

PART A

Montreal IFT6757 2020 Project Reports: Final Reports

Contents

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 error
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 es label-name or label-what-number in <h1 github-
 blob-url="https://github.com///github.com/so-
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Created by function n/a in module n/a.
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```
previous error next (3 of 45) index error
```

```
This link is empty:

<a class="toc_link toc_link-depth-4 number_name toc_a_for_sec" href="#sec:instructions-groupname" id="add-id-a-140003393000144"></a>

It might be that the writer intended for this link to point to something, but they got the syntax wrong.

href = #sec:instructions-groupname

As a reminder, to refer to other parts of the document, use the syntax "#ID", such as:

See [](#fig:my-figure).

See [](#section-name).

Created by function n/a in module n/a.
```

Unit A-3 - Real-time object detection: Project report......14

UNIT A-1

Group name: Project report

Before starting, you should have a look at some tips on how to write beautiful Duckiebook pages.

The objective of this report is to bring justice to your hard work during the semester and make so that future generations of Duckietown students may take full advantage of it. Some of the sections of this report are repetitions from the preliminary design document (PDD) and intermediate report you have given.

1.1. The final result

Let's start from a teaser.

• Post a video of your best results (e.g., your demo video): remember to have duckies on the robots or something terrible might happen!

You might want to add as a caption a link to your instructions to reproduce to reproduce these results. Moreover, add a link to the readme.txt of your code.

1.2. Mission and Scope

Now tell your story:

Define what is your mission here.

1) Motivation

Now step back and tell us how you got to that mission.

- What are we talking about? [Brief introduction / problem in general terms]
- Why is it important? [Relevance]

2) Existing solution

• Describe the "prior work"

3) Opportunity

• What was wrong with the baseline / prior work / existing solution? Why did it need improvement?

Examples: - there wasn't a previous implementation - the previous performance, evaluated according to some specific metrics, was not satisfactory - it was not robust / reliable - somebody told me to do so (/s) (this is a terrible motivation. In general, never ever ever say "somebody told me to do it" or "everybody does like this")

• How did you go about improving the existing solution / approaching the problem? [contribution]

Examples: - We used method / algorithm xyz to fix the gap in knowledge (don't go

in the details here) - Make sure to reference papers you used / took inspiration from, lessons, textbooks, third party projects and any other resource you took advantage of (check here how to add citations in this document). Even in your code, make sure you are giving credit in the comments to original authors if you are reusing some components.

1.3. Background and Preliminaries

• Is there some particular theorem / "mathy" thing you require your readers to know before delving in the actual problem? Briefly explain it and links for more detailed explanations here.

Definition of link: - could be the reference to a paper / textbook - (bonus points) it is best if it is a link to Duckiebook chapter (in the dedicated "Preliminaries" section)

1.4. Definition of the problem

Up to now it was all fun and giggles. This is the most important part of your report: a crisp, possibly mathematical, definition of the problem you tackled. You can use part of the preliminary design document to fill this section.

Make sure you include your: - final objective / goal - assumptions made - quantitative performance metrics to judge the achievement of the goal

1.5. Contribution / Added functionality

Describe here, in technical detail, what you have done. Make sure you include: - a theoretical description of the algorithm(s) you implemented - logical architecture - software architecture - details on the actual implementation where relevant (how does the implementation differ from the theory?) - any infrastructure you had to develop in order to implement your algorithm - If you have collected a number of logs, add link to where you stored them

Feel free to create subsections when useful to ease the flow

1.6. Formal performance evaluation / Results

Be rigorous!

- For each of the tasks you defined in you problem formulation, provide quantitative results (i.e., the evaluation of the previously introduced performance metrics)
- Compare your results to the success targets. Explain successes or failures.
- Compare your results to the "state of the art" / previous implementation where relevant. Explain failure / success.
- Include an explanation / discussion of the results. Where things (as / better than / worst than) you expected? What were the biggest challenges?

1.7. Future avenues of development

Is there something you think still needs to be done or could be improved? List it here, and be specific!

UNIT A-2 Instructions template

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previous error next (5 of 45) index
 substituting empty links: Could not find attributes la-
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 detection.md" github-last-modified-author="so-
 phiechaudonneret" github-last-modified-days="0"
 id="sec:instructions-groupname" id-short="instructions-
 groupname" status="ready"> ... </h1>
These are the locations indicated:
   original
     Jump to element in output file.
   reference
     Jump to element in output file.
Created by function n/a in module n/a.
```

```
previous error next (6 of 45) index
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 treal 2020/10 project reports montreal 2020/03-real-
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 id="sec:instructions-groupname" id-short="instructions-
 groupname" status="ready"> ... </h1>
```

```
These are the locations indicated:

original

Jump to element in output file.

reference

Jump to element in output file.

Created by function n/a in module n/a.
```

```
previous error next (7 of 45) index
error

Repeated use of ID "sec:instructions-groupname"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Before starting, you should have a look at some tips on how to write beautiful Duckiebook pages.

This is the template for the description of a what we should do to reproduce the results you got in your project. The spirit of this document is to be an operation manual, i.e., a straightforward, unambiguous recipe for reproducing the results of a specific behavior or set of behaviors.

It starts with the "knowledge box" that provides a crisp description of the border conditions needed:

- Duckiebot hardware configuration (see Duckiebot configurations)
- Duckietown hardware configuration (loops, intersections, robotarium, etc.)
- · Number of Duckiebots
- Duckiebot setup steps

For example:

KNOWLEDGE AND ACTIVITY GRAPH

```
Requires: Duckiebot in configuration DB19
Requires: Duckietown without intersections
Requires: Camera calibration completed
```

2.1. Video of expected results

```
previous error next (9 of 45) index
error

Repeated use of ID "sub:demo-groupname-expected"
```

```
These are the locations indicated:

repeated-use

Jump to element in output file.

original-use

Jump to element in output file.

