

sophiali23.github.io

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EXPERIENCE

Meta (formerly Facebook) – Software Engineer

September 2022 – November 2022

- Completed tasks for several teams using JavaScript, React, HTML, CSS and GraphQL during bootcamp, Meta's onboarding program for engineers
- Improved data visualization on the internal Shard Manager by delivering a feature that allows users to filter chart data
- Updated UI components such as modals to reflect new designs for various internal tools, and fixed localization bugs on the Meta Quest store

MongoDB – Software Engineer Intern

June 2021 - August 2021

- Supported the expansion of the Community Champions program globally by building a
 responsive landing page, champion profile pages, and an application form; product educates
 members of the MongoDB developer community about the program and provides them the
 opportunity to apply mongodb.com/community/forums/champions/
- Completed using JavaScript, React, Gatsby, GraphQL, Strapi (Node.js CMS) and MongoDB
- My contributions: github.com/mongodb/devhub/commits?author=sophiali23

Meta (formerly Facebook) – Software Engineer Intern

January 2021 - April 2021

- Worked on the Messenger Privacy Features team and built a prototype to support location sharing in E2EE messaging on Messenger (iOS) using Objective-C, C and SQL
- Built the UI for viewing users' keys in Secret Conversation group threads

Inkling - Software Engineer Intern

May 2020 - August 2020

- Delivered UI improvements and fixed bugs for the iOS apps using Objective-C and Swift
- Added Split View and Slide Over multitasking support to iPadOS apps; used Auto Layout to implement adaptive UI
- Improved localization handling and maintainability by refactoring localized strings from over 80 code files to leverage extensions
- Integrated SwiftLint tool into Xcode to enforce Swift style and conventions in code; cleaned up entire codebase by resolving lint errors and warnings

PagerDuty – Software Engineer Intern

September 2019 – December 2019

- Developed features for the Android app using Java, Kotlin, XML and third-party libraries like Retrofit, RxJava, Firebase; wrote UI and unit tests using Espresso, JUnit, Mockito
- Contributed to building the Service Directory by shipping the 'service details' feature that allows users to learn more about each technical service in their organization
- Delivered features aimed at improving user experience such as new ringtones, ability to snooze incidents for over 24 hours, editable schedule colour and editable incident name
- Won Best Product Enhancement and Best Vibe at Hack Day for building a feature that allows
 users to share incidents

Wattpad - Software Engineer Intern

January 2019 - April 2019

- Developed features and fixed bugs for the Android app using Java, Kotlin and XML; utilized
 RxJava to manage asynchronous tasks and events
- Built an interactive onboarding carousel to increase awareness of the paid content program
- Released regular updates to the Google Play Store for over 20 million monthly active users
- Delivered various UI improvements such as rebranding and fixing dark mode

SKILLS

Languages

C, C++, CSS, HTML, JavaScript, Java, Kotlin, Objective-C, SQL, Swift, XML

Tools

Android SDK, iOS SDK, Jenkins, Bitrise, Firebase, Git, IntelliJ IDEA, VS Code, Confluence, Jira, JUnit, Jest, Mockito, Postman

EDUCATION

University of Waterloo

Bachelor of Computing and Financial Management Sept 2017 – Apr 2022

EXTRACURRICULARS

UW Women in Computer Science Undergraduate Committee

Co-chair *Sept 2021 – Dec 2021*

Big CSter Director Sept 2020 – Dec 2020

Office Manager
Sept 2018 – April 2020

AWARDS

Grace Hopper Celebration Scholarship 2019, 2020

University of Waterloo President's Scholarship of Distinction 2017