

sophiali23.github.io

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## **EXPERIENCE**

## Meta (formerly Facebook) – Software Engineer

September 2022 – November 2022

- Completed tasks for several teams using JavaScript, React, HTML, CSS and GraphQL during bootcamp, Meta's onboarding program for engineers
- Improved data visualization on the internal Shard Manager by delivering a feature that allows users to filter chart data
- Updated UI components such as modals to reflect new designs for various internal tools, and fixed localization bugs on the Meta Quest store

## MongoDB – Software Engineer Intern

June 2021 - August 2021

- Supported the expansion of the Community Champions program globally by building a
  responsive landing page, Champion profile pages, and an application form; product educates
  members of the MongoDB developer community about the program and provides them the
  opportunity to apply mongodb.com/community/forums/champions/
- Completed using JavaScript, React, Gatsby, GraphQL, Strapi (Node.js CMS) and MongoDB
- My contributions: github.com/mongodb/devhub/commits?author=sophiali23

### Meta (formerly Facebook) - Software Engineer Intern

January 2021 – April 2021

- Worked on the Messenger Privacy Features team and built a prototype to support location sharing in E2EE messaging on Messenger (iOS) using Objective-C, C and SQL
- Built the UI for viewing users' keys in Secret Conversation group threads

#### Inkling - Software Engineer Intern

May 2020 - August 2020

- Delivered UI improvements and fixed bugs for the iOS apps using Objective-C and Swift
- Added Split View and Slide Over multitasking support to iPadOS apps; used Auto Layout to implement adaptive UI
- Improved localization handling and maintainability by refactoring localized strings from over 80 code files to leverage extensions
- Integrated SwiftLint tool into Xcode to enforce Swift style and conventions in code; cleaned up entire codebase by resolving lint errors and warnings

#### PagerDuty – Software Engineer Intern

September 2019 – December 2019

- Developed features for the Android app using Java, Kotlin, XML and third-party libraries like Retrofit, RxJava, Firebase; wrote UI and unit tests using Espresso, JUnit, Mockito
- Contributed to building the Service Directory by shipping the 'service details' feature that allows users to learn more about each technical service in their organization
- Delivered features aimed at improving user experience such as new ringtones, ability to snooze incidents for over 24 hours, editable schedule colour and editable incident name
- Won Best Product Enhancement and Best Vibe at Hack Day for building a feature that allows
  users to share incidents

#### Wattpad - Software Engineer Intern

January 2019 - April 2019

- Developed features and fixed bugs for the Android app using Java, Kotlin and XML; utilized RxJava to manage asynchronous tasks and events
- Built an interactive onboarding carousel to increase awareness of the paid content program
- Released regular updates to the Google Play Store for over 20 million monthly active users
- Delivered various UI improvements such as rebranding and fixing dark mode

### **SKILLS**

#### Languages

C, C++, CSS, HTML, JavaScript, Java, Kotlin, Objective-C, SQL, Swift, XML

#### **Tools**

Android SDK, iOS SDK, Jenkins, Bitrise, Firebase, Git, IntelliJ IDEA, VS Code, Confluence, Jira, JUnit, Jest, Mockito, Postman

#### **EDUCATION**

## **University of Waterloo**

Bachelor of Computing and Financial Management Sept 2017 – Apr 2022

## **EXTRACURRICULARS**

# UW Women in Computer Science Undergraduate Committee

Co-chair Sept 2021 – Dec 2021

Big CSter Director Sept 2020 – Dec 2020

Office Manager Sept 2018 – April 2020

### **AWARDS**

Grace Hopper Celebration Scholarship 2019, 2020

University of Waterloo President's Scholarship of Distinction 2017