# Fatima Khan

**PROFILE** Computer science

**GENDER** Female

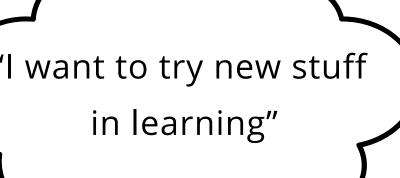**AGE** 20

**LOCATION** Melbourne,VIC

**OCCUPATION** Student

*"I want to try new stuff in learning"*

## MOTIVATION

Fatima is motivated by the potential for VR classrooms to transform the learning experience and provide new perspectives on computer science concepts. She is also excited about the possibility of collaborating with peers in VR classrooms, working on projects and sharing knowledge in a more interactive way.

## GOALS

· Fatima experience learning in a VR classroom to gain a deeper understanding of complex concepts in computer science, such as algorithms and data structures, in an immersive environment.

· Fatima hopes to improve her academic performance by using VR classrooms to interact with the material in a more engaging and hands-on manner.

## FRUSTRATION

· Fatima finds it challenging to get started with adjusting to VR/AR classroom due to her limited experience in this area. She struggles to find accessible resources andtools that cater to beginners.
· Fatima worries about whether her current hardware and equipment will be compatible with the VR classroom setup.