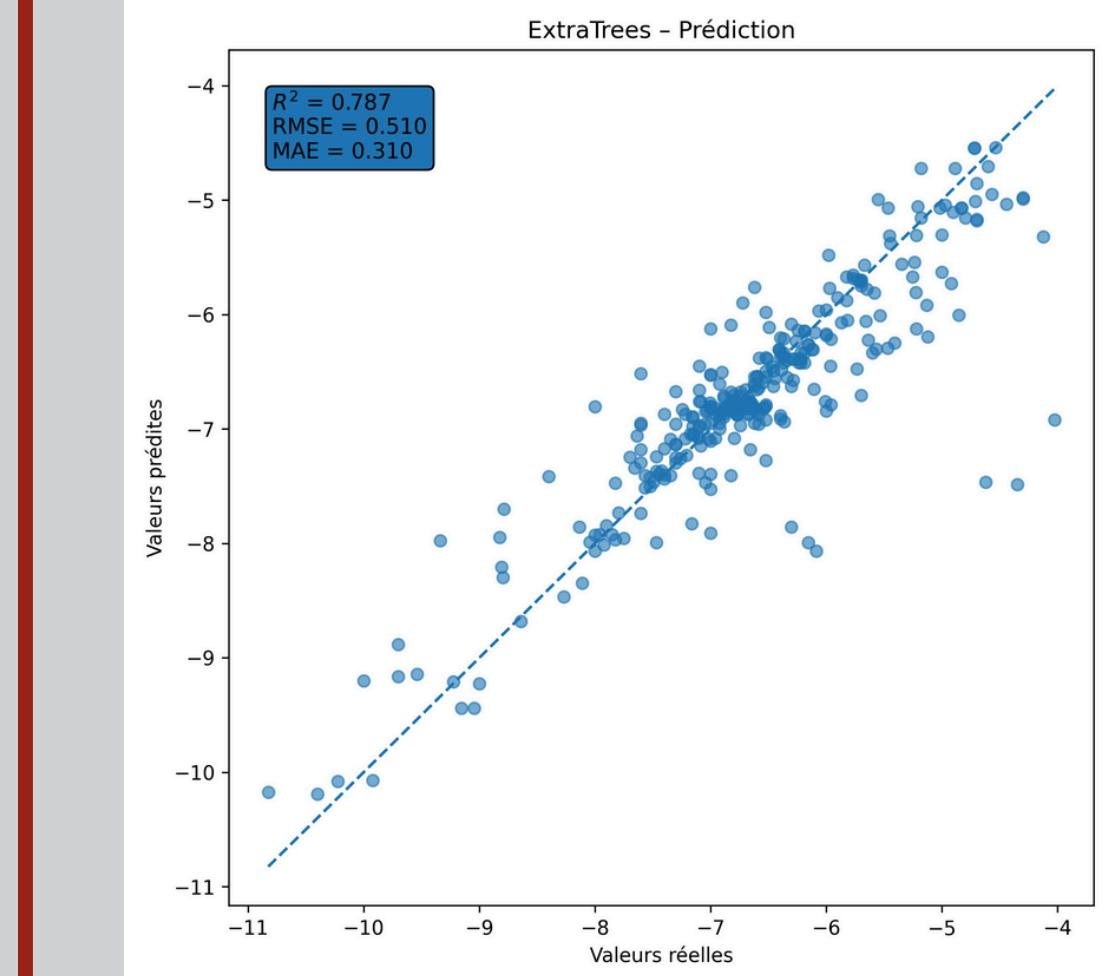
XGBoost



Random forest



Extra Trees



scenario 2 - RMSE

scenario 2 -  $R^2$

scenario 2 - RMSE

optimisation par maximisation de  $R^2$  ou minimisation de RMSE

## **2. SELECTION DE LA MÉTHODE**

c. comparaison Wear après optimisation des hyperparamètres

=> **EXTRA TREES**

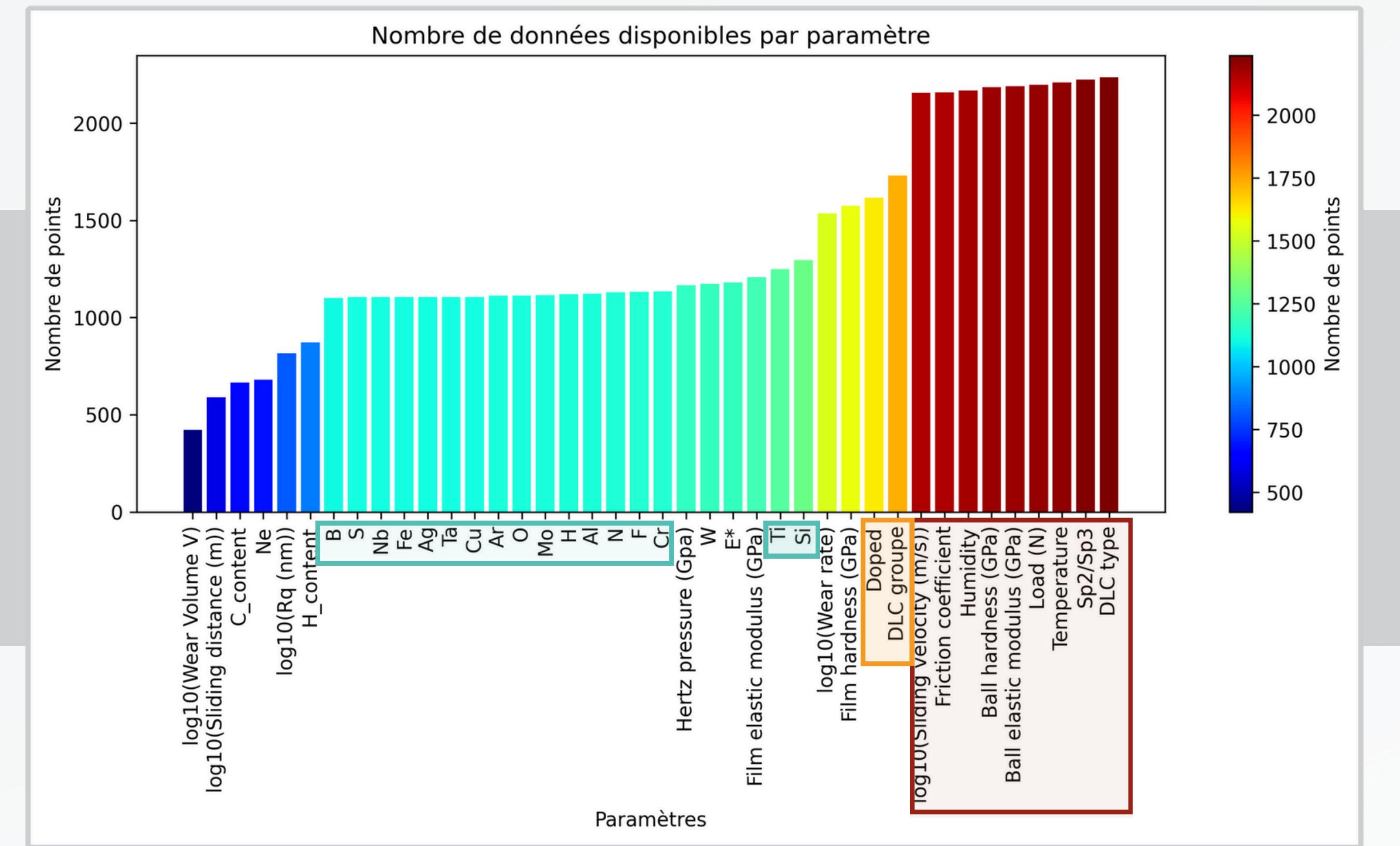
### 3. SELECTION DU SCENARIO

#### a. définition des scenarios

**SCENARIO 1**

**SCENARIO 2**

**SCENARIO 3**



### 3. SELECTION DU SCENARIO

#### b. rappel des formules

$$R^2 = 1 - \frac{\sum_{i=1}^n (y_i - \hat{y}_i)^2}{\sum_{i=1}^n (y_i - \bar{y})^2}$$

$$\text{RMSE} = \sqrt{\frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2}$$

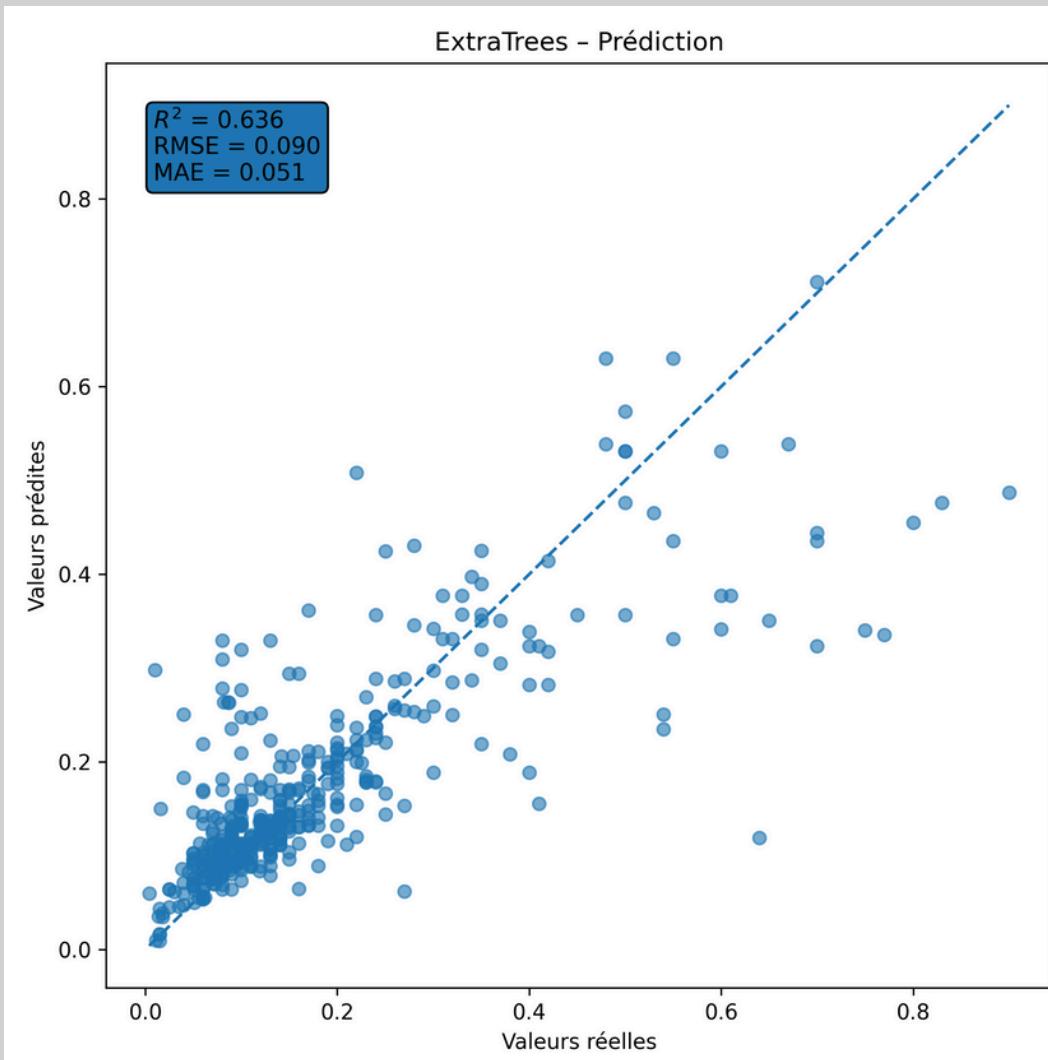
$$\text{MAE} = \frac{1}{n} \sum_{i=1}^n |y_i - \hat{y}_i|$$

où  $\left\{ \begin{array}{l} y_i : \text{valeur réelle} \\ \hat{y}_i : \text{valeur prédite} \\ \bar{y} : \text{moyenne des valeurs réelles} \\ n : \text{nombre d'observations} \end{array} \right.$

