



**Software
guards our
secrets**

Holistic Specifications

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I AM the Bank Account

- Open World
- Third Party Code
- Future Modifications
- Trust
- Risk

Robustness

Traditional

Holistic



Robustness

Traditional
closed world

Holistic
open world

Robustness

Traditional
closed world
pre- and post conditions

Holistic
open world
temporal conditions

Robustness

Traditional

closed world

pre- and post conditions

sufficient conditions

Holistic

open world

temporal conditions

necessary conditions

Robustness

Traditional

closed world

pre- and post conditions

sufficient conditions

individual functions explicit

Holistic

open world

temporal conditions

necessary conditions

emergent behaviour explicit

Robustness

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closed world

pre- and post conditions

sufficient conditions

individual functions explicit

emergent behaviour implicit

Holistic

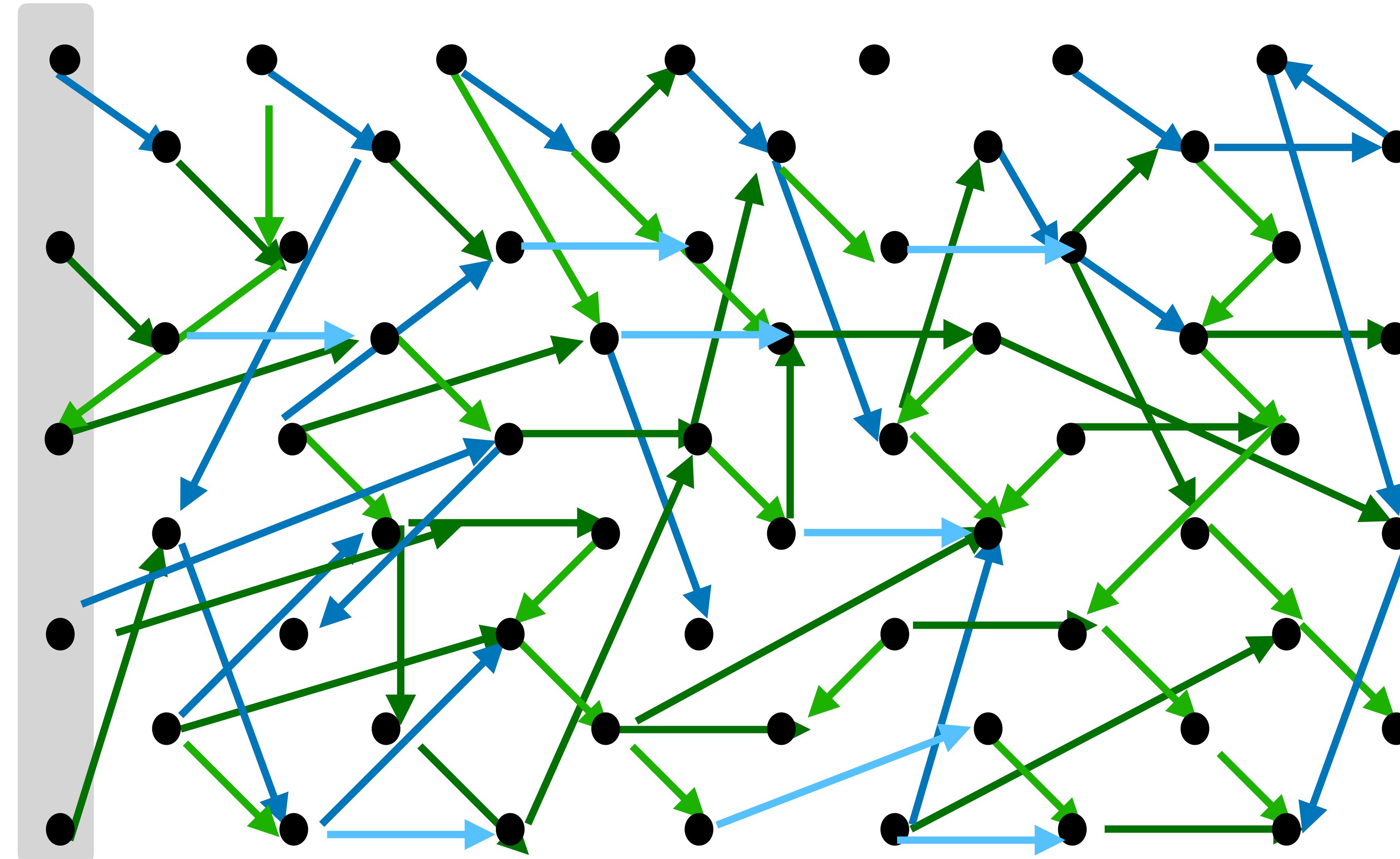
open world

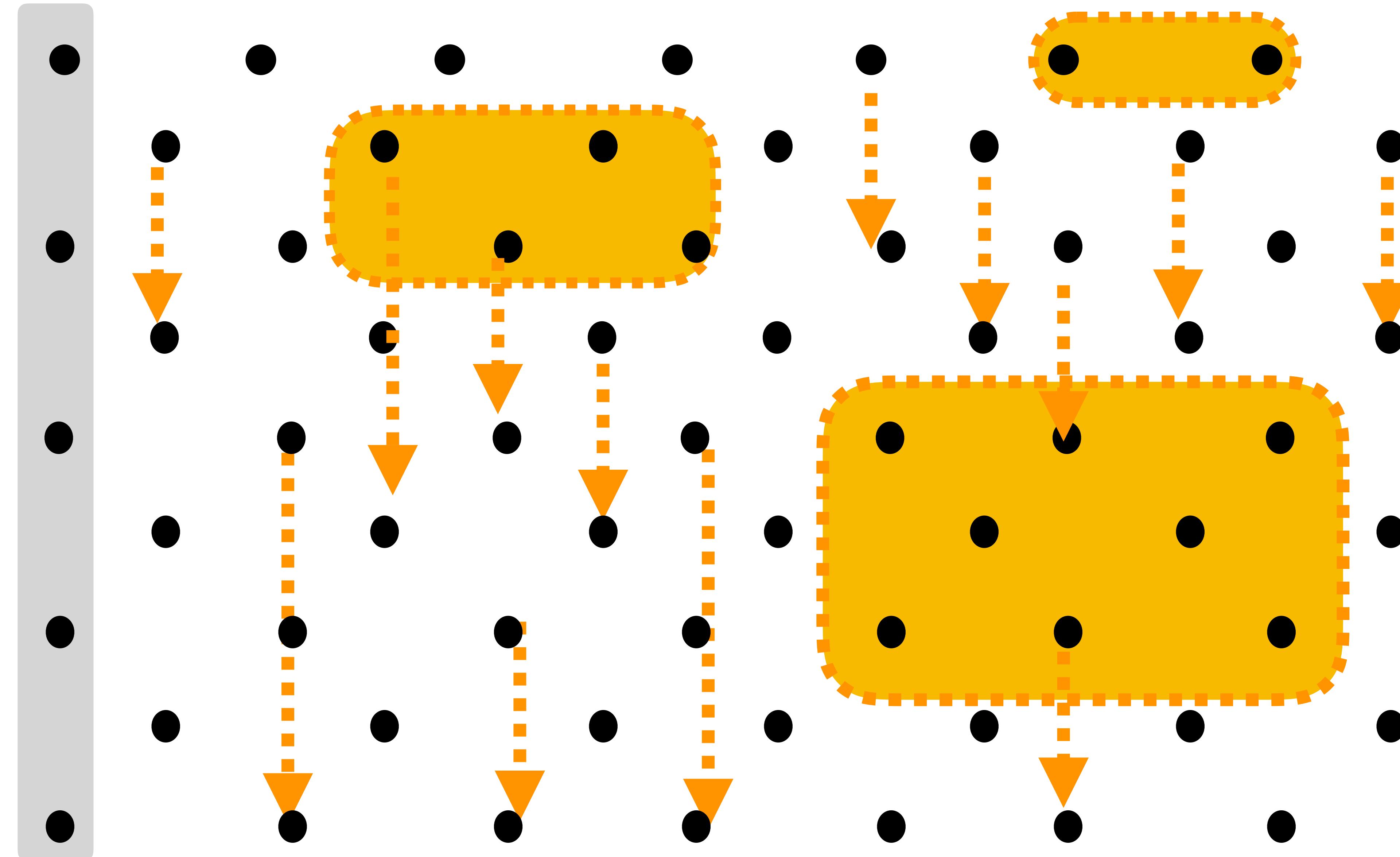
temporal conditions

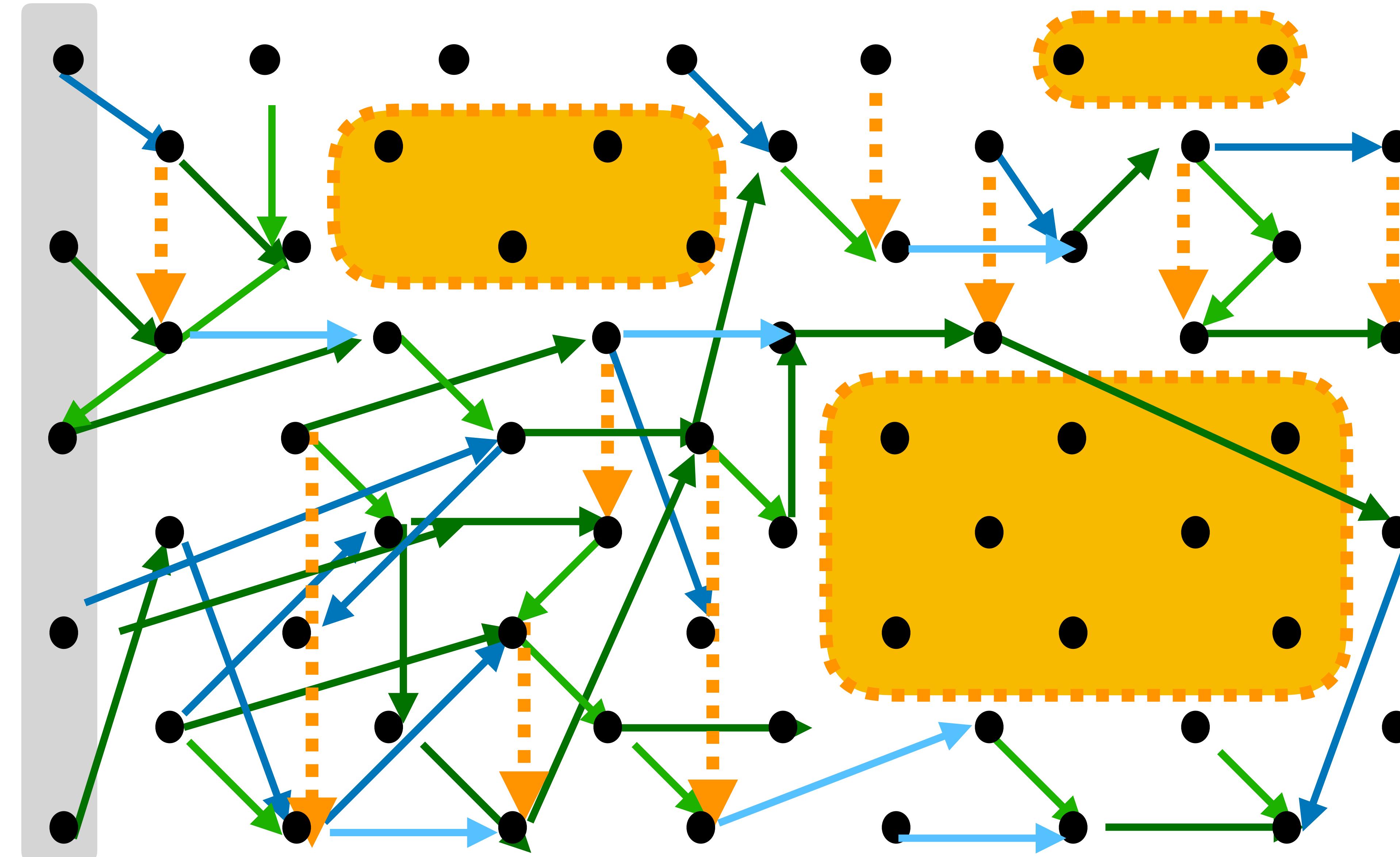
necessary conditions

emergent behaviour explicit

individual functions implicit







Assertions

$A ::= e \mid e = e \mid e : \text{ClassId} \mid e \in S \mid$
 $A \rightarrow A \mid A \wedge A \mid A \vee A \mid \neg A \mid$
 $\forall x.A \mid \forall s : SET.A \mid \exists x.A \mid \exists s : SET.A \mid$

$\langle x \text{ access } y \rangle \mid \text{changes}\langle e \rangle \mid \langle x \text{ calls } x.m(x^*) \rangle$

permission **authority** **control**

$\text{next}\langle A \rangle \mid \text{will}\langle A \rangle \mid \text{prev}\langle A \rangle \mid \text{was}\langle A \rangle \mid$

temporal

$\langle S \text{ in } A \rangle \mid \text{external}\langle x \rangle \mid x \text{ obeys } S$

space **viewpoint** **trust**

ERC 20

Ethereum contract – manages tokens for clients

transfer(dst, m) – transfer **m** tokens from **sender** to **dst**

approve(pxy, m) – let **pxy** spend **m** tokens on behalf of **sender**

transferFrom(src, dst, m) – transfer **m** tokens from **src** to **dst**

balance – number of tokens held by each client

Hoare Logic

precondition
 $\{c\}$
postcondition

sufficient
effect

ERC 20 - transfer

```
e : ERC20 ∧ p, p'': Object ∧ m, m', m'' : Nat ∧  
e.balance(p) = m + m' ∧ e.balance(p'') = m'' ∧ this = p  
