

# W3D4 Lab 1: BST min method

## **Description:**

In this lab you'll add add `.min()` method to a Binary Search Tree.

## **Provided:**

Code is provided for the `BinarySearchTree`, `RootNode`, and `Node` classes. In addition to this Mocha / Chai test are provided.

## **Instructions:**

Your job will be to implement the `.min()` method, on the `BinarySearchTree` class, and as you see fit also on the `RootNode` and / or `Node` classes.

The `min()` method should return the minimum value found in the tree, or return null if the tree is empty.