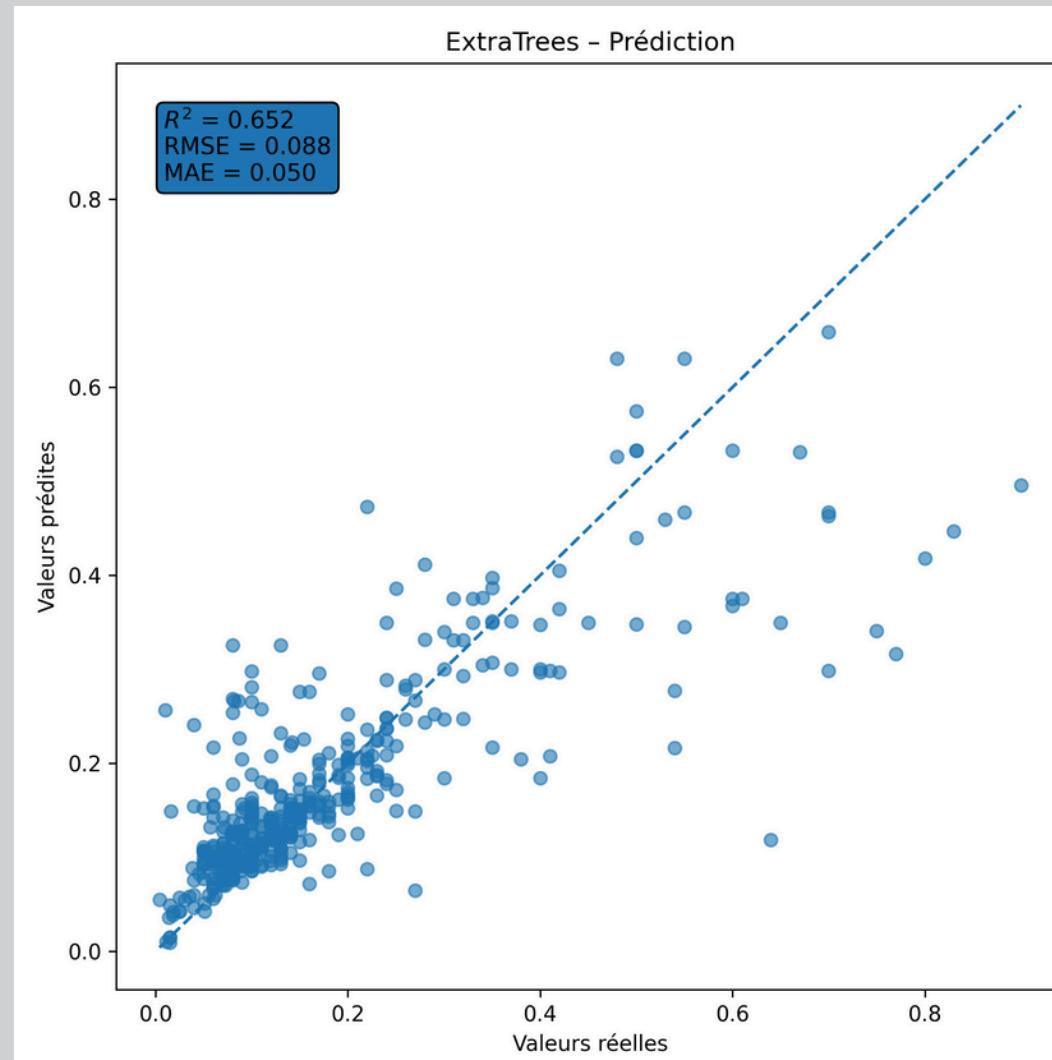
### 3. SELECTION DU SCENARIO

#### c. comparaison des scenarios - CoF

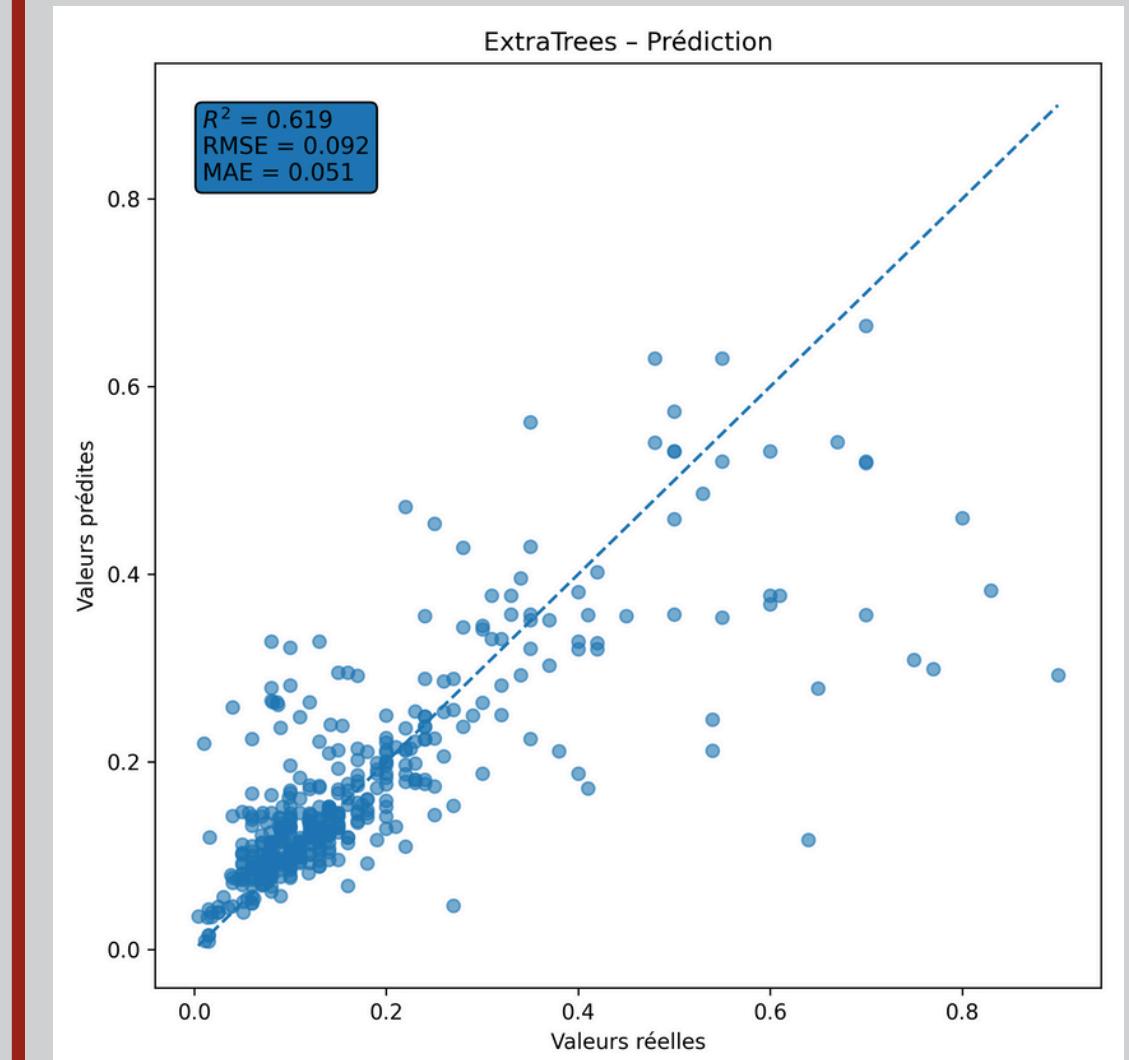
scenario 1



Scenario 2



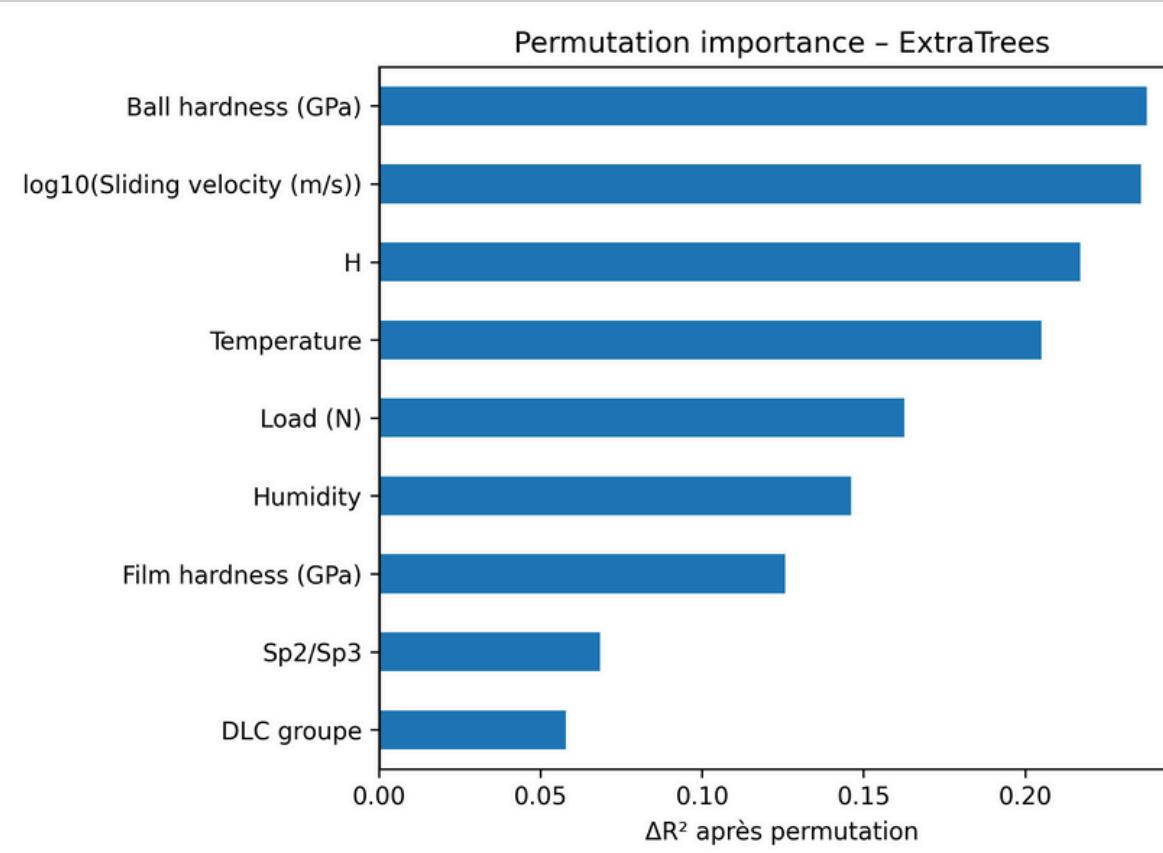
Scenario 3



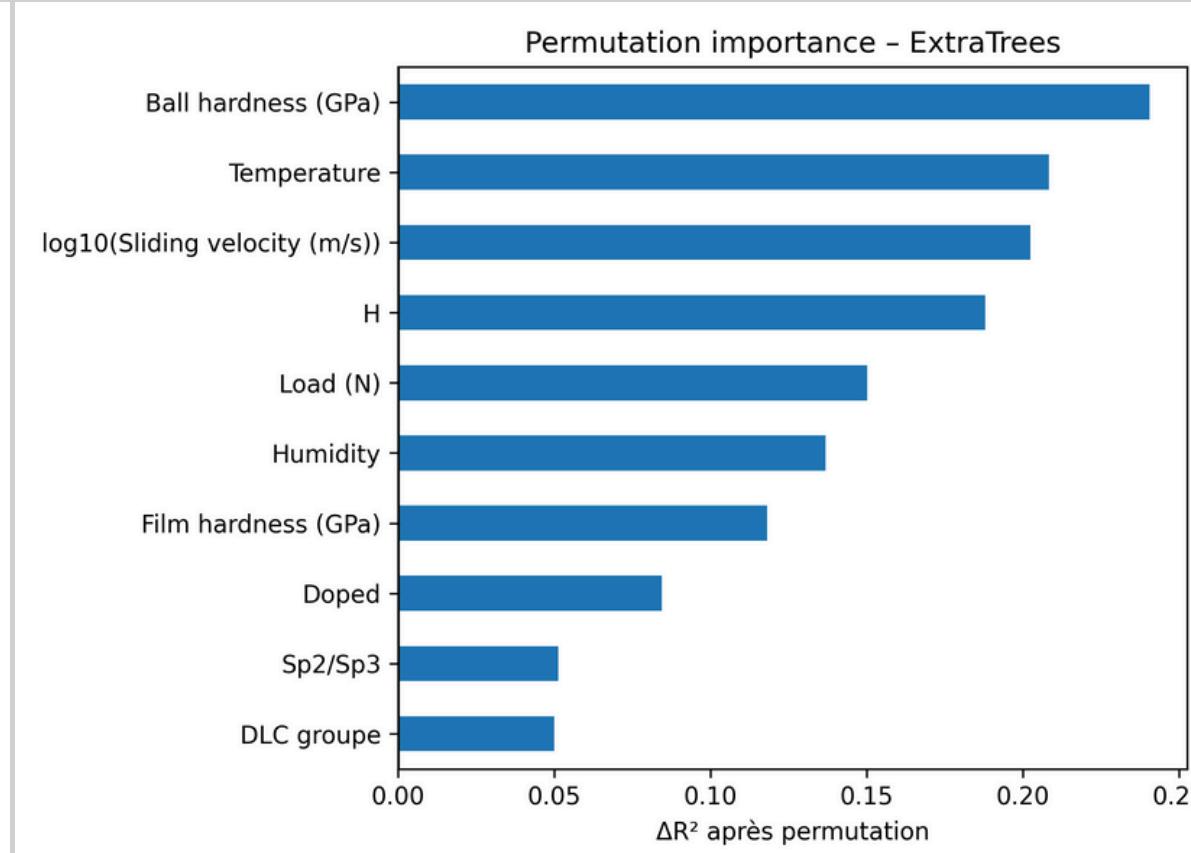
### 3. SELECTION DU SCENARIO

#### c. comparaison des scenarios - CoF

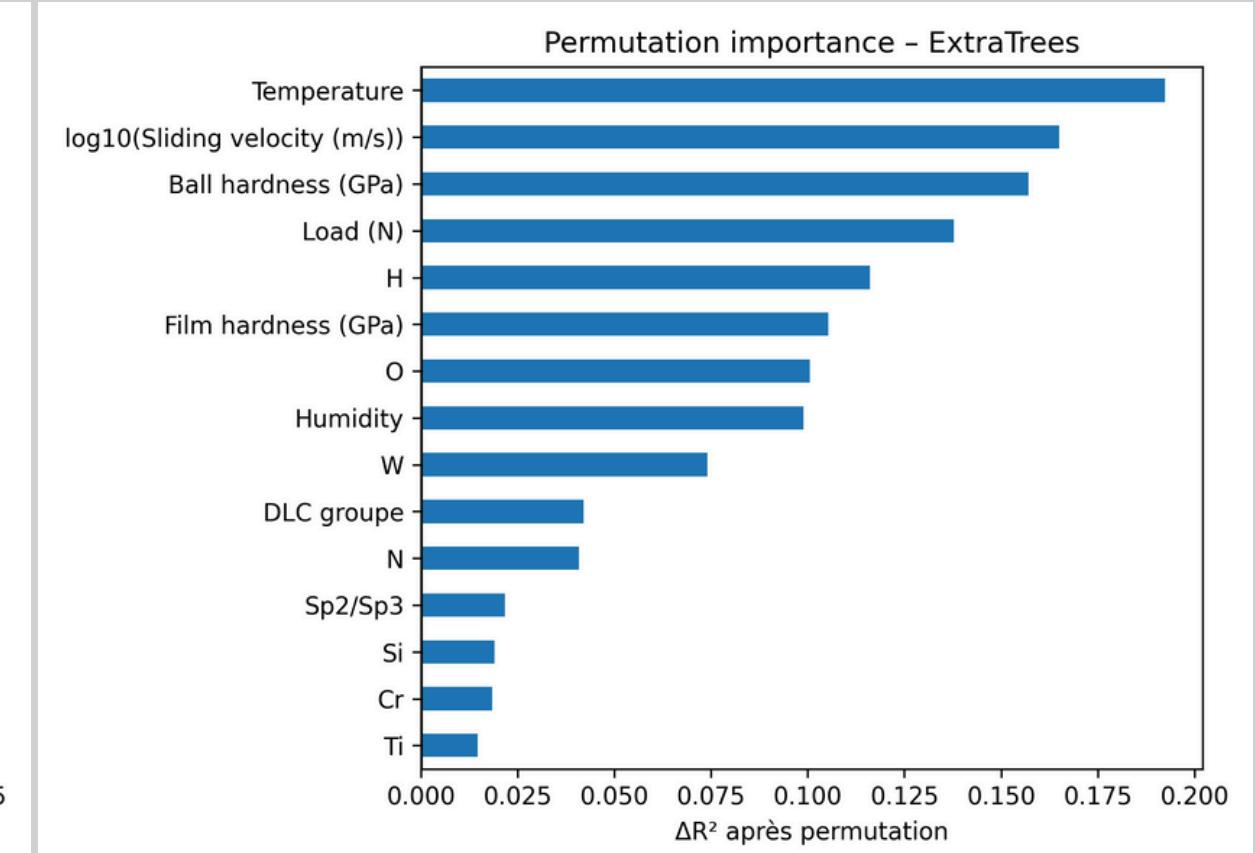
scenario 1



Scenario 2



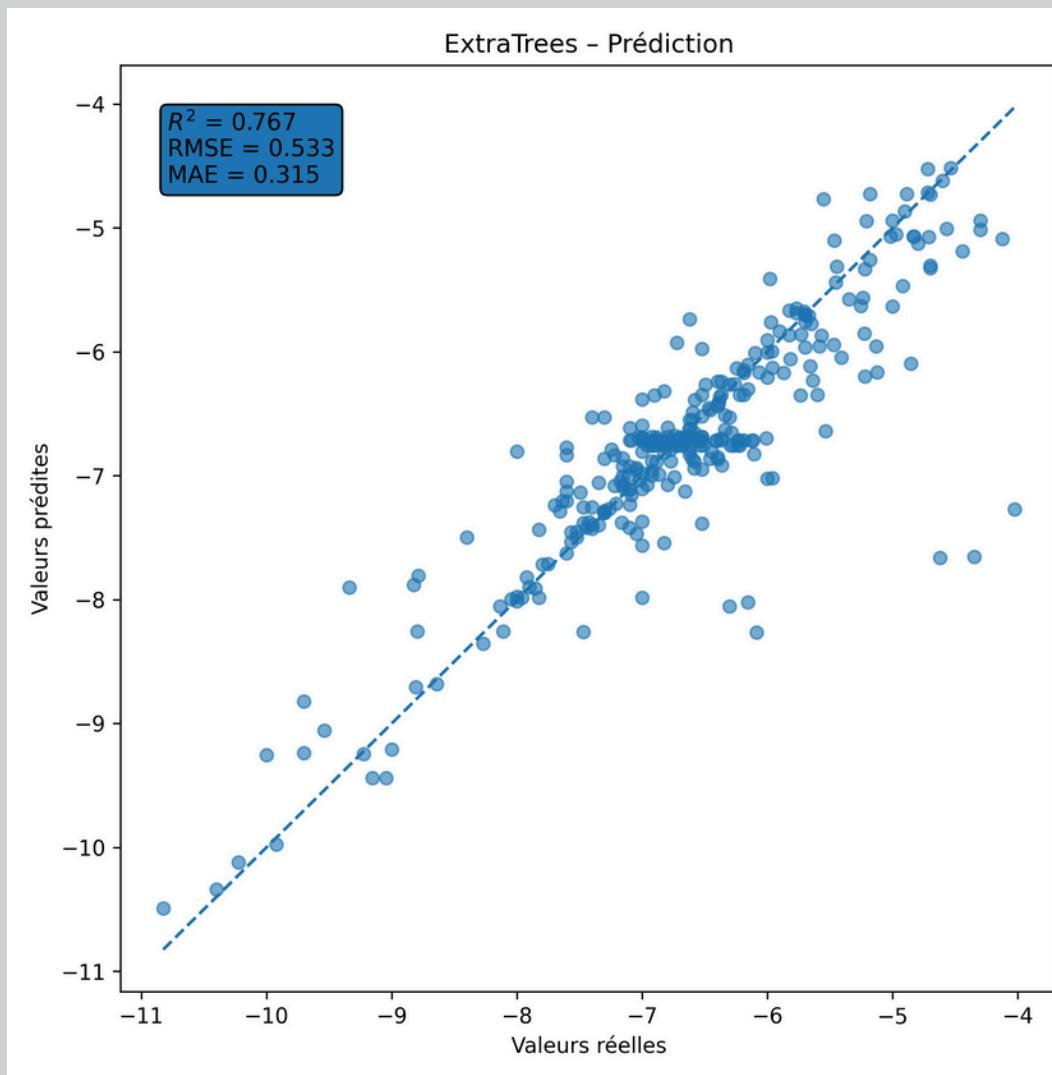
scenario 3



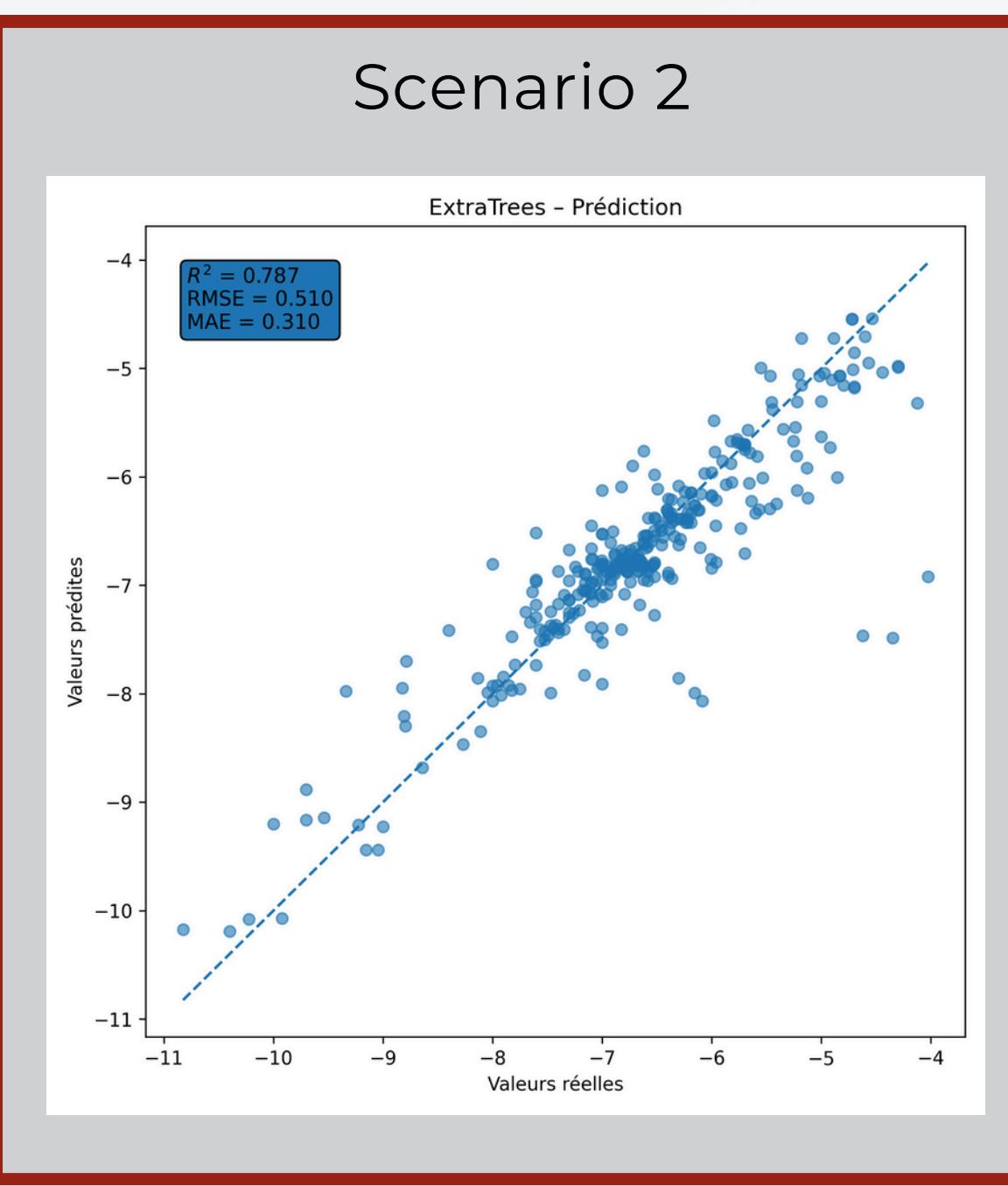
### 3. SELECTION DU SCENARIO

d. comparaison des scenarios - Wear

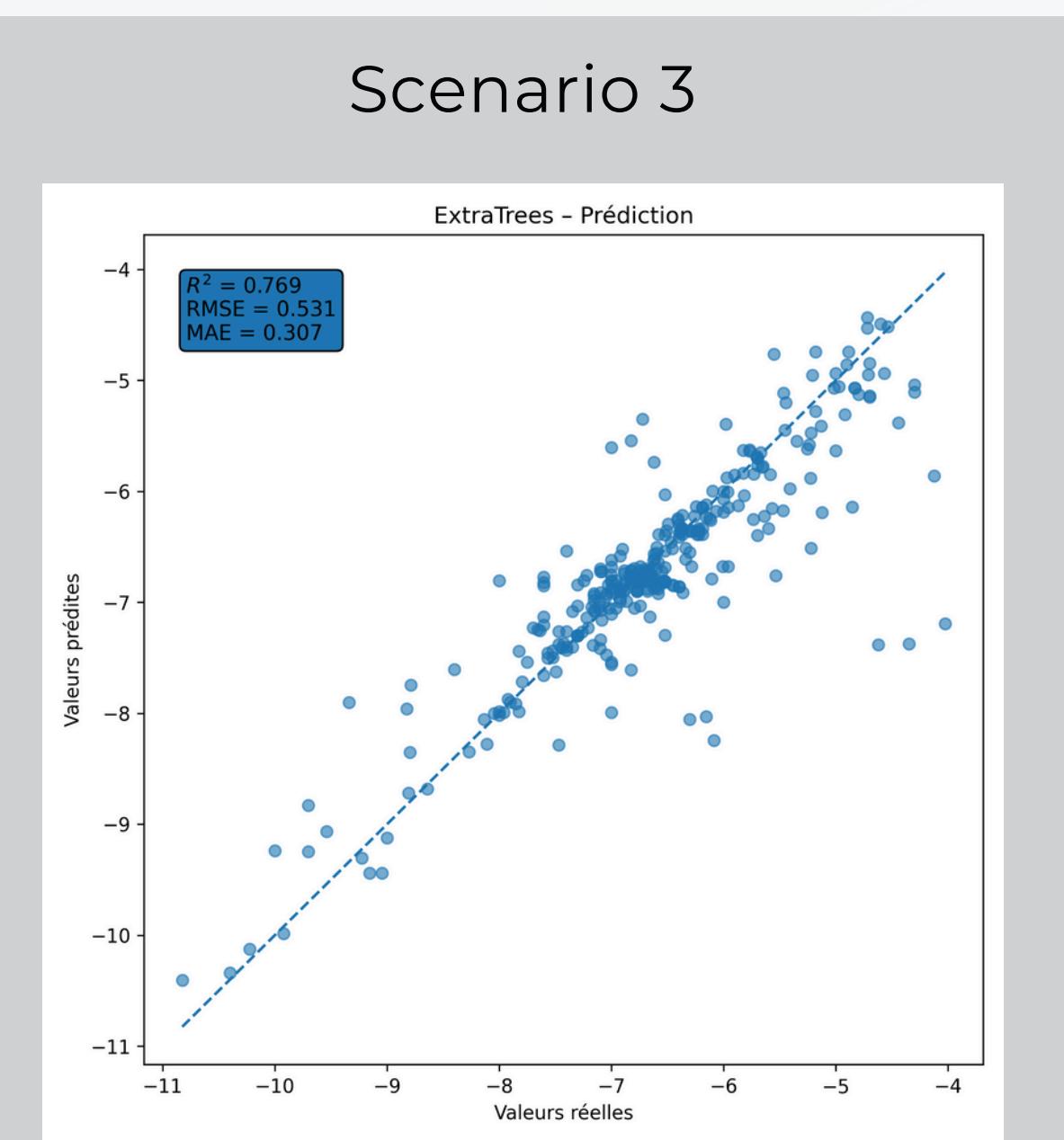
scenario 1



Scenario 2



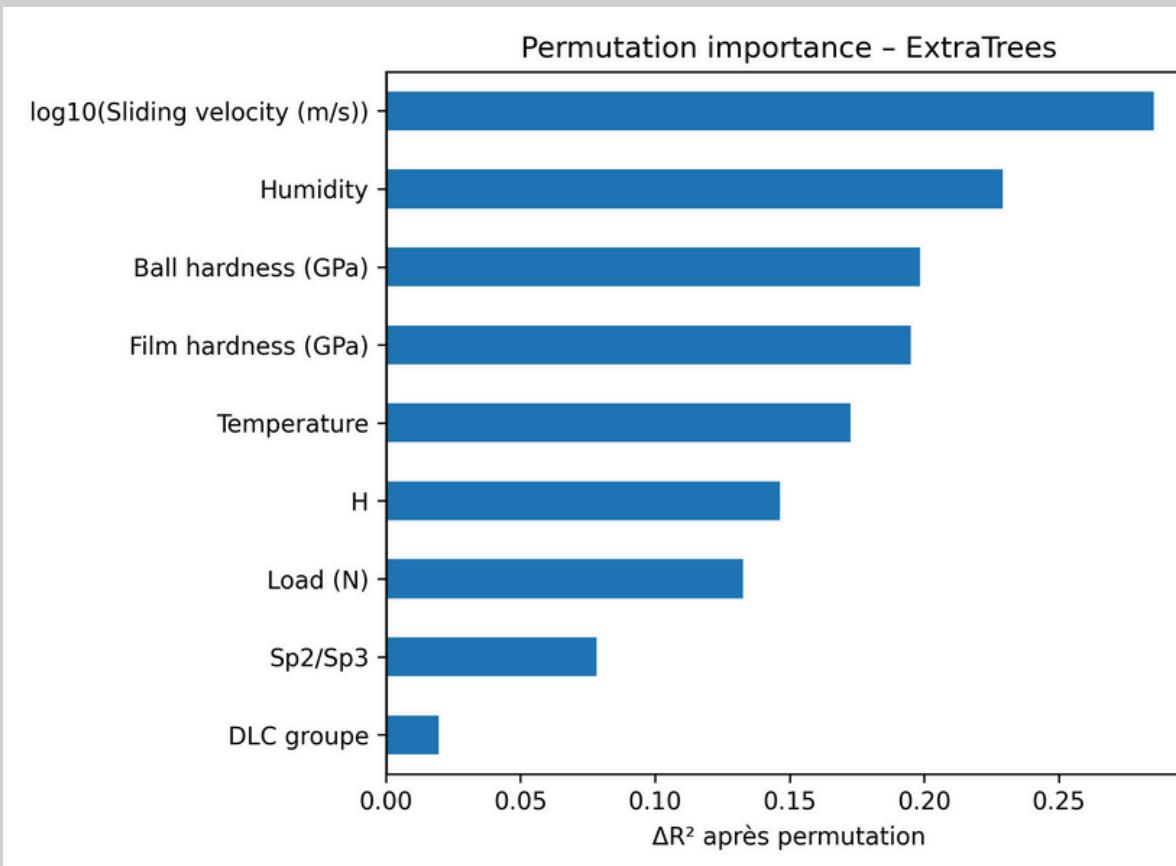