{ e.transfer(p'', m') }  
e.balance(p) = m ∧ e.balance(p'') = m'' + m'
```

sufficient

effect

```
e : ERC20 ∧ p, p' : Object ∧ m, m', m'' : Nat ∧ e.balance(p) = m ∧ m < m'  
{ e.transfer(p', m') }  
e.balance(p) = m
```

insufficient
no effect

ERC 20 - delegated transfer

```
e : ERC20 ∧ p, p', p'' : Object ∧ m, m', m'', m''' : Nat ∧  
e.balance(p) = m + m' ∧ e.allowed(p, p') = m''' + m' ∧  
e.balance(p'') = m'' ∧ this = p'  
{ e.transferFrom(p', p'', m') }  
e.balance(p) = m ∧ e.balance(p'') = m'' + m' ∧ e.allowed(p, p') = m'''
```

```
e : ERC20 ∧ p, p' : Object ∧ m, m', m'' : Nat ∧ this = p' ∧  
( e.balance(p) = m ∧ m < m'' ∨ e.allowed(p, p') = m' ∧ m' < m'' )  
{ e.transferFrom(p, p'', m'') }  
e.balance(p) = m ∧ e.allowed(p, p') = m'
```

ERC20

Who is the
super-client?
my money?

```
e : ERC20 ∧ p, p' : Object ∧ m, m', m'' : Nat ∧
e.balance(p) = m + m' ∧ e.balance(p'') = m'' ∧ e : ERC20 ∧ p, p' : Object ∧ m, m', m'' : Nat ∧
{ e.transfer(p'', m') }
e.balance(p) = m + m' ∧ e.balance(p'') = m'' ∧ this = p
e : ERC20 ∧ p, p' : Object ∧ m, m', m'' : Nat ∧ e.balance(p) = m ∧ m < m {
{ e.transfer(p'', m') }
e.balance(p) = m ∧ e.balance(p'') = m'' + m'
e : ERC20 ∧ p, p' : Object ∧ m, m', m'' : Nat ∧ e.balance(p) = m ∧ m < m' {
{ e.transfer(p', m') }
e.balance(p) = m ∧ e.allowed(p, p') = m' ∧ e.balance(p) = m
e : ERC20 ∧ p, p' : Object ∧ m, m', m'' : Nat ∧ e.allowed(p, p') = m' ∧ e.allowed(p, p'') = m'' {
{ e.transferFrom(p', p'') }
e.balance(p) = m + m' ∧ e.allowed(p, p') = m'' + m' ∧ e.allowed(p, p'') = m'' ∧ e.balance(p'') = m'' ∧ this = p'
{ e.approve(p, m) }
e.allowed(p, p') = m' ∧ e.allowed(p, p'') = m'' {
{ e.transferFrom(p, p'') }
e.balance(p) = m + m' ∧ e.balance(p'') = m'' + m' ∧ e.allowed(p, p'') = m'' + m' ∧ e.balance(p'') = m'' + m' + m
e : ERC20 ∧ m : Nat ∧ p.balanceOf(p) = k ∧ e.balance(p) = m {
{ e.transferFrom(p, p'') }
e.allowed(p, p'') = m' ∧ e.allowed(p, p'') = m'' {
{ e.transferFrom(p, p'') }
e.balance(p) = m ∧ e.allowed(p, p'') = m' + m'' + m
e : ERC20 ∧ m : Nat ∧ ∑p ∈ dom(e.balance) e.balance(p) = m {
{ k = e.totalSupply() }
k = m
e : ERC20 ∧ p, p' : Object ∧ m : Nat ∧ this = p
```

ERC 20 – holistic transfer

effect

$\forall e : \text{ERC20}. \forall p : \text{Object}. \forall m, m' : \text{Nat}.$

[$e.\text{balance}(p) = m + m' \wedge \text{next}\langle e.\text{balance}(p) = m' \rangle$

