# SOPHIA BARCLAY

JUNIOR WEB DEVELOPER

## BIO

A recent graduate from General Assembly's Web Development course, currently looking for my first role as a web developer.

Having previously worked in communications in the Chinese consumer market as well as international hospitality sector, I hope to bring the skills acquired in my previous jobs as well as the knowledge gained over the previous months of learning to a role in a collaborative team of developers, in an environment where I can continue to grow and broaden my skills.

## CONTACT

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## SKILLS

**Front-End:** HTML5, CSS3, SCSS, Bulma
**JavaScript:** React, AngularJS, ES6, MongoDB, Express.js, Node.js, JSON, jQuery, EJS
**Storage/Version Control:** Git, Github, Heroku
**Methodologies/Practices:** Agile methodologies, RESTful web services, CRUD methods, Test-Driven Development (Mocha, Chai), responsive web design
**Tools:** Yarn, Insomnia, Trello, Final Cut Pro
**Other:** Standups, presentation skills, pair programming, Chinese language (advanced), crisis communications and reputation management,

## EDUCATION

**GENERAL ASSEMBLY**

Web Development Immersive
2018 | London

**UNIVERSITY OF EDINBURGH**

Chinese MA (with Honours)
2011 - 2015 | Edinburgh

**PEKING UNIVERSITY**

School of Chinese as a Foreign Language (3rd year abroad)
2013 - 2014 | Beijing

## EXPERIENCE

### GENERAL ASSEMBLY | WEB DEVELOPMENT IMMERSIVE (WDI)

The three-month immersive experience took my programming knowledge from basic HTML, CSS and JavaScript to that of a Junior Web Developer. Featuring daily stand-ups, pair programming, and individual and group projects in an agile work environment, the course stretched and challenged my approach to problem-solving.

#### Project 1 | SQUARES

Briefed to create a grid-based game using vanilla Javascript, I made SQUARES, an in-browser game based on the same principles as Pac-Man.
**Build**: HTML, CSS, JavaScript
**Timeframe**: 1 week
GitHub pages: https://sophiabarclay.github.io/wdi-project-one/
Github: https://github.com/sophiabarclay/wdi-project-one

#### Project 2 | Photography LDN

A fully RESTful Express.js app showcasing upcoming photography exhibitions in London.
**Build**: HTML, CSS, JavaScript, Bulma, MongoDB, Express.js
**Timeframe**: 1 week
Heroku: https://fierce-earth-26546.herokuapp.com/
Github: https://github.com/sophiabarclay/wdi-project-two

#### Project 3 | GigHub  (3 person project)

A collaborative effort to build a fully RESTful gig listing app, allowing venues to upload upcoming events to an open platform which users can then search for and click to attend. We used MongoDB, Node.js & Express to build the server-side API, and AngularJS to build the front-end that consumes our API.
**Build**: HTML, CSS, SCSS, JavaScript, Bulma, Bulma Extensions, MongoDB, Express.js, AngularJS, Sketch
**Timeframe**: 1 week
Heroku: https://gighub-projectthree.herokuapp.com/
Github: https://github.com/sophiabarclay/wdi-project-three

#### Project 4 | Placeholder (2 person project)

We created an architecture mapping app, where users can pin their favourite buildings to a map, follow other users and discover other architectural gems around the world. The app uses an Express API to serve data from a MongoDB database. The API is consumed with a separate front-end built with React
**Build**: HTML, CSS, SCSS, JavaScript, Bulma, Bulma Extensions, MongoDB, Express.js, AngularJS, Sketch
**Timeframe**: 1 week
Github: https://github.com/sophiabarclay/wdi-project-four

## WORK EXPERIENCE

### DORCHESTER COLLECTION

**Communications Executive**
March 2017 - September 2018

- Coordinated global communications strategy across social media for the group's nine international hotels, presented global strategy updates at internal training events and provided daily guidance to hotel-level teams
- Project managed photo and video shoots, juggling the competing demands of external contractors, hotel limitations, and head office requirements
- Allocated and managed the workloads of junior team members

### HOT POT DIGITAL

**Account Executive**
March 2016 – December 2016
**Intern**
November 2015 - February 2016

- Worked on accounts across the luxury, fashion, travel, and tourism sectors, using my knowledge of China's digital landscape and my Chinese language skills to create full online strategies, including social, e-commerce and search engine optimisation
- Led reporting meetings and weekly calls with clients and managed daily information flow between clients, account managers and production teams to ensure that projects were delivered to tight deadlines
- Researched and identified new business opportunities. Created proposals and pitches to potential clients