Scenario 3



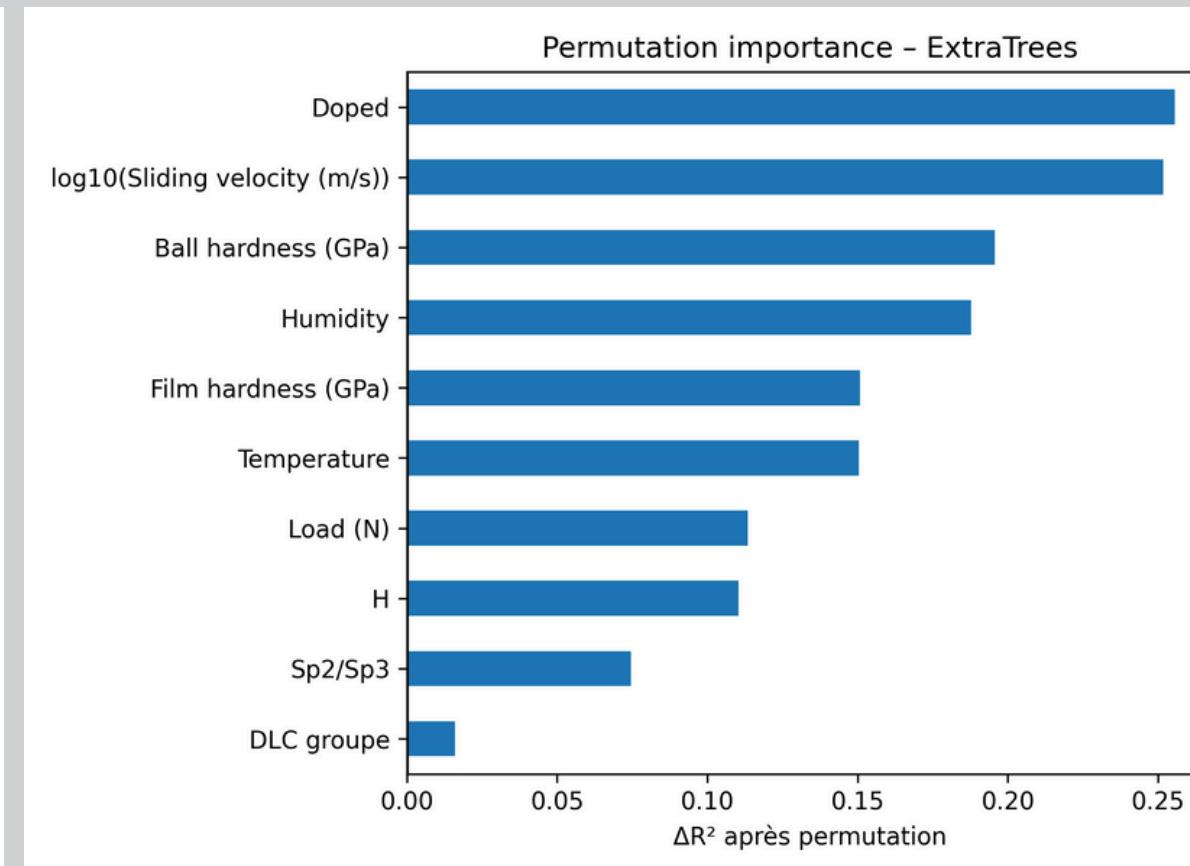
### 3. SELECTION DU SCENARIO

#### d. comparaison des scenarios - Wear

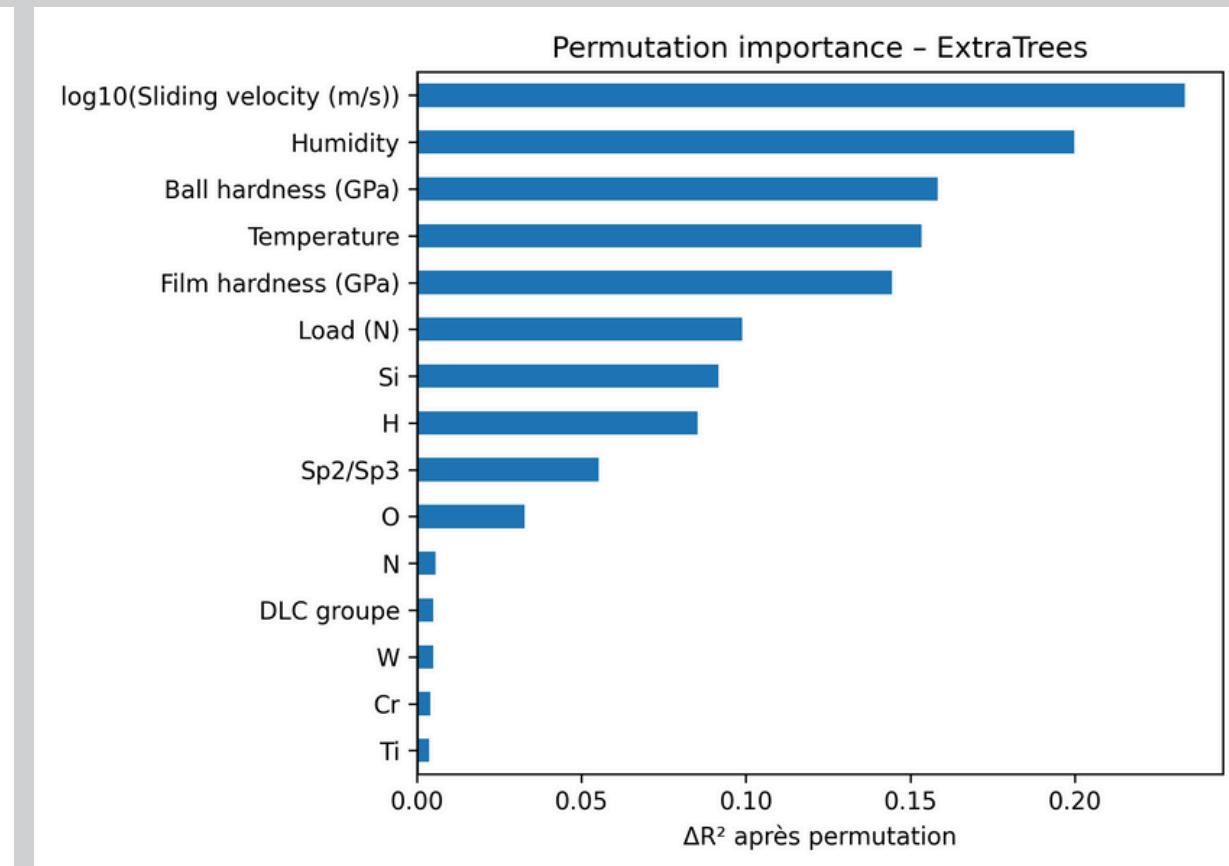
scenario 1



Scenario 2



scenario 3



### **3. SELECTION DU SCENARIO**

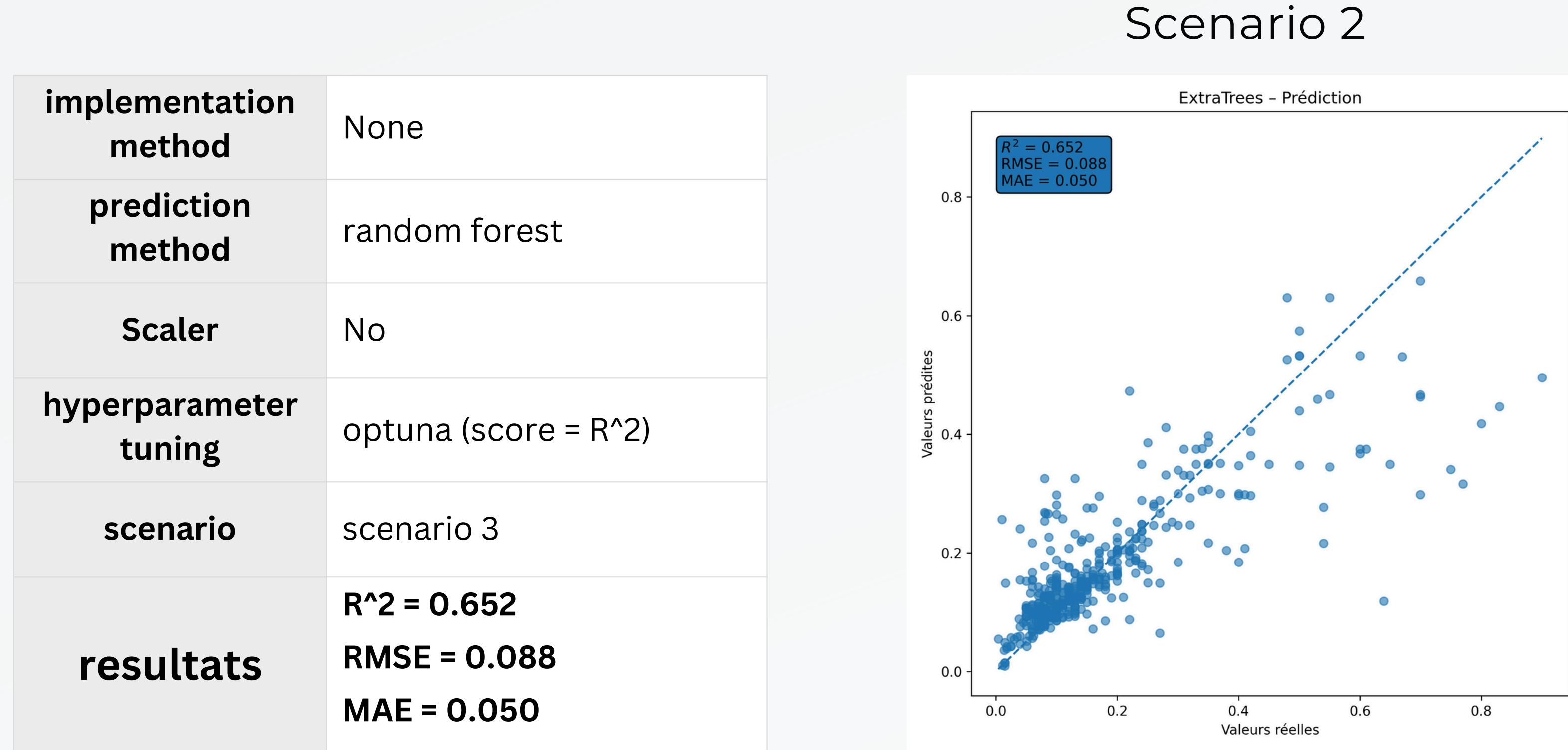
b. comparaison des scenarios - Wear