\rightarrow

$\exists p', p'' : \text{Object}.$

[$\langle p \text{ calls } e.\text{transfer}(p', m) \rangle \vee$

$e.\text{allowed}(p, p'') \geq m \wedge \langle p'' \text{ calls } e.\text{transferFrom}(p', m) \rangle$]

]

necessary

ERC 20 – holistic authority

$\forall e : \text{ERC20}. \forall p, p' : \text{Object}. \forall m : \text{Nat}. [e.\text{allowed}(p, p') = m \rightarrow \mathcal{P}rev \langle \langle p \text{ calls } e.\text{approve}(p', m) \rangle \vee e.\text{allowed}(p, p') = m \wedge \neg(\langle p' \text{ calls } e.\text{transferFrom}(p, _) \rangle \vee \langle p \text{ calls } e.\text{approve}(p, _) \rangle) \vee \exists p'' : \text{Object}. \exists m' : \text{Nat}. [e.\text{allowed}(p, p') = m + m' \wedge \langle p' \text{ calls } e.\text{transferFrom}(p'', m') \rangle] \rangle]$

effect

necessary

DAO

Ethereum contract – "decentralised autonomous organisation"

19 Methods

`r.send(m)` – *sender* transfers **m** to **r**

`d.balance(client)` – number of tokens held by each client

DAO – holistic balance

$\forall d : DAO. \forall p. \forall m : Nat.$

[$d.\text{Balance}(p) = m \rightarrow$

effect

]

necessary

[$\text{prev}(\langle p \text{ calls repay.}d(_) \rangle) \wedge m = 0 \vee$
 $\text{prev}(\langle p \text{ calls join.}d(m) \rangle) \vee$
...]

DAO – holistic repayments

$\forall d : DAO. \forall p : Any. \forall m : Nat.$

[$d.\text{balances}(p) = m \rightarrow d.\text{ether} \geq m$]

covers balances

$\forall d : DAO. \forall p : Any. \forall m : Nat.$

[$d.\text{balance}(p) = m \wedge \langle p \text{ calls } \text{repay}.d(_) \rangle$

$\rightarrow \text{will}\langle\langle d \text{ calls } \underline{\text{send}}.p(m) \rangle\rangle$]

~~$\rightarrow p.\text{funds} = \text{prev}(p.\text{funds}) + m$~~

$\forall d : DAO. \forall p : Any. \forall m : Nat.$

$\langle d \text{ calls } \text{send}.p(m) \rangle \rightarrow d.\text{ether} \geq m$

eventual payments

pays when asked

best effort

Sketch writing feels impossible in the age of Dom and Dommer | John Crace | Politics | The Guardian

Digested week Boris Johnson

Sketch writing feels impossible in the age of Dom and Dommer

John Crace



As satire and reality collide I find it difficult to see the funny side of anything going on in Westminster



@JohnJCrace

Fri 6 Sep 2019 12.30 BST



65 1,015



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Classic DOM

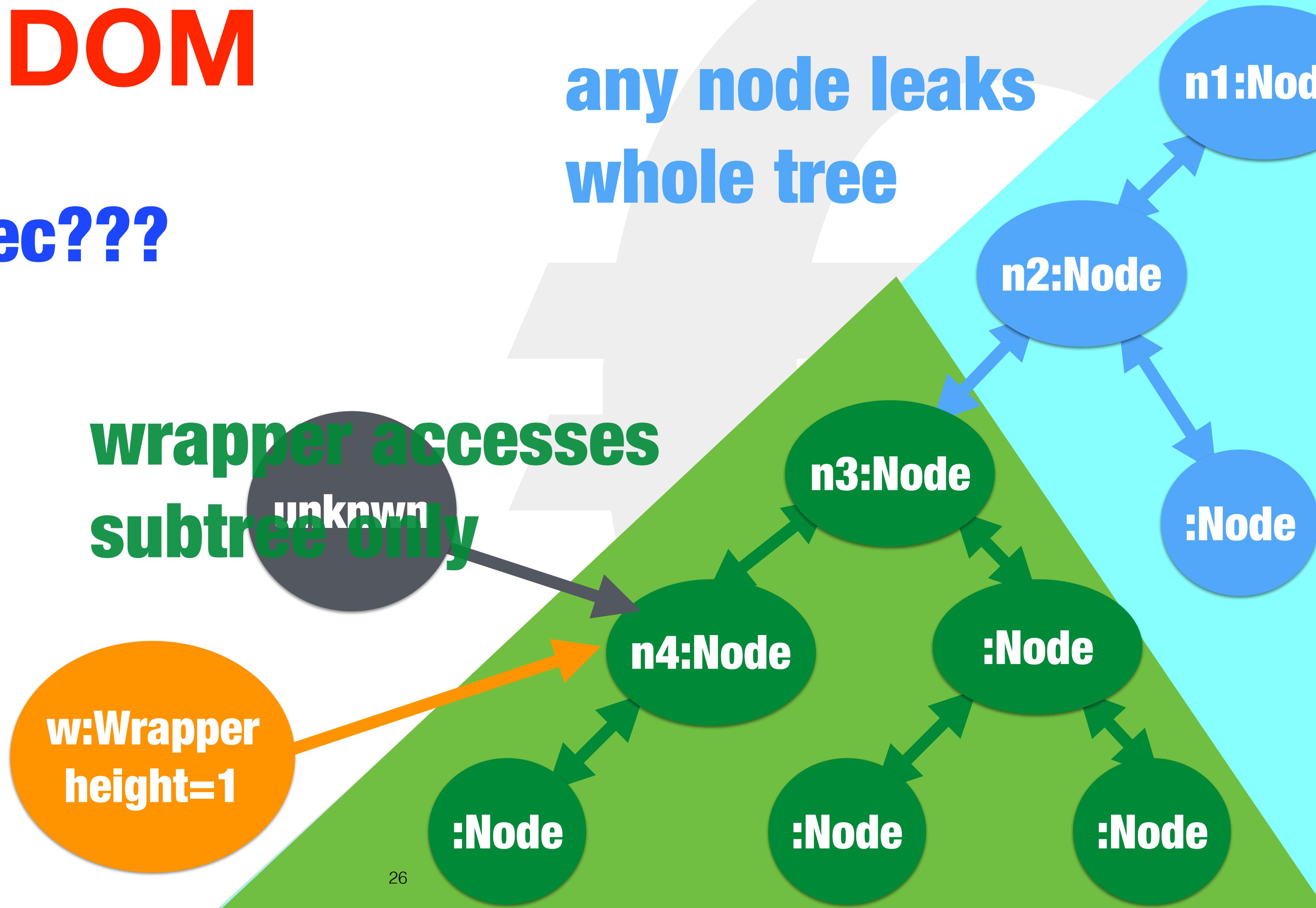
classical spec???