Created by function n/a in module n/a.
```

First, we show a video of the expected behavior (if the demo is successful).

Make sure the video is compliant with Duckietown, i.e. : the city meets the appearance specifications and the Duckiebots have duckies on board.

```
previous error next (8 of 45) index
error

Repeated use of ID "demo-groupname-expected:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

2.2. Laptop setup notes

```
previous error next (11 of 45) index
error

Repeated use of ID "sub:demo-groupname-laptop-setup"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Does the user need to do anything to modify their local laptop configuration?

```
previous error next (10 of 45) index
error

Repeated use of ID "demo-groupname-laptop-setup:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
```

```
original-use
```

Jump to element in output file.

Created by function n/a in module n/a.

2.3. Duckietown setup notes

```
previous error next (13 of 45) index
error

Repeated use of ID "sub:demo-groupname-duckietown-set-
up"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Here, describe the assumptions about the Duckietown, including:

- Layout (tiles types)
- Infrastructure (traffic lights, WiFi networks, ...) required
- Weather (lights, ...)

Do not write instructions on how to build the city here, unless you are doing something very particular that is not in the Duckietown operation manual (unknown ref opmanual_duckietown/duckietowns)

```
warning next (1 of 8) index
warning

I will ignore this because it is an external link.

> I do not know what is indicated by the link '#opman-ual_duckietown/duckietowns'.

Location not known more precisely.
Created by function n/a in module n/a.
```

. Here, merely point to them.

```
previous error next (12 of 45) index
error

Repeated use of ID "demo-groupname-duckietown-set-up:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
```

Jump to element in output file.

Created by function n/a in module n/a.

2.4. Duckiebot setup notes

```
previous error next (15 of 45) index
error

Repeated use of ID "sub:demo-groupname-duckiebot-setup"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Write here any special setup for the Duckiebot, if needed.

Do not repeat instructions here that are already included in the Duckiebot operation manual (unknown ref opmanual_duckiebot/opmanual_duckiebot)

```
previous warning next (2 of 8) index
warning

I will ignore this because it is an external link.

> I do not know what is indicated by the link '#opman-ual_duckiebot/opmanual_duckiebot'.

Location not known more precisely.

Created by function n/a in module n/a.
```

```
previous error next (14 of 45) index
error

Repeated use of ID "demo-groupname-duckiebot-setup:section"

These are the locations indicated:
repeated-use
Jump to element in output file.
original-use
Jump to element in output file.
Created by function n/a in module n/a.
```

2.5. Pre-flight checklist

```
previous error next (17 of 45) index
error

Repeated use of ID "sub:demo-groupname-pre-flight"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

The pre-flight checklist describes the steps that are sufficient to ensure that the demo will be correct:

Check: operation 1 done Check: operation 2 done

```
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error

Repeated use of ID "demo-groupname-pre-flight:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

2.6. Instructions

```
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error

Repeated use of ID "sub:demo-groupname-run"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Here, give step by step instructions to reproduce the demo.

```
Step 1: XXX
Step 2: XXX
```

Make sure you are specifying where to write each line of code that needs to be executed,

and what should the expected outcome be. If there are typical pitfalls / errors you experienced, point to the next section for troubleshooting.

```
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error

Repeated use of ID "demo-groupname-run:section"

These are the locations indicated:
repeated-use
Jump to element in output file.
original-use
Jump to element in output file.
Created by function n/a in module n/a.
```

2.7. Troubleshooting

```
previous error next (21 of 45) index
error

Repeated use of ID "sub:demo-groupname-troubleshooting"

These are the locations indicated:
    repeated-use
        Jump to element in output file.
        original-use
        Jump to element in output file.

Created by function n/a in module n/a.
```

Add here any troubleshooting / tips and tricks required, in the form:

Symptom: The Duckiebot flies

Resolution: Unplug the battery and send an email to info@duckietown.org

Symptom: I run this elegant snippet of code and get this error: a nasty line of gibberish

gibberish

Resolution: Power cycle until it works.

```
previous error next (20 of 45) index
error

Repeated use of ID "demo-groupname-troubleshooting:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

2.8. Demo failure demonstration

```
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error

Repeated use of ID "sub:demo-groupname-failure"

These are the locations indicated:
    repeated-use
        Jump to element in output file.
        original-use
        Jump to element in output file.

Created by function n/a in module n/a.
```

Finally, put here video of how the demo can fail, when the assumptions are not respected.

You can upload the videos to the Duckietown Vimeo account and link them here.