=> **SCENARIO 2**

SLIDING VELOCITY - HUMIDITY - BALL HARDNESS - LOAD - TEMPERATURE - SP2/SP3 - DLC GROUPE - FILM HARDNESS - DOPED - H

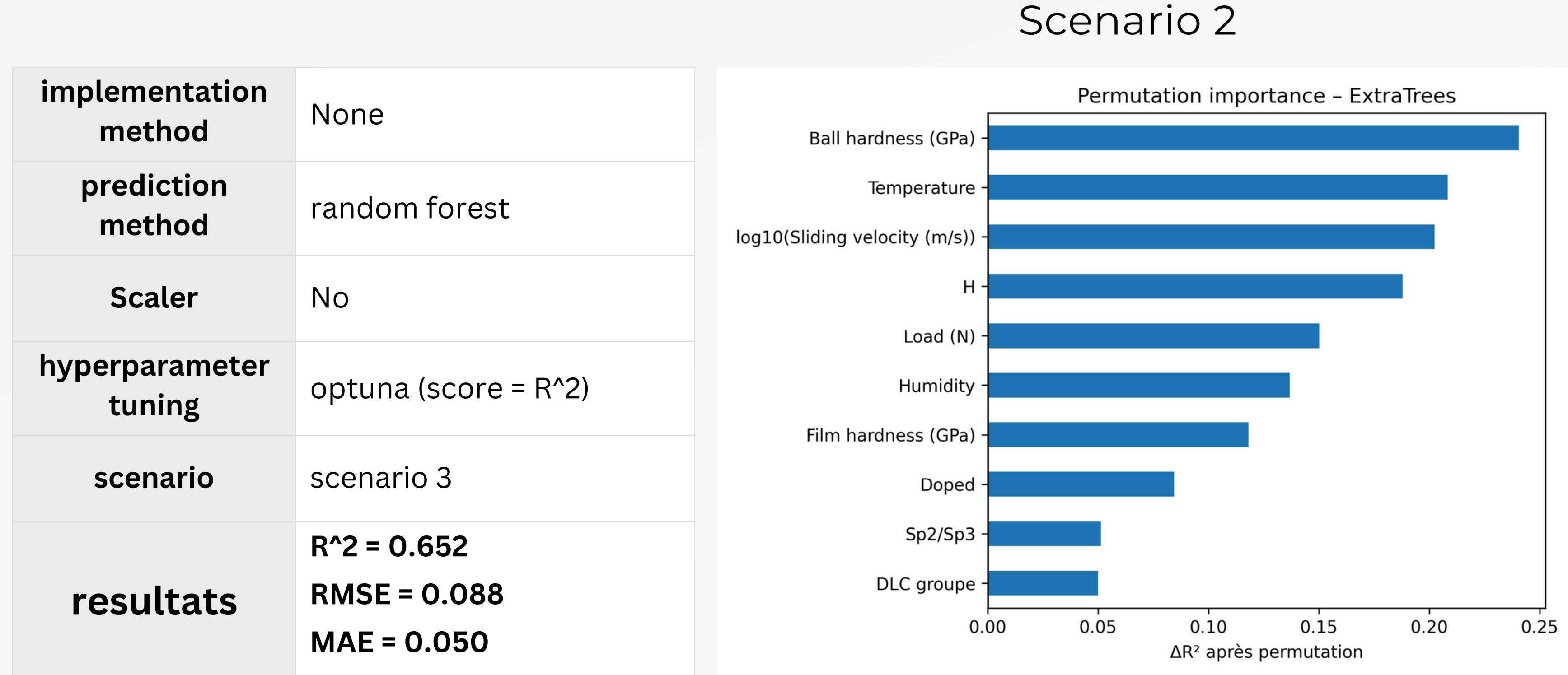
## 4. PRÉDICTION COF ET USURE

### a. Coefficient de frottement



# 4. PRÉDICTION COF ET USURE

## a. Coefficient de frottement

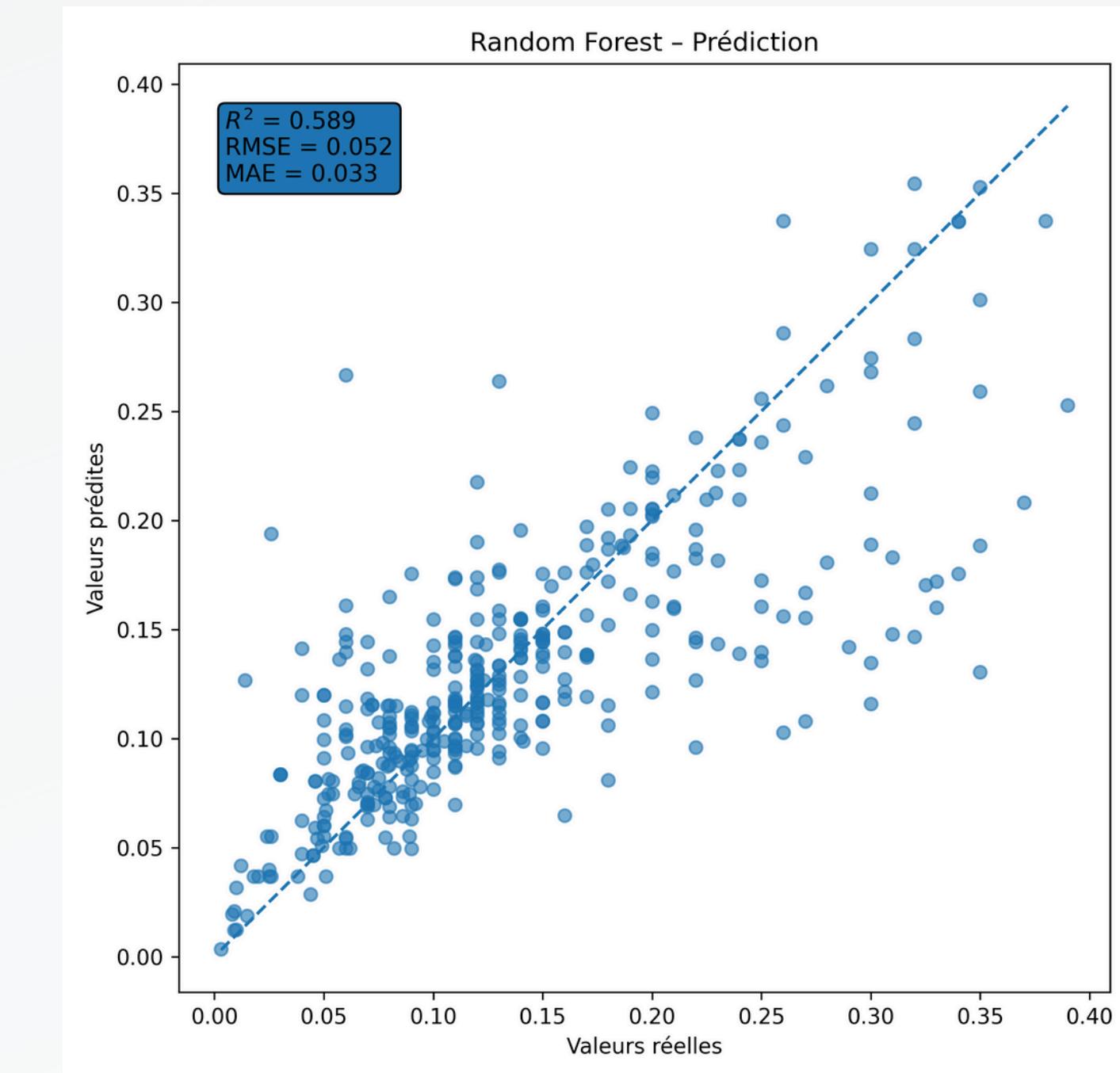