any node leaks
whole tree

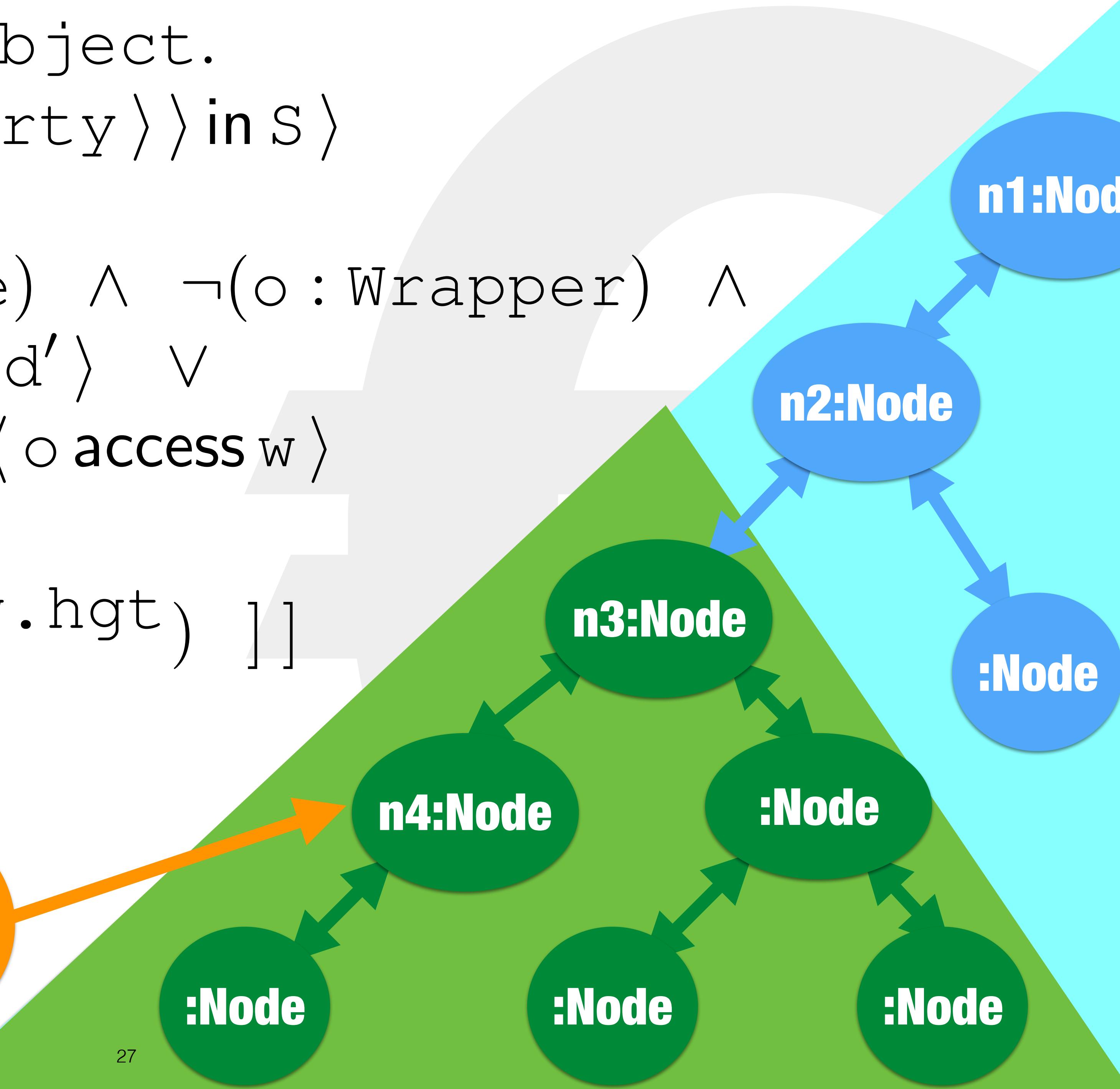
wrapper accesses
subtree only

unknown

w:Wrapper
height=1



$\forall S : \text{Set}. \forall nd : \text{Node}. \forall o : \text{Object}.$
 $[\langle \text{will} \langle \text{changes} \langle nd.\text{property} \rangle \rangle \text{in } S \rangle$
 \rightarrow
 $\exists o. [o \in S \wedge \neg(o : \text{Node}) \wedge \neg(o : \text{Wrapper}) \wedge$
 $[\exists nd' : \text{Node}. \langle o \text{ access } nd' \rangle \vee$
 $\exists w : \text{Wrapper}. \exists k : \mathbb{N}. (\langle o \text{ access } w \rangle$
 $\wedge nd.\text{prnt}^k$
 $= w.\text{node.prnt}^w.\text{hgt})]]$



```

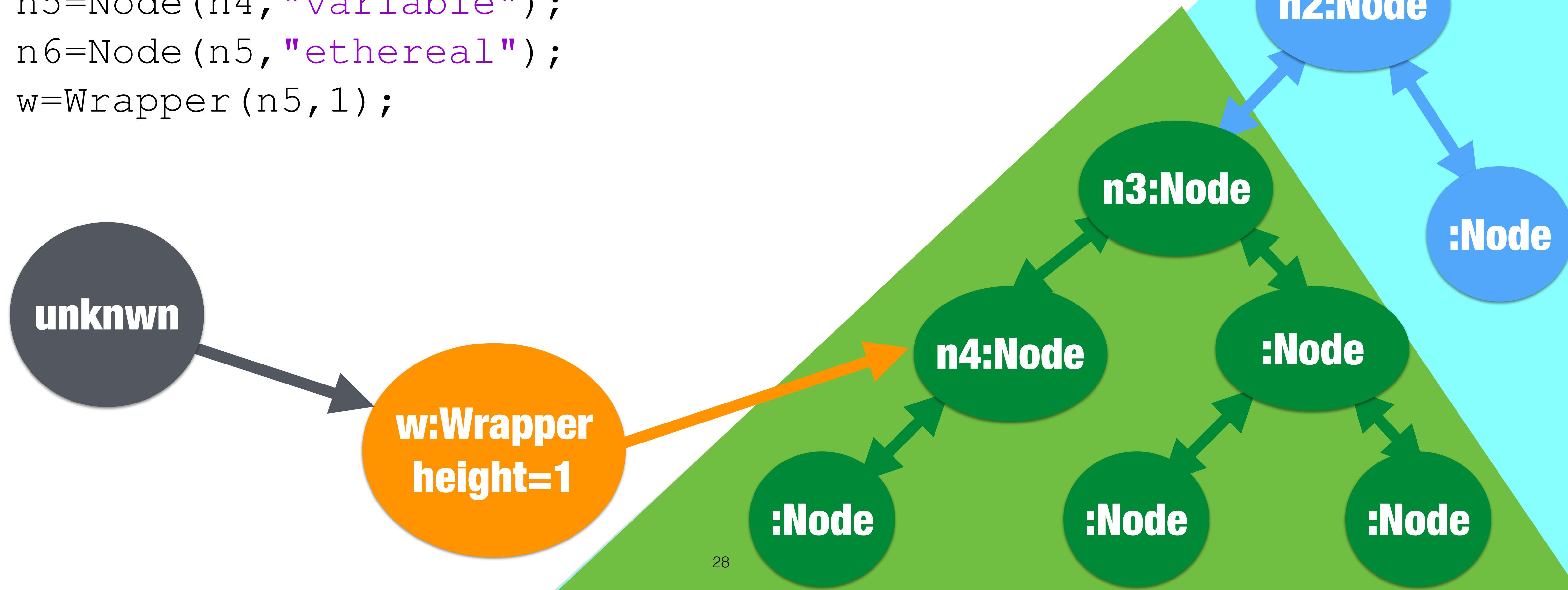
method usingWrappers(unknwn)
{
    n1=Node(null, "fixed");
    n2=Node(n1, "robust");
    n3=Node(n2, "const");
    n4=Node(n3, "volatile");
    n5=Node(n4, "variable");
    n6=Node(n5, "ethereal");
    w=Wrapper(n5, 1);
}

```

```

unknwn.untrusted(w);
assert n2.property=="robust"
...

```



Bank and Accounts

Accounts hold money

Money can be transferred between Accounts

A bank's currency = sum of balances of accounts held by bank

Object-capability example

[Miller et al, Financial Crypto 2000]

Bank and Accounts

Pol_1: With two accounts of same bank can transfer money.

Pol_2: Only someone with the Bank of a given currency can violate conservation of that currency

Pol_3: Only the bank can inflate own currency

Pol_4: No one can affect the balance of an account they do not have.

Pol_5: Balances are always non-negative.

Pol_6: A reported successful deposit can be trusted as much as one trusts the account one is depositing to.

[Miller et al, Financial Crypto 2000]

Bank and Accounts

Pol_4: No one can affect the balance of an account they do not have.

$$\forall a. \forall S : \text{Set}. [a : \text{Account} \wedge \langle \text{will} \langle \text{changes} \langle a.\text{balance} \rangle \rangle \text{ in } S \rangle \rightarrow \\ \exists o. [o \in S \wedge \text{external} \langle o \rangle \wedge \langle o \text{ access } a \rangle]]$$

If an account will have a different value (*in the future*)

then some external object must be able to get to it now!

Bank and Accounts

Pol_7: Only calling deposit can affect account balances.

$$\forall a. [a : \text{Account} \wedge \text{changes}\langle a.\text{balance} \rangle \rightarrow \exists o. [\langle o \text{ calls } a.\text{deposit}(_, _) \rangle \vee \langle o \text{ calls } _.\text{deposit}(a, _) \rangle]]$$

If an account will have a different value (*in the future*)

either it received a **deposit** request,
or was passed as an argument to **deposit**

Chainmail



Kripke Worlds

- $\text{Initial}\langle(\psi, \chi)\rangle$, if ψ consists of a single frame ϕ with $\text{dom}(\phi) = \{\text{this}\}$, and there exists some address α , such that $\lfloor \text{this} \rfloor_\phi = \alpha$, and $\text{dom}(\chi) = \alpha$, and $\chi(\alpha) = (\text{Object}, \emptyset)$.
- $\mathcal{A}rising(M ; M') = \{ \sigma \mid \exists \sigma_0. [\text{Initial}\langle\sigma_0\rangle \wedge M ; M', \sigma_0 \rightsquigarrow^* \sigma] \}$

