Sophie Homer

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UX/UI designer with a background in software development. Previously worked in costumes for film and television.

Skills: User Research, Prototyping, Product Thinking, A/B Testing, HTML, CSS, JavaScript, React

Applications & Paradigms: Figma, Photoshop, Shopify, Webflow, MVC, Object-oriented programming, Git & GitHub

Work Experience

Web Designer - Strōma Medical

May 2023 - Present

- Redesigned Strōma Medical desktop and mobile website.
- Facilitated design discussions with cross-functional teams to gather business and user insights to inform design decisions.
- Tested and delivered high-fidelity prototypes.

Web Designer - Willbo

March 2023 - Present

• Collaborated with the founder on a minimalist redesign of their website, optimized around brand storytelling and sales conversion.

Costume Designer - 21st Century Fox

October 2017 - June 2022

Costume Designer - CBS

April 2016 - September 2017

Costume Design Assistant - Paramount

January 2014 - March 2016

Education

Trilogy, UCLA Extension - Full-Stack Coding Bootcamp

December 2021 - June 2022