# 4. PRÉDICTION COF ET USURE

## a. Coefficient de frottement

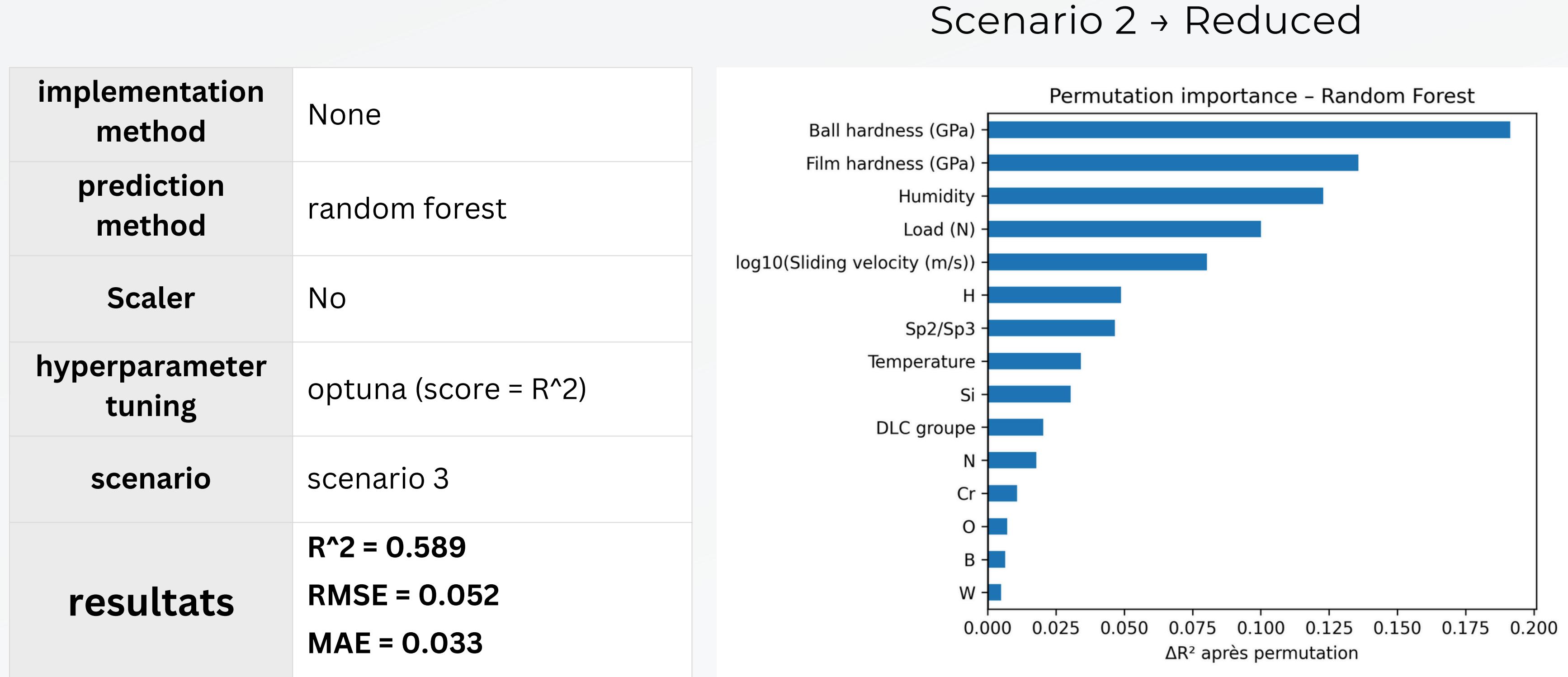
implementation method	None
prediction method	random forest
Scaler	No
hyperparameter tuning	optuna (score = $R^2$ )
scenario	scenario 3
results	$R^2 = 0.589 (< 0.652)$ $RMSE = 0.052 (< 0.088)$ $MAE = 0.033 (< 0.050)$