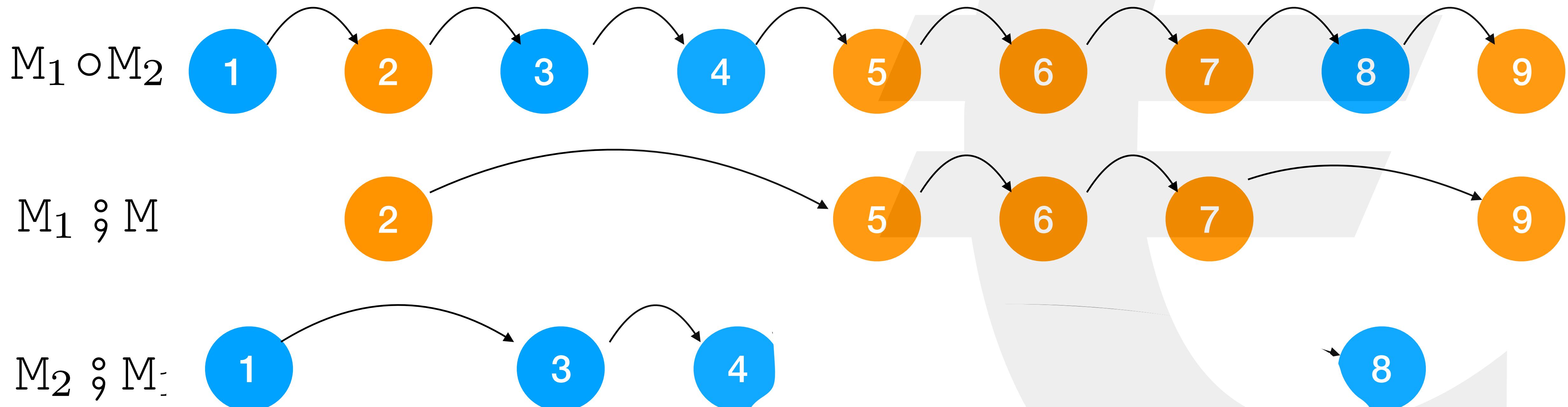
Two-module execution

- $M ; M', \sigma \rightsquigarrow \sigma'$ if there exist $n \geq 2$ and runtime configurations $\sigma_1, \dots \sigma_n$, such that
 - $\sigma = \sigma_1$, and $\sigma_n = \sigma'$.
 - $M ; M', \sigma_i \rightsquigarrow \sigma'_{i+1}$, for $1 \leq i \leq n-1$
 - $\text{Class}(\text{this})_\sigma \notin \text{dom}(M)$, and $\text{Class}(\text{this})_{\sigma'} \notin \text{dom}(M)$,
 - $\text{Class}(\text{this})_{\sigma_i} \in \text{dom}(M)$, for $2 \leq i \leq n-2$

M – internal module

M' - external module

Two-module execution



Internal methods are treated as atomic

Assertions

$A ::= e \mid e = e \mid e : \text{ClassId} \mid e \in S \mid$
 $A \rightarrow A \mid A \wedge A \mid A \vee A \mid \neg A \mid$
 $\forall x.A \mid \forall s : SET.A \mid \exists x.A \mid \exists s : SET.A \mid$

$\langle x \text{ access } y \rangle \mid \text{changes}\langle e \rangle \mid \langle x \text{ calls } x.m(x^*) \rangle$
permission **authority** **control**

$\text{next}\langle A \rangle \mid \text{will}\langle A \rangle \mid \text{prev}\langle A \rangle \mid \text{was}\langle A \rangle \mid$
temporal

$\langle S \text{ in } A \rangle \mid \text{external}\langle x \rangle \mid x \text{ obeys } S$
space **viewpoint** **trust**

Permission

- $M ; M', \sigma \models \langle x \text{ access } y \rangle \quad \text{if} \quad [x]_\sigma \text{ and } [y]_\sigma \text{ are defined, and}$
 - $[x]_\sigma = [y]_\sigma, \text{ or}$
 - $[x.f]_\sigma = [y]_\sigma, \text{ for some field } f, \text{ or}$
 - $[x]_\sigma = [\text{this}]_\sigma \text{ and } [y]_\sigma = [z]_\sigma, \text{ for some variable } z \text{ and } z \text{ appears in } \sigma.\text{contn.}$

Control

- $M ; M', \sigma \models \langle x \text{ calls } y.m(z_1, \dots z_n) \rangle \quad \text{if} \quad [x]_\sigma, [y]_\sigma, [z_1]_\sigma, \dots [z_n]_\sigma \text{ are defined, and}$
 - $[this]_\sigma = [x]_\sigma, \text{ and}$
 - $\sigma.\text{contn}=u.m(v_1, \dots v_n); _, \text{ for some } u, v_1, \dots v_n, \text{ and}$
 - $[y]_\sigma = [u]_\sigma, \text{ and } [z_i]_\sigma = [v_i]_\sigma, \text{ for all } i.$

Viewpoint

- $M ; M', \sigma \models \text{external} \langle x \rangle \quad \text{if} \quad \lfloor x \rfloor_\sigma \text{ is defined and } \text{Class}(\lfloor x \rfloor_\sigma)_\sigma \notin \text{dom}(M)$
- $M ; M', \sigma \models \text{internal} \langle x \rangle \quad \text{if} \quad \lfloor x \rfloor_\sigma \text{ is defined and } \text{Class}(\lfloor x \rfloor_\sigma)_\sigma \in \text{dom}(M)$

Space

Restriction:

- $\sigma \downarrow_S \triangleq (\psi, \chi'), \quad \text{if} \quad \sigma = (\psi, \chi), \text{ and } \text{dom}(\chi') = \lfloor S \rfloor_\sigma, \text{ and } \forall \alpha \in \text{dom}(\chi'). \chi(\alpha) = \chi'(\alpha)$

Space:

- $M ; M', \sigma \models \langle A \text{ in } S \rangle \quad \text{if} \quad M ; M', \sigma \downarrow_S \models A.$

Time

Adaptation:

- $\sigma \triangleleft \sigma' \triangleq (\phi'' \cdot \psi', \chi')$ if
 - $\sigma = (\phi \cdot _, _), \sigma' = (\phi' \cdot \psi', \chi'), \text{ and}$
 - $\phi = (\text{contn}, \beta), \phi' = (\text{contn}', \beta'), \phi'' = (\text{contn}'[zs/zs'], \beta'[zs' \mapsto \beta'(zs)]), \text{ where}$
 - $zs = \text{dom}(\beta), zs'$ is a set of variables with the same cardinality as zs , and
 - all variables in zs' are fresh in β and in β' .

Time

Temporal Operators:

- $M ; M', \sigma \models \text{next}\langle A \rangle \quad \text{if} \quad \exists \sigma'. [M ; M', \phi \rightsquigarrow \sigma' \wedge M ; M', \sigma \triangleleft \sigma' \models A],$
and where ϕ is so that $\sigma = (\phi \cdot _, _)$.
- $M ; M', \sigma \models \text{will}\langle A \rangle \quad \text{if} \quad \exists \sigma'. [M ; M', \phi \rightsquigarrow^* \sigma' \wedge M ; M', \sigma \triangleleft \sigma' \models A],$
and where ϕ is so that $\sigma = (\phi \cdot _, _)$.
- $M ; M', \sigma \models \text{prev}\langle A \rangle \quad \text{if} \quad \forall \sigma_1, \sigma_2. [\text{Initial}\langle \sigma_1 \rangle \wedge M ; M', \sigma_1 \rightsquigarrow^* \sigma_2 \wedge M ; M', \sigma_2 \rightsquigarrow \sigma \longrightarrow M ; M', \sigma \triangleleft \sigma_2 \models A]$
- $M ; M', \sigma \models \text{was}\langle A \rangle \quad \text{if} \quad \forall \sigma_1. [\text{Initial}\langle \sigma_1 \rangle \wedge M ; M', \sigma_1 \rightsquigarrow^* \sigma \longrightarrow (\exists \sigma_2. M ; M', \sigma_1 \rightsquigarrow^* \sigma_2 \wedge M ; M', \sigma_2 \rightsquigarrow^* \sigma \wedge M ; M', \sigma \triangleleft \sigma_2 \models A)]$