```
repeated use of ID "demo-groupname-failure:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

```
Repeated use of ID "instructions-groupname:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Unit A-3 Real-time object detection: Project report



Authors:

Dishank BANSAL Bhavya PATWA Sophie CHAUDONNERET

3.1. The final result

Let's start from a teaser.

• Post a video of your best results (e.g., your demo video): remember to have duckies on the robots or something terrible might happen!

You might want to add as a caption a link to your instructions to reproduce (unknown ref instructions-real-time-object-detection)

previous error next (24 of 45) index error

I do not know what is indicated by the link '#instructions-real-time-object-detection'.

Location not known more precisely.

Created by function n/a in module n/a.

to reproduce these results. Moreover, add a link to the readme.txt of your code.

3.2. Mission, Scope and motivation

Perception is a key component for any autonomous system. State-of-the-art autonomous driving technologies have object detection as part of their perception method. Unfortunately, benefits of object detection were never fully leveraged for Duckietown as this method runs into one big obstacle: real-time performance. Real time performance is crucial for robotics and as object detection is quite computationally expensive, its performance on the duckiebot is limited. The goal of this project is to propose a method for real-time object detection and tracking that can be run on a duckiebot with acceptable performance using a Jetson Nano.

1) Existing solution

For this work, and with this difficult context, we were not able to built our own dataset to train ou different models. Fortunatly, a previous project built a whole dataset for to implement object detection in Duckietown. We also found this project that aimed at implementing a object detector in DuckieTown. Unfortunately, this project seems to be deprecated so we did not use it. Finally, we used the exercise 3 structure to implement our final object detector.

2) Opportunity

As stated before, no object detectors were implemented in the DuckieTown pipeline for one good reason: it could not run on the Raspberry Pi in real time. This year, we were lucky to also have a Jetson Nano that have a more powerful GPU. We therefore decided to try and implement a object detector that: - run faster with Tracking while maintaining a good accuracy, - can run on the Jetson Nano at reasonnable speed.

To do this, we compared and used different objection detection methods to find out which offers the best compromise between performance and accuracy in the Duckie-Town setting. To increase the speed of the object detection, we also used tracking between two object detections. With the final OD real-time pipeline, we tried to implement a way to avoid detected obstacles.

3.3. Background and Preliminaries

In this report a few preliminary knowledge is needed.

The main mathematical difficulty that the reader can encounter is the Kalman Filter. Kalman filter is used in this project in the Tracking step. The main idea of the Kalman filter is that, given a model of evolution of our state, its noise model and the measurement and noise measurement model of our system, we can firstly predict the next step state then, with our measurement corresponding to this new step, we can update to take into account both the dynamic model and the measurement. A full lecture was given by Dr. Forbes on this subject there.

MAYBE EXPLAIN HUNGARIAN ALGORITHM TOO?

On another subject, the two neural networks that are presented are compared have two very different architectures. Indeed, there are mainly two types of object detectors. On the one hand, we have the one-stage object detectors, such a Yolo or SSD-MobileNet, which use *TO COMPLETE*. On the other hand, the two stages object detectors *TO COMPLETE*, such as FasterRCNN or MaskRCNN. One stage ODs tend to have faster inference time while two stages ODs tend to have higher mean average precision. This article explains quite thoroughly the differences and similarities between the two architectures.

3.4. Object detection models: FasterRCNN vs. Yolo v5

1) FasterRCNN architecture and performance

Explain here the architecture of FasterRCNN Here is the performance of FasterRCNN with two different bakebones: *Resnet50* and *Resnet18*. Both were tested using the DuckieTown dataset mentioned [above]{#real-time-object-detection-final-literature}. The metrics used to assess the object detector's performance are FPS (Frames Per Second) and mAP (mean Average Precision). The first one measures the detector's speed and the second one its accuracy.

• Using the Resnet50 backbone:

TABLE 3.1

Proposals	FPS (on GPU)	FPS (on CPU)	mAP
300	55.5 (0.018s)	1.8 (0.55s)	83.9%
50	77 (0.013s)	2.6 (0.38s)	83.8%
10	77 (0.013s)	2.7 (0.36s)	74.3%

Using Resnet18:

TABLE 3.2

	Proposals	FPS (on GPU)	FPS (on CPU)	mAP
ĺ	300	111 (0.009s)	5.55 (0.18s)	86.472%
	50	142 (0.007s)	7.69 (0.13s)	86.462%

2) Yolo architecture and performance

The metrics used are the same as for FasterRCNN, and only the fifth version of Yolo has been tested, on high and low resolution images.

TABLE 3.3

Resolution	FPS (on GPU)	FPS (on CPU)	mAP
640x480	110 (0.009s)	9.6 (0.104s)	71.14%
320x240	113 (0.009s)	19.5 (0.051s)	68.56%

3) Final comparision

3.5. Tracking

- 1) Motivation
- 2) Kalman filter
- 3) Hungarian filter

3.6. Object avoidance

1) Stoping in front of an obstacle

Algorithm 1: Stop at obstacle

```
Input: a list of N boxes and a list of N corresponding labels;
for idx in labels do
   label = labels[idx];
   if label == class["duckie"] OR \ label == class["bot"] then
        (x_{min}, y_{min}, x_{max}, y_{max}) = \text{boxes[idx]};
        low_center = \left[\frac{x_{min} + x_{max}}{2}, y_{max}\right];
        center_rectified = Rectifier(low_center);
        center_projected = GroundProjection(center_rectified);
        if ObjectIsInLane(center_projected) then
            dist = \sqrt{center\_projected.x^2 + center\_projected.y^2};
            if dist \le d\_safe(safedistance) then
            v = 0
            end
         end
     \mathbf{end}
 \mathbf{end}
```

Figure 3.1. Algorithm to stop in front of an obstacle

2) Overtaking an obstacle

```
Algorithm 2: Overtake obstacle
 Input: Information on obstacles in left lane and closest obstacle in right lane;
 if no obstacles in the left lane then
     if close enough obstacle in right lane then
         begin overtaking;
         nbr_step_switch = tuned integer nbr_step = depends on obstacle;
         step = 0:
         while step \le nbr\_step\_switch do
             d_offset = lane\_width \times \sin(\frac{step}{nbr\_step}\frac{\pi}{2});
             Send d_offset to Lane_controller_node;
             step \neq = 1
         end
          Wait for nbr_step;
         step = 0;
         while step \le nbr\_step\_switch do
             d\_offset = lane\_width \times \sin(\left(1 + \frac{step}{nbr\_step}\right) \frac{\pi}{2});
              Send d_offset to Lane_controller_node;
              step \neq = 1
         end
          end overtaking;
         end
```

Figure 3.2. Algorithm to overtake an obstacle

3.7. Definition of the problem

Up to now it was all fun and giggles. This is the most important part of your report: a crisp, possibly mathematical, definition of the problem you tackled. You can use part of the preliminary design document to fill this section.

Make sure you include your: - final objective / goal - assumptions made - quantitative performance metrics to judge the achievement of the goal

3.8. Contribution / Added functionality

Describe here, in technical detail, what you have done. Make sure you include: - a theoretical description of the algorithm(s) you implemented - logical architecture - software architecture - details on the actual implementation where relevant (how does the implementation differ from the theory?) - any infrastructure you had to develop in order to implement your algorithm - If you have collected a number of logs, add link to where you stored them

Feel free to create subsections when useful to ease the flow

3.9. Formal performance evaluation / Results

Be rigorous!

- For each of the tasks you defined in you problem formulation, provide quantitative results (i.e., the evaluation of the previously introduced performance metrics)
- Compare your results to the success targets. Explain successes or failures.
- Compare your results to the "state of the art" / previous implementation where relevant. Explain failure / success.
- Include an explanation / discussion of the results. Where things (as / better than / worst than) you expected? What were the biggest challenges?

3.10. Future avenues of development

Is there something you think still needs to be done or could be improved? List it here, and be specific!

Instructions template