Scenario 2 → Reduced



# 4. PRÉDICTION COF ET USURE

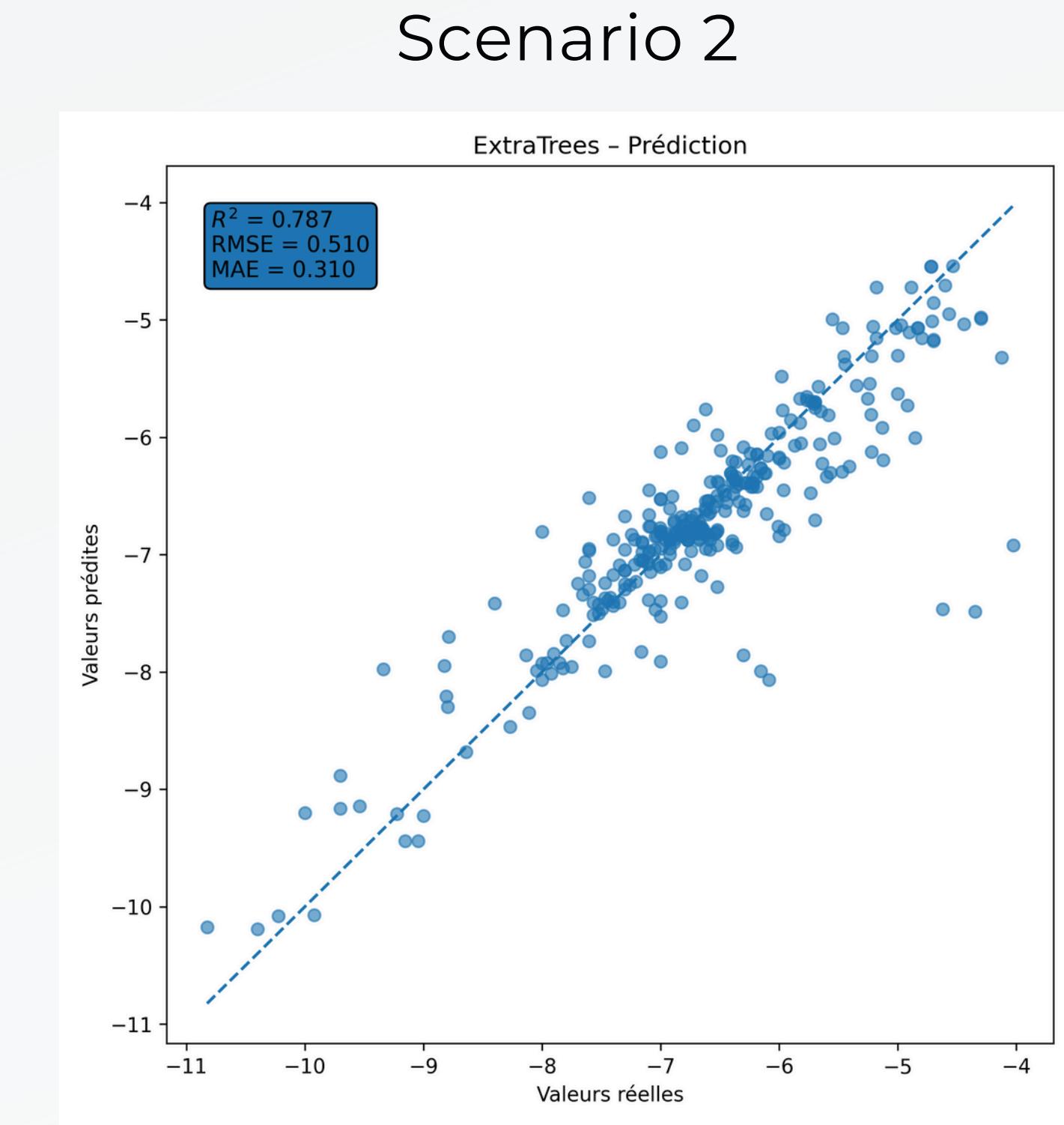
## a. Coefficient de frottement



## 4. PRÉDICTION COF ET USURE

### b. Wear rate

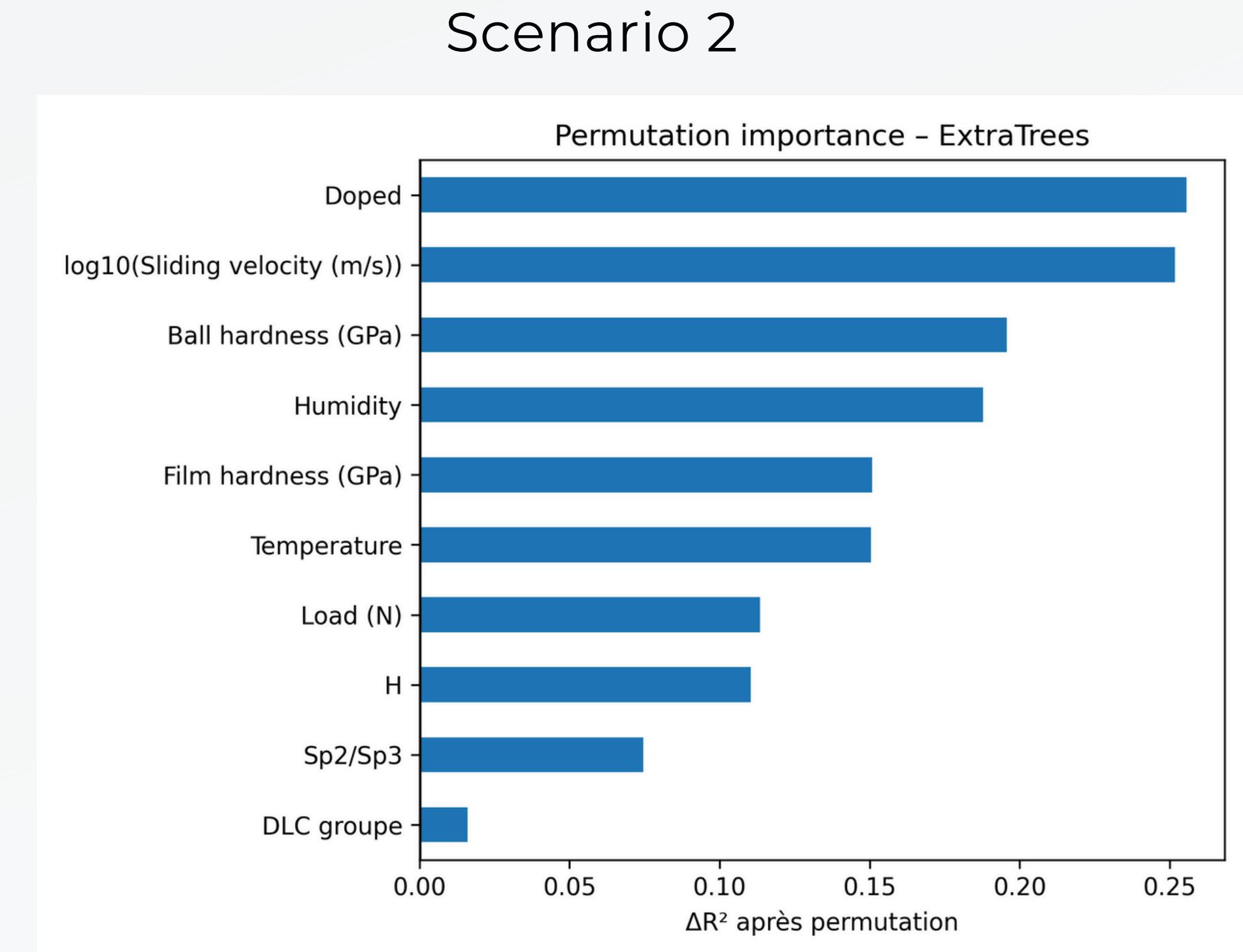
implementation method	None
prediction method	random forest
Scaler	No
hyperparameter tuning	optuna (score = $R^2$ )
scenario	scenario 3
results	$R^2 = 0.787$ $RMSE = 0.510$ $MAE = 0.310$



## 4. PRÉDICTION COF ET USURE

### b. Wear rate

implementation method	None
prediction method	random forest
Scaler	No
hyperparameter tuning	optuna (score = R^2)
scenario	scenario 3
	<b>R^2 = 0.787</b>
results	<b>RMSE = 0.510</b>
	<b>MAE = 0.310</b>