Robustness

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closed world

pre- and post conditions

sufficient conditions

individual functions explicit

emergent behaviour implicit

Holistic

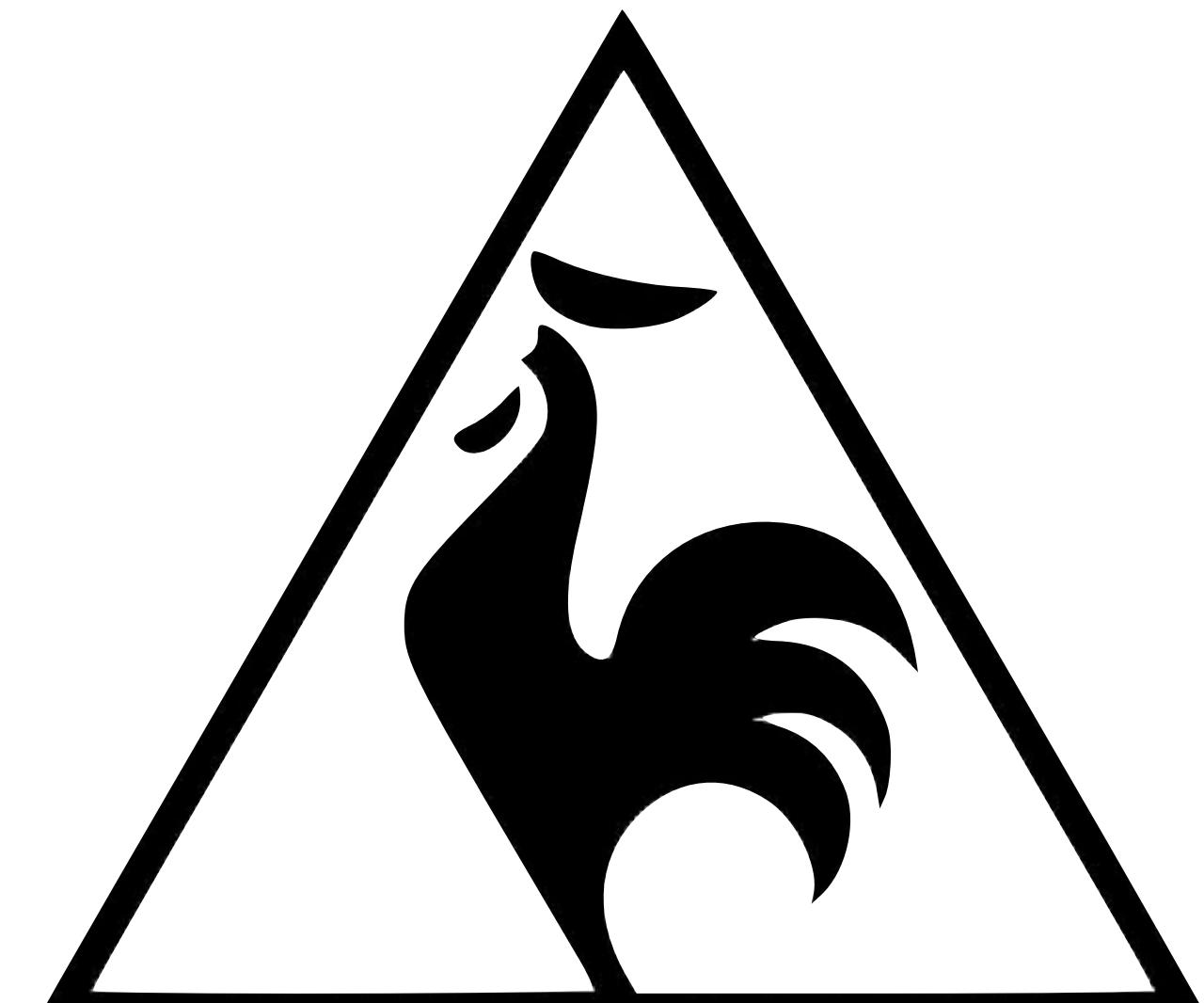
open world

temporal conditions

necessary conditions

emergent behaviour explicit

individual functions implicit



Properties of Linking

- (1) moduleLinking_associative
- (2) moduleLinking_commutative_1
- (3) moduleLinking_commutative_2
- (4) linking_preserves_reduction

- (1) $A \wedge \neg A \equiv \text{false}$
- (2) $A \vee \neg A \equiv \text{true}$
- (3) $A \vee A' \equiv A' \wedge A$
- (4) $A \wedge A' \equiv A' \wedge A$
- (5) $(A \vee A') \vee A'' \equiv A \vee (A' \vee A'')$

- (1) sat_and_nsat_equiv_false
- (2) -
- (3) and_commutative
- (4) or_commutative
- (5) or_associative

- (1) $A \wedge \neg A \equiv \text{false}$
- (2) $A \vee \neg A \equiv \text{true}$
- (3) $A \vee A' \equiv A' \wedge A$
- (4) $A \wedge A' \equiv A' \wedge A$
- (5) $(A \vee A') \vee A'' \equiv A \vee (A' \vee A'')$
- (6) $(A \vee A') \wedge A'' \equiv (A \wedge A'') \vee (A' \wedge A'')$
- (7) $(A \wedge A') \vee A'' \equiv (A \vee A'') \wedge (A' \vee A'')$
- (8) $\neg(A \wedge A') \equiv (\neg A \vee \neg A')$
- (9) $\neg(A \vee A') \equiv (\neg A \wedge \neg A')$
- (10) $\neg(\exists x.A) \equiv \forall x.(\neg A)$
- (11) $\neg(\exists S.A) \equiv \forall S.(\neg A)$
- (12) $\neg(\forall x.A) \equiv \exists x.(\neg A)$
- (13) $\neg(\forall S.A) \equiv \exists S.(\neg A)$

- (1) sat_and_nsat_equiv_false
- (2) -
- (3) and_commutative
- (4) or_commutative
- (5) or_associative
- (6) and_distributive
- (7) or_distributive
- (8) neg_distributive_and
- (9) neg_distributive_or
- (10) not_ex_x_all_not
- (11) not_ex_Σ_all_not
- (12) not_all_x_ex_not
- (13) not_all_Σ_ex_not

Trust and Obey

```
1 method dealV1(  
2     sellerMoney, sellerGoods,  
3     buyerMoney, buyerGoods,  
4     price, amt)    // price and amount
```

Escrow

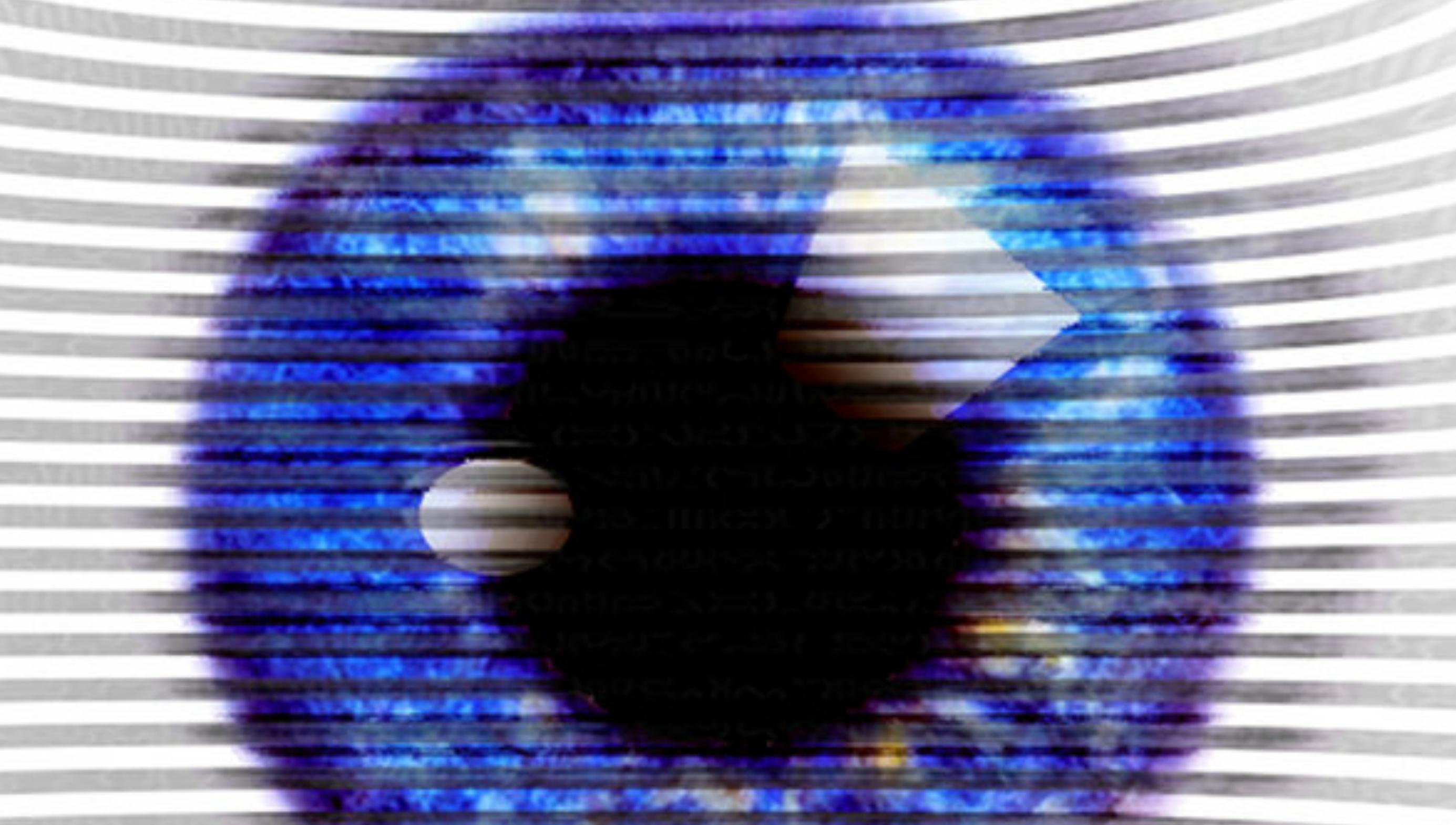
```
1 method dealV1(  
2     sellerMoney, sellerGoods,  
3     buyerMoney, buyerGoods,  
4     price, amt)    // price and amount  
5 {  
6     // make temporary money Purse  
7     escrowMoney = sellerMoney.sprout  
8     // make temporary goods Purse  
9     escrowGoods = buyerGoods.sprout
```