```
previous error next (26 of 45) index
error

Repeated use of ID "sec:instructions-groupname"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Before starting, you should have a look at some tips on how to write beautiful Duckiebook pages.

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- Duckiebot hardware configuration (see Duckiebot configurations)
- Duckietown hardware configuration (loops, intersections, robotarium, etc.)
- · Number of Duckiebots
- Duckiebot setup steps

For example:

KNOWLEDGE AND ACTIVITY GRAPH

```
Requires: Duckiebot in configuration DB19
Requires: Duckietown without intersections
Requires: Camera calibration completed
```

. Video of expected results

```
previous error next (28 of 45) index
error

Repeated use of ID "sub:demo-groupname-expected"

These are the locations indicated:
repeated-use
```

```
Jump to element in output file.

original-use

Jump to element in output file.

Created by function n/a in module n/a.
```

First, we show a video of the expected behavior (if the demo is successful).

Make sure the video is compliant with Duckietown, i.e.: the city meets the appearance specifications and the Duckiebots have duckies on board.

```
previous error next (27 of 45) index
error

Repeated use of ID "demo-groupname-expected:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

. Laptop setup notes

```
previous error next (30 of 45) index
error

Repeated use of ID "sub:demo-groupname-laptop-setup"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Does the user need to do anything to modify their local laptop configuration?

```
previous error next (29 of 45) index
error

Repeated use of ID "demo-groupname-laptop-setup:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.
```

Created by function n/a in module n/a.

. Duckietown setup notes

```
previous error next (32 of 45) index
error

Repeated use of ID "sub:demo-groupname-duckietown-set-up"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

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```

Here, describe the assumptions about the Duckietown, including:

- Layout (tiles types)
- Infrastructure (traffic lights, WiFi networks, ...) required
- Weather (lights, ...)

Do not write instructions on how to build the city here, unless you are doing something very particular that is not in the Duckietown operation manual (unknown ref opmanual_duckietown/duckietowns)

```
previous warning next (3 of 8) index

warning

I will ignore this because it is an external link.

> I do not know what is indicated by the link '#opman-ual_duckietown/duckietowns'.

Location not known more precisely.

Created by function n/a in module n/a.
```

. Here, merely point to them.

```
previous error next (31 of 45) index
error

Repeated use of ID "demo-groupname-duckietown-set-
up:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

. Duckiebot setup notes

```
previous error next (34 of 45) index
error

Repeated use of ID "sub:demo-groupname-duckiebot-setup"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Write here any special setup for the Duckiebot, if needed.

Do not repeat instructions here that are already included in the Duckiebot operation manual (unknown ref opmanual_duckiebot/opmanual_duckiebot)

```
previous warning next (4 of 8) index
warning

I will ignore this because it is an external link.

> I do not know what is indicated by the link '#opman-
ual_duckiebot/opmanual_duckiebot'.

Location not known more precisely.

Created by function n/a in module n/a.
```

```
previous error next (33 of 45) index
error

Repeated use of ID "demo-groupname-duckiebot-setup:section"

These are the locations indicated:
repeated-use
Jump to element in output file.
original-use
Jump to element in output file.
Created by function n/a in module n/a.
```

. Pre-flight checklist

```
previous error next (36 of 45) index
error

Repeated use of ID "sub:demo-groupname-pre-flight"

These are the locations indicated:
```

```
repeated-use

Jump to element in output file.

original-use

Jump to element in output file.

Created by function n/a in module n/a.
```

The pre-flight checklist describes the steps that are sufficient to ensure that the demo will be correct:

Check: operation 1 done Check: operation 2 done

```
previous error next (35 of 45) index
error

Repeated use of ID "demo-groupname-pre-flight:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

. Instructions

```
Previous error next (38 of 45) index

error

Repeated use of ID "sub:demo-groupname-run"

These are the locations indicated:

repeated-use

Jump to element in output file.

original-use

Jump to element in output file.

Created by function n/a in module n/a.
```

Here, give step by step instructions to reproduce the demo.

```
Step 1: XXX
Step 2: XXX
```

Make sure you are specifying where to write each line of code that needs to be executed, and what should the expected outcome be. If there are typical pitfalls / errors you experienced, point to the next section for troubleshooting.

```
previous error next (37 of 45) index error
```

```
Repeated use of ID "demo-groupname-run:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

. Troubleshooting

```
previous error next (40 of 45) index
error

Repeated use of ID "sub:demo-groupname-troubleshooting"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Add here any troubleshooting / tips and tricks required, in the form:

Symptom: The Duckiebot flies

Resolution: Unplug the battery and send an email to info@duckietown.org

Symptom: I run this elegant snippet of code and get this error: a nasty line of qibberish

Resolution: Power cycle until it works.

```
previous error next (39 of 45) index
error

Repeated use of ID "demo-groupname-troubleshooting:section"

These are the locations indicated:
repeated-use
Jump to element in output file.
original-use
Jump to element in output file.
Created by function n/a in module n/a.
```

. Demo failure demonstration

```
previous error next (42 of 45) index
error

Repeated use of ID "sub:demo-groupname-failure"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

Finally, put here video of how the demo can fail, when the assumptions are not respected.

You can upload the videos to the Duckietown Vimeo account and link them here.

```
Repeated use of ID "demo-groupname-failure:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

```
previous error next (25 of 45) index
error

Repeated use of ID "instructions-groupname:section"

These are the locations indicated:
    repeated-use
    Jump to element in output file.
    original-use
    Jump to element in output file.

Created by function n/a in module n/a.
```

PART B Caffe and Tensorflow

Λn	TΔ1	nts

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Unit B-3 - Movidius Neural Compute Stick Install	36
Unit B-4 - How To Use Neural Compute Stick	38

UNIT B-1

How to install PyTorch on the Duckiebot

PyTorch is a Python deep learning library that's currently gaining a lot of traction, because it's a lot easier to debug and prototype (compared to TensorFlow / Theano).

To install PyTorch on the Duckietbot you have to compile it from source, because there is no pro-compiled binary for ARMv7 / ARMhf available. This guide will walk you through the required steps.

1.1. Step 1: install dependencies and clone repository

First you need to install some additional packages. You might already have installed. If you do, that's not a problem.

sudo apt-get install libopenblas-dev cython libatlas-dev m4 libblas-dev

In your current shell add two flags for the compiler

export NO_CUDA=1 # this will disable CUDA components of PyTorch, because the little RaspberriPi doesn't have a GPU that supports CUDA export NO DISTRIBUTED=1 # for distributed computing

Then cd into a directory of your choice, like cd ~/Downloads or something like that and clone the PyTorch library.

git clone --recursive https://github.com/pytorch/pytorch

1.2. Step 2: Change swap size

When I was compiling the library I ran out of SWAP space (which is 500MB by default). I was successful in compiling it with 2GB of SWAP space. Here is how you can increase the SWAP (only for compilation - later we will switch back to 500MB).

Create the swap file of 2GB

sudo dd if=/dev/zero of=/swap1 bs=1M count=2048

Make this empty file into a swap-compatible file

sudo mkswap /swap1

Then disable the old swap space and enable the new one

```
sudo nano /etc/fstab
```

This above command will open a text editor on your /etc/fstab file. The file should have this as the last line: /swap0 swap swap. In this line, please change the /swap0 to /swap1. Then save the file with CTRL + o and ENTER. Close the editor with CTRL + x.

Now your system knows about the new swap space, and it will change it upon reboot, but if you want to use it right now, without reboot, you can manually turn off and empty the old swap space and enable the new one:

```
sudo swapoff /swap0
sudo swapon /swap1
```

1.3. Step 3: compile PyTorch

cd into the main directory, that you clones PyTorch into, in my case cd ~/Downloads/pytorch and start the compilation process:

```
python setup.py build
```

This shouldn't create any errors but it took me about an hour. If it does throw some exceptions, please let me know.

When it's done, you can install the pytorch package system-wide with

```
sudo -E python setup.py install \mbox{\it\#} the -E is important
```

For some reason on my machine this caused recompilation of a few packages. So this might again take some time (but should be significantly less).

1.4. Step 4: try it out

If all of the above went through without any issues, congratulations. :) You should now have a working PyTorch installation. You can try it out like this.

First you need to change out of the installation directory (this is important - otherwise you get a really weird error):

cd ~

Then run Python:

python

And in the Python interpreter try this:

```
>>> import torch
>>> x = torch.rand(5, 3)
>>> print(x)
```

1.5. (Step 5, optional: unswap the swap)

Now if you like having 2GB of SWAP space (additional RAM basically, but a lot slower than your built-in RAM), then you are done. The downside is that you might run out of space later on. If you want to revert back to your old 500MB swap file then do the following:

Open the /etc/fstab file in the editor:

```
sudo nano /etc/fstab
```

please change the /swap0 to /swap1. Then save the file with CTRL+o and ENTER. Close the editor with CTRL+x.

UNIT B-2

How to install Caffe and Tensorflow on the Duckiebot

Caffe and TensorFlow are popular deep learning libraries, and are supported by the Intel Neural Computing Stick (NCS).

2.1. Caffe

1) Step 1: install dependencies and clone repository

Install some of the dependencies first. The last command "sudo pip install" will cause some time.

```
sudo apt-get install -y gfortran cython
sudo apt-get install -y libprotobuf-dev libleveldb-dev libsnappy-dev li-
bopencv-dev libhdf5-serial-dev protobuf-compiler git
sudo apt-get install --no-install-recommends libboost-all-dev
sudo apt-get install -y python-dev libgflags-dev libgoogle-glog-dev li-
blmdb-dev libatlas-base-dev python-skimage
sudo pip install pyzmq jsonschema pillow numpy scipy ipython jupyter
pyyaml
```

Then, you need to clone the repo of caffe

```
cd
git clone https://github.com/BVLC/caffe
```

2) Step 2: compile Caffe

Before compile Caffe, you have to modify Makefile.config

```
cd caffe
cp Makefile.config.example Makefile.config
sudo vim Makefile.config
```