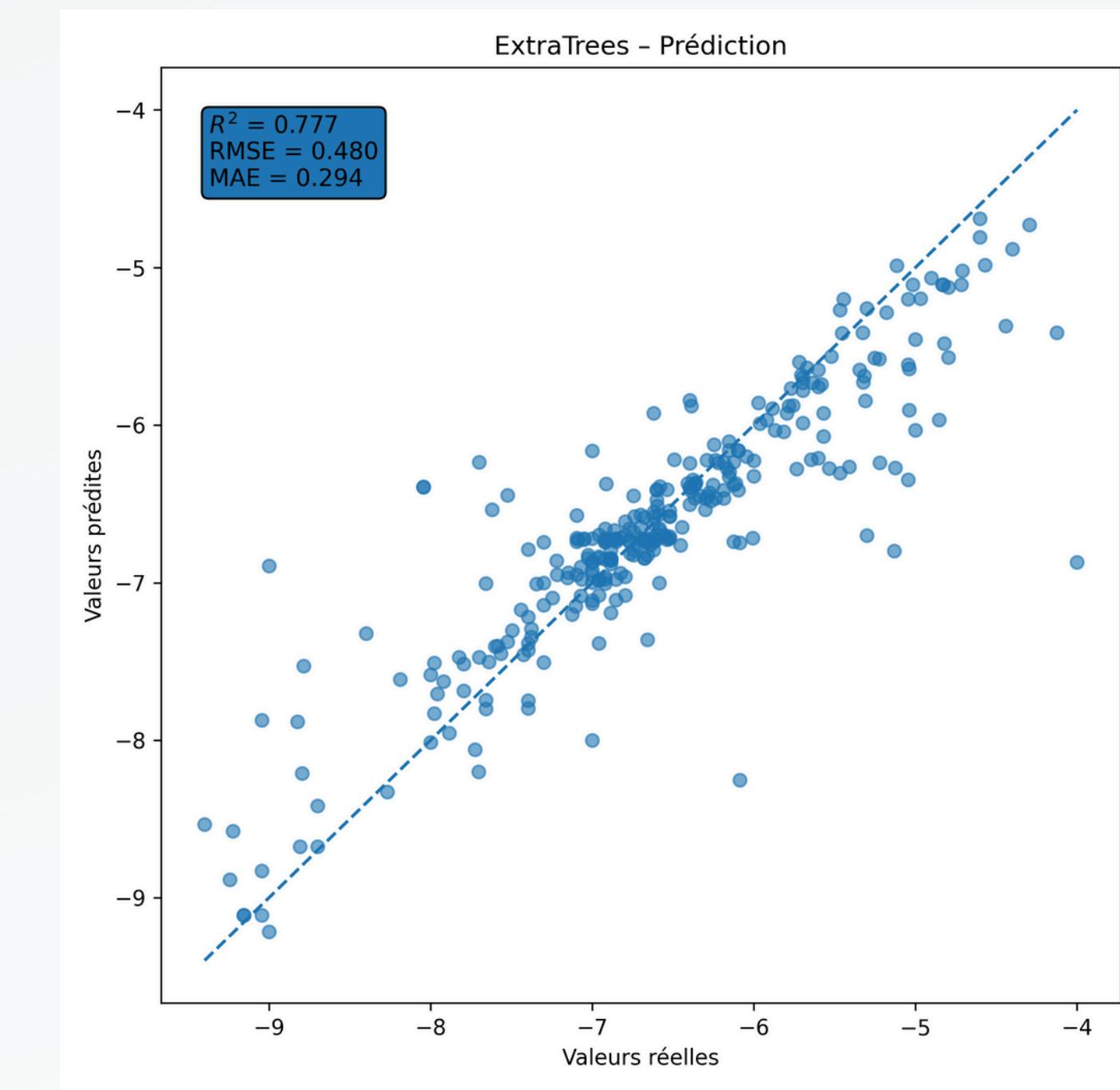


# 4. PRÉDICTION COF ET USURE

## b. Wear rate

implementation method	None
prediction method	random forest
Scaler	No
hyperparameter tuning	optuna (score = $R^2$ )
scenario	scenario 3
resultats	$R^2 = 0.777 (< 0.787)$ $RMSE = 0.480 (< 0.510)$ $MAE = 0.294 (< 0.310)$

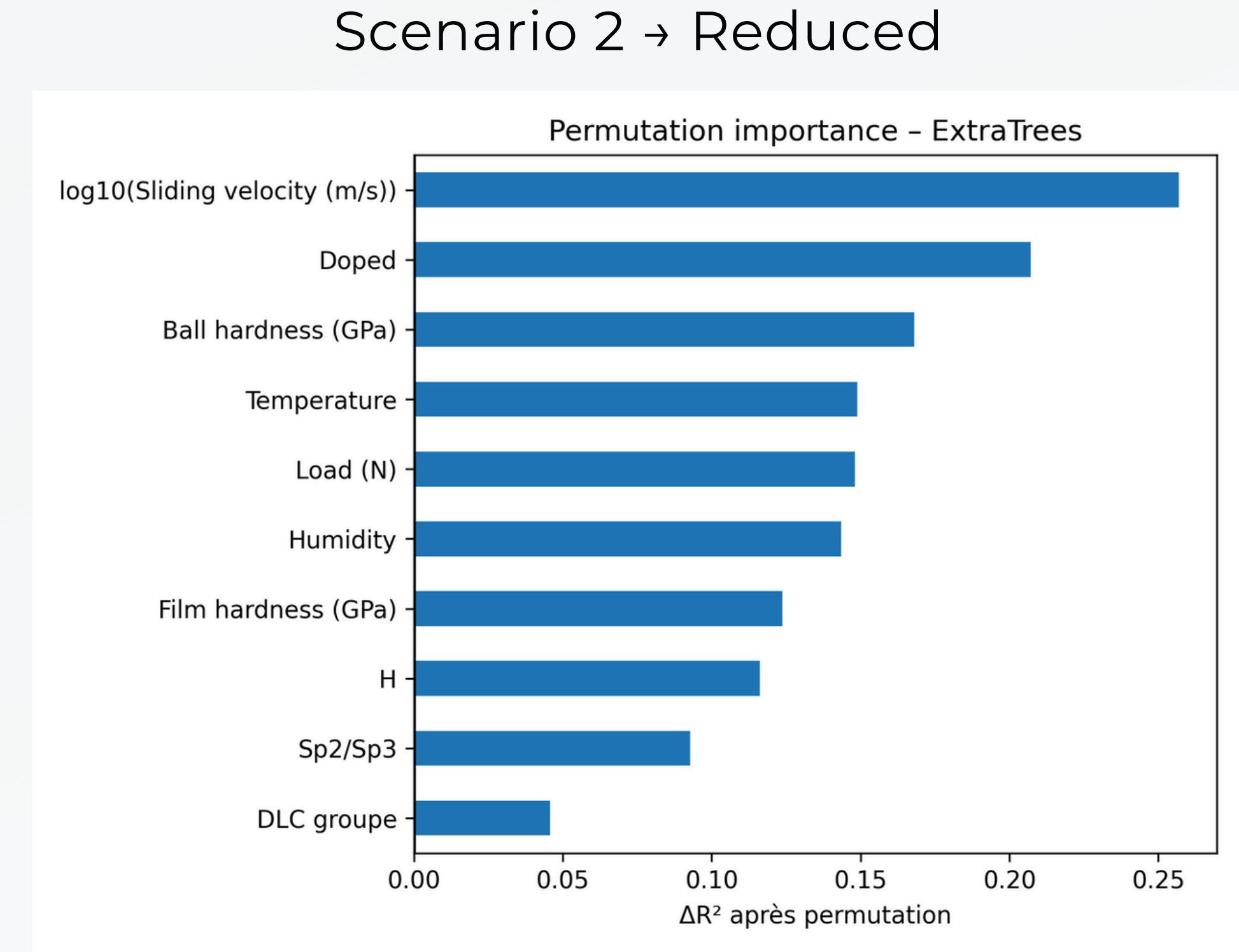
Scenario 2 → Reduced



## 4. PRÉDICTION COF ET USURE

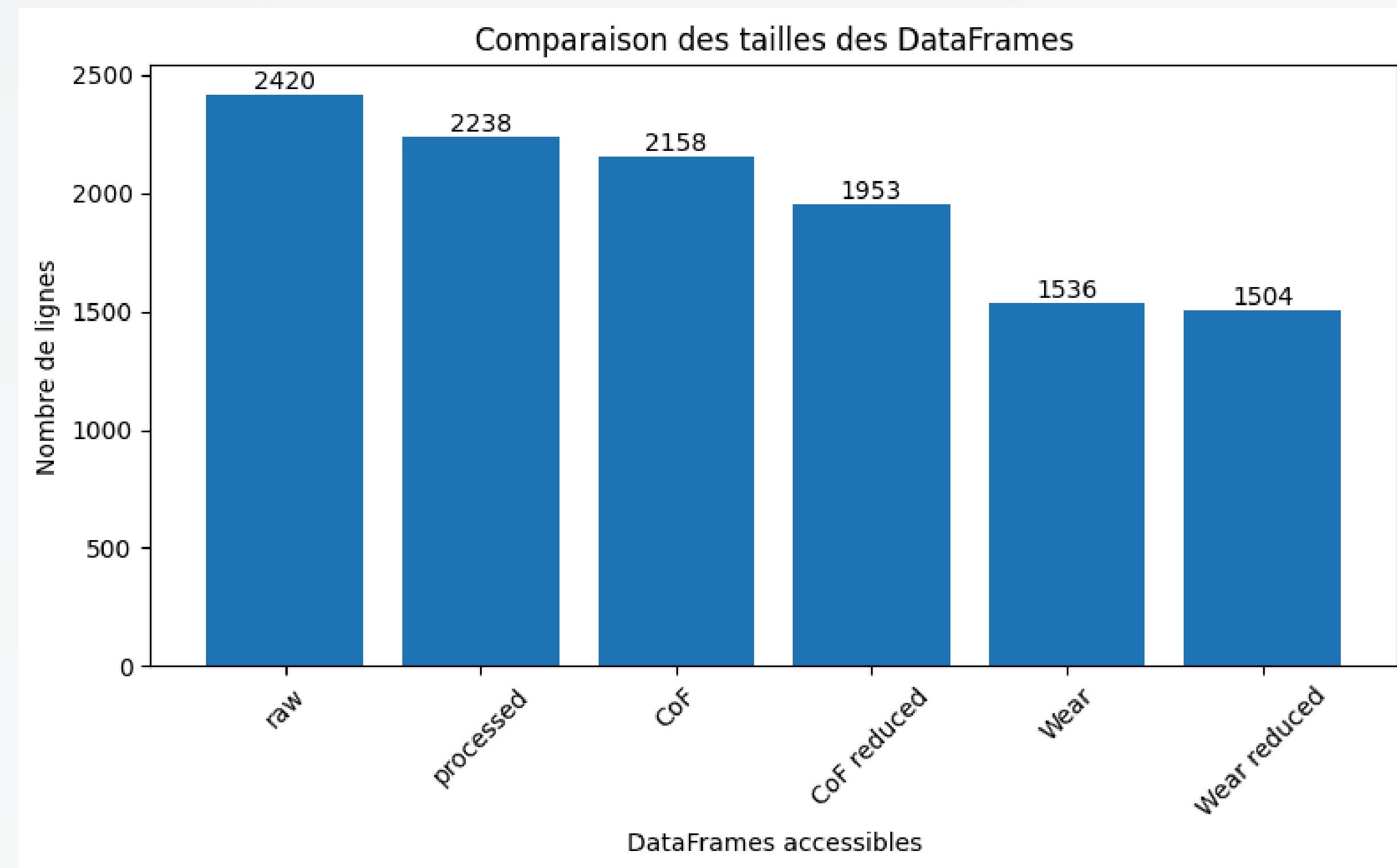
### b. Wear rate

implementation method	None
prediction method	random forest
Scaler	No
hyperparameter tuning	optuna (score = R^2)
scenario	scenario 3
	<b>R^2 = 0.777</b>
	<b>RMSE = 0.480</b>
	<b>MAE = 0.294</b>



## 4. PRÉDICTION COF ET USURE

### c. répercussions sur la qualité du dataset



## **5. AMÉLIORATIONS POSSIBLES**

1. Utilisation optimisée des réseaux de neurones
2. Essai d'un nouveau scenario
3. Amélioration de la prédiction de l'usure
4. Prédiction inverse