Escrow

```
11     res = escrowMoney.deposit(price, buyerMoney)
12     if (!res) then
13         // insufficient money in buyerMoney
14         // or different money mints
15     { return false }
16
17 // sufficient money, same mints
18 // price transferred to escrowMoney
```

```
19     res = escrowGoods.deposit(amt, sellerGoods)
20     if (!res) then
21         // insufficient goods in sellerGoods
22         // or different goods mints
23     {   // undo the goods transaction
24         buyerMoney.deposit(price, escrowMoney)
25         return false }
26
27     // price in escrowMoney, amt in escrowGoods
28     // now complete the transaction
29     buyerMoney.deposit(price, escrowMoney)
30     sellerGoods.deposit(amt, escrowGoods)
31 }
```

TRUST THE COMPUTER



THE COMPUTER IS YOUR FRIEND!

```
19     res = escrowGoods.deposit(amt, sellerGoods)
20     if (!res) then
21         // insufficient goods in sellerGoods
22         // or different goods mismatched
23         // or no transaction to do
24         // or money deposited (escrowMoney)
25         return false
26
27     // price in escrowMoney, amt in escrowGoods
28     // now complete the transaction
29     buyerMoney.deduct(price)
30     sellerGoods.deposit(amt)
31 }
```

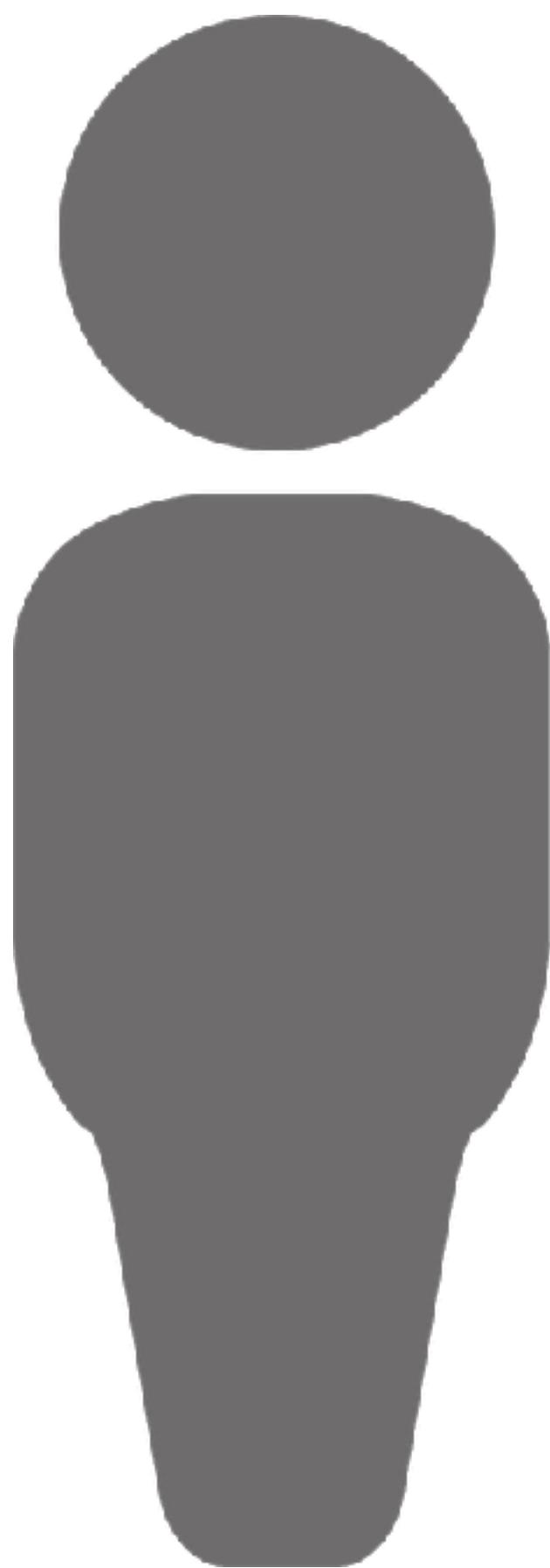
Who stole my money?

Grant Matcher



The Left Hand of Equals
Noble, Black, Bruce, Homer, Miller

Grant Matcher



\$

\$



The Left Hand of Equals
Noble, Black, Bruce, Homer, Miller

Grant Matcher



\$

C

\$

C



The Left Hand of Equals
Noble, Black, Bruce, Homer, Miller

```
method match (
    aliceDonation : Money, aliceCharity : Charity,
    danaDonation : Money, danaCharity : Charity)
    -> Boolean {
    if (aliceDonation.amount
        .equals(danaDonation.amount)
        && aliceCharity == danaCharity)

    then {
        aliceCharity.accept(aliceDonation)
        danaCharity.accept(danaDonation)
        return true}
    else {return false}
}
```

The Left Hand of Equals
Noble, Black, Bruce, Homer, Miller

```
method match (
    aliceDonation : Money, aliceCharity : Charity,
    danaDonation : Money, danaCharity : Charity)
    -> Boolean {
    if (aliceDonation.amount
        .equals(danaDonation.amount)
        && aliceCharity.equals(danaCharity))
        then {
            aliceCharity.accept(aliceDonation)
            danaCharity.accept(danaDonation)
            return true}
        else {return false}
    }
```

The Left Hand of Equals
Noble, Black, Bruce, Homer, Miller

Grant Matcher

```
class fakeCharity → Charity {  
    def backPocket : Account = ...  
    method equals(other : Object) { true }  
    method accept(donation : Money) {  
        { backPocket.accept(donation) }  
    }  
}
```

The Left Hand of Equals
Noble, Black, Bruce, Homer, Miller

Bank and Accounts

Pol_1: With two accounts of same bank can transfer money.

Pol_2: Only someone with the Bank of a given currency can violate conservation of that currency

Pol_3: Only the bank can inflate own currency

Pol_4: No one can affect the balance of an account they do not have.

Pol_5: Balances are always non-negative.

Pol_6: A reported successful deposit can be trusted as much as one trusts the account one is depositing to.

[Miller et al, Financial Crypto 2000]

```
method match (
    aliceDonation : Money, aliceCharity : Charity,
    danaDonation : Money, danaCharity : Charity)
    -> Boolean {
    if (aliceDonation.amount
        .equals(danaDonation.amount)
        && aliceCharity.equals(danaCharity)
        && danaCharity.equals(aliceCharity))
    then {
        aliceCharity.accept(aliceDonation)
        danaCharity.accept(danaDonation)
        return true}
    else {return false}
}
```

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obeys

`res=dest.deposit(amt, src)`

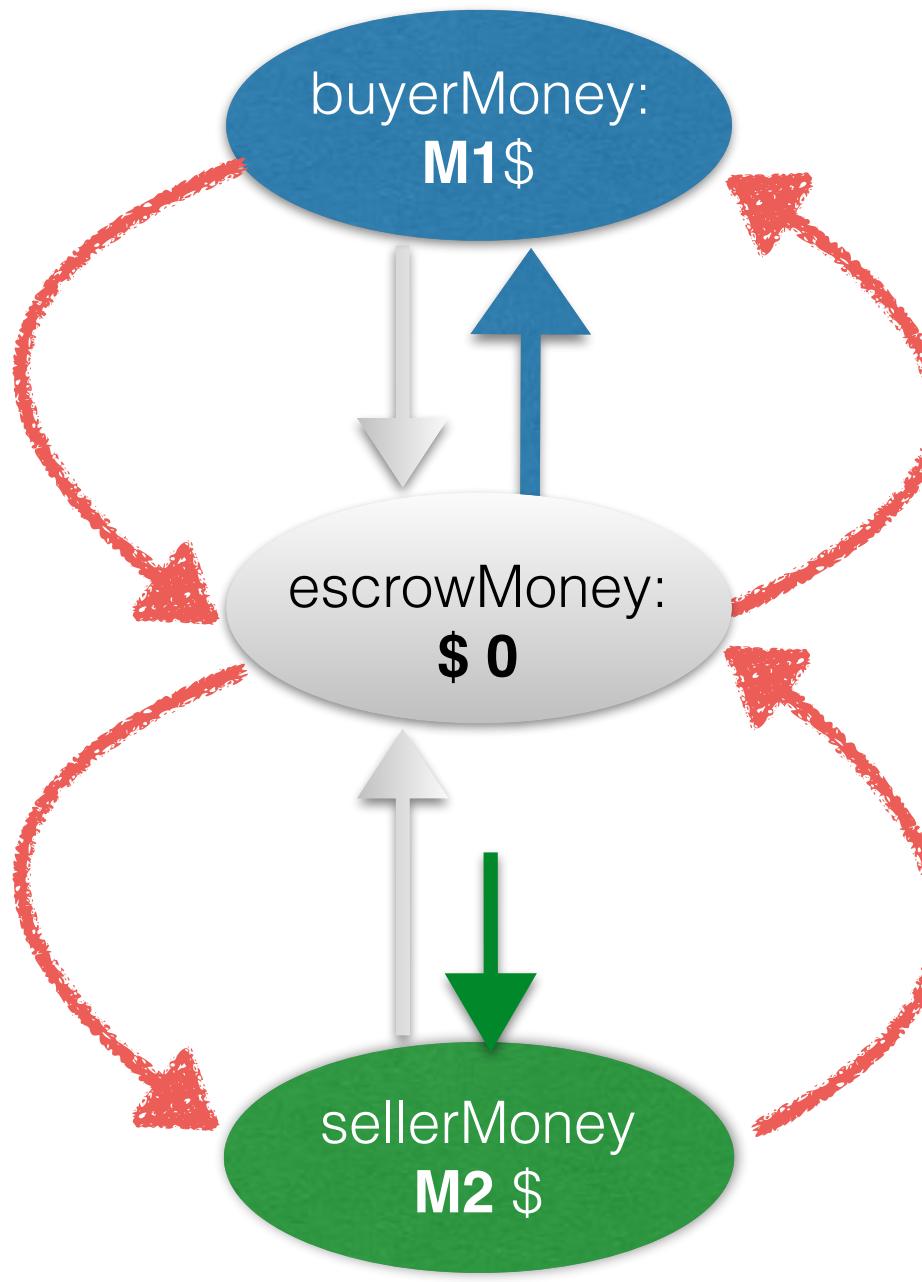
~~`res → src obeys validPurse`~~

absolute

`res ∧ dest obeys ValidPurse → src obeys ValidPurse`

conditional

Trust



```
escrowMoney = sellerMoney.sprout()  
// sellerMoney obeys ValidPurse → escrowMoney obeys ValidPurse
```

```
res= escrowMoney. deposit (buyerMoney,0)  
// res=true ∧ escrowMoney obeys ValidPurse  
// → buyerMoney obeys ValidPurse
```

```
if !res then exit // sellerMoney obeys ValidPurse →  
// ¬(buyerMoney obeys ValidPurse)  
// sellerMoney obeys ValidPurse → buyerMoney obeys ValidPurse
```

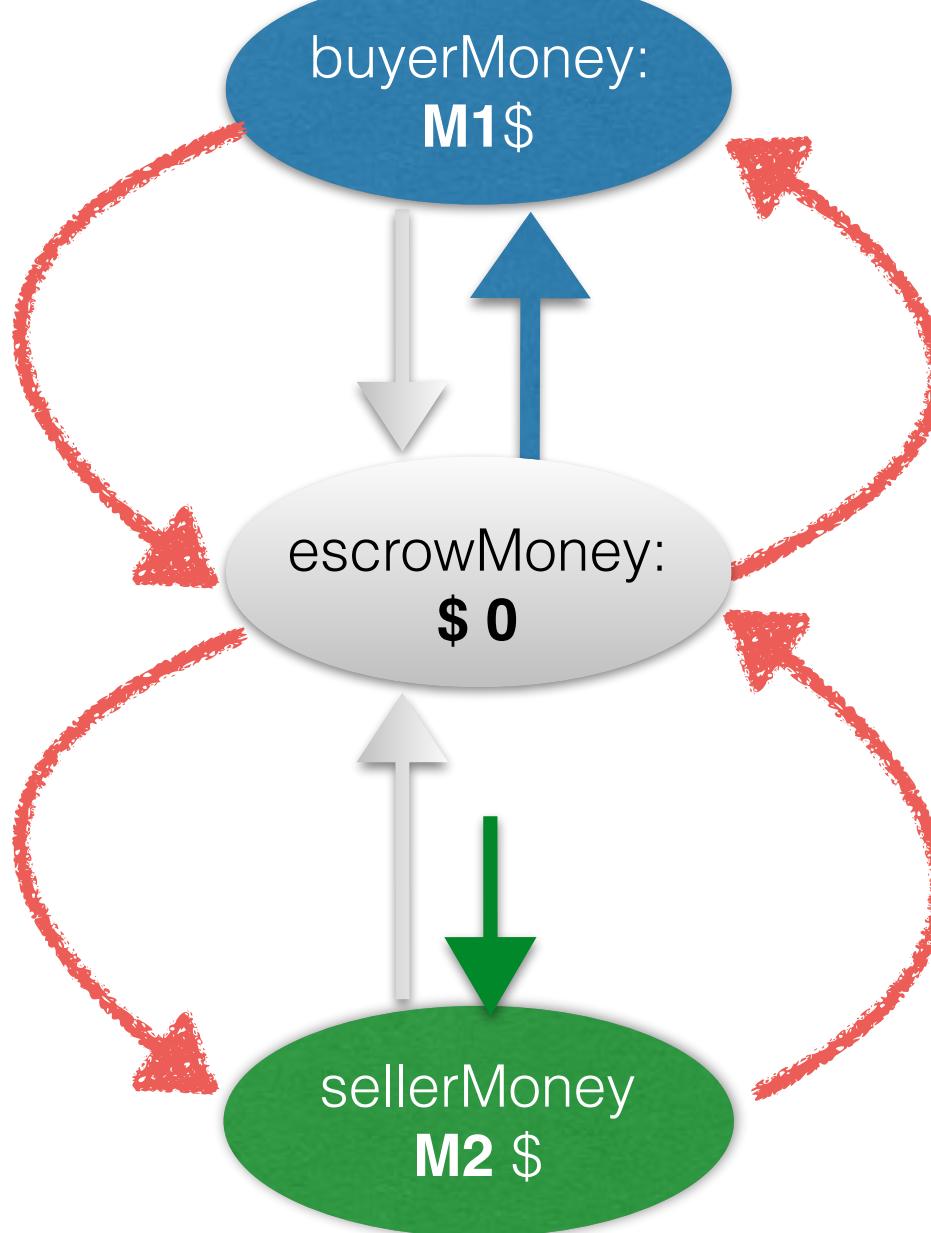
```
res= buyerMoney. deposit (escrowMoney,0)  
// res=true ∧ buyerMoney obeys ValidPurse  
// → escrowMoney obeys ValidPurse
```

```
if !res then exit
```

```
res= escrowMoney. deposit (buyerMoney,0)  
if !res then exit
```

```
// buyerMoney obeys ValidPurse ↔ seller obeys ValidPurse
```

Risk



```
escrowMoney = sellerMoney.sprout()
```

```
//  $\forall p. p \text{ obeys}_{\text{PRE}} \text{ValidPurse} \rightarrow$   

// [  $p.\text{balance}_{\text{PRE}} = p.\text{balance}$   $\vee$   

//  $\text{MayAccess}_{\text{PRE}}(\text{sellerMoney}, p) \wedge \neg(\text{sellerMoney } \text{obeys } \text{ValidPurse})$  ]
```

```
res= escrowMoney. deposit (buyerMoney,o)
```

```
// ....
```

```
if !res then exit // ....
```

```
res= buyerMoney. deposit (escrowMoney,o)
```

```
//  $\forall p. p \text{ obeys}_{\text{PRE}} \text{ValidPurse} \rightarrow$   

// [  $p.\text{balance}_{\text{PRE}} = p.\text{balance}$   $\vee$   

//  $\text{MayAccess}_{\text{PRE}}(\text{sellerMoney}, p) \wedge \neg(\text{sellerMoney } \text{obeys } \text{ValidPurse}) \vee$   

//  $\text{MayAccess}_{\text{PRE}}(\text{buyerMoney}, p) \wedge \neg(\text{buyerMoney } \text{obeys } \text{ValidPurse})$  ]
```

```
if !res then exit // ....
```

```
res= escrowMoney. deposit (buyerMoney,o)
```

```
// ....
```

```
if !res then exit
```

```
//  $\forall p. p \text{ obeys}_{\text{PRE}} \text{ValidPurse} \rightarrow$   

// [  $p.\text{balance}_{\text{PRE}} = p.\text{balance}$   $\vee$   

//  $\text{MayAccess}_{\text{PRE}}(\text{sellerMoney}, p) \wedge \neg(\text{sellerMoney } \text{obeys } \text{ValidPurse}) \vee$   

//  $\text{MayAccess}_{\text{PRE}}(\text{buyerMoney}, p) \wedge \neg(\text{buyerMoney } \text{obeys } \text{ValidPurse})$  ]
```

Conclusions

- Necessary Conditions
- *Chainmail*
- Risk
- Trust

