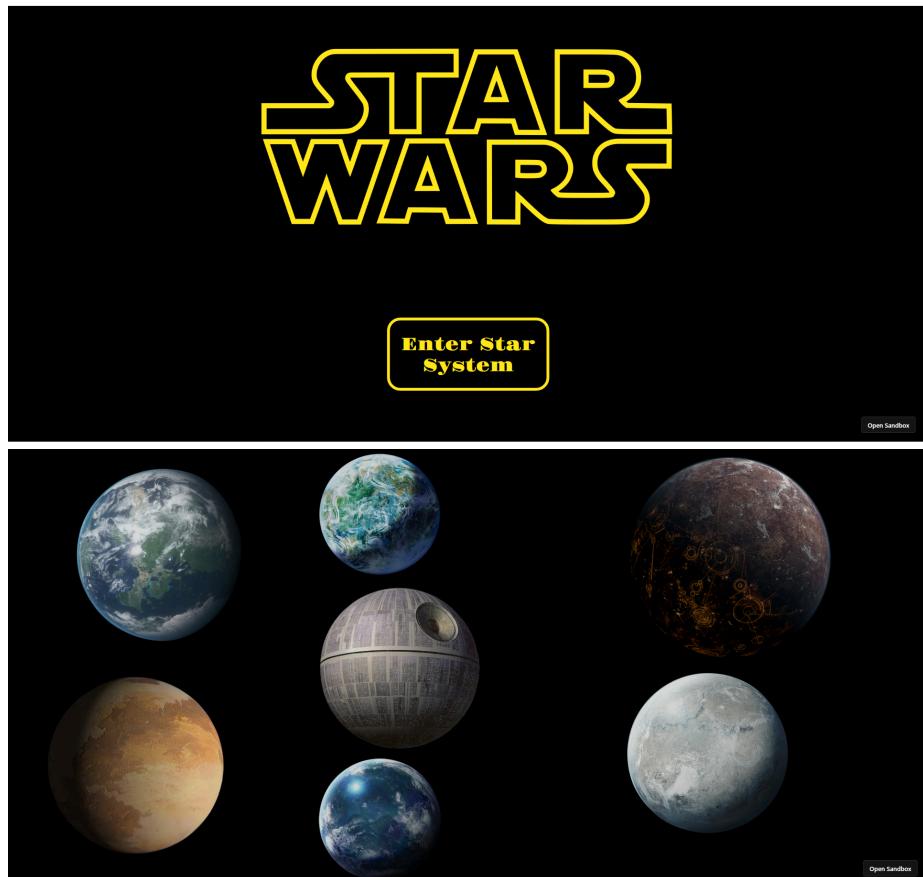




UX Testing + UI Iteration

| | User Interface: How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout? (ex: sizes, colors, fonts, alignment, etc.) | User Experience: What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying? (ex: sounds, hover effects, press effects, etc.) |
|--|--|---|
| User 1 Name: Arianna Rodriguez | <ul style="list-style-type: none">Have the planets be smaller and then when you hover on them they get even biggerThe colors and fonts for each planet is very visually appealingSpace out the right side planets better and make the middle ones align better | <ul style="list-style-type: none">Add in a quote for the other characters as wellThe hover effects are great and the return button looks niceThe click sound is great but maybe make it more space themed |
| User 2 Name: Mmasi | <ul style="list-style-type: none">The site looks really cool, maybe add another arrow or button that takes you back to the starter pageThe colors look good and she likes how they match with the theme of each planetMake the character picture slightly bigger | <ul style="list-style-type: none">Add in a quote for the other characters to make it even coolerFor the characters picture, change the offset of the shadow to make it more obviousWhen you click on the death star, instead of a click effect do a laser beam effect |
| User 3 Name: Vivian | <ul style="list-style-type: none">Add in an arrow to go back to intro pageAdd a textbox to explain what Star Wars is when you click on the titleHave a character sneak peek on planet hover effectFonts look good color and size wise | <ul style="list-style-type: none">Have an audio clip for the other characters as wellMake a galaxy sound effect when you enter the star systemHave the death star "open" when you click on it |
| User 4 Name: Logan | <ul style="list-style-type: none">Have the images inside fill out the whole space of the boxMake the font sizes consistent (the death star font is pretty small)The colors look pretty cool, they match nicely with the planets | <ul style="list-style-type: none">You could easily add some audio for the other planets and charactersThe click sound is nice, maybe make it sound like you are jumping into hyperspaceIncorporate more sound (music) into your website so it's not so quiet |
| User 5 Name: Auria | <ul style="list-style-type: none">Have the images of the characters fill the entire box rather than leaving some spots emptyThe font colors and sizes are good, and it's cool how they match the planetsMake the font size on the Death Star page bigger | <ul style="list-style-type: none">If you want you can add some audio to the other characters to make it even coolerThe "click" sound effect is nice and it's cool how you added it to all the planets and buttonsMake the coruscant planet slightly brighter when you hover over it |