Then, change four lines from

```
'#'CPU_ONLY := 1
/usr/lib/python2.7/dist-packages/numpy/core/include
INCLUDE_DIRS := $(PYTHON_INCLUDE) /usr/local/include
LIBRARY_DIRS := $(PYTHON_LIB) /usr/local/lib /usr/lib
```

```
CPU_ONLY := 1
/usr/local/lib/python2.7/dist-packages/numpy/core/include
INCLUDE_DIRS := $(PYTHON_INCLUDE) /usr/local/include /usr/include/hdf5/
serial/
LIBRARY_DIRS := $(PYTHON_LIB) /usr/local/lib /usr/lib /usr/lib/arm-lin-
ux-gnueabihf/hdf5/serial/
```

Next, you can start to compile caffe

```
make all
make test
make runtest
make pycaffe
```

If you did't get any error above, congratulation on your success. Finally, please export pythonpath

```
sudo vim ~/.bashrc
export PYTHONPATH=/home/"$USER"/caffe/python:$PYTHONPATH
```

3) Step 3: try it out

Now, we can confirm whether the installation is successful. Download AlexNet and run caffe time

```
cd ~/caffe/
python scripts/download_model_binary.py models/bvlc_alexnet
./build/tools/caffe time -model models/bvlc_alexnet/deploy.prototxt
-weights models/bvlc_alexnet/bvlc_alexnet.caffemodel -iterations 10
```

And you can see the benchmark of AlexNet on Pi3 caffe.

2.2. Tensorflow

1) Step 1: install dependencies and clone repository

First, update apt-get:

```
$ sudo apt-get update
```

For Bazel:

```
$ sudo apt-get install pkg-config zip g++ zlib1g-dev unzip
```

For Tensorflow: (NCSDK only support python 3+. I didn't use mvNC on rpi3, so here I

32

```
choose python 2.7)
```

(For Python 2.7)

```
$ sudo apt-get install python-pip python-numpy swig python-dev
$ sudo pip install wheel
```

(For Python 3.3+)

```
$ sudo apt-get install python3-pip python3-numpy swig python3-dev
$ sudo pip3 install wheel
```

To be able to take advantage of certain optimization flags:

```
$ sudo apt-get install gcc-4.8 g++-4.8
$ sudo update-alternatives --install /usr/bin/gcc gcc /usr/bin/gcc-4.8
100
$ sudo update-alternatives --install /usr/bin/g++ g++ /usr/bin/g++-4.8
```

Make a directory that hold all the thing you need

```
$ mkdir tf
```

2) Step 2: build Bazel

Download and extract bazel (here I choose 0.7.0):

```
$ cd ~/tf
$ wget https://github.com/bazelbuild/bazel/releases/download/0.7.0/
bazel-0.7.0-dist.zip
$ unzip -d bazel bazel-0.7.0-dist.zip
```

Modify some file:

```
$ cd bazel
$ sudo chmod u+w ./* -R
$ nano scripts/bootstrap/compile.sh
```

To line 117, add "-J-Xmx500M":

```
run "${JAVAC}" -classpath "${classpath}" -sourcepath "${sourcepath}" \
     -d "${output}/classes" -source "$JAVA_VERSION" -target "$JAVA_VERSION" \
     -encoding UTF-8 "@${paramfile}" -J-Xmx500M
```

\$ nano tools/cpp/cc_configure.bzl

Place the line return "arm" around line 133 (beginning of the _get_cpu_value function):

```
"""Compute the cpu_value based on the OS name."""
return "arm"
...
```

Figure 2.2

Build Bazel (it will take a while, about 1 hour):

```
$ ./compile.sh
```

When the build finishes:

```
$ sudo cp output/bazel /usr/local/bin/bazel
```

Run bazel check if it's working:

```
$ bazel
```

```
Usage: bazel <command> <options> ...
Available commands:
 analyze-profile Analyzes Dulid profile

Builds the specified targets.
 canonicalize-flags Canonicalizes a list of bazel options.
                      Removes output files and optionally stops the server.
 dump
                      Dumps the internal state of the bazel server process.
 fetch
                     Fetches external repositories that are prerequisites to the targets.
  heln
                      Prints help for commands, or the index.
 info
mobile-install
Installs targets to mourte
Executes a dependency graph query.
                      Displays runtime info about the bazel server.
                     Installs targets to mobile devices.
  shutdown
                     Stops the bazel server.
  test
                     Builds and runs the specified test targets.
                      Prints version information for bazel.
  version
Getting more help:
  bazel help <command>
                   Prints help and options for <command>.
  bazel help startup_options
                   Options for the JVM hosting bazel.
  bazel help target-syntax
                   Explains the syntax for specifying targets.
  bazel help info-keys
                   Displays a list of keys used by the info command.
```

Figure 2.3

34

Clone tensorflow repo (here I choose 1.4.0):

```
$ cd ~/tf
$ git clone -b r1.4 https://github.com/tensorflow/tensorflow.git
$ cd tensorflow
```

(Incredibly important) Changes references of 64-bit program implementations (which we don't have access to) to 32-bit implementations.

```
$ grep -Rl 'lib64' | xargs sed -i 's/lib64/lib/g'
```

Modify the file platform.h:

```
$ sed -i "s|#define IS MOBILE PLATFORM|//#define IS MOBILE PLATFORM|g"
tensorflow/core/platform/platform.h
```

Configure the build: (important) if you want to build for Python 3, specify /usr/bin/ python3 for Python's location and /usr/local/lib/python3.x/dist-packages for the Python library path.

./configure

```
Please specify the location of python. [Default is /usr/bin/python]: /usr/bin/python
Please specify optimization flags to use during compilation when bazel option "--config=opt"
Do you wish to use jemalloc as the malloc implementation? [Y/n] Y
Do you wish to build TensorFlow with Google Cloud Platform support? [v/N] N
Do you wish to build TensorFlow with Hadoop File System support? [y/N] N
Do you wish to build TensorFlow with the XLA just-in-time compiler (experimental)? [y/N] N
Please input the desired Python library path to use. Default is [/usr/local/lib/python2.7/di
Do you wish to build TensorFlow with OpenCL support? [y/N] N
Do you wish to build TensorFlow with CUDA support? [y/N] N
```

Figure 2.4

Build the Tensorflow (this will take a LOOOONG time, about 7 hrs):

```
$ bazel build -c opt --copt="-mfpu=neon-vfpv4" --copt="-funsafe-math-op-
timizations" --copt="-ftree-vectorize" --copt="-fomit-frame-pointer" --
local resources 1024,1.0,1.0 --verbose_failures tensorflow/tools/
pip package:build pip package
```

After finished compiling, install python wheel:

```
$ bazel-bin/tensorflow/tools/pip package/build pip package /tmp/tensor-
flow pkg
$ sudo pip install /tmp/tensorflow pkg/tensorflow-1.4.0-cp27-none-lin-
ux armv7l.whl
```

Check version:

```
$ python -c 'import tensorflow as tf; print(tf.__version__)'
```

And you're done! You deserve a break.

```
4) Step 3: try it out
```

Suppose you already have inception-v3 model (with inception-v3.meta and inception-v3.ckpt)

Create a testing python file

```
$ vim test.py
```

Write the following code:

```
import tensorflow as tf
    import numpy as np
   import cv2
   import sys
5 import time
7 def run(input_image):
      tf.reset_default_graph()
      with tf.Session() as sess:
9
10
          saver = tf.train.import_meta_graph('./output/inception-v3.meta')
           saver.restore(sess, 'inception_v3.ckpt')
           softmax_tensor = sess.graph.get_tensor_by_name('Softmax:0')
14
           feed_dict = {'input:0': input_image}
           classification = sess.run(softmax_tensor, {'input:0': input_image})
                                                                              #first run fo warm-up
           start_time = time.time()
18
           classification = sess.run(softmax_tensor, {'input:0': input_image})
           print 'predict label:', np.argmax(classification[0])
19
           print 'predict time:', time.time() - start_time, 's'
20
22 if __name__=="__main__":
23
      args = sys.argv
      if len(args) != 2:
24
25
          print 'Usage: python %s filename'%args[0]
26
           quit()
27
     image_data =tf.gfile.FastGFile(args[1], 'rb').read()
28
      image = cv2.imread(args[1])
29
      image = cv2.resize(image, (299,299))
30
       image = np.array(image)/255.0
        image = np.asarray(image).reshape((1, 299, 299, 3))
32
        run(image)
```

Figure 2.5

Save, and excute it

```
$ python test.py cat.jpg
```

Then it will show the predict label and predict time.

UNIT B-3

Movidius Neural Compute Stick Install

3.1. Laptop Installation

install based on ncsdk website

```
git clone http://github.com/Movidius/ncsdk
cd ~/ncsdk
make install
make examples
```

test installation

on duckiebot:

```
cd ~/ncsdk/examples/app/hello_ncs_py/
make run
```

3.2. Duckiebot Installation

you only need to install the NCSDK but there is also the option of installing Caffe and/ or Tensorflow as well, in order to perhaps speed up the development cycle. I would recommend against it, as it can be a bigger problem than it solves.

1) Barebones Install (recommended)

you don't need tensorflow, caffe, or any tools in order to run the compiled networks and not installing them will save you a lot of hassle

```
git clone http://github.com/Movidius/ncsdk
cd ~/ncsdk/api/src
make
sudo make install
```

2) Caffe/Tensorflow Install

Note: if you want to be able to compile your models on the duckiebot itself, install tensorflow or caffe beforehand and remember to install for python 3 (pip3)

follow directions here

make sure caffe and tensorflow as installed

```
python3 -c 'import tensorflow as tf; import caffe'
```

install sdk:

git clone http://github.com/Movidius/ncsdk
cd ~/ncsdk
make install
make examples

UNIT B-4

How To Use Neural Compute Stick

4.1. Workflow

create and train model in tensorflow or caffe (brief note on configuration) save tensorflow model as a .meta (or caffe model in .prototxt)

```
saver = tf.train.Saver()
...
saver.save(sess, 'model')
```

compile the model into NC format (documentation here)

```
mvNCCompile model.meta -o model.graph
```

move model onto duckiebot

```
scp model .meta user@robot name :~/path_to_networks/
```

run the compiled model

```
with open(path_to_networks + model.meta, mode='rb') as f:
    graphfile = f.read()
graph = device.AllocateGraph(graphfile)
graph.LoadTensor(input_image.astype(numpy.float16), 'user object')
output, userobj = graph.GetResult()
```

4.2. Benchmarking

get benchmarking (frames per second) from their app zoo

```
git clone https://github.com/movidius/ncappzoo
cd ncappzoo/apps/benchmarkncs
./mobilenets_benchmark.sh | grep FPSk
```

PART C

ETH Autonomous mobility on Demand 2019: Final Reports

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UNIT C-1

Group name: final report

Before starting, you should have a look at some tips on how to write beautiful Duckiebook pages (unknown ref duckumentation/contribute)

previous warning next (5 of 8) index warning

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> I do not know what is indicated by the link '#ducku-mentation/contribute'.

Location not known more precisely.

Created by function n/a in module n/a.

The objective of this report is to bring justice to your extraordinarily hard work during the semester and make so that future generations of Duckietown students may take full advantage of it. Some of the sections of this report are repetitions from the preliminary design document (PDD) and intermediate report you have given.

1.1. The final result

Let's start from a teaser.

• Post a video of your best results (e.g., your demo video): remember to have duckies on the robots or something terrible might happen!

Add as a caption: see the operation manual to reproduce these results. Moreover, add a link to the readme.txt of your code.

1.2. Mission and Scope

Now tell your story:

Define what is your mission here.

1) Motivation

Now step back and tell us how you got to that mission.

- What are we talking about? [Brief introduction / problem in general terms]
- Why is it important? [Relevance]

2) Existing solution

• Was there a baseline implementation in Duckietown which you improved upon, or did you implemented from scratch? Describe the "prior work"

3) Opportunity

• What was wrong with the baseline / prior work / existing solution? Why did it need improvement?

Examples: - there wasn't a previous implementation - the previous performance, evaluated according to some specific metrics, was not satisfactory - it was not robust / reliable - somebody told me to do so (/s) (this is a terrible motivation. In general, never ever ever say "somebody told me to do it" or "everybody does like this")

• How did you go about improving the existing solution / approaching the problem? [contribution]

Examples: - We used method / algorithm xyz to fix the gap in knowledge (don't go in the details here) - Make sure to reference papers you used / took inspiration from, lessons, textbooks, third party projects and any other resource you took advantage of (check here how to add citations in this document). Even in your code, make sure you are giving credit in the comments to original authors if you are reusing some components.

4) Preliminaries

• Is there some particular theorem / "mathy" thing you require your readers to know before delving in the actual problem? Briefly explain it and links for more detailed explanations here.

Definition of link: - could be the reference to a paper / textbook - (bonus points) it is best if it is a link to Duckiebook chapter (in the dedicated "Preliminaries" section)

1.3. Definition of the problem

Up to now it was all fun and giggles. This is the most important part of your report: a crisp, possibly mathematical, definition of the problem you tackled. You can use part of the preliminary design document to fill this section.

Make sure you include your: - final objective / goal - assumptions made - quantitative performance metrics to judge the achievement of the goal

1.4. Contribution / Added functionality

Describe here, in technical detail, what you have done. Make sure you include: - a theoretical description of the algorithm(s) you implemented - logical architecture - software architecture - details on the actual implementation where relevant (how does the implementation differ from the theory?) - any infrastructure you had to develop in order to implement your algorithm - If you have collected a number of logs, add link to where you stored them

Feel free to create subsections when useful to ease the flow

1.5. Formal performance evaluation / Results

Be rigorous!

- For each of the tasks you defined in you problem formulation, provide quantitative results (i.e., the evaluation of the previously introduced performance metrics)
- Compare your results to the success targets. Explain successes or failures.
- Compare your results to the "state of the art" / previous implementation where relevant. Explain failure / success.
- Include an explanation / discussion of the results. Where things (as / better than / worst than) you expected? What were the biggest challenges?

1.6. Future avenues of development

Is there something you think still needs to be done or could be improved? List it here, and be specific!

Part D

ETH Autonomous mobility on Demand 2019: Final Reports

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UNIT D-1

Demo template

Before starting, you should have a look at some tips on how to write beautiful Duckiebook pages (unknown ref duckumentation/contribute)

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> I do not know what is indicated by the link '#ducku-mentation/contribute'.

Location not known more precisely.

Created by function n/a in module n/a.

This is the template for the description of a demo. The spirit of this document is to be an operation manual, i.e., a straightforward, unambiguous recipe for reproducing the results of a specific behavior or set of behaviors.

It starts with the "knowledge box" that provides a crisp description of the border conditions needed:

- Duckiebot hardware configuration (see Duckiebot configurations)
- Duckietown hardware configuration (loops, intersections, robotarium, etc.)
- · Number of Duckiebots
- Duckiebot setup steps

For example:

KNOWLEDGE AND ACTIVITY GRAPH

Requires: Duckiebot in configuration DB18
Requires: Duckietown without intersections
Requires: Camera calibration completed

1.1. Video of expected results

First, we show a video of the expected behavior (if the demo is successful).

Make sure the video is compliant with Duckietown, i.e.: the city meets the appearance specifications and the Duckiebots have duckies on board.

1.2. Duckietown setup notes

Here, describe the assumptions about the Duckietown, including:

- Layout (tiles types)
- Infrastructure (traffic lights, WiFi networks, ...) required
- Weather (lights, ...)

Do not write instructions on how to build the city here, unless you are doing something very particular that is not in the Duckietown operation manual (unknown ref opmanual duckietown/duckietowns)

previous warning next (7 of 8) index

I will ignore this because it is an external link.

> I do not know what is indicated by the link '#opmanual_duckietown/duckietowns'.

Location not known more precisely.

Created by function n/a in module n/a.

. Here, merely point to them.

1.3. Duckiebot setup notes

Write here any special setup for the Duckiebot, if needed.

Do not repeat instructions here that are already included in the Duckiebot operation manual (unknown ref opmanual_duckiebot/opmanual_duckiebot)

previous warning (8 of 8) index warning

I will ignore this because it is an external link.

> I do not know what is indicated by the link '#opman-ual duckiebot/opmanual duckiebot'.

Location not known more precisely.

Created by function n/a in module n/a.

1.4. Pre-flight checklist

The pre-flight checklist describes the steps that are sufficient to ensure that the demo will be correct:

Check: operation 1 done Check: operation 2 done

1.5. Demo instructions

Here, give step by step instructions to reproduce the demo.

Step 1: XXX

Step 2: XXX

Make sure you are specifying where to write each line of code that needs to be executed, and what should the expected outcome be. If there are typical pitfalls / errors you experienced, point to the next section for troubleshooting.

1.6. Troubleshooting

Add here any troubleshooting / tips and tricks required, in the form:

Symptom: The Duckiebot flies

Resolution: Unplug the battery and send an email to info@duckietown.org

Symptom: I run this elegant snippet of code and get this error: a nasty line of

gibberish

Resolution: Power cycle until it works.

1.7. Demo failure demonstration

Finally, put here video of how the demo can fail, when the assumptions are not respected.

You can upload the videos to the Duckietown Vimeo account and link them here.

Other learning modules

Logo