UI Before Feedback (Screenshot / GIF)



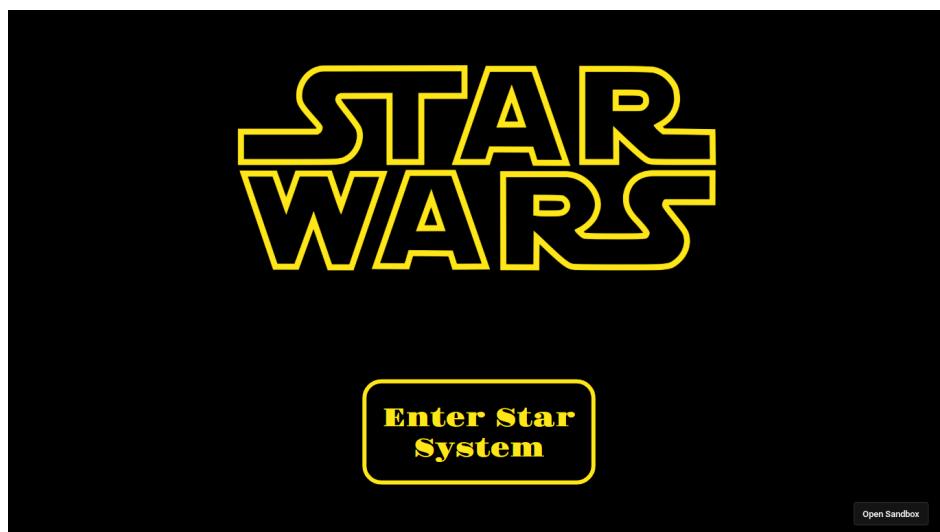
What trends did you identify in your feedback?

- Add in an arrow or button on the map/planets page, that takes you back to the Star Wars intro screen.
- Add in some quotes or audio for the other characters as well, not just the ones on Tatooine.
- Make the font/text on the Death Star page be bigger so it matches the other planets better.
- The click sound effect is nice, but I can make a few of the buttons/planets place a more space/Star Wars related sound when clicked.
- Have the character picture fill out the full space of the box it "lives" in.



UI After Feedback (Screenshot / GIF)

What changes did you make to improve your UI?



- I added a back arrow on the map of all the planets that takes you back to the home page. It is bright yellow and matches the Star Wars title.
- I added more sound effects and quotes for all of the characters, not just Han Solo and Chewbacca, and gave their pictures hover and click features.
- I made the text on the Death Star mission much bigger so it matched the sizes of the other mission statements.



Death Star

Mission:

Darth Vader, serving at the Emperor's representative, meets with General Moff Tarkin to discuss how their new weapon: the Death Star, will be used to destroy the rebel alliance and last of the Jedi.



Return to star system

Open